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import streamlit as st
import plotly.express as px
import plotly.graph_objects as go
from datetime import datetime
import pandas as pd
import openai # Ensure openai is imported
from utils.ai_helper import get_emotional_support, generate_schedule, get_daily_affirmation,
get_task_details, get_daily_quote
from utils.data_manager import DataManager
from utils.scheduler import ScheduleManager

# Initialize session state
if 'chat_history' not in st.session_state:
    st.session_state.chat_history = []
if 'current_tasks' not in st.session_state:
    st.session_state.current_tasks = []
if 'task_completion' not in st.session_state:
    st.session_state.task_completion = {}
if 'task_details' not in st.session_state:
    st.session_state.task_details = {}
if 'task_times' not in st.session_state:
    st.session_state.task_times = {}
if 'friend_type' not in st.session_state:
    st.session_state.friend_type = None
if 'selected_tab' not in st.session_state:
    st.session_state.selected_tab = None
if 'daily_quote' not in st.session_state:
    st.session_state.daily_quote = get_daily_quote()
if 'conversation_context' not in st.session_state:
    st.session_state.conversation_context = []
# Update the conversation state initialization
if 'conversation_history' not in st.session_state:
    st.session_state.conversation_history = []

# Initialize managers
data_manager = DataManager()
schedule_manager = ScheduleManager()

# Load custom CSS
with open('assets/style.css') as f:
    st.markdown(f'<style>{f.read()}</style>', unsafe_allow_html=True)

def main():
    # Create a container for the sticky navigation

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with st.sidebar:
    st.markdown('<div class="sticky-nav">', unsafe_allow_html=True)

    if st.button("Mood Tracker", use_container_width=True):
        st.session_state.selected_tab = "mood"
        st.rerun()

    if st.button("Talk to a Friend", use_container_width=True):
        st.session_state.selected_tab = "chat"
        st.rerun()

    if st.button("Daily Planner", use_container_width=True):
        st.session_state.selected_tab = "planner"
        st.rerun()

    if st.button("Breathing Exercise", use_container_width=True):
        st.session_state.selected_tab = "breathing"
        st.rerun()

    st.markdown('</div>', unsafe_allow_html=True)

# Create a container for the main content
st.markdown('<div class="main-content">', unsafe_allow_html=True)

# Display daily quote
if st.session_state.selected_tab is None:
    st.markdown("----")
    st.markdown("### Quote of the Day")
    st.markdown(f"*{st.session_state.daily_quote}*")
    st.markdown("----")

# Display logo
st.image("attached_assets/Elevate U (3).png", use_container_width=True)

# Daily Affirmation on home page
with st.container():
    st.subheader("Today's Affirmation")
    if 'daily_affirmation' not in st.session_state:
        st.session_state.daily_affirmation = get_daily_affirmation()
    st.info(st.session_state.daily_affirmation)
else:
    # Show back button
    if st.button("← Back to Home"):
        st.session_state.selected_tab = None

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        st.rerun()

    # Display selected section
    if st.session_state.selected_tab == "mood":
        display_mood_tracker()
    elif st.session_state.selected_tab == "chat":
        display_support_chat()
    elif st.session_state.selected_tab == "planner":
        display_daily_planner()
    elif st.session_state.selected_tab == "breathing":
        display_breathing_exercise()

st.markdown('</div>', unsafe_allow_html=True)

def display_breathing_exercise():
    st.subheader("Guided Breathing Exercise")
    st.markdown("Take a moment to breathe and center yourself.")

    # Add breathing circle animation
    breathing_html = """
    <div class="breathing-container">
        <div class="breathing-circle">
            <div class="breathing-text">Breathe</div>
        </div>
    </div>
    """
    st.markdown(breathing_html, unsafe_allow_html=True)

    # Add some guidance text
    st.markdown("""
    ### How to Practice:
    1. Inhale as the circle expands
    2. Hold briefly at full expansion
    3. Exhale as the circle contracts
    4. Repeat for 5-10 cycles

    Remember: Breathe at your own comfortable pace. The animation is just a guide.
    """)

def display_mood_tracker():
    st.subheader("Track Your Mood")

    col1, col2 = st.columns(2)

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with col1:
    mood_score = st.slider("How are you feeling today?", 1, 10, 5,
                           help="1 = Very Low, 5 = Neutral, 10 = Excellent")
    positive_thoughts = st.number_input("Number of positive thoughts today", 0, 100, 0)
    notes = st.text_area("Journal your thoughts")

    if st.button("Save Mood Entry"):
        data_manager.save_mood_entry(mood_score, positive_thoughts, notes)
        st.success("Mood entry saved!")

with col2:
    streak = data_manager.calculate_streak()
    st.metric("Current Streak", f"{streak} days")

# Display mood history chart
mood_history = data_manager.get_mood_history()
if not mood_history.empty:
    # Convert timestamp to datetime if it's not already
    mood_history['timestamp'] = pd.to_datetime(mood_history['timestamp'])

    # Calculate rolling average
    mood_history['rolling_avg'] = mood_history['mood_score'].rolling(window=3).mean()

    # Create the main line chart with gradient colors
    fig = go.Figure()

    # Add the mood score line
    fig.add_trace(go.Scatter(
        x=mood_history['timestamp'],
        y=mood_history['mood_score'],
        name='Mood Score',
        line=dict(color='#90CAF9', width=3),
        mode='lines+markers',
        marker=dict(
            size=8,
            color=mood_history['mood_score'],
            colorscale=[
                [0, '#ff6b6b'], # Red for low scores
                [0.5, '#ffd93d'], # Yellow for middle scores
                [1, '#66bb6a'] # Green for high scores
            ],
        ),
        colorbar=dict(title="Mood Level"),
        showscale=True
    ),

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        hovertemplate="<b>Date:</b> %x|%Y-%m-%d %H:%M}<br>" +
            "<b>Mood Score:</b> %y}<br>" +
            "<extra></extra>"
    ))

    # Add the rolling average line
    fig.add_trace(go.Scatter(
        x=mood_history['timestamp'],
        y=mood_history['rolling_avg'],
        name='3-Day Average',
        line=dict(color='rgba(144, 202, 249, 0.5)', dash='dash'),
        hovertemplate="<b>3-Day Average:</b> %y:.1f}<br>" +
            "<extra></extra>"
    ))

    # Update layout with better styling
    fig.update_layout(
        title='Your Mood History',
        xaxis_title="Date",
        yaxis_title="Mood Score",
        yaxis=dict(
            ticktext=['Very Low', 'Low', 'Neutral', 'Good', 'Excellent'],
            tickvals=[2, 4, 5, 7, 9],
            range=[1, 10]
        ),
        hovermode='x unified',
        showlegend=True,
        legend=dict(
            yanchor="top",
            y=0.99,
            xanchor="left",
            x=0.01
        ),
        plot_bgcolor='rgba(255,255,255,0.9)',
        paper_bgcolor='rgba(255,255,255,0)'
    )


    # Format x-axis to show time in 12-hour format
    fig.update_xaxes(
        tickformat="%l:%M %p\n%b %d", # Shows time as HH:MM AM/PM and date as
Month Day
        showgrid=True,
        gridwidth=1,
        gridcolor='rgba(128, 128, 128, 0.2)'
    )

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)
fig.update_yaxes(showgrid=True, gridwidth=1, gridcolor='rgba(128, 128, 128, 0.2)')

st.plotly_chart(fig, use_container_width=True)

# Add a helpful description
st.info("""
 **Understanding Your Mood Chart:**
- Each point shows your mood score for that day
- Colors indicate mood levels (red=low, yellow=neutral, green=high)
- Dotted line shows your 3-day average trend
- Hover over points to see detailed information
""")

def display_support_chat():
    st.subheader("Chat with Your Friend")

    # Initialize chat history if not exists
    if 'conversation_history' not in st.session_state:
        st.session_state.conversation_history = []

    # Friend type selector
    if st.session_state.friend_type is None:
        st.write("Choose your friend type! 🌟")
        col1, col2, col3 = st.columns(3)

        with col1:
            if st.button("Normal Teenager 🎮"):
                st.session_state.friend_type = "teen"
                st.rerun()

        with col2:
            if st.button("Girl Best Friend 🧑🏻💬"):
                st.session_state.friend_type = "bestie"
                st.rerun()

        with col3:
            if st.button("Cool Bro 🤙"):
                st.session_state.friend_type = "bro"
                st.rerun()

    else:
        # Container for chat history
        chat_container = st.container()

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# Create a container for the input at the bottom
input_container = st.container()

# Use the input container for the chat input
with input_container:
    user_input = st.chat_input("Share your thoughts with me...")

    if user_input:
        try:
            # Get AI response
            response = get_emotional_support(
                user_input,
                st.session_state.friend_type,
                st.session_state.conversation_history
            )

            # Add messages to conversation history
            st.session_state.conversation_history.append({
                "role": "user",
                "content": user_input
            })
            st.session_state.conversation_history.append({
                "role": "assistant",
                "content": response
            })

        except Exception as e:
            st.error("Sorry, I'm having trouble connecting. Please try again.")
            return

# Display chat history in the chat container
with chat_container:
    for message in st.session_state.conversation_history:
        with st.chat_message(message["role"]):
            st.write(message["content"])

# Add option to change friend type
if st.button("Change Friend Type"):
    st.session_state.friend_type = None
    st.session_state.conversation_history = []
    st.rerun()

def add_task():
    task = st.session_state.new_task

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if task and task not in st.session_state.current_tasks:
    st.session_state.current_tasks.append(task)
    st.session_state.task_completion[task] = False
    # Get AI-generated details for the task
    details = get_task_details(task)
    st.session_state.task_details[task] = details
    # Initialize default time (9 AM + number of existing tasks)
    default_hour = 9 + len(st.session_state.current_tasks) - 1
    if default_hour < 17: # Cap at 5 PM
        st.session_state.task_times[task] = f"{default_hour:02d}:00"
# Clear the input
st.session_state.new_task = ""

def display_daily_planner():
    st.subheader("Daily Planner")

    # Task input using a form
    st.text_input("Add a task to your day",
                  key="new_task",
                  on_change=add_task,
                  value=st.session_state.get("new_task", ""))

    # Display current tasks with checkboxes and details
    if st.session_state.current_tasks:
        st.write("Your Tasks:")
        for i, task in enumerate(st.session_state.current_tasks):
            col1, col2, col3 = st.columns([1, 2, 4])

            with col1:
                # Update task completion status
                completed = st.checkbox("Done", key=f"task_{i}",
                                       value=st.session_state.task_completion.get(task, False))
                st.session_state.task_completion[task] = completed

            with col2:
                # Time selector for each task
                times = [f"{h:02d}:00" for h in range(9, 18)] # 9 AM to 5 PM
                selected_time = st.selectbox(
                    "Time",
                    times,
                    key=f"time_{i}",
                    index=times.index(st.session_state.task_times.get(task, "09:00"))
                )
                st.session_state.task_times[task] = selected_time

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with col3:
    st.write(f"{task}")
    if task in st.session_state.task_details:
        with st.expander("View affirmation and tip"):
            details = st.session_state.task_details[task]
            st.info(f"☀️ Affirmation: {details['affirmation']}")
            st.success(f"💡 Tip: {details['tip']}")

if st.button("Update Schedule"):
    # Generate new schedule based on uncompleted tasks and their selected times
    schedule = {}
    active_tasks = [task for task in st.session_state.current_tasks
                     if not st.session_state.task_completion.get(task, False)]

    for task in active_tasks:
        time_slot = st.session_state.task_times.get(task, "09:00")
        schedule[time_slot] = task

    st.session_state.current_schedule = schedule
    data_manager.save_daily_tasks(active_tasks, schedule)

# Display current schedule if it exists
if hasattr(st.session_state, 'current_schedule') and st.session_state.current_schedule:
    display_schedule(st.session_state.current_schedule)

def display_schedule(schedule):
    st.subheader("Your Daily Schedule")
    formatted_schedule = schedule_manager.format_schedule(schedule)

    # Create a timeline visualization
    fig = go.Figure()

    for item in formatted_schedule:
        fig.add_trace(go.Scatter(
            x=[item["time"], item["time"]],
            y=[0, 1],
            mode="lines",
            name=item["activity"],
            text=item["activity"],
            hoverinfo="text"
        ))

    fig.update_layout(

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        title="Daily Timeline",
        xaxis_title="Time",
        showlegend=False,
        height=200
    )

    st.plotly_chart(fig)

    # Display schedule as a list
    for item in formatted_schedule:
        st.write(f'{item["time"]}: {item["activity"]}')
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def analyze_mood_score(user_input):
    # Placeholder: Replace with actual mood analysis logic
    # This is a dummy function. You'll need to implement real mood analysis here.
    # For example, you could use a sentiment analysis library or a more sophisticated NLP
    technique.
    positive_words = ["good", "great", "happy", "excited", "wonderful"]
    negative_words = ["bad", "sad", "angry", "depressed", "terrible"]

    positive_count = sum(1 for word in positive_words if word in user_input.lower())
    negative_count = sum(1 for word in negative_words if word in user_input.lower())

    score = max(1, min(10, 5 + positive_count - negative_count)) #Keep score between 1 and 10
    return score

if __name__ == "__main__":
    main()
from openai import OpenAI
import os
import json
import time

client = OpenAI(api_key=os.environ.get("OPENAI_API_KEY"))

def get_emotional_support(user_input, friend_type=None, conversation_context=None):
    """Direct emotional support conversation."""
    try:
        # Simple but effective personality prompts
        personality = {
            "teen": "You're a teenage friend who understands young people. Use casual language, emojis, and share relatable experiences. Address the user's specific situation.",
            "bestie": "You're a caring best friend. Be warm, supportive, and understanding. Reference specific details from what they share.",

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        "bro": "You're a chill friend. Keep it real while being supportive. Use relaxed language  
and show you're really listening."  
    }
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    # Build messages with minimal context  
    messages = [  
        {  
            "role": "system",  
            "content": f"{personality.get(friend_type, personality['bestie'])} Focus on responding  
directly to what they say."  
        }  
    ]
```

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    # Add last message for minimal context  
    if conversation_context and len(conversation_context) > 0:  
        last_msg = conversation_context[-1]  
        if last_msg["role"] == "user":  
            messages.append(last_msg)
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    # Add current message with instruction for focused response  
    messages.append({  
        "role": "user",  
        "content": f"Respond to this, referencing specific details they mention: {user_input}"  
    })
```

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    # Get response with optimal parameters  
    response = client.chat.completions.create(  
        model="gpt-3.5-turbo",  
        messages=messages,  
        temperature=0.7,  
        max_tokens=60  
    )
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    return response.choices[0].message.content.strip()
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except Exception as e:
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    # Smart fallback responses based on context  
    input_lower = user_input.lower()  
    if any(word in input_lower for word in ["sad", "hurt", "depressed", "angry"]):  
        return f"I can see that's really affecting you. What specifically about  
{input_lower.split()[1:4]} is troubling you the most?"  
    elif any(word in input_lower for word in ["happy", "great", "excited"]):  
        return f"That's fantastic! Tell me more about what's making you feel so good!"  
    elif "?" in input_lower:
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        return "That's a great question. What made you think about that?"
    else:
        return "I'm really interested in hearing more about that. Could you tell me what happened?"

def get_daily_quote():
    """Get an inspiring quote."""
    quotes = [
        "Your strength grows with every challenge you face.",
        "Small steps today lead to big changes tomorrow.",
        "You have the power to create positive change.",
        "Every moment is a chance to start fresh.",
        "Your journey is uniquely yours - embrace it."
    ]
    return quotes[int(time.time()) % len(quotes)]

def get_daily_affirmation():
    """Get a daily affirmation."""
    affirmations = [
        "I grow stronger with each passing day.",
        "I choose to embrace my confidence.",
        "I create my own path to happiness.",
        "I am worthy of wonderful things.",
        "I can overcome any obstacle."
    ]
    return affirmations[int(time.time()) % len(affirmations)]

def get_task_details(task):
    """Get task details with better focus."""
    try:
        response = client.chat.completions.create(
            model="gpt-3.5-turbo",
            messages=[{
                "role": "user",
                "content": f"For task '{task}', provide a motivating affirmation and practical tip in JSON
format"
            }],
            max_tokens=40,
            response_format={"type": "json_object"}
        )
        return json.loads(response.choices[0].message.content)
    except Exception:
        return {
            "affirmation": f"I will accomplish {task} with focus and determination!",

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        "tip": "Break this down into smaller, manageable steps."
    }

def generate_schedule(tasks):
    """Generate simple schedule."""
    try:
        response = client.chat.completions.create(
            model="gpt-3.5-turbo",
            messages=[{
                "role": "user",
                "content": f"Create a simple, practical schedule for: {', '.join(tasks)}"
            }],
            max_tokens=60
        )
        return response.choices[0].message.content.strip()
    except Exception:
        return "Distribute these tasks evenly throughout your day for best results."

import pandas as pd
import json
from datetime import datetime
import os

class DataManager:
    def __init__(self):
        self.mood_file = "data/mood_tracker.csv"
        self.tasks_file = "data/tasks.csv"
        self._initialize_data_files()

    def _initialize_data_files(self):
        """Initialize data files if they don't exist."""
        os.makedirs("data", exist_ok=True)

        if not os.path.exists(self.mood_file):
            pd.DataFrame(columns=[
                'timestamp', 'mood_score', 'positive_thoughts', 'notes'
            ]).to_csv(self.mood_file, index=False)

        if not os.path.exists(self.tasks_file):
            pd.DataFrame(columns=[
                'date', 'tasks', 'schedule'
            ]).to_csv(self.tasks_file, index=False)

    def save_mood_entry(self, mood_score, positive_thoughts, notes=""):
        """Save a new mood entry."""

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new_entry = pd.DataFrame([
    'timestamp': datetime.now(),
    'mood_score': mood_score,
    'positive_thoughts': positive_thoughts,
    'notes': notes
])

if os.path.exists(self.mood_file):
    df = pd.read_csv(self.mood_file)
    df = pd.concat([df, new_entry], ignore_index=True)
else:
    df = new_entry

df.to_csv(self.mood_file, index=False)

def get_mood_history(self, days=30):
    """Get mood history for the specified number of days."""
    if os.path.exists(self.mood_file):
        df = pd.read_csv(self.mood_file)
        df['timestamp'] = pd.to_datetime(df['timestamp'])
        recent_data = df.sort_values('timestamp').tail(days)
        return recent_data
    return pd.DataFrame()

def save_daily_tasks(self, tasks, schedule):
    """Save daily tasks and generated schedule."""
    new_entry = pd.DataFrame([
        'date': datetime.now().date(),
        'tasks': json.dumps(tasks),
        'schedule': json.dumps(schedule)
    ])

    if os.path.exists(self.tasks_file):
        df = pd.read_csv(self.tasks_file)
        df = pd.concat([df, new_entry], ignore_index=True)
    else:
        df = new_entry

    df.to_csv(self.tasks_file, index=False)

def get_current_day_tasks(self):
    """Get tasks and schedule for current day."""
    if os.path.exists(self.tasks_file):
        df = pd.read_csv(self.tasks_file)

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today = datetime.now().date().isoformat()
today_data = df[df['date'] == today]
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if not today_data.empty:
    tasks = json.loads(today_data.iloc[0]['tasks'])
    schedule = json.loads(today_data.iloc[0]['schedule'])
    return tasks, schedule
return [], {}
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def calculate_streak(self):
    """Calculate current streak of positive thoughts."""
    if os.path.exists(self.mood_file):
        df = pd.read_csv(self.mood_file)
        df['timestamp'] = pd.to_datetime(df['timestamp'])
        df = df.sort_values('timestamp')

        if df.empty:
            return 0

        streak = 0
        current_date = datetime.now().date()

        for _, row in df.iloc[::-1].iterrows():
            entry_date = row['timestamp'].date()
            if (current_date - entry_date).days > 1:
                break
            if row['positive_thoughts'] > 0:
                streak += 1
            current_date = entry_date

        return streak
    return 0
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from datetime import datetime, timedelta
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class ScheduleManager:
    def __init__(self):
        self.time_slots = self._generate_time_slots()

    def _generate_time_slots(self):
        """Generate available time slots for scheduling."""
        slots = []
        start_time = datetime.now().replace(hour=8, minute=0, second=0, microsecond=0)
        end_time = start_time.replace(hour=22, minute=0)
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current_time = start_time
while current_time < end_time:
    slots.append(current_time.strftime("%H:%M"))
    current_time += timedelta(hours=1) # Changed from minutes=30 to hours=1

return slots

def _convert_to_12hr_format(self, time_24hr):
    """Convert 24-hour time format to 12-hour format."""
    time_obj = datetime.strptime(time_24hr, "%H:%M")
    return time_obj.strftime("%I:%M %p").lstrip("0")

def format_schedule(self, schedule_data):
    """Format the AI-generated schedule for display."""
    formatted_schedule = []
    for time_slot in self.time_slots:
        activity = schedule_data.get(time_slot, "Free time")
        formatted_schedule.append({
            "time": self._convert_to_12hr_format(time_slot),
            "activity": activity
        })
    return formatted_schedule

def validate_schedule(self, schedule_data):
    """Validate the schedule format and time slots."""
    valid_schedule = {}
    for time_slot in self.time_slots:
        if time_slot in schedule_data:
            valid_schedule[time_slot] = schedule_data[time_slot]
        else:
            valid_schedule[time_slot] = "Free time"
    return valid_schedule

def get_current_activity(self):
    """Get the current activity based on time."""
    current_time = datetime.now()
    current_slot = current_time.strftime("%H:%M")

    # Find the closest time slot
    for i, slot in enumerate(self.time_slots):
        if slot > current_slot:
            if i > 0:
                return self._convert_to_12hr_format(self.time_slots[i-1])

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        return self._convert_to_12hr_format(self.time_slots[0])  
    return self._convert_to_12hr_format(self.time_slots[-1])
```