

UNIVERSITÀ DEGLI STUDI DI MILANO

Quantum walks with time-dependent Hamiltonians and their application to the search problem on graphs

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Unstructured search problem

- *N* items $\{1, 2, ..., N\}$
- One "marked item" w represents the solution
- Query: "is w = x?" is a black box function

$$f(x) = \begin{cases} 0 & x \neq w \\ 1 & x = w \end{cases}$$

lacktriangle Classical: O(N)

Grover's quantum search

- Takes advantage of the superposition of states
- Algorithm consists in repeated application of the **Grover's** operator $U_G = U_{\psi}U_{w}$
- Oracle U_w : a black box that marks the solution with a phase

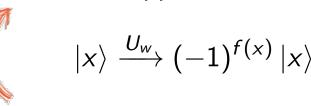
Quantum Grover: $O(\sqrt{N})$

Search procedure

Preparation of the superposition state

$$|\psi\rangle = \frac{1}{\sqrt{N}} \sum_{x} |x\rangle$$

Oracle application



lacksquare Application of U_{ψ}

$$2|\psi\rangle\langle\psi|-I$$

Readout

Spatial search by quantum walks

- N elements distributed in space, described by N-vertex graph
- Quantum walk dynamics determined by the Laplacian L of the graph
- Marked state is **identified** by an oracle $H_w = -|w\rangle \langle w|$

$$H = -\gamma L - |w\rangle \langle w|$$

Complete graph: $O(\sqrt{N})$

Search procedure

- Start in state $|s\rangle = \frac{1}{\sqrt{N}} \sum_{j} |j\rangle$
- Schroedinger evolve for time T using the Hamiltonian H
- Measure the state
- Goal: choose γ , T so that the probability $|\langle w|e^{-iHT}|s\rangle|^2$ is as close to 1 for the smallest T.

A. Child and J. Goldstone, Spatial search by quantum walk. Physical Review A (2004)

Search by adiabatic evolution

- The adiabatic theorem ensures that under certain conditions if a system evolves slow enough, it remains in its ground state
- It is used to solve computational problem via a time-dependent evolution:

$$H(s)=(1\!-\!s)H_i\!+\!sH_f$$

Global adiabatic search

- Adiabatic theorem is applied globally
- Linear s(t)
- Time scaling: O(N)

Local adiabatic search

- Adiabatic theorem is applied locally
- Non-linear s(t)
- Time scaling: $O(\sqrt{N})$
- J. Roland and N. Cerf, Quantum search by local adiabatic evolution. Physical Review A

Impossibility of adiabatic quantum walk search

- Both approches individually perform well, what happens if we combine them?
- Wong et. al (2016) showed that is is **impossible** to construct an adiabatic-quantum walk search algorithm (for the complete graph)
- It would need a stronger structure than the Grover's oracle

It leaves space for a time-dependent approach inspired by the adiabatic evolution, but free from the constraints of the adiabatic theorem

T. Wong and D. Meyer, Irreconcilable difference between quantum walks and adiabatic quantum computing. *Physical Review A* (2016)

Time-dependent Hamiltonian

 We consider a time-dependent Hamiltonian inspired by the adiabatic evolution

$$H(s) = (1-s)L - s\gamma |w\rangle \langle w|$$

where L is the Laplacian of the graph, s is the interpolating schedule and $|w\rangle\langle w|$ is the oracle Hamiltonian

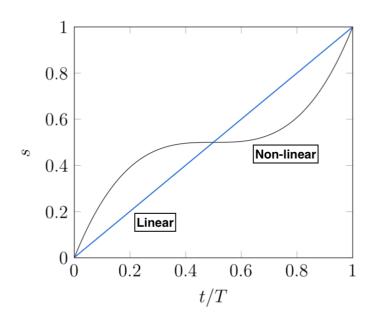
The evolution of the state is determined by solving the schroedinger equation

$$i\frac{d}{dt}\ket{\psi(t)} = H\ket{\psi(t)}$$

with the necessary boundary conditions.

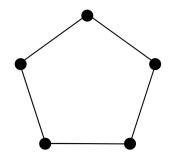
Interpolating schedule and multiple runs for one search

• We considered **linear** $s_L(t)$ and **non-linear** $s_{NL}(t)$ interpolating schedules



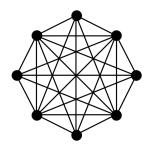
■ If the search is **imperfect** (solution found with p < 1) we consider the possibility of repeating the search **multiple times**

Selected graphs: cycle and complete



Cycle graph Cy(N)Worst case scenario

 Search problem is not solved with the standard quantum walks approach



Complete graph C(N)

Best case scenario

- Search problem solved with standard quantum walks approach
- The equivalent
 unstructured search is
 solved with the local
 adiabatic evolution

Results characterization: search, localization and robustness

Search

Finding of the solution with high probability for the smallest *T* possible

Localization

Finding of the solution with high probability without the need to minimize the time

A description of the **localization** is necessary given the **adiabatic nature** of the algorithm

Robustness R_{γ} and R_{T}

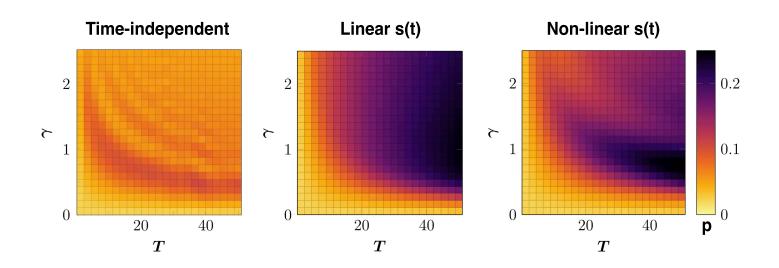
Quantifies the variation of the probability due to variation of γ and T

$$R^{\pm} = p(T, \gamma) - p(T, \gamma \pm \delta)$$
 $R_{\gamma} = \left[\frac{R^{+} + R^{-}}{2}\right]$

Cycle graph: probability grid evaluation

We compared the time-independent approach and the time-dependent one with linear and non-linear s(t)

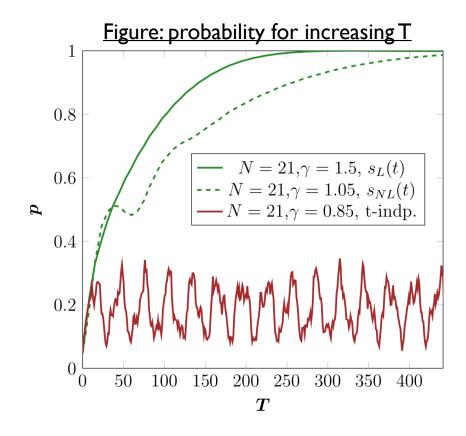
- Computed the probability over a **grid** for the different combination of T and γ , with graphs up to N=71
- Intuitive way to visualize the results: **probability heatmaps** (in figure N = 51)



Cycle graph: localization

■ Time-dependent approach shows localization properties

- The time-independent approach (red) does not have
 localization properties
- The time-dependent approach (green) is able to achieve p=1, although for large $T~(\approx N^2)$



■ Time-dependent approach produces high probability (p < 1) in much less time than for p = 1 (e.g. for $s_L(t)$ p = 1 at T = 300, p = 0.9 at T = 150)

Cycle graph: search

 \blacksquare Multiple runs search with constraint on T

- We consider the multiple runs for one search approach
 - (*) Time-dependent is not optimized on T
 - (*) Time-independent is an imperfect search
- We introduce a **new quantity** τ in order to compare the two approaches

$$\tau = \min\left(\frac{T}{p}\right)_{T > T_{\min}, \gamma}$$

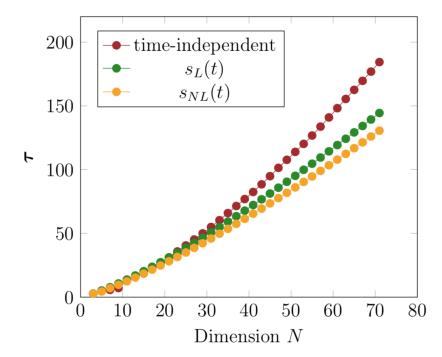
- \blacksquare T_{\min} is a constraint on the minimum time
- $T_{\min} = \frac{\pi}{2} \sqrt{N}$

Cycle graph: search (2)

■ Time-dependent performs better than time-independent

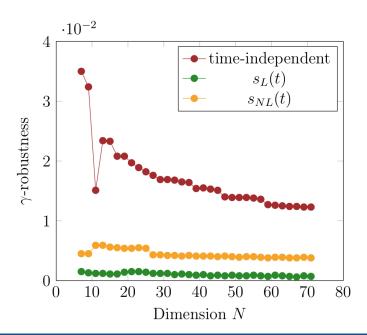
- Similar performance for small *N* (< 35)
- Time-dependent approach wins for large N
- Non-linear s(t) performs slightly better than the linear one

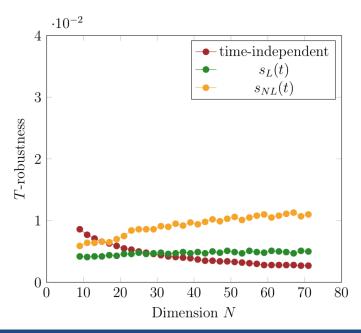
Figure: tau for increasing graph dimension



Cycle graph: robustness

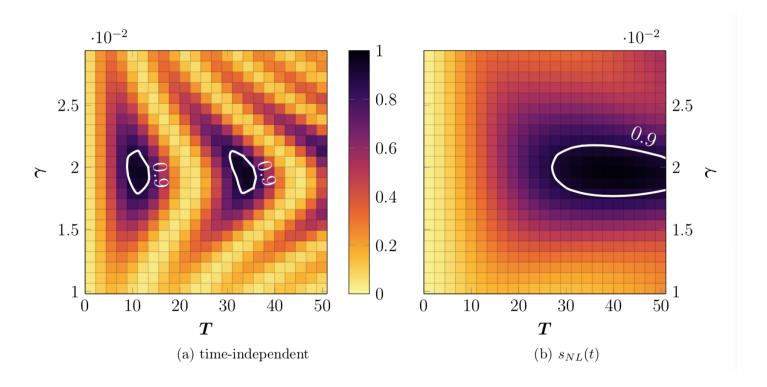
- \blacksquare Time-dependent approach with linear s(t) is the most robust
 - Robustness is evaluated for a T, γ variation of 2 grid blocks
 - γ -Robustness: time-dependent is best, with linear s(t) the most robust
 - *T*-Robustness: surprisingly the time-independent is more robust for large *N*, although the values are very similar





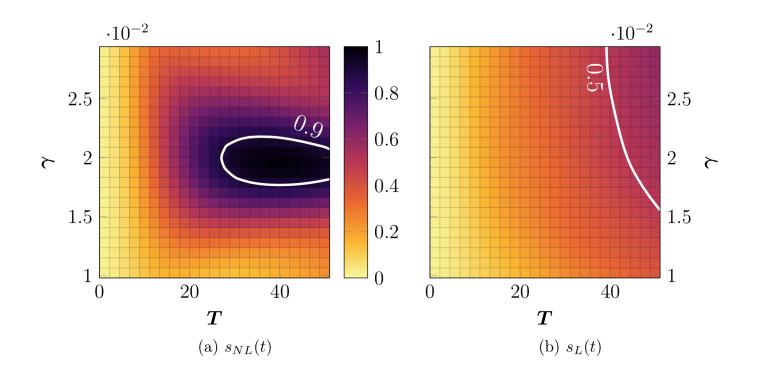
Complete graph: probability and qualitative robustness

- Time-dependent is more robust but with much worse time scaling
 - For completeness we study the complete graph
 - We do not expect to be able to improve an already optimal approach
 - We might get some insights on the performance of our algorithm
 - We study the qualitative robustness (in figure N = 51)



The choice of s(t) is crucial

- lacksquare As already mentioned the choice of s(t) is crucial
- Improvements on the performance come from the choice of the optimal s(t)
- Linear s(t) performs worse than classical algorithms (in figure N=51)



What have we learned?

Results from applying the time-dependent Hamiltonian algorithm

Cycle graph

- Shows localization properties
- Is more robust.
- Better search performance overall
- Non-linear s(t) performs better but is less robust

Complete graph

- Is (qualitatively) more robust
- Performs much worse than Grover
- Performs better than classical
- Shows that s(t) has great impact on the performance

What is next?

■ The application of the algorithm to the complete graph suggests that **improvements** on the performance come from the choice of the **optimal** s(t)

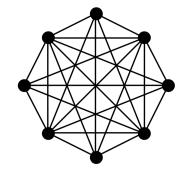
Application to different graph topologies

Thanks for your attention

Search by quantum walks

- N elements distributed in space (e.g., a physical database)
- Model: *N*-vertex graph *G*
- Dynamics of the quantum walk on the graph is determined by the Laplacian L of the graph

$$H = -\gamma L$$



Adjacency matrix:

$$A_{ij} = egin{cases} 1 & ext{if } (i,j) \in G \ 0 & ext{otherwise} \end{cases}$$

Diagonal degree matrix:

$$D_{jj} = deg(j)$$

Laplacian matrix:

$$L = A - D$$