



What we do with Go

agenda

- how we started with Go
- RichClient/JVM Distribution
- Business Event Monitoring
- using Go, why Go is Fun

a few problems solved

- 2014 RichClient/JVM distribution (groupcache)
- 2014 Business Event Monitoring with time series (d3/cubism)
- 2014 Business Operation Monitor (ng)
- 2015 OCR Solution (omnipage, rewritten (old) C++ server)

how we started with Go

- Insurance Sector
- Windows “Servers”, MSSQL, Winddows File Servers, ActiveDirectories...
- but JEE/JBoss Java AppServer
- eclipse RCP based RichClient, about 200 users
- multiple generations (32bit/64bit, old OCR 32bit Solution)

SOAPCaller

- “new” external SOAP Service
- Monitoring: no SOAP support
- external sensors via exit code and stdout
- *.bat, java app, Windows-Script... => why not Go

SOAPCaller

- SOAPCaller
 - send SOAP request
 - receive and parse SOAP response (parse XML)
 - report via exit code & stdout
- => one exe-File, starts & runs in 200ms, simple deployment

network issues (1)

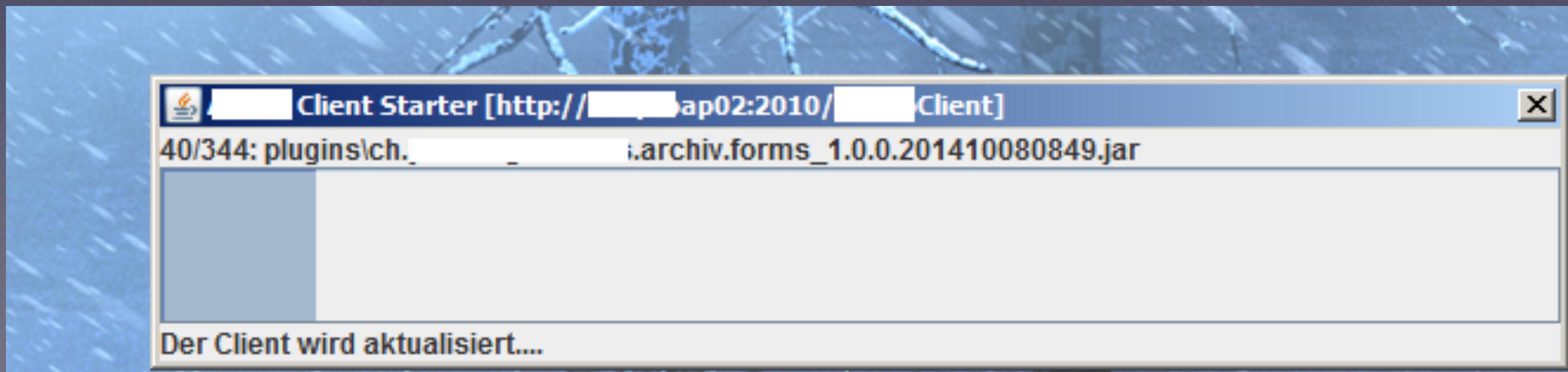
- new infrastructure (network and servers)
- RichClient App running on SMB Share
- ClassNotFoundExceptions in random order
- unreliable Network (L3 switches, ProxyARP issues)

network issues (2)

- “the network is slow”, “something is wrong”
- blocking Clients
- business processes unavailable / blocking
- printers unavailable 25% of the time => L3 Switches

RichClient/JVM distribution

- Windows SW distribution not yet available
- don't run apps on “shares”
- distribute them to the client
- update, staging and multiple locations



Indexing Server

- walk over a given directory by configuration (JSON)
- read files into memory, SHA1 hash them and put them into a map
- combine configuration and the file index into a boot file
- provide the boot file over HTTP

bootManifest_peer.json *

```

1 {
2     "JavaOptions": {
3         "Xmx": "512M",
4         "MinVersion": "1.6",
5         "MaxVersion": "1.6"
6     },
7     "ServerOptions": {
8         "Path": "C:\\\\distr\\\\20140415\\\\",
9         "Piggyback": "",
10        "Port": "2009",
11
12        "GroupType": "Peer", // Alone, Peer, ProxyPeer
13        "GroupName": "xxx-ACC-Test",
14        "GroupCacheMe": "http://10.9.9.139:50001",
15        "GroupCachePeers": ["http://10.9.9.139:50001"],
16        "GroupCacheSize": "512MiB", // 512MiB, 1GiB
17
18        "Debug": true
19    },
20    "ClientOptions": {
21        "KillAllRunningProcesses": false,
22        "WelcomeMessage": "Heute Abend ab 1700 wird ein Hotfix eingespielt. Bitte den Client beenden.",
23        "UploadScreenshots": false,
24        "Path": "\\\\Ax\\\\Ax-Prod\\\\",
25        "Version": "20140415T1352_2",
26        "Exec": "\\\\Ax.exe",
27        "Args": [
28            "-vm C:\\\\Apps\\\\Ax\\\\Ax-Prod\\\\20140415T1352_2\\\\jre6\\\\bin\\\\javaw.exe"
29        ],
30        "KeepLastVersions": 2,
31        "UITitle": "Ax Client Starter"
32    },
33    "ClientFiles": []
34 }

```

```

3     type ClientFile struct {
4         Version string
5         FileName string
6         Sha1 string
7     }

```

ClientStarter (1)

- ClientStarter.exe + server.json (JAVA Swing App, launch4j EXE)
- on every start
 - download boot.json from Index Server
 - synchronize index files locally
 - boot the app

ClientStarter (2)

- a tuesday afternoon
- worked more or less in second try
- structs, JSON en-/decoding, filepath.Walk(), maps, “net/http”

Issues

- after a few hours, server crashed, dump in windows memory allocation/management
- `debug.WriteHeapDump(f.Fd())`
- <https://golang.org/issue/8119> (solved within 2 days)
- => switched to Windows 64Bit

◀ ▶ acs_crash_13b2_04.txt *

```
1 fatal error: runtime: cannot map pages in arena address space
2
3 goroutine 40 [running]:
4     runtime.throw(0x8391c3)
5         c:/go/src/pkg/runtime/panic.c:520 +0x71 fp=0x42de362c
6     runtime.SysMap(0x0, 0x4000000, 0x42de3601, 0x841418)
7         c:/go/src/pkg/runtime/mem_windows.c:117 +0x96 fp=0x42de364c
8     runtime.MHeap_SysAlloc(0x84bec0, 0x4000000)
9         c:/go/src/pkg/runtime/malloc.goc:615 +0xf7 fp=0x42de367c
10    MHeap_Grow(0x84bec0, 0x2000)
11        c:/go/src/pkg/runtime/mheap.c:319 +0x57 fp=0x42de36a4
12    MHeap_AllocLocked(0x84bec0, 0x2000, 0x0)
13        c:/go/src/pkg/runtime/mheap.c:222 +0x2f4 fp=0x42de36c4
14    runtime.MHeap_Alloc(0x84bec0, 0x2000, 0x0, 0x5e8e0101)
15        c:/go/src/pkg/runtime/mheap.c:178 +0x8b fp=0x42de36d8
16    largealloc(0x1, 0x42de3730)
17        c:/go/src/pkg/runtime/malloc.goc:223 +0x97 fp=0x42de36fc
18    runtime.mallocgc(0x3ffe00, 0x60aca1, 0x1)
19        c:/go/src/pkg/runtime/malloc.goc:168 +0xbc fp=0x42de3730
20    cnew(0x60aca0, 0x3ffe00, 0x1)
21        c:/go/src/pkg/runtime/malloc.goc:835 +0xad fp=0x42de3740
22    runtime.cnewarray(0x60aca0, 0x3ffe00)
23        c:/go/src/pkg/runtime/malloc.goc:848 +0x3f fp=0x42de3750
24 makeslice1(0x600ee0, 0x3ffe00, 0x3ffe00, 0x42de3790)
25        c:/go/src/pkg/runtime/slice.goc:55 +0x4b fp=0x42de375c
26    runtime.makeslice(0x600ee0, 0x3ffe00, 0x0, 0x3ffe00, 0x0, 0x0, 0x3ffe00, 0x3ffe00)
27        c:/go/src/pkg/runtime/slice.goc:36 +0xb2 fp=0x42de377c
28 bytes.makeSlice(0x3ffe00, 0x0, 0x0, 0x0)
29        c:/go/src/pkg/bytes/buffer.go:191 +0x72 fp=0x42de37a0
30 bytes.(*Buffer).ReadFrom(0x4760aae0, 0x2019a8, 0x475af530, 0x1ffe00, 0x0, 0x12787a00, 0x0)
31        c:/go/src/pkg/bytes/buffer.go:163 +0xa4 fp=0x42de3814
32 io/ioutil.ReadAll(0x2019a8, 0x475af530, 0x200, 0x0, 0x0, 0x0, 0x0, 0x0, 0x0)
33        c:/go/src/pkg/io/ioutil/ioutil.go:33 +0x135 fp=0x42de3868
34 io/ioutil.ReadAll(0x2019a8, 0x475af530, 0x475af530, 0x2019a8, 0x475af530, 0x0, 0x48c8a690)
35        c:/go/src/pkg/io/ioutil/ioutil.go:42 +0x46 fp=0x42de3890
36         er/src/http.(*httpGetter).Get(0x47a52250, 0x0, 0x0, 0x47b0ab20, 0x47b0ab40, 0x0, 0x0)
37         oStarter/src/http/http.go:220 +0x4d5 fp=0x42de3950
38         0x1275e000, 0x0, 0x0, 0x201888, 0x47a52250, 0x475af410, 0x30, 0x0, 0x0, 0x0, ...)
39         oStarter/src/github.com/golang/groupcache/groupcache.go:275 +0xea fp=0x42de39cc
40         0x16e0b2a0, 0x42de3ab0, 0x42de3aac)
41         oStarter/src/github.com/golang/groupcache/groupcache.go:233 +0xfb fp=0x42de3a80
42         .Do(0x1275e0a4, 0x475af410, 0x30, 0x42de3ae4, 0x4ceb81, 0x1275e068, 0x475af410, 0x30)
43         oStarter/src/github.com/golang/groupcache/singleflight/singleflight.go:56 +0x18f fp=0x42de3abc
44         000, 0x0, 0x0, 0x475af410, 0x30, 0x201848, 0x47b0ab00, 0x0, 0x0, 0x0, ...)
45         oStarter/src/github.com/golang/groupcache/groupcache.go:254 +0xcf fp=0x42de3b00
46         00, 0x0, 0x0, 0x475af410, 0x30, 0x201848, 0x47b0ab00, 0x30, 0x12c7a160)
47         oStarter/src/github.com/golang/groupcache/groupcache.go:215 +0x1f4 fp=0x42de3b78
48         er/src/server.(*Server).readFromProxyCache(0x12720540, 0x12707500, 0x4760a8c3, 0x28, 0x0, 0x0, 0x3, 0x41fc2b, 0x42de3ca0)
49         oStarter/src/server/server.go:264 +0x161 fp=0x42de3c4c
50         er/src/server.(*Server).groupHandler(0x12720540, 0x201810, 0x48c8a620, 0x48c8a540)
```

ClientStarter 2.0

- multiple remote locations (DE, IT, FR)
- staging, jre6
 - GroupCache (github.com/golang/groupcache) (small patch for server selection)
 - expiring keys for boot.json => boot.json_20140701T165_
 - took another afternoon (+ a bit more to polish)
 - runs over a year without issues

bootManifest_pp.json *

```
1 {
2     "ServerOptions": {
3         "Port": "2010",
4         "Debug": true,
5
6         "GroupType": "ProxyPeer", // Alone, Peer, ProxyPeer
7         "GroupCacheMe": "http://10.9.9.139:50001",
8         "JoinCaches": false,
9         "GroupCacheProxyPeers":
10        [
11            {
12                "GroupName": "Ax-ACC",
13                "GroupType": "ProxyPeer",
14                "GroupCachePeers": ["http://192.168.30.17:50002"],
15                "GroupCacheSize": "1GiB"
16            },
17            {
18                "GroupName": "Ax-PR0",
19                "GroupType": "ProxyPeer",
20                "GroupCachePeers": ["http://192.168.30.25:50002"],
21                "GroupCacheSize": "1GiB"
22            },
23            {
24                "GroupName": "Bx-ACC",
25                "GroupType": "ProxyPeer",
26                "GroupCachePeers": ["http://192.168.30.33:50002"],
27                "GroupCacheSize": "1GiB"
28            },
29            {
30                "GroupName": "Bx-PR0",
31                "GroupType": "ProxyPeer",
32                "GroupCachePeers": ["http://192.168.30.34:50002"],
33                "GroupCacheSize": "1GiB"
34            },
35            {
36                "GroupName": "Cx-PR0",
37                "GroupType": "ProxyPeer",
38                "GroupCachePeers": ["http://192.168.30.31:50002"],
39                "GroupCacheSize": "1GiB"
```

Business Event Monitoring with time series

“A time series is a sequence of data points, typically consisting of successive measurements made over a time interval.”

[wikipedia]

<http://d3js.org>

<https://square.github.io/cubism>

Quotes from Business Support

- “its slow”
- “at 9am, we had a lot of blocking clients”
- “something is wrong”
- “we are missing documents in ‘Postfach’”

what do you see ?



call duration



JDBC Exception

login

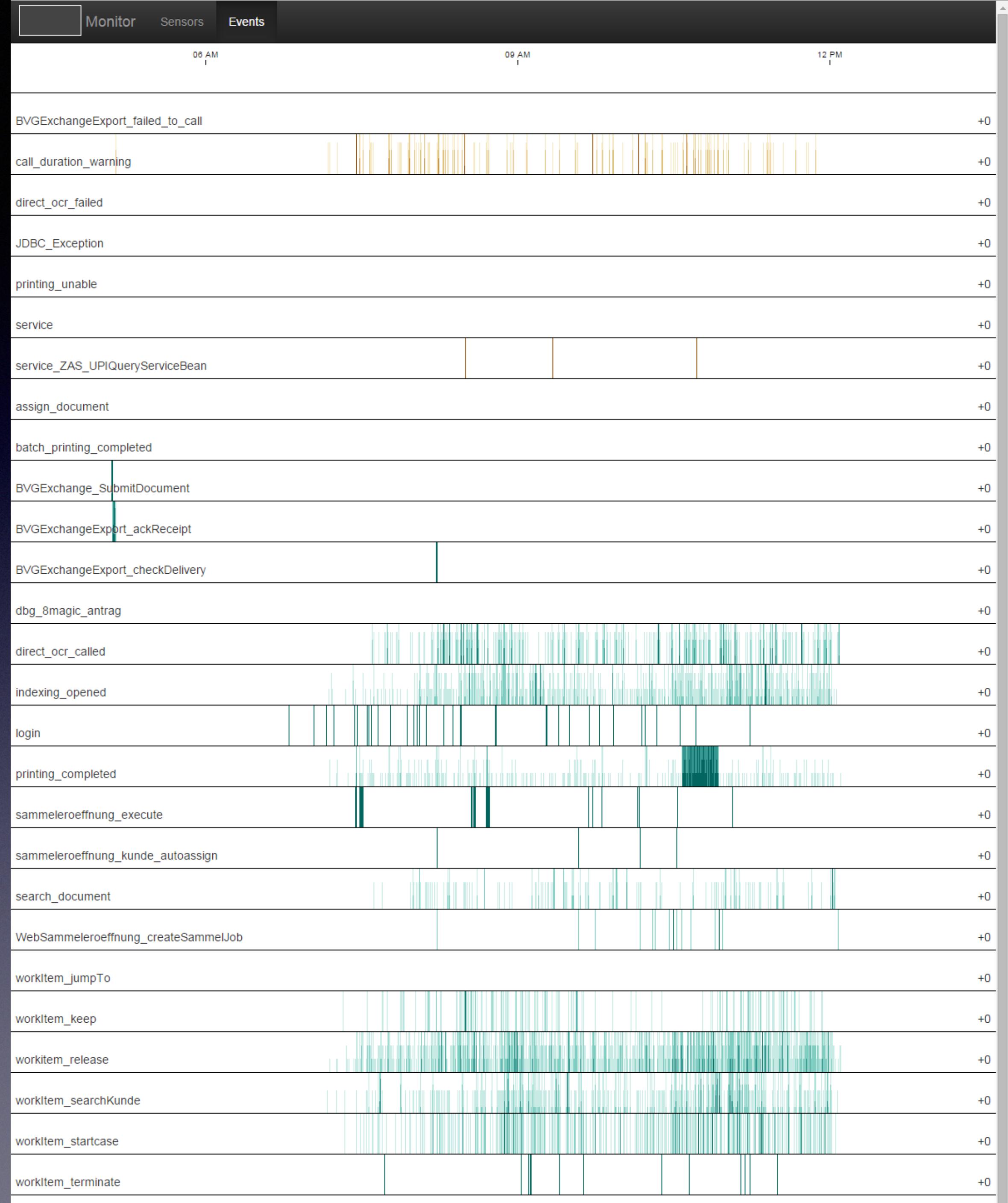
timeseries

```
93 go collectAndSave()
94 for {
95     t, err := tail.TailFile(ac.EventTriggerDefaults.File, tail.Config{Poll: true, Follow: true})
96     if err != nil {
97         panic(err)
98     }
99
100    for line := range t.Lines {
101
102        for _, et := range ac.EventTriggers {
103            e := &NoEvent
104            if et.Category == "" {
105                break
106            }
107            switch {
108            case et.MatchBy == "contains":
109                e = parseContains(et, line.Text)
110            case et.MatchBy == "regexp":
111                e = parseRegexp(et, line.Text)
112            }
113
114            if e != &NoEvent && e.Time.After(toStart) {
115                e.Target = ac.EventTriggerDefaults.Target
116                e.Sender = ac.EventServer.Sender
117                go createAndSave(e)
118                break
119            }
120        }
121    }
122 }
123 }
```

```
125 var SAVE_SIZE = 256
126 var TIMEOUT = time.Duration(20)
127 var saveChannel = make(chan *MonitorEvent, 1)
128
129 func collectAndSave() {
130
131     toSave := []*MonitorEvent{}
132     for {
133         select {
134             case <-time.After(TIMEOUT * time.Second):
135                 for {
136                     select {
137                         // prevent timeout
138                         case me := <-saveChannel:
139                             toSave = append(toSave, me)
140                             if len(toSave) >= SAVE_SIZE {
141                                 saveEvents(toSave)
142                                 toSave = []*MonitorEvent{}
143                             }
144                             break
145                         // prevent thunders
146                         case <-time.After(100 * time.Millisecond):
147                             if len(toSave) > 0 {
148                                 saveEvents(toSave)
149                                 toSave = []*MonitorEvent{}
150                             }
151                             break
152                     }
153                 }
154             }
155         }
156     }
```

first try



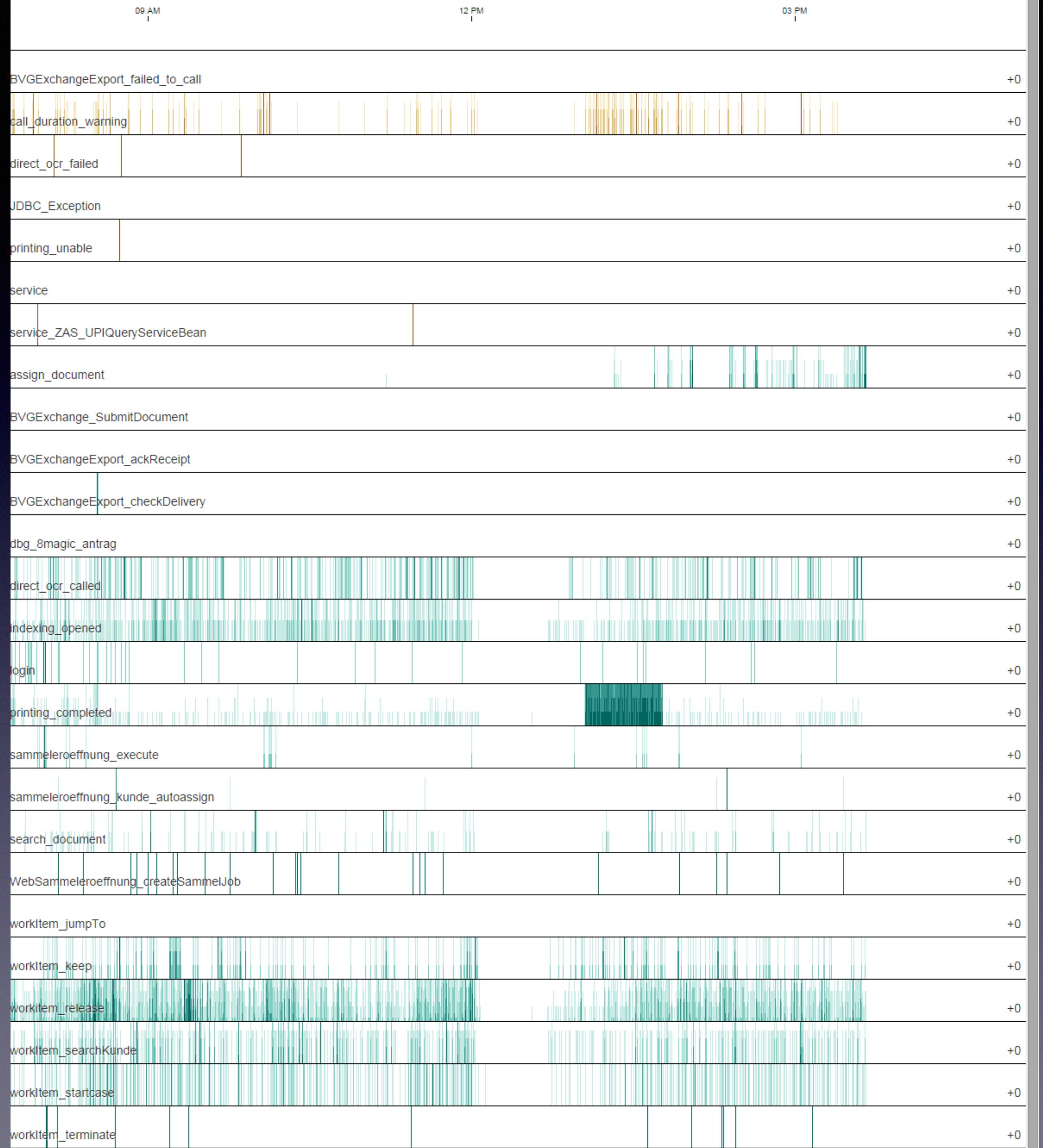


a morning

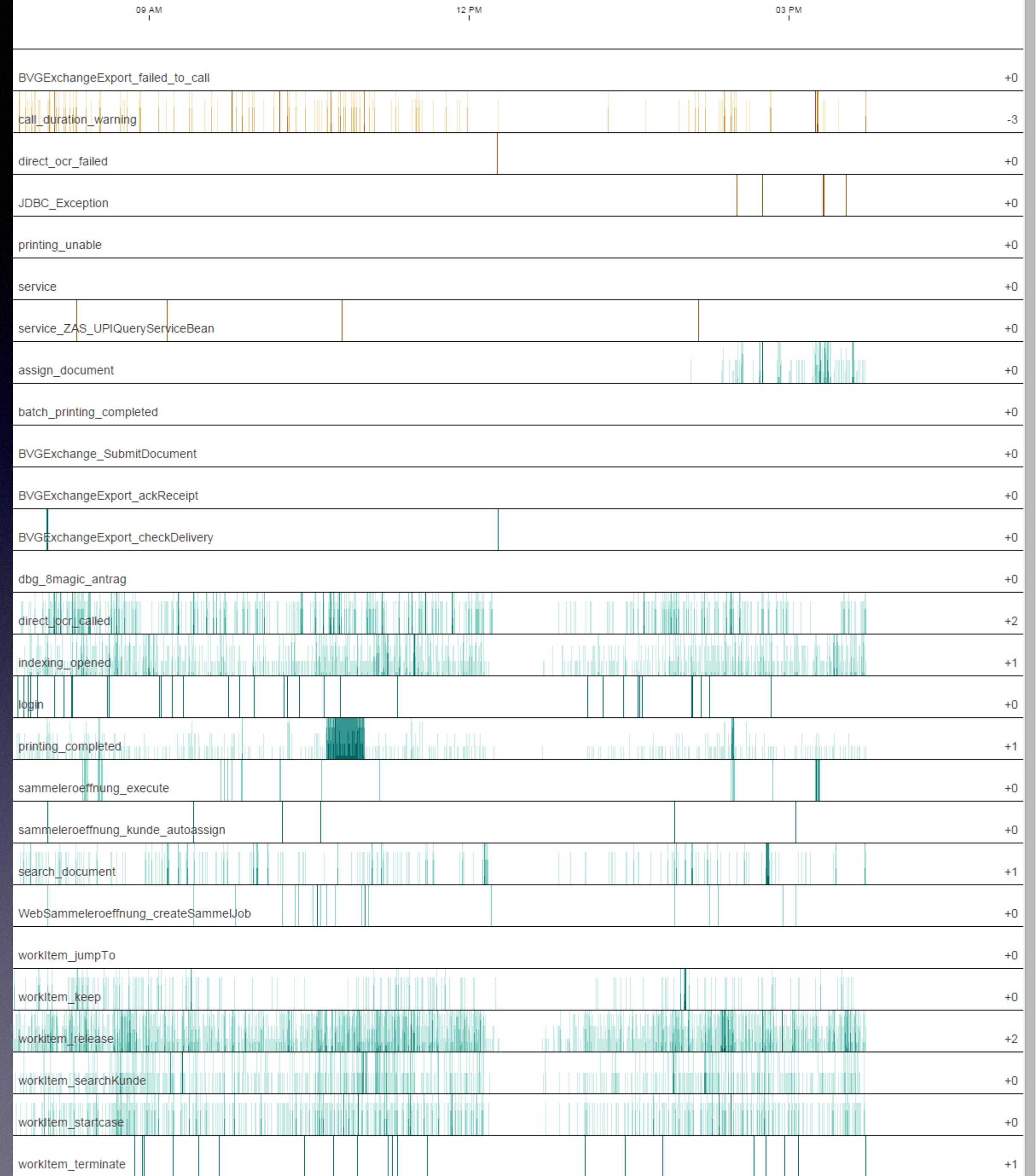
correlate events



working day 1



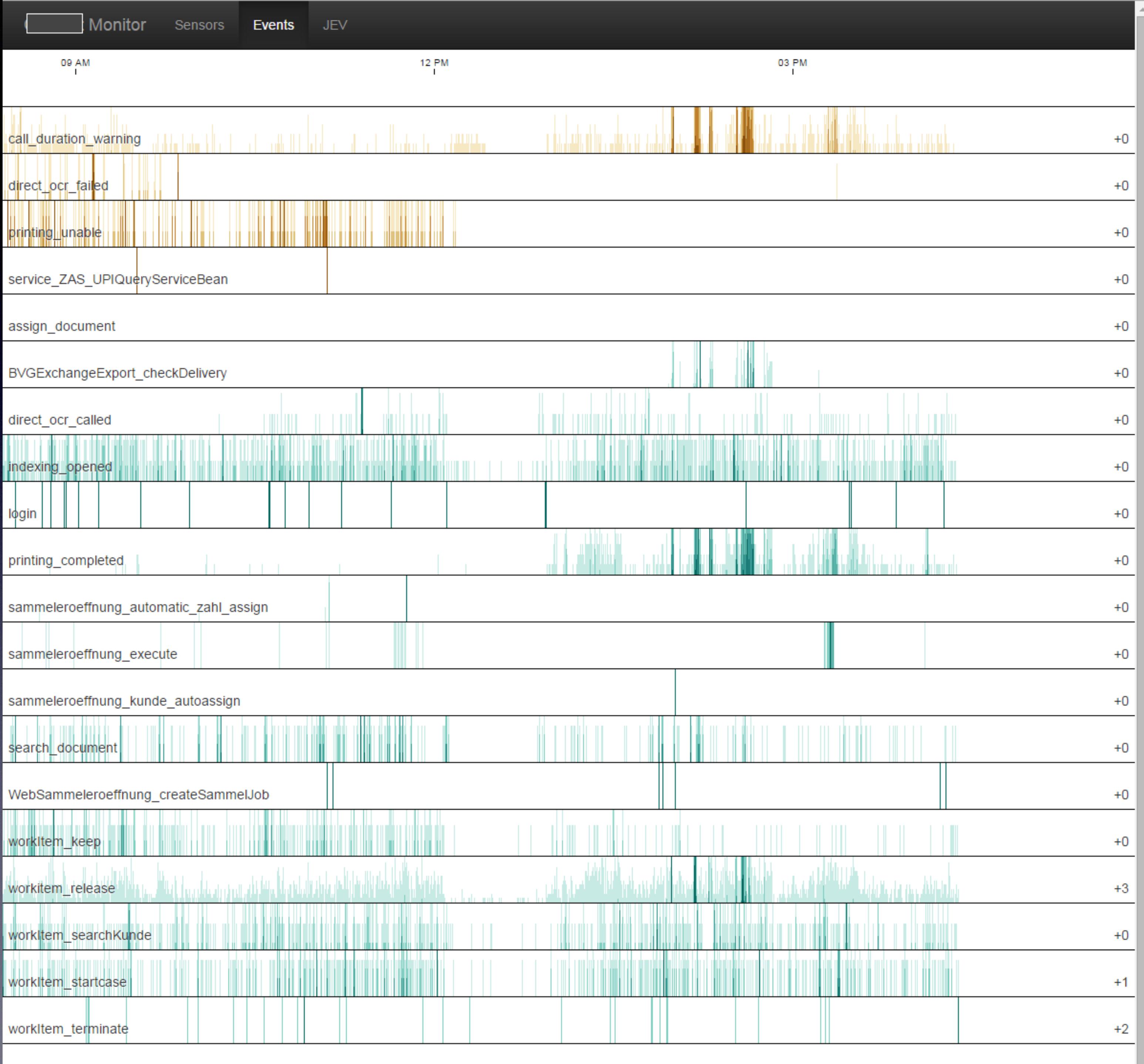
working day 2



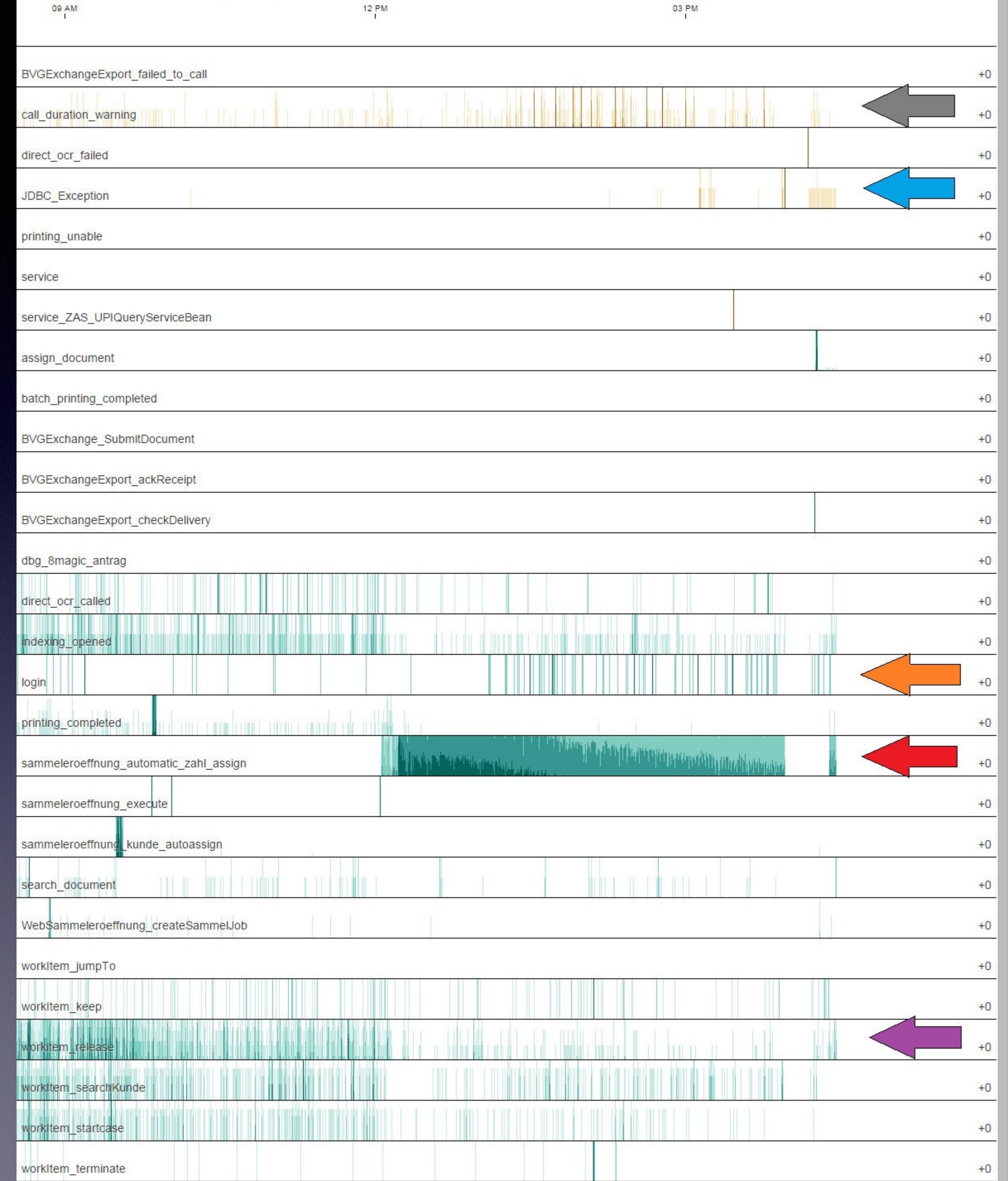
what is this?

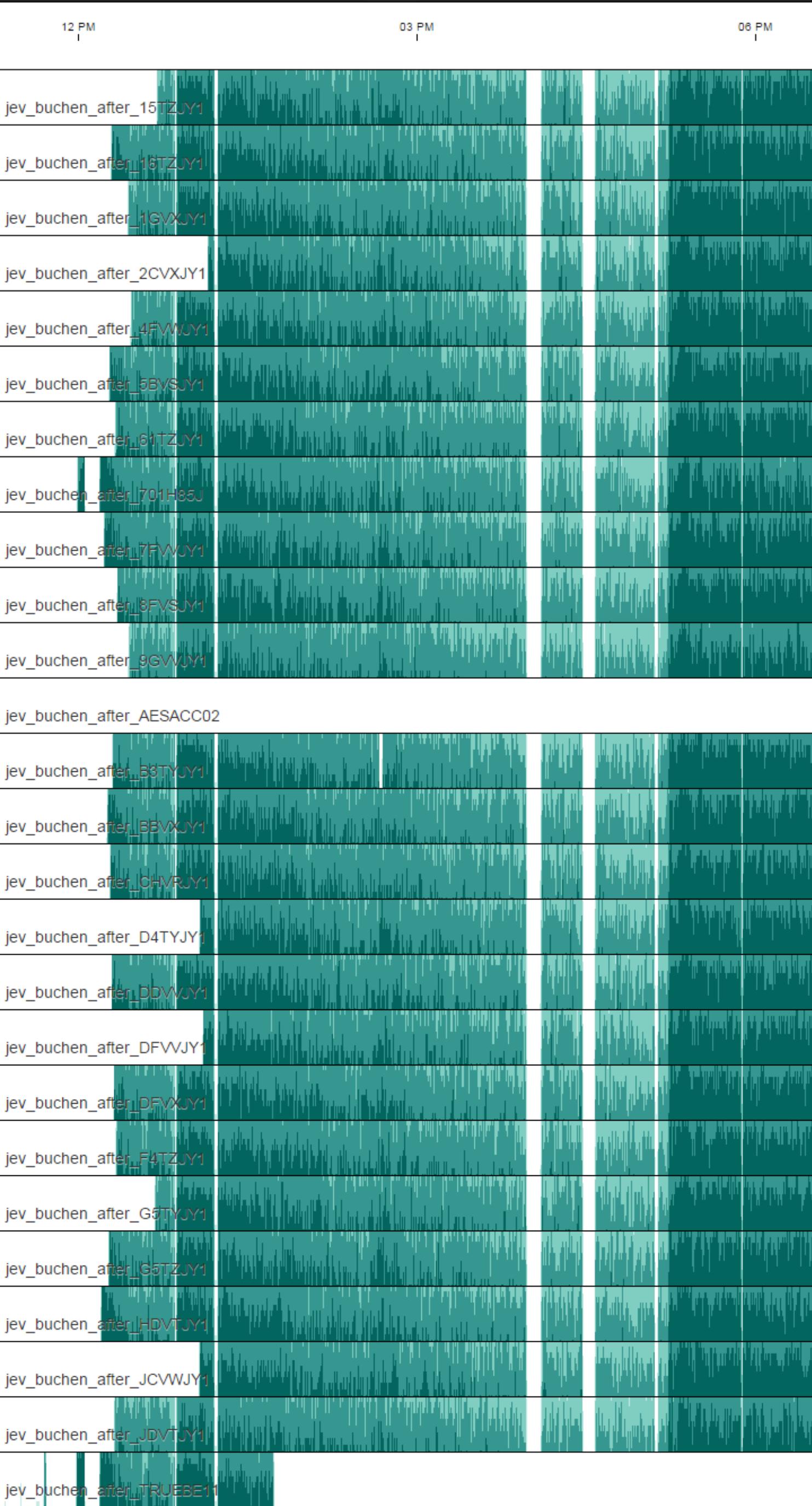


printing Issues



Post Mortem





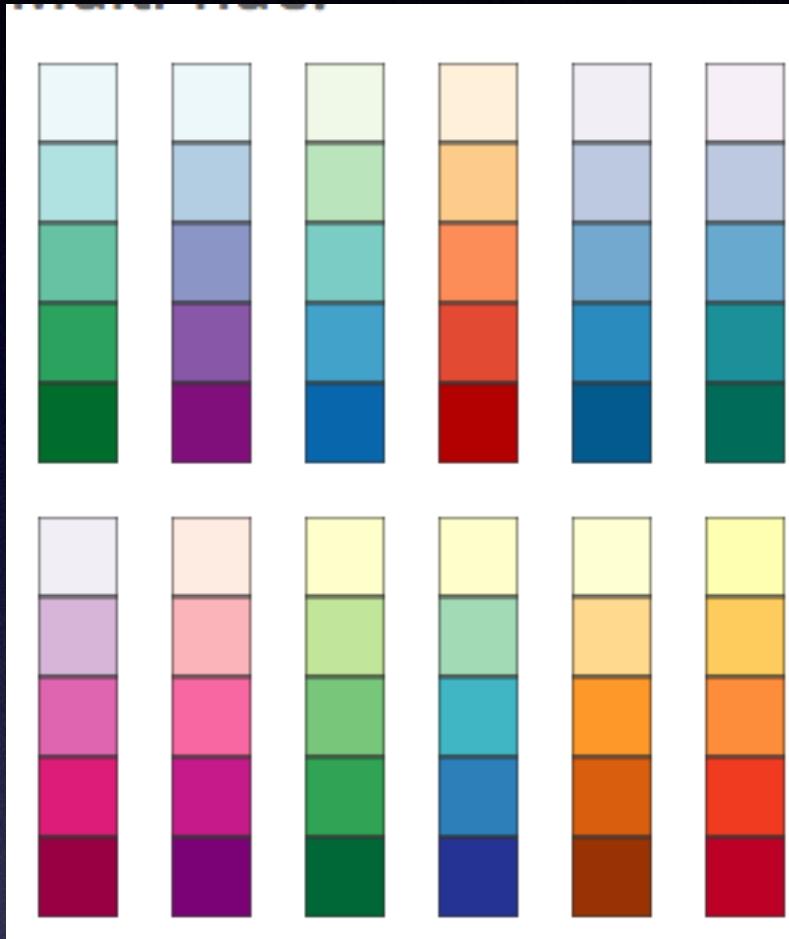
JEV (Jahresendverarbeitung)

- 24 “Node Cluster” JBoss
- 1 Batch Master
- year before took x hours

=> distribute JBoss + config with “ClientStarter”
=> monitor it with EventAgent

visual perception

- colors (Cyntia Brewer)
- correlate events
- event count is not that important (one, a few, a lot)
- see: <http://edwardtufte.com/> - <http://colorbrewer2.org>
- “PowerPoint Does Rocket Science”



using Go? (1)

- Senior JAVA Developer: "I can do that with JAVA too"
- how to deploy that in a JVM based ops infrastructure?
- which IDE do you use for that?

using Go? (2)

- stable and reliable
- nice programming environment, also for Windows
- easy to learn, docs and spec are enough
- POLA, (principle of least astonishment)

Why Go is fun ?

- Go is boring (kind of)... but thats good
 - simple, elegant, orthogonal, POLA
- interfaces (not the same as JAVA, might be confusing for them)
- channels
- select

Questions ?...
Thank you very much

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