Chaos

The --chaos or --c parameter influences how varied the initial image grids are. High --chaos values will produce more unusual and unexpected results and compositions. Lower --chaos values have more reliable, repeatable results.

```
--chaos accepts values 0-100.
```

The default --chaos value is 0.

The Influence of Chaos on Jobs

No --chaos value

Using a low --chaos value, or not specifying a value, will produce initial image grids that are similar each time a Job is run.

```
prompt example: imagine/ prompt watermelon owl hybrid --c 0
```







Low --chaos values

Using a low --chaos value, or not specifying a value, will produce initial image grids that are slightly varied each time a Job is run.

prompt example: imagine/ prompt watermelon owl
hybrid --c 10







Moderate --chaos values

Using a low --chaos value, or not specifying a value, will produce initial image grids that are slightly varied each time a Job is run.

hybrid --c 25







High --chaos Values

Using a higher --chaos value will produce initial image grids that are more varied and unexpected each time a Job is run.

prompt example: imagine/ prompt watermelon owl hybrid --c 50







Very High --chaos Values

Using extremely high --chaos values will produce initial image grids that are varied and have unexpected compositions or artistic mediums each time a Job is run.







How to Change the Chaos Value

Use the --chaos or --c Parameter

Add --chaos <value> or --c <value> to the end of your prompt.

