Package 'EventLogger'

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Title Capture events and timings across multiple objects in a shared DataTable

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Description This is a utility package designed to hold and report events. It builds a record of manually-defined events and tracks the timings between each for performance analysis.

Depends R (>= 3.1)

Imports CatMisc (>= 1.1.0), crayon, data.table, dynamictable, methods

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Encoding UTF-8

LazyData true

RoxygenNote 6.1.1

Suggests testthat

NeedsCompilation no

R topics documented:

`actionMessage` *EventLogger Action Message*

Description

EventLogger object method to present and record an emphatic message

Arguments

`msg`	The text to display and show
`prefix`	Default '[+]', the text to show before the message
`color`	Default 'red', the color of the displayed text
`...`	Passed to message
`help`	Default FALSE. If TRUE, show this help and perform no other actions.

Details

```
## Method Usage:
myObject$actionMessage( help=TRUE )

myObject$actionMessage(msg="No message provided!", prefix='[+]', color="red")
```

This is just a wrapper for message where `prefix='[+]'` and `color="red"`

Value

The log table, invisibly

See Also

log, message

Examples

```
el <- EventLogger()
el$actionMessage("Outer airlock door not responding")

# Show the log, nicely formatted:
el
```

dateMessage *EventLogger Date Message*

Description

EventLogger object method to present and record a message with a date

Arguments

msg	The text to display and show
...	Passed to message
help	Default FALSE. If TRUE, show this help and perform no other actions.

Details

```
## Method Usage:
myObject$dateMessage( help=TRUE )

myObject$dateMessage(msg="No message provided!", ...)
```

This is just a wrapper for message where `datestamp=TRUE`

Value

The log table, invisibly

See Also

log, message

Examples

```
el <- EventLogger()
el$dateMessage("Something auspicious just happened")

# Show the log, nicely formatted:
el
```

debugMessage *EventLogger Debug Message*

Description

EventLogger object method to present and record a message for debugging

Arguments

msg	The text to display and show
prefix	Default '[DEBUG]', the text to show before the message
color	Default 'white', the color of the displayed text
bgcolor	Default 'blue', the background color of the displayed text
...	Passed to message
help	Default FALSE. If TRUE, show this help and perform no other actions.

Details

```
## Method Usage:
myObject$debugMessage( help=TRUE )

myObject$debugMessage(msg="No message provided!", prefix='[DEBUG]',
                      color="white", bgcolor="blue")
```

This is just a wrapper for message where `prefix='[DEBUG]'`, `color="white"` and `bgcolor="blue"`

Value

The log table, invisibly

See Also

log, message

Examples

```
el <- EventLogger()
for (cv in 1:9) {
   el$debugMessage(c("Chevron", cv, "locked ..."))
}

# Show the log, nicely formatted:
el
```

err *EventLogger Error Message*

Description

EventLogger object method to present and record an error message

Arguments

msg	The text to display and show
prefix	Default '[ERROR]', the text to show before the message
color	Default 'red', the color of the displayed text
bgcolor	Default 'yellow', the background color of the
...	Passed to message
help	Default FALSE. If TRUE, show this help and perform no other actions.

Details

```
## Method Usage:
myObject$err( help=TRUE )

myObject$err(msg="No message provided!", prefix='[ERROR]',
             color="red", bgcolor="yellow",...)
```

This is just a wrapper for message where `prefix='[ERROR]'`, `color="red"` and `bgcolor="yellow"`

Value

The log table, invisibly

See Also

log, message

Examples

```
el <- EventLogger()
el$err("Weight is not defined")
# Show the log, nicely formatted:
el
```

`EventLogger-class` *Event Logger*

Description

Utility ReferenceClass object for messaging and recording of events. Use `$message()` for general logging (stores event and reports to console), see Methods section for variants.

Details

A $show() method has been set, so simply evaluating an EventLogger object on the command line will pretty-print the result. The data.table holding the log information can be directly accessed in field $log.

Fields

`log` The data.table holding log messages

`vb` Logical flag indicating if verbose messaging should be active

`EvLogObj` An optional external EventLogger object. Used to centralize log information across multiple inheriting objects in one place.

Methods

`actionMessage(msg = "No message provided!", prefix = "[+]", color = "red", help = FALSE, ...)` Calls message with a '[+]' prefix and red coloring

`dateMessage(msg = "No message provided!", help = FALSE, ...)` Calls message() with datestamp=TRUE

`debugMessage(msg = "No message provided!", prefix = "[DEBUG]", color = "white", bgcolor = "blue", h` Calls message with a '[DEBUG]' prefix and white/blue coloring

`err(msg = "No message provided!", prefix = "[ERROR]", color = "red", bgcolor = "yellow", help = FAL` Calls message with an '[ERROR]' prefix and red/yellow coloring

`fieldDescriptions(help = FALSE)` A static list of brief descriptions for each field in this object

`helpSections(help = FALSE)` Static list organizing object methods into conceptual sections

`initialize(useColor = TRUE, ...)` Create a new RefClassHelper Reference Class object

`logText(width = 0.7 * getOption("width"), relative = TRUE, pad = 11, n = 0, help = FALSE)` Formats the log as a human readable two-column table

`message(msg = "No message provided!", prefix = NULL, color = NULL, bgcolor = NULL, datestamp = FALS` Display a formatted message, and store it in the log table

`show(help = FALSE)` Pretty-print the object

`showLog(help = FALSE, ...)` Pretty-prints the log, including total elapsed time

`tidyTime(x = NULL, pad = 0, help = FALSE)` Reports a time interval with unit management and colorization

`verbose(newval = NULL, help = FALSE)` Get or set the flag determining if messages are displayed

Examples

```
myEL <- EventLogger()
myEL$message("Did something important")
Sys.sleep(3)
myEL$actionMessage("Something emphatic has happened")
Sys.sleep(1)
myEL$dateMessage("Here's a date stamp")
myEL$debugMessage("Remember to comment this out in production")

# Pretty print the log, including an elapsed time:
myEL
# Expose the underlying data.table:
myEL$log

## Demo with inheritance of the class:
demo("objectInheritance", package="EventLogger", ask=FALSE)
```

EvLogObj *EventLogger Object*

Description

Internal EventLogger field pointing to another object that holds a shared log

Details

This package was designed to be inherited by other ReferenceClass objects, and was also designed such that many objects could share a common log. An object that inherits (contains) EventLogger can choose to reference a different object with this field. If so, operations that would normally alter the EventLogger fields will instead act on the referenced object.

The other object is defined by the `log` parameter on creation.

```
## NORMALLY YOU WILL NOT WANT TO ACCESS THIS FIELD DIRECTLY
## ALTERING IT MAY RESULT IN CODE INSTABILITY
```

Value

An empty field if not set, or an EventLogger-compliant object

fieldDescriptions *Field Descriptions*

Description

A list of brief descriptions for each object field

Arguments

help	Default FALSE. If TRUE, show this help and perform no other actions.

Details

```
## Method Usage:
myObject$fieldDescriptions( help=TRUE )

myObject$fieldDescriptions( )
```

This method returns a simple list of descriptive text for each object field. It is designed to help the user understand the role of each field.

Value

A list of character strings

See Also

help

Examples

```
myEL <- EventLogger()
myEL$fieldDescriptions()
```

log *EventLogger Log*

Description

Internal EventLogger field holding the data.table of events

Details

A data.table (data.frame-compliant) table with two columns: `$Date` (which is automatically populated at time of event) and `$Message`

This field is intended to be accessed, but alterations (additions) should be performed using the message functions

Value

A data.table

See Also

message, showLog

Examples

```
el <- EventLogger( )
el$message("An entry")
el$message("A second entry")
el$log
```

`logText` *Log Text*

Description

EventLogger object method to generate pretty-formatted text of the log

Arguments

`widthDefault`	70 length to be used when strwrap()ing the event text
`relative`	- Default TRUE, will show the time elapsed between events. If FALSE will show absolute time stamps
`pad`	- Default 11, character padding used to align the time column
`n`	Default 0, if greater will only show that number of most recent events
`help`	Default FALSE. If TRUE, show this help and perform no other actions.

Details

```
## Method Usage:
myObject$logText( help=TRUE )

myObject$logText( width=0.7 * getOption("width"),
                  relative=TRUE, pad=11, n=0 )
```

This method will parse the log data.table and generate a human-friendly, colorized table of events. The left column will report the time difference between log events, intending to help gauge how long individual events are taking. The right column will be event message text, strwrap()'ed to the user's `width` option.

This method will return the 'raw' character strings of the text. In general you will likely wish to instead use showLog to have the message shown in a way such that the ANSI color codes are properly evaluated for display.

See Also

showLog, message, log

Examples

```
el <- EventLogger()
el$message("A sample message")
el$logText()
```

`message` *EventLogger Message*

Description

EventLogger object method to present and record a message

Arguments

`msg`	The text to display and show
`prefix`	Default NULL, Optional text to display in front of message. Will not be recorded in the log.
`color`	Default NULL, foreground (text) color of message, not logged.
`bgcolor`	Default NUll, background color of message, not logged.
`datestamp`	Default FALSE; If TRUE, then a datestamp will be displayed as well. Datestamps are always recorded in the log, regardless of this value.
`fatal`	Default FALSE; If TRUE, then stop() execution as well.
`collapse`	Default '', text to use when collapsing msg vector.
`help`	Default FALSE. If TRUE, show this help and perform no other actions.

Details

```
## Method Usage:
myObject$message( help=TRUE )

myObject$message(msg="No message provided!", prefix=NULL,
                 color=NULL, bgcolor=NULL, datestamp=FALSE,
                 fatal=FALSE, collapse=" ")
```

This method is used to both display a message to the terminal and to record it in the log

Several wrapper functions exist with pre-configured display options:

- dateMessage Will display a datestamp
- actionMessage Prefix with '[+]', red color
- debugMessage Prefix with '[DEBUG]', white FG, blue BG
- err Prefix with 'ERROR', red FG, yellow BG

Bear in mind that for all functions the appearance is merely cosmetic - only the contents of `msg` will go into the log.

Value

The log table, invisibly

See Also

log dateMessage (just sets datestamp=TRUE) actionMessage (just sets prefix='[+]' and color='red') debugMessage (sets prefix='[DEBUG]', color="white", bgcolor="blue") err (sets prefix='[ERROR]', color="red", bgcolor="yellow")

Examples

```
el <- EventLogger()
el$message("A generic message")

# Show the log, nicely formatted:
el
```

---

showLog *Show Log*

Description

EventLogger object method to pretty-print the event log

Arguments

...	Will be passed to logText
help	Default FALSE. If TRUE, show this help and perform no other actions.

Details

```
## Method Usage:
myObject$showLog( help=TRUE )

myObject$showLog( ... )
```

A simple wrapper for logText(), the contents of which are displayed in the shell using cat. This method is auto-invoked if an EventLogger object is evaluated in the shell (and there are no other ReferenceClass classes contained in the object that would take precedence)

See Also

logText

Examples

```
el <- EventLogger()
el$message("A sample message")
el$showLog()
```

---

tidyTime *Tidy Time*

Description

EventLogger object method to pretty-format a time difference

Arguments

x	Default NULL. Expects a single numeric value in seconds
pad	Default 0, a minimum width that the final string should occupy
help	Default FALSE. If TRUE, show this help and perform no other actions.

Details

```
## Method Usage:
myObject$tidyTime( help=TRUE )

myObject$tidyTime( (x=NULL, pad=0 )
```

Takes a character vector and applies foregrand and/or background color to it. This method is used by showLog to highlight shorter or longer time frames.

Value

A character string with ANSI color codes injected by crayon

See Also

showLog, logText

Examples

```
el <- EventLogger()
base::message( el$tidyTime(0.00013) )
base::message( el$tidyTime(35232) )
```

---

vb *EventLogger Verbosity Flag*

Description

Internal EventLogger field holding the data.table of events

Details

A logical flag setting if EventLogger is verbose or not.

```
## NORMALLY YOU WILL NOT WANT TO ACCESS THIS FIELD DIRECTLY
## Instead, use the \link{verbose} method to check and alter the value
```

Value

A logical value

See Also

message

Examples

```
el <- EventLogger( )
el$actionMessage("HELLO")
el$verbose( FALSE )
el$message("please no shouting")
el
```

verbose *EventLogger Verbosity*

Description

EventLogger object method to get/set verbosity flag

Arguments

newval	Default NULL. If provided and can be made logical, will set the flag. Inability to cast as logical will emit a non-fatal error.
help	Default FALSE. If TRUE, show this help and perform no other actions.

Details

```
## Method Usage:
myObject$verbose( help=TRUE )

myObject$verbose( newval=NULL )
```

Gets or sets the flag determining if messages should be displayed to the terminal, or just logged.

Value

A single logical value, invisibly

See Also

message, colorize, vb

Examples

```
el <- EventLogger()
el$err("Please be aware that something has gone wrong")
el$verbose(FALSE)
el$err("Another problem! But not on your screen. You'll need to check the log")
el
```

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