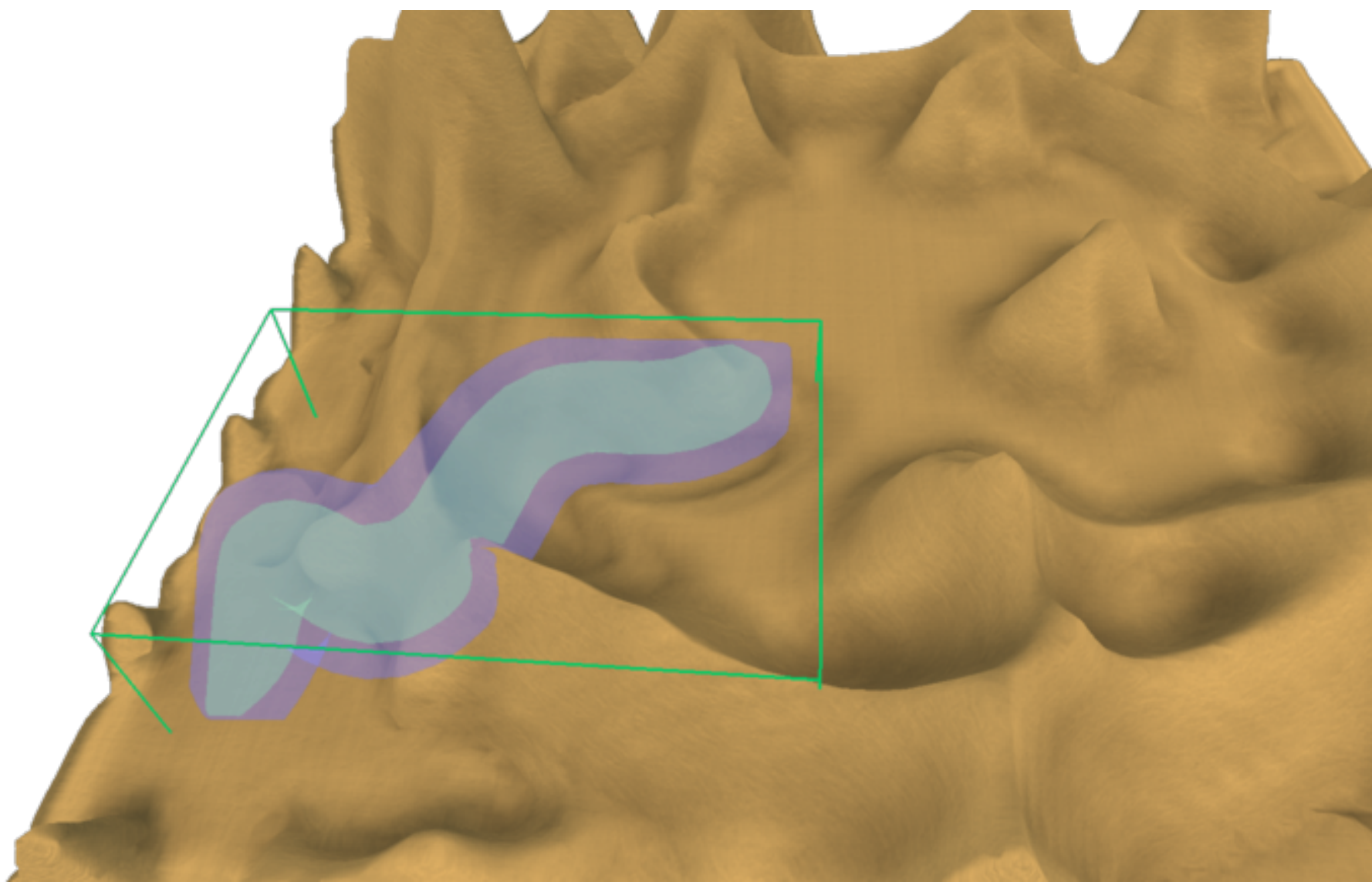
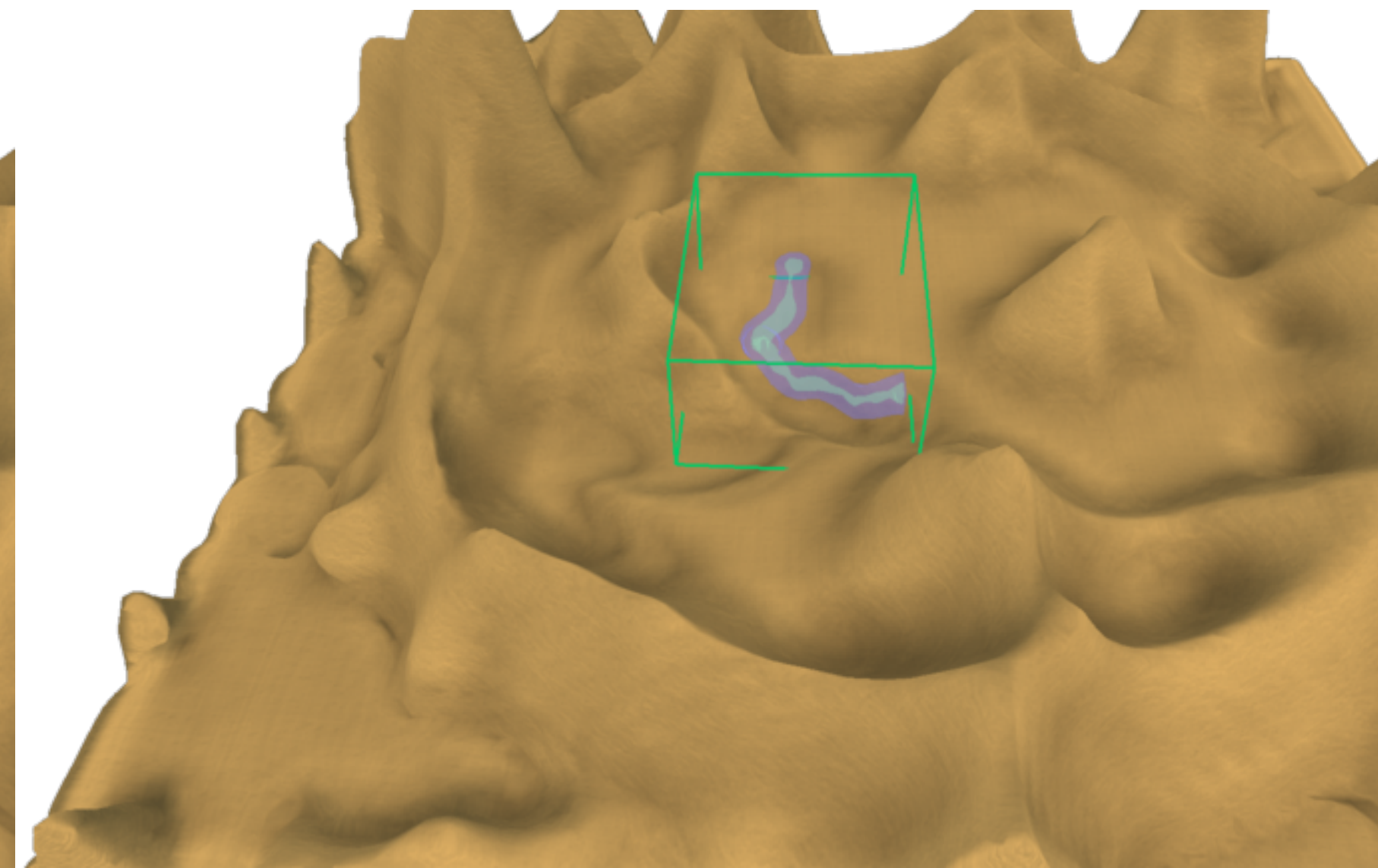


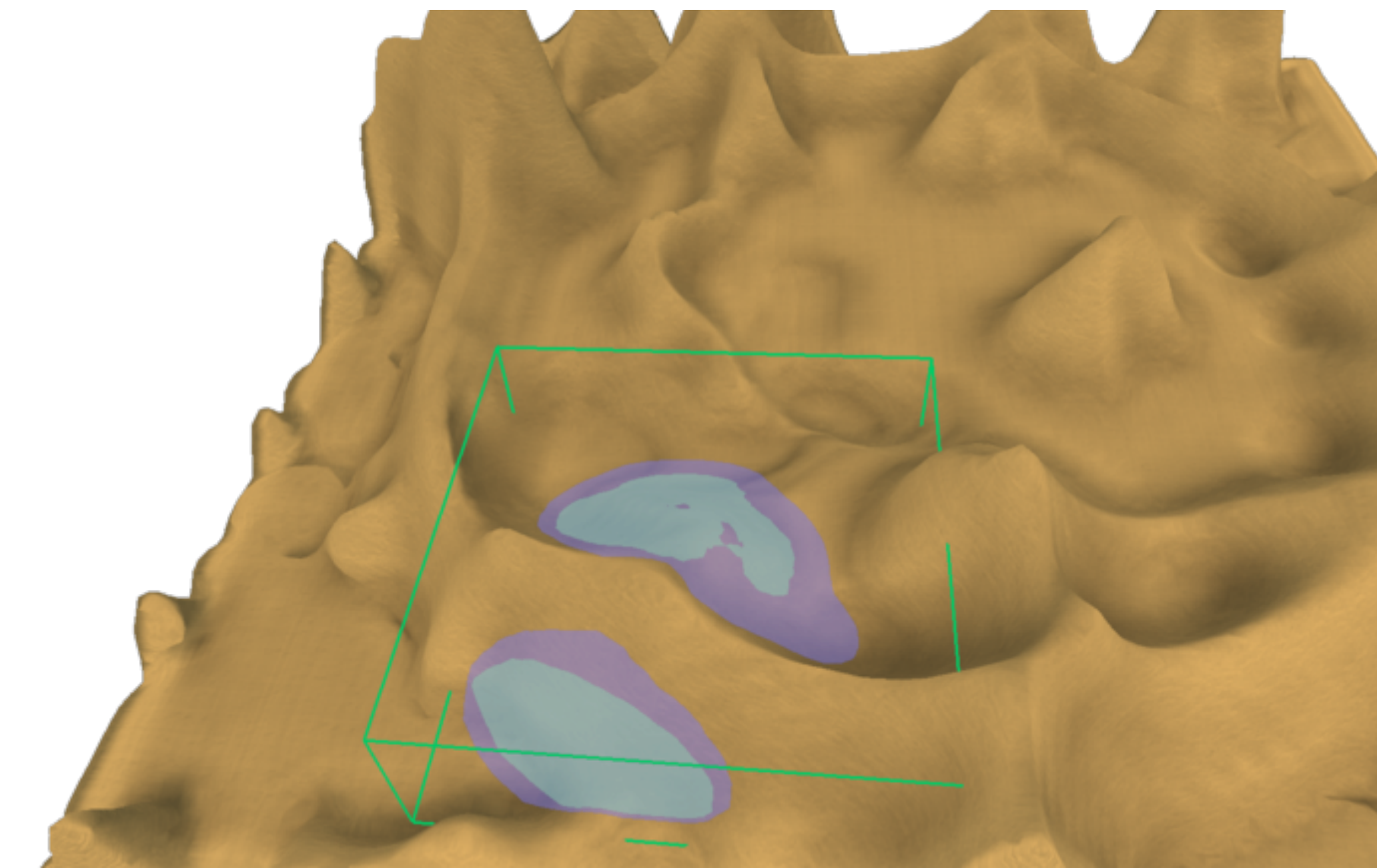
Terrain initial  
= recif + lagon



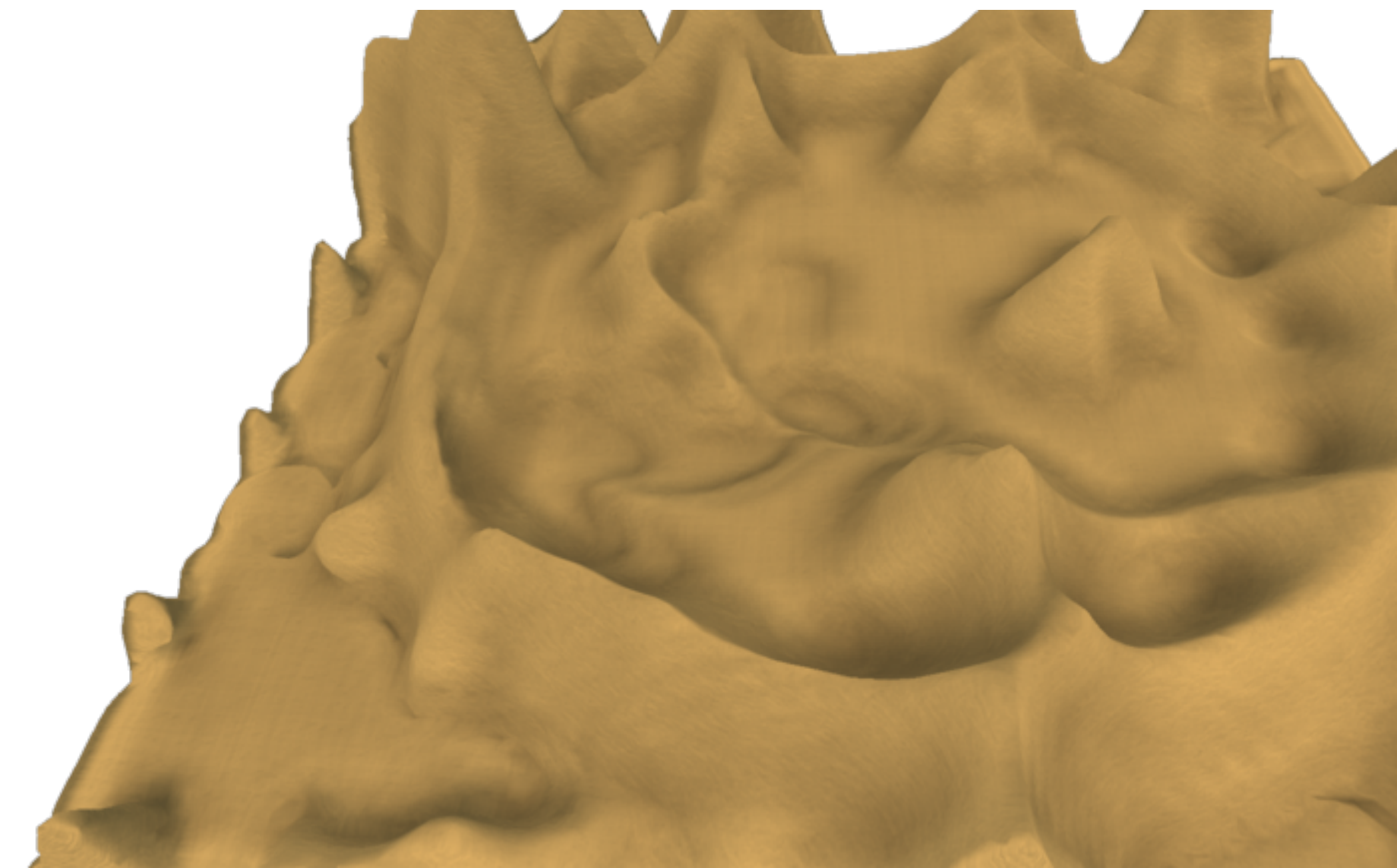
Passe



Delta



Motu



Terrain final

Iterations

