

# **OBJECT ORIENTED PROGRAMMING**

**Affefah Qureshi**

**Department of Computer Science  
Iqra University, Islamabad Campus.**



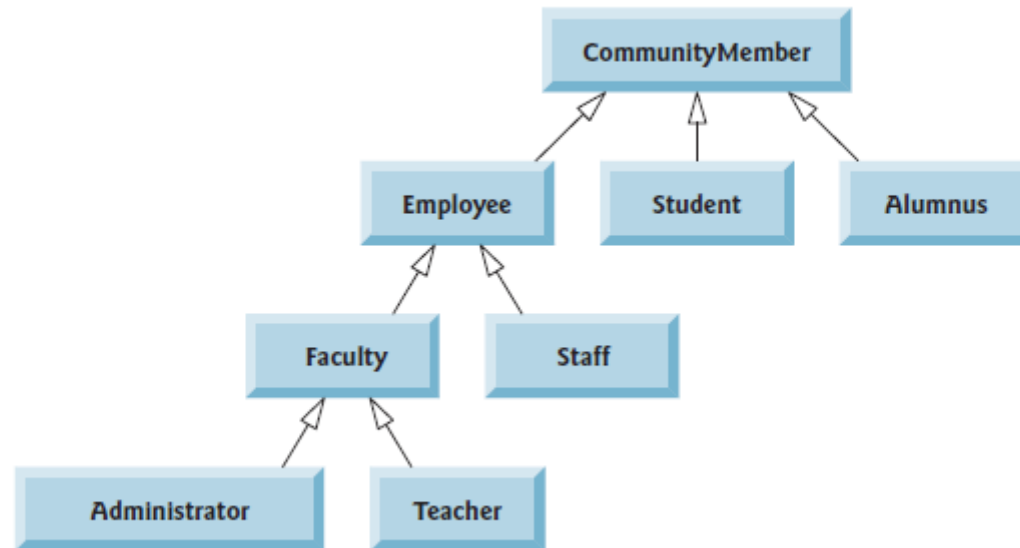
# INHERITANCE

- Inheritance in Java is a mechanism in which one object acquires all the properties and behaviors of a parent object
- We can create a **general class** that defines traits common to a set of related items
- This class can then be inherited by others, more specific classes, each adding those things that are unique to it
- A class that is inherited is called a **superclass**.
- The class that does the inheriting is called a **subclass**.
- Therefore, a subclass is a **specialized** version of a superclass.

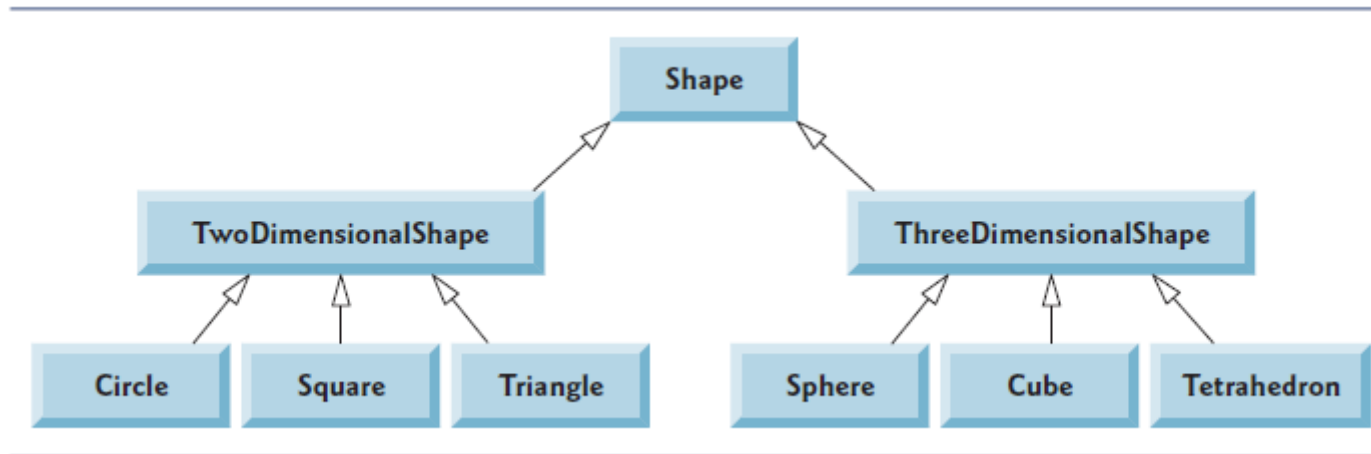
# INHERITANCE

- To inherit a class, we simply incorporate the definition of one class into another by using the **extends** keyword.
- The general form of a subclass declaration is:  
**class subclass-name extends superclass-name**  
**{ /\*body of class\*/ }**
- We can specify only one superclass for any subclass.
- This is because Java does not support **multiple** inheritance. e.g  
C++

# INHERITANCE EXAMPLE



# INHERITANCE EXAMPLE



# TERMS USED IN INHERITANCE

- **Class:** A class is a group of objects which have common properties. It is a template or blueprint from which objects are created.
- **Sub Class/Child Class:** Subclass is a class which inherits the other class. It is also called a derived class, extended class, or child class.
- **Super Class/Parent Class:** Superclass is the class from where a subclass inherits the features. It is also called a base class or a parent class.
- **Reusability:** As the name specifies, reusability is a mechanism which facilitates you to reuse the fields and methods of the existing class when you create a new class. You can use the same fields and methods already defined in the previous class.

# INHERITANCE EXAMPLE

Superclass	Subclasses
Student	GraduateStudent, UndergraduateStudent
Shape	Circle, Triangle, Rectangle, Sphere, Cube
Loan	CarLoan, HomeImprovementLoan, MortgageLoan
Employee	Faculty, Staff
BankAccount	CheckingAccount, SavingsAccount

# ACCESS SPECIFIER: PROTECTED

- Using protected access offers an intermediate level of access between public and private.
- A superclass's protected members can be accessed by members of that superclass, by members of its subclasses and by members of other classes in the same package—protected members also have package access.
- All public and protected superclass members retain their original access modifier when they become members of the subclass
  - public members of the superclass become public members of the subclass,
  - protected members of the superclass become protected members of the subclass.
  - private members are not accessible outside the class itself. Rather, they're hidden in its subclasses. in the superclass.



# WHY USE INHERITANCE IN JAVA

- For Method Overriding (so runtime polymorphism can be achieved).
- For Code Reusability.

# INHERITANCE

```
// A simple example of inheritance.
// Create a superclass.
class A {
    int i, j;
    void showij() {
        System.out.println("i and j: " + i + " " + j);
    }
}
// Create a subclass by extending class A.
class B extends A {
    int k;
    void showk() {
        System.out.println("k: " + k);
    }
    void sum() {
        System.out.println("i+j+k: " + (i+j+k));
    }
}
```

```
class SimpleInheritance {
    public static void main(String args[]) {
        A superOb = new A();
```

Contents of superOb:

i and j: 10 20

Contents of subOb:

i and j: 7 8

k: 9

Sum of i, j and k in subOb:

i+j+k: 24

```
B subOb = new B();
superOb.i = 10;
superOb.j = 20;
System.out.println("Contents of superOb: ");
superOb.showij();
System.out.println();
subOb.i = 7;
subOb.j = 8;
subOb.k = 9;
System.out.println("Contents of subOb: ");
subOb.showij();
subOb.showk();
System.out.println();
System.out.println("Sum of i, j and k in subOb:");
subOb.sum(); } }
```

# INHERITANCE EXAMPLE

```
// This program uses inheritance to
// extend Box.
class Box {
    double width;
    double height;
    double depth;
    // construct clone of an object
    Box(Box ob) { // pass object to
        constructor
        width = ob.width;
        height = ob.height;
        depth = ob.depth;
    }
    // constructor used when all
    // dimensions specified
    Box(double w, double h, double d) {
        width = w;
        height = h; // constructor used
        // when cube is created
    }
}
```

```
Box(double len) {
    width = height = depth = len;
}

// compute and return volume
double volume() {
    return width * height * depth;
}

depth = d;
}
// constructor used when no
// dimensions specified
Box() {
    width = -1; // use -1 to indicate
    height = -1; // an uninitialized
    depth = -1; // box
}
```

# INHERITANCE EXAMPLE

```
// Here, Box is extened to include weight.
class BoxWeight extends Box {
    double weight; // weight of box
    // constructor for BoxWeight
    BoxWeight(double w, double h, double d,
        double m) {
        width = w;
        height = h;
        depth = d;
        weight = m;
    }
}

class DemoBoxWeight {
    public static void main(String args[]) {
        BoxWeight mybox1 = new BoxWeight(10,
        20, 15, 34.3);
        BoxWeight mybox2 = new BoxWeight(2, 3, 4,
        0.076);
        double vol;
        vol = mybox1.volume();
```

```
System.out.println("Volume of mybox1 is " +
    vol);
System.out.println("Weight of mybox1 is " +
    mybox1.weight);
System.out.println();
vol = mybox2.volume();
System.out.println("Volume of mybox2 is " +
    vol);
System.out.println("Weight of mybox2 is " +
    mybox2.weight);
```

## Output:

Volume of mybox1 is 3000.0  
Weight of mybox1 is 34.3

Volume of mybox2 is 24.0  
Weight of mybox2 is 0.076