Title

a demo by

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1. Introduction

This is a demo of all the features of GOHIATEX. Shame on you for not learning Plain TEX. This is not a perfect imitation; the keen Plain TEX user will notice that some things (e.g., spacing between paragraphs) still isn't as beautiful as in Plain.

Theorem 1. This is how to make a theorem.

Proof. Prove the theorem afterwards.

Lemma 2 (Parentheses). Sometimes you want to name your theorems/lemmas.

Solution. Sometimes you want to put the slug in display math mode. We have shown that

$$2 + 2 = 4$$
.

Sometimes you want to typeset an algorithm:

Algorithm A (Name). Description of algorithm.

- A1. [Initialise.] Use GOHLATEX.
- **A2.** [Fall in love.] The formatting is so exquisite that you want to do things to it (write your own TeX macros).
- A3. [Convert.] Switch to Plain T_EX.
- A4. [Enlightenment.] Your soul transcends.

I'm not sure why you have to leave a blank space between each algorithm step for it to work. You don't have to do that in Plain T_FX . When the algorithm has ≥ 10 steps, you'll want \aalgbegin instead.

Algorithm B (Math). These are some math macros I added. There are not too many of them and you should probably use your own macros for other things you like.

- **B1.** [Sets.] We have the inclusion $N \subseteq Z \subseteq Q \subseteq R \subseteq C$.
- **B2.** [Probability.] We find that $P\{A\} = 1$, $E\{X\} = 2$, and $V\{X\} = \sigma^2$.
- **B3.** [Indicators.] The indicator of an event $\mathbf{1}_A$ equals 1 if A is true and 0 if A is false. You can also spell out the event; for example if A is the event that u v, then you can write $\mathbf{1}_{[u-v]}$.
- **B4.** [Dots.] We sometimes want to define $[1 ... n] = \{1, 2, ..., n\}$.
- **B5.** [Equation numbers.] You can number your equations with old-style numerals:

$$[z^n]f(z) = \frac{1}{2\pi i} \oint \frac{f(z)}{z^{n+1}} dz.$$
 (1)

- **B6.** [Reference.] You can reference an equation using (1234567890).
- B7. [Credit where it's due.] Some of these macros are lifted right out of plain.tex, which was written by Knuth himself.
- **B8.** [Operators.] You can make your own operators and functions myfunc(x) and they can even have limits, like

$$\underset{n\to\infty}{\operatorname{mylim}}\,\operatorname{myfunc}(n).$$

B9. [Stalling.] Can't you tell I'm just trying to get to ten steps?

B10. [Slug.] Don't forget to end your algorithm with a slug!

This is the end of a subsection

Big bold label. Use this when you don't want to start a whole new section, but you still want to break up your text.