Weird

Explore unconventional aesthetics with the experimental `--weird` or `--w` parameter. This parameter introduces quirky and offbeat qualities to your generated images, resulting in unique and unexpected outcomes.

> `--weird` accepts values: 0–3000.
>
> The default --weird value is 0.
>
> --weird is a highly experimental feature. What's weird may change over time
>
> --weird is compatible with **Midjourney Model Versions 5, 5.1, and 5.2**
>
> --weird is not fully compatible with **seeds**

The Influence of Weird on Jobs

The optimal `--weird` value is dependent on the prompt and requires experimentation. Try starting with smaller values, such as 250 or 500, and then go up/down from there. If you want a generation to be conventionally attractive and weird, try mixing higher `--stylize` values with `--weird`. Try starting with similar values for both. Example `/imagine prompt cyanotype cat --stylize 250 --weird 250`.
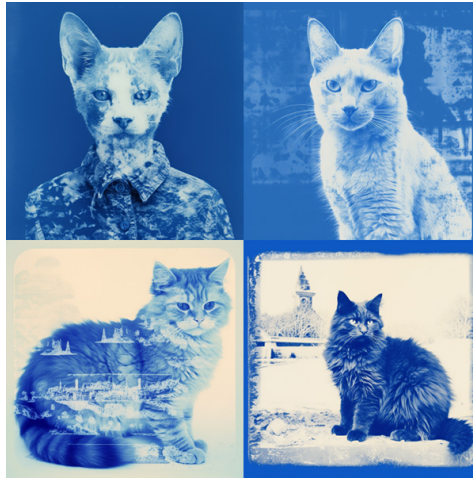
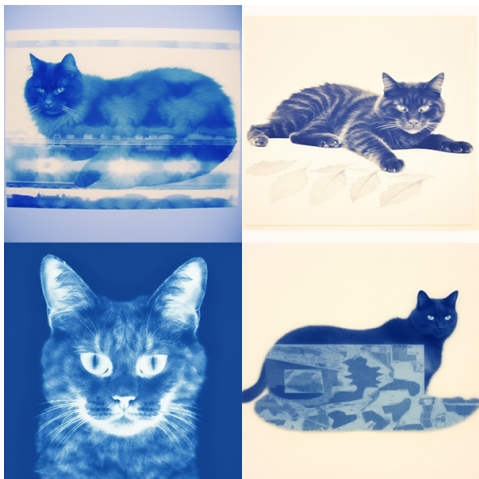prompt example: `/imagine prompt cyanotype cat --weird 250`

--weird 0 --weird 250

--weird 500 --weird 1000

prompt example: /imagine prompt lithograph potato --weird 250

--weird 0 --weird 250

--weird 500

--weird 1000

prompt example: /imagine prompt clockwork chicken --weird 250

--weird 0

--weird 250

--weird 500

--weird 1000

What's the difference between `--weird`, `--chaos`, and `--stylize`?

`--chaos` controls how diverse the initial grid images are from each other.

`--stylize` controls how strongly Midjourney's default aesthetic is applied.

`--weird` controls how unusual an image is compared to previous Midjourney images.

How to Use the Weird Parameter

Add `--weird <value>` or `--w <value>` to the end of your prompt.

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