

EXTENDS <i>FiniteSets, Integers</i>	
CONSTANTS	<div> <div><i>Nodes</i>,</div> <div>Total number of nodes</div> </div> <div> <div><i>NEIGHBOURS</i>,</div> <div>A tuple of the set of neighbours with the index being the node number</div> </div> <div> <div><i>MAXTIME</i></div> <div>Maximum time for the systems</div> </div>
<div>A variable that stores the state (<i>t</i>, <i>cs</i>, <i>ns</i>) of each node where “<i>t</i>” is the current time of the node, “<i>cs</i>” is the count of messages received for the current time and “<i>ns</i>” is the count of messages recieved for <i>t</i> + 1</div>	
VARIABLE	<i>state</i>
<div>Initialize the state of each node so the <i>t</i> = 0, all the messages for <i>t</i> = 0 (<i>cs</i>) have been received (the nodes are ready to progress to <i>t</i> = 1) and no messages for <i>t</i> = 1 (<i>ns</i>) have been received</div> <div> $GSInit \triangleq state =$ $[n \in 1 \dots Nodes \mapsto$ $[t \mapsto 0, cs \mapsto Cardinality(NEIGHBOURS[n]), ns \mapsto 0]]$ </div>	
<div> $Next(n) \triangleq \wedge state[n].t < MAXTIME$ <div>Check if messages for the current time have been received from all the neighbours</div> $\wedge state[n].cs = Cardinality(NEIGHBOURS[n])$ $\wedge state' = [i \in 1 \dots Nodes \mapsto$ $IF\ i = n\ THEN$ $[\begin{array}{l} t \mapsto state[i].t + 1, \\ cs \mapsto state[i].ns, \\ ns \mapsto 0 \end{array}]$ $ELSE\ IF\ i \in NEIGHBOURS[n]\ THEN$ $IF\ state[i].t = state[n].t + 1\ THEN$ <div>Message received for the current time</div> $[state[i]\ EXCEPT\ !.cs = 1 + @]$ $ELSE\ IF\ state[i].t = state[n].t\ THEN$ <div>Message received for time <i>t</i> + 1</div> $[state[i]\ EXCEPT\ !.ns = 1 + @]$ $ELSE\ FALSE$ $ELSE$ $state[i]]$ </div>	

 || $$GSNext \triangleq \exists n \in 1 \dots Nodes : Next(n)$$ | |
| $$GSSpec \triangleq GSInit \wedge \square[GSNext]_{\langle state \rangle}$$ | |

CONSTANTS	<i>Nodes</i> ,	Total number of nodes
	<i>NEIGHBOURS</i> ,	A tuple of the set of neighbours with the index
		being the node number
	<i>MAXTIME</i>	Maximum time for the systems

A variable that stores the state (t , cs , ns) of each node where “ t ” is the current time of the node, “ cs ” is the count of messages received for the current time and “ ns ” is the count of messages recieved for $t + 1$

VARIABLE	<i>state</i>
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Initialize the state of each node so the $t = 0$, all the messages for $t = 0$ (*cs*) have been received (the nodes are ready to progress to $t = 1$) and no messages for $t = 1$ (*ns*) have been received

$$GSInit \triangleq state = [n \in 1..Nodes \mapsto [t \mapsto 0, cs \mapsto Cardinality(NEIGHBOURS[n]), ns \mapsto 0]]$$
$$\begin{array}{l}
Next(n) \triangleq \wedge state[n].t < MAXTIME \\
\text{Check if messages for the current time have been received from all the neighbours} \\
\wedge state[n].cs = Cardinality(NEIGHBOURS[n]) \\
\wedge state' = [i \in 1 \dots Nodes \mapsto \\
\quad \text{IF } i = n \text{ THEN} \\
\quad \quad [\quad t \mapsto state[i].t + 1, \\
\quad \quad \quad cs \mapsto state[i].ns, \\
\quad \quad \quad ns \mapsto 0] \\
\quad \text{ELSE IF } i \in NEIGHBOURS[n] \text{ THEN} \\
\quad \quad \text{IF } state[i].t = state[n].t + 1 \text{ THEN} \\
\quad \quad \quad \text{Message received for the current time} \\
\quad \quad \quad [state[i] \text{ EXCEPT } !.cs = 1 + @] \\
\quad \quad \text{ELSE IF } state[i].t = state[n].t \text{ THEN} \\
\quad \quad \quad \text{Message received for time } t + 1 \\
\quad \quad \quad [state[i] \text{ EXCEPT } !.ns = 1 + @] \\
\quad \quad \text{ELSE FALSE} \\
\quad \text{ELSE} \\
\quad \quad state[i]]
\end{array}$$
$$GSNext \triangleq \exists n \in 1 \dots Nodes : Next(n)$$
$$GSSpec \triangleq GSInit \wedge \Box[GSNext]_{\langle state \rangle}$$

Check that the neighbours have a two way link

$NeighbourOK \triangleq$

$\forall n \in 1 \dots Nodes :$

$\forall a \in NEIGHBOURS[n] : n \in NEIGHBOURS[a]$

Check that the time difference between neighbours is never greater than 1

$TimeDiffOK \triangleq$

$\forall n \in 1 \dots Nodes :$

$\forall a \in NEIGHBOURS[n] :$

$\wedge state[n].t - state[a].t < 2$

$\wedge state[n].t - state[a].t > -2$

Check that the values of the state variables are correct

$StateVariablesOK \triangleq$

$\forall n \in 1 \dots Nodes :$

$\wedge state[n].t \leq MAXTIME$

$\wedge state[n].cs \leq Cardinality(NEIGHBOURS[n])$

$\wedge state[n].ns \leq Cardinality(NEIGHBOURS[n])$
