



MARVIN NATOR

IT STUDENT | ASPIRING SOFTWARE/GAME DEVELOPER

CONTACT

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SOFT SKILLS

- Problem-solving
- Critical Thinking
- Willingness to learn
- Teamwork
- Time management

TECH SKILLS

- Python
- Java
- JavaScript
- C#
- Dart
- C++
- SQL, MySQL
- Web Development

FRAMEWORKS/ TOOLS

- Unity Engine
- NetBeans
- Arduino
- ASP.NET
- Flutter



PROFILE

Motivated 4th year Information Technology student seeking an internship/OJT opportunity. Experienced in software development, Unity, Flutter, and database systems, with strong interest in game development and immersive technologies.



EDUCATION

**Bachelor of Science In Information
Technology**
City College of Tagaytay

2022 - 2026

Senior High School Diploma
Sto.Domingo Integrated Highschool

2020 - 2022



ACADEMIC PROJECT

Virtual Reality Application for Disaster Preparedness Simulation

- Developed a VR application using Unity Engine
- Simulated disaster scenarios such as fire, earthquake, and typhoon
- Guided users with interactive instructions and wayfinding
- Designed to train students on proper disaster response

Internship and Placement Tracking System (Web-Based System)

- Designed a system for students to find internships and job opportunities
- Enabled users to track application status across multiple companies
- Implemented admin functionality for job posting and management
- Developed secure user roles (student, admin, company)



OTHER PROJECTS

Fortune Gems – Flutter Slot Machine Game

Built a slot machine-style game using Flutter.
Implemented animated reels, win detection, and audio effects.

Arduino-based Pen Vending Machine

Integrated Arduino with Bluetooth and Flutter mobile app.
Coin and Bluetooth-based Vending machine.
Controlled vending logic, LCD display, sensors, and buzzer.