DDG University

Informal Goals

- 1. Learn new things related to technology.
- 2. Learn from each other.
- 3. Foster inter-team building.
- 4. To become better engineers.

Search for DDG University in Asana.

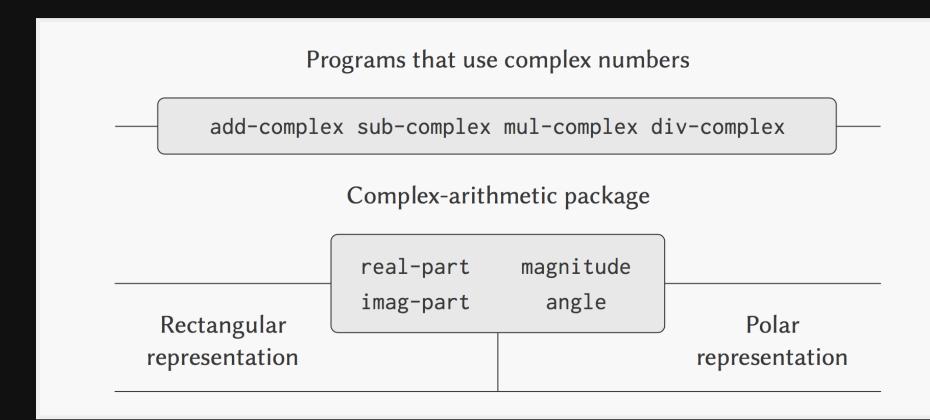
Structure and Interpretation of Computer Programs (SICP)

by Harold Abelson and Gerald Jay Sussman

2.4 Multiple Representations for Abstract Data

- 1. Generic operations with explicit dispatch
- 2. Data-directed programming
- 3. Message passing

Complex Numbers API



Complex Numbers API (cont)

```
(define (add-complex z1 z2)
  (make-from-real-imag
  (+ (real-part z1) (real-part z2))
  (+ (imag-part z1) (imag-part z2))))
(define (sub-complex z1 z2)
  (make-from-real-imag
  (- (real-part z1) (real-part z2))
  (- (imag-part z1) (imag-part z2))))
(define (mul-complex z1 z2)
  (make-from-mag-ang
  (* (magnitude z1) (magnitude z2))
  (+ (angle z1) (angle z2))))
(define (div-complex z1 z2)
  (make-from-mag-ang
  (/ (magnitude z1) (magnitude z2))
  (- (angle z1) (angle z2)))
```

We need:

- make-from-real-imag | make-from-mag-ang
- real-part | imag-part
- magnitude | angle

Two Incompatible Implementations

This won't work

- Two different internal representations.
- Naming conflicts.

Creating Types

```
type tag | contents |
```

```
(define (attach-tag type-tag contents)
 (cons type-tag contents))
(define (type-tag datum)
  (if (pair? datum)
      (car datum)
      (error "Bad tagged datum:
              TYPE-TAG" datum)))
(define (contents datum)
 (if (pair? datum)
      (cdr datum)
      (error "Bad tagged datum:
              CONTENTS datum)))
(define (rectangular? z)
 (eq? (type-tag z) 'rectangular))
(define (polar? z)
 (eq? (type-tag z) 'polar))
```

Implementation A

```
(define (real-part z) (car z))
(define (imag-part z) (cdr z))
(define (magnitude z)
  (sqrt (+ (square (real-part z))
           (square (imag-part z)))))
(define (angle z)
  (atan (imag-part z) (real-part z)))
(define (make-from-real-imag x y)
 (cons x y))
(define (make-from-mag-ang r a)
 (cons (* r (cos a)) (* r (sin a))))
(define (real-part-rectangular z) (car z))
(define (imag-part-rectangular z) (cdr z))
(define (magnitude-rectangular z)
 (sqrt (+ (square (real-part-rectangular z))
           (square (imag-part-rectangular z)))))
(define (angle-rectangular z)
  (atan (imag-part-rectangular z)
        (real-part-rectangular z)))
(define (make-from-real-imag-rectangular x y)
  (attach-tag 'rectangular (cons x y)))
(define (make-from-mag-ang-rectangular r a)
  (attach-tag 'rectangular
   (cons (* r (cos a)) (* r (sin a)))))
```

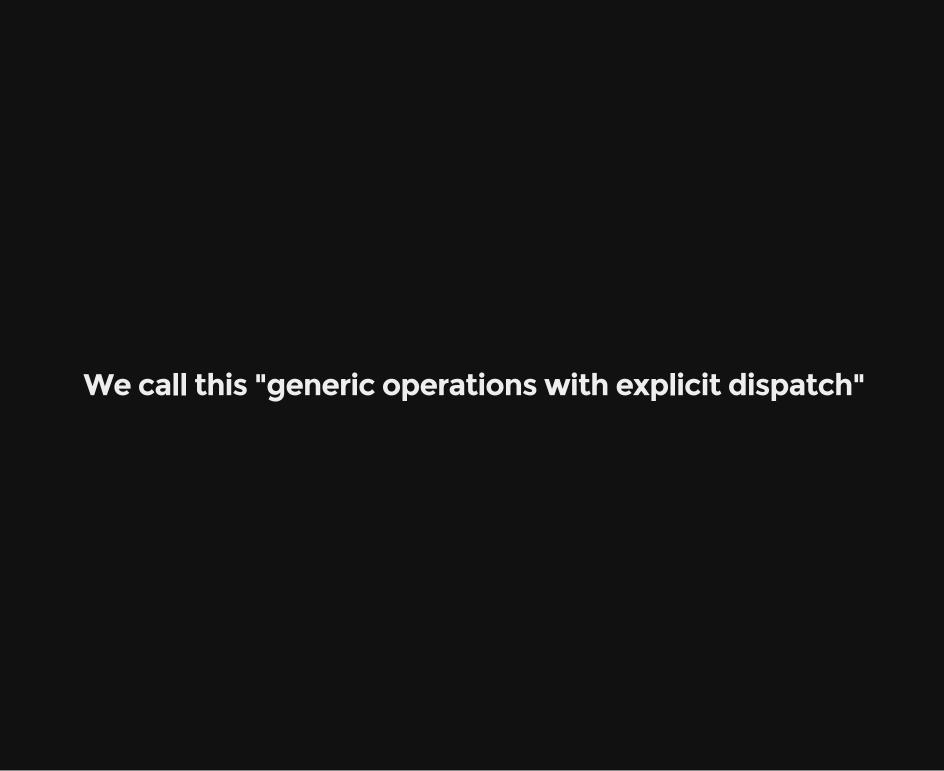
Implementation B

```
(define (real-part z)
  (* (magnitude z) (cos (angle z))))
(define (imag-part z)
 (* (magnitude z) (sin (angle z))))
(define (magnitude z) (car z))
(define (angle z) (cdr z))
(define (make-from-real-imag x y)
  (cons (sqrt (+ (square x) (square y)))
        (atan y x)))
(define (make-from-mag-ang r a)
  (cons r a))
(define (real-part-polar z)
  (* (magnitude-polar z) (cos (angle-polar z))))
```

Interfacing with the API

To use these implementations we either have to modify our complex number API or create the following interstitial layer:

```
(define (real-part z)
  (cond ((rectangular? z)
         (real-part-rectangular (contents z)))
        ((polar? z)
         (real-part-polar (contents z)))
        (else (error "Unknown type: REAL-PART" z))))
(define (imag-part z)
  (cond ((rectangular? z)
         (imag-part-rectangular (contents z)))
        ((polar? z)
         (imag-part-polar (contents z)))
        (else (error "Unknown type: IMAG-PART" z))))
(define (magnitude z)
  (cond ((rectangular? z)
         (magnitude-rectangular (contents z)))
        ((polar? z)
         (magnitude-polar (contents z)))
        (else (error "Unknown type: MAGNITUDE" z))))
```



Data-Directed Programming

Types		
Operations	Polar	Rectangular
real-part	real-part-polar	real-part-rectangular
imag-part	imag-part-polar	imag-part-rectangular
magnitude	magnitude-polar	magnitude-rectangular
angle	angle-polar	angle-rectangular

```
(put \langle op \langle \tauter \text{item})
(get \langle op \langle \tauter \text{type})
```

The Rectangular Implementation "Package"

```
(define (install-rectangular-package)
  ;; internal procedures
  (define (real-part z) (car z))
  (define (imag-part z) (cdr z))
  (define (make-from-real-imag x y)
    (cons x y))
  (define (magnitude z)
    (sqrt (+ (square (real-part z))
           (square (imag-part z)))))
  (define (angle z)
   (atan (imag-part z) (real-part z)))
  (define (make-from-mag-ang r a)
    (cons (* r (cos a)) (* r (sin a))))
  ;; interface to the rest of the system
  (define (tag x)
    (attach-tag 'rectangular x))
  (put 'real-part 'rectangular real-part)
  (put 'imag-part 'rectangular imag-part)
  (put 'magnitude 'rectangular magnitude)
  (put 'angle 'rectangular angle)
```

The Polar Implementation "Package"

```
(define (install-polar-package)
  (define (magnitude z) (car z))
  (define (angle z) (cdr z))
  (define (make-from-mag-ang r a) (cons r a))
  (define (real-part z)
   (* (magnitude z) (cos (angle z))))
  (define (imag-part z)
    (* (magnitude z) (sin (angle z))))
  (define (make-from-real-imag x y)
    (cons (sqrt (+ (square x) (square y)))
          (atan y x))
  ;; interface to the rest of the system
  (define (tag x) (attach-tag 'polar x))
  (put 'real-part 'polar real-part)
  (put 'imag-part 'polar imag-part)
  (put 'magnitude 'polar magnitude)
  (put 'angle 'polar angle)
  (put 'make-from-real-imag 'polar
       (lambda (x y)
```

Interfacing with the API

```
(define (real-part z)
  ((get 'real-part (type-tag z)) (contents z)))
(define (imag-part z)
  ((get 'imag-part (type-tag z)) (contents z)))
(define (magnitude z)
  ((get 'magnitude (type-tag z)) (contents z)))
(define (angle z)
  ((get 'angle (type-tag z)) (contents z)))

(define (make-from-real-imag x y)
  ((get 'make-from-real-imag 'rectangular)
        x y))

(define (make-from-mag-ang r a)
  ((get 'make-from-mag-ang 'polar)
        r a))
```

Message Passing

Look familiar?

```
(define foo (make-from-real-imag 10 20))
(foo 'real-part)
;10
```

That's all for section 2.4. Thanks!