# 3 FIB - Aplicacions i Serveis Web

# [transpes] Unit 2: Web Technologies

# **Unit 2: Web Technologies**

- Core techs
  - URIs
  - HTTP
- Server-Side techs
  - Java Servlets
- · Restful Web Services

#### World Wide Web

"The **World Wide Web** (known as "WWW', "Web" or "W3") is the universe of network-accessible information, the embodiment of human knowledge"

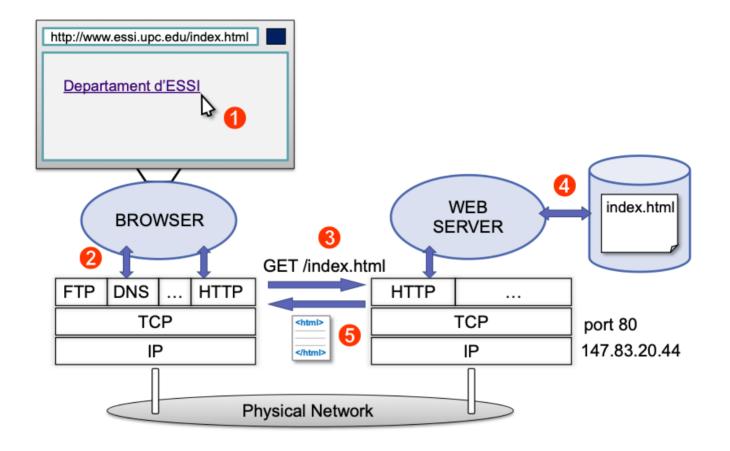
W3C http://www.w3.org/WWW/

"Legend has it that every new technology is first used for something related to sex or pornography. That seems to be the way of humankind"

Tim Berners-Lee http://www.theguardian.com/technology/2005/aug/12/uknews.onlinesupplement

- The Web was created in 1989 by **Tim Berners-Lee** while working at the European Organization for Nuclear Research (CERN) in Geneva.
- The three initial basic components:
  - **HTML**: Markup language for formatting hypertext documents
  - URI: Uniform notation scheme for addressing accessible resources over the network
  - HTTP: Protocol for transporting messages over the network

## **World Wide Web: Typical Interaction**

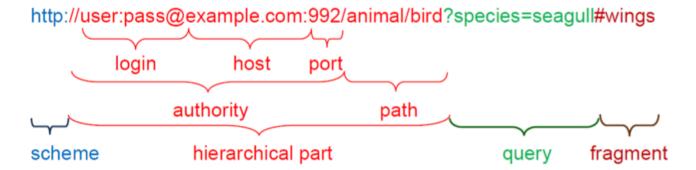


# **Uniform Resource Identifier (URI)**

- "The Web is an information space. Human beings have a lot of mental machinery for manipulating, imagining, and finding their way in spaces. URIs are the points in that space" (W3C)
- A URI is a compact sequence of characters that identifies an abstract or physical resource. Its generic syntax defines four parts:

<scheme name> : <hierarchical part> [ ? <query> ] [ # <fragment> ]

Example:

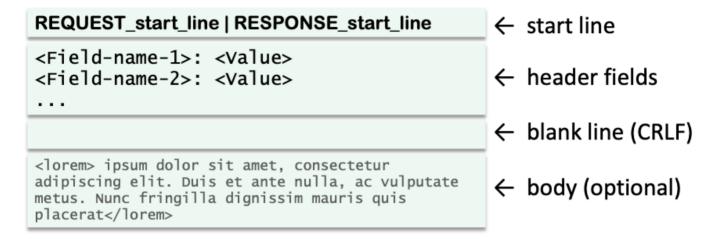


# **HyperText Transfer Protocol (HTTP)**

- Request/response communication model
  - o HTTP Request
  - o HTTP Response
- Typical interaction (HTTP/1.0 or lower):
  - Web browser establishes a TCP/IP connection with the target Web server

- Web browser sends a HTTP ASCII request over the TCP/IP connection.
- Web server returns a HTTP MIME-like response and releases the TCP/IP connection
- HTTP/1.1 improvements:
  - Persistent connections: several request/response interactions in a single connection.
  - Request pipelining: multiple HTTP requests are sent without waiting for the corresponding responses.

#### **HTTP Message Format**



• Request and response messages have the same generic format

#### **HTTP Request Message**

REQUEST\_start\_line := METHOD <Resource\_path> HTTP\_Version

METHOD := GET | POST | HEAD | ...

HTTP\_Version := HTTP/1.0 | HTTP/1.1 | ...

# Example:

```
GET /index.html HTTP/1.1

Host: www.essi.upc.edu
Accept: text/html
```

## **HTTP Request Methods**

GET	get a resource from the server
HEAD	get the header only (no response body)

POST	send data (usually in the request body) to the server
PUT	store request body on server
PATCH	pply partial modifications to a resource
TRACE	get the "final" request as it is received by the server (after it has potentially been modified by proxies)
OPTIONS	get a list of HTTP methods supported by the server
DELETE	delete a resource on the server

# HTTP Header Fields in Req & Res

Field name	Description	Req/Res	Example
Accept	Content-Types that are acceptable	Req	Accept: text/plain
Authorization	Authentication credentials for HTTP authentication	Req	Authorization: Basic QWxhZGRpbjpvcGVuIHNlc2FtZ Q==
Cache-Control	Tells all caching mechanisms from server to client whether they may cache this object. Measured in seconds	Res	Cache-Control: max-age=3600
Cookie	an HTTP cookie previously sent by the server with Set-Cookie	Req	Cookie: UserID=JohnDoe;
Content-Length	The length of the request body in octets (8-bit bytes)	Req/Res	Content-Length: 348
Content-Type	The mime type of this content	Req/Res	Content-Type: text/html; charset=utf-8
ETag	An identifier for a specific version of a resource, often a message digest	Res	ETag: "737060cd8c284d8af7ad3082f2 09582d"
Set-Cookie	an HTTP cookie	Res	Set-Cookie: UserID=JohnDoe;

# **HTTP Response Message**

Response\_start\_line := HTTP\_Version Status\_Code [explanation]
Status Code := 100 ... 599

## Example:

```
HTTP/1.1 200 OK

Date: Fri, 19 Feb 2010 16:48:36 GMT
Server: Apache/2.2.14 (Unix)
Last-Modified: Tue, 02 Feb 2010 14:36:59 GMT
Content-Length: 17008
Content-Type: text/html

<html>
...
</html>
```

#### **HTTP Standard Status codes**

```
500 Internal Server Error
                                               501 Not Implemented
                                               502 Bad Gateway
                        400 Bad Request
100 Continue
                                               503 Service Unavailable
                        401 Unauthorized
200 ok
                                               504 Gateway Timeout
                        402 Payment Required
201 Created
                                               505 HTTP Version Not Supported
                        403 Forbidden
202 Accepted
                        404 Not Found
203 Non-Authoritative
                                                    5xx Server's fault
                        405 Method Not Allowed
204 No Content
                        406 Not Acceptable
205 Reset Content
                        407 Proxy Authentication Required
206 Partial Content
                        408 Request Timeout
300 Multiple Choices
                        409 Conflict
301 Moved Permanently
                        410 Gone
302 Found
                        411 Length Required
303 See Other
                        412 Precondition Failed
304 Not Modified
                        413 Request Entity Too Large
305 Use Proxy
                        414 Request-URI Too Long
307 Temporary Redirect
                        415 Unsupported Media Type
                        416 Requested Range Not Satisfiable
  4xx Client's fault
                        417 Expectation Failed
```

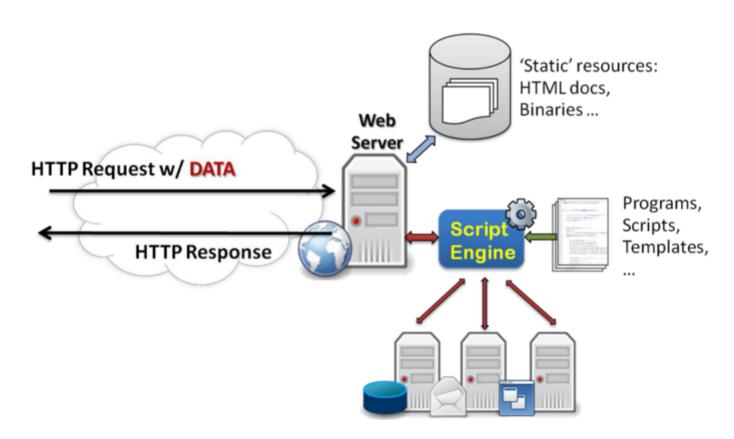
#### **Multipurpose Internet Mail Extensions (MIME) Types**

- The MIME type defines the request or response body's content and is used for the appropriate processing
- · Not only for mail
- See "Accept" and "Content-type" header fields

#### • Some examples:

MIME type	Description
text/plain	Raw textual data
text/html	HTML document
text/xml	XML document
application/javascript	Javascript
application/soap+xml	SOAP message
application/json	JSON data
multipart/form-data	HTML Form fields

## **Server-side computing**



# **Passing data through HTTP requests**

- Query string pairs key=value
  - GET /directory.php?userid=3439
- Path attributes:
  - o DELETE /users/3439
- HTTP Request Body (POST & PUT)
  - o POST /asw01ss/wot HTTP/1.1
  - $\verb| o content-type:application/x-www-form-urlencoded| \\$
  - o author=Menganito&tweet text=Text+de+prova

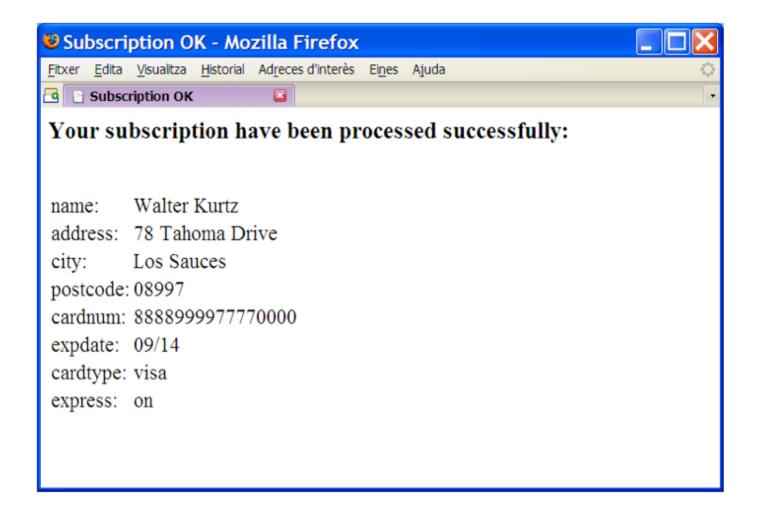
- HTTP Headers: Standard and Custom
- Cookies

# "EnWEBats" Example

## **The Web Form**

Annual suscription to EnWEBats - Mozilla Firefox			
<u>F</u> itxer <u>E</u> dita <u>V</u> isualtza <u>H</u> istorial Ad <u>r</u> eces d'interès Ei <u>n</u> es Ajuda			
🖸 🖂 Annual suscription to EnW 🖸			
Annual subscription to the magazine EnWEBAts: 100 euros			
Full Name: Walter Kurtz			
Address: 78 Tahoma Drive			
City: Los Sauces Postal Code: 08997			
Credit Card Number: 8888999977770000 Expires: (MM/YY) 09/14			
AMEX ○ VISA ⊙			
Express Mail (+10 euros): 🗹			
Submit			

The Output



#### enwebats.html

```
<html>
....
<form action="subscribe" method="post">
Full Name: <input name="name" size="57">
Address: <input name="address" size="57">
City: <input name="city" size="32">
Postal Code: <input name="postcode" size="5">
Credit Card Number: <input name="cardnum" size="19">
Expires: (MM/YY) <input name="expdate" size="5">
AMEX <input name="cardtype" value="amex" type="radio">
VISA <input name="cardtype" value="visa" type="radio">
Express Mail (+10 euros): <input name="express"
    type="checkbox">
<input value="Submit" type="submit">  </form>
....
</html>
```

#### **HTTP Request**

# POST /subscribe HTTP/1.1

Host: www.enwebats.com

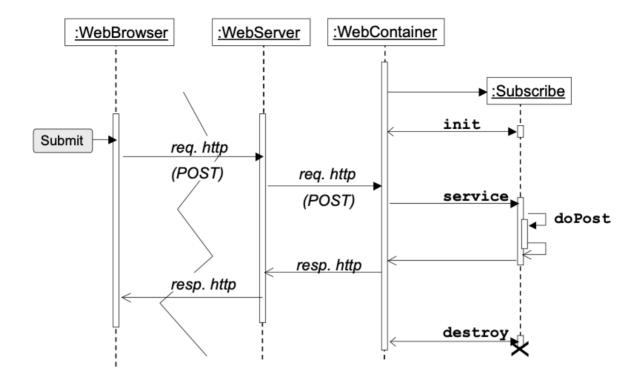
Content-type: application/x-www-form-urlencoded

name=Walter+Kurtz&address=78+Tahoma+Drive& city=Los+Sauces&postcode=08997&cardnum=88889 99977770000&expdate=09%2F14&cardtype=visa&expre ss=on

#### Subscribe.java

```
@WebServlet("/subscribe")
public class Subscribe extends HttpServlet {
  public void doPost(javax.servlet.http.HttpServletRequest req.
                     javax.servlet.http.HttpServletResponse res)
            throws ServletException, IOException {
  res.setContentType("text/html");
  PrintWriter output = res.getWriter();
  output.println("<html>");
  output.println("<title>Subscription OK</title>");
  output.println("<body bgcolor=white>");
  output.println("<h3>Your subscription have been processed
  successfully:</h3>");
  output.println("");
  Enumeration paramNames = req.getParameterNames();
  while (paramNames.hasMoreElements()) {
       String name = (String) paramNames.nextElement();
       String value = req.getParameter(name);
       output.println("</body></html>");
  output.close(); }}
```

#### **Java Servlets: Request Scenario**



- A Servlet is an object that receives a request and generates a response based on that request.
- A Web container is essentially the component of a Web server that interacts with the servlets. The Web container is responsible for
  - Managing the lifecycle of servlets.
  - Mapping a URI to a particular servlet.
  - Ensuring that the URI requester has the correct access rights.

#### subscribe.php

```
<?php function print row($item, $key) {</pre>
  echo "$key: $item\n";
 }?>
<html>
<head>
<title>Subscription OK</title>
</head>
<body bgcolor=white>
<h3>Your subscription have been processed
 successfully:</h3>
<BR>
<BR>
<?php array walk($ POST, 'print row'); ?>
</body>
</html>
```

### **HTTP: Two Important Remarks**

- HTTP is stateless:
  - The Web Server handles each HTTP request independently and there is no easy way to keep track of each client request and to associate it with a previous one.
  - However, managing state is important for many applications: a single use case scenario often involves navigating through a number of Web pages. Without a state management mechanism, you would have to continually supply all previous information entered for each new Web page.
- HTTP is one-way:
  - o Clearly separated roles: Clients -Web browsers- make requests to -Web- Servers, no vice versa.
  - HTTP 2.0 now supports push notifications.

# **Session State Management in Web Apps**

Solution	Implementation	Benefits	Drawbacks
On the Client	<ul> <li>Hidden Form Fields</li> <li>HTTP Cookies</li> <li>URI Rewriting</li> <li>Browser's localStorage &amp; sessionStorage</li> </ul>	No problems with load-balanced server clusters	Security concerns if data not encrypted
On the Web container	HttpSession (Java), \$_SESSION (PHP), and the like	Easy-to-use APIs	Load-balanced server clusters require special treatments
On a DB	Stored in a DB table	<ul><li>Sharable</li><li>Recoverable</li></ul>	May penalize DB performance

# **RESTful Web Services**

- RESTFul Web Services expose their data and functionality trough resources identified by URI
- Uniform Interface Principle: Clients interact with resources through a fix set of verbs.
  - Example HTTP:
    - POST (create) | GET (read) | PUT (update) | DELETE
- Multiple representations (MIME types) for the same resource: XML, JSON, ...
- Hyperlinks model resource relationships and valid state transitions for dynamic protocol description and discovery

## **RESTful WS: URI Design Guidelines**

- Two URI patterns per resource:
  - Collection: /products (plural noun)
  - Element: /product/:id (e.g. /product/41714)
- Filters:
  - o /products?made\_in=Italy&state=in\_stock
- Versioning:
  - o /v1/products
- Positioning:
  - o /products?limit=25&offset=50
- Non-resources (e.g. calculate, convert, ...):
  - /convert?from=EUR&to=CNY&amount=100 (verbs, not nouns)

### **RESTful WS: Example (adapted from Wikipedia)**

Resource	GET	PUT	POST	DELETE
http://www.x.com/ api/products	List the members (URIs and perhaps other details) of the collection. For example list all the products.	Replace the entire collection with another collection.	Create a new entry in the collection. The new entry's ID is assigned automatically and is usually returned by the operation.	Delete the entire collection.
http://www.x.com/ api/products/41714	Retrieve a representation of the addressed member of the collection, expressed in an appropriate Internet media type.	Update the addressed member of the collection, or if it doesn't exist,create it.	Treat the addressed member as a collection in its own right and create a new entry in it.	Delete the addressed member of the collection.