

ACTIVIDAD INDIVIDUAL

using System;

class Program

{

 public static string[,] tablero = new string[3,3];

 // jugador 1 = x

 // jugador 2 = o

 public static void jugar(int numJugador, int fila, int col){

 string pieza = "";

 if (numJugador == 1){

 pieza = "x";

 }else {

 pieza = "o";

 }

 if (tablero[fila,col] == ""){

 tablero[fila,col] = pieza;

 }else{

 Console.WriteLine("Posicion ya esta ocupada");

 }

 //evaluar ganador

 int res = evaluar();

 if (res != 0){

 Console.WriteLine("El ganador es "+res);

 }

```
}
```

```
// mostrar tablero
```

```
public static void mostrarTablero(){
```

```
    for (int f = 0; f<3; f++){
```

```
        for (int c =0; c<3; c++){
```

```
            Console.Write(tablero[f,c]+" | ");
```

```
        }
```

```
        Console.WriteLine();
```

```
    }
```

```
}
```

```
// inicializar el tablero
```

```
public static void iniciarTablero(){
```

```
    for (int f = 0; f<3; f++){
```

```
        for (int c =0; c<3; c++){
```

```
            tablero[f,c] = "";
```

```
        }
```

```
        Console.WriteLine();
```

```
    }
```

```
}
```

```
// si devuelve 1 o 2 es el jugador si devuelve 0 nadie gana
```

```
public static int evaluar(){
```

```
    //evalua horizontal
```

```
    for (int f =0; f<3;f++){
```

iguales if (tablero[f,0] == tablero[f,1] && tablero[f,1] == tablero[f,2]){ // si son

if (tablero[f,0] == "x"){ // evalua cual

return 1;

}else if (tablero[f,0] == "o"){

return 2;

}

}

}

// evaluar vertical

for (int c =0; c<3;c++){

iguales if (tablero[0,c] == tablero[1,c] && tablero[1,c] == tablero[2,c]){ // si son

if (tablero[0,c] == "x"){ // evalua cual

return 1;

}else if (tablero[0,c] == "o"){

return 2;

}

}

}

//diagonal

if (tablero[0,0] == tablero[1,1] && tablero[1,1] == tablero[2,2]){

if (tablero[0,0] == "x"){ // evalua cual

return 1;

}else if (tablero[0,0] == "o"){

```

        return 2;
    }
}

if (tablero[2,0] == tablero[1,1] && tablero[1,1] == tablero[0,2]){
    if (tablero[1,1] == "x"){ // evalua cual
        return 1;
    }else if (tablero[1,1] == "o"){
        return 2;
    }
}

return 0;
}

```

```

static void Main() {
    //prueba 0
    iniciarTablero();
    jugar(1,0,0);
    mostrarTablero();
    jugar(2,1,1);
    jugar(1,0,1);
    jugar(2,1,2);
    jugar(1,0,2);
    //prueba 1 (preventiva)
    iniciarTablero();
    jugar(2,1,1);
    jugar(2,0,1);
    jugar(2,0,2);
    jugar(1,0,2);
}

```

```
//prueba 2 (preventiva)
```

```
iniciarTablero();
```

```
jugar(3,1,1);
```

```
jugar(2,1,1);
```

```
jugar(2,0,2);
```

```
jugar(1,0,2);
```

```
//prueba 3 (reactiva)
```

```
iniciarTablero();
```

```
jugar(3,1,1);
```

```
jugar(2,3,1);
```

```
jugar(2,0,2);
```

```
jugar(3,0,0);
```

```
//prueba 4 (reactiva)
```

```
iniciarTablero();
```

```
jugar(3,1,1);
```

```
jugar(2,2,1);
```

```
jugar(2,3,2);
```

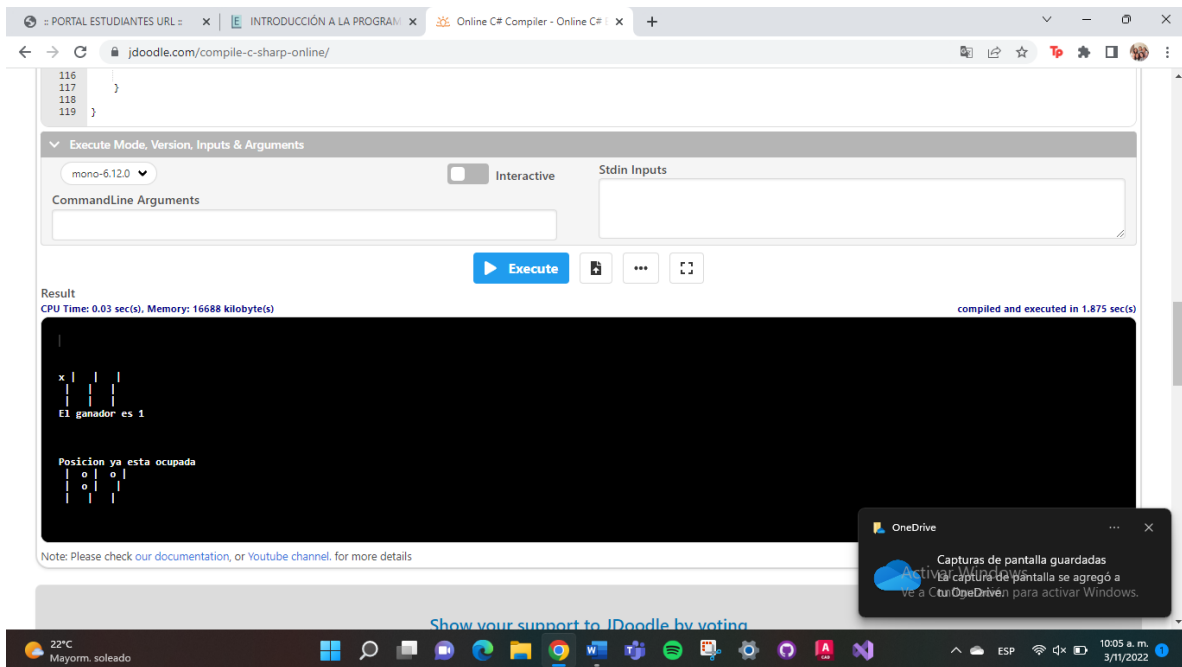
```
jugar(3,0,0);
```

```
mostrarTablero();
```

```
}
```

```
}
```

PRUEBA 1(Preventiva)



116
117
118
119

Execute Mode, Version, Inputs & Arguments

mono-6.12.0 Interactive Stdin Inputs

CommandLine Arguments

Execute

Result

CPU Time: 0.03 sec(s), Memory: 16688 kilobyte(s) compiled and executed in 1.875 sec(s)

```
|
x | | |
| | |
| | |
El ganador es 1

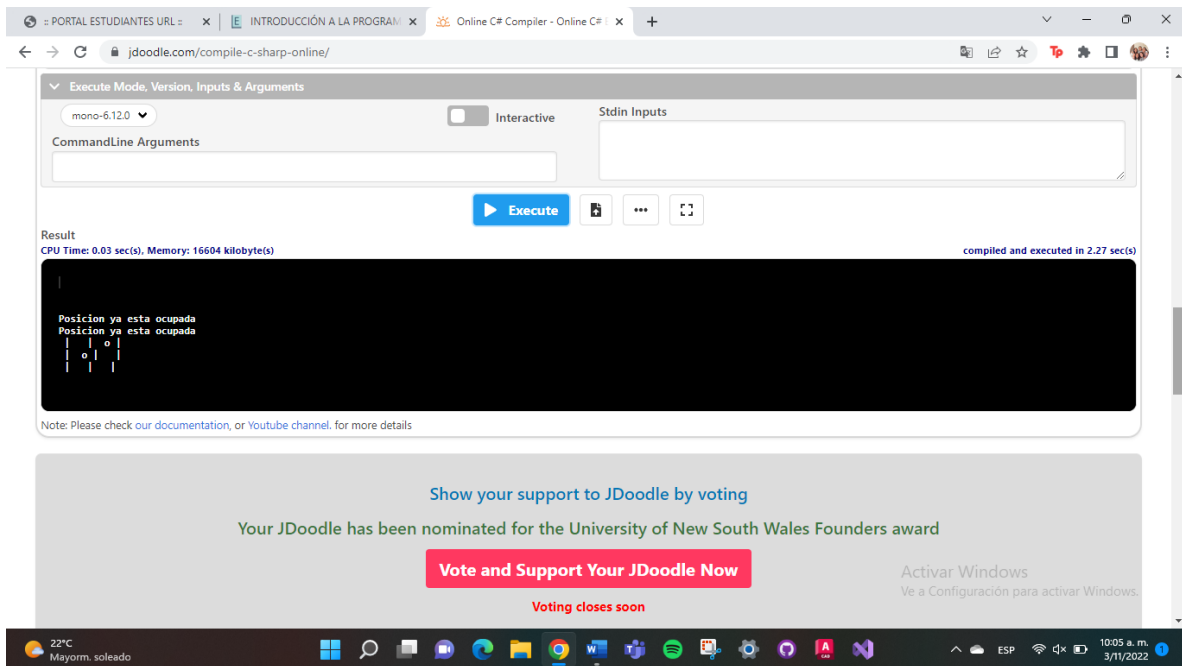
Posicion ya esta ocupada
| o |
| o |
| | |
```

Note: Please check [our documentation](#), or [Youtube channel](#), for more details

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22°C Mayorm, soleado 10:05 a.m. 3/11/2022

PRUEBA 2(Preventiva)



Execute Mode, Version, Inputs & Arguments

mono-6.12.0 Interactive Stdin Inputs

CommandLine Arguments

Execute

Result

CPU Time: 0.03 sec(s), Memory: 16604 kilobyte(s) compiled and executed in 2.27 sec(s)

```
|
Posicion ya esta ocupada
Posicion ya esta ocupada
| o |
| o |
| | |
```

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PRUEBA 3 (Reactiva)

PORTAL ESTUDIANTES URL: x INTRODUCCIÓN A LA PROGRAM x Online C# Compiler - Online C# x +

jdoodle.com/compile-c-sharp-online/

Execute Mode, Version, Inputs & Arguments

mono-6.12.0 Interactive Stdin Inputs

CommandLine Arguments

Execute

Result

CPU Time: 0.02 sec(s), Memory: 16328 kilobyte(s) compiled and executed in 1.288 sec(s)

```
Unhandled Exception:
System.IndexOutOfRangeException: Index was outside the bounds of the array.
   at Program.jugar (System.Int32 numJugador, System.Int32 fila, System.Int32 col) [0x0001c] in <f5458b12b7f14ed186e583ec9a660a94>.0
   at Program.Main () [0x0000d] in <f5458b12b7f14ed186e583ec9a660a94>.0
[ERROR] FATAL UNHANDLED EXCEPTION: System.IndexOutOfRangeException: Index was outside the bounds of the array.
   at Program.jugar (System.Int32 numJugador, System.Int32 fila, System.Int32 col) [0x0001c] in <f5458b12b7f14ed186e583ec9a660a94>.0
   at Program.Main () [0x0000d] in <f5458b12b7f14ed186e583ec9a660a94>.0
```

Note: Please check our documentation, or Youtube channel, for more details

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PRUEBA 4 (Reactiva)

PORTAL ESTUDIANTES URL: x INTRODUCCIÓN A LA PROGRAM x Online C# Compiler - Online C# x +

jdoodle.com/compile-c-sharp-online/

Execute Mode, Version, Inputs & Arguments

mono-6.12.0 Interactive Stdin Inputs

CommandLine Arguments

Execute

Result

CPU Time: 0.03 sec(s), Memory: 16304 kilobyte(s) compiled and executed in 1.597 sec(s)

```
Unhandled Exception:
System.IndexOutOfRangeException: Index was outside the bounds of the array.
   at Program.jugar (System.Int32 numJugador, System.Int32 fila, System.Int32 col) [0x0001c] in <7312121374b24826af273ddb0f78a549>.0
   at Program.Main () [0x00015] in <7312121374b24826af273ddb0f78a549>.0
[ERROR] FATAL UNHANDLED EXCEPTION: System.IndexOutOfRangeException: Index was outside the bounds of the array.
   at Program.jugar (System.Int32 numJugador, System.Int32 fila, System.Int32 col) [0x0001c] in <7312121374b24826af273ddb0f78a549>.0
   at Program.Main () [0x00015] in <7312121374b24826af273ddb0f78a549>.0
```

Note: Please check our documentation, or Youtube channel, for more details

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Activar Windows
Ve a Configuración para activar Windows.

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