

Exercises

Try to resolve manually, then program
the code to discover the answers

Exercício: qual seria a saída do programa abaixo? E se a terceira linha do programa fosse alterada para `String test = 'yes';`?"

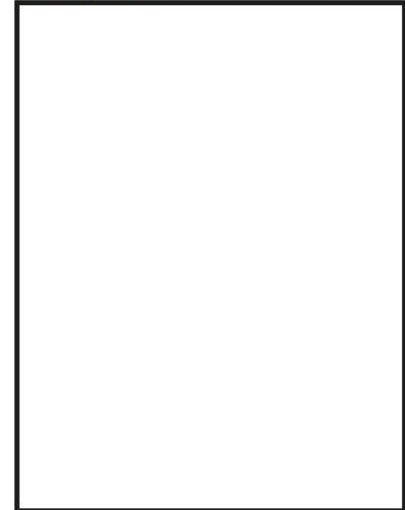
```
public class TestExceptions {

    public static void main(String[] args) {
        String test = "no";
        try {
            System.out.println("start try");
            doRisky(test);
            System.out.println("end try");
        } catch (ScaryException se) {
            System.out.println("scary exception");
        } finally {
            System.out.println("finally");
        }
        System.out.println("end of main");
    }

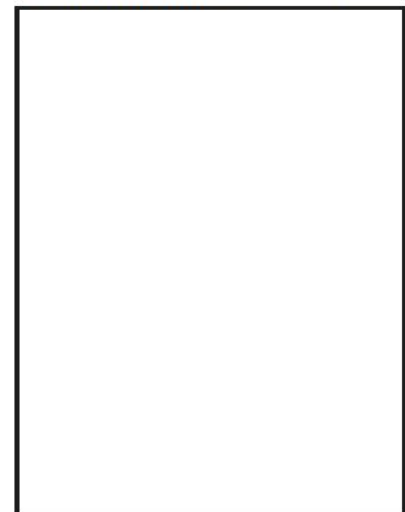
    static void doRisky(String test) throws ScaryException {
        System.out.println("start risky");
        if ("yes".equals(test)) {
            throw new ScaryException();
        }
        System.out.println("end risky");
    }
}

class ScaryException extends Exception {
}
```

Output when test = "no"



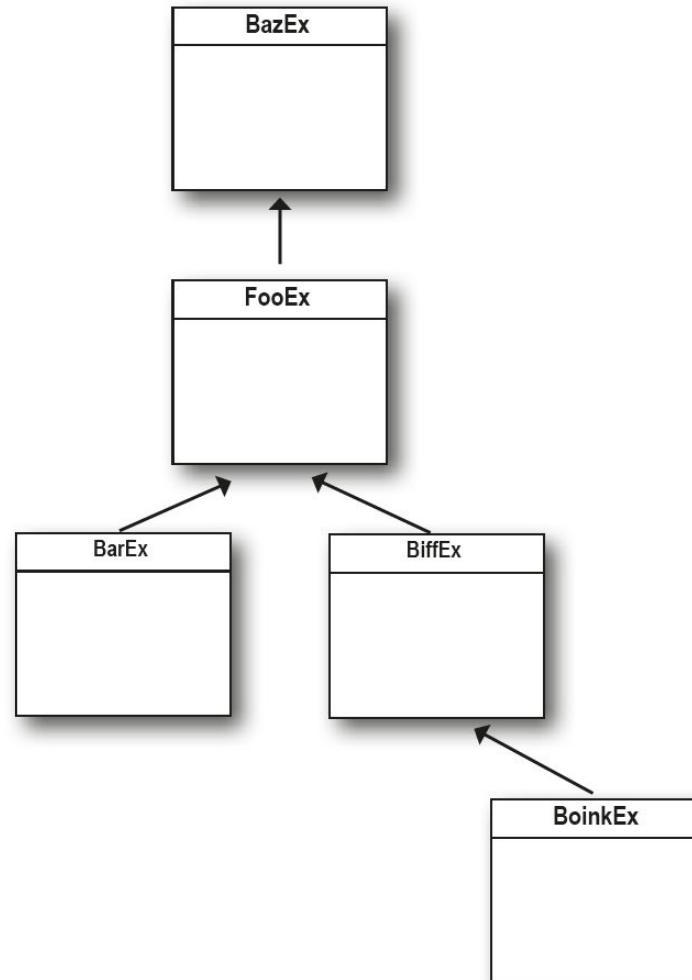
Output when test = "yes"



Exercício: quais estruturas de herança de classes tornariam os blocos try/catch no código abaixo correto? Desenhe um diagrama com a hierarquia correta.

```
try {  
    x.doRisky();  
} catch (AlphaEx a) {  
    // recovery from AlphaEx  
} catch (BetaEx b) {  
    // recovery from BetaEx  
} catch (GammaEx c) {  
    // recovery from GammaEx  
} catch (DeltaEx d) {  
    // recovery from DeltaEx  
}
```

Exercício: escreva duas estruturas try/catch diferentes que representem com precisão o diagrama abaixo. Assuma que TODAS essas exceções podem ser lançadas pelo método com o bloco try/catch.



Exercício: verdadeiro ou falso?

1. A try block must be followed by a catch and a finally block.
2. If you write a method that might cause a compiler-checked exception, you must wrap that risky code in a try/catch block.
3. Catch blocks can be polymorphic.
4. Only “compiler checked” exceptions can be caught.
5. If you define a try/catch block, a matching finally block is optional.
6. If you define a try block, you can pair it with a matching catch or finally block, or both.
7. If you write a method that declares that it can throw a compiler-checked exception, you must also wrap the exception throwing code in a try/catch block.
8. The `main()` method in your program must handle all unhandled exceptions thrown to it.
9. A single try block can have many different catch blocks.
10. A method can throw only one kind of exception.
11. A finally block will run regardless of whether an exception is thrown.
12. A finally block can exist without a try block.
13. A try block can exist by itself, without a catch block or a finally block.
14. Handling an exception is sometimes referred to as “ducking.”
15. The order of catch blocks never matters.
16. A method with a try block and a finally block can optionally declare a checked exception.
17. Runtime exceptions must be handled or declared.

Exercício: use os trechos de código para criar um programa Java funcional que produza a saída listada abaixo (você precisa adicionar as chaves faltantes).

```
System.out.print("r");
```

```
try {
```

```
doRisky(test);
```

```
System.out.print("t");
```

```
System.out.println("s");
```

```
} finally {
```

```
System.out.print("o");
```

```
class MyEx extends Exception { }
```

```
public class ExTestDrive {
```

```
System.out.print("w");
```

```
if ("yes".equals(t)) {
```

```
System.out.print("a");
```

```
throw new MyEx();
```

```
} catch (MyEx e) {
```

```
static void doRisky(String t) throws MyEx {  
    System.out.print("h");
```

```
public static void main(String [] args) {  
    String test = args[0];
```

```
File Edit Window Help ThrowUp  
% java ExTestDrive yes  
throws  
  
% java ExTestDrive no  
throws
```