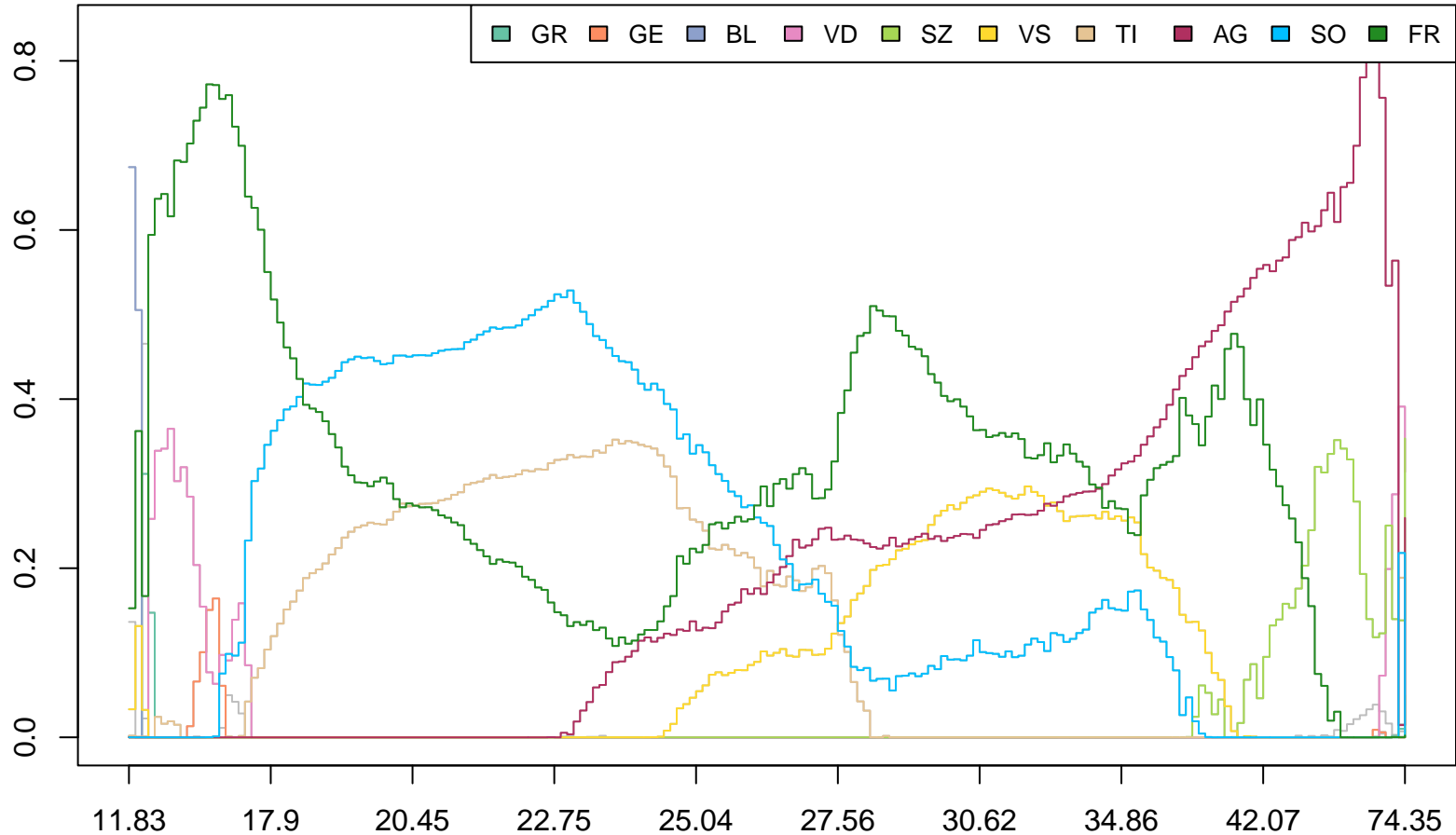
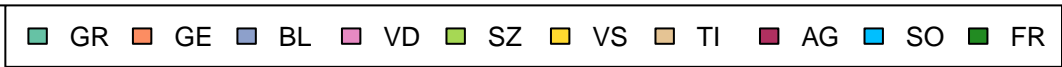


weights



y