

Title	Price (£*+)	Worth (£)	Items	Item Worth (£)	Extra info	Badge	Cost to us (£/pp)	Final income (£*+)
Bronze	1	2			0/Unlimited	Bronze Funder	0	1
Silver	1.5	3			0/Unlimited	Silver Funder	0	1.5
Gold	5	8			0/Unlimited	Gold Funder	0	5
Platinum Blue	7	14			0/4,500	Platinum Blue Funder	0	7
Uranium	15	30.4			0/1,000	Uranium Funder	4.2	10.8
Sponser+	30	90.4			0/20	Uranium Funder	28.4	1.6
Sponser++	200	350			0/6	Uranium Funder	28.4	171.6
Official Publisher	800	1550			0/2	Uranium Funder	? ?	
Basic Funder	0.01	1.21			0/Unlimited	Basic Funder	0	0.01
Title	Price (£*+)	Worth (£)	Items	Item Worth (£)	Extra info	Badge	Cost to us (£/pp)	Final income (£*+)

[Above] Reward Tiers

[Below] What we need

Title	Price (£*+)	Completed	Extra info
Publishing	78.61	<input type="checkbox"/>	BUDGET WILL EXPAND IF GAME PUBL
Ad Budget	600	<input type="checkbox"/>	
Furtherdev	2600	<input type="checkbox"/>	
Website	3.5+*/yr	<input type="checkbox"/>	
Merch		<input type="checkbox"/>	
Total: £10,899.71 (no game publ co)			Ten thousand, ninehundredread pounds

[Below] Game Plan

Kickstarter £10,900+, any more donations on the site, open source other developers can contribute there code.

[Below] Stretch goals

Title	Raised (£*+)	Completed	Dept Funding (£)
None (PC/Steam Only)	£10,900	<input type="checkbox"/>	
More dev, DLC & in game customization	£12,000	<input type="checkbox"/>	Gamedevs
Even higher ad budget & more weapons	£12,250	<input type="checkbox"/>	100=Ads 150=GDevs
More & Chepaer DLC	£12,500	<input type="checkbox"/>	250=GDevs
More free-lance game devs	£12,750	<input type="checkbox"/>	250=GDevs
More freelance Graphic designers	£13,000	<input type="checkbox"/>	250=Graphics/Icons
Cloud Save Technology	£14,000	<input type="checkbox"/>	1k=Servers(AWS) / GDevs
More merch	£14,250	<input type="checkbox"/>	250=Merch
XBox One & PS4 Support (if MSFT&SNY allow)	£25,000	<input type="checkbox"/>	10.75k=GDev
Nintendo Switch Support (if NIN allow)	£30,000	<input type="checkbox"/>	5k=GDev
Title	Raised (£*+)	Completed	Dept Funding (£)

[Below] Game description

24:7 is a free crowdfunded open-source FPS game for Steam with full controller support, we put the user in control of the game allowing the user to customize there guns, create thierr own maps or choose from the huge selection on the online library.

24:7

[Below] Links

[Github \(OS\)](#) [Website \(Live\)](#) [Donate](#)
[github.com/razatcorp/247](#) [247.cyws.uk](#) [247.cyws.uk](#)