— MARCOS A. PENA —

Software Developer , Thinker, Life Hacker

★★★ ★★★

— PROFILE SUMMARY —

In general, I'd describe myself as a passionate programmer, able to adapt to different tasks and environments, not afraid of facing challenges or address difficult situations that go beyond my programming skills.

I like to be pragmatic with my workflow, tools and code, keeping it *as flexible as possible and avoiding rigidity*.

My believe is that rather than her mastery of a language or tool,

a software developer is defined by her imagination and *ability to solve problems and bring ideas to reality*.

I strive to *continuously add value* to the projects and teams I'm involved with, and I always try to *reduce noise around me*.

"Markus truly is an outstanding programer, not afraid to dive into a programming language that is new to him and quickly create structured, reliable code."

— Cees de Gruijter, VP of Software Development, CoffeeCup Software

"Marcos is a great and passionate developer with an eye for the little details that make the difference."

—Guillermo Sanchez, Co-founder and CEO, Publitas.com

TEAMWORK —

➼ Always trust them team and work hard so you can be trusted.

➼ Praise the team, not yourself. Blame yourself, not the team.

➼ Common sense, over personal ego.

➼ Facilitate options, don't dictate rules.

➼ Improve a team by merging with it, improving it from the inside, not by disrupting it from the outside.

COMMUNICATION —

➼ Assertively show what you think, never impose and always show solutions.

➼ Be careful with whatever you say. Make sure you understand what you are going to say before saying it.

➼ Creative conflict. Hold strong ideas than only change with an open conversation and not through imposition.

➼ Do not rush into judging. Wait, and perceive. Avoid narrow-mindedness.

ATTITUDE & VISION —

➼ Be proactive with uncertainty, don't let it spread.

➼ Be aggressive with your challenges and problems and don't react to them.

➼ Grow by cultivating your virtues. Your skills will follow.

➼ Less is more. What you left out often has a stronger effect than what you put in.

➼ To understand is more important than to control.

— EXPERIENCE —

OVERALL —

- ➼ Git, Vim, Terminal, Mac OSX, *nix.
- ➼ TDD, BDD.
- ➼ Lean & Agile Software Development, Kanban, Scrum.

BACK-END —

- ➼ Ruby, Javascript, PHP.
- ➼ Rails, Sinatra, Node, Express.js.
- ➼ MySQL, PostgreSQL.

FRONT-END —

- ➼ Javascript, Coffeescript, CSS3, HTML5, ActionScript.
- ➼ Component.js, Backbone.js, jQuery, Prototype.js.

CONSULTING & COACHING —

- ➼ Project Estimation & Planning.
- ➼ Project Coordination, Team Relationships.

FREELANCE — *July 2012 - Today*

Software Developer & Consulter

- ✳ Back-end & Front-end.
- ✳ Illustration.
- ✳ Consulting.

COFFEECUP SOFTWARE INC. — *November 2009 - April 2012*

Software Developer & Project Coordinator

- ✳ Web Image Studio App *more info*
      2D drawing engine and Image Processing – ActionScript
      Application message API – Javascript
- ✳ Project Coordinator.

FREELANCE — *March 2007 - July 2009*

Software Developer & Consulter

- ✳ Website+CMS for local businesses.
- ✳ Consulting.

TRIXITAL — *January 2004 - March 2007*

Software Developer & Co-Founder

- ✳ Website+CMS for local businesses.
- ✳ Consulting.

— ACADEMIC EDUCATION —

PROFESSIONAL FORMATION SCHOOL — 1999 – 2001

Information Technology Professional.

Undergraduate level study, alternative to college. Focused in getting your students ready for a real-life job rather than intensive academic studies.

ADVANCED PROGRAMMING COURSE — 2002

Computer Science & Computer Languages

Complete course on C language, extended to C++, Object Oriented Programming, Scripting and introduction to web programming (PHP).