

Nom i Cognoms: _____

1. Tenim el següent codi fet per un estudiant d'una altra facultat, que pretén posar a 1 el bit 0 del PORTA. Utilitza un PIC18F45K22 amb un oscil·lador extern de 12MHz.

(1 PUNT)

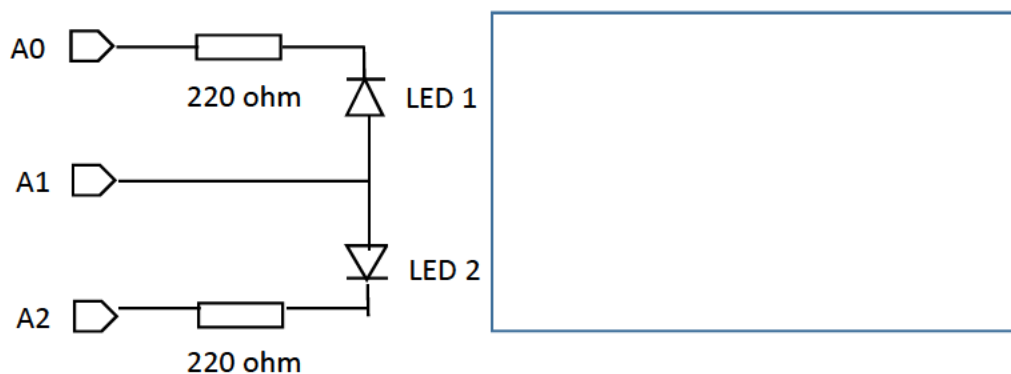
```
MOVLB 0Fh
BCF     ANSELA, 0, 1
BCF     TRISA, 0, 1
BSF     LATA, 0, 1
```

Durant quant de temps no té controlada la sortida al pin A0? Justifica-ho!

2. Indica si són certes(C) o falses(F) les afirmacions següents.(2 PUNTS (+0.5 encert/-0.5 fallada))

- ☐ La tensió de sortida a nivell alt és independent de la tensió a la que alimentem el xip (dins del rang de funcionament).
- ☐ La tensió de sortida a nivell baix és independent de la tensió a la que alimentem el xip (dins del rang de funcionament).
- ☐ Una tensió de 1.5V sempre serà llegida com un '1' lògic per les entrades digitals del microcontrolador.
- ☐ El marge de soroll a nivell baix és independent de la tensió d'alimentació del xip (VDD).

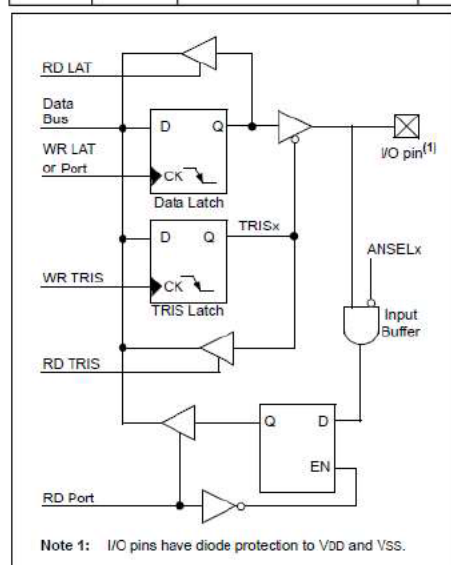
3. Escriu el codi necessari perquè s'encenguin els dos LEDs de la figura. Supposeu que el micro acaba d'arrancar. Programeu en C. (1 PUNT)



4. Podem garantir que els dos LEDs s'encenen simultàniament? Per què? (1 PUNT)

27.8 DC Characteristics: Input/Output Characteristics, PIC18(L)F2X/4XK22

DC CHARACTERISTICS			Standard Operating Conditions (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$				
Param No.	Symbol	Characteristic	Min	Typ†	Max	Units	Conditions
D140 D140A D141 D142 D142A	V _{IL}	Input Low Voltage					
		I/O PORT:					
		with TTL buffer	—	—	0.8	V	$4.5\text{V} \leq V_{DD} \leq 5.5\text{V}$
			—	—	$0.15 V_{DD}$	V	$1.8\text{V} \leq V_{DD} \leq 4.5\text{V}$
		with Schmitt Trigger buffer	—	—	$0.2 V_{DD}$	V	$2.0\text{V} \leq V_{DD} \leq 5.5\text{V}$
		with I ² C levels	—	—	$0.3 V_{DD}$	V	
		with SMBus levels	—	—	0.8	V	$2.7\text{V} \leq V_{DD} \leq 5.5\text{V}$
D147 D147A D148 D149 D150A D150B	V _{IH}	Input High Voltage					
		I/O ports:		—	—		
		with TTL buffer	2.0	—	—	V	$4.5\text{V} \leq V_{DD} \leq 5.5\text{V}$
			$0.25 V_{DD} + 0.8$	—	—	V	$1.8\text{V} \leq V_{DD} \leq 4.5\text{V}$
		with Schmitt Trigger buffer	$0.8 V_{DD}$	—	—	V	$2.0\text{V} \leq V_{DD} \leq 5.5\text{V}$
		with I ² C levels	$0.7 V_{DD}$	—	—	V	
		with SMBus levels	2.1	—	—	V	$2.7\text{V} \leq V_{DD} \leq 5.5\text{V}$
D159	V _{OL}	Output Low Voltage					
		I/O ports	—	—	0.6	V	I _{OL} = 8 mA, V _{DD} = 5V I _{OL} = 6 mA, V _{DD} = 3.3V I _{OL} = 1.8 mA, V _{DD} = 1.8V
D161	V _{OH}	Output High Voltage⁽³⁾					
		I/O ports	V _{DD} - 0.7	—	—	V	I _{OH} = 3.5 mA, V _{DD} = 5V I _{OH} = 3 mA, V _{DD} = 3.3V I _{OH} = 1 mA, V _{DD} = 1.8V



REGISTER 10-8: TRISx: PORTx TRI-STATE REGISTER⁽¹⁾

R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
TRISx7	TRISx6	TRISx5	TRISx4	TRISx3	TRISx2	TRISx1	TRISx0
bit 7				bit 0			

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 7-0 **TRISx<7:0>:** PORTx Tri-State Control bit
 1 = PORTx pin configured as an input (tri-stated)
 0 = PORTx pin configured as an output

Note 1: Register description for TRISA, TRISB, TRISC and TRISD.

Note 2: -n = Value at Power-On for the bit.

Nom i Cognoms: _____

5. Omple la taula amb els valors resultants dels registres després d'executar aquest codi: **(1 PUNT)**

```
CLRF    00, 1
CLRF    01, 1
MOVLW   04
MOVLB   00
DECF    00, 1, 1
DECF    01, 0, 1
MOVLB   01
ADDWF   01, 1, 1
MOVFF   201h, 200h
MOVFF   201h, 101h
```

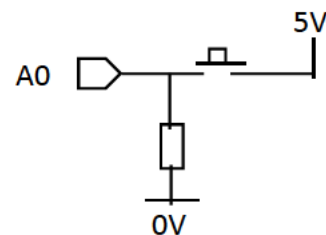
	Valor inicial	Valor final
WREG	12h	
BSR	02h	
000h	0Eh	
001h	01h	
100h	01h	
101h	89h	
200h	0Ah	
201h	23h	

6. Quants bytes ocuparà el programa a la memòria de programa? **(0,5 PUNTS)**
7. Quant temps triga a executar-se el codi de Espera si Fosc= 8 MHz? Justifica la resposta. **(1,5 PUNTS)**

```
Espera:    MOVLW    5
Etiqu:     MOVWF    00h, 0
           DECFSZ   00h, 0, 0
           BRA      Etiqu
           RETURN
```

8. Si al final del següent tros de programa (suposeu que A0 ja està configurat com a entrada digital) que llegeix l'estat d'un botó connectat a A0: **(2 PUNTS)**

```
...
CLRF      00h
Wait:     BTFSS   PORTA, 0, 0
          BRA     Wait
Count:    INCF    00h, 1, 0
          BTFSC   PORTA, 0, 0
          BRA     Count
...
```



La posició de memòria 00h de l'access bank val 17, podem saber durant quant temps ha estat premut el botó? Justifica la resposta! (Fosc = 8MHz)

TABLE 25-2: PIC18(L)F2X/4XK22 INSTRUCTION SET

Mnemonic, Operands	Description	Cycles	16-Bit Instruction Word				Status Affected	Notes	
			MSb		LSb				
BYTE-ORIENTED OPERATIONS									
ADDWF	f, d, a	Add WREG and f	1	0010	01da	ffff	ffff	C, DC, Z, OV, N	1, 2
ADDWFC	f, d, a	Add WREG and CARRY bit to f	1	0010	00da	ffff	ffff	C, DC, Z, OV, N	1, 2
ANDWF	f, d, a	AND WREG with f	1	0001	01da	ffff	ffff	Z, N	1, 2
CLRF	f, a	Clear f	1	0110	101a	ffff	ffff	Z	2
COMF	f, d, a	Complement f	1	0001	11da	ffff	ffff	Z, N	1, 2
CPFSEQ	f, a	Compare f with WREG, skip =	1 (2 or 3)	0110	001a	ffff	ffff	None	4
CPFSGT	f, a	Compare f with WREG, skip >	1 (2 or 3)	0110	010a	ffff	ffff	None	4
CPFSLT	f, a	Compare f with WREG, skip <	1 (2 or 3)	0110	000a	ffff	ffff	None	1, 2
DECf	f, d, a	Decrement f	1	0000	01da	ffff	ffff	C, DC, Z, OV, N	1, 2, 3, 4
DECFSZ	f, d, a	Decrement f, Skip if 0	1 (2 or 3)	0010	11da	ffff	ffff	None	1, 2, 3, 4
DCFSNZ	f, d, a	Decrement f, Skip if Not 0	1 (2 or 3)	0100	11da	ffff	ffff	None	1, 2
INCF	f, d, a	Increment f	1	0010	10da	ffff	ffff	C, DC, Z, OV, N	1, 2, 3, 4
INCFSZ	f, d, a	Increment f, Skip if 0	1 (2 or 3)	0011	11da	ffff	ffff	None	4
INFSNZ	f, d, a	Increment f, Skip if Not 0	1 (2 or 3)	0100	10da	ffff	ffff	None	1, 2
IORWF	f, d, a	Inclusive OR WREG with f	1	0001	00da	ffff	ffff	Z, N	1, 2
MOVF	f, d, a	Move f	1	0101	00da	ffff	ffff	Z, N	1
MOVFF	f _s , f _d	Move f _s (source) to 1st word f _d (destination) 2nd word	2	1100	ffff	ffff	ffff	None	
				1111	ffff	ffff	ffff		
MOVWF	f, a	Move WREG to f	1	0110	111a	ffff	ffff	None	
MULWF	f, a	Multiply WREG with f	1	0000	001a	ffff	ffff	None	1, 2
NEGF	f, a	Negate f	1	0110	110a	ffff	ffff	C, DC, Z, OV, N	
RLCF	f, d, a	Rotate Left f through Carry	1	0011	01da	ffff	ffff	C, Z, N	1, 2
RLNCF	f, d, a	Rotate Left f (No Carry)	1	0100	01da	ffff	ffff	Z, N	
RRCF	f, d, a	Rotate Right f through Carry	1	0011	00da	ffff	ffff	C, Z, N	
RRNCF	f, d, a	Rotate Right f (No Carry)	1	0100	00da	ffff	ffff	Z, N	
SETF	f, a	Set f	1	0110	100a	ffff	ffff	None	1, 2
SUBFWB	f, d, a	Subtract f from WREG with borrow	1	0101	01da	ffff	ffff	C, DC, Z, OV, N	
SUBWF	f, d, a	Subtract WREG from f	1	0101	11da	ffff	ffff	C, DC, Z, OV, N	1, 2
SUBWFB	f, d, a	Subtract WREG from f with borrow	1	0101	10da	ffff	ffff	C, DC, Z, OV, N	
SWAPF	f, d, a	Swap nibbles in f	1	0011	10da	ffff	ffff	None	4
TSTFSZ	f, a	Test f, skip if 0	1 (2 or 3)	0110	011a	ffff	ffff	None	1, 2
XORWF	f, d, a	Exclusive OR WREG with f	1	0001	10da	ffff	ffff	Z, N	
LITERAL OPERATIONS									
ADDLW	k	Add literal and WREG	1	0000	1111	kkkk	kkkk	C, DC, Z, OV, N	
ANDLW	k	AND literal with WREG	1	0000	1011	kkkk	kkkk	Z, N	
IORLW	k	Inclusive OR literal with WREG	1	0000	1001	kkkk	kkkk	Z, N	
LFSR	f, k	Move literal (12-bit) 2nd word to FSR(f) 1st word	2	1110	1110	00ff	kkkk	None	
				1111	0000	kkkk	kkkk		
MOVLB	k	Move literal to BSR<3:0>	1	0000	0001	0000	kkkk	None	
MOVLW	k	Move literal to WREG	1	0000	1110	kkkk	kkkk	None	
MULLW	k	Multiply literal with WREG	1	0000	1101	kkkk	kkkk	None	
RETLW	k	Return with literal in WREG	2	0000	1100	kkkk	kkkk	None	
SUBLW	k	Subtract WREG from literal	1	0000	1000	kkkk	kkkk	C, DC, Z, OV, N	
XORLW	k	Exclusive OR literal with WREG	1	0000	1010	kkkk	kkkk	Z, N	
DATA MEMORY ↔ PROGRAM MEMORY OPERATIONS									
TBLRD*		Table Read	2	0000	0000	0000	1000	None	
TBLRD*+		Table Read with post-increment		0000	0000	0000	1001	None	
TBLRD*-		Table Read with post-decrement		0000	0000	0000	1010	None	
TBLRD*+		Table Read with pre-increment		0000	0000	0000	1011	None	
TBLWT*		Table Write	2	0000	0000	0000	1100	None	
TBLWT*+		Table Write with post-increment		0000	0000	0000	1101	None	
TBLWT*-		Table Write with post-decrement		0000	0000	0000	1110	None	
TBLWT*+		Table Write with pre-increment		0000	0000	0000	1111	None	
BIT-ORIENTED OPERATIONS									
BCF	f, b, a	Bit Clear f	1	1001	bbba	ffff	ffff	None	1, 2
BSF	f, b, a	Bit Set f	1	1000	bbba	ffff	ffff	None	1, 2
BTFSC	f, b, a	Bit Test f, Skip if Clear	1 (2 or 3)	1011	bbba	ffff	ffff	None	3, 4
BTFSS	f, b, a	Bit Test f, Skip if Set	1 (2 or 3)	1010	bbba	ffff	ffff	None	3, 4
BTG	f, b, a	Bit Toggle f	1	0111	bbba	ffff	ffff	None	1, 2

d = 0 for result destination to be WREG register

d = 1 for result destination to be file register (f)