



Algorithms: Design
and Analysis, Part II

Exact Algorithms for NP-Complete Problems

Smarter Search for Vertex Cover

The Vertex Cover Problem

Given: an undirected graph $G = (V, E)$.

Goal: Compute a minimum-cardinality vertex cover
(a set $S \subseteq V$ that includes at least one endpoint of each edge of E).

Suppose: given a positive integer k as input, we want to check whether or not there is a vertex cover with size $\leq k$.
[think of k as "small"]

Note: could try all possibilities, would take $\approx \binom{n}{k} = \Theta(n^k)$ time.

Question: Can we do better?

A Substructure Lemma

Substructure Lemma: Consider graph G , edge $(u,v) \in G$, integer $k \geq 1$.
Let $G_u = G$ with u and its incident edges deleted (similarly, G_v).
Then G has a vertex cover of size $k \iff G_u$ or G_v (or both) has a vertex cover of size $(k-1)$

(\Leftarrow) Suppose G_u (say) has a vertex cover S of size $k-1$.
Write $E = E_u \cup F_u$
inside G_u incident to u



Since S has an endpoint of each edge of E_u , $S \cup \{u\}$ is a vertex cover (of size k) of G .

(\Rightarrow) Let S = a vertex cover of G of size k . Since (u,v) an edge of G , at least one u,v (say u) is in S .
Since no edges of E_u incident on u , $S - \{u\}$ must be a vertex cover (of size $(k-1)$) of G_u . QED

A Search Algorithm

[given undirected graph $G=(V,E)$, integer k]
[ignore base cases]

- ① Pick an arbitrary edge $(u,v) \in E$.
- ② Recursively search for a vertex cover S of size $(k-1)$ in G_u .
If found, return $S \cup \{u\}$.
- ③ Recursively search for a vertex cover S of size $(k-1)$ in G_v .
If found, return $S \cup \{v\}$.
- ④ FAIL. [G has no vertex cover with size k]

G with u
its incident
edges deleted

Analysis of Search Algorithm

Correctness: straightforward induction, using the substructure lemma to justify the inductive step.

Running time: Total number of recursive calls is $O(2^k)$
[branching factor ≤ 2 , recursion depth $\leq k$] (formally, proof by induction on k)

- also, $O(m)$ work per recursive call (not counting work done by recursive subcalls)

\Rightarrow running time = $O(2^k m)$
way better than $O(n^k)$!
polynomial-time as long as $k = O(\log n)$
remains feasible even when $k \approx 20$