

— MARCOS ARIAS —

software developer



◆ — | [Opinions](#) ≈ [Code](#) ≈ [Contact](#) ≈ [More Details](#) | — ◆

I LOVE TO USE MY SKILLS TO HELP OTHERS BRING THEIR IDEAS INTO REALITY

— TEAMWORK —

- Always trust the team.
Work hard so you can be trusted.
- Praise the team, not yourself.
Blame yourself, not the team.
- Common sense,
over personal ego.
- Facilitate options,
don't dictate rules.
- Improve a team from the inside,
not by disrupting it from the out-
side.

— COMMUNICATION —

- Assertively show what you think,
never impose
and always show solutions.
- Be careful with what you say,
and make sure you understand
what you are going to say before
saying it.
- Do not rush into judging.
Wait, and perceive.
Avoid narrow-mindedness.

— ATTITUDE & VISION —

- Be proactive with uncertainty,
don't let it spread.
- Be aggressive with your chal-
lenges and problems,
don't react to them.
- What you left out has often a
stronger effect than what
you put in.
- To understand is more important
than to control.

— RECOMMENDATIONS —

"Marcos truly is an outstanding programmer, not afraid to dive into a programming language that is new to him and quickly create structured, reliable code."

— Cees de Gruijter, VP of Software Development, CoffeeCup Software

"Marcos is a great and passionate developer with an eye for the little details that make the difference."

— Guillermo Sanchez, Co-founder and CEO, Publitas.com

— EXPERIENCE —

TWAVE — October 2014 - Today

Remote Position

Software Developer

- * Machine Analysis Application:
Front-end SPA that consumes a json REST api.
Roles: Front-end developer. Web design. UX.
Stack: Javascript, Elm, Sass.
- * TMonitor cloud app:
Front-end SPA that consumes a json REST api.
Roles: Front-end development. Web design. UX.
Stack: Javascript, Elm, Sass. Python.

COFFEECUP SOFTWARE INC. — November 2009 - April 2012

1 year as Remote Position

Software Developer & Project Coordinator

- * Web Image Studio App
2D drawing engine and Image Processing (ActionScript)
Application message API (Javascript)

PULSE INGENIERÍA — July 2013 - September 2014

Remote Position

Software Developer

- * Back-end & Front-end (Python, Javascript).
- * Lean UX (quick prototypes & short cycles)
- * Project Management (Kanban)

FREELANCE — January 2004 - July 2009

July 2012 - June 2013

Software Developer

- * Website+CMS for local businesses (Ruby, Javascript)
- * Consulting.
- * Back-end & Front-end (Ruby, Javascript).
- * Illustration.

— ACADEMIC EDUCATION —

FORMATION SCHOOL — 1999 – 2001

Information Technology Professional.

Undergraduate level study, alternative to college. Focused in getting your students ready for a real-life job rather than intensive academic studies.

ADVANCED PROGRAMMING COURSE — 2002

Computer Science course focused on teaching real-life software development in many platforms, as well as modern programming paradigms.

Covered: C, C++, Object Oriented Programming. Unix and Windows software projects and web development (PHP).

