



# Learning objectives for this section

Having completed this section successfully, you will be able to ...

- 1. Discuss definitions of Machine Learning
- Describe what major categories of ML task entail: classification, regression, clustering, relationship discovery and reinforcement learning
- 3. Discuss the relationship with Data Mining
- 4. Explain the Data Mining process
- 5. Consider current and future applications of Machine Learning and Data Mining



## **Prerequisites**

- This is for students who already have a degree or substantial experience in computer science, software development or a closely related subject area
- You need to understand:
  - How to program (any language)
  - Algorithm analysis
  - Basic statistics and probability
  - Knowledge of standard mathematical notation (i.e. how to read an equation)



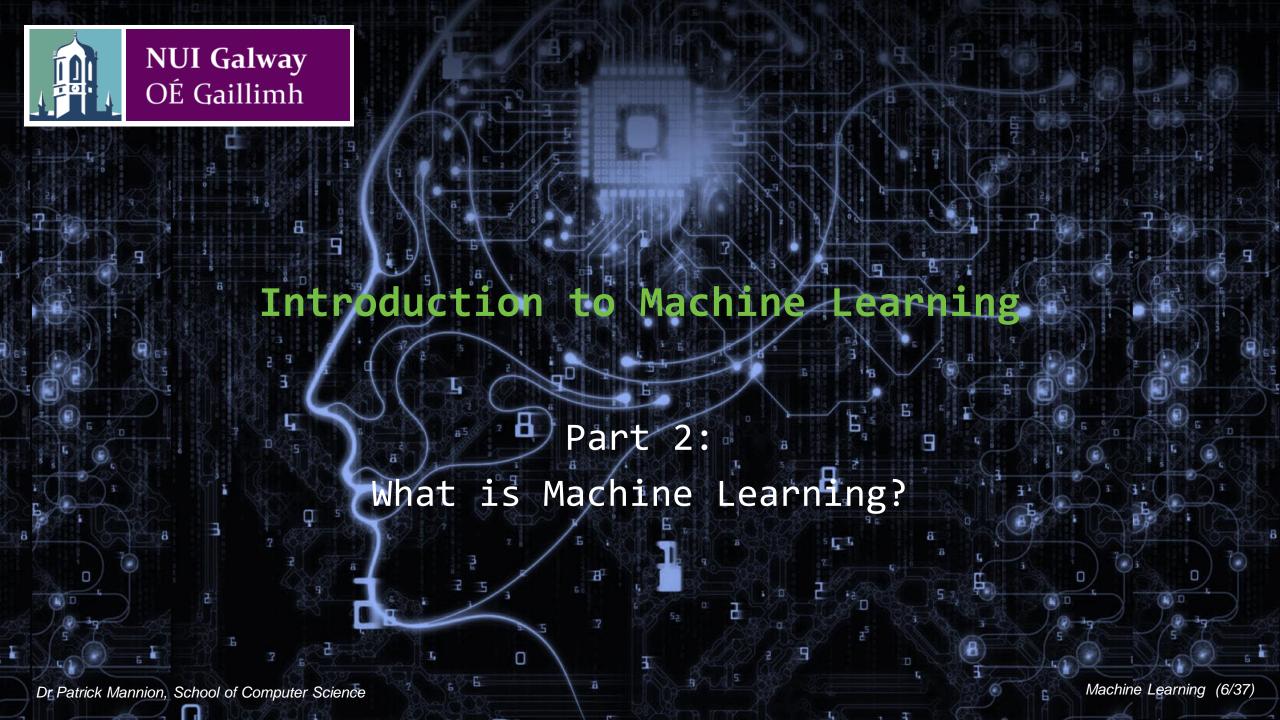
#### Resources

- Course slides:
  - Necessary but insufficient!
- Recommended books:
  - List available on Blackboard
  - Will also provide references in individual sections
- Others:
  - Andrew Ng's Coursera Machine Learning Course
  - Sebastian Thrun's Udacity AI Course
  - Contributions welcome!
     If you find useful links, email them either to me (patrick.mannion@nuigalway.ie) or to Prof Michael Madden (michael.madden@nuigalway.ie).



# Overview of topic

- 1. Learning objectives and overview
- 2. What is Machine Learning?
- 3. Types of Machine Learning task
- 4. Overview of Data Mining
- 5. Applications of Machine Learning





# What is Machine Learning? [1]

- Samuel, 1959:
  - "Field of study that gives computers the ability to learn without being explicitly programmed"

- Witten & Frank, 1999:
  - Learning is changing behaviour in a way that makes performance better in the future

Arthur Samuel, 1901-1990

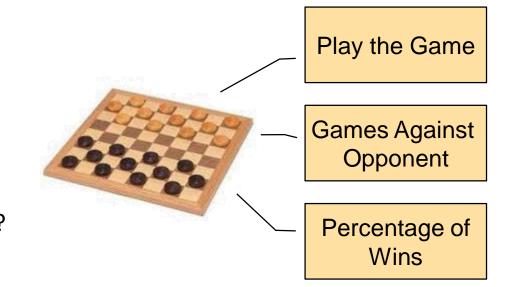


Image source: <a href="http://www.computer.org/portal/web/awards/cp-samuel">http://www.computer.org/portal/web/awards/cp-samuel</a>



# What is Machine Learning? [2]

- Mitchell, 1997:
  - Improvement with experience at some task
  - A well-defined ML problem:
    - Improve over task *T*
    - wrt performance measure P
    - based on experience E
  - For draughts/checkers example, what are T, P, E?



- Other possible definitions
  - Philosophical and psychological considerations ...
  - Relationship to Artificial Intelligence generally ...
  - Artificial Intelligence ≠ Machine Learning ≠ Deep Learning
  - Artificial Intelligence ⊋ Machine Learning ⊋ Deep Learning



# What is Machine Learning? [3]

# Google Ireland

machine learning is

machine learning is bullshit

machine learning is hard

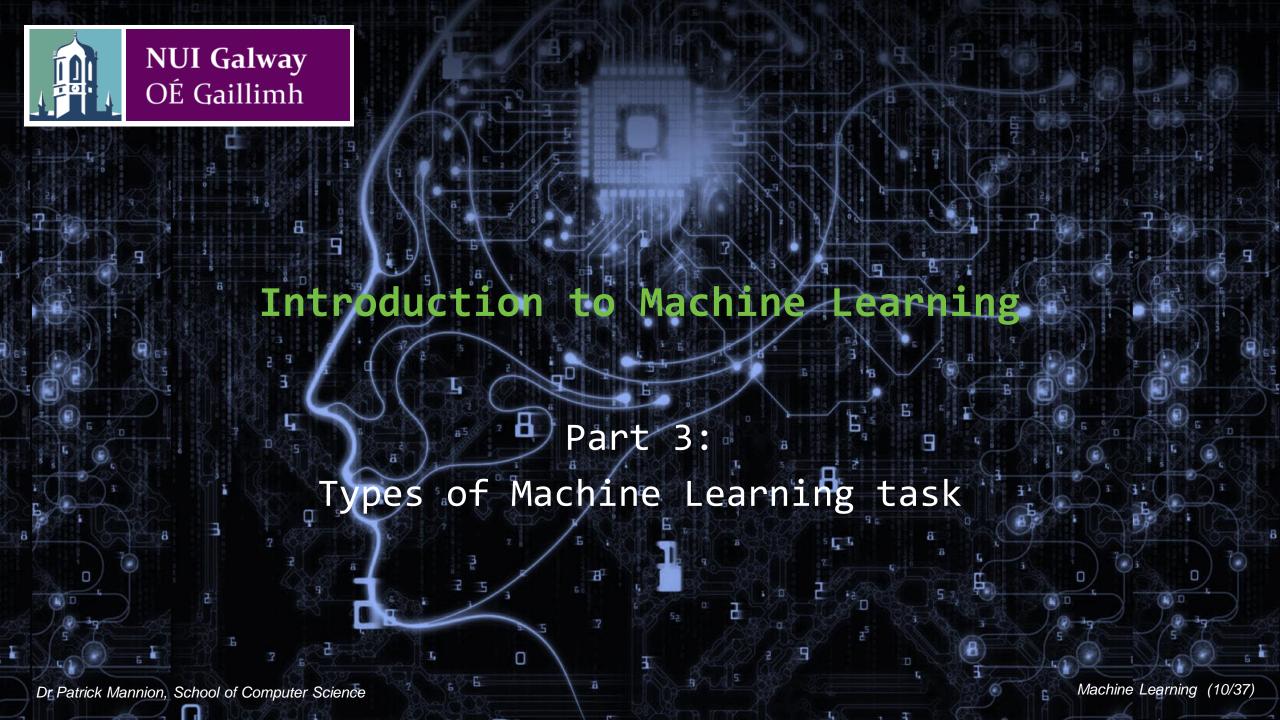
machine learning is fun

machine learning is the future

machine learning is not as cool as it sounds

machine learning is

machine learning is math





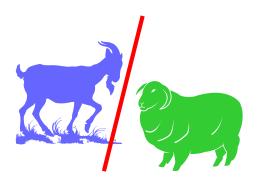
# **Machine Learning techniques**

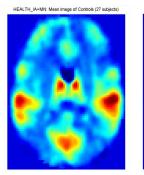
- Supervised learning
- Unsupervised learning
- Semi-supervised learning
- Reinforcement learning

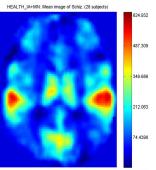


# **Major Types of Task [1]**

1. Classification



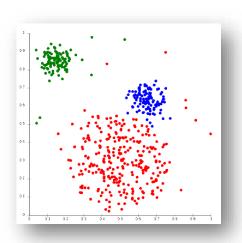




2. Regression



3. Clustering



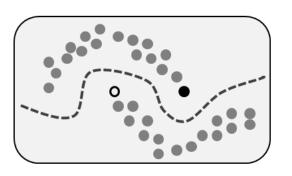


# Major Types of Task [2]

4. Co-Training



6. Reinforcement Learning









# **Techniques for these Tasks**

- Classification
   Decision trees, SVMs
- Regression
   Linear Regression, Neural nets; k-NN
   (good for Classification too)
- Clustering
   k-Means, EM-clustering
- Relationship Discovery Association Rules; Bayesian nets
- Learning From Part-Labelled Data
   Co-Training; Transductive Learning
   [Combines ideas from clustering & classification]
- Reinforcement Learning Q-Learning, SARSA

**Supervised** 

**Unsupervised** 

**Semi-supervised** 

**Reward-based** 



#### What do these have in common?

- In all cases, machine searches for a hypothesis that best describes the data presented to it
- Choices to be made:
  - How is hypothesis expressed?
     mathematical equation, logic rules, diagrammatic form, table, parameters of a model (e.g. weights of an ANN), ...
  - How is search carried out?
     systematic (breadth-first or depth-first),
     heuristic (most promising first), ...
  - How do we measure quality of hypothesis?
  - What is appropriate format for data?
  - How much data is required?



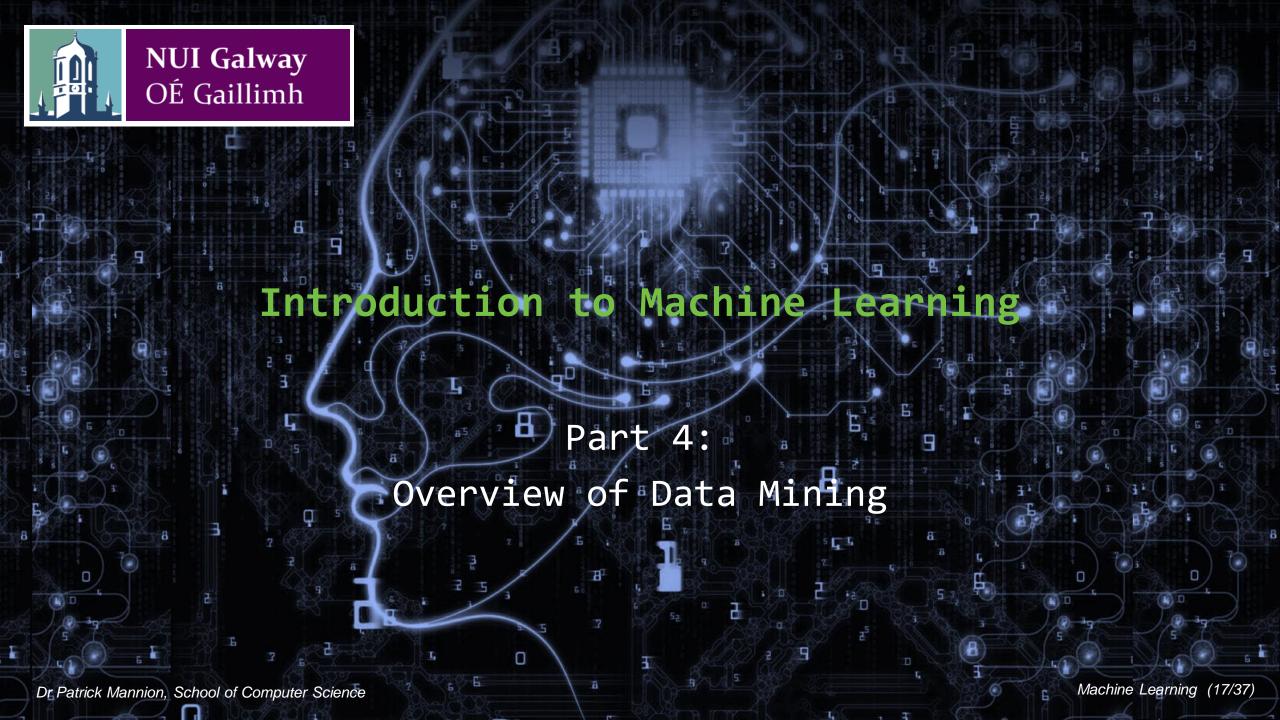
#### What else to we need to know about?

#### To apply ML:

- How to formulate a problem
- How to prepare the data
- How to select an appropriate algorithm
- How to interpret the results

#### To evaluate results and compare methods:

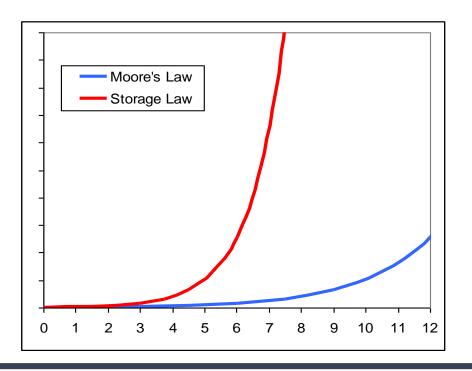
- Separation between training, testing & validation
- Performance measures:
   simple metrics, statistical tests, graphical methods
- To improve performance
- Ensemble methods
- Theoretical bounds on performance





# Data Mining: What's the Link?

- Data Mining:
  - Extract interesting knowledge from large unstructured datasets
  - non-obvious / comprehensible / meaningful / useful
- Storage Law (Fayyad & Uthurusamy, Comms.ACM 2002)
  - Storage capacity doubling every year
  - Faster than Moore's law
  - Result: write-only "data tombs"
- Developments in ML essential to be able to process and exploit this lost data





# **Big Data**





# **Big Data**

- Data scale dimensions (One or more of "3 Vs"):
  - Volume: terabytes and up
  - Velocity: from batch to streaming data
  - Variety: numeric, video, sensor, unstructured text ...
- Fashionable to add others that are not key ...
  - Veracity: quality & uncertainty associated with items
  - Variability: change / inconsistency over time
  - Value: for the organisation
- Key techniques:
  - Sampling; inductive learning; clustering; associations
  - Distributed programming methods



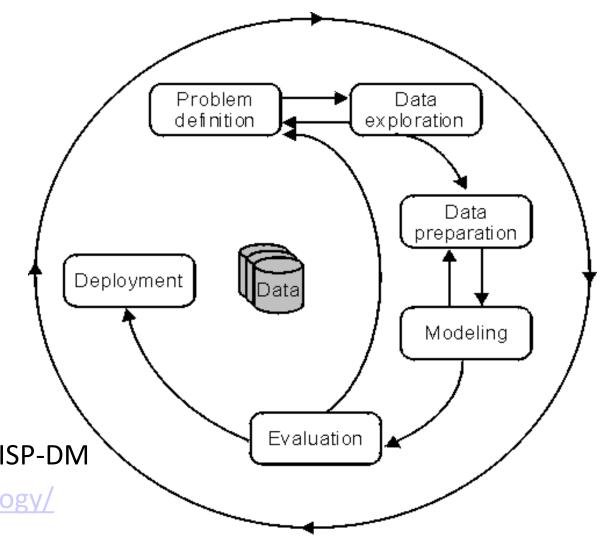
## **CRISP-DM Data Mining Process**

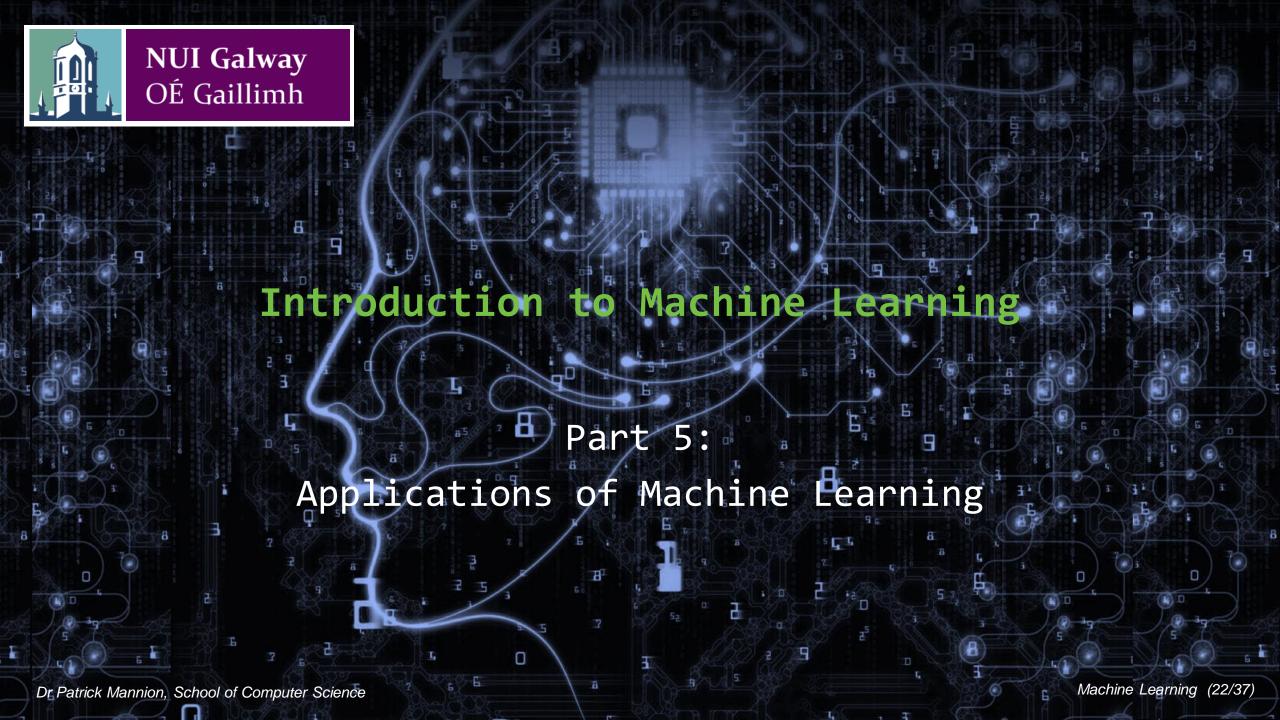
- Problem Definition
- Data Exploration
- Data Preparation
- Modelling
- Evaluation
- Deployment

Cross Industry Standard Process for Data Mining (CRISP-DM) process model

This link gives a summary of the main steps in CRISP-DM

https://www.sv-europe.com/crisp-dm-methodology/







# **Current & Emerging Applications**

Any ideas?

What companies use ML & DM?



#### Users of ML & DM











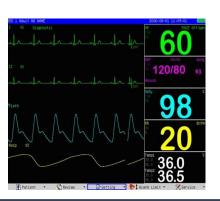


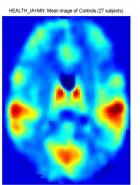


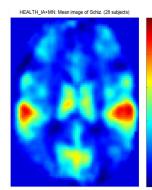


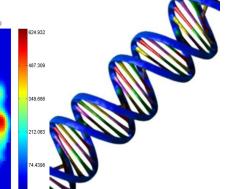
















# High-Profile Examples ...



Forbes, 16 Feb 2012

http://www.forbes.com/sites/kashmirhill/2012/02/16/how-target-figured-out-a-teen-girl-was-pregnant-before-her-father-did/



# How Netflix is turning viewers into puppets

"House of Cards" gives viewers exactly what Big Data says we want. This won't end well BY ANDREW LEONARD



House of Cards (BBC, 1990)

- $\Leftrightarrow$   $\star$   $\star$   $\star$
- ⇔ Kevin Spacey (Actor)
- ⇔ David Fincher (Dir.)

Salon, 1 Feb 2013

https://www.salon.com/2013/02/01/how netflix is turning viewers into puppets/

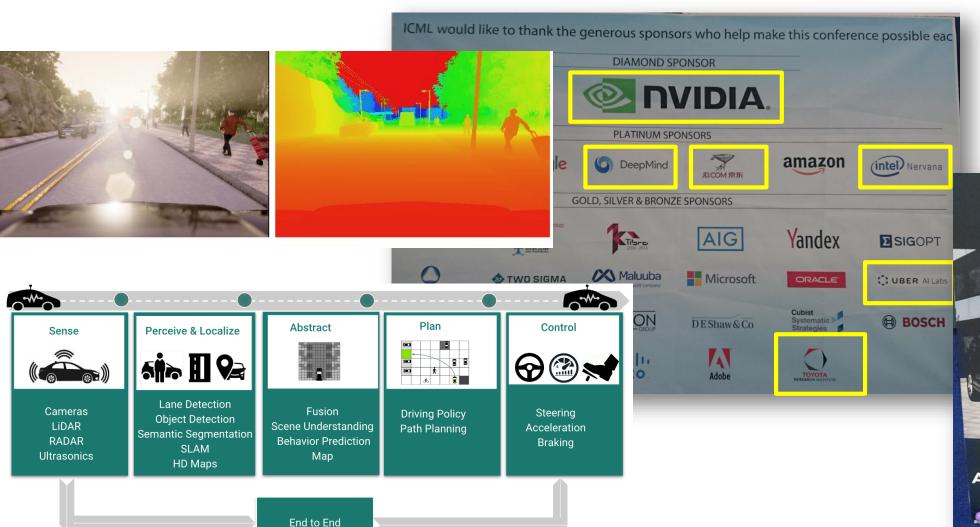


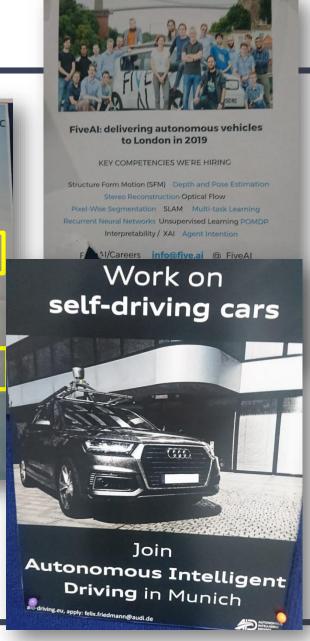
### Deep Learning for Object Recognition: Hinton & colleagues, NIPS 2012





### AI/ML for Autonomous Vehicles







# Learning from Experience Without a Teacher



Learns to play the game Go, just by playing games against itself

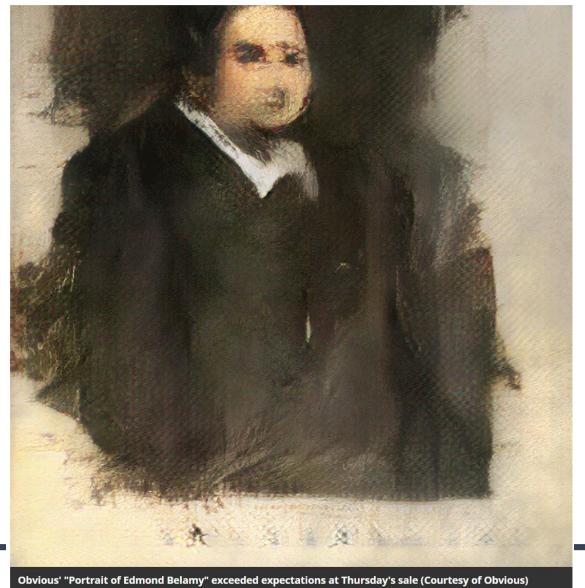
Starting from completely random play

https://deepmind.com/blog/alphago-zero-learning-scratch/





#### Generative adversarial networks



# **SMARTNEWS** Keeping you current

# Christie's Is First to Sell Art Made by Artificial Intelligence, But What Does That Mean?

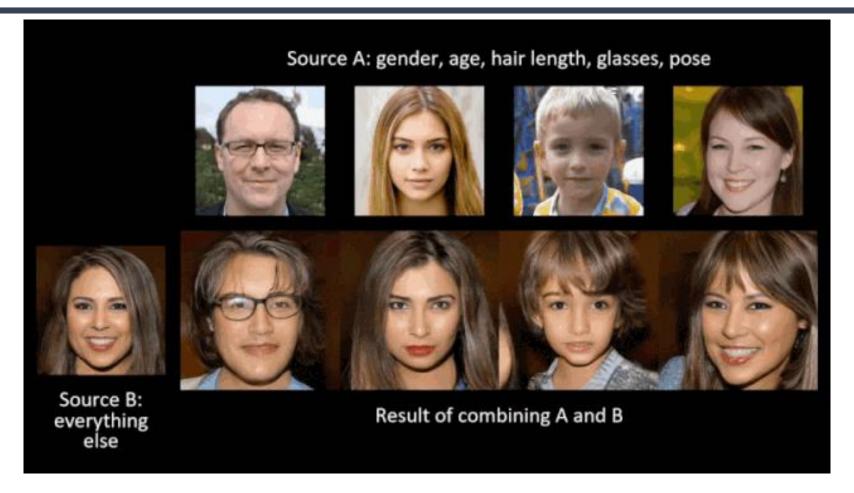
Paris-based art collective Obvious' 'Portrait of Edmond Belamy' sold for \$432,500, nearly 45 times its initial estimate

#### October 2018

https://www.smithsonianmag.com/smart-news/christies-first-sell-art-made-artificial-intelligence-what-does-mean-180970642/



#### Generative adversarial networks

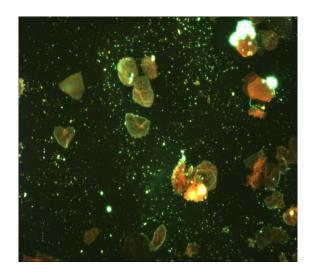


https://medium.com/syncedreview/nvidia-open-sources-hyper-realistic-face-generator-stylegan-f346e1a73826 https://www.theverge.com/2019/3/19/18272602/ai-art-generation-gan-nvidia-doodle-landscapes

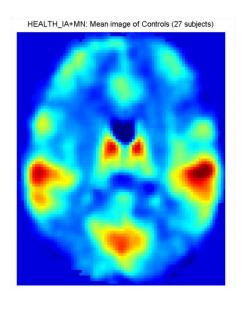


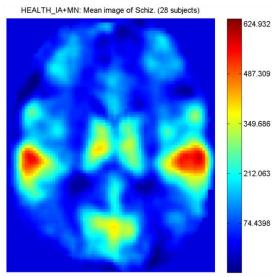
# Some local examples at NUI Galway: Image & Sensor Data Mining

UC Irvine / NIH BIRN collaboration: Using fMRI to distinguish subjects with Schizophrenia from controls

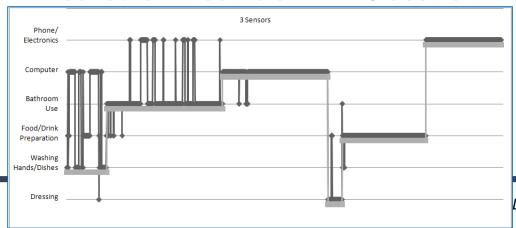


Analysing microscope images of sputum to screen for TB: Image processing, ML, Sequential statistics





# Identify Activities of Daily Living from sensors: Ensemble DTW Classifier

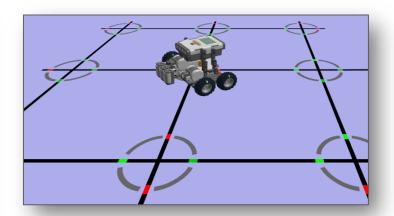


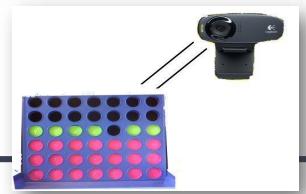


# Some local examples at NUI Galway: Reinforcement Learning

- RL Agent that learns to play UT2004 through trial & error
  - Goal: human-like performance
- Robots that learn to navigate mazes & solve puzzles



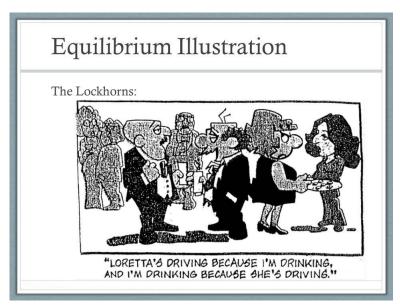




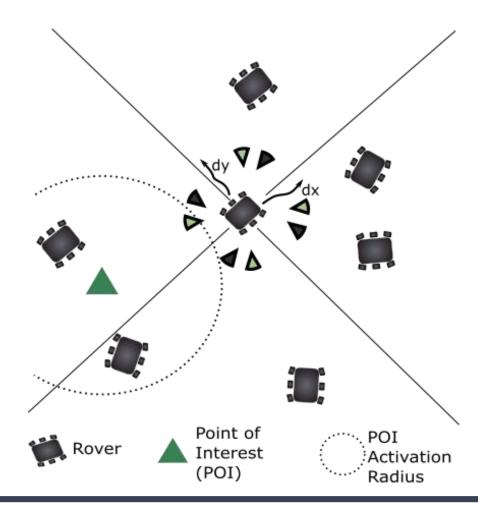


# Some local examples at NUI Galway: Multi-agent learning and decision making

- Learning equilibrium concepts such as Nash equilibria
- Multi-agent / multi-robot coordination
- Multi-objective decision making
- Applications to many different areas e.g. transportation, smart grid, conflict negotiation, auctions, etc.









# ROCSAFE: Remotely Operated CBRNE Scene Assessment & Forensic Examination

RGVs deployed directly to zones of

interest. Equipped with tools for forensic evidence collection

RAVs with automatic navigation and routes optimised for finding zones of interest and scene overview





Video, images, relayed to Central Decision Management.
Command Centre with map-based GUI showing threat colour maps, etc.
Video & maps augmented with analysed sensor results.



All data streamed to Central Decision Management



Forensic results, when available, transmitted to Central Decision Management









Forensic samples delivered to mobile lab [which is outside the scope of ROCSAFE]



#### The Future ...

- Algorithms for learning from mixed media
- Systems that can automatically adapt to changing circumstances (adaptive, 'self-healing')
  - Software and embedded in hardware
- Search engines capable of resolving ambiguity and synthesising results from multiple sources
  - What will the weather be like in Finland next week?
  - Wolfram | Alpha, IBM's Watson
- Cumulative learning and transfer of skills
- Active experimentation
- Databases and programming languages with built-in learning; Cloud APIs
- Sensors everywhere; small & wearable computing



# Learning Objectives: Review

If you have been paying close attention, you will now be able to ...

- 1. Discuss definitions of Machine Learning
- Describe what major categories of ML task entail: classification, regression, clustering, relationship discovery and reinforcement learning
- 3. Discuss the relationship with Data Mining
- 4. Explain the Data Mining process
- 5. Consider current and future applications of Machine Learning and Data Mining