

IART - Assignment 1

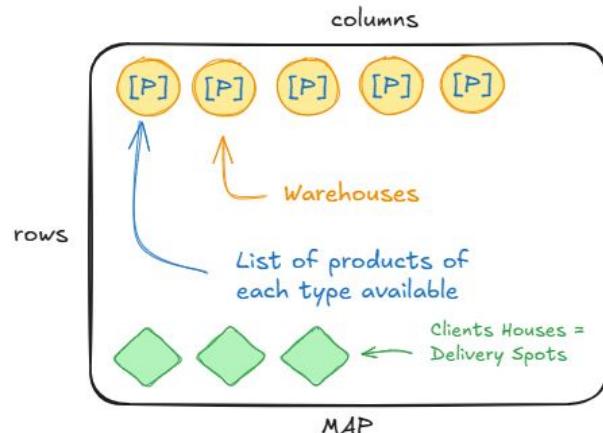
Drone Delivery

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General Description

Goal - Given a fleet of drones, a list of customer orders and availability of the individual products in warehouses, schedule the drone operations so that the orders are completed as soon as possible

- Each **warehouse/client house** is in a position $[r, c]$ on the grid
- Each warehouse has a list of products with different types
- Drones can take a product from warehouse A to warehouse B
- The grid is not cyclic and a drone cannot fly outside of the grid. The drones can fly over all cells within the grid.
- Warehouses does not necessarily need to have every product type available.



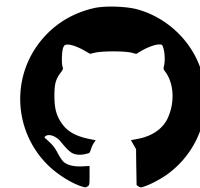
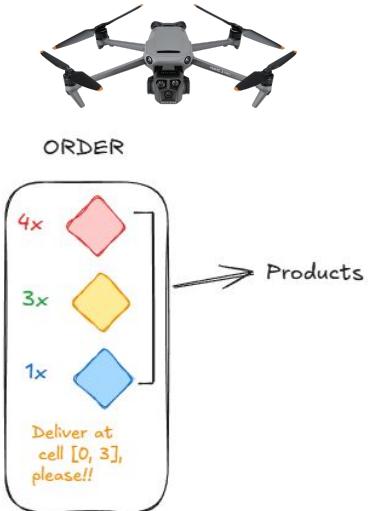
$[r, c]$ ($0 \leq r < \text{row count}$, $0 \leq c < \text{column count}$)

Orders and Drones

- The total number of product items in all orders is not greater than the total availability of product items of this product type in all warehouses
- Each product type has a fixed product weight, identical for all product items, **(product_weight ≤ payload_drone_carry)**
- The drones always use the shortest path to fly from one cell in the grid to another: $\text{distance}([r_a, c_a], [r_b, c_b]) = \sqrt{|r_a - r_b|^2 + |c_a - c_b|^2}$
- Drones can: **Load, Deliver, Unload, and Wait**

Inspiration/References of Related Work

- <https://github.com/msagi/hash-code-2016-qualification>
- <https://www.kaggle.com/code/spacelx/2020-hc-dd-2nd-place-solution-w-or-tools/notebook>
- <https://www.youtube.com/watch?v=Y-CBGk1yCdY>



Formulation of the Problem

- **Solution:** represented as a sequence of commands for each drone, a tuple (drone_id, **C**, warehouse_id, product_type, num_items), where **C** is one of the commands **Load, Deliver, Unload or Wait**.
- **Neighborhood/Mutation Functions:** swap two deliveries between drones, change the order of deliveries for a single drone or insert a "wait" command at a random point.
- **Crossover Function:** combine two solutions (parents) and select a random point in the command sequences to swap after the crossover point to create two offsprings. **Ensure the offsprings are valid.**
- **Hard Constraints:**
 - A drone cannot carry more than its maximum payload.
 - A drone cannot load more items than are available in a warehouse.
 - A drone cannot deliver more items than the ones required by an order
 - All commands must be completed within the simulation's deadline.
- Evaluation Function:

$$\text{Score} = \left\lceil \frac{T - t}{T} \times 100 \right\rceil$$

where **T** is the number of turns, and **t** is the turn in which the order is completed.

Work carried out so far

- Programming language: Python

```
class Grid:  
    def __init__(self, rows: int, cols: int):  
        self.rows = rows # Number of  
rows in the grid  
        self.cols = cols # Number of columns  
in the grid
```

```
class Product:  
    def __init__(self, product_id: int, weight: int):  
        self.product_id = product_id # Unique  
product identifier  
        self.weight = weight # Weight of a  
single unit of this product
```

```
class Warehouse:  
    def __init__(self, warehouse_id: int,  
location: tuple, stock: dict):  
        self.warehouse_id = warehouse_id  
# Warehouse identifier  
        self.location = location # Tuple  
(row, col) on the grid  
        self.stock = stock # Dictionary  
{product_id: quantity}
```

```
class Order:  
    def __init__(self, order_id: int,  
location: tuple, items: dict):  
        self.order_id = order_id #  
Unique order identifier  
        self.location = location # Tuple  
(row, col) on the grid  
        self.items = items # Dictionary  
{product_id: quantity}  
        self.completed = False # Whether  
the order has been fulfilled
```

Work carried out so far

```
class Drone:  
    def __init__(self, drone_id: int,  
max_load: int, location: tuple):  
        self.drone_id = drone_id #  
Unique drone identifier  
        self.max_load = max_load #  
Maximum weight capacity  
        self.location = location #  
Tuple (row, col) on the grid  
        self.inventory = {} #  
Dictionary {product_id: quantity}  
        self.commands = [] # List of  
issued commands
```

```
class Simulation:  
    def __init__(self, grid: Grid, drones:  
list, warehouses: list, orders: list,  
deadline: int):  
        self.grid = grid  
        self.drones = drones # List of Drone  
objects  
        self.warehouses = warehouses # List  
of Warehouse objects  
        self.orders = orders # List of Order  
objects  
        self.deadline = deadline # Maximum  
simulation time  
        self.current_time = 0 # Tracks turns
```