The theory behind the QR algortihm and its different variations implemented in Python

This algorithm is solely based on the QR factorisation of matrices in \mathbb{R}^{mxn} and it is one of the most modern methods for approximating the eigenvalues of a matrix. Throughout this method, although it is not necessary, we assume that the matrix that we are trying to approximate its eigenvalues is invertible so its QR decomposition is unique, if we also require the diagonal elements of the upper triangular matrix R such as A=QR where Q is unitary (orthogonal if the matrix that we start with is real), that is $Q^*=Q^{-1}$, **to be positive**. Below we see the one practical way that we saw in our notes on how to find the QR factorisation of our starting matrix (the Gram-Schmidt way is not studied here due to its numerical instability - see Linear Algebra II notes on how that method works and the QR Decomposition using Givens Rotations is impractical and outshined by the Householder method discussed below), and then we see the 3 variations of the QR algorithm that we studies in our lecture notes.

But like we said, its important to note that the requirement that A is invertible is NOT essential - any matrix (even non square and even singular) can assume a QR decomposition - its just not going to be unique, up to the matrix R!

QR decomposition using Householder reflections

A Householder reflection is a matrix $P\in\mathbb{C}^{nxn}$ where: $P=I_n-2rac{ec{v}ec{v}^*}{ec{v}^*ec{v}}$ and $ec{v}\in\mathbb{C}^n$.

It is known that P is hermitian ($P^* = P$) and unitary ($P^* = P^{-1}$) so its an **involution** - $P^2 = I_n$.

Now it is possible for every $\vec{x} \in \mathbb{C}^n$ to find a Householder transformation $P = P(\vec{x})$ such as, if $\vec{x} = (x_1, \dots, x_n)^T$ then:

$$P\vec{x} = P \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_k \\ x_{k+1} \\ \vdots \\ x_{j-1} \\ x_j \\ \vdots \\ x_n \end{pmatrix}$$

$$(1)$$

where
$$lpha=\left||ec{y}|
ight|_2$$
 (2-norm in \mathbb{C}^n (or \mathbb{R}^n)) where $ec{y}=egin{pmatrix}x_k\\x_{k+1}\\\vdots\\x_j\end{pmatrix}\in\mathbb{C}^{j-k+1}$

Now we proved in our notes that this matrix is none other than:

for
$$ec{v}=egin{pmatrix}0\\x_k+sgn(x_k)lpha\\x_{k+1}\\\vdots\\x_j\\0\\\vdots\\0\end{pmatrix}\in\mathbb{C}^n$$

Now this is essential in our methodology for the QR decomposition because we can use these Householder transformations in the following way:

$$\begin{bmatrix} * & \dots & * \\ \vdots & A & \vdots \\ * & \dots & * \end{bmatrix} \xrightarrow{H_1A} \begin{bmatrix} * & * & \dots & * \\ 0 & * & \dots & * \\ \vdots & \vdots & & \vdots \\ 0 & * & \dots & * \end{bmatrix} \xrightarrow{H_2H_1A} \begin{bmatrix} * & * & \dots & * \\ 0 & \times & * & \dots & * \\ \vdots & 0 & * & & \vdots \\ \vdots & \vdots & \vdots & \vdots \\ 0 & 0 & * & \dots & * \end{bmatrix}$$
 $\kappa\lambda\pi$

Στο τέλος θα έχουμε

$$H_nH_{n-1}\cdots H_2H_1A=R$$
 άνω τριγωνικός
$$A=QR\ ,\ Q=H_1H_2\cdots H_{n-1}H_n$$

Essentially H_i is a Householder matrix, that transforms the i-th column in the manner discussed above, of the product $H_{i-1}A$, $\forall i=1,\ldots,n$ - this works due to the definition of matrix multiplication where if C and D matrices (where for simplicity both are nxn square matrices), then if $\vec{d}_1,\ldots,\vec{d}_n$ the n columns of matrix D:

[CD =

$$\begin{pmatrix} \uparrow & \cdots & \uparrow \\ C\vec{d}_1 & \cdots & C\vec{d}_n \\ \downarrow & \cdots & \downarrow \end{pmatrix}$$

]

Although there is already a QR decomposition function in Python under the numpy module - numpy.linalg.qr , we create a function here for educational purposes, using the above methodology:

```
In [1]:
         import numpy as np
         import sympy
         from functools import reduce
         sympy.init_printing(use_latex="mathjax")
         def qr householder(A):
             """A function that calculates the QR decomposition of the input matrix A
             and outputs the resulting matrices using sympy and also returns them as np.arrays"""
             try:
                 if np.linalg.det(A) == 0:
                     print("For our implementation A has to be an invertible matrix, please try again.")
                     return None
             except numpy.linalg.LinAlgError:
                 print("For our implementation A has to be a square matrix, please try again.")
                 return None
             n = A.shape[0]
             R = A; H_list = []
             for i in range(n-1):
                 norm_col = np.linalg.norm(R[i:,i])
                 first_el = np.array([R[i,i]+norm_col]) # or np.array([R[i,i]-norm_col]) -
                                                         # doesn't make a difference
                     v = np.concatenate((first_el,R[i+1:,i]))
                     v = np.concatenate((np.zeros((i)),first_el,R[i+1:,i]))
                 v.shape = (n,1)
                 H = np.eye(n)-2*(v @ np.transpose(v))/np.linalg.norm(v)**2
```

```
H_list.append(H)
                 R = H @ R
             Q = reduce(lambda X,Y: X @ Y, H_list)
             return [Q, R]
In [2]:
         # Testing to see if everything is okay
         A = np.array([[12, -51, 4], [6, 167, -68], [-4, 24, -41]])
         Q, R = qr_householder(A)
In [3]:
         sympy.Matrix(Q)
          -0.857142857142857
                                  0.394285714285714
                                                          0.331428571428571
Out[3]:
           -0.428571428571429 -0.902857142857143 -0.0342857142857143
           0.285714285714286
                                  -0.171428571428571
                                                          0.942857142857143
In [4]:
         sympy.Matrix(R) # note that it is indeed, to the accuracy of the
                          # epsilon of the machine, upper triangular
                     -14.0
                                        -21.0
                                                  14.0
Out[4]:
            -7.7835174203336 \cdot 10^{-16}
                                        -175.0
                                                  70.0
            \cdot 5.33590265989075 \cdot 10^{-16}
                                         0.0
                                                 -35.0
In [5]:
         sympy.Matrix(Q)*sympy.Matrix(R) # see that we got back A
         \lceil 12.0 \rceil
                 -51.0
Out[5]:
                  167.0
           -4.0
                  24.0
```

With this out of the way, its time to see the 3 variations of the QR algorithm that we saw in the class - for more theory see corresponding lectures in "Numerical Linear Algebra" from Trefethen and Bau. We will not get into the details of each variation of the algorithm - for why these methods work intuitively (or proven rigorously), see the lecture notes and the handwritten complementary theory and observations accompanying this chapter for this information.

NOTE:

In all the variations below, we can accelerate their order of convergece (the ratio of convergence stays the same - the ratio of 2 consecutive eigenvalues) by first "relaxing" A with Householder matrices and bringing it in its upper triangular Hessenberg form (this is because the QR algorithm PRESERVES upper triangular Hesseberg matrices) and then using consecutive deflations of the resulting matrices to decrease the number of eigenvalues we need to find, each time we "pinpoint" an eigenvalue, thus decreasing the dimensions of the problem each time by 1.

Simple QR algorithm (withour shifts)

```
def simple_qr(A, tol, maxiter):
    """Uses the simple no-shift QR algorithm to approximate
```

```
the eigenvalues of the input matrix"""
              A_new=A
              n = 0
              while np.linalg.norm(
                  np.tril(A_new)-np.diag(np.diag(A_new)), ord=2) >= tol and n<maxiter:</pre>
                  # we can use whatever norm we want due to the equivelance of operator
                  # norms in vector spaces of finite dimensions
                  Q, R = qr_householder(A_new)
                  A_new = R @ Q
                  n += 1
              return [np.diag(A_new), n]
 In [7]:
          # Testing to see if everything is okay
          A = np.array([[8, 7, 7], [5, 8, 4], [2, 0, 8]])
          eigvals, iterations = simple_qr(A, 1E-16, 100)
 In [8]:
          print(f"""Number of iterations it took to converge to the
                    specified tolerace: {iterations}""")
         Number of iterations it took to converge to the
                    specified tolerace: 45
 In [9]:
          # Approximation using the simple QR algorithm
          sympy.Matrix(eigvals)
 Out[9]:
          T 15.5135354931502
           6.82394694026641
          1.66251756658343
In [10]:
          # "Exact" eigvalues of matrix A, using the np.linalg.eig() function
          sympy.Matrix(np.linalg.eig(A)[0])
          T 15.5135354931502
Out[10]:
           1.66251756658343
          6.82394694026639
         QR algorithm with simple shifts
In [11]:
          def simple_shift_qr(A, tol, maxiter):
              """Uses the simple shift QR algorithm to approximate the
              eigenvalues of the input matrix"""
              n = A.shape[0]
              sigma=A[n-1,n-1]
              niter = 0
              while np.linalg.norm(
                  np.tril(A-sigma*np.eye(n,n))-np.diag(np.diag(A-sigma*np.eye(n,n))), ord=2) \setminus
                  >= tol and niter<maxiter:
                  # we can use whatever norm we want due to the equivelance of operator norms in
                  # vector spaces of finite dimensions (frobenius norm, 2/1/inf-norm)
                  Q, R = qr_householder(A-sigma*np.eye(n,n))
                  A = R @ Q + sigma*np.eye(n,n)
                  sigma=A[n-1,n-1]
                  niter += 1
```

```
In [12]:  # Testing to see if everything is okay
A = np.array([[8, 7, 7], [5, 8, 4], [2, 0, 8]])
```

return [np.diag(A), n]

```
eigvals, iterations = simple_shift_qr(A, 1E-20, 100)
In [13]:
          print(f"""Number of iterations it took to converge to the
                    specified tolerace: {iterations}""")
         Number of iterations it took to converge to the
                   specified tolerace: 3
In [14]:
          # Approximation using the simple-shift QR algorithm
          sympy.Matrix(eigvals)
Out[14]:
          T 15.5135354931502
           1.66251756657081
            6.823946940279
In [15]:
          # "Exact" eigvalues of matrix A, using the np.linalg.eig() function
          sympy.Matrix(np.linalg.eig(A)[0])
          T 15.5135354931502
Out[15]:
           1.66251756658343
          6.82394694026639
         QR algorithm with Wilkinson shifts
In [16]:
          def wilkinson shift qr(A, tol, maxiter):
              """Uses the Wilkinson shift QR algorithm to approximate the
              eigenvalues of the input matrix"""
              n = A.shape[0]
              sub matrix = A[n-2:n,n-2:n]
              char_pol = [1, -np.trace(sub_matrix), np.linalg.det(sub_matrix)]
              sigma=max(map(lambda x: abs(x), numpy.roots(char_pol)))
              niter = 0
              while np.linalg.norm(
                  np.tril(A-sigma*np.eye(n,n))-np.diag(np.diag(A-sigma*np.eye(n,n))), ord=2) \setminus
                  >= tol and niter<maxiter:
                  # we can use whatever norm we want due to the equivelance of operator norms in
                  # vector spaces of finite dimensions (frobenius norm, 2/1/inf-norm)
                  Q, R = qr_householder(A-sigma*np.eye(n,n))
                  A = R @ Q + sigma*np.eye(n,n)
                  sub matrix = A[n-2:n,n-2:n]
                  char_pol = [1, -np.trace(sub_matrix), np.linalg.det(sub_matrix)]
                  sigma=max(map(lambda x: abs(x), numpy.roots(char_pol)))
                  niter += 1
              return [np.diag(A), n]
In [17]:
          # Testing to see if everything is okay
          A = np.array([[8, 7, 7], [5, 8, 4], [2, 0, 8]])
          eigvals, iterations = simple_shift_qr(A, 1E-20, 100)
In [18]:
          print(f"""Number of iterations it took to converge to the
                    specified tolerace: {iterations}""")
         Number of iterations it took to converge to the
                   specified tolerace: 3
In [19]:
```

Approximation using the simple-shift QR algorithm

