

## CSC 364 Assignment - 5

Total points: 40

### Implementation of a HashSet using Quadratic Probing

#### Files Provided

- MyQuadraticHashSet.java (*to be modified*)
- MySet.java (*implemented by MyQuadraticHashSet*)
- MyHashSet.java (*required for testing*)
- TestHashSetsSmall.java (*testing program*)
- TestHashSets.java (*testing program*)
- TimeHashSets.java (*testing program*)

#### Implementation

MyQuadraticHashSet implements the MySet interface. Use open addressing with quadratic probing for implementing the hash set functionality in the **MyQuadraticHashSet.java** file. Implement the sections which are labelled TO DO in the given MyQuadraticHashSet.java file.

#### Probing Function

Use the following quadratic function to calculate the index for each probe:

```
private static int probeIndex(int hashCode, long probeCount, int tableLength) {  
    return (int)((hashCode % tableLength + tableLength + probeCount * probeCount) % tableLength);  
}
```

Call the above method with *probeCount* = 0, 1, 2, 3, ... for the probe attempts in your code.

#### Class Constructor

The MyQuadraticHashSet constructor requires two parameters: the load threshold, and an array of prime numbers that should be used as table sizes. Proceed to the next value in the array each time you need to resize and rehash the table. This array is provided by the test programs. The first value in the array is 17, indicating that the table will initially have length 17. Your class will be tested with load thresholds of 0.1 and 0.5.

#### The Table Object

The table is an `Object[]` array. You may be required to use casts of the form `(E)` in order to get your code to compile. Use the `@SuppressWarnings("unchecked")` as necessary to get your code to compile without “unchecked cast” warnings.

#### Deleting Elements

Removing elements in open addressing is slightly tricky. A naive approach is to replace removed elements with the value *null*. However, this may short-circuit later probing sequences, yielding incorrect results. Instead, I suggest that you declare a data field called **REMOVED**:

```
private final static Object REMOVED = new Object();
```

- Every time an element is removed from the table, replace it with **REMOVED**.
- When searching for an element, continue probing if a probe yields **REMOVED**
- When adding an element, replace an instance of **REMOVED**.

## Resizing Table

Resize and rehash the table whenever the number of elements in the table plus the number of occurrences of `REMOVED` exceeds `thresholdSize`.

## The `iterator()` method:

Consequently, you do not need to implement an `Iterator` class for this assignment. However, since your class will implement `MySet<E>`, which in turn extends `java.lang.Iterable<E>`, you will need to have an `iterator()` method. Given that none of the tests or timings use an iterator, it is all right to leave the iterator unimplemented.

## Testing Your Hash Set

- **TestHashSetsSmall** will test `MyQuadraticHashSet` on a really small test case.
- **TestHashSets** will test it on larger cases, comparing its results on the `add`, `contains`, and `remove` operations to the results of performing the same operations on a `java.util.HashSet`.
- **TimeHashSets** to compare its runtime performance to that of `java.util.HashSet` and `MyHashSet` (the textbook's hash set class).

## Sample Results:

Here is a sample output from the `TimeHashSets` test program:

```
Each set will be timed on 2000000 add operations, 2000000 contains operations, and 2000000 remove operations.
```

```
Timing java.util.TreeSet
Runtime:  3.484 seconds
```

```
Timing java.util.HashSet
Runtime:  0.766 seconds
```

```
Timing MyHashSet from textbook Runtime:  0.953
seconds
```

```
Timing MyQuadraticHashSet with load threshold = 0.10
Runtime:  1.176 seconds
```

```
Timing MyQuadraticHashSet with load threshold = 0.50
Runtime:  0.681 seconds
```

Your runtimes do not need to match, but reexamine your code if your runtimes are drastically worse.

**Submission:** Submit your modified and commented `MyQuadraticHashSet.java` file.