**COMMUNIST PROGRAMMER’S PARTY**

Project Digitalization

**Minutes of the Meeting**

Software Requirements Specifications 1

**DETAILS**

* Date: September 19, 2024
* Time: 6:00 PM – 8:00 PM
* Location: Communist Programmer’s Party Discord Server
* Attendees:
  + Adrienne Clark Atim
  + Ivan David
  + Aris Justine Dizon
  + Marc Victor Velasquez

**AGENDA**

Preparing the Software Requirements Specifications

* All members of the development team worked on the software requirements specifications as part of an academic requirement due on the same day.
* The creation of new information was minimized since the project specifications and game design document was already prepared beforehand.

New Project Name

* Aris Justine Dizon proposed multiple variants for the project name based on the contents of the game design document such as: Shattered Realities, The Purge of Digitalization, Echoes of the Imperium, Bastian’s Awakening, The Weight of Power, Digital Ruins, Chaos and Redemption, The Last Weapon, Fractured Memories, Fate of the Aeternum, Dawn of the Shattered, The Digital Reckoning, Legacy of Control, Rise of the Rogue, Aeternum’s Fall, The Memory of Power, Broken Bonds, Endgame of the Imperium, A World Unmade, and The Last Stand of Humanity.
* Adrienne Atim has determined the commercial project name: **Shattered Eternity**.