		ATR Image File Header Structure				
		Original Author Nick Kennedy		Jindroush & Steve Tucker via AtariMax site		
Offset Dec.	Offset Hex.	Туре	Description	Туре	Name	Description
00	00	Word	\$0296 (sum of 'NICKATARI').	Word	Magic	\$0296 (sum of 'NICKATARI').
01	01					
02	02	Word	Size of this disk image, in paragraphs.	Word	Pars	Size of this disk image, in paragraphs.
03	03					
04	04	Word	Sector size. (usually \$80 or \$100) bytes/sector.	Word	SecSize	Sector size. (usually \$80 or \$100) bytes/sector.
05	05					
06	06	Word	Highest part of image size, in paragraphs (added by REV 3.00)	Byte	ParsHigh	Highest part of image size, in paragraphs (added by REV 3.00).
07	07					
08	80	Byte	Disk flags such as copy protection and write protect. Bit 0=write prot.	DWord	CRC	ATR Authentication info is available at
09	09	Word	First (or typical) bad sector.			http://www.atarimax.com/.
10	0A					
11	0B	5 bytes	Five unused (spare) bytes (zeroes).	4 Bytes	Unused	Four unused (spare) bytes (zeroes).
12	0C					
13	0D					
14	0E					
15	0F			Byte	Flags	Bit 0=write prot., 1=sealed/authenticated.