# - MARCOS A. PENA-



# I LOVE TO USE MY SKILLS TO HELP OTHERS BRING THEIR IDEAS INTO REALITY

#### — TEAMWORK —

- → Always trust the team.Work hard so you can be trusted.
- Praise the team, not yourself. Blame yourself, not the team.
- Common sense, over personal ego.
- ➤ Facilitate options, don't dictate rules.
- Improve a team from the inside, not by disrupting it from the outside.

#### — COMMUNICATION —

- Assertively show what you think, never impose and always show solutions.
- ⇒ Be careful with what you say, and make sure you understand what you are going to say before saying it.
- Do not rush into judging.Wait, and perceive.Avoid narrow-mindedness.

#### — ATTITUDE & VISION —

- ⇒ Be proactive with uncertainty, don't let it spread.
- Be aggressive with your challenges and problems, don't react to them.
- What you left out has often a stronger effect than what you put in.
- >>> To understand is more important than to control.

#### — RECOMMENDATIONS —

- "Marcos truly is an outstanding programer, not afraid to dive into a programming language that is new to him and quickly create structured, reliable code."
- Cees de Gruijter, VP of Software Development, CoffeeCup Software
- "Marcos is a great and passionate developer with an eye for the little details that make the difference."
- —Guillermo Sanchez, Co-founder and CEO, Publitas.com

### — EXPERIENCE —

**TWAVE** — October 2014 - Today

#### Remote Position

#### Software Developer

- \* Machine Analysis Application (frontend): Frontend-only app, with REST-based backend.
- \* Functional Programming.
- \* Javascript (Vanilla, jQuery, D3). Sass.
- \* Lean UX (quick prototypes & short cycles)

#### **COFFEECUP SOFTWARE INC.** — November 2009 - April 2012

#### 1 year as Remote Position

#### Software Developer & Project Coordinator

- Web Image Studio App
  2D drawing engine and Image Processing (ActionScript)
  Application message API (Javascript)
- \* Project Coordinator.

#### PULSE INGENIERÍA — July 2013 - September 2014

#### Remote Position

#### Software Developer

- \* Back-end & Front-end (Python, Javascript, Scala).
- \* Functional Programming.
- \* Javascript (Vanilla, jQuery, D3). Sass.
- \* Lean UX (quick prototypes & short cycles)

**FREELANCE** — January 2004 - July 2009 July 2012 - June 2013

#### Software Developer

- \* Website+CMS for local businesses (Ruby, Javascript)
- $\ast$  Consulting.
- \* Back-end & Front-end (Ruby, Javascript).
- \* Illustration.
- \* Consulting.

## — ACADEMIC EDUCATION —

#### UNED — STARTED 2014

#### Bachelor's Degree in Mathematics

Distance Learning (self guided, no teacher). Slow pace (2-4 subjects a year).

#### PROFESSIONAL FORMATION SCHOOL — 1999 - 2001

Information Technology Professional.

Undergraduate level study, alternative to college. Focused in getting your students ready for a real-life job rather than intensive academic studies.