

Machine Learning

Week 10: Linear Classifiers with Hard and Soft Thresholds

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Learning Objectives

After successfully completing this topic, you will be able to ...

- Explain the drawbacks of using linear regression directly for classification problems
- Describe and implement approaches to improve on this:
 Linear Classifiers and Logistic Regression
- Discuss their characteristics and limitations

Machine Learning (2)



Classification

• Is unknown sample X or O?

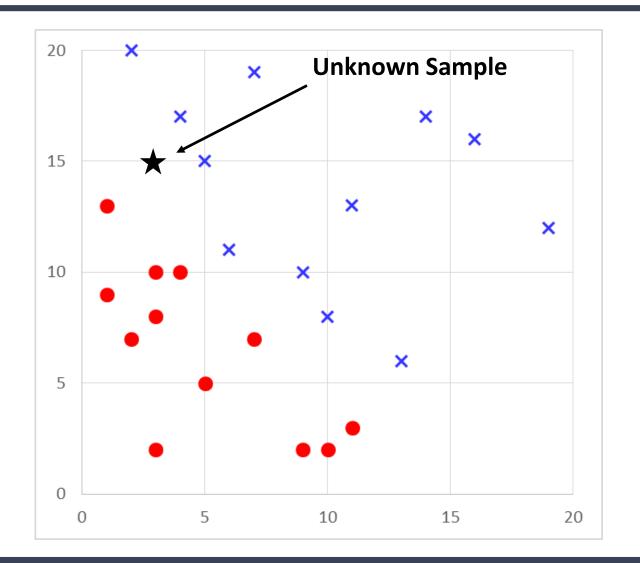
Goal: Find model that correctly classifies a new sample, **x**_i

• Training Data: $(x_i : y_i)$

$$s_1$$
: (11, 3: +1) \circ

•••

• Unknown Sample s = (3, 15: ?)
What class does this belong to?





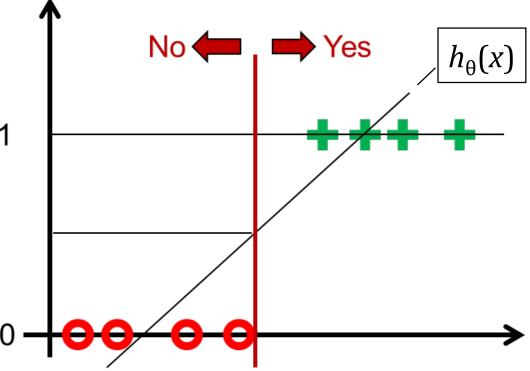
From Linear Regression to Classification (1)

- Suppose we want to build a Yes/No classification model
- We know how to do linear regression:
 - Could encode No as 0 and Yes as 1
 - Perform linear regression to find $h_{\theta}(x)$
 - Threshold predictions:

$$h_{\theta}(x) >= 0.5 \implies \text{Yes}$$

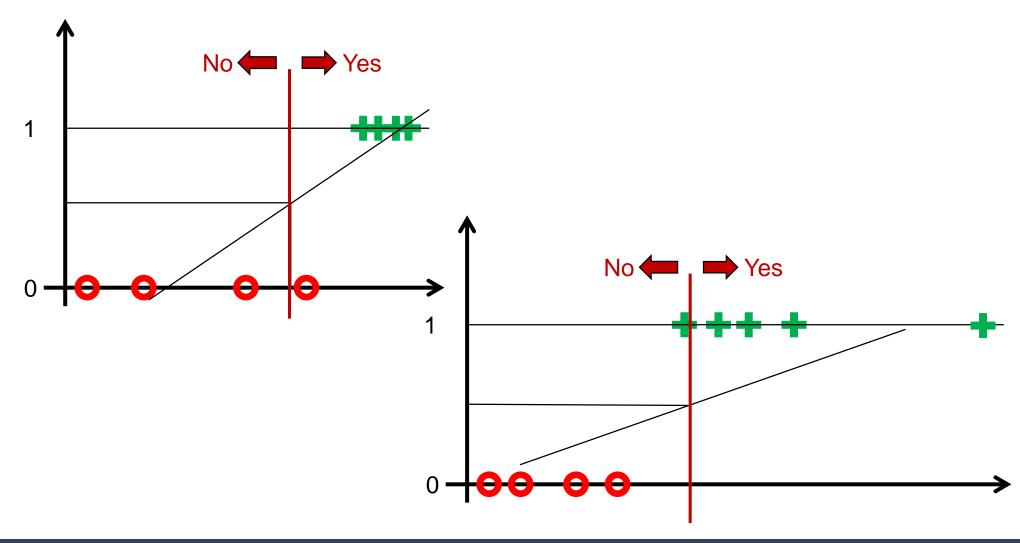
 $h_{\theta}(x) < 0.5 \implies \text{No}$

 Unfortunately, using Linear Regression directly doesn't always work very well...





From Linear Regression to Classification (2)





From Linear Regression to Classification (3)

• The reason for the problem:

Linear regression parameters are found without taking into account that there are only two 'real' output values, 0/1

A threshold is applied to outputs to convert them to 0/1, but only **after** the regression hyperplane is learned

• The solution:

Incorporate the threshold in the objective function, so that it is taken into account in the cost function and therefore becomes part of the objective to be learned

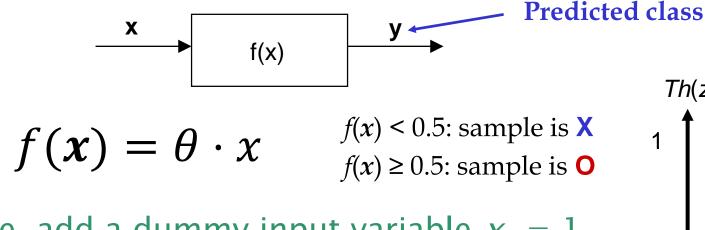
Could use a **hard** or **soft** threshold:

lead to Linear Classifiers & Logistic Regression, respectively...

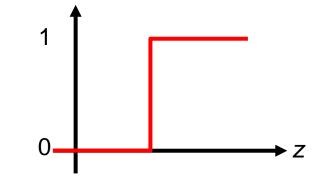


Linear Classifier

Goal: Given sample x, find function f(x) that correctly classifies it



As before, add a dummy input variable $x_0 = 1$ To classify a new sample, x:



Th(z)

- Calculate the dot product of the weight vector, θ , and x
- Apply a hard threshold:

Threshold(z) = 1 if $z \ge 0.5$, 0 otherwise

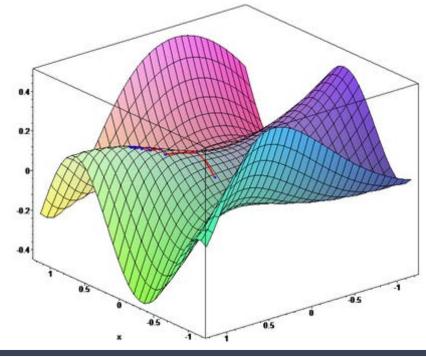


Building a Linear Classifier

• To build a linear classifier:

$$h_{\theta}(\mathbf{x}) = Threshold(f(\mathbf{x})) = Threshold(\mathbf{\theta} \cdot \mathbf{x})$$

- Find a function f(x) (i.e. find values for θ) that correctly classifies training data when put through threshold function
- Can use Gradient Descent to find values for θ
 - But $h_{\theta}(\mathbf{x})$ is not differentiable, because of hard threshold function ...





Building a Linear Classifier: Perceptron Learning Rule

- Because $h_{\theta}(x)$ is not differentiable, cannot use the exact same approach that we used for Linear Regression
- Instead need Perceptron Learning Rule to update θ values
 - Also called other names
 - Usually used with Stochastic Gradient Descent

$$\theta_i \leftarrow \theta_i + \alpha(y - h_{\theta}(x)) \cdot x_i$$
 for a single training case (x, y)

Notes:

- For Stochastic GD, picking only one sample, so N=1
- Converges to a solution, provided data linearly separable



How does Perceptron Learning Rule Compare to Linear Regression Update Rule?

Perceptron Learning Rule:

$$\theta_i \leftarrow \theta_i + \alpha(y - h_{\theta}(x)) \cdot x_i$$
 for a single example (x, y)

• Linear Regression update rule from last topic:

$$\theta_j \leftarrow \theta_j - \alpha(h_{\boldsymbol{\theta}}(\boldsymbol{x}) - y)x_j$$

Set *N*=1, merge equations ...



Building a Linear Classifier: Perceptron Learning Rule

- Looks just like MLR update rule (previous topic),
 but behaviour is different as h() and y are 0 or 1:
 - \circ Output correct $(h_{\theta}(x) = y)$: weights unchanged
 - y = 1 but $h_{\theta}(x) = 0$: increase θ_i if x_i positive
 - y = 0 but $h_{\theta}(x) = 1$: decrease θ_i if x_i positive

$$\theta_j \leftarrow \theta_j + \alpha (y - h_{\theta}(x)) \cdot x_j$$

- To guarantee convergence,
 need to decay α in proportion to 1/t
 - \circ For Perceptron, must use smaller values of α in each successive iteration
 - Unlike Linear Regression update rule: fixed α because gradients get smaller
 - o t is iteration ("time step")



Putting it Together: Linear Classifier Using Stochastic GD with Perceptron Learning Rule

Linear Classifier Learning Algorithm:

initialise θ to any set of valid initial values

Initialise α_0 to some step size

repeat *t*=1:*T* times, or until convergence if earlier:

select a training example at random

$$\alpha \leftarrow \alpha_0/t$$

simultaneously foreach θ_i in θ do:

$$\theta_j \leftarrow \theta_j + \alpha(y - h_{\theta}(\mathbf{x})) \cdot x_j$$



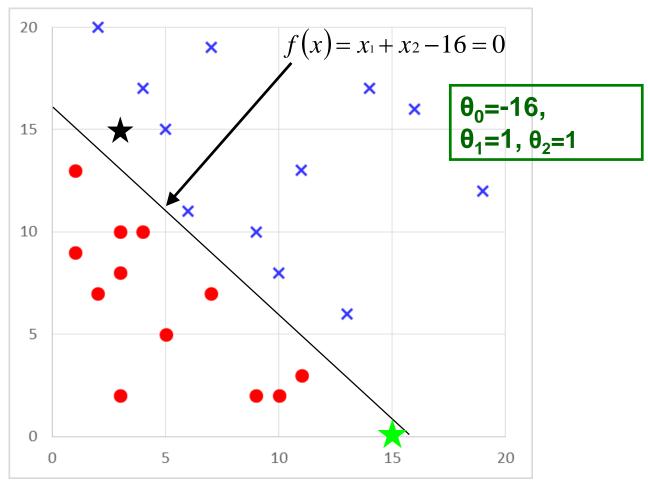
Linear Classifier: Result

- Example of a successful classifier
- Data are linearly separable: can perfectly classify them
- To classify unknown sample

$$x = (3, 15: ?):$$
 $f(x) = 3 + 15 - 16$
 $f(x) = 2$
 $f(x) > 0 \Rightarrow sample is X$

- Another unknown sample Green star: x=(15,0) $f(x) = -1 \Rightarrow sample is O$
- However, many functions could separate this data....

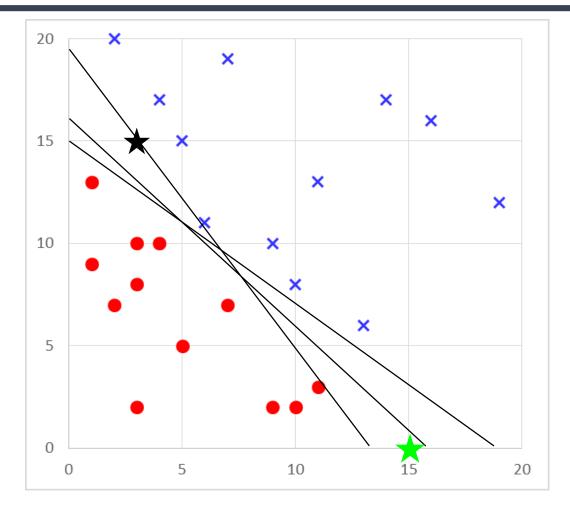
★ = Unknown Sample





Linear Classifier: Which is Best?

- There are many linear classifiers to choose from
 - Which one you find will depend on parameter search settings
- All work equally on linearly separable training data
 - But some will output a different prediction for unknown samples
 - Because Perceptron Rule works with 1/0 values, converges fully as soon boundary line found to fully separate data



Where it stops depends on if approaching from "red side" or "blue side"



Avoiding This Behaviour ...

- Would like to find a boundary line that falls between the two classes, separating them as well as possible
 - To address this, need a different approach:
 Linear Support Vector Machine
 - Finds the maximum margin hyperplane separating classes
 - Not within the scope of this module
- The Logistic Classifier (coming up next) uses a "soft margin" that tends to push boundary away from nearest training data
 - However Logistic Classifier is **not** guaranteed to maximize the separating plane, whereas SVM is guaranteed to.

Machine Learning (15)



Soft Thresholds & Logistic Regression

 Instead of hard threshold used in Linear Classifier, could use a soft one

Allow $h_{\theta}(x)$ to take on values in range [0,1] Have it switch rapidly from 0 to 1 (almost step function)

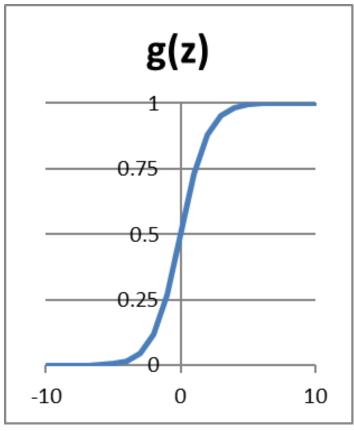
• Go from the linear regression formula:

$$h_{\boldsymbol{\theta}}(\mathbf{x}) = \boldsymbol{\theta} \cdot \mathbf{x}$$

• To this:

$$h_{\theta}(\mathbf{x}) = g(\boldsymbol{\theta} \cdot \mathbf{x})$$
 where $g(z) = \frac{1}{1 + e^{-z}}$

• g(z) is called the sigmoidal or logistic function



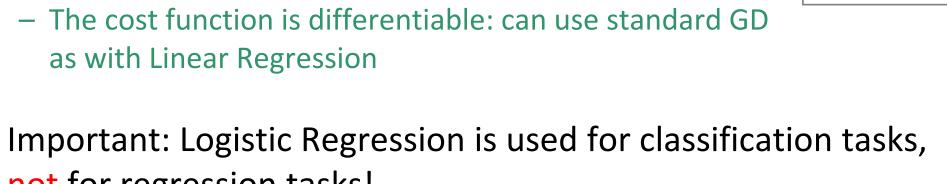


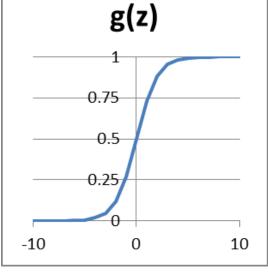
Logistic Regression

- How we interpret the output: $h_{\theta}(x)$ is an estimate of the probability that y=1 for input x, given the parameters θ
- As before, can derive a cost function for $h_{\theta}(x)$ and optimise parameters with gradient descent

not for regression tasks!

 The cost function is differentiable: can use standard GD as with Linear Regression





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Logistic Regression Cost Function [1]

• Probability that y=1 (Positive Class) for a case x is given by $h_{\theta}(x)$

$$P(y=1 \mid \mathbf{x}) = h_{\theta}(\mathbf{x})$$

• Therefore, probability that y=0 (Negative class) is $1 - h_{\theta}(x)$

$$P(y=0 \mid x) = 1 - h_{\theta}(x)$$



• We can combine these equations to cover both y=1 and y=0:

$$P(y \mid x) = (h_{\theta}(x))^{y} (1 - h_{\theta}(x))^{1-y}$$

• Starting from this, a cost function can be defined, though I won't show its derivation (I include the index (i) for a training instance):

$$J(\boldsymbol{\theta}) = -\frac{1}{N} \sum_{i=1}^{N} y^{(i)} \log \left(h_{\boldsymbol{\theta}}(\boldsymbol{x}^{(i)}) \right) + (1 - y^{(i)}) \log \left(1 - h_{\boldsymbol{\theta}}(\boldsymbol{x}^{(i)}) \right)$$



Logistic Regression Cost Function [2]

$$J(\boldsymbol{\theta}) = -\frac{1}{N} \sum_{i=1}^{N} y^{(i)} \log \left(h_{\boldsymbol{\theta}}(\boldsymbol{x}^{(i)}) \right) + (1 - y^{(i)}) \log \left(1 - h_{\boldsymbol{\theta}}(\boldsymbol{x}^{(i)}) \right)$$

- Behaviour:
 - As $h_{\theta}(x)$ tends to the correct value (either y=1 or y=0), $J(\theta)$ tends to 0
 - As $h_{\theta}(x)$ tends to the wrong value, $J(\theta)$ tends towards infinity
- The paartial derivative of this cost function is:

$$\frac{\partial}{\partial \theta_j} J(\boldsymbol{\theta}) = \frac{1}{N} \sum_{i=1}^{N} \left(h_{\theta} (\boldsymbol{x}^{(i)}) - y^{(i)} \right) x_j^{(i)}$$

- Surprisingly, this looks identical to the linear regression case, though the hypothesis function is different
- Note: There are various definitions and derivations; I am following Stanford ones: http://ufldl.stanford.edu/tutorial/supervised/LogisticRegression/





Comparing Linear Classifiers With Hard and Logistic Thresholds

- Both find a hyperplane between classes, with threshold function to convert real number to 0/1
 - Both assume that classes are linearly separable
 - Neither attempt to maximise margin, though sigmoid can push Logistic
 Regressor boundary out from cases closest to it
- Parameters found with Gradient Descent
 - Logistic: Standard GD approach
 - Hard: Use a different update rule (Perceptron Update Rule) and have to decay α
- Logistic Regression outputs probabilities
 - Reflects uncertainty close to decision boundaries
- Logistic Regression has better convergence and behaves better when data are not linearly separable



Learning Objectives Review

Ins this topic you have learned to ...

- Explain the drawbacks of using linear regression directly for classification problems
- Describe and implement approaches to correct this:
 Linear Classifiers and Logistic Regression
- Discuss their characteristics and limitations

Final Note – these are important foundational concepts: Limitations of Linear Classifiers addressed with SVMs; Logistic Regression leads to ideas in Neural Networks.