
MODULE *GalsIzhikevichOriginal*

EXTENDS *FiniteSets, Integers*

CONSTANTS *Neurons*, Total number of neurons
 A tuple representing the set of in neighbours of each neuron
InNeighbours,
 A tuple representing the set of out neighbours of each neuron
OutNeighbours,
MaxTime

The state variable is a function with domain the set of neurons and range a record with fields: *t* (current time of neuron), *p* (number of pending fires), *c* (count of recieved messages)

VARIABLES *state*

Initialize the state of each neuron with $t = 0$, having 1 pending fire ($p = 1$) and not having received any messages ($c = 0$)

GIInit \triangleq *state* = [$n \in 1 .. Neurons \mapsto$
 [$t \mapsto 0, p \mapsto 1, c \mapsto 0$]
]

Next(n) \triangleq $\wedge state[n].t < MaxTime$
 $\wedge state[n].p > 0$
 $\wedge state' =$
 [$a \in 1 .. Neurons \mapsto$
 IF $a = n$ THEN
 [*state[a]* EXCEPT
 !.*t* = @ + 1,
 !.*p* = @ - 1,
 !.*c* = 0
]
 ELSE IF $a \in OutNeighbours[n]$ THEN
 Increment pending fires if count equal to the number of in neighbours
 IF *Cardinality(InNeighbours[a])* = *state[a].c* + 1 THEN
 [*state[a]* EXCEPT
 !.*p* = 1 + @,
 !.*c* = 0
]
 ELSE
 [*state[a]* EXCEPT !.*c* = 1 + @]
 ELSE
 state[a]
]

CONSTANTS	<i>Neurons</i> ,	Total number of neurons
		A tuple representing the set of in neighbours of each neuron
	<i>InNeighbours</i> ,	
		A tuple representing the set of out neighbours of each neuron
	<i>OutNeighbours</i> ,	
	<i>MaxTime</i>	

The state variable is a function with domain the set of neurons and range a record with fields: t (current time of neuron), p (number of pending fires), c (count of received messages)

VARIABLES *state*

Initialize the state of each neuron with $t = 0$, having 1 pending fire ($p = 1$) and not having received any messages ($c = 0$)

$$GII_{init} \triangleq state = [n \in 1 \dots Neurons \mapsto \\ [\quad t \mapsto 0, p \quad \mapsto 1, c \mapsto 0 \quad] \\]$$
$$\begin{aligned}
Next(n) &\triangleq \wedge state[n].t < MaxTime \\
&\wedge state[n].p > 0 \\
&\wedge state' = \\
&\quad [a \in 1 \dots Neurons \mapsto \\
&\quad \quad \text{IF } a = n \text{ THEN} \\
&\quad \quad \quad [state[a] \text{ EXCEPT} \\
&\quad \quad \quad \quad !.t = @ + 1, \\
&\quad \quad \quad \quad !.p = @ - 1, \\
&\quad \quad \quad \quad !.c = 0 \\
&\quad \quad \quad] \\
&\quad \quad \text{ELSE IF } a \in OutNeighbours[n] \text{ THEN} \\
&\quad \quad \quad \text{Increment pending fires if count equal to the number of in neighbours} \\
&\quad \quad \quad \text{IF } Cardinality(InNeighbours[a]) = state[a].c + 1 \text{ THEN} \\
&\quad \quad \quad \quad [state[a] \text{ EXCEPT} \\
&\quad \quad \quad \quad \quad !.p = 1 + @, \\
&\quad \quad \quad \quad \quad !.c = 0 \\
&\quad \quad \quad \quad] \\
&\quad \quad \quad \text{ELSE} \\
&\quad \quad \quad \quad [state[a] \text{ EXCEPT } !.c = 1 + @] \\
&\quad \quad \text{ELSE} \\
&\quad \quad \quad state[a] \\
&\quad]
\end{aligned}$$

$$GINext \triangleq \exists n \in 1 \dots Neurons : Next(n)$$

$$GISpec \triangleq GIInit \wedge \Box[GINext]_{\langle state \rangle}$$

Check that the connections are correct

$$\begin{aligned} NeighbourOK &\triangleq \forall n \in 1 \dots Neurons : \\ &\quad \wedge \forall i \in InNeighbours[n] : n \in OutNeighbours[i] \\ &\quad \wedge \forall o \in OutNeighbours[n] : n \in InNeighbours[o] \end{aligned}$$

Check that the out neighbour is not more then 1 timestep ahead, need to receive the message of current time step before jumping the next one

$$\begin{aligned} TimeDiffOK &\triangleq \forall n \in 1 \dots Neurons : \\ &\quad \wedge \forall i \in InNeighbours[n] : \\ &\quad \quad \wedge state[n].t - state[i].t < 2 \\ &\quad \wedge \forall o \in OutNeighbours[n] : \\ &\quad \quad \wedge state[n].t - state[o].t > -2 \end{aligned}$$

Check that the values of the state variables are correct

$$\begin{aligned} TypeOK &\triangleq \wedge \forall n \in 1 \dots Neurons : \\ &\quad \wedge state[n].t \leq MaxTime \\ &\quad \wedge state[n].c \leq Cardinality(InNeighbours[n]) \end{aligned}$$
