



# Lights, camera, action!

## Building distributed applications with Dapr Actors

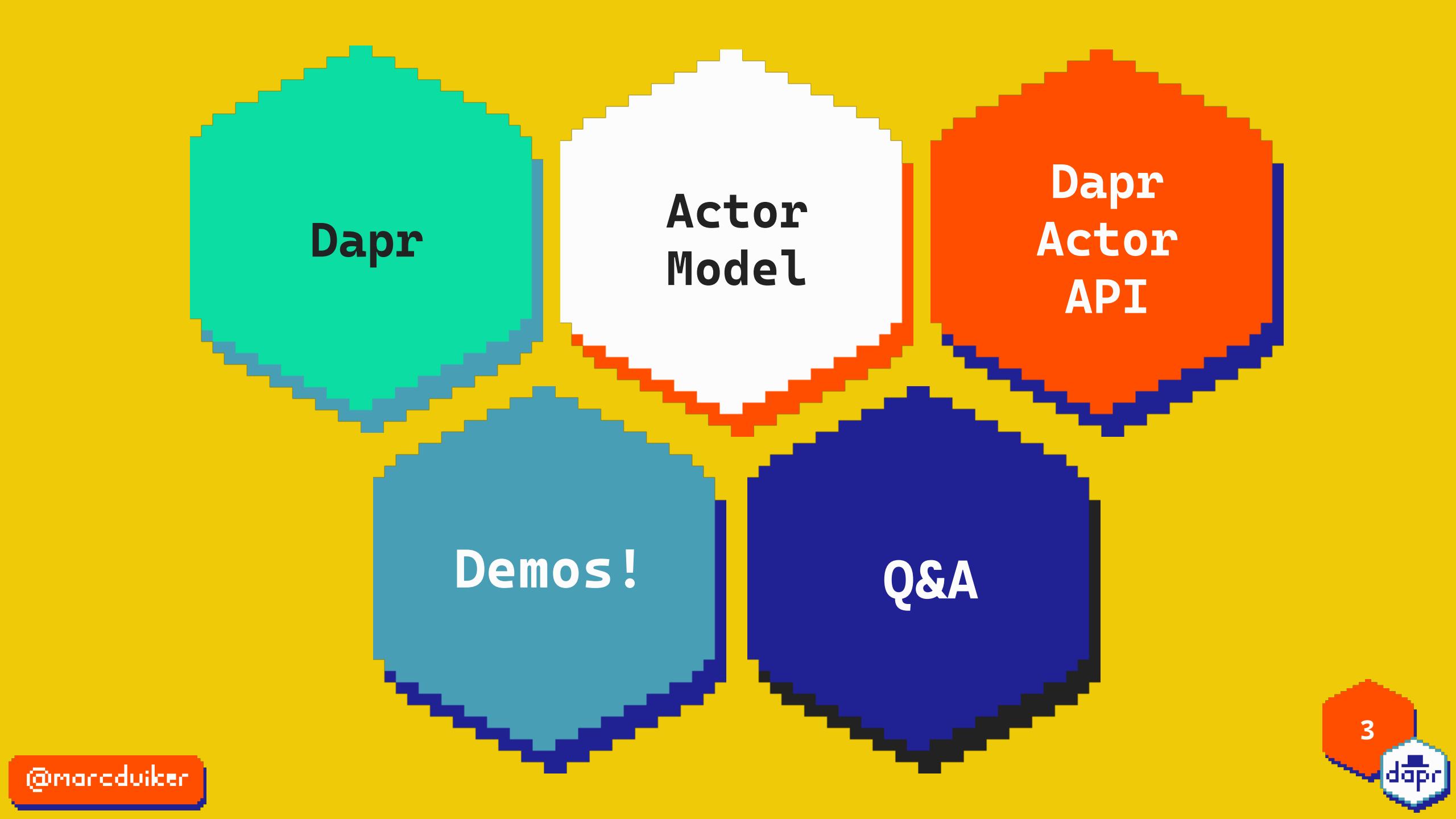


Marc Duiker  
Sr Dev Advocate

Diagrid

Azure MVP  
Dapr Community Manager

pixel art



Dapr

Actor  
Model

Dapr  
Actor  
API

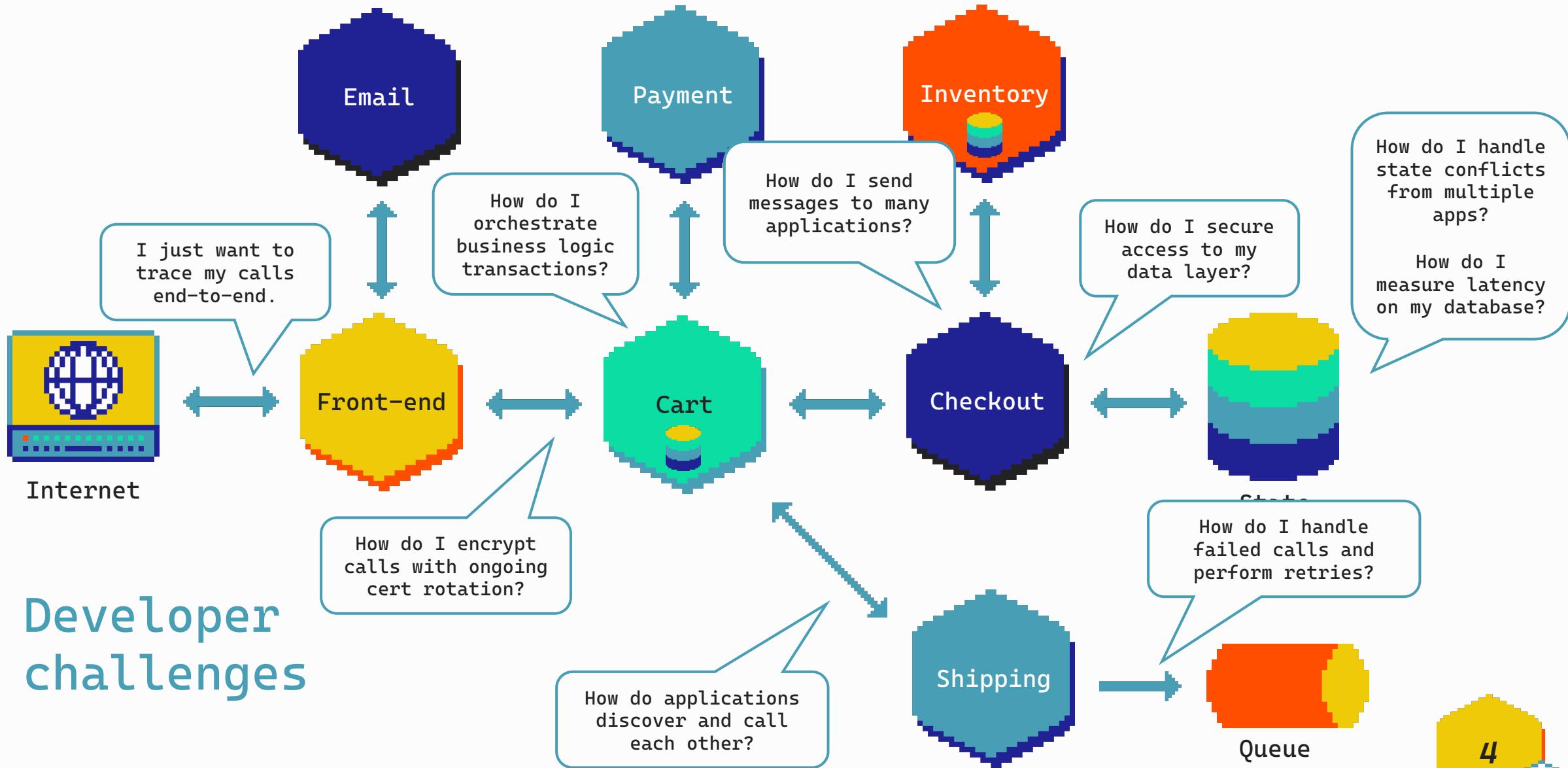
Demos!

Q&A

3



# Distributed apps



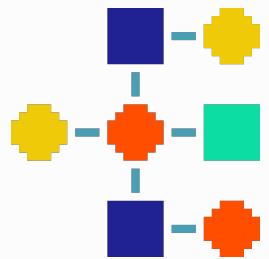
Developer challenges

Distributed  
application  
runtime

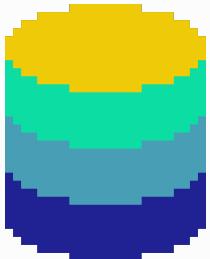


Speeds up microservice development by providing an integrated set of APIs for communication, state, and workflow.

# Dapr APIs



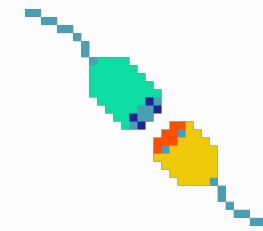
Service invocation



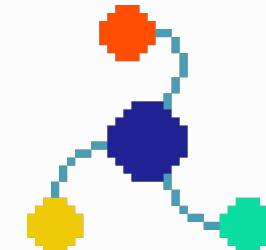
State Management



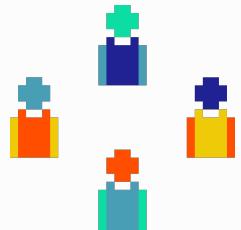
Publish & subscribe



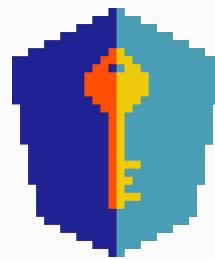
Bindings  
(input & output)



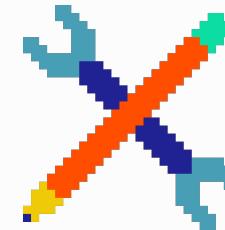
Observability



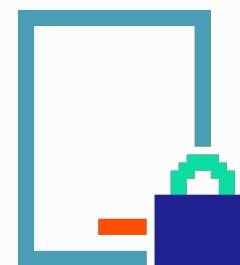
Actors



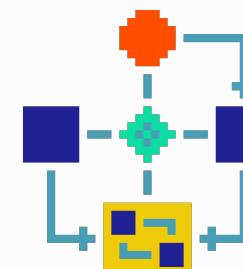
Secret Stores



External Configuration



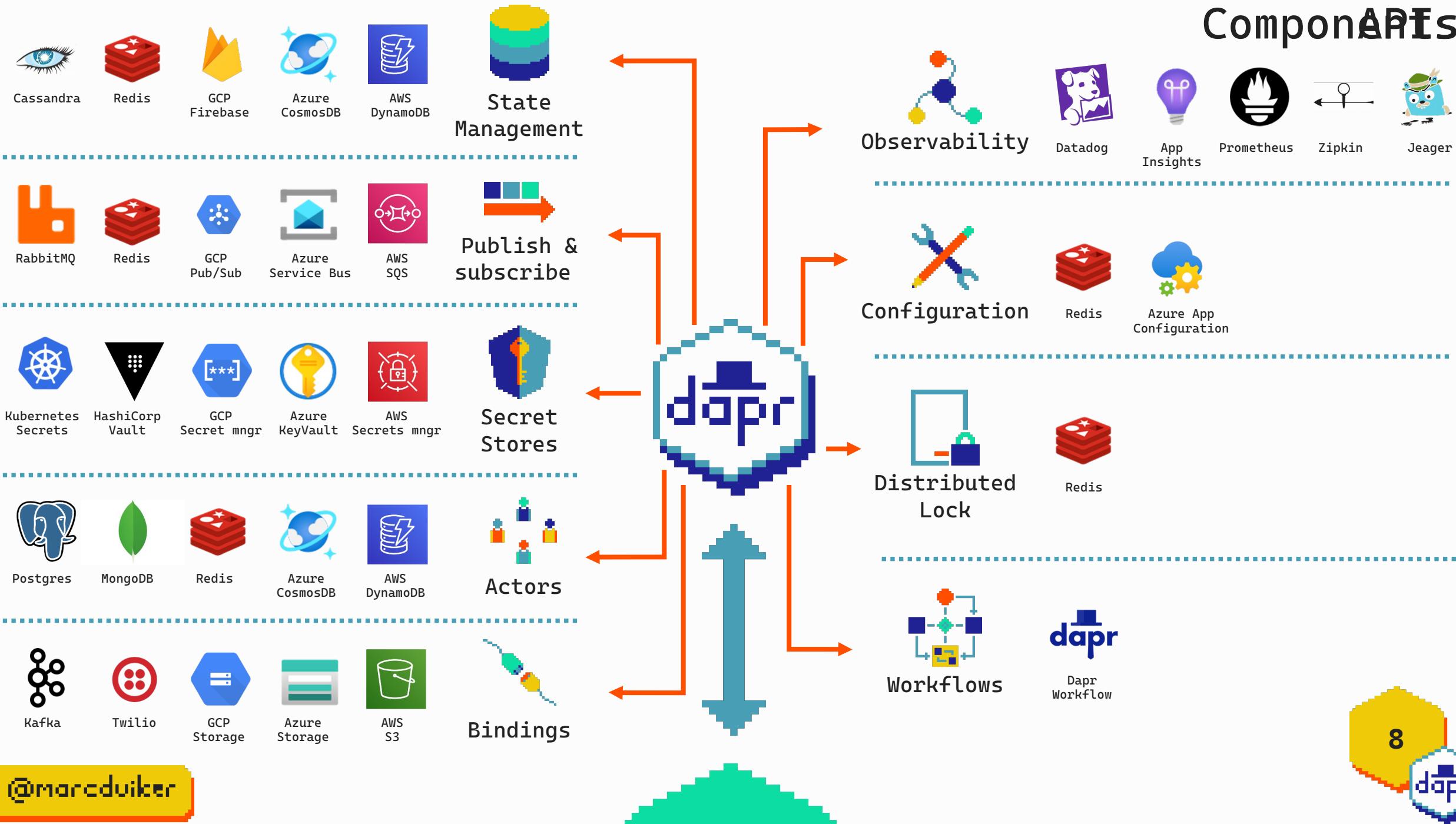
Distributed Lock



Workflows



# Compon**A**RES



Built-in **security**,  
**resiliency** and **observability**  
capabilities.

Dapr is a framework for  
building distributed  
applications across  
cloud and edge.



Azure Container Apps



Microsoft Azure



Google Cloud



kubernetes



virtual or  
physical machines

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# Dapr project

**Submitted  
to CNCF  
Nov 2021**

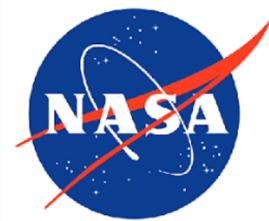
**Incubation  
maturity  
level**

**10<sup>th</sup> largest  
CNCF project**

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# Dapr users



DeFacto

wortell



Rakuten

IGNITION  
GROUP

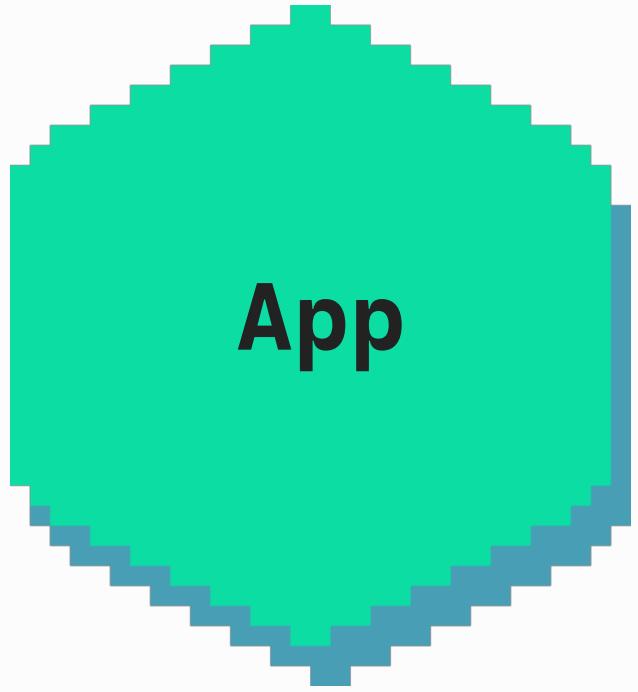


Dotmatics

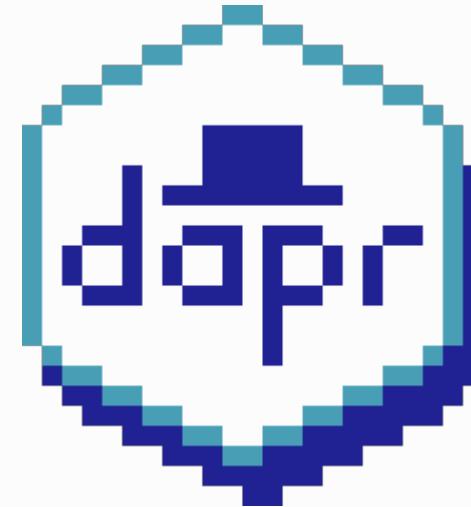
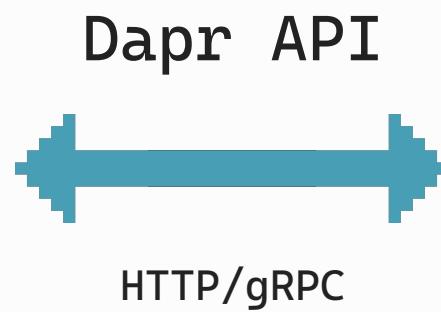


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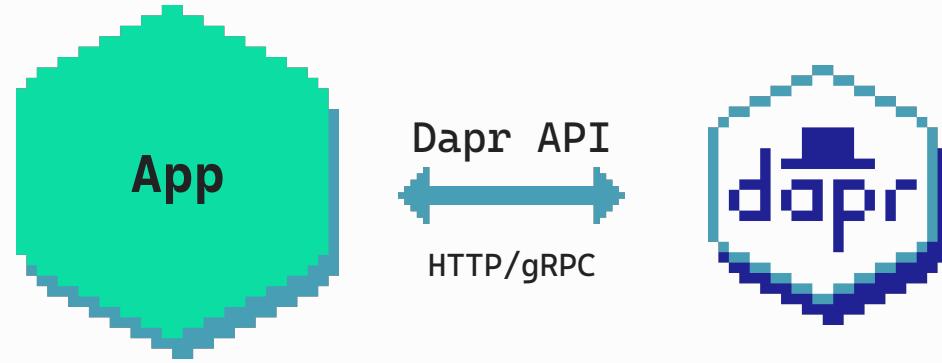


Application



Dapr sidecar





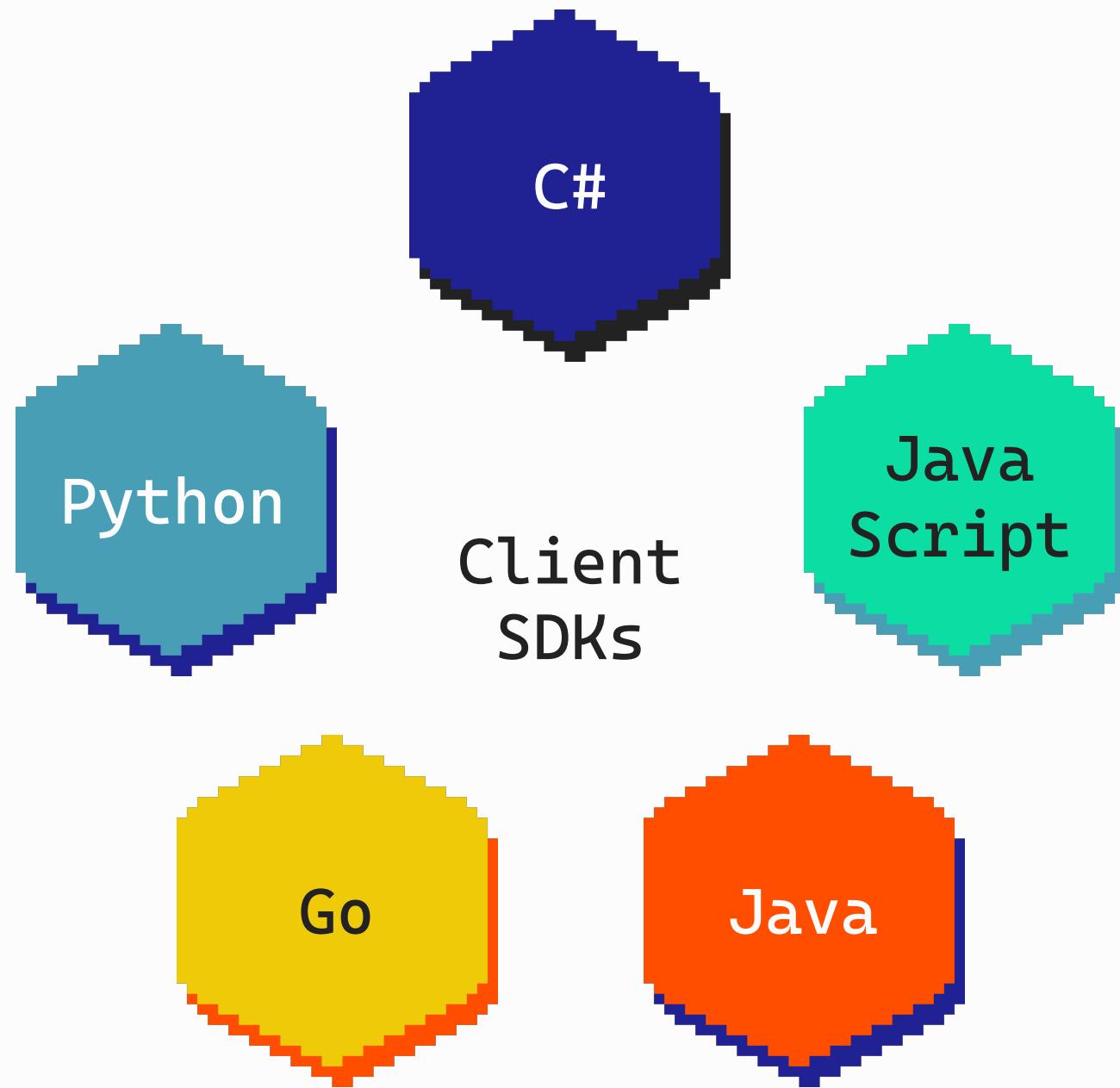
```
POST http://localhost:3500/v1.0/invoke/cart/method/order
```

```
GET http://localhost:3500/v1.0/state/inventory/item50
```

```
POST http://localhost:3500/v1.0/publish/mybroker/order-messages
```

```
GET http://localhost:3500/v1.0/secrets/vault/password42
```

```
POST http://localhost:3500/v1.0/actors/MyActor/A/method/Update
```



# Actor Model

A model of **concurrent computation** where the actor is the basic building block.

A Universal Modular Actor Formalism for Artificial Intelligence (1973)

*Carl Hewitt, Peter Bishop & Richard Steiger*

**Actor** = a unit of computation

With these capabilities:

- processing
- storage
- communication

One actor is no actor

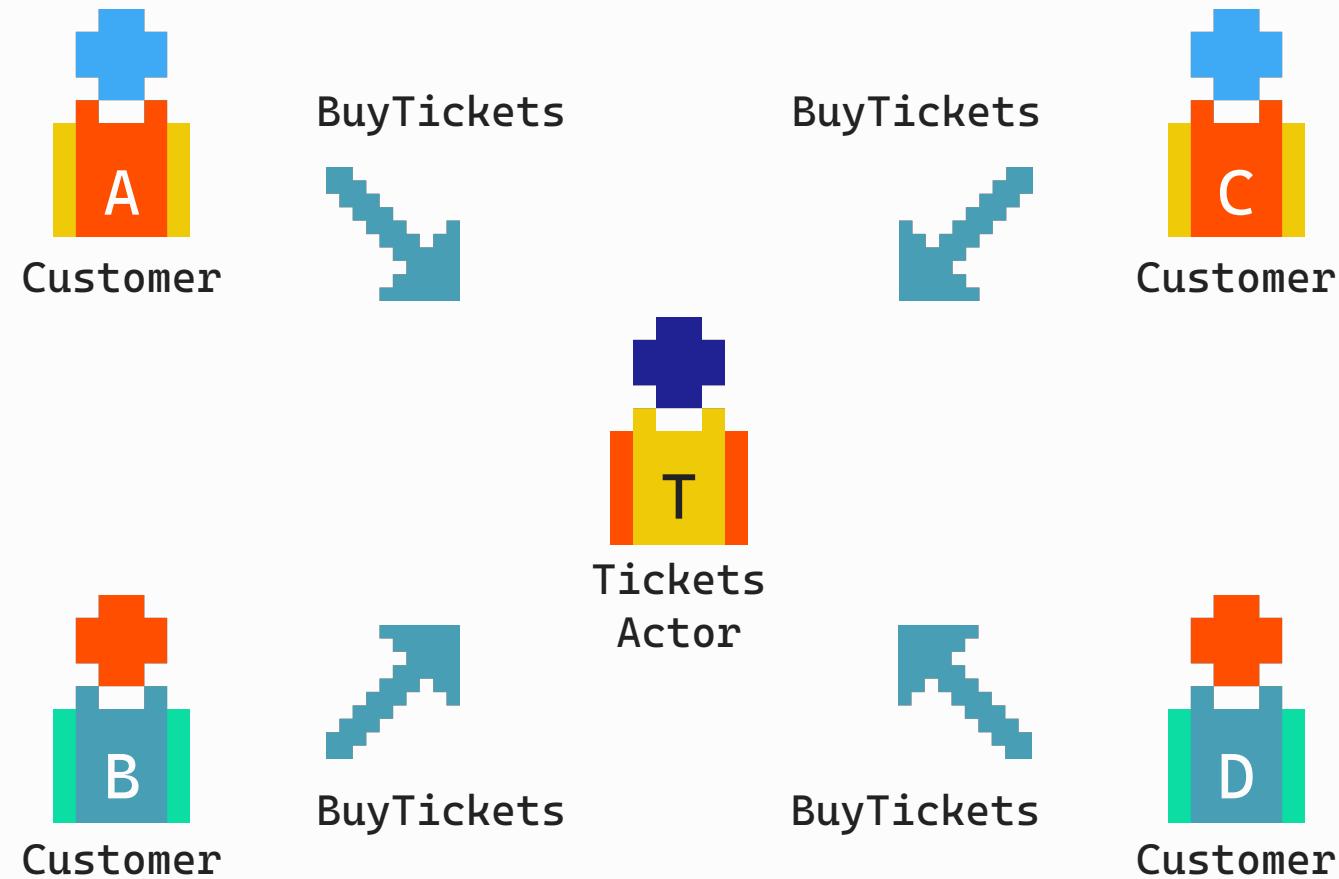
# When to use the Actor Model?

- Your problem space involves many small and independent units of state and logic.
- You need to handle concurrency and processing speed is important.

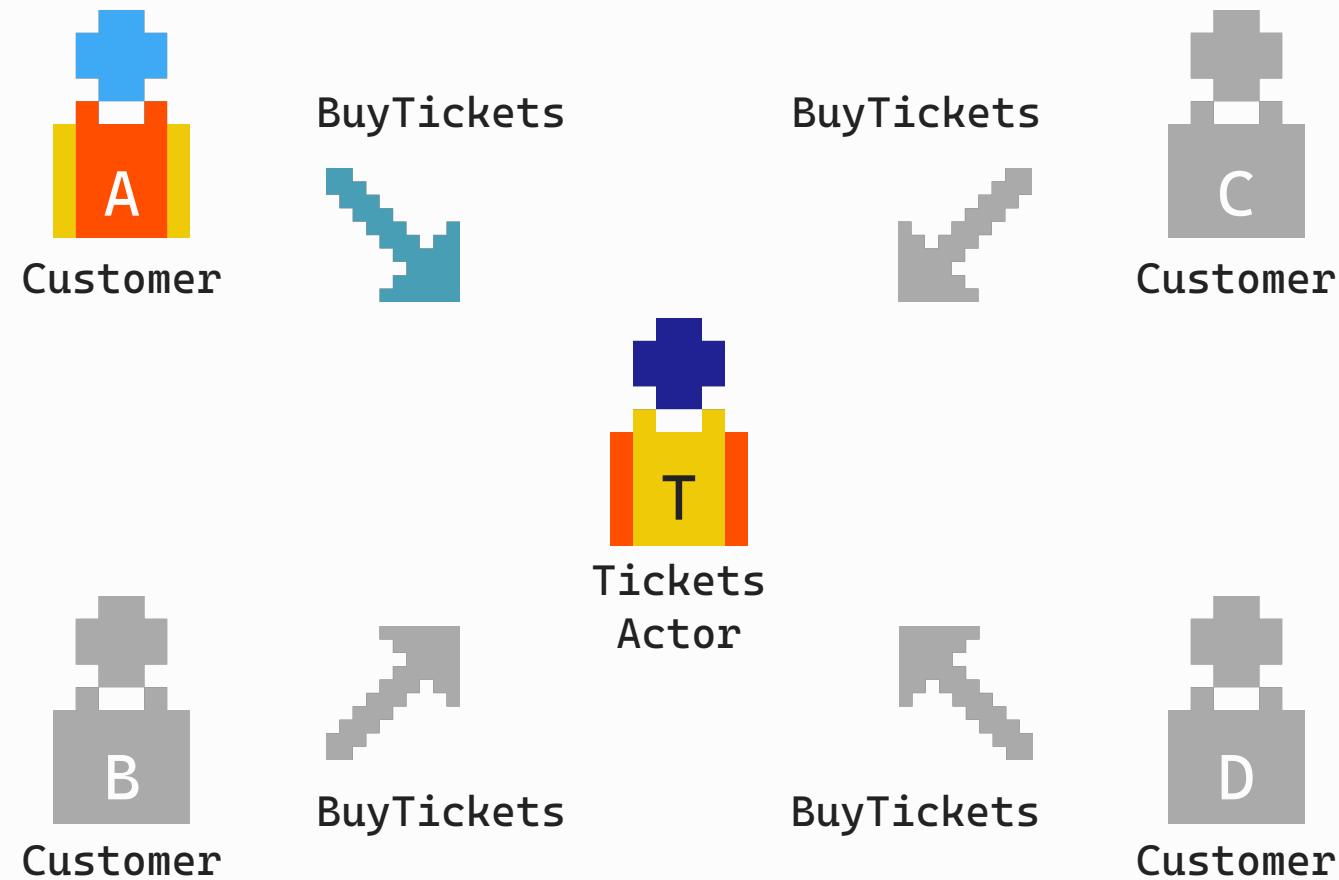
Processing needs to be **quick** → **Actors**

Processing can take a **long time** → **Workflow**

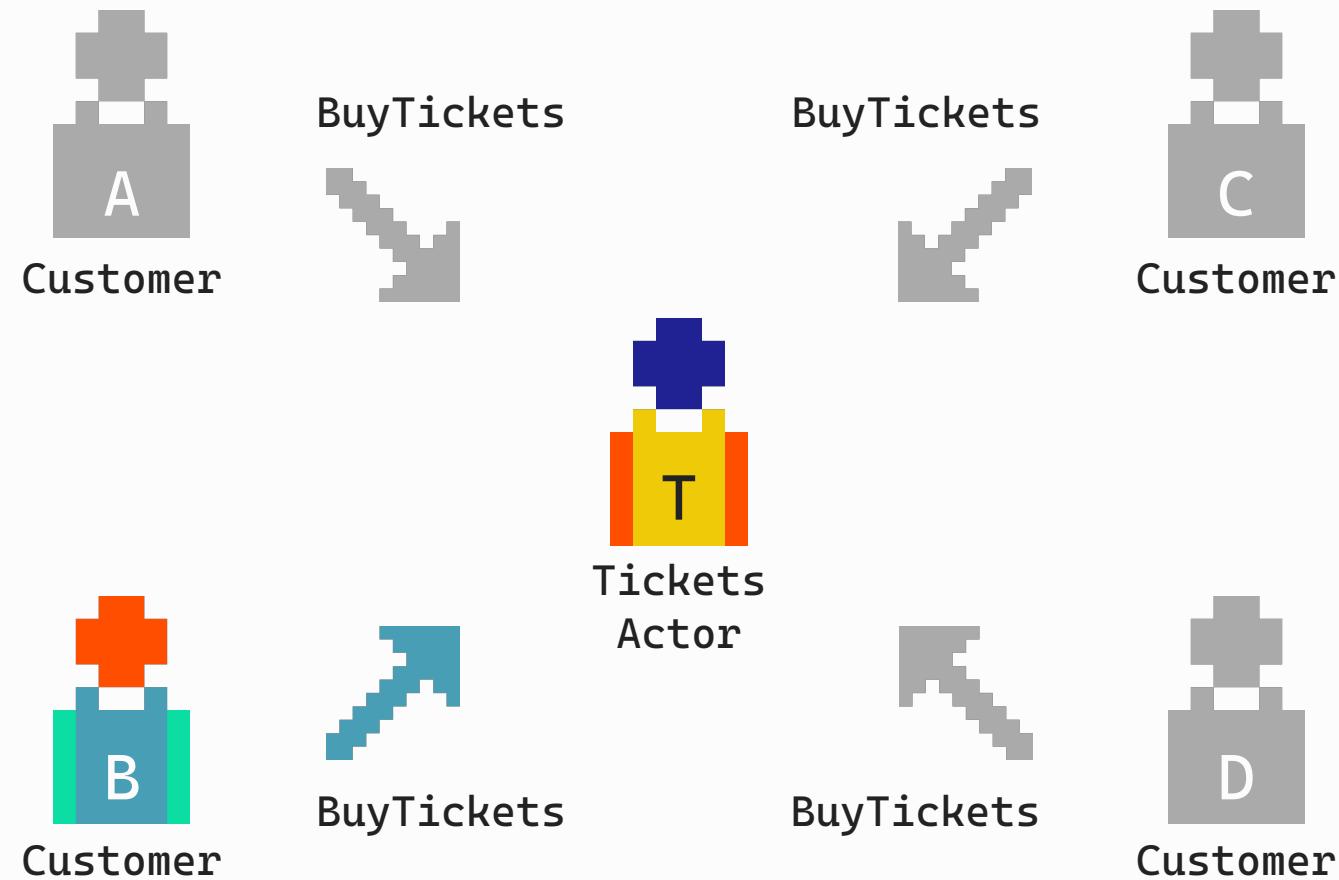
# Turn based concurrent systems



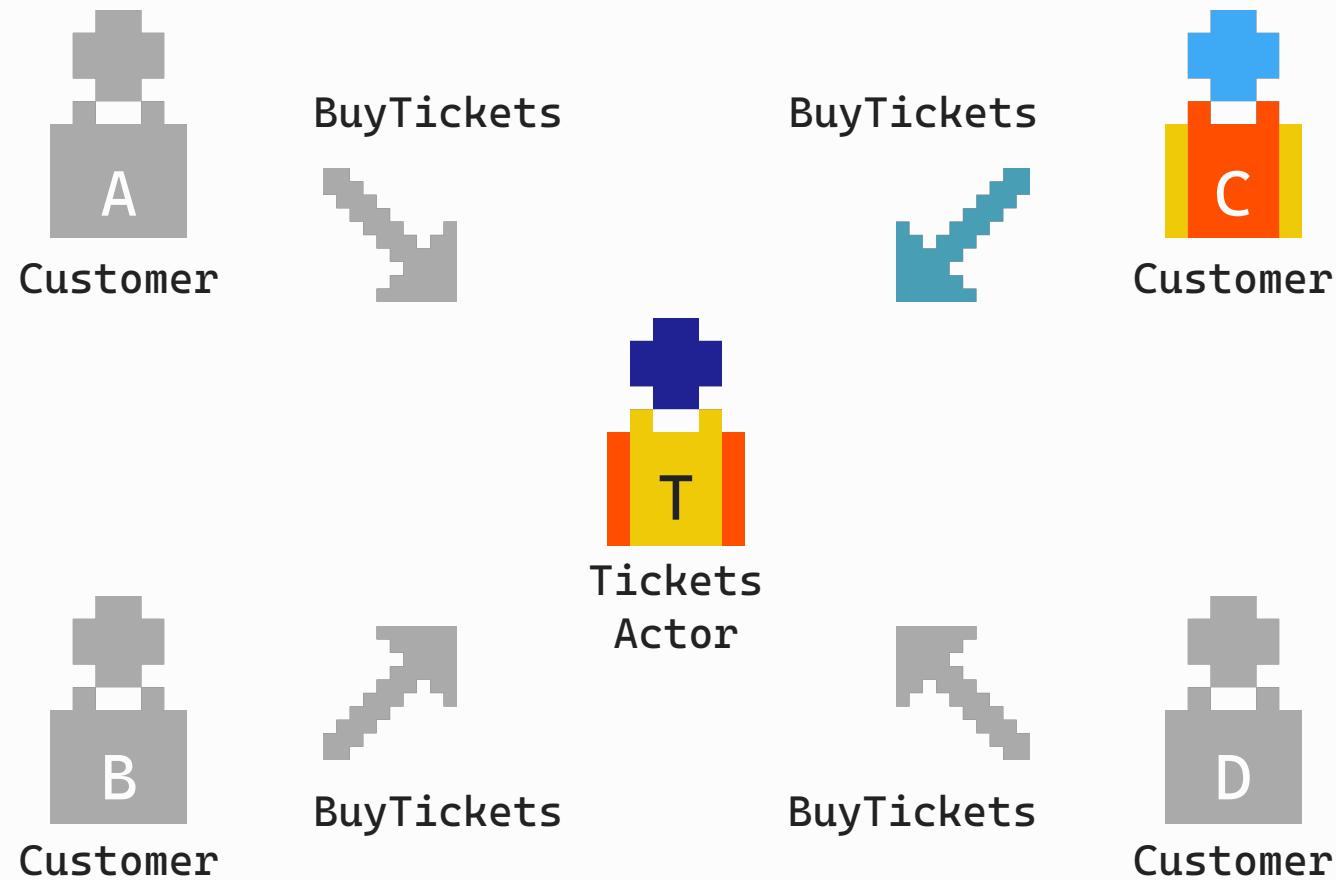
# Turn based concurrent systems



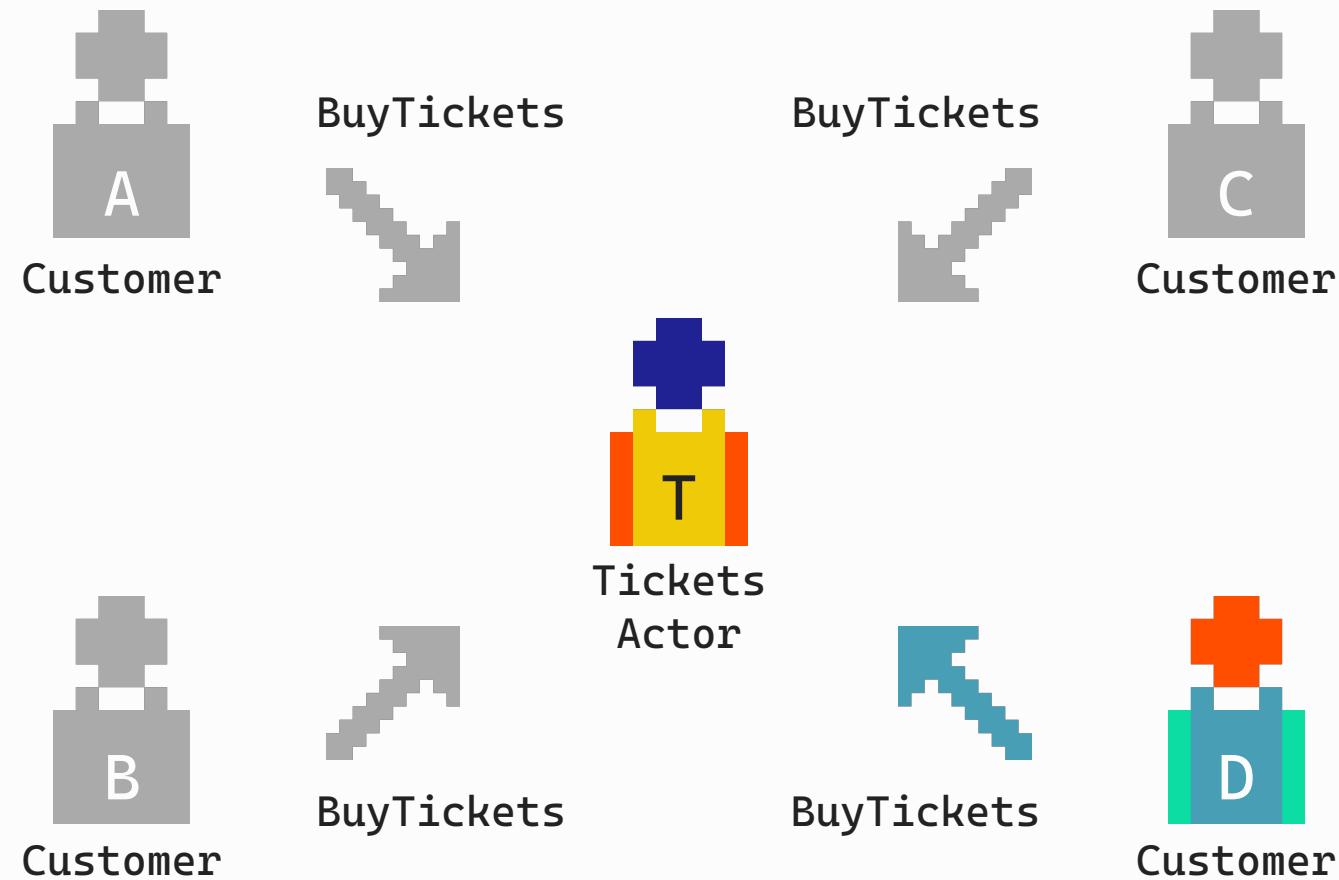
# Turn based concurrent systems



# Turn based concurrent systems



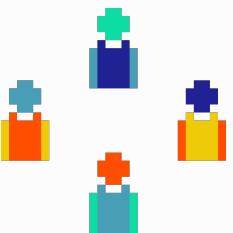
# Turn based concurrent systems



# Dapr Actors

30

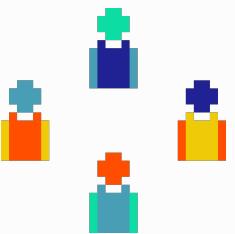




Actors

## Virtual actor model

Actor lifetime is not tied to their in-memory representation. No need to explicitly create or destroy an actor.

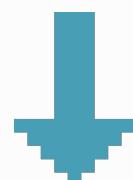


Actors

Orleans 2014

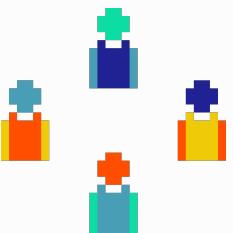


Service Fabric Reliable Actors 2016



Dapr Actors 2019



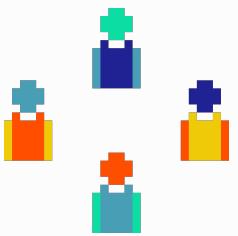


Actors

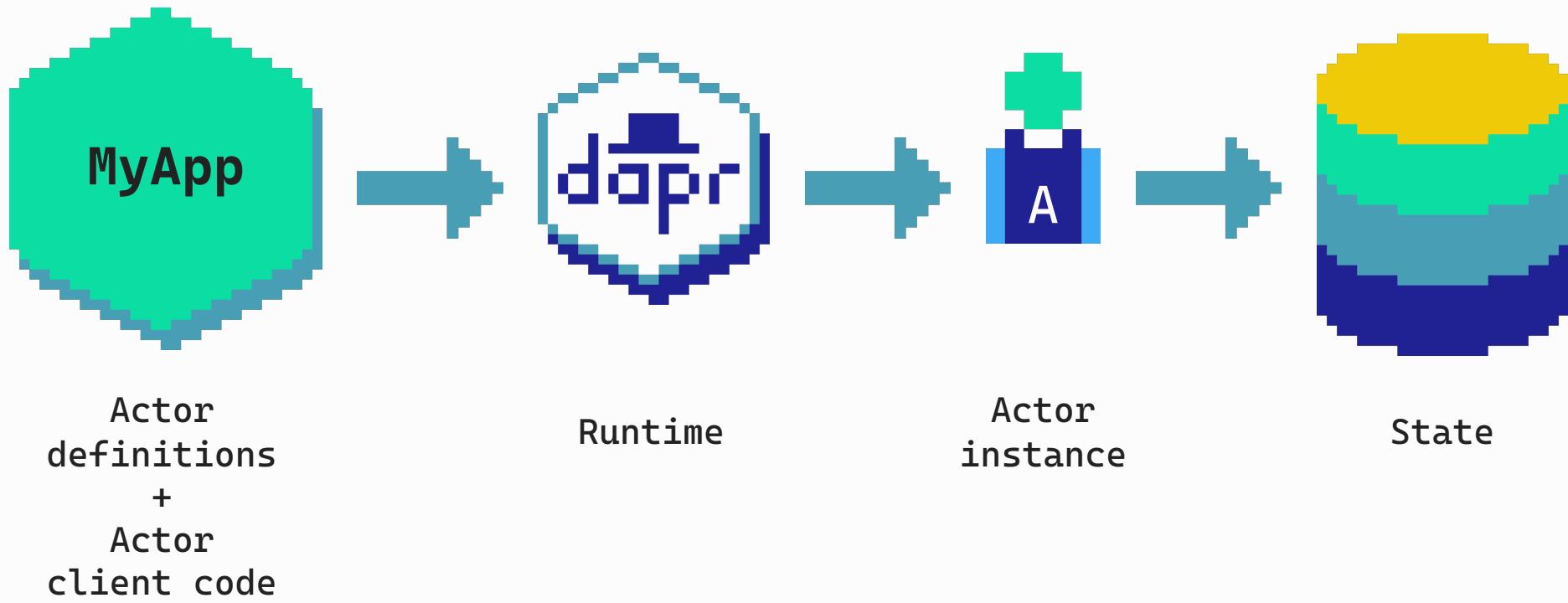
Dapr Actors can be written in:

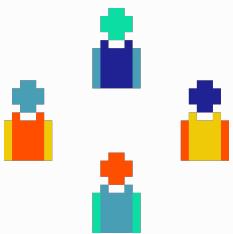
- C#
- Java
- JavaScript
- Python
- Go

Interact with Dapr Actors using any language!



Actors





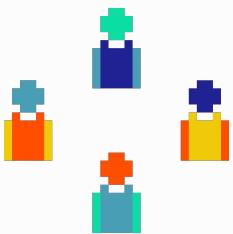
Actors

# State management (key/value)

Combined key = AppID||ActorType||ActorID||key

The screenshot shows a state management interface for a database named "db0:basic-actor-demos". The top bar displays the key "basic-actor-demos||StatefulActor||user2||greeting". Below it, the TTL is set to 588. There are buttons for Delete and Refresh. A search results table follows, showing two entries: "data" with value "Hello from StatefulActor!" and "version" with value "1". Each entry has edit and delete icons in the "Operation" column.

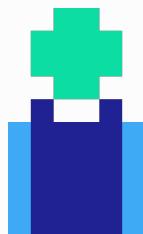
Index	Key	Value	Operation
1	data	"Hello from StatefulActor!"	
2	version	1	



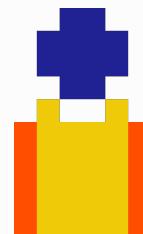
Actors

# Timers & Reminders

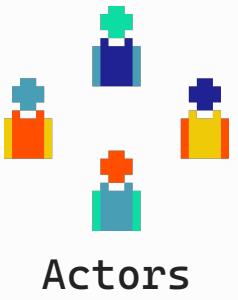
Actor can schedule periodic work on itself.



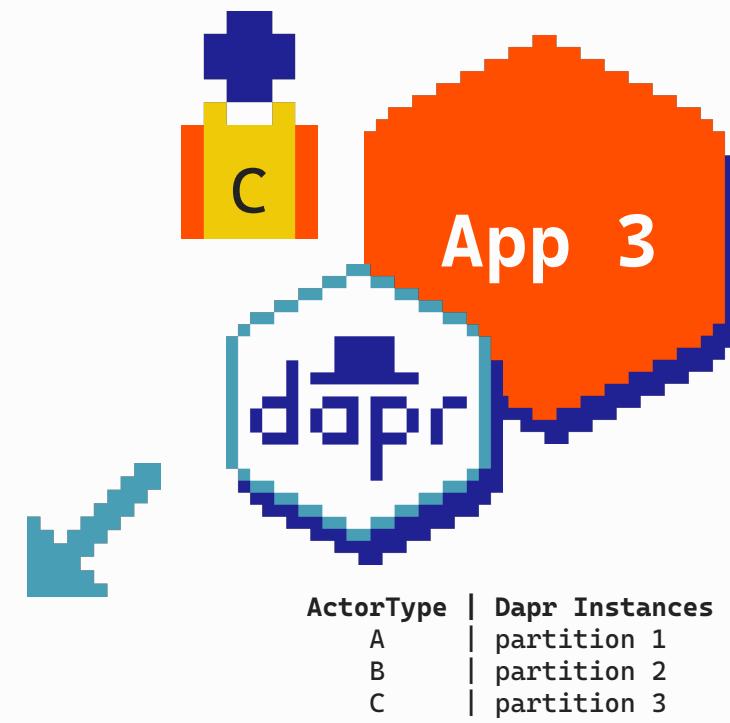
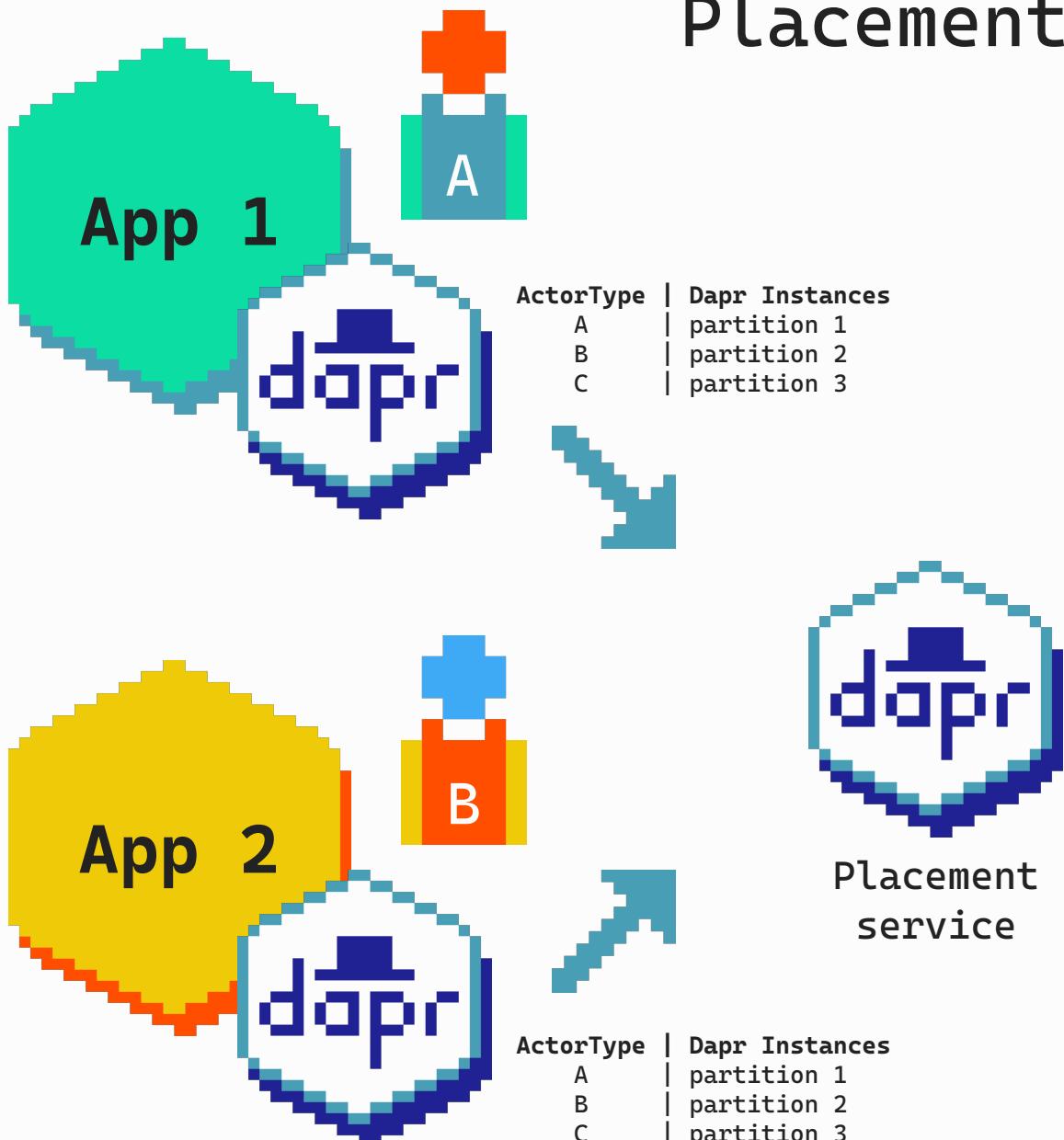
**Timers** are stateless  
(lost after actor deactivation)



**Reminders** are stateful  
(persists after deactivation)



# Placement



ActorType	Dapr Instances
A	partition 1
B	partition 2
C	partition 3

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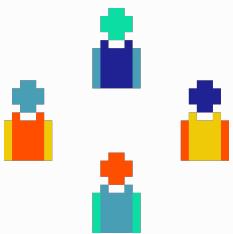


# Dapr Actors API

[https://docs.dapr.io/reference/api/actors\\_api/](https://docs.dapr.io/reference/api/actors_api/)

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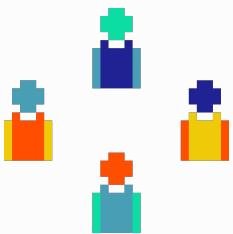
Actors

## Invoke a method

```
POST http://localhost:3500/v1.0/actors/MyActor/A/method/SayHelloWorld
```

```
POST http://localhost:3500 /v1.0/actors/MyActor/A/method/SayHello  
Content-Type: application/json
```

"Rene"



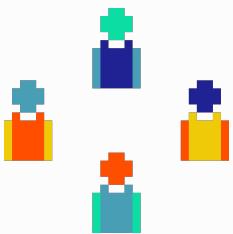
## Actors

# Set/get state

POST http://localhost:3500/v1.0/actors/MyActor/A/state  
Content-Type: application/json

```
[  
  {  
    "operation": "upsert",  
    "request": {  
      "key": "greeting",  
      "value": "Hello World!"  
    }  
  }  
]
```

GET http://localhost:3500 /v1.0/actors/MyActor/A/state/greeting



Actors

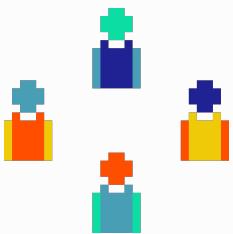
# Set a reminder

```
POST http://localhost:3500/v1.0/actors/MyActor/A/reminders/snooze  
Content-Type: application/json
```

```
{  
    "dueTime" : "0h10m0s0ms",  
    "period" : "R3/P0Y0M0W0DT0H0M30S"  
}
```

# Dapr Actors .NET SDK

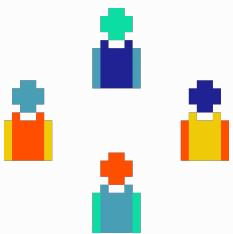
<https://docs.dapr.io/developing-applications/sdks/dotnet/dotnet-actors/>



Actors

# Actor Definition

```
public interface IHelloWorld : IActor
{
    Task<string> SayHelloWorld();
    Task<string> SayHello(string name);
}
```



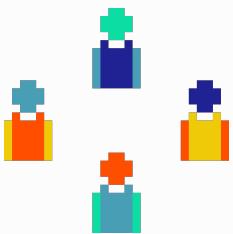
Actors

# Actor Definition

```
public class HelloWorldActor : Actor, IHelloWorld
{
    public HelloWorldActor(ActorHost host) : base(host)
    {
    }

    public Task<string> SayHelloWorld()
    {
        return Task.FromResult("Hello World!");
    }

    public Task<string> SayHello(string name)
    {
        return Task.FromResult($"Hello {name}!");
    }
}
```



Actors

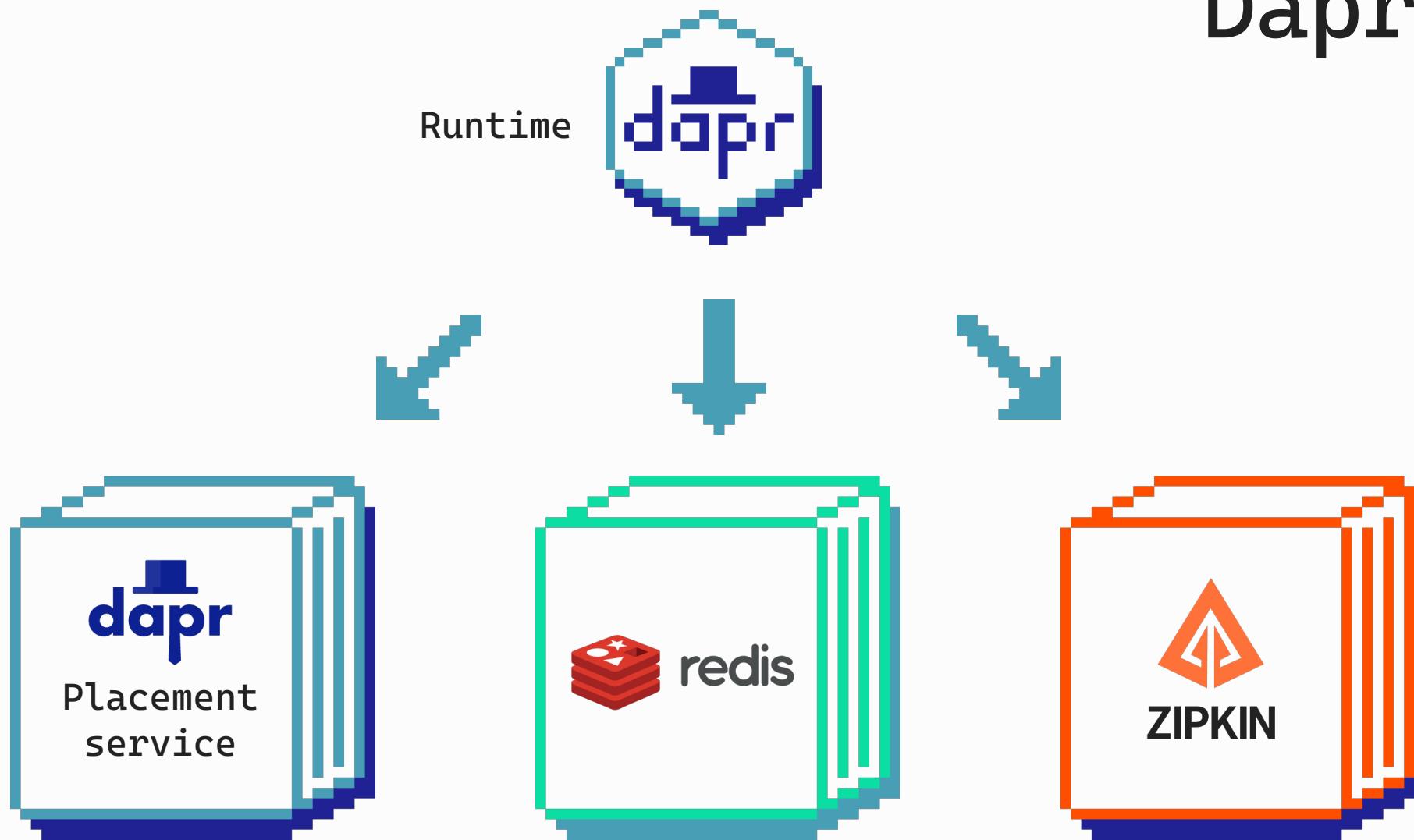
# Using a strongly typed client

```
var helloWorldProxy = ProxyFactory.CreateActorProxy<IHelloworld>(  
    new ActorId("helloworld1"),  
    nameof(HelloWorldActor));  
  
var result = await helloWorldProxy.SayHelloWorld();
```

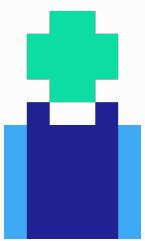
# Actor Demos

<https://github.com/diagrid-labs/dapr-actor-demos>

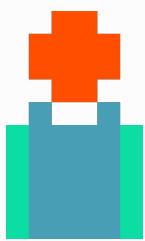
# Dapr CLI



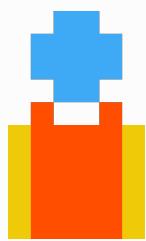
# Basic Actor Samples



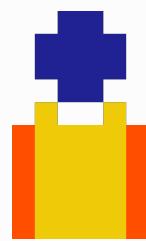
HelloWorld



StatefulActor



TimerActor



ReminderActor



ActorToActor

# Evil Corp 😈 Demo

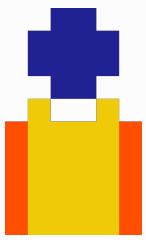
EvilCorp 😈 wants their employees to be more productive and have decided to implement a system with smart alarm clocks that will wake up their employees at 7am.

If the employees have not acknowledged the alarm within 3 snoozes, the alarm will send a message to the headquarters to lay off the employee 😱.

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# Evil Corp 😈 Demo



Simulation



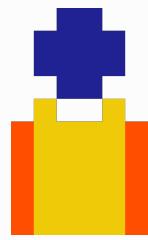
HeadQuarters



RegionalOffice



AlarmClock



Employee

# Actor Demos

<https://github.com/diagrid-labs/dapr-actor-demos>

Congratulations, you survived this presentation!

Claim this digital badge as your reward!



Want to try Dapr as a Service?  
Join Diagrid Catalyst Private Beta!

