

Lab: 05



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Computer Organization and Assembly Language

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Program: Integer Data Definitions

```
assembly
```

```
TITLE Integer Data Definitions (File:IntegerDef.asm)
```

```
; Examples Demonstrating Integer Data Definition
```

```
.686
```

```
.MODEL flat, stdcall
```

```
.STACK
```

```
INCLUDE Irvine32.inc
```

```
.data
```

```
; ----- Byte Values -----
```

```
byte1  BYTE    'A'          ; 'A' = 65 = 41h
byte2  BYTE     0            ; smallest unsigned byte value
byte3  BYTE    255           ; largest unsigned byte value
byte4  SBYTE   -128          ; smallest signed byte value
byte5  SBYTE    +127         ; largest signed byte value
byte6  BYTE     ?            ; uninitialized
```

```
; ----- Word Values -----
```

```
word1  WORD     65535         ; largest unsigned word value
word2  SWORD    -32768        ; smallest signed word value
word3  WORD     ?            ; uninitialized
```

```
; ----- DoubleWord Values -----
```

```
dword1 DWORD    0FFFFFFFFh ; largest unsigned value in hex
dword2 SDWORD   -2147483648 ; smallest signed value in decimal
```

```
; ----- QuadWord Value -----
```

```
quad1  QWORD    0123456789ABCDEFh
```

```
.code
```

```
main PROC
```

```
    ; No instructions to execute
```

```
    exit
```

```
main ENDP
```

```
END main
```

Observing Variables in the Watch Window

To fill in the table, you would run the program in the debugger, add each variable to the Watch window, and observe their memory locations and values.

Expected Table

plaintext

Name	Location (hex)	Value (hex)	Value (decimal)

byte1	00404000	41	65
byte2	00404001	00	0
byte3	00404002	FF	255
byte4	00404003	80	-128
byte5	00404004	7F	127
byte6	00404005	??	??
word1	00404006	FFFF	65535
word2	00404008	8000	-32768
word3	0040400A	??	??
dword1	0040400C	FFFFFFFF	4294967295
dword2	00404010	80000000	-2147483648
quad1	00404014	0123456789ABCDEF	81985529216486895

Total Number of Bytes Allocated for Data

To determine the total number of bytes allocated, count the sizes of each variable:

- **BYTE:** 1 byte each for byte1, byte2, byte3, byte4, byte5, byte6.
 - Total: 6 bytes
- **WORD:** 2 bytes each for word1, word2, word3.
 - Total: 6 bytes
- **DWORD:** 4 bytes each for dword1, dword2.
 - Total: 8 bytes
- **QWORD:** 8 bytes for quad1.
 - Total: 8 bytes

Summing these up:

- 6 bytes (BYTES) + 6 bytes (WORDS) + 8 bytes (DWORDs) + 8 bytes (QWORD) = **28 bytes**