

O código base para a simulação está num módulo que contém os tipos e procedimentos necessários.

```
[3] module DyDeo2
using LightGraphs, MetaGraphs, Distributions, DataFrames
using Parameters, StatPlots, ProgressMeter, JLD2, StatsBase

# package code goes here
include("basefns.jl")
include("runfns.jl")

end # module
```

O arquivo **basefns.jl** contém o seguinte código:

```
[ ] #Structs for Agents and Beliefs -----

abstract type AbstractAgent end
abstract type AbstractBelief end

"Concrete type for Agents' beliefs;
comprised of opinion, uncertainty and an id (whichissue)"
mutable struct Belief{T1 <: Real, T2 <: Integer}
    o::T1
    σ::T1
    whichissue::T2
end

"""
    mutable struct Agent_o{T1 <: Integer, T2 <: Vector, T3 <: Real,
        T4 <: Vector, T5 <: Tuple} <: AbstractAgent

Concrete type for an Agent which only change its opinion.

Fields:
- id::Integer
- ideo:: Vector
- idealpoint::Real
- neighbors::Vector
- certainissues::Vector
- certainparams::Tuple

"""
```

```

mutable struct Agent_o{T1 <: Integer, T2 <: Vector, T3 <: Real,
                        T4 <: Vector, T5 <: Tuple} <: AbstractAgent
    id::T1
    ideo::T2
    idealpoint::T3
    neighbors::T4
    certainissues::T4
    certainparams::T5
end

```

"Concrete type for an Agent which changes both opinion and uncertainty"

```

mutable struct Agent_oo{T1 <: Integer, T2 <: Vector, T3 <: Real,
                        T4 <: Vector, T5 <: Tuple} <: AbstractAgent
    id::T1
    ideo::T2
    idealpoint::T3
    neighbors::T4
    certainissues::T4
    certainparams::T5
end

```

```

#= "Constructors" for Beliefs, Agents and Graphs
- All I need for the initial condition
=#

```

```

•

"""
    createbetaparams(popsiz::Integer)

Creates a list of parameters for posterior instantiation of Belief
"""
function createbetaparams(popsiz::Integer)
    as = linspace(1.1, 100, popsiz) |> shuffle
    bs = linspace(1.1, 100, popsiz) |> shuffle
    betaparams = collect(zip(as,bs))
    return(betaparams)
end

"""
    create_belief(σ::Real, issue::Integer, paramtuple::Tuple)

Instantiates beliefs;
note o is taken from a Beta while σ is global and an input
"""
function create_belief(σ::Real, issue::Integer, paramtuple::Tuple)
    o = rand(Beta(paramtuple[1],paramtuple[2]))
    belief = Belief(o, σ, issue)
end

```

```

function create_idealpoint(ideology)
    opinions = []
    for issue in ideology
        push!(opinions,issue.o)
    end
    ideal_point = mean(opinions)
end

"""
    create_agent(agent_type,n_issues::Integer,
    id::Integer,  $\sigma$ ::Real, paramtuple::Tuple)

Instantiates agents; something missing in terms of design
"""
function create_agent(agent_type,n_issues::Integer,
    id::Integer,  $\sigma$ ::Real, paramtuple::Tuple)

    ideology = [create_belief( $\sigma$ , issue, paramtuple) for
        issue in 1:n_issues ]
    idealpoint = create_idealpoint(ideology)

    if agent_type == "mutating o"
        agent = Agent_o(id,ideology, idealpoint,[0], [0], paramtuple)
    elseif agent_type == "mutating o and sigma"
        agent = Agent_oo(id,ideology, idealpoint,[0],[0], paramtuple)
    else
        println("specify agent type: mutating o or mutating o and sigma")
    end
    return(agent)
end

"""
    createpop(agent_type,  $\sigma$ ::Real, n_issues::Integer, size::Integer)

Creates an array of agents
"""
function createpop(agent_type,  $\sigma$ ::Real,
    n_issues::Integer, size::Integer)
    betaparams = createbetaparams(size)
    population = [create_agent(agent_type, n_issues,
        i, $\sigma$ , betaparams[i]) for i in 1:size]
end

"""
    createintransigents!(pop,propextremists::AbstractFloat)

turn some agents into extremists; that is,
given a number or proportion of extremists and
issues it makes the  $\sigma$  of some issues and some agents into  $\approx 0$  (1e-20)
"""
function createintransigents!(pop,propintransigents::AbstractFloat;
    position = "random")

```

```

n_issues = length(pop[1].ideo)
nintransigents = round(Int, length(pop) * propintransigents)

if position == "random"
  whichintransigents = sample(1:length(pop),nintransigents,
                              replace = false)
elseif position == "extremes"
  # gives an error if nintransigents > len(extremistsid)
  extremistsid = map( x-> x.id,
                      filter(x-> ( x.idealpoint < 0.2) ||
                                (x.idealpoint > 0.8),
                                pop))
  if nintransigents > length(extremistsid)
    error("there aren't enough agents on the extremes;
          try a lower prop_intran")
  else
    whichintransigents = sample(extremistsid,nintransigents,
                                replace = false)
  end

elseif position == "center"
  centristsid = map( x-> x.id,
                     filter(x-> ( x.idealpoint > 0.25) &&
                               (x.idealpoint < 0.75),
                               pop))
  if nintransigents > length(centristsid)
    error("there aren't enough agents on the center;
          try a lower prop_intran")
  else
    whichintransigents = sample(centristsid,nintransigents,
                                replace = false)
  end

else
  error("wrong position argument; correct: random,extremes,center")
end

for i in whichintransigents
  whichissues = sample(1:n_issues, 1,
                       replace = false)
  pop[i].certainissues = whichissues
  for issue in whichissues
    pop[i].ideo[issue].σ = 1e-20
  end
end

end

"""
creategraphfrompop(population, graphcreator)

```

```

Creates a graph; helper for add_neighbors!
"""
function creategraphfrompop(population, graphcreator)
    graphsize = length(population)
    nw = graphcreator(graphsize)
    return(nw)
end

"""
    add_neighbors!(population, nw)

adds the neighbors from nw to pop; the fn neighbors is from LightGraphs
"""
function add_neighbors!(population, nw)
    for i in population
        i.neighbors = neighbors(nw,i.id)
    end
end

#= Interaction functions
=#
•
"""
    getjtointeract(i::AbstractAgent, population)
Chooses and returns a neighbor for i
"""
function getjtointeract(i::AbstractAgent, population)
    whichj = rand(i.neighbors)
    j = population[whichj]
end

"""
    pick_issuebelief(i::AbstractAgent, j::AbstractAgent)

Takes two agents and returns a tuple with:
* which issue they discuss
* i and j beliefs
"""
function pick_issuebelief(i::AbstractAgent, j::AbstractAgent)
    whichissue= rand(1:length(i.ideo))
    i_belief = i.ideo[whichissue]
    j_belief = j.ideo[whichissue]
    return(whichissue, i_belief, j_belief)
end

"""
    calculate_pstar(i_belief::Belief, j_belief::Belief, p::AbstractFloat)

helper for posterior opinion and uncertainty
"""
function calculate_pstar(i_belief::Belief,

```

```

        j_belief::Belief, p::AbstractFloat)
    numerator = p * (1 / (sqrt(2 * π) * i_belief.σ) ) *
    exp(-((i_belief.o - j_belief.o)^2 / (2*i_belief.σ^2)))
    denominator = numerator + (1 - p)
    p_p = numerator / denominator
    return(p_p)
end

"""
    calc_posterior_o(i_belief::Belief, j_belief::Belief,
p::AbstractFloat)

Helper for update_step
Input = beliefs in an issue and confidence paramater;
Output = i new opinion
"""
function calc_posterior_o(i_belief::Belief, j_belief::Belief,
    p::AbstractFloat)
    p_p = calculate_pstar(i_belief, j_belief, p)
    posterior_opinion = p_p * ((i_belief.o + j_belief.o) / 2) +
        (1 - p_p) * i_belief.o
end

"""
    calc_pos_uncertainty(i_belief::Belief,
j_belief::Belief, p::AbstractFloat)
helper for update_step
"""
function calc_pos_uncertainty(i_belief::Belief,
    j_belief::Belief, p::AbstractFloat)
    p_p = calculate_pstar(i_belief, j_belief, p)
    posterior_uncertainty = sqrt(i_belief.σ^2 * (1 - p_p/2) + p_p *
        (1 - p_p) *
        ((i_belief.o - j_belief.o)/2)^2)
end

"""
    update_o!(i::AbstractAgent, which_issue::Integer,
posterior_o::AbstractFloat)

update_step for changing opinion but not belief
"""

function update_o!(i::AbstractAgent, which_issue::Integer,
    posterior_o::AbstractFloat)
    i.ideo[which_issue].o = posterior_o
    newidealpoint = create_idealpoint(i.ideo)
    i.idealpoint = newidealpoint
end

"""

```

```

        update_oo!(i::AbstractAgent, issue_belief::Integer,
posterior_o::AbstractFloat, posterior_σ::AbstractFloat)

```

```

update_step for the version with
changing opinions and changing uncertainty
"""

```

```

function update_oo!(i::AbstractAgent, issue_belief::Integer,
    posterior_o::AbstractFloat, posterior_σ::AbstractFloat)
    i.ideo[issue_belief].o = posterior_o
    i.ideo[issue_belief].σ = posterior_σ
    newidealpoint = create_idealpoint(i.ideo)
    i.idealpoint = newidealpoint
end

```

```

"""

```

```

    updateibelief!(i::Agent_o, population, p::AbstractFloat )

```

```

Main update fn; has two methods depending on the agent type

```

```

"""

```

```

function updateibelief!(i::Agent_o, population, p::AbstractFloat )

    j = getjtointeract(i, population)
    whichissue, ibelief, jbelief = pick_issuebelief(i, j)
    pos_o = calc_posterior_o(ibelief, jbelief, p)
    update_o!(i, whichissue, pos_o)
end

```

```

function updateibelief!(i::Agent_oo, population, p::AbstractFloat )

    j = getjtointeract(i, population)
    whichissue, ibelief, jbelief = pick_issuebelief(i, j)
    pos_o = calc_posterior_o(ibelief, jbelief, p)
    pos_σ = calc_pos_uncertainty(ibelief, jbelief, p)
    update_oo!(i, whichissue, pos_o, pos_σ)
end

```

```

"""

```

```

    p_update!(i::AbstractAgent, σ::AbstractFloat, p::AbstractFloat)

```

```

fn for noise updating; note it returns
a randomly taken  $o(t+1) = o(t) + r$ ,
but the new  $\sigma$  is the initial one
"""

```

```

function p_update!(i::AbstractAgent, p::AbstractFloat)
    whichissue = rand(1:length(i.ideo))
    r = rand(Normal(0, p))
    if (i.ideo[whichissue].σ != 1e-20)

```

```

        if i.ideo[whichissue].o + r > 1.0
            i.ideo[whichissue].o = 1.0
        elseif i.ideo[whichissue].o + r < 0.0
            i.ideo[whichissue].o = 0.0
        else
            i.ideo[whichissue].o += r
        end
        newidealpoint = create_idealpoint(i.ideo)
        i.idealpoint = newidealpoint
    end
end

```

Já o arquivo **runfns.jl** possui o seguinte código:

```

[ ] # Types needed for the simulation
•
"Parameters for the simulation; makes the code cleaner"
@with_kw struct DyDeoParam{R<:Real}
    n_issues::Int = 1
    size_nw::Int = 2
    p::R = 0.9
    σ::R = 0.1
    time::Int = 2
    ρ::R = 0.01
    agent_type::String = "mutating o"
    graphcreator = CompleteGraph
    propintransigents::R = 0.1
    intranpositions::String = "random"
end

## Information Storing Fns
#I'm going to initialize a dataframe and update it at each time step.
"""
    create_initialcond(agent_type, σ, n_issues, size_nw,graphcreator,
        propintransigents; intranpositions = "random")

this fn is a helper for all other fns used in the simulation
"""
function create_initialcond(agent_type, σ, n_issues,
    size_nw,graphcreator,
        propintransigents; intranpositions = "random")
    pop = createpop(agent_type, σ, n_issues, size_nw)
    g = creategraphfrompop(pop,graphcreator)
    add_neighbors!(pop,g)
    createintransigents!(pop, propintransigents,
        position = intranpositions)
    return(pop)

```



```
end
```

```
"""
```

```
function createstatearray(pop,time)
```

```
Creates an array with the agents' ideal points;  
it's an alternative to saving everything in a df
```

```
"""
```

```
function createstatearray(pop,time)  
    statearray = Array{Array{Float64}}(time+1)  
    statearray[1] = pullidealpoints(pop)  
    return(statearray)  
end
```

```
"""
```

```
create_initdf(pop)
```

```
fn to initialize the df; it should store all the info I may need later.  
"""
```

```
function create_initdf(pop)  
    df = DataFrame(time = Integer[], id = Integer[],  
                   ideal_point = Real[])  
    for agent in pop  
        time = 0  
        push!(df,[time agent.id agent.idealpoint ])  
    end  
    return df  
end
```

```
"""
```

```
update_df!(pop,df,time)
```

```
fn to update the df with relevant information.  
"""
```

```
function update_df!(pop,df,time)  
    for agent in pop  
        push!(df,[time agent.id agent.idealpoint ])  
    end  
    return(df)  
end
```

```
"self-describing... it takes a population and returns an array  
of ideal points"
```

```
function pullidealpoints(pop)  
    idealpoints = Float64[]  
    for agent in pop  
        push!(idealpoints,agent.idealpoint)  
    end  
    return(idealpoints)
```

```

end

"""
    outputfromsim(endpoints::Array)
fn to turn extracted information into system measures;
pressuposes an array with some system state (set of agents attributes)
"""
function outputfromsim(endpoints::Array)
    stdpoints = std(endpoints)
    num_points = endpoints |> countmap |> length
    return(stdpoints,num_points)
end

#= Running Functions
=#
•
"""
    agents_update!(population,p,  $\sigma$ ,  $\rho$ )

this executes the main procedure of the model:
one pair of agents interact and another updates randomly (noise).
"""
function agents_update!(population,p,  $\sigma$ ,  $\rho$ )
    updateibeliief!(rand(population),population,p)
     $\rho$ _update!(rand(population),  $\rho$ )
    return(population)
end

"""
    runsim!(pop,df::DataFrame,p, $\sigma$ , $\rho$ ,time)
this fn runs the main procedure iteratively while updating the df;
"""
function runsim!(pop,df::DataFrame,p, $\sigma$ , $\rho$ ,time)
    for step in 1:time
        agents_update!(pop,p,  $\sigma$ ,  $\rho$ )
        update_df!(pop,df,step)
    end
    return(df)
end

"""
    runsim!(pop,p, $\sigma$ , $\rho$ ,time)

runs the main procedure iteratively then returns the final population
"""
function runsim!(pop,p, $\sigma$ , $\rho$ ,time)
    for step in 1:time
        agents_update!(pop, p,  $\sigma$ ,  $\rho$ )
    end
end

```

```

    end
    return(pop)
end

"repetition of the sim for some parameters;"
function one_run(pa::DyDeoParam)
    @unpack n_issues, size_nw, p,  $\sigma$ , time,  $\rho$ ,
    agent_type, graphcreator, propintransigents, intranpositions = pa
    pop = create_initialcond(agent_type,  $\sigma$ , n_issues,
        size_nw, graphcreator, propintransigents,
        intranpositions = intranpositions)
    initdf = create_initdf(pop)
    df = runsim!(pop, df, p,  $\sigma$ ,  $\rho$ , time)
    return(df)
end

"""this runs the simulation without using any df;
this speeds up a lot the sim, but i can't keep track of
the system state evolution;
that is, I only save the end state
"""
function simple_run(pa::DyDeoParam)
    @unpack n_issues, size_nw, p,  $\sigma$ , time,  $\rho$ ,
    agent_type, graphcreator, propintransigents, intranpositions = pa
    pop = create_initialcond(agent_type,  $\sigma$ , n_issues,
        size_nw, graphcreator, propintransigents,
        intranpositions = intranpositions)
    endpop = runsim!(pop, p,  $\sigma$ ,  $\rho$ , time)
    return(endpop)
end

"""
    simstatesvec(pa::DyDeoParam)
runs the simulation and keeps each iteration configuration (ideal points)
"""
function simstatesvec(pa::DyDeoParam)
    @unpack n_issues, size_nw, p,  $\sigma$ , time,  $\rho$ ,
    agent_type, graphcreator, propintransigents, intranpositions = pa
    pop = create_initialcond(agent_type,  $\sigma$ ,
        n_issues, size_nw, graphcreator, propintransigents,
        intranpositions = intranpositions)
    statearray = createstatearray(pop, pa.time)

    for step in 1:time
        pop = agents_update!(pop, p,  $\sigma$ ,  $\rho$ )
        statearray[step+1] = pop |> pullidealpoints
    end
    return(statearray)
end

```

end

"""

statesmatrix(statearray, time, size_nw)

fn to turn the system configurations (its state) into a matrix.

I need to plot the agents' time series.

Takes a lot of time (10 min for 1.000.000 iterations and 1000 agents)

"""

function statesmatrix(pa; time = pa.time , size_nw = pa.size_nw)

a = **Array**{Float64}(time+1,size_nw)

statesvec = **simstatesvec**(pa)

@showprogress 1 "Computing..." **for** (step,popstate) in **enumerate**(states

for (agent_indx,agentstate) in **enumerate**(popstate)

a[step,agent_indx] = agentstate

end

end

return(a)

end

"""

sweep_sample(param_values; time = 250_000, agent_type = "mutating o")

this fn pressuposes an array of param_values where each column is
a param and each row is a parametization;

Then it runs the sim for each parametization and pushes

system measures to another array (the output array)

"""

function sweep_sample(param_values; size_nw = 500,

time = 250_000, agent_type = "mutating o")

Y = []

@showprogress 1 "Computing..." **for** i in 1:**size**(param_values)[1]

paramfromsaltelli = **DyDeoParam**(size_nw = **round**(Int,

param_values[i,1]),

n_issues = **round**(Int,

param_values[i,2]),

p = param_values[i,3],

σ = param_values[i,4],

ρ = param_values[i,5],

propintransigents = param_values[i,6]

time = time,

agent_type = agent_type)

out = (**simple_run**(paramfromsaltelli) |>

pullidealpoints |>

outputfromsim)

push!(Y,out)

end

return(Y)

end

```

"""
    function getsample_initcond(param_values; time = 250_000,
agent_type = "mutating o")
returns Initstd and Initnips (outputfromsim from initialcond)

"""

function getsample_initcond(param_values; time = 250_000,
    agent_type = "mutating o")

    param_values[:,1] = round.(Int,param_values[:,1])
    param_values[:,2] = round.(Int,param_values[:,2])
    Y = Tuple{Float64,Int64}[]

    @showprogress 1 "Computing..." for i in 1:size(param_values)[1]
        paramfromsaltelli = DyDeoParam(size_nw = convert(Int,
            param_values[i,1]),
            n_issues = convert(Int,
            param_values[i,2]),
            p = param_values[i,3],
             $\sigma$  = param_values[i,4],
             $\rho$  = param_values[i,5],
            propintransigents = param_values[i,6],
            time = time,
            agent_type = agent_type)
        @unpack n_issues, size_nw, p,  $\sigma$ ,
            time,  $\rho$ , agent_type, graphcreator,
            propintransigents, intranpositions = paramfromsaltelli
        pop = create_initialcond(agent_type,  $\sigma$ ,
            n_issues, size_nw, graphcreator, propintransigents,
            intranpositions = intranpositions)
        out = pop |> pullidealpoints |> outputfromsim
        push!(Y,out)
    end
    return(Y)
end

function extractys(Ypairs)
    Ystd = Float64[]
    Ynips = Int64[]
    for i in Ypairs
        push!(Ystd,i[1])
        push!(Ynips,i[2])
    end
    return(Ystd,Ynips)
end

"""
function multiruns(sigmanissues::Tuple; repetitions = 50)

```

```

        helper function to plot the box plots
    """
    function multiruns(sigmanissues::Tuple; repetitions = 100)
        pa = DyDeoParam(n_issues = sigmanissues[1],
             $\sigma$  = sigmanissues[2],
            size_nw = 500,
            time = 1_000_000,
            p = 0.9,
             $\rho$  = 1e-5,
            propintransigents = 0.0,
            intranpositions = "random")

        repetitionsout = Array{Float64}[]

        @showprogress 1 "Multiruns" for run in 1:repetitions
            singleout = simple_run(pa) |> pullidealpoints
            push!(repetitionsout, singleout)
        end
        return(repetitionsout)
    end

    function mkdirs(filename)
        !(filename in readdir(pwd())) ? mkdir(filename):
        println("dir $(filename) exists... no need to create one ")
    end

```

Arquivos usados na análise da simulação estão no repositório.