



# Lights, camera, action!

## Building distributed applications with Dapr Actors



Marc Duiker  
Sr Dev Advocate

Diagrid

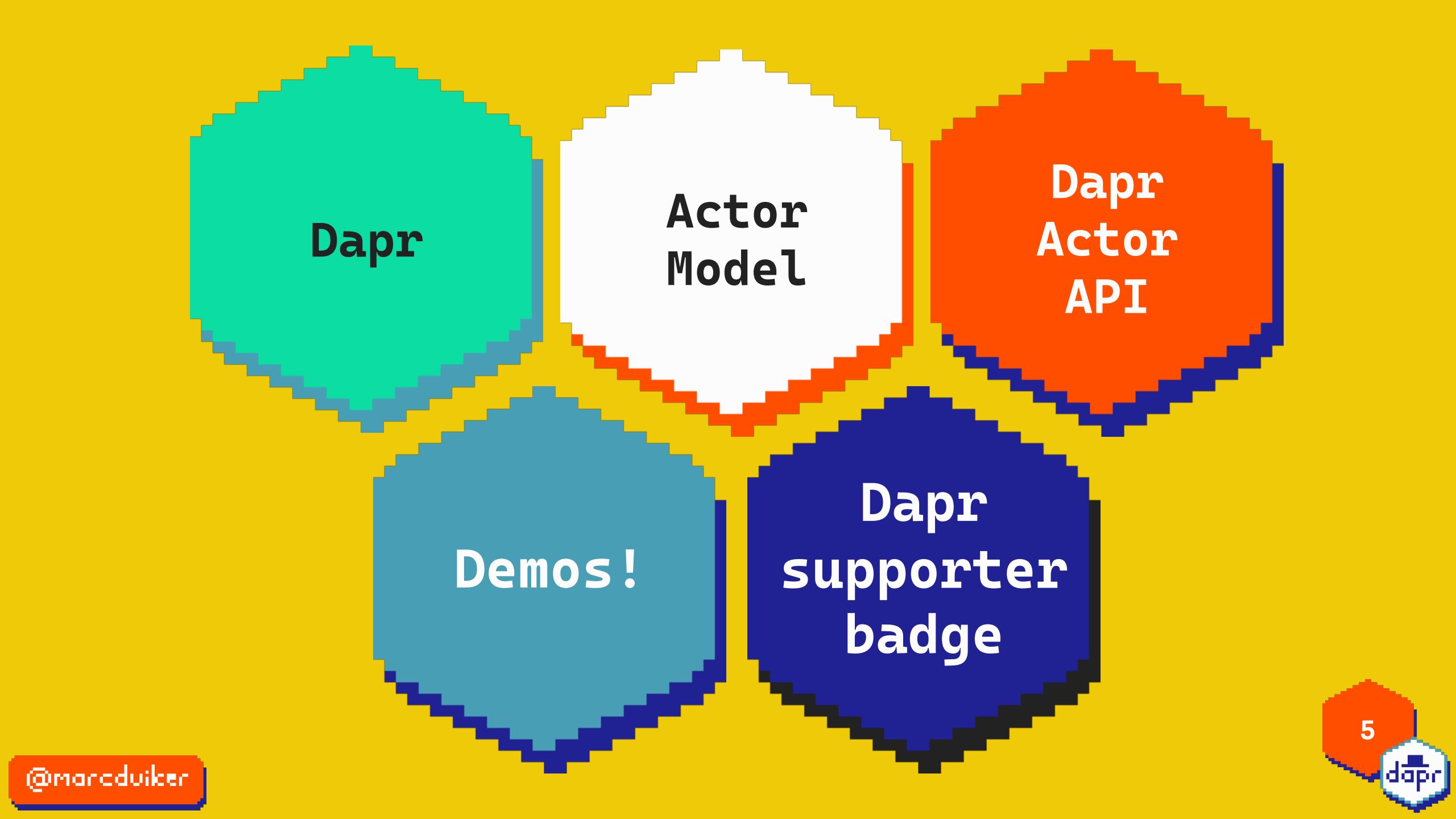
Azure MVP  
Dapr Community Manager

pixel art



Distributed  
application  
runtime





Dapr

Actor  
Model

Dapr  
Actor  
API

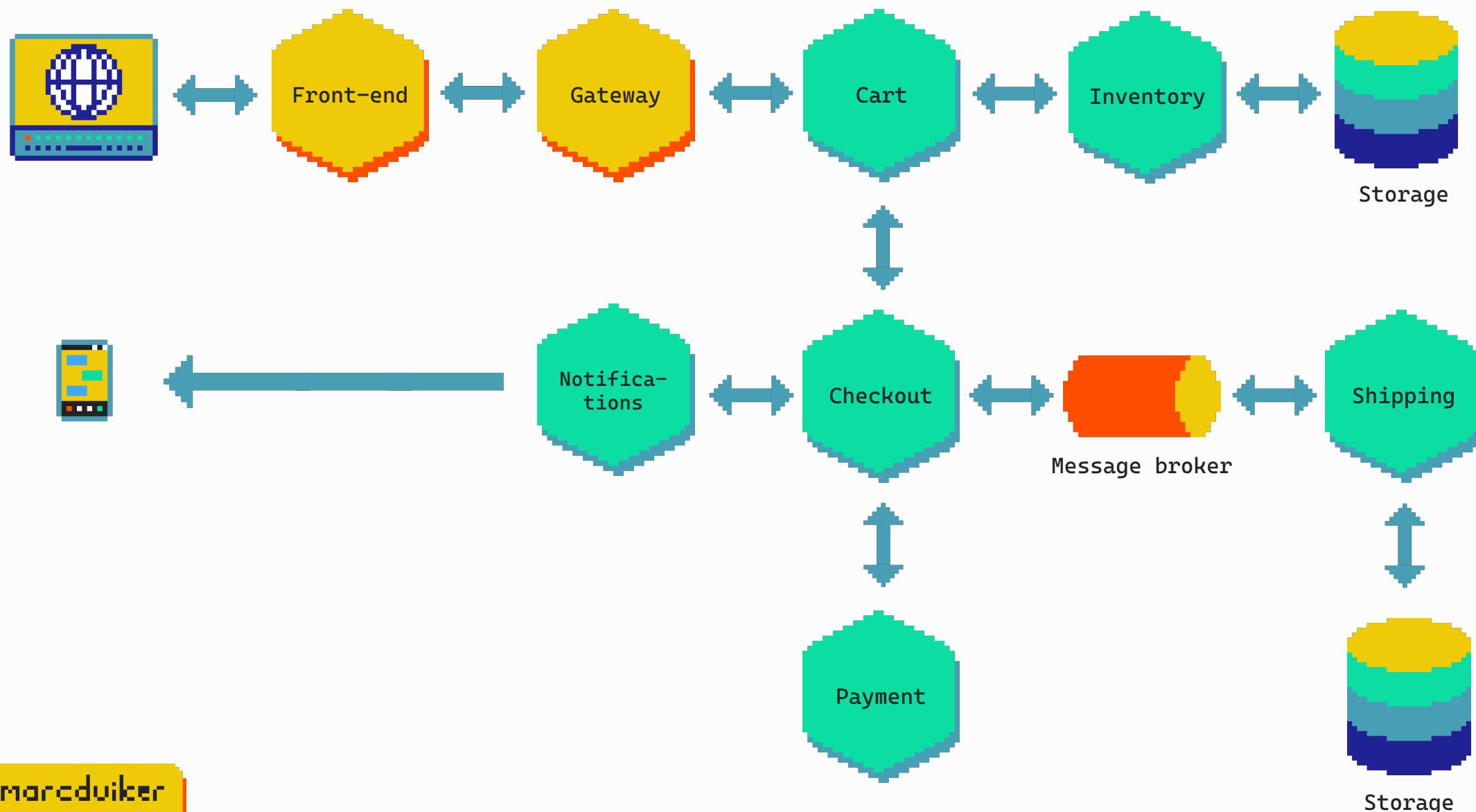
Demos!

Dapr  
supporter  
badge

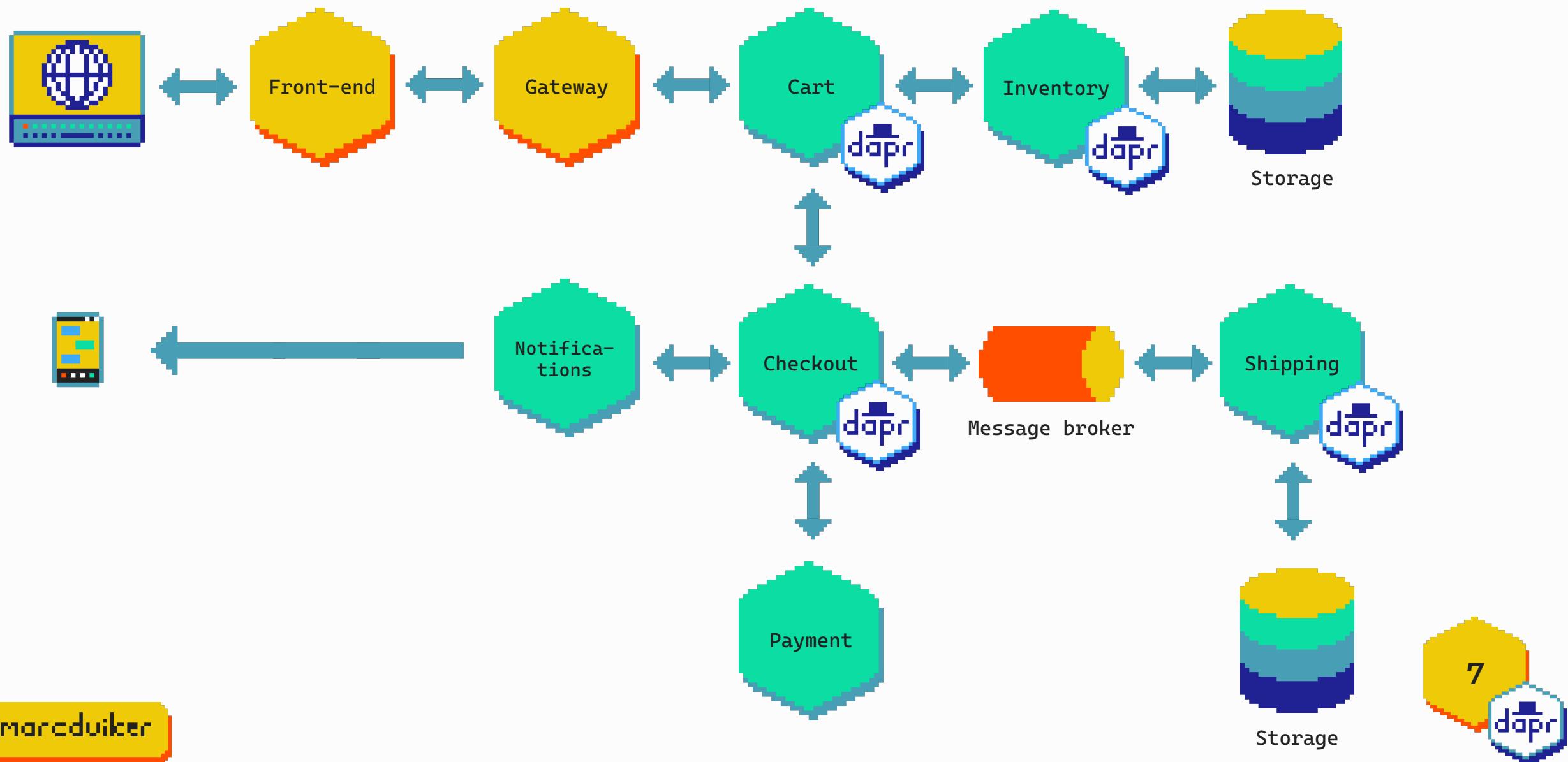
5



# Distributed apps



# Distributed apps with Dapr



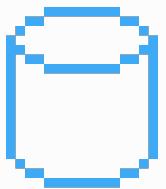
Built-in **security**,  
**resiliency** and **observability**  
capabilities.

Speeds up microservice development by providing an integrated set of APIs for communication, state, and workflow.

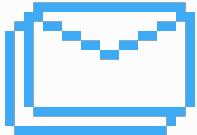
# Dapr APIs



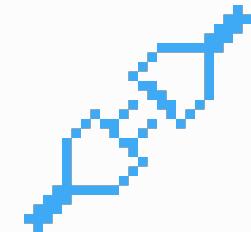
Service  
invocation



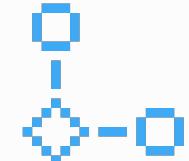
State  
Management



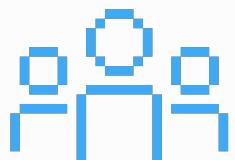
Publish &  
subscribe



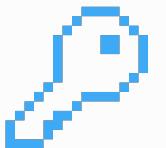
Bindings  
(input & output)



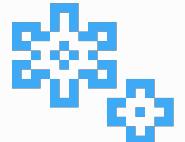
Workflow



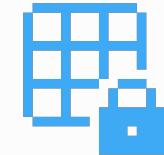
Actors



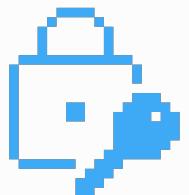
Secret  
Stores



External  
Configuration



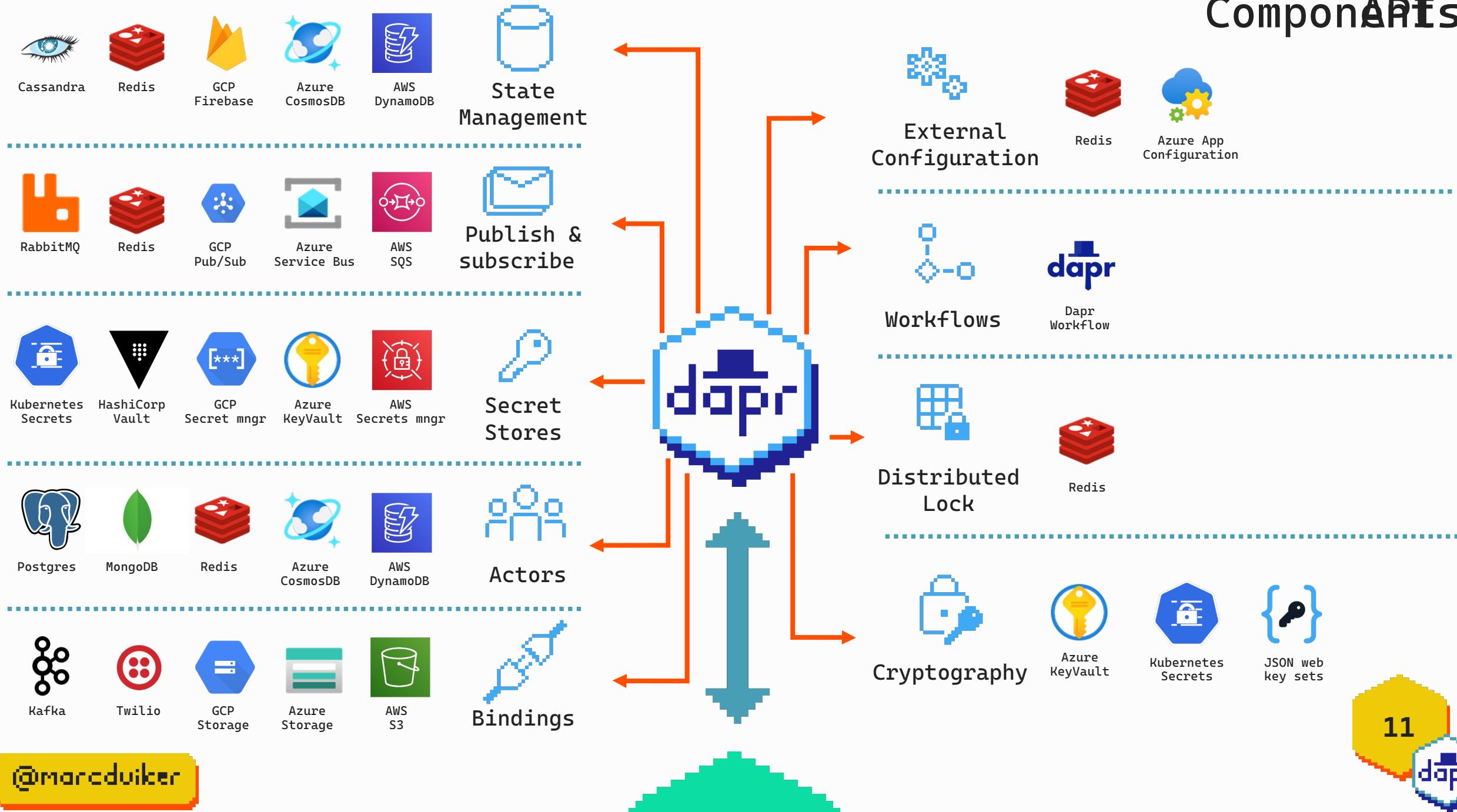
Distributed  
Lock



Cryptography



# Compon**A**RES





Azure Container Apps



Microsoft Azure



Google Cloud



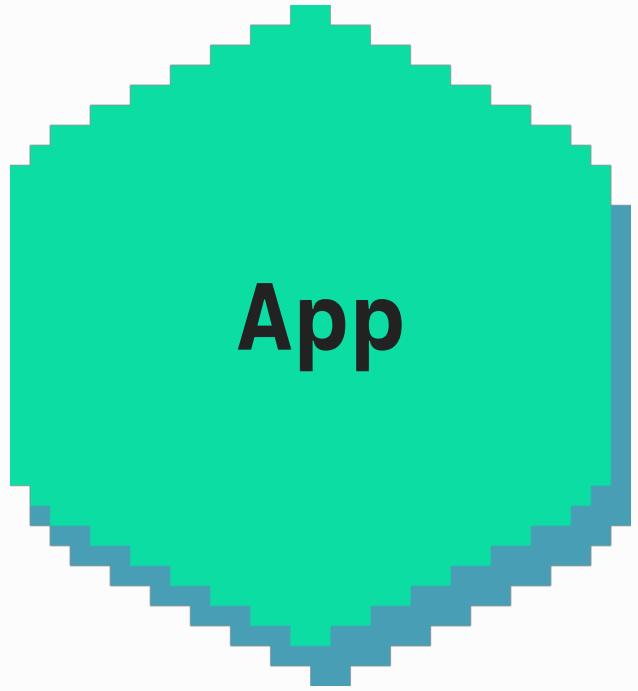
kubernetes



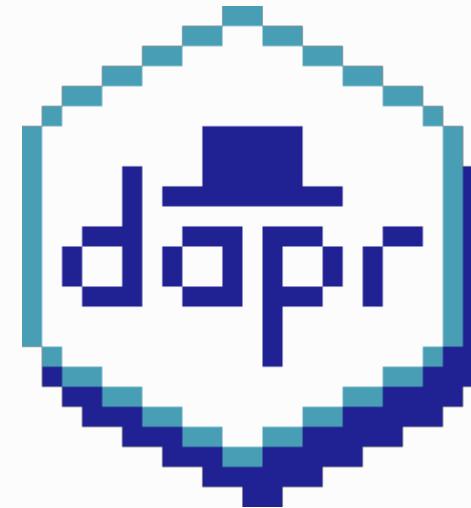
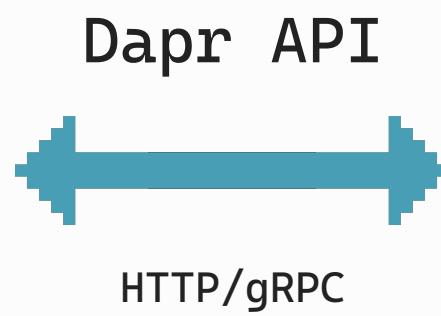
virtual or  
physical machines

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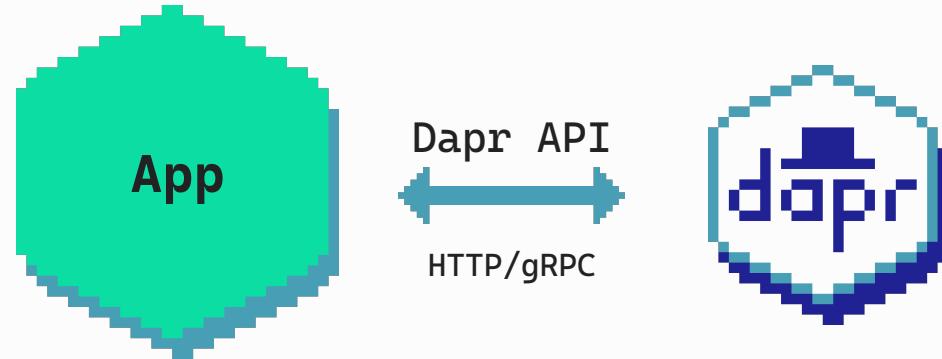




Application



Dapr sidecar



POST http://localhost:3500/v1.0/**invoke**/cart/method/order

GET http://localhost:3500/v1.0/**state**/inventory/item50

POST http://localhost:3500/v1.0/**publish**/mybroker/order-messages

GET http://localhost:3500/v1.0/**secrets**/vault/password42

POST http://localhost:3500/v1.0/**actors**/MyActor/A/method/Update

# Actor Model

A model of **concurrent computation** where the actor is the basic building block.

A Universal Modular Actor Formalism for Artificial Intelligence (1973)

*Carl Hewitt, Peter Bishop & Richard Steiger*

[www.ijcai.org/Proceedings/73/Papers/027B.pdf](http://www.ijcai.org/Proceedings/73/Papers/027B.pdf)

[en.wikipedia.org/wiki/Actor\\_model](https://en.wikipedia.org/wiki/Actor_model)

**Actor** = a unit of computation

With these capabilities:

- processing
- storage
- communication

# One actor is no actor

## Actor has

- identity
- behavior
- state

# When to use the Actor Model?

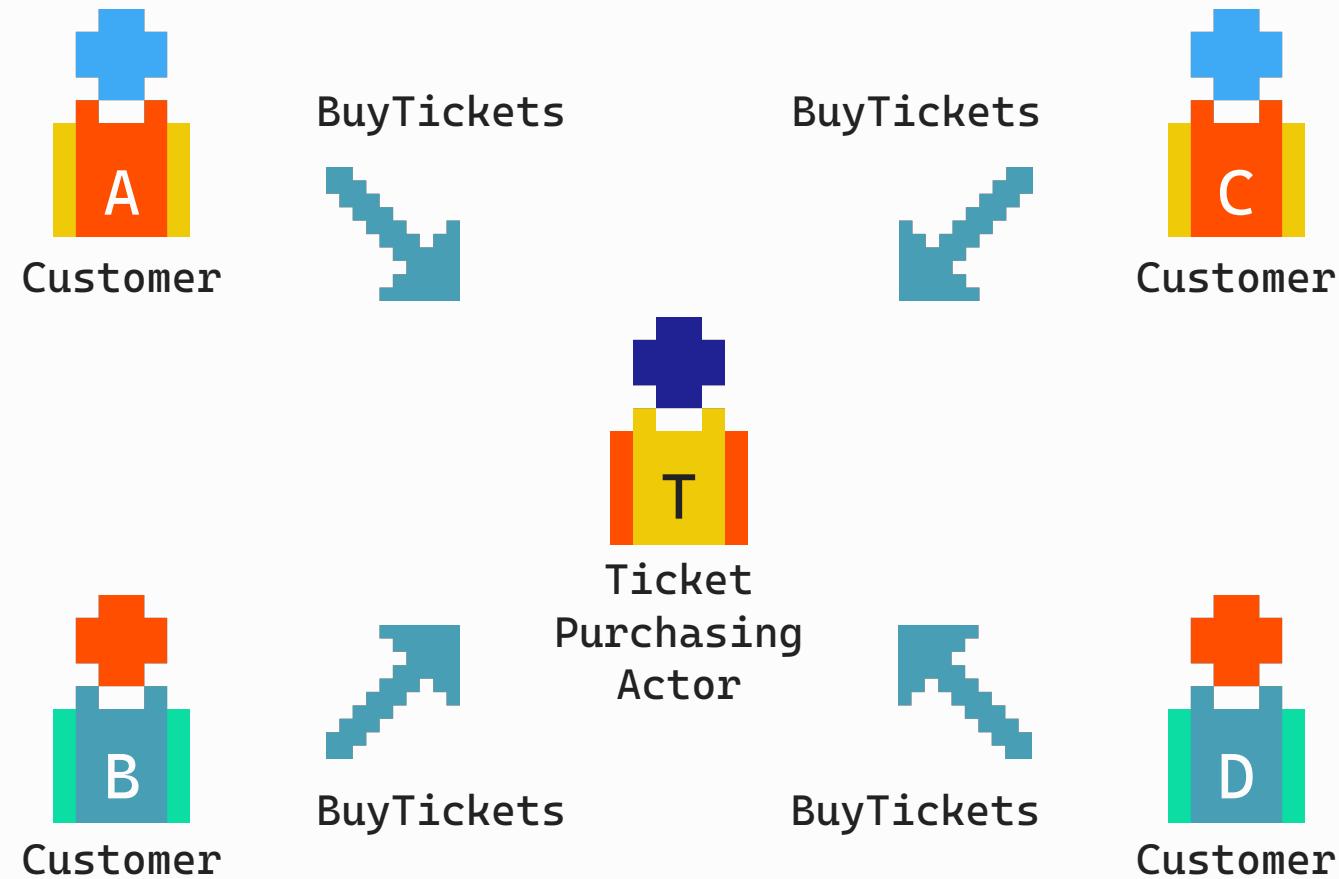
- Your problem space involves many small and independent units of state and logic.
- You need to handle concurrency and processing speed is important.
- Examples: gaming, simulations, trading systems, transaction processing, IoT

# Actor Model vs Workflow

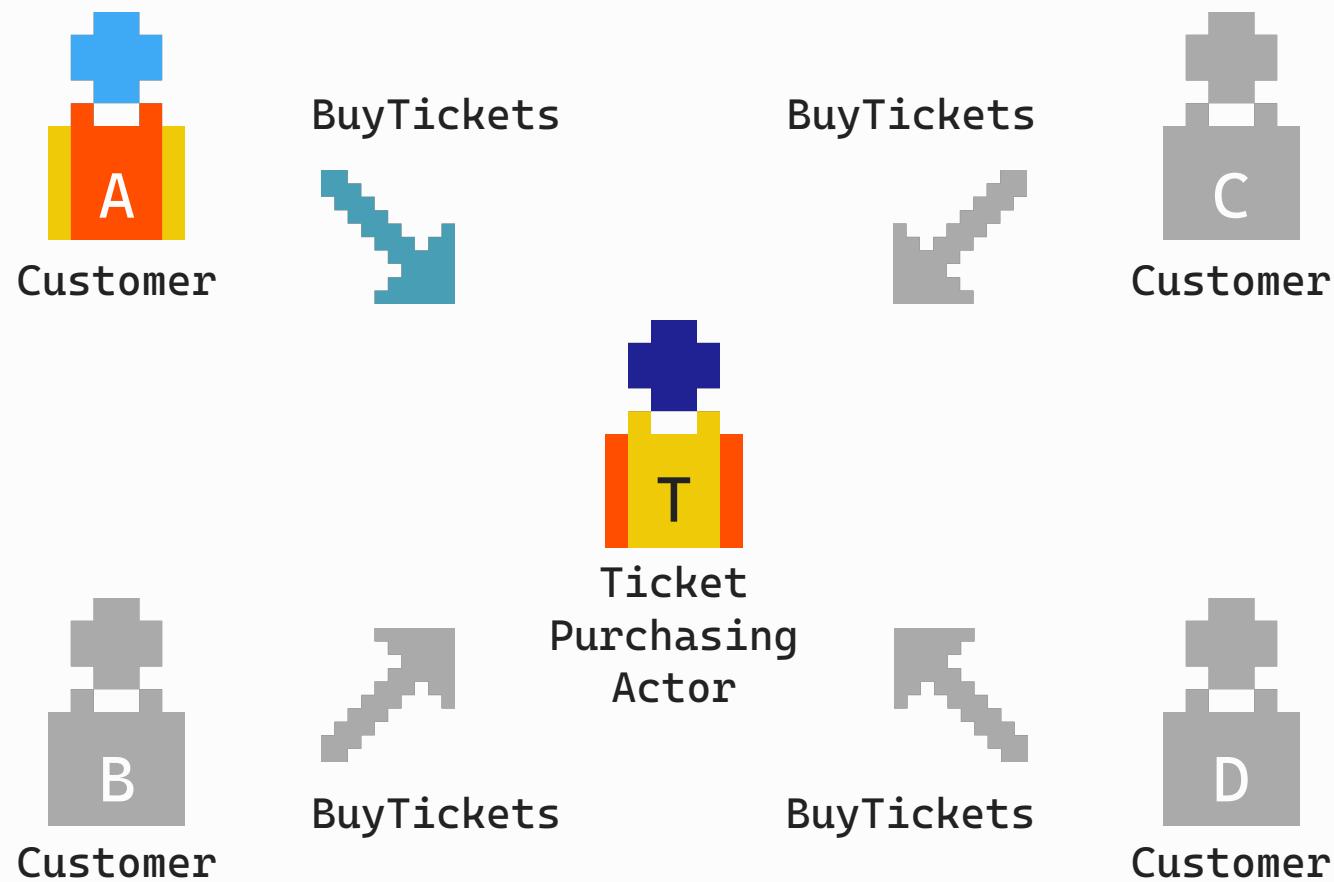
**Actors** → Processing needs to be **quick**

**Workflow** → Processing can take a **long time**

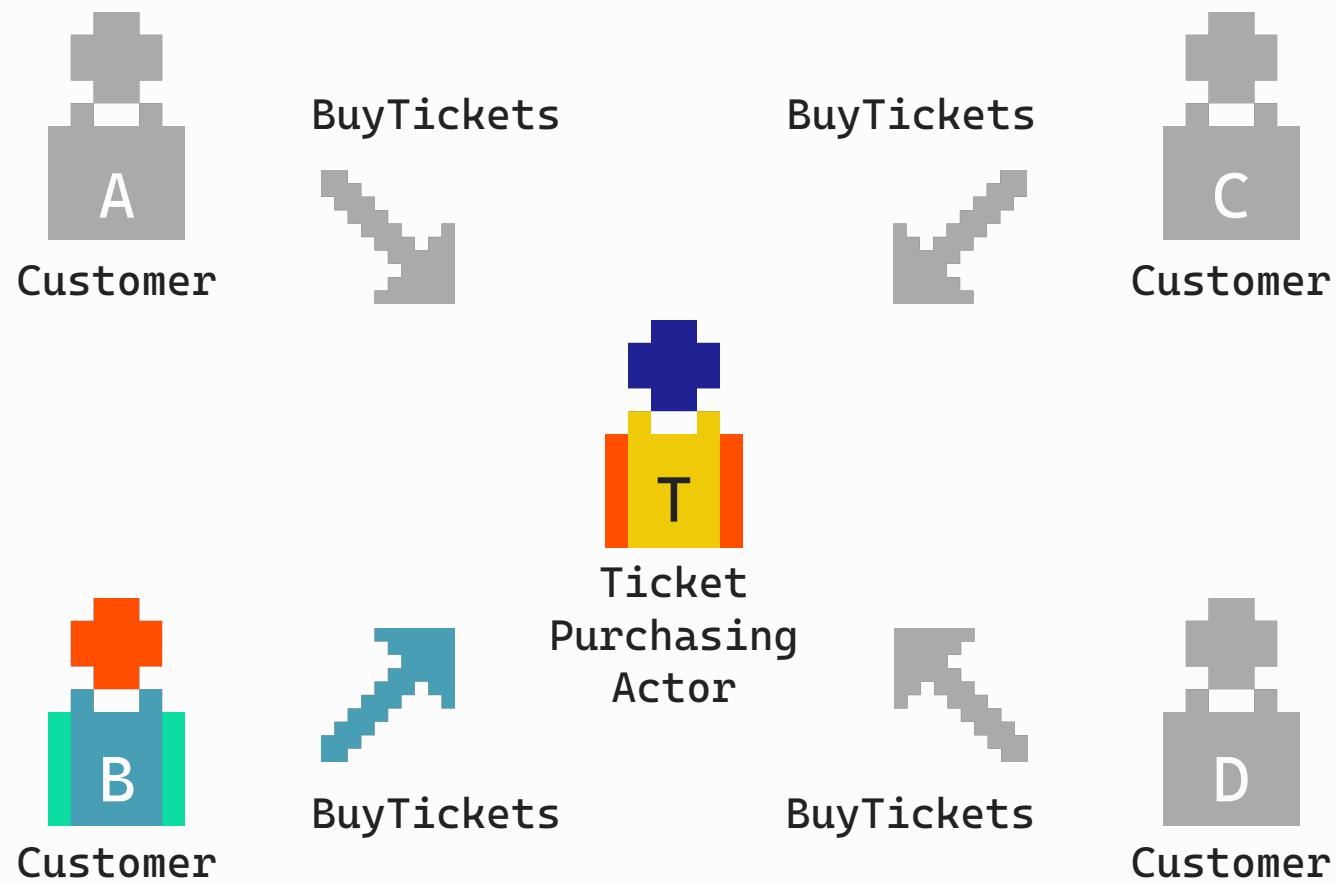
# Turn based concurrent systems



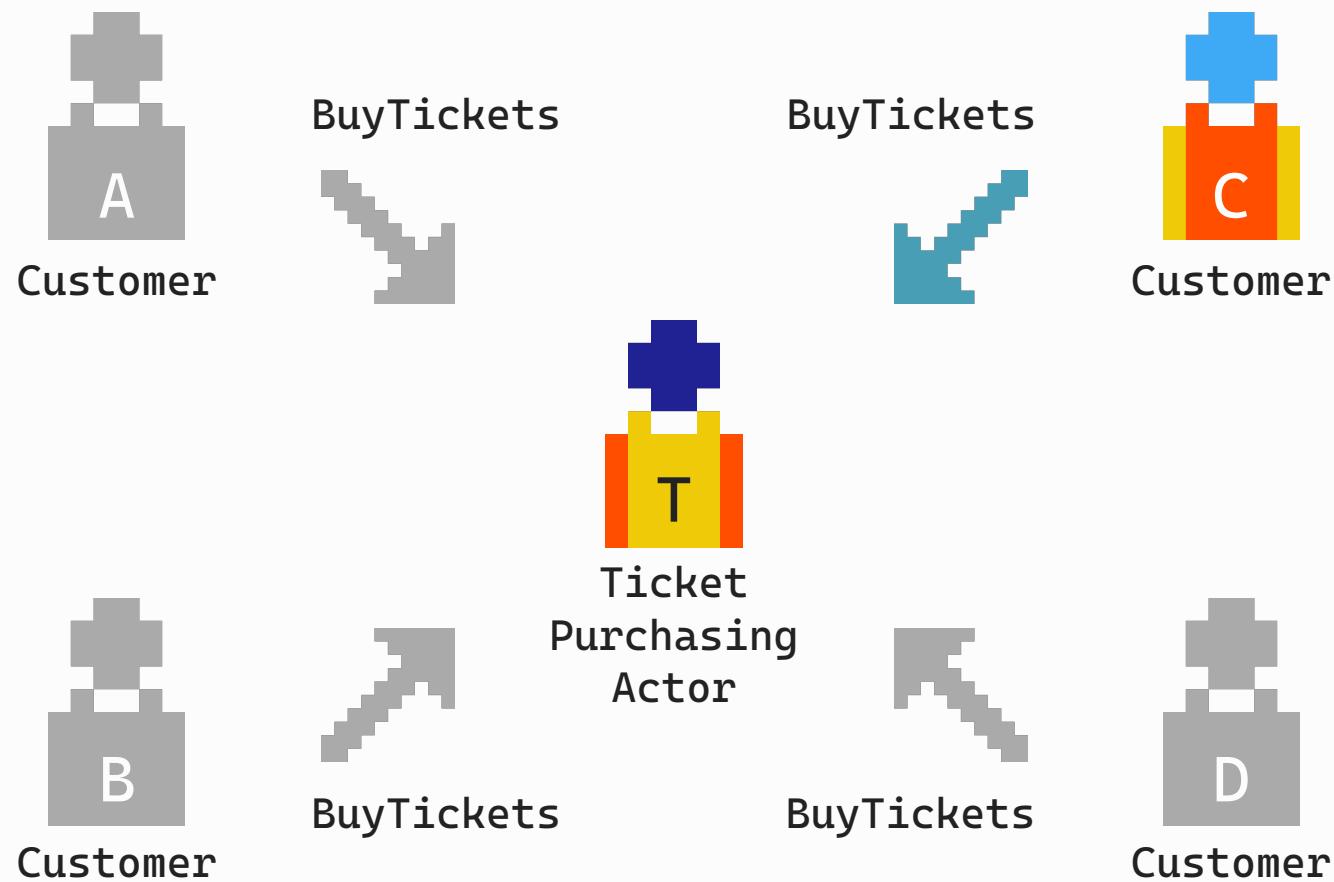
# Turn based concurrent systems



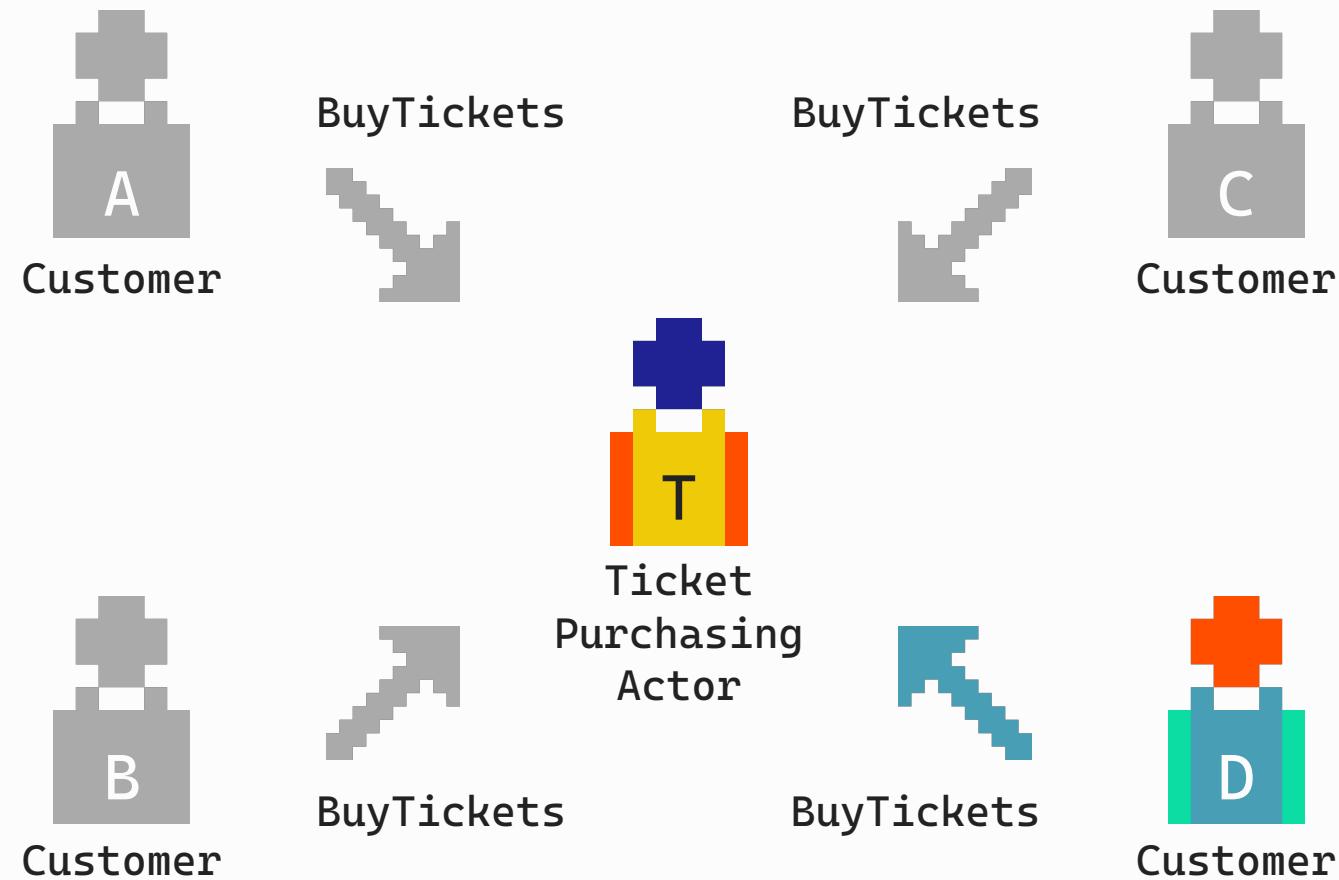
# Turn based concurrent systems



# Turn based concurrent systems



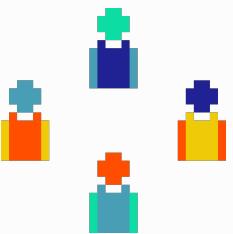
# Turn based concurrent systems



# Dapr Actors

33

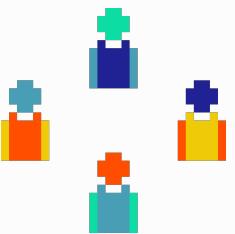




Actors

## Virtual actor model

Actor lifetime is not tied to their in-memory representation. No need to explicitly create or destroy an actor.

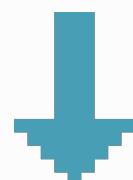


Actors

Orleans 2014

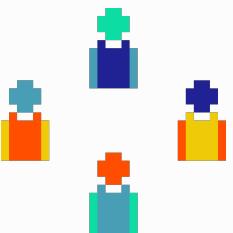


Service Fabric Reliable Actors 2016



Dapr Actors 2019





Actors

Dapr Actors can be written in:

- C#
- Java
- JavaScript
- Python
- Go
- Rust (alpha)

Interact with Dapr Actors using any language!

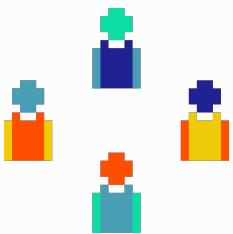
# Dapr Actor users

**Schréder**  
Experts in lightability™

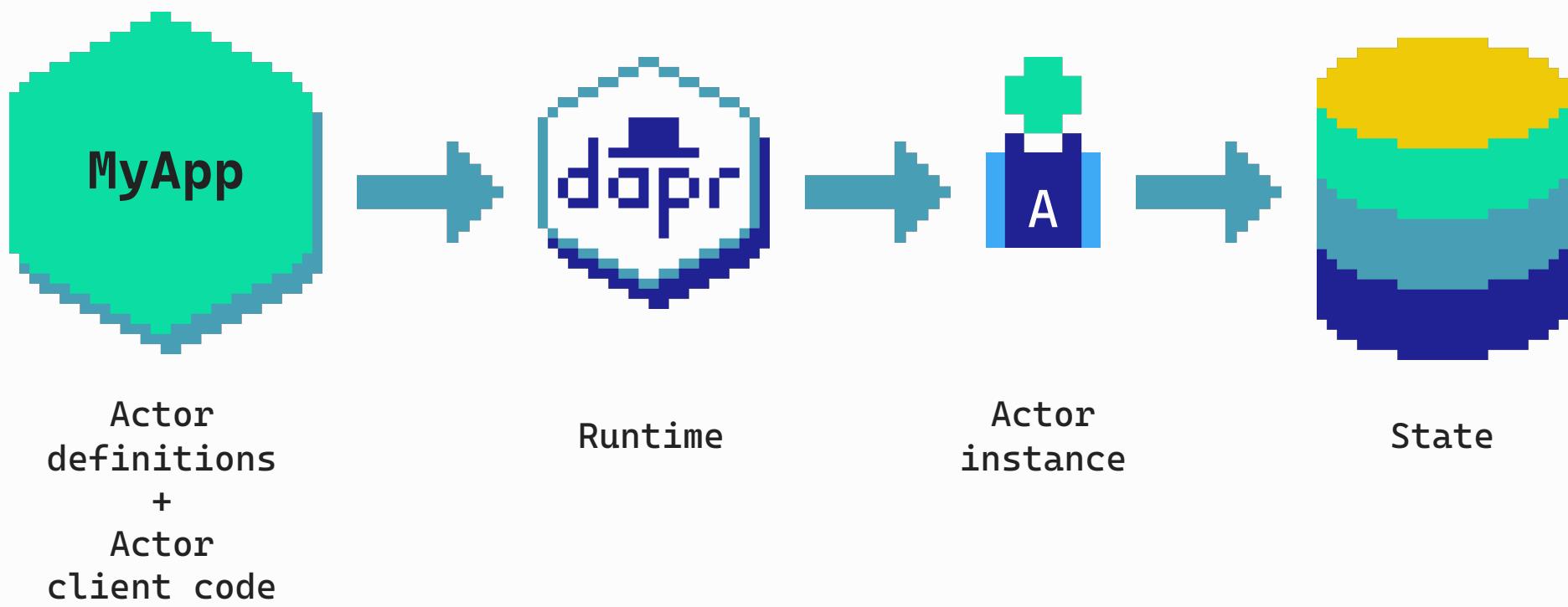
**IGNITION**  
GROUP

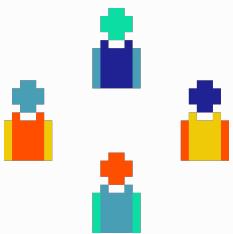


<https://headleysj.medium.com/building-event-driven-systems-at-scale-in-kubernetes-with-dapr-part-iii-what-does-at-scale-7c15dfa64338>



Actors





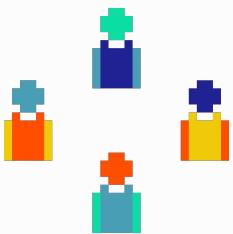
Actors

# State management (key/value)

Combined key = AppID||ActorType||ActorID||key

The screenshot shows a state management interface for a database named "db0:basic-actor-demos". The key for the entry is "basic-actor-demos||StatefulActor||user2||greeting". The TTL is set to 588. The interface displays two items in the search results:

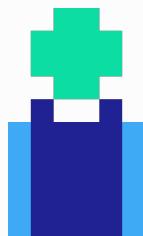
Index	Key	Value	Operation
1	data	"Hello from StatefulActor!"	
2	version	1	



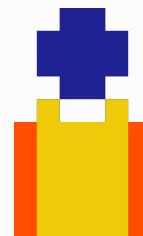
Actors

# Timers & Reminders

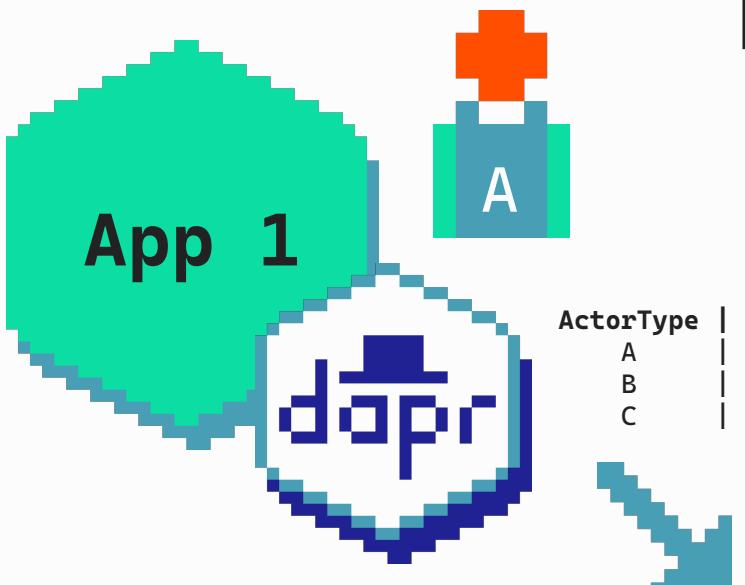
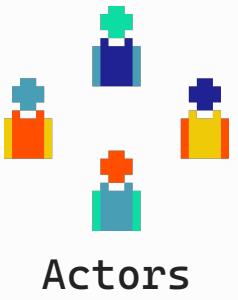
Actor can schedule periodic work on itself.



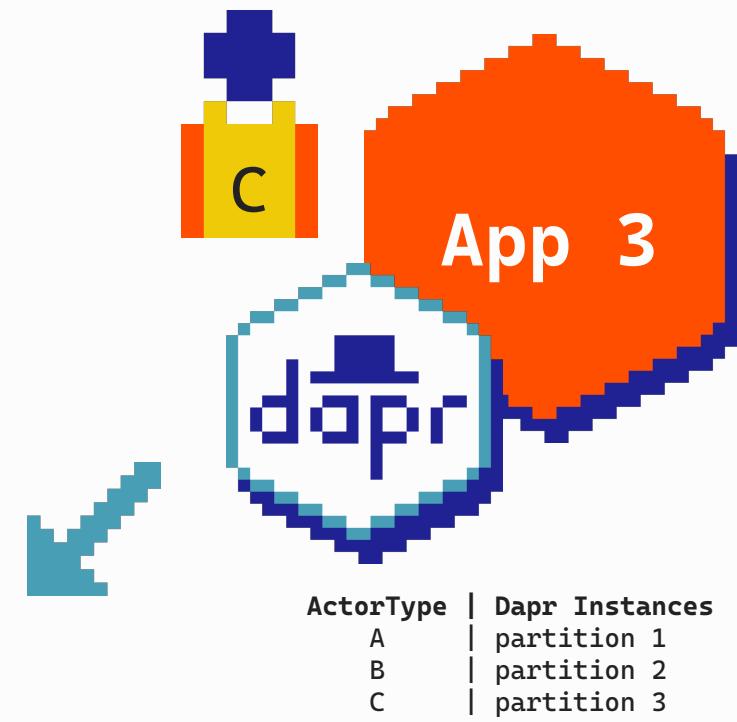
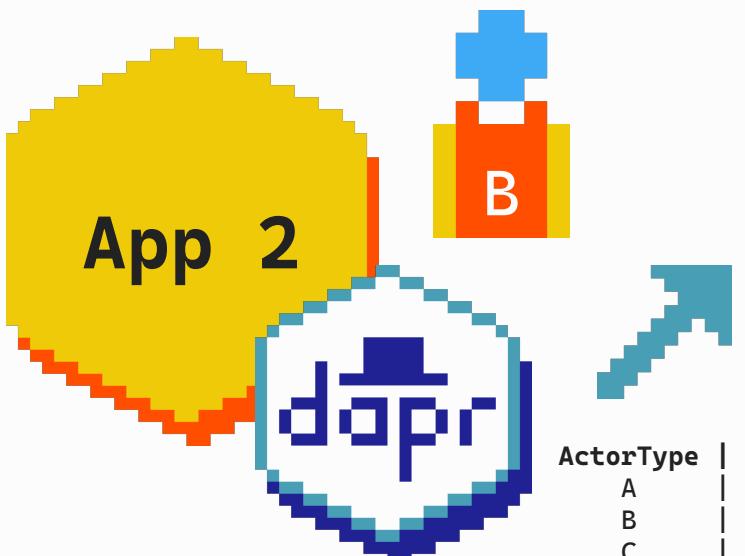
**Timers** are stateless  
(lost after actor deactivation)



**Reminders** are stateful  
(persists after deactivation)



# Placement

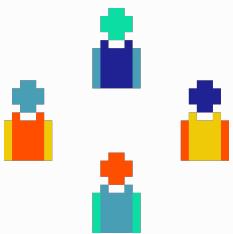


ActorType	Dapr Instances
A	partition 1
B	partition 2
C	partition 3



# Dapr Actors API

[https://docs.dapr.io/reference/api/actors\\_api/](https://docs.dapr.io/reference/api/actors_api/)



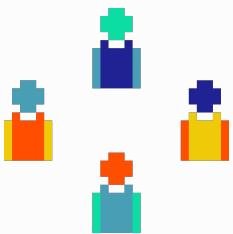
Actors

# Invoke a method

```
POST http://localhost:3500/v1.0/actors/MyActor/A/method/SayHelloWorld
```

```
POST http://localhost:3500 /v1.0/actors/MyActor/A/method/SayHello  
Content-Type: application/json
```

"Rene"



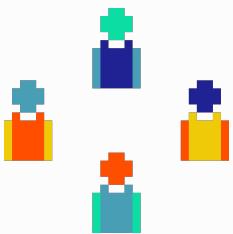
## Actors

# Set/get state

POST http://localhost:3500/v1.0/actors/MyActor/A/state  
Content-Type: application/json

```
[  
  {  
    "operation": "upsert",  
    "request": {  
      "key": "greeting",  
      "value": "Hello World!"  
    }  
  }  
]
```

GET http://localhost:3500 /v1.0/actors/MyActor/A/state/greeting



Actors

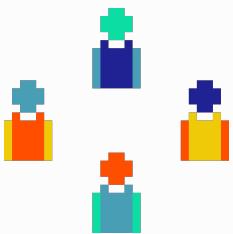
# Set a reminder

```
POST http://localhost:3500/v1.0/actors/MyActor/A/reminders/snooze  
Content-Type: application/json
```

```
{  
    "dueTime" : "0h10m0s0ms",  
    "period" : "R3/P0Y0M0W0DT0H0M30S"  
}
```

# Dapr Actors .NET SDK

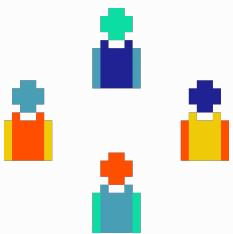
<https://docs.dapr.io/developing-applications/sdks/dotnet/dotnet-actors/>



Actors

# Actor Definition

```
public interface IHelloWorld : IActor
{
    Task<string> SayHelloWorld();
    Task<string> SayHello(string name);
}
```



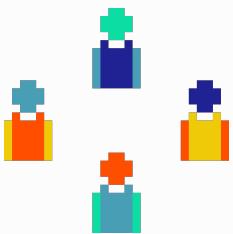
Actors

# Actor Definition

```
public class HelloWorldActor : Actor, IHelloWorld
{
    public HelloWorldActor(ActorHost host) : base(host)
    {
    }

    public Task<string> SayHelloWorld()
    {
        return Task.FromResult("Hello World!");
    }

    public Task<string> SayHello(string name)
    {
        return Task.FromResult($"Hello {name}!");
    }
}
```



Actors

# Using a strongly typed client

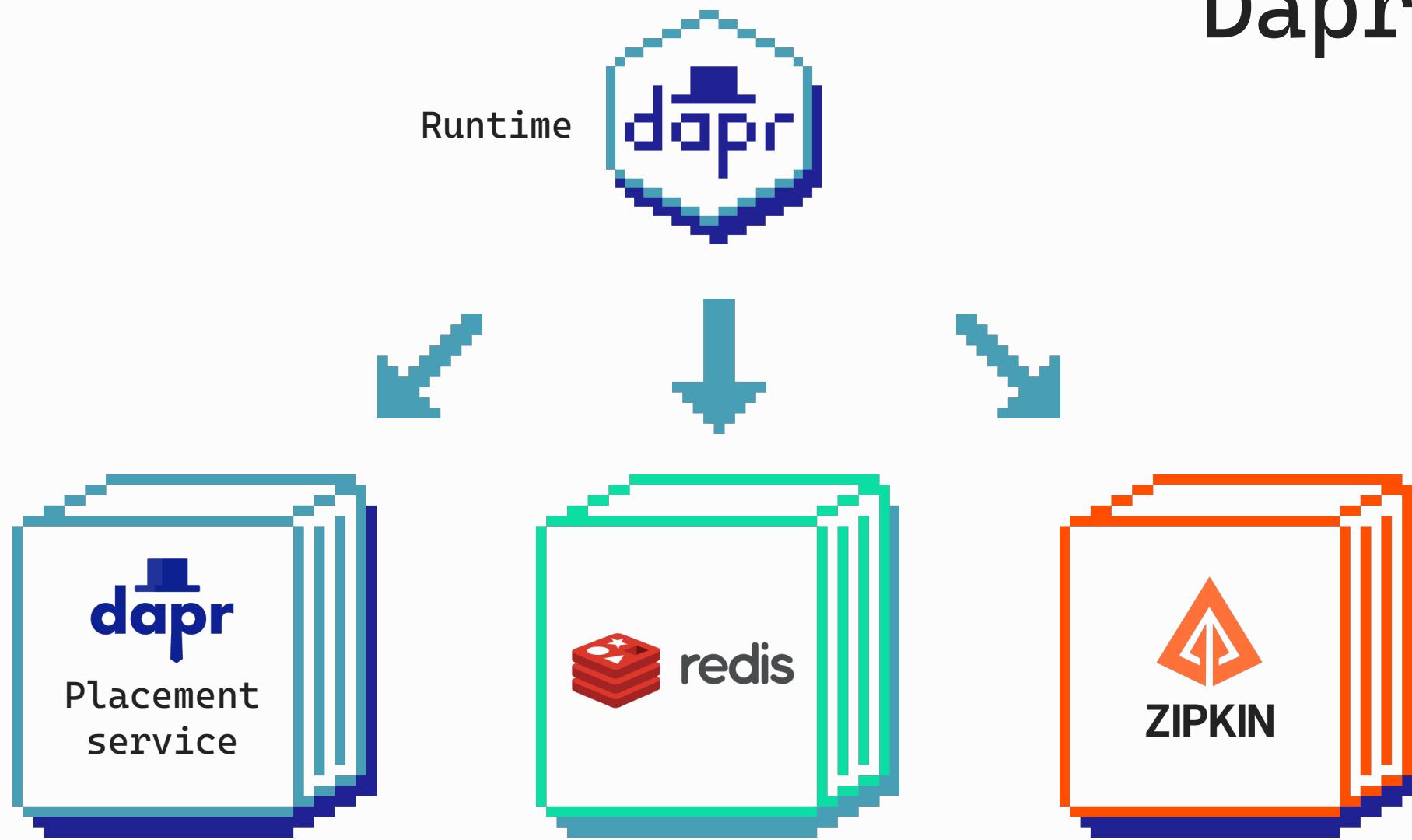
```
var helloWorldProxy = ProxyFactory.CreateActorProxy<IHelloworld>(  
    new ActorId("helloworld1"),  
    nameof(HelloWorldActor));
```

```
var result = await helloWorldProxy.SayHelloWorld();
```

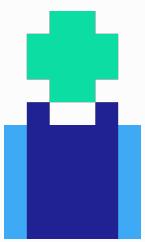
# Actor Demos

<https://github.com/diagrid-labs/dapr-actor-demos>

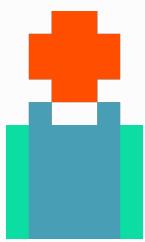
# Dapr CLI



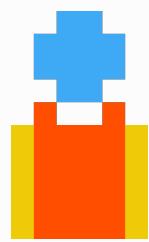
# Basic Actor Samples



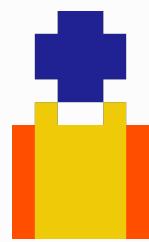
HelloWorld



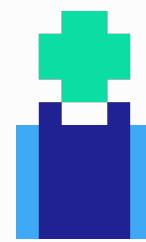
StatefulActor



TimerActor



ReminderActor



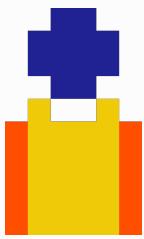
ActorToActor

# Evil Corp 😈 Demo

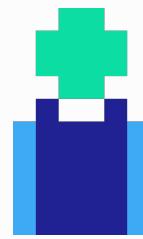
EvilCorp 😈 wants their employees to be more productive and have decided to implement a system with smart alarm clocks that will wake up their employees at 7am.

If the employees have not acknowledged the alarm within 3 snoozes, the alarm will send a message to the headquarters to lay off the employee 😱.

# Evil Corp 😈 Demo



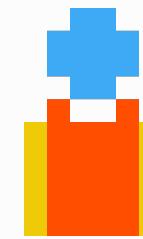
Simulation



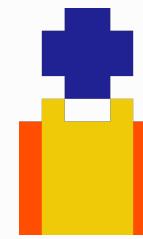
HeadQuarters



RegionalOffice



AlarmClock

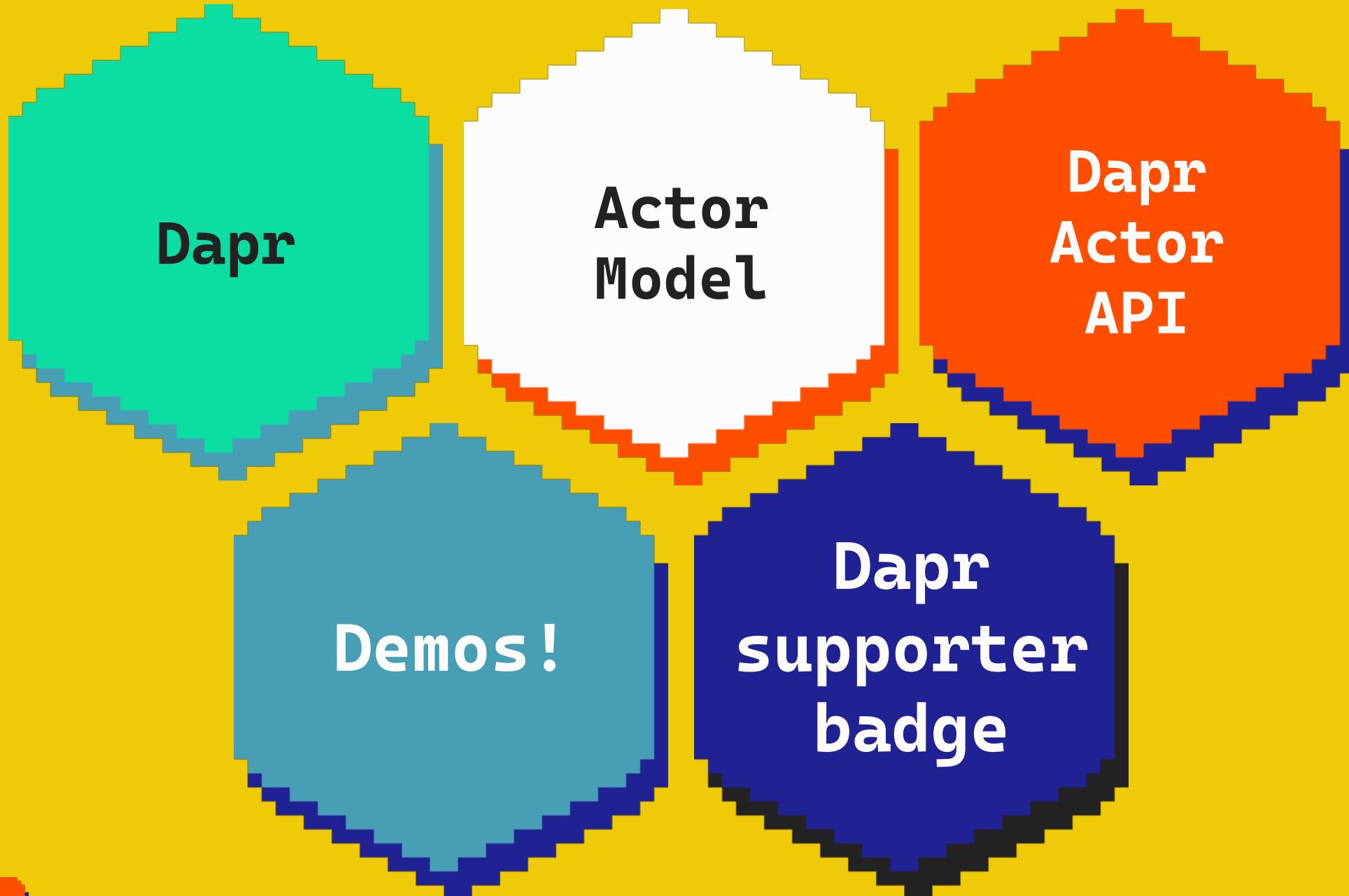


Employee



# Actor Demos

<https://github.com/diagrid-labs/dapr-actor-demos>



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# Running Dapr on K8s? Try Conductor Free



[diagrid.io/conductor](https://diagrid.io/conductor)

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