Notes

Martin Blom   Felix Jönsson   Hannes Kaulio
Arvid Nyberg   Marcus Schagerberg   Jakob Windt

Spring 2023

Contents

1 Competence role assignments

A list of competences among the members was created, with roles in Discord assigned according to this list. The goal of these roles are to know who you should ask for assistance when you need help in different areas. With the Discord roles, members can ping a specific role which sends a notification to all those who are proficient in that area so they can assist.

This list is compiled below, but aims to be updated later in the project as we gain new competences and improve our skills.

- **Git:** Marcus Schagerberg, Hannes Kaulio
- **Unity:** Felix Jönsson
- **Trello:** Felix Jönsson, Marcus Schagerberg
- **LaTeX:** Marcus Schagerberg

2 Project plan assignments

The different parts of the project plans were assigned to different members so that all parts of the project plan has at least one responsible author.

- **Background:** Martin Blom
- **Purpose:** Jakob Windt
- **Problem:** Hannes Kaulio, Felix Jönsson
- **Scope:** Jakob Windt
- **Method:** Marcus Schagerberg
- **Ethics:** Arvid Nyberg
- **Time plan:** Martin Blom, Felix Jönsson, Hannes Kaulio, Arvid Nyberg, Marcus Schagerberg, Jakob Windt

Identified potential problems that will be relevant for the project plan report: Collaboration, General Unity Development, Traffic Flow Modelling, UI, Performance Optimization, and Testing.

We decided to utilize GitHub pull requests for our code reviews. We will try to let every pull request be open for review for anybody but might later on go with a designated reviewer for each developer.

GitHub issues will also be used for bug reporting.