

EXHIBIT A SCOPE OF WORK

1. Specification of Software

Android App Features:

Overview

Jumbo App is an online application especially designed for Android App for playing online games. User will be able to play online contest on daily, weekly and monthly basis and win exciting prizes. User will also invite friends to play online game.

Types of Users in the Application

Customer App

Admin

Mobile Application Features (Android Only)

Customer App

Login

1. User will login by entering his/her mobile number for verification will send and OTP.
2. User can also login with social media like Facebook and Twitter.

Sign Up

User will Sign up in to the application by entering the mobile number followed by the OTP verification, after successful verification user need to fill his personal details like Name, Email, DOB, Gender, etc.

Forgot Password

1. When user doesn't remember his/her password, User will simple click on "Forgot Password" and enter the required details like mobile number to recover his password.
2. An OTP will send to the user's mobile number, Once the user will verify, he/she can reset the account password.

Invite Friends

- User will be able to invite any of his/her friend to join this game
- by click on invite friend application link will generated along with the share button
- Once customer will click on the share button, he/she will share that link with any of his/her friend by available icons in the phone, like email, WhatsApp, Facebook, Instagram, Twitter etc.

Home Page

- Once login in the app customer will redirected to the Home Page.
- Customer can see 4 sections on Home Page like Dashboard, Profile, Game Center and Leader board.

Dashboard

All the activities related to the customer will displayed here in this section, Like

- Total Wins & Lost Games
- Today and Upcoming Contest
- Completed Challenge
- Completed objective in a particular game
- Friend Request Sent/Receive.
- Total Wallet Amount
- Gift Card

Profile

User will able to edit/view his/her personal details like:

- Name
- Mobile Number
- Email Id
- Gender
- DOB
- Bank Account Details
- Game Won/Lost (View Only)
- Etc

Game Centre

User will have access to game centre which will provide the user 10 games to play in a day. User will be able to particate in daily/weekly/monthly contest. Where he/she can select the game and play of his own choice.

- All the games available in the app are from open source
- There is no development of any game in this app, we just integrate open-source game for users.
- All the games will come under any of the following category:
 - Daily Contest
 - Weekly Contest
 - Monthly Contest
- User will be able to participate in various contest like Daily, weekly and monthly.
- If user wants to participate in any of the contest, then he/she will have pay joining fees i.e., set by admin.

Example: Let's say the contest joining fee is \$1 and 10000 users join the game. Then top 20 users will get some reward points like 1st position user will get 500 and 2nd position user will get 400 points, and so on.

- User will make the payment directly by the payment gateway.
- After making the payment user will have join the contest. Each contest will have some joining fees.

Leader board

- Leader board will be formulated on the basis of contest (Daily, Weekly and Monthly) won by the user.
- On the basis of leader board reward points will be generated by which user will send the request to admin either for cash or gift card.

Wallet

User will get rewarded on the basis of his/her position on leader board. Up to top 20 users will get points on the basis of his/her position on leader board. User will redeem that point by 2 ways:

- **Redeem to Cash:** User will be able to convert all winning points to cash in his wallet. In future user will be able to withdraw that cash in his bank account. But there will be minimum withdrawal limit that is set by the admin.
 - Once User Reached the minimum limit of withdrawal i.e., set by the admin from admin panel, then he/she will send the cash withdraw request to admin.
 - User will receive the cash amount directly in his/her bank account.
 - User can see all his/her request of cash withdraw in this section.
 - Once Admin accepted the request of cash withdrawal then wallet amount will be adjusted and the status of that transaction will be displayed here in this section.
- **Redeem to Gift Card:** User can take the gift card on the basis of his/her winning points. That gift card will be used for shopping on third party app/website like amazon, Flipkart, etc.

Notifications

User will get the notification of new game, Redeem Cash, Gift Card etc.

Logout

User will logout from the app and be redirected to the login screen.

Admin Module

Admin can manage the entire application. It is a web-based panel, from this panel admin will manage all the activities of the app.

Admin Login

Admin will be able to sign in to the Admin Panel by entering the following details:

Email and Password

- System will conduct relevant validations and show appropriate error message to the app Admin.
- Show error message if invalid email id or incorrect password.

Forgot Password

- When admin doesn't remember his/her password, admin will simply click on "Forgot Password" and enter the required details like email id to recover his password.
- A link will be sent to the admin's email. Once the admin will click on the link, he/she can reset the account password.

Change Password

Change Password details of the admin panel.

Manage User

- Admin can view the list of all user.
- Admin can view details of each user.
- Admin can activate/deactivate the user.
- Admin can delete the user.
- Admin can see the list of contest and games in which user had participated.

Manage Contest

- Admin can add/edit/delete the contests. Admin can only specify the games and the score user has to achieve in it to win the contests.
- Admin can see all the list of ongoing contests.

Manage Leader Board

- Admin can see the status of each user on leader board on the basis of game win by user.

Wallet

- Admin can see each and every user wallet from this section.
- Admin can see the available/used cash of each user.
- Admin can see the available/used gift card for each user.

Manage Payout Request

- All the requests of cash placed by the user will come in this section.
- Admin can update the status after transfer the required amount to each user. Same status along with the transaction id will be displayed in the User App.
- Admin Can set minimum limit of cash withdraw from this section.

Manage Gift Card

- Admin can see the list of gift cards request.
- Admin can see the amounts in the gift card request.
- Admin can update the status of the gift card request.

Notification

- Admin can send notification to all users.

Static Content Management

- Admin can only edit details of the following 4 section:
 - About us
 - Terms & Condition
 - Privacy Policy
 - Contact Us.

Logout

- Admin will logout from admin panel and redirected to login page.

Contests Explanation

Contests are divided into 3 types: -

- Daily
- Weekly
- Monthly

Admin from the backend panel can only determine the games which needs to be played in the above contest.

There will be no level wise linking of objectives. Rather admin can only specify the games and the score user has to achieve in it to win.

User has to pay an amount set by the admin to enter into daily, weekly & months contests. Upon completion of those scores, he/she would earn points.

Those points would help the user to feature in the Top 20 Leader board for Daily, Weekly & Monthly Rankings. Based on the position in the leader board, the user will accumulate Jumbo Coins in the Wallet. After reaching a certain capping limit, user can redeem those points in the form of cash or gift card.

2. Assumptions

The following assumptions have been made while estimating for the services proposed. Successful delivery of the services detailed in this proposal is contingent on these assumptions.

Subject Matter Experts would be made available to Quytech team for understanding the business requirements to the extent required during the life of the project.

Client will provide a single point of contact as coordinator of the project. Quytech will forward all queries and deliverables to that person.

This proposal does not include cost of any software or hardware procurements or cost of any 3rd party APIs like SMS, payment Gateway etc. Such third party licence fee shall be consented by the Client before implementation.

'English' will be the language for all project related written communication.

In case of any deviation in the scope of work or any other change, the cost will be revised after mutual discussion with Client.

Client will not take more than 7 calendar days for acceptance of the deliverables. Delay in acceptance might result in project schedule slippage and extra cost (which will be billed separately).

All Intellectual Property developed during the course of the project development shall belong to the Client. Quytech doesn't intend to keep any IP.

We will integrate one Payment Gateway using third party API, i.e., provided by the client.

The application will be developed in English Language Only.

App will be developed in portrait mode only.

Admin panel will not be responsive it will be password prompted panel for admin use only compatible with Chrome, Mozilla, and Safari Etc.

App will be developed in Android Only.

App will be developed in only one theme either Dark or light.

We will not develop any game that will used in the platform rather we will integrate a maximum of 10 already available open-source games in the platform.

The logic for conversion of points to reward points and rewards points to cash/gift card will be provided by the client.

All Assets and costs for the app bundle to be borne by the by the client.

Gift card request will be handled manually & dispatched by the admin. Only Amazon gift card is taken into consideration.

We will be integrating the following games bundle into the platform: - <https://codecanyon.net/item/10-unity-games-premium-bundle-with-admob-ads/23147758>

3. In Scope Services:

Development of Android Application with Admin Panel for John Waiganjo Githua.

2 months of support post GO Live of the application.

Knowledge Transfer and handover of and other deliverables.

4. Out of scope Services:

Implementation and configuration of the application post go-live.

Any configuration, implementation, customization of any 3rd party product/environment outside of the developed system

Development related to any other device not included "In scope".

Network Administration activities related to server.

Any activity not mentioned in the "In scope" section is Out of Scope.

5. Maintenance and Support Plan

Quytech shall provide 2 months maintenance post Go Live as part of the package. Post the mandatory maintenance, AMC shall be application **(Optional)**.