

Calculus in 2 or more Variables

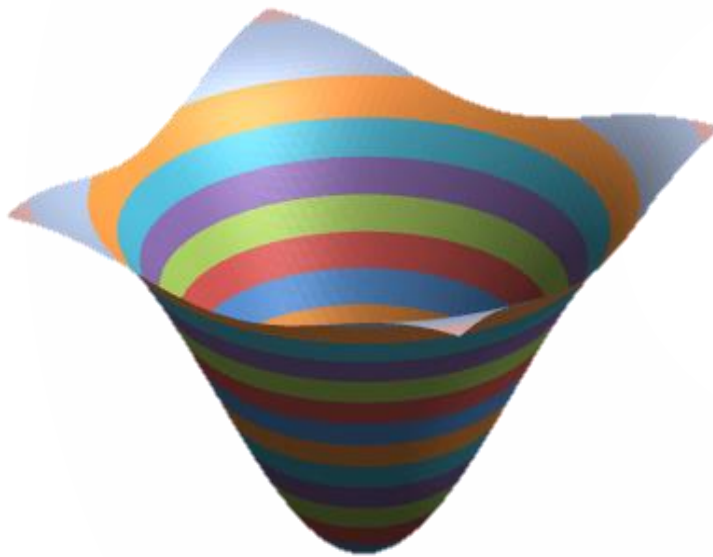
- graphical meaning
- calculating a gradient

First, a Note

While you're learning how to do these calculations for the first time, variables will be written as x , y , z instead of x_1 , x_2 , x_3 because it's a lot less confusing. However, be aware that in the “real world”, subscripts are more commonly used.

Graphical Meaning

Functions in 2 variables can be graphed in 3 dimensions:

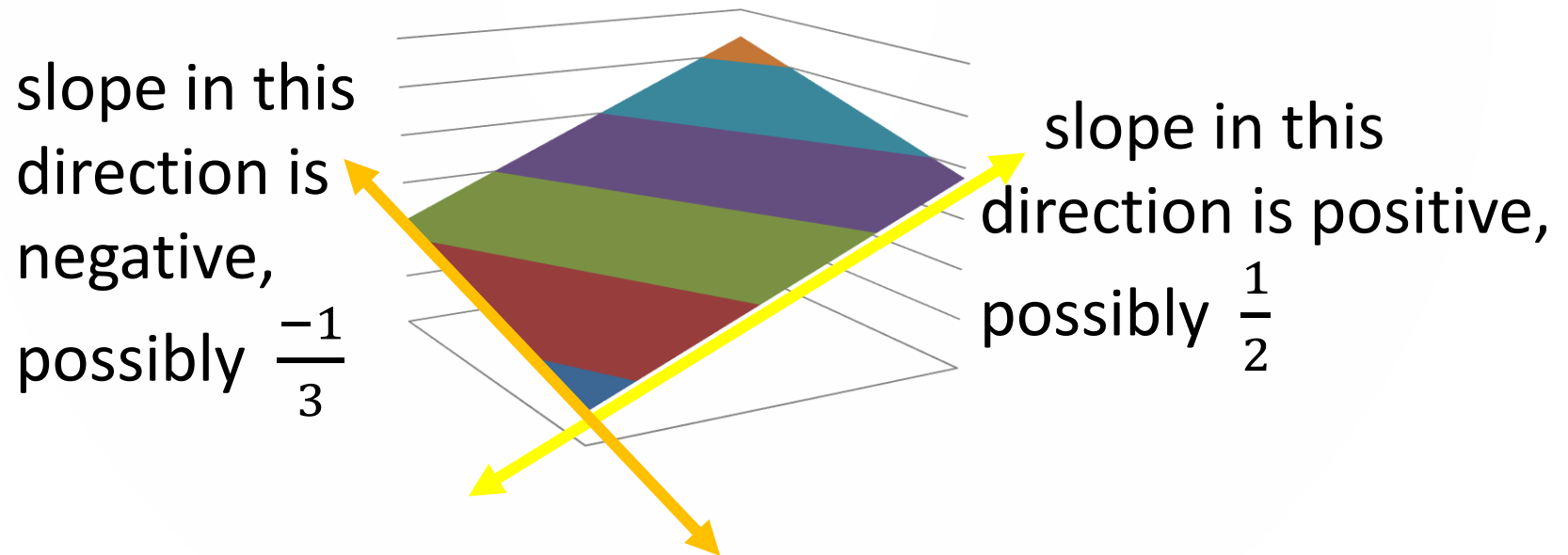


At each point on this graph, there is a slope; unlike calculus in 2 dimensions the slope is determined not by a line but by a plane.

Are there any locations on this graph where the slope appears to be zero? What does that mean?

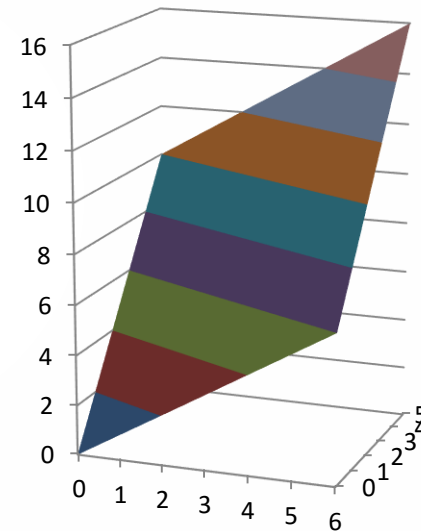
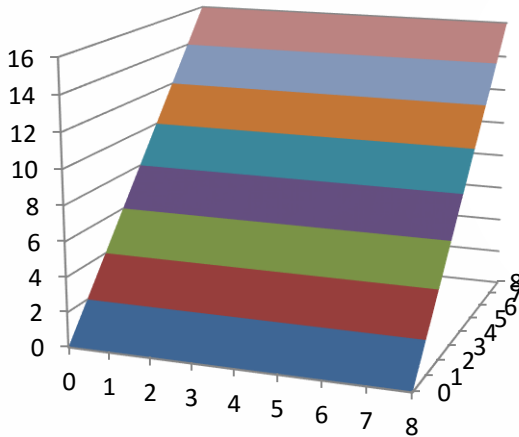
Graphical Meaning

There are many ways to define the slope of a plane. One of them is to use a pair of slopes, z/x and z/y , where z is the vertical dimension and x and y are the two nonvertical dimensions.



Graphical Meaning

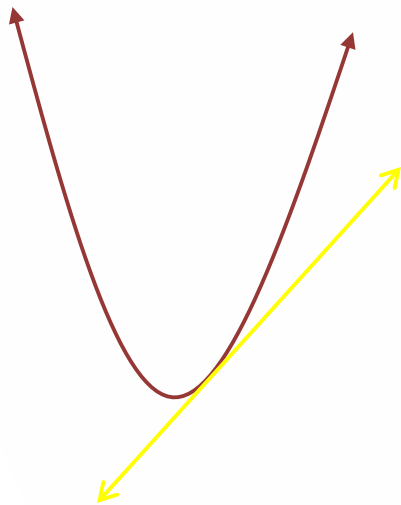
The graph below left shows a plane with a slope of 2 in one dimension and a slope of 0 in the other.



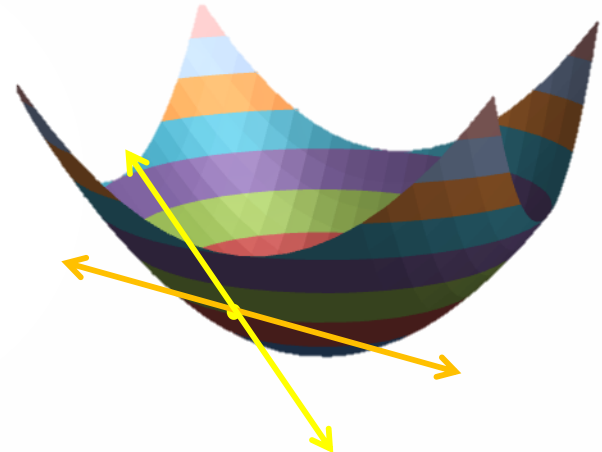
The graph above right shows a plane with a slope of 1 in one dimension and a slope of 2 in the other.

Graphical Meaning

So when we do calculus on 3D graphs, we're no longer looking for the slope of one line...



1-variable derivative



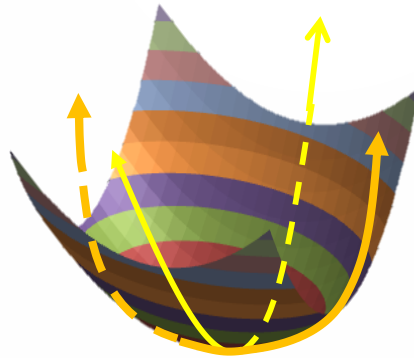
2-variable derivative

...we're looking for the slopes of two lines.

Finding the Gradient

The derivative in multiple dimensions is so different it has its own name: **gradient**.

When finding a gradient, we use a concept addressed in an earlier unit, of dealing with a 3D graph one cross-section at a time.



Finding the Gradient

The method we used in the second unit, called **cyclic coordinate search**, isolated each variable in turn by substituting constants for the other variables.

Then the function was minimized for the remaining variable and the process repeated.

Finding a gradient is pretty much the same.

Practice Problems 1 and 2

Consider the function

$$f(x, y, z) = 2x^2 + 3xy + 2z^2y - 4xyz$$

1. Rewrite this function substituting...

a) $x = 2, y = 4$

b) $x = -1, z = 3$

c) $y = -2, z = 100$

d) $x = 3, y = 2, z = -8$

2. Find the derivative of each function in 1a-d with respect to the remaining variable.

Practice Problem 3

Consider the function

$$f(x, y) = x^3 + 2x^2y - 3xy^2 + 8$$

Find the derivative with respect to x if...

- a) $y = 2$ b) $y = 1$ c) $y = 100$
- d) y is unknown, but a constant

Find the derivative with respect to y if...

- e) $x = 4$ f) $x = -2$
- g) x is unknown, but a constant

Finding the Gradient

When finding the gradient of a function in two variables, the procedure is:

1. Derive with respect to the first variable, treating the second as a constant
2. Derive with respect to the second variable, treating the first as a constant

3. Write the result as a vector $\begin{bmatrix} df/dx & df/dy \end{bmatrix}$

(These are called the **partial derivatives** of f .)

Finding the Gradient

So, if the function was $f(x, y) = x^2 + 3xy - y^3$,

- the derivative with respect to x (y is constant) is: $2x + 3y$
- the derivative with respect to y (x is constant) is: $3x - 3y^2$

Therefore the gradient is $[2x + 3y \quad 3x - 3y^2]$

Practice Problem 4

Find the gradient of:

a) $f(x, y) = 3x^2 + 4xy^2 - 2y + 7$

b) $f(x, y) = 7x^4 + 8y^3 - 3x^2y^2 + 12y$

c) $f(x, y) = x^2 + y^2$

d) $f(x, y) = 12xy$

Gradients Beyond 3D

The gradient in more variables is found in much the same way:

1. Derive with respect to the first variable, treating *all* others as constants
2. Repeat for all other variables
3. Write the resulting partial derivatives as a vector.

Practice Problem 5

a) Find the gradient of

$$f(x, y, z) = 2x^2 + 3xy + 2z^2y - 4xyz$$

b) Find the gradient of

$$f(x, y, z, w) = 2xy + 4yz - 3yz^2w$$