

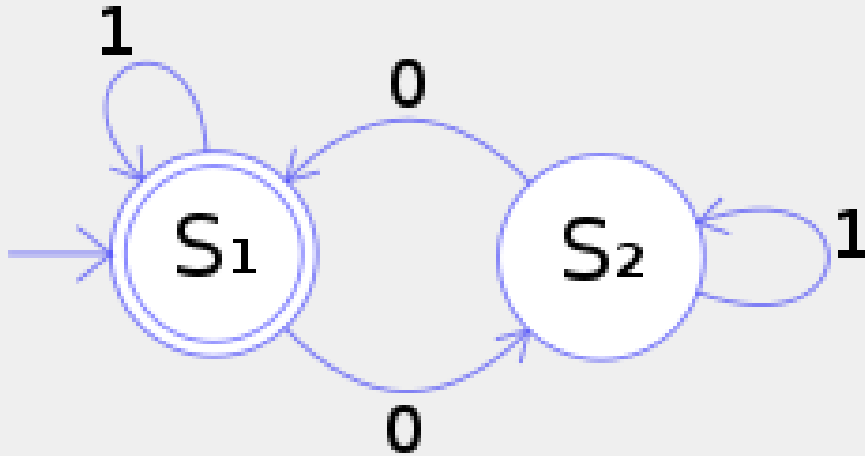
KMP DFA

Into & Live Coding



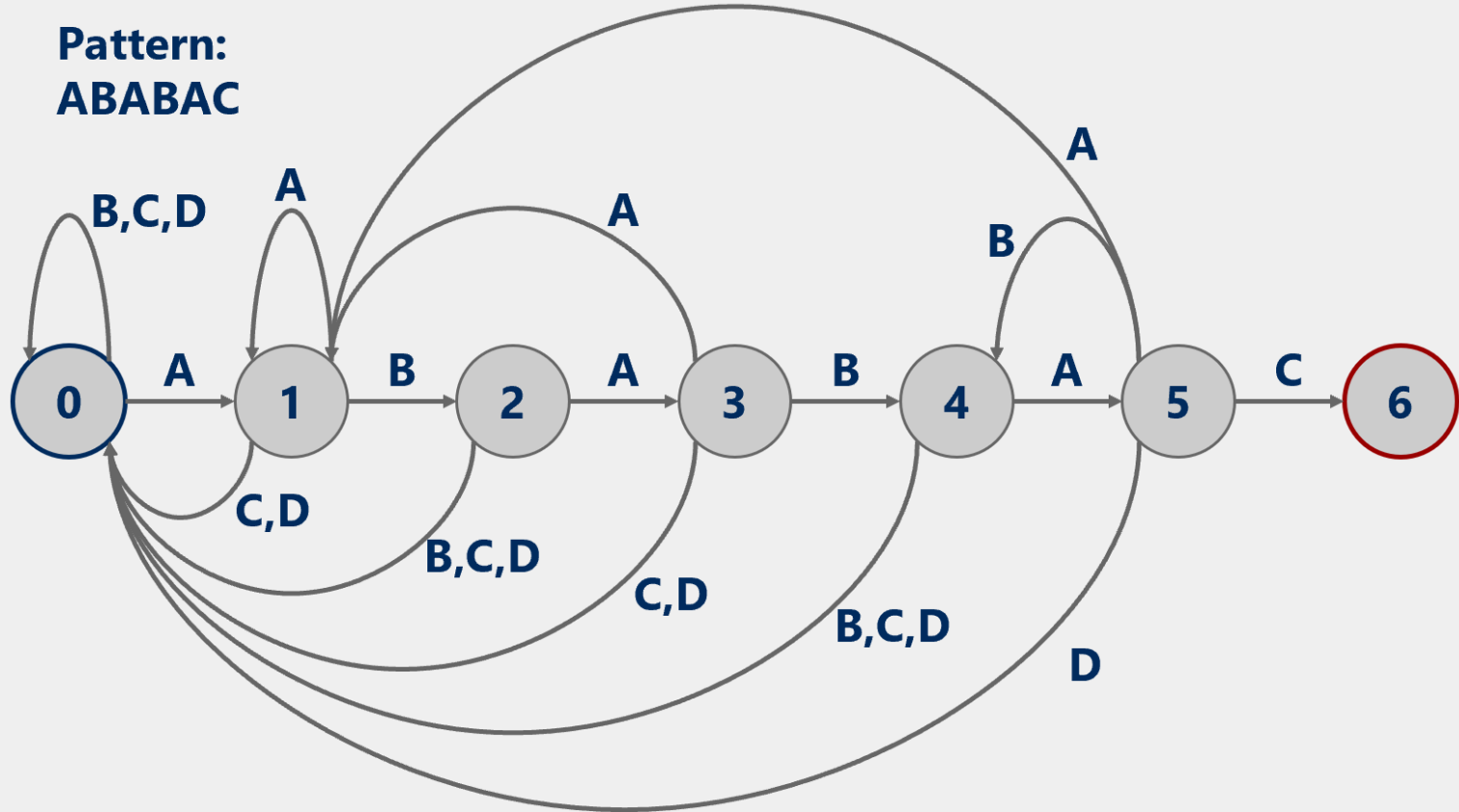
Wut?

- KMP = Knuth Morris Pratt
- DFA = Deterministic Finite Automaton
- <https://youtu.be/X7HmltUWXgs?t=32>



KMP DFA

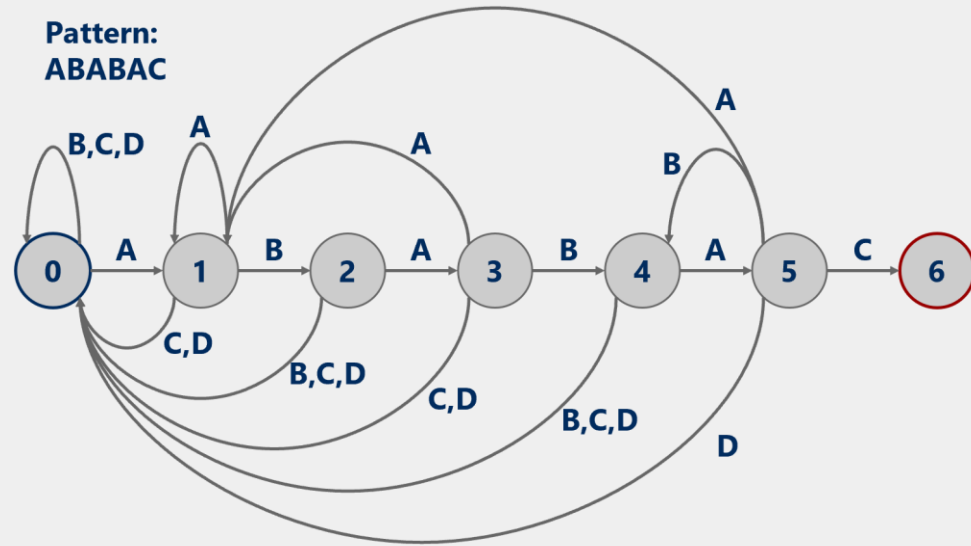
Pattern:
ABABAC



KMP DFA

Searching for ABABAC in ABABABAC

Character	State
Initial	0
A	
B	
A	
B	
A	
B	
A	
C	



Reverse-Engineering

- Looking at code, figure out what it's doing.
- Often useful when implementing complicated algorithms.

Reverse-Engineering

```
// dfa[i][j] = k denotes the transition function will go k'th state  
// with character i from state j
```

```
dfa = new int[CHAR_END - CHAR_START][pattern.length + 1];
```

```
//Build DFA
```

```
dfa[pattern[0]][0] = 1;
```

```
int X = 0; //longest prefix suffix
```

```
for(int state = 1; state < pattern.length; state++) {
```

```
    for(int c = CHAR_START; c < CHAR_END; c++) {
```

```
        dfa[c][state] = dfa[c][X];
```

```
    }
```

```
    int c = pattern[state];
```

```
    dfa[c][state] = state + 1;
```

```
    X = dfa[c][X];
```

```
}
```

Think About

- Let's write Search!