Surefire Report

Summary

[Summary] [Package List] [Test Cases]

Tests	Errors	Failures	Skipped	Success Rate	Time
11	0	0	0	100%	4.639 s

Note: failures are anticipated and checked for with assertions while errors are unanticipated.

Package List

[Summary] [Package List] [Test Cases]

Package	Tests	Errors	Failures	Skipped	Success Rate	Time
com.museum.app	11	0	0	0	100%	4.639 s

Note: package statistics are not computed recursively, they only sum up all of its testsuites numbers.

com.museum.app

-	Class	Tests	Errors	Failures	Skipped	Success Rate	Time
4	ArtworkTest	1	0	0	0	100%	0.035 s
<u> </u>	GameTest	3	0	0	0	100%	0.358 s
4	GoogleCloudBucketTest	4	0	0	0	100%	4.240 s
4	MuseumTest	1	0	0	0	100%	0.002 s
4	PlayerTest	2	0	0	0	100%	0.004 s

Test Cases

[Summary] [Package List] [Test Cases]

Artw	ork	lest
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▲ testCanBeTaken	0.022 s
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GameTest

<u> </u>	testUpdateRandomGuardPosition	0.354 s
<u> </u>	ExistingConfigurationConstructor	0.002 s
<u> </u>	defaultConfigurationConstructor	0.001 s

${\sf GoogleCloudBucketTest}$

4	testLoadGame	1.696 s
4	testSaveGame	1.306 s
<u> </u>	testUpdateAvailableConfiguration	0.807 s
<u> </u>	testAvailableConfiguration	0.430 s

MuseumTest

△ testMuseum 0 s	S
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PlayerTest

<u> </u>	testTakePartialProfit	0.001 s
<u> </u>	testCalculateInventoryWeight	0.001 s

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