TMA4315: Compulsory exercise 1 (title)

Group 0: Name1, Name2 (subtitle)

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```
rm(list = ls())
showsol <- FALSE

library(formatR)
library(knitr)
library(ggplot2)
library(tidyverse)
library(glue) # fstring-like
library(doSNOW) # Parallel computing
library(foreach)</pre>
```

Part 1

Bold

italic

To get a pdf file, make comments of the lines with the "html_document" information, and make the lines with the "pdf_document" information regular, and vice versa.

a)

The log-likelihood function for a binary regression model:

$$\ell(\beta) = \sum_{i=1}^{n} y_i \ln(\pi_i) + (1 - y_i) \ln(1 - \pi_i)$$

How we arrived at this expression: 1. Start with the link function, aka logarithm of the odds, $ln(\frac{\pi}{1-\pi}) = \sum_{i=0}^{n} \beta_i x_i$, where $x_0 = 1$. This can be written as $\pi = \frac{1}{1+e^{-\sum_{i=0}^{n} \beta_i x_i}}$ 2. Then we formulate the likelihood: $L(\beta) = \prod_{i=1}^{n} P(x_i | \beta) = \prod_{i=1}^{n} \left(\frac{1}{1+\exp(-(\beta x_i))}\right)^{y_i} \left(1 - \frac{1}{1+\exp(-(\beta x_i))}\right)^{1-y_i}$ (here β and x_i are vectors, and y_i is the response-variable). 3. We get the log-likelihood by taking the logarithm: $\ell(\beta) = \sum_{i=1}^{n} \left[y_i \log\left(\frac{1}{1+\exp(-(\beta x_i))}\right) + (1-y_i) \log\left(1 - \frac{1}{1+\exp(-(\beta x_i))}\right)\right]$ 4. We put $\pi = \frac{1}{1+\exp(-(\beta x_i))}$ and get $\ell(\beta) = \sum_{i=1}^{n} \left[y_i \log(\pi_i) + (1-y_i) \log(1-\pi_i)\right]$.

b)

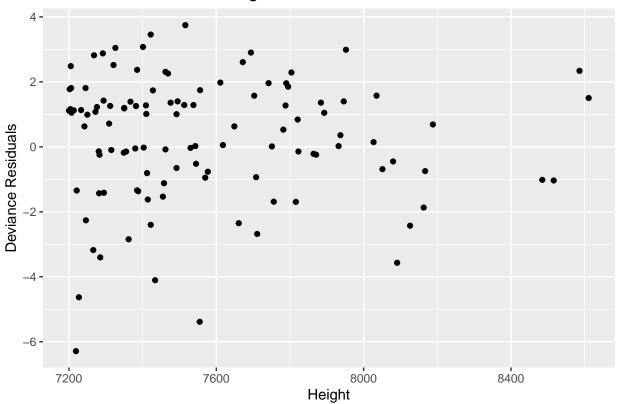
```
# importing data
filepath <- "https://www.math.ntnu.no/emner/TMA4315/2018h/mountains"</pre>
mount <- read.table(file = filepath, header = TRUE, col.names = c("height",</pre>
   "prominence", "fail", "success"))
# fitting model
logreg.mod = glm(cbind(success, fail) ~ height + prominence, data = mount,
   family = "binomial")
summary(logreg.mod)
##
## Call:
## glm(formula = cbind(success, fail) ~ height + prominence, family = "binomial",
##
      data = mount)
##
## Coefficients:
                Estimate Std. Error z value Pr(>|z|)
##
## (Intercept) 1.369e+01 1.064e+00 12.861 < 2e-16 ***
              -1.635e-03 1.420e-04 -11.521 < 2e-16 ***
## prominence -1.740e-04 4.554e-05 -3.821 0.000133 ***
## ---
## Signif. codes: 0 '*** 0.001 '** 0.01 '* 0.05 '.' 0.1 ' 1
## (Dispersion parameter for binomial family taken to be 1)
##
      Null deviance: 715.29 on 112 degrees of freedom
## Residual deviance: 414.68 on 110 degrees of freedom
## AIC: 686.03
## Number of Fisher Scoring iterations: 4
# perform likelihood ratio test
logreg.null_mod = glm(cbind(success, fail) ~ 1, data = mount, family = "binomial")
anova(logreg.null_mod, logreg.mod, "LRT")
## Analysis of Deviance Table
## Model 1: cbind(success, fail) ~ 1
## Model 2: cbind(success, fail) ~ height + prominence
    Resid. Df Resid. Dev Df Deviance
## 1
           112
                  715.29
## 2
                   414.68 2
           110
                               300.61
# creating 95% confint for beta
cat(" \n Confidence interval: \n")
##
## Confidence interval:
```

```
confint(logreg.mod)
##
                       2.5 %
                                    97.5 %
## (Intercept) 11.6156540313 1.578900e+01
               -0.0019157664 -1.359060e-03
## prominence -0.0002633821 -8.480319e-05
cat(" \n exp(CI): \n")
##
##
  exp(CI):
exp(confint(logreg.mod))
                      2.5 %
                                  97.5 %
##
## (Intercept) 1.108191e+05 7.195726e+06
## height
               9.980861e-01 9.986419e-01
## prominence 9.997367e-01 9.999152e-01
```

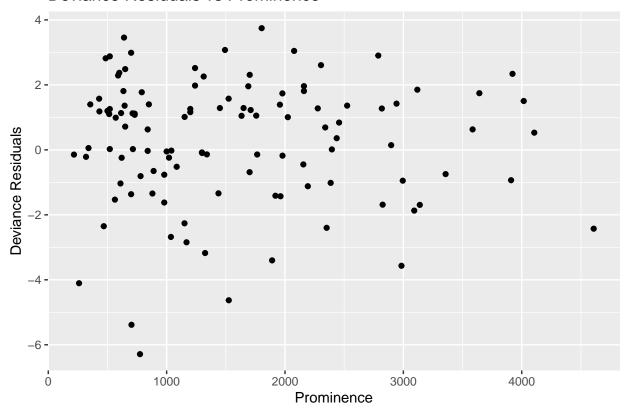
- We can see from the estimates that the log(odds) decrease when height or prominence increase, meaning the chance of success decreases.
- The p-values obtained by performed wald-test suggest that the covariates are very significant. We also performed LRT, where the decrease in residual deviance from 715.29 in Model 1 to 414.68 in Model 2 indicates that Model 2 fits the data significantly better.
- CI for height: (-0.0019157664 -1.359060e-03), which also clearly indicates a negative log-odds relation between height and success.
- In we take $(exp(\beta_L), exp(\beta_H))$ we get the odds instead of the log-odds, which is given above under exp(CI). Here, since odds-confidence interval for height and prominence displays values <1, it indicates that for unit increase in height and prominence the odds for success diminishes.

c)

Deviance Residuals vs Height



Deviance Residuals vs Prominence



Part 2

a)

The null hypothesis is that the goals scored by a team is independent of whether they are home or away, i.e. that the goals scored by the home- and away team are independently distributed. In this case we have two team categories which can score M goals, where $M = \max_{ij} O_{ij}$, $\mathbf{O} \in \mathbb{R}^{2 \times M}$ is the matrix representing the contingency table. The matrix of expected frequencies, whose entries are given by

$$E_{ij} = \frac{\sum_{p} \mathbf{O}_{ip} + \sum_{k} \mathbf{O}_{kj}}{\sum_{p,k} \mathbf{O}_{pk}}$$

can be written in matrix form as

$$\mathbf{E} = \frac{\mathbf{O}\mathbf{1}_M \mathbf{1}_2^T \mathbf{O}}{\mathbf{1}_2^T \mathbf{O}\mathbf{1}_M} \tag{1}$$

where $\mathbf{1}_k \in \mathbb{R}^k$ is the k-dimensional vector of ones. Using the definition of \mathbf{O} and Equation @ref{eq:expfreq}, the χ^2 -test can be written

$$\chi^2 = \sum_{i,j} \frac{\mathbf{O}_{ij} - \mathbf{E}_{ij}}{\mathbf{E}_{ij}} \tag{2}$$

This value is distributed by χ_{M-1}^2 under the null hypothesis.

```
0 <- rbind(table(eliteserie.played$yh), table(eliteserie.played$ya)) %>%
    as.matrix
0[2, (max(eliteserie.played$ya) + 2):(max(eliteserie.played$yh) + 1)] <- 0

M <- max(eliteserie.played$yh) + 1

E <- c(0 %*% rep(1, M)) %o% c(t(0) %*% rep(1, 2))/c(rep(1, 2) %*% 0 %*%
    rep(1, M))
chi_sq <- sum((0 - E)^2/E)
p.chi_sq <- pchisq(chi_sq, M - 1, lower.tail = FALSE)
p.chi_sq</pre>
```

[1] 0.01663929

The p-value of the χ^2 test is significant at 0.017, and one can therefore conclude that the goals scored by the home- and away team are not independent. The assumption of independence is therefore not always reasonable.

b)

```
calculate_scores <- function(eliteserie) {</pre>
    Given a dataframe from eliteserie, calculates the scores based on all matches
#
    played so far.
#
#
   Args:
#
      elitesere (DataFrame): Eliteserie dataframe with columns (home, away, yh, ya)
#
    Returns:
      (Float) Score
  df.scores <- inner_join(</pre>
    eliteserie %>% # Score from home- and away matches
      group_by(home) %>%
      summarize(score=3*sum(yh > ya) + 1*sum(yh == ya)),
    eliteserie %>%
      group_by(away) %>%
      summarize(score=3*sum(yh < ya) + 1*sum(yh == ya)),</pre>
    by=c("home" = "away")
  ) %>%
    mutate(score=score.x + score.y) %>%
    select(-c("score.x", "score.y")) %>%
    rename(team=home)
  return(df.scores)
}
```

```
scores.played <- calculate_scores(eliteserie.played) %>%
   mutate(position = rank(-score, ties.method = "min"))
scores.played %>%
   arrange(position)
```

```
## # A tibble: 16 x 3
##
      team
                         score position
##
                         <dbl>
                                   <int>
      <chr>
##
  1 Viking
                             51
                                       1
   2 Bodø/Glimt
                             49
                                       2
##
                             48
## 3 Tromsø
                                       3
## 4 Brann
                             42
                                       4
## 5 Molde
                             41
                                       5
## 6 Lillestrøm
                            36
                                       6
## 7 Sarpsborg 08
                            34
                                       7
## 8 Odd
                            30
                                       8
## 9 Rosenborg
                             29
                                       9
## 10 Strømsgodset
                             27
                                      10
## 11 HamKam
                             24
                                      11
## 12 Haugesund
                             21
                                      12
## 13 Sandefjord Fotball
                             21
                                      12
                                      12
## 14 Vålerenga
                             21
## 15 Stabæk
                             17
                                      15
## 16 Aalesund
                             12
                                      16
```

The only teams sharing scores are Haugesund, Sandefjord Fotball, and Vålerenga, each with 21 points.

```
num_goals <- {inner_join(
  eliteserie.played %>% # Score from home- and away matches
    group_by(home) %>%
    summarize(goals=sum(yh)),
  eliteserie.played %>%
    group_by(away) %>%
    summarize(goals=sum(ya)),
  by=c("home" = "away")
)} %>%
  mutate(goals=goals.x + goals.y) %>%
  select(-c(goals.x, goals.y))
num_goals[c(5, 10, 16),]
```

```
## # A tibble: 3 x 2
## chome goals
## <chr> ## 1 Haugesund 20
## 2 Sandefjord Fotball 34
## 3 Vålerenga 30
```

Thus, 12th place goes to Sandefjord Fotball, 13th place goes to Vålerenga, and 14th place goes to Haugesund.

c)

We want a model on the form

$$\ln \mathbb{E}(Y) = \beta_0 + \beta_{\text{home}} x_{\text{home}} + \mathbf{X}_{\text{teams}} \boldsymbol{\beta}_{\text{teams}}$$

where X_{teams} is the sub matrix of the design matrix including the one-hot encoding for all teams, and β_{teams} are the strength coefficients for each team.

The first step to fit the model is to transform the data into a suitable design matrix. In this case, the score should be the response, the team should be a category, and whether it is away or home should be another category. The first step to fit the model is to transform the data into a suitable design matrix. R will naturally handle the issue of linear dependence in the design matrix by making Aalesund a reference level.

Then we can implement the Fisher scoring algorithm. For the Poisson family (log-link), the socre and expected Fisher information is given by

$$s(\beta) = \sum_{i=1}^{n} (y_i - \exp(\mathbf{x}_i^T \beta))$$
(3)

$$\mathbf{F}(\beta) = \sum_{i=1}^{n} \boldsymbol{x}_{i} \boldsymbol{x}_{i}^{T} \exp(\boldsymbol{x}_{i}^{T} \beta)$$
(4)

and the Fisher-scoring algorithm is therefore

$$\beta^{(t+1)} = \beta^{(t)} + \mathbf{F}(\beta^{(t)})^{-1} s(\beta^{(t)})$$
(5)

Reusing some of the code from mylm, we can easily obtain the design matrix X and the response y, and run the Fisher scoring algorithm. The algorithm converges very quickly, so 100 iterations should be more than safe. Alternatively, one can implement some stopping criterion based on the absolute difference in $\beta^{(t)}$, or based on the likelihood function for β .

```
fit_coefficients <- function(formula, data, contrasts = NULL, ...) {
    # Extract model matrix & responses
    mf <- model.frame(formula = formula, data = data)
    X <- model.matrix(attr(mf, "terms"), data = mf, contrasts.arg = contrasts)
    y <- model.response(mf)
    terms <- attr(mf, "terms")

beta <- rep(0, ncol(X))
    for (i in 1:100) {
        beta <- fisher_score_iteration(beta, X, y)
    }
    return(beta)
}</pre>
```

This leads to the following coefficient estimates:

```
my.coeffs <- fit_coefficients(y ~ team + is_home, data = eliteserie.played.transf)
my.coeffs</pre>
```

```
##
               (Intercept)
                                         teamBrann
                                                                teamHamKam
                 0.7746635
                                                                 -0.6410489
##
                                        -0.4114745
##
            teamHaugesund
                                    teamLillestrøm
                                                                 teamMolde
##
               -1.1002138
                                        -0.3455995
                                                                -0.1718503
##
                   teamOdd
                                     teamRosenborg teamSandefjord Fotball
                -0.7637415
##
                                        -0.7439463
                                                                 -0.5166907
##
         teamSarpsborg 08
                                        teamStabæk
                                                          teamStrømsgodset
##
               -0.3823740
                                        -1.1147326
                                                                -0.8010750
##
               teamTromsø
                                        teamViking
                                                             teamVålerenga
                -0.5848816
##
                                        -0.1630131
                                                                -0.6579742
##
             teamAalesund
                                       \verb|is_homeTRUE|
##
                -1.3386534
                                         0.3555010
```

Asserting that they are indeed correct using the built in glm function in R:

```
ref.coeffs <- glm(y ~ team + is_home, data = eliteserie.played.transf,
    family = "poisson")$coefficients
abs(mean(my.coeffs - ref.coeffs))</pre>
```

```
## [1] 2.407804e-11
```

Looks good!

d)

In order to simulate 1000 matches, we first need to add the coefficient of the reference level to my.coeffs.

```
ref_coeff <- eliteserie$home %>%
   unique() %>%
   lapply(function(str) glue("team{str}")) %>%
   unlist() %>%
```

```
setdiff(names(my.coeffs))
my.coeffs[[ref_coeff]] <- 0</pre>
```

Simulation can be done in the following steps: 1. Estimate $\hat{\lambda}$ for each team in each match using the model, i.e.

$$\hat{\lambda_{i,H}} = \exp(\beta_0 + \beta_H + \beta_H - \beta_A)$$

$$\hat{\lambda_{i,A}} = \exp(\beta_0 + \beta_A - \beta_H)$$

2. For m simulations, and for all i matches, simulate the goals of each team assuming they follow a Poisson distribution with rate $\hat{\lambda}_{i,H}$ and $\hat{\lambda}_{i,A}$ for the home- and away teams respectively.

We will first implement the function to estimate the rate for each match. Since I have created the model a bit differently, I will do this manually by retrieving each respective coefficient.

Now applying the above function to each row, giving us coefficient estimates of λ for each team in every match.

```
eliteserie.unplayed.est <- eliteserie.unplayed %>%
    rename(lambda.h = yh, lambda.a = ya) %>%
    {
        lapply(split(., seq_len(nrow(.))), estimate_lambda)
    } %>%
    {
        do.call(rbind, .)
}
```

Finally, using the estimated rates in eliteserie.unplayed.est to simulate 1 000 matches, and then calculate the scroeboard for all simulations.

```
m <- 1000 # Number of simulations

simulate_dataframe <- function() {
    eliteserie.unplayed.est %>%
        mutate(yh = rpois(n(), lambda.h), ya = rpois(n(), lambda.a)) %>%
        select(-c(lambda.h, lambda.a))
}
```

```
num_cores <- parallel::detectCores() - 1
cl <- makeCluster(num_cores, type = "SOCK")
registerDoSNOW(cl)

scores.sim <- foreach(i = 1:m, .packages = "tidyverse") %dopar% {
    calculate_scores(rbind(eliteserie.played, simulate_dataframe()))
} %>%
    bind_rows() %>%
    group_by(team) %>%
    summarize(scores = list(score), score.mean = mean(score), score.sd = sd(score))

stopCluster(cl)
```

```
print(length(scores.sim$scores[[1]]))
```

[1] 1000

With all realizations being saved in the dataframe scores.sim, we can easily summarize the result.

```
scores.sim %>%
  mutate(position = rank(-score.mean, ties.method = "min")) %>%
  select(-scores) %>%
  merge(scores.played[c("team", "position")] %>%
      rename(position.played = position), by = "team") %>%
  mutate(pos_change = position.played - position) %>%
  select(-position.played) %>%
  arrange(position)
```

##		team	score.mean	score.sd	position	pos_change
##	1	Viking	70.013	2.701875	1	0
##	2	Bodø/Glimt	69.408	2.400270	2	0
##	3	Tromsø	59.028	2.565501	3	0
##	4	Molde	57.448	3.335029	4	1
##	5	Brann	54.746	3.398976	5	-1
##	6	Lillestrøm	51.286	2.818892	6	0
##	7	Sarpsborg 08	47.020	2.341598	7	0
##	8	Odd	37.964	2.751777	8	0
##	9	Sandefjord Fotball	36.205	3.116519	9	3
##	10	Rosenborg	35.721	2.494270	10	-1
##	11	HamKam	34.820	3.214332	11	0
##	12	Strømsgodset	34.747	3.176016	12	-2
##	13	Vålerenga	31.042	3.204451	13	-1
##	14	Haugesund	27.155	2.431231	14	-2
##	15	Stabæk	19.860	2.366432	15	0
##	16	Aalesund	12.969	1.500764	16	0

It is clear that Viking and Bodø/Glimt are leading by a substantial margin. Furthermore, most teams kept their positions as of October 1st, except for Molde and Brann, who switched. The models ability to estimate change in leaderboard based on the teams playing in the future is probably its best strength. The new leaderboard also appropriately positioned Haugesund, Vålerenga, and Sandefjord.

One can also observe that the estimated standard deviation starts out quite small for the worst teams, and steadily increases with increasing score. This is due to the fact that the last 80 matches (33% of the

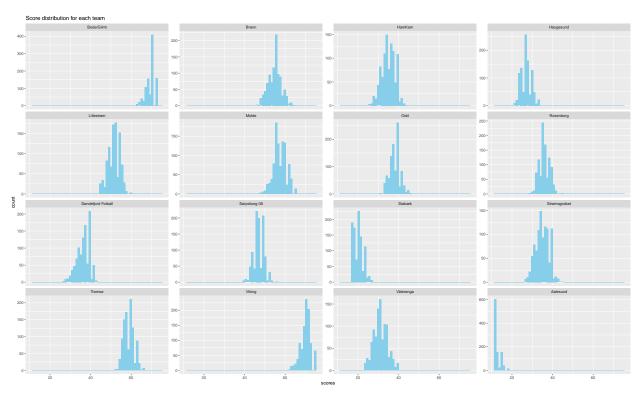
championship) are simulated using a Poisson distribution, and the rest of the data for calculating the score is identical for all simulations. Let S_i be the score for team i. The total variance for team i is given by

$$Var(S_i) = Var(Played_i) + Var(Simulated_i) = 0 + \hat{\lambda}_i = \hat{\lambda}_i$$
 (6)

Where we in (6) used the fact that the variance of observed variables is obviously 0. And thus, the standard deviation for each team is actually the square root of their expected score increase during the last eighty matches (according to the simulation).

Plotting score distribution histograms for all teams:

```
ggplot(scores.sim %>%
  unnest(cols = scores), aes(x = scores)) + geom_histogram(bins = 60,
  fill = "skyblue", color = NA) + facet_wrap(~team, scales = "free_y") +
  labs(title = "Score distribution for each team")
```



The plots above show that the simulated score for each team is approximately normal.