0x00 0x01 0x00 0x03 0x00 0x00 0xAD 0xAD 0x0D 0x0D 0x34 0x34 0x00 0x00 0x00 0x00

|——— V1 Header ———| |——————————————— V1 Color Block ————————————————| |————————

0xC7 0xC7 0x7A 0x7A 0x31 0x31 0x00 0x00 0x00 0x00 0xF1 0xF1 0x0F 0x0F 0x6B 0x6B

—————— V1 Color Block ————————————————| |——————————————— V1 Color Block ———————

0x00 0x00 0x00 0x02 0x00 0x03 0x00 0x00 0xAD 0xAD 0x0D 0x0D 0x34 0x34 0x00 0x00

————————| |——— V2 Header ———| |————————————————————————————————————————————————

0x00 0x00 0x00 0x06 0x00 0x61 0x00 0x64 0x00 0x30 0x00 0x64 0x00 0x33 0x00 0x34

————————— V2 Color Block ——————————————————————————————————————————————————————

0x00 0x00 0x00 0x00 0xC7 0xC7 0x7A 0x7A 0x31 0x31 0x00 0x00 0x00 0x00 0x00 0x06

————————| |——————————————————————————————————————————————————— V2 Color Block —

0x00 0x63 0x00 0x37 0x00 0x37 0x00 0x61 0x00 0x33 0x00 0x31 0x00 0x00 0x00 0x00

————————————————————————————————————————————————————————————————————| |————————

0xF1 0xF1 0x0F 0x0F 0x6B 0x6B 0x00 0x00 0x00 0x00 0x00 0x06 0x00 0x66 0x00 0x31

——————————————————————————————————————————————— V2 Color Block ————————————————

0x00 0x30 0x00 0x66 0x00 0x36 0x00 0x62 0x00 0x00

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**Legend:**

Yellow : Protocol version (1 or 2)  
Gray : Number of colors  
Light blue : Color space (RGB = 0, HSB = 1, CMYK = 2, Lab = 7, Grayscale = 8)  
Red : W variable (RGB = R, HSB = H, CYMK = C, Lab = L, Grayscale = Grayscale)  
Green : X variable (RGB = G, HSB = S, CYMK = Y, Lab = a, Grayscale = 0)  
Blue : Y variable (RGB = B, HSB = B, CYMK = M, Lab = b, Grayscale = 0)  
Purple : Z variable (RGB = 0, HSB = 0, CYMK = K, Lab = 0, Grayscale = 0)  
Teal : 0 (constant)  
Black : Name length +1 (characters, not bytes)  
Dark blue : Color name in UTF16 encoding (ending with 2 Bytes of zeros)