

— MARCOS A. PENNA —

Tailor of Ideas



◆ — | [Opinions](#) ~ [Code](#) ~ [Contact](#) ~ [More Details](#) | — ◆

I LOVE TO USE MY SKILLS TO HELP OTHERS BRING THEIR IDEAS INTO REALITY

— TEAMWORK —

- »» Always trust the team and work hard so you can be trusted.
- »» Praise the team, not yourself. Blame yourself, not the team.
- »» Common sense, over personal ego.
- »» Facilitate options, don't dictate rules.
- »» Improve a team by merging with it, improving it from the inside, not by disrupting it from the outside.

— COMMUNICATION —

- »» Assertively show what you think, never impose and always show solutions.
- »» Be careful with whatever you say. Make sure you understand what you are going to say before saying it.
- »» Creative conflict. Hold strong ideas than only change with an open conversation and not through imposition.
- »» Do not rush into judging. Wait, and perceive. Avoid narrow-mindedness.

— ATTITUDE & VISION —

- »» Be proactive with uncertainty, don't let it spread.
- »» Be aggressive with your challenges and problems and don't react to them.
- »» Grow by cultivating your virtues. Your skills will follow.
- »» Less is more. What you left out often has a stronger effect than what you put in.
- »» To understand is more important than to control.

— RECOMMENDATIONS —

"Markus truly is an outstanding programmer, not afraid to dive into a programming language that is new to him and quickly create structured, reliable code."

— Cees de Gruijter, VP of Software Development, CoffeeCup Software

"Marcos is a great and passionate developer with an eye for the little details that make the difference."

— Guillermo Sanchez, Co-founder and CEO, Publitas.com

— EXPERIENCE —

OVERALL —

- Git, Vim, Terminal, Mac OSX, *nix.
- TDD, BDD.
- Lean & Agile Software Development using Kanban.

BACK-END —

- Ruby, Javascript, Scala, Python, PHP.
- Rails, Sinatra, Node, Express.js, Play, Bottle.
- MySQL, PostgreSQL, MongoDB, Redis.

FRONT-END —

- Javascript, CSS3, HTML5.
- Component.js, Backbone.js, jQuery, Prototype.js.

CONSULTING & COACHING —

- Project Estimation & Planning.
- Project Coordination, Team Relationships.
- Agile coach (Kanban and best practices).

PULSE INGENIERÍA — July 2013 - Today

Remote Position

Software Developer

- * Back-end & Front-end.
- * Planning
- * Lean UX (quick prototypes & short cycles)
- * (Remote Position)

FREELANCE — July 2012 - June 2013

Software Developer & Consulter

- * Back-end & Front-end.
- * Illustration.
- * Consulting.

COFFEECUP SOFTWARE INC. — November 2009 - April 2012

1 year as Remote Position

Software Developer & Project Coordinator

- * Web Image Studio App [more info](#)
2D drawing engine and Image Processing - ActionScript
Application message API - Javascript
- * Project Coordinator.

FREELANCE — January 2004 - July 2009

Software Developer & Consulter

- * Website+CMS for local businesses.
- * Consulting.

— ACADEMIC EDUCATION —

PROFESSIONAL FORMATION SCHOOL — 1999 — 2001

Information Technology Professional.

Undergraduate level study, alternative to college. Focused in getting your students ready for a real-life job rather than intensive academic studies.

ADVANCED PROGRAMMING COURSE — 2002

Computer Science & Computer Languages

Complete course on C language, extended to C++, Object Oriented Programming, Scripting and introduction to web programming (PHP).

