

Exercises

Try to resolve manually, then program
the code to discover the answers

Exercício: qual seria a saída do programa abaixo? E se a terceira linha do programa fosse alterada para String test = 'yes';?"

```
public class TestExceptions {  
  
    public static void main(String[] args) {  
        String test = "no";  
        try {  
            System.out.println("start try");  
            doRisky(test);  
            System.out.println("end try");  
        } catch (ScaryException se) {  
            System.out.println("scary exception");  
        } finally {  
            System.out.println("finally");  
        }  
        System.out.println("end of main");  
    }  
  
    static void doRisky(String test) throws ScaryException {  
        System.out.println("start risky");  
        if ("yes".equals(test)) {  
            throw new ScaryException();  
        }  
        System.out.println("end risky");  
    }  
  
    class ScaryException extends Exception {}  
}
```

Output when test = "no"



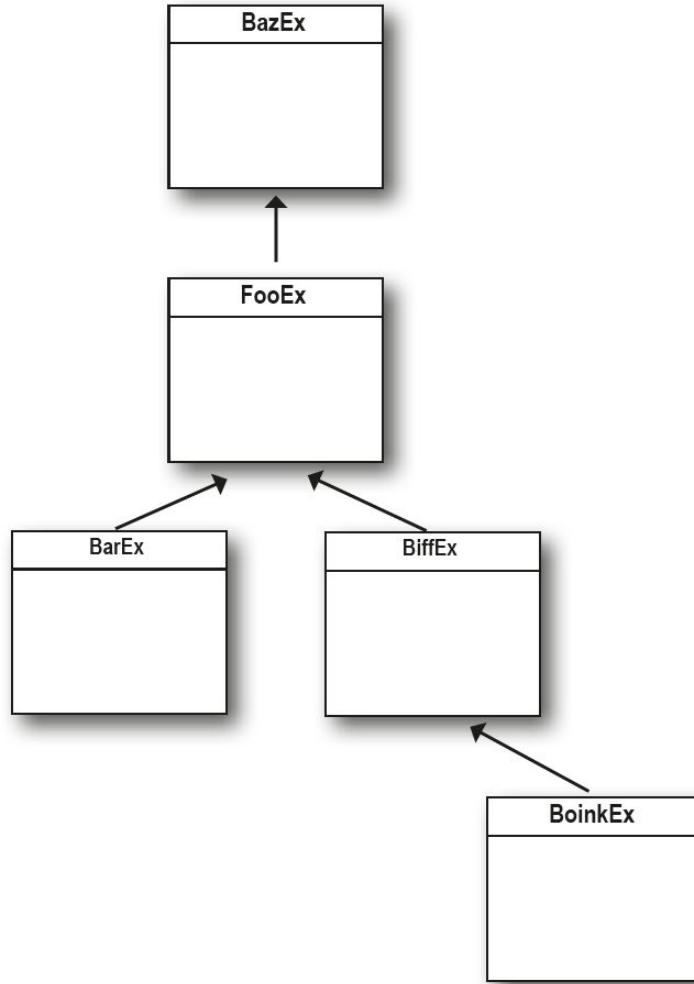
Output when test = "yes"



Exercício: quais estruturas de herança de classes tornariam os blocos try/catch no código abaixo correto? Desenhe um diagrama com a hierarquia correta.

```
try {
    x.doRisky();
} catch(AlphaEx a) {
    // recovery from AlphaEx
} catch(BetaEx b) {
    // recovery from BetaEx
} catch(GammaEx c) {
    // recovery from GammaEx
} catch(DeltaEx d) {
    // recovery from DeltaEx
}
```

Exercício: escreva duas estruturas try/catch diferentes que representem com precisão o diagrama abaixo. Assuma que TODAS essas exceções podem ser lançadas pelo método com o bloco try/catch.



Exercício: verdadeiro ou falso?

1. A try block must be followed by a catch and a finally block.
2. If you write a method that might cause a compiler-checked exception, you must wrap that risky code in a try/catch block.
3. Catch blocks can be polymorphic.
4. Only “compiler checked” exceptions can be caught.
5. If you define a try/catch block, a matching finally block is optional.
6. If you define a try block, you can pair it with a matching catch or finally block, or both.
7. If you write a method that declares that it can throw a compiler-checked exception, you must also wrap the exception throwing code in a try/catch block.
8. The main() method in your program must handle all unhandled exceptions thrown to it.
9. A single try block can have many different catch blocks.
10. A method can throw only one kind of exception.
11. A finally block will run regardless of whether an exception is thrown.
12. A finally block can exist without a try block.
13. A try block can exist by itself, without a catch block or a finally block.
14. Handling an exception is sometimes referred to as “ducking.”
15. The order of catch blocks never matters.
16. A method with a try block and a finally block can optionally declare a checked exception.
17. Runtime exceptions must be handled or declared.

Exercício: use os trechos de código para criar um programa Java funcional que produza a saída listada abaixo (você precisa adicionar as chaves faltantes).

System.out.print("r");

try {

 System.out.print("t");

 doRisky(test);

System.out.println("s");

} finally {

 System.out.print("o");

class MyEx extends Exception { }

public class ExTestDrive {

System.out.print("w");

 if ("yes".equals(t)) {

System.out.print("a");

 throw new MyEx();

} catch (MyEx e) {

static void doRisky(String t) throws MyEx {
 System.out.print("h");

public static void main(String [] args) {
 String test = args[0];

File Edit Window Help ThrowUp
% java ExTestDrive yes
thaws

% java ExTestDrive no
throws