

Logbook

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1.1 Week 1

Problems

During the first week no major problems were encountered.

Proposed Solutions

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Reflections

The team feels that they have sufficient guidance in which tool to investigate for the product development. Each and everyone also feels satisfied with being assigned a static role throughout the whole project.

Meetings

An introduction meeting was held the first day of the course, as well as a secondary meeting to do some general planning and work-assignment. The first meeting with our supervisor was held

Interim Goals

Everyone should familiarize themselves with the relevant tool we are using and the protocols and tools related to their specific role within the project.

Description of Individual Performance

- **Martin Blom**
I spent my time mostly looking at tutorials and getting to know Unity. I also worked on fixing templates for documentation since i have the role of Secretary.
- **Felix Jönsson**
Brushed up on my Scrum knowledge since I was assigned as the team's Scrum Master. Also installed necessary tools and did some "Hello World" projects of varying difficulty in Unity.
- **Hannes Kaulio**
This week I mainly watched unity tutorials.
- **Arvid Nyberg**
- **Marcus Schagerberg**
I focused on administrative tasks such as preparing the time report and

setting up a CI/CD for autocompilation of LaTeX documents. In addition to that I setup a document structure in Overleaf

- **Jakob Windt**

This past week I spent my time mostly on getting to know Unity. For example, I made a simple program where the user can move around on a flat surface, as well as jump. Furthermore, I spent some time in Overleaf, creating a template for the weekly logbook.

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