

# Seeds

The Midjourney bot uses a seed number to create a field of visual noise, like television static, as a starting point to generate the initial image grids. Seed numbers are generated randomly for each image but can be specified with the `--seed` parameter. If you use the same seed number and prompt, you will get similar final images.

- `--seed` accepts whole numbers 0–4294967295.
- `--seed` values only influence the initial image grid.
- Identical `--seed` values using [Model Versions 1, 2, 3, test](#), and `testp` will produce images with similar composition, color, and details.
- Identical `--seed` values using [Model Versions 4, 5](#), and `niji` will produce nearly identical images.
- Seed numbers are not static and should not be relied upon between sessions.

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## Seed Parameter

If no Seed is specified, Midjourney will use a randomly generated seed number, producing a wide variety of options each time a prompt is used.

### Jobs run three times with random seeds:

prompt example: `/imagine prompt celadon owl  
pitcher`





**Jobs run two times with --seed 123:**


prompt example: /imagine prompt celadon owl  
pitcher --seed 123

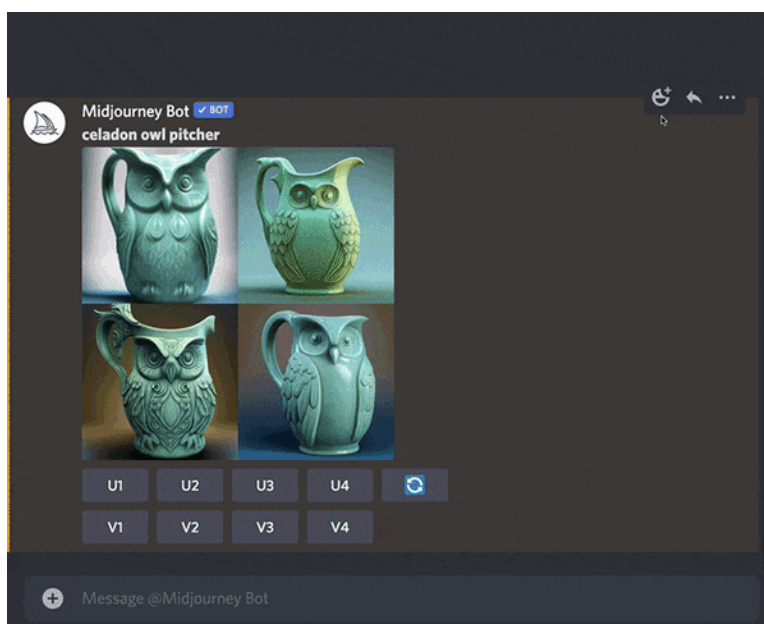




# How to Find a Job's Seed Number

## Use a Discord Emoji Reaction

Find the seed number of a Job in discord by [reacting](#) with an  [envelope emoji](#) to a Job.



## Use The Show Command to Bring Back Old Jobs



To get the seed number for a past image, copy the job ID and use the `/show <Job ID #>` command with that ID to revive the Job. You can then react to the newly regenerated Job with an 📧 envelope emoji.

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## How To Change Seed Numbers

### Use the `--seed` Parameter

Add `--seed <value>` to the end of your prompt.

 `/imagine`  

←

Previous  
Repeat

Next  
Style

→