— MARCOS ARIAS —

software developer

★ ★ ★ ★ ★ ★

I LOVE TO USE MY SKILLS TO HELP OTHERS BRING THEIR IDEAS INTO REALITY

— TEAMWORK —

➤ Always trust the team.
 Work hard so you can be trusted.

➤ Praise the team, not yourself.
Blame yourself, not the team.

➤ Common sense,
over personal ego.

➤ Facilitate options,
don't dictate rules.

➤ Improve a team from the inside,
not by disrupting it from the out-
side.

— COMMUNICATION —

➤ Assertively show what you think,
never impose
and always show solutions.

➤ Be careful with what you say,
and make sure you understand
what you are going to say before
saying it.

➤ Do not rush into judging.
Wait, and perceive.
Avoid narrow-mindedness.

— ATTITUDE & VISION —

➤ Be proactive with uncertainty,
don't let it spread.

➤ Be aggressive with your chal-
lenges and problems,
don't react to them.

➤ What you left out has often a
stronger effect than what
you put in.

➤ To understand is more important
than to control.

— RECOMMENDATIONS —

*"Marcos truly is an outstanding programer, not afraid to dive
into a programming language that is new to him and quickly
create structured, reliable code."*

— Cees de Gruijter, VP of Software Development, CoffeeCup Software

*"Marcos is a great and passionate developer with an eye
for the little details that make the difference."*

—Guillermo Sanchez, Co-founder and CEO, Publitas.com

— EXPERIENCE —

TWAVE — *October 2014 - Today*

Remote Position

Software Developer

* Machine Analysis Application:
  Front-end SPA that consumes a json REST api.
  Roles: Front-end developer. Web design. UX.
  Stack: Javascript, Elm, Sass.
* TMonitor cloud app:
  Front-end SPA that consumes a json REST api.
  Roles: Front-end development. Web design. UX.
  Stack: Javascript, Elm, Sass. Python.

COFFEECUP SOFTWARE INC. — *November 2009 - April 2012*

1 year as Remote Position

Software Developer & Project Coordinator

* Web Image Studio App
  2D drawing engine and Image Processing (ActionScript)
  Application message API (Javascript)

PULSE INGENIERÍA — *July 2013 - September 2014*

Remote Position

Software Developer

* Back-end & Front-end (Python, Javascript).
* Lean UX (quick prototypes & short cycles)
* Project Management (Kanban)

FREELANCE — *January 2004 - July 2009*

July 2012 - June 2013

Software Developer

* Website+CMS for local businesses (Ruby, Javascript)
* Consulting.
* Back-end & Front-end (Ruby, Javascript).
* Illustration.

— ACADEMIC EDUCATION —

FORMATION SCHOOL — 1999 – 2001

Information Technology Professional.

Undergraduate level study, alternative to college. Focused in getting your students ready for a real-life job rather than intensive academic studies.

ADVANCED PROGRAMMING COURSE — 2002

Computer Science course focused on teaching real-life software development in many platforms, as well as modern programming paradigms.

Covered: C, C++, Object Oriented Programming. Unix and Windows software projects and web development (PHP).