

Modelling in Conservation Biology

Practical handbook and case study examples using R

*Marc H. Taylor**

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*Thuenen Institute of Sea Fisheries, Hamburg, Germany

1 R Basics

1.1 Starting an R session

1.1.1 Using scripts

A “Script” is a text window where coding can be written, manipulated and introduced to the Workspace (with ctrl Enter). These can be saved to the Directory folder as well. This will save time in the future when we have several lines of code to introduce. Within the script, we write all necessary commands. To make simulation experiments, we execute the script to run the model.

Open a new script (“>>File>>New script ...”) and copy the following lines of code (in blue below) into the script window:

```
x = 5
y = 3
x * y
```

```
## [1] 15
```

starting settings For each analysis that you do in R, it may be helpful to customize your settings so that you can keep all related information together. In the following example, the R script contains specific path definitions to data locations, function locations, and the working directory has been set. In the script, two objects are exported to the previously defined working directory.

```
###Required paths
wd_path <- "/Users/mta/Dropbox/COURSE_ModConsBio/"
fun_path <- "/Users/mta/Dropbox/COURSE_ModConsBio/functions/"

#Define working directory
getwd()
setwd(wd_path)

#script
write.table(iris, file="iris.txt", row.names=FALSE)
read.table("iris.txt", header=TRUE)

png("tmp.png")
plot(1)
dev.off()
```

You also have the possibility to define your directory within the RGui itself (File >> Change directory)

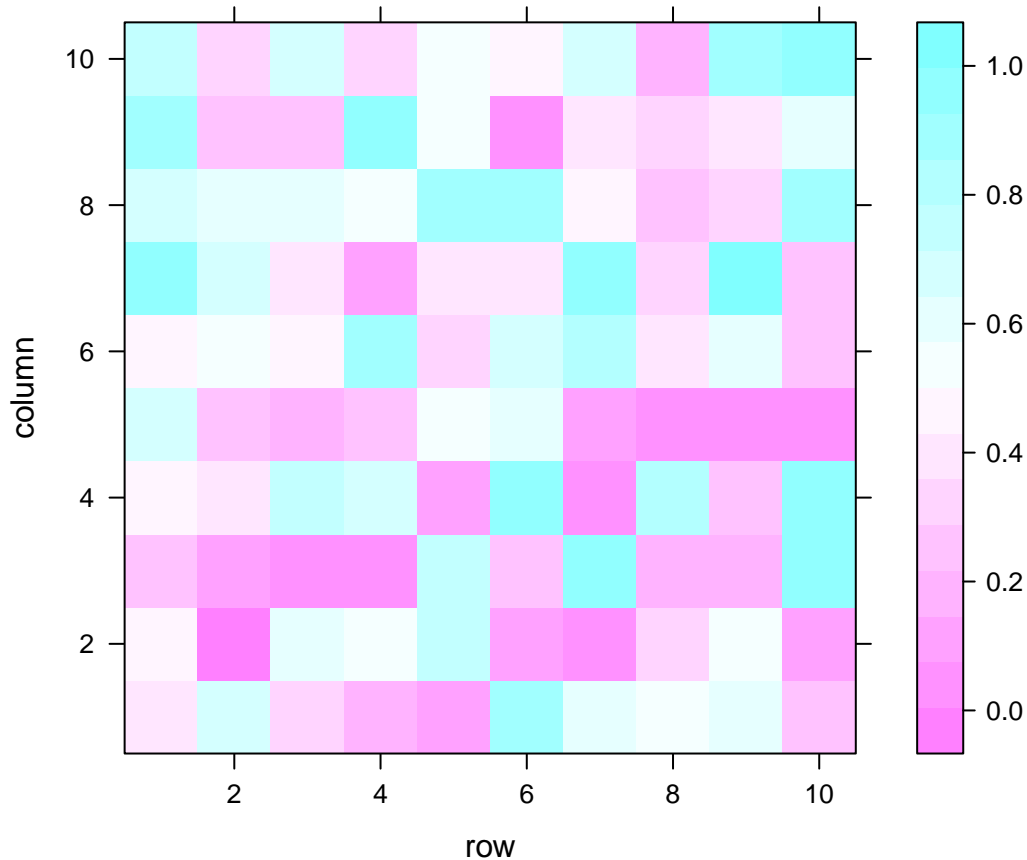
If you want to save the state of your R session for later use, you can use `save.image()` or save the workspace within the Rgui (File >> Save Workspace). You are also prompted with this option when closing R, but you must be sure to save over your previous version if one was created. Note: I never save my workspace – If you organize your script well, then you can very easily re-run it at startup to get back to the point you were at.

1.1.2 Loading packages, writing and sourcing functions

Several recommended packages come installed with the base version of R (e.g. MASS, lattice), while others can be downloaded via the Comprehensive R Archive Network (“CRAN”): <http://cran.r-project.org/>. Below is a script that shows how to install some packages needed during this course. You will be prompted by a window to choose CRAN mirror location: select somewhere close by.

Once installed, packages will need to be loaded during the setup of each R session. This is accomplished with either the `library()` or `require()` functions, which should be added to the beginning of your script.

```
#A helpful package  
# install.packages("vegan")  
  
#Example of loading a package  
library(lattice)  
levelplot(matrix(runif(100), 10, 10))
```



1.2 Language description

1.2.1 variables

When R encounters a new variable name, it automatically creates the variable and allocates the appropriate amount of storage. If the variable already exists, R changes its contents and, if necessary, allocates new storage. For example:

```
temp = 32
```

creates a variable (1-by-1 matrix) named temperature and stores the value 32 in its single element. R is case

sensitive; it distinguishes between uppercase and lowercase letters. `A` and `a` are not the same variable. To view the matrix assigned to any variable, simply enter the variable name.

```
a = 2
A #should not be recognized if not already defined
a #should return the value 2 previously defined
```

1.2.2 Numbers

R uses conventional decimal notation, with an optional decimal point and leading plus or minus sign, for numbers. Scientific notation uses the letter “e” to specify a power-of-ten scale factor. Some examples of legal numbers are:

```
0.0001
9.6397238
1.60210e-20
6.02252e23
```

1.2.3 Operators

- Addition – Subtraction
- Multiplication / Division ^ Power

```
2+2
2-3
2*2
2/3
2^3
```

1.2.4 Relational

```
x = 5
y = 3
x < y #x less than y
x > y #x greater than y
x <= y #x less than or equal to y
x >= y #x greater than or equal to y

# equal/not equal - be careful for numeric comparisons
# (see ?all.equal, ?identical)
x == y #x equal to y
x != y #x not equal to y
```

1.2.5 Functions

R provides a large number of standard elementary mathematical functions, including `abs`, `sqrt`, `exp`, `sin` ... etc. Round brackets are used for after the designation of a function and contain the arguments.

```
abs(-2)
sqrt(9)
exp(2)
sin(pi)
```

You can also write your own functions. Functions can contain several arguments to control the calculation. Arguments can be defined by name or by their position within a list of arguments.

```
#hypotenuse of a right triangle
hyp <- function(a, b){ sqrt(a^2+b^2) }
hyp(3,4)
hyp(3)

#hypotenuse of a right triangle. Default a=b
hyp2 <- function(a, b=NULL){
  if(is.null(b)) b <- a
  sqrt(a^2+b^2)
}
hyp2(3,4)
hyp2(3)

#example of argument order
lm.coef <- function(x,y){
  fit <- lm(y ~ x)
  coef(fit)
}
x <- 1:10
y <- 5 + 2*x

lm.coef(x,y)
lm.coef(y,x)
lm.coef(y=y,x=x)

# Another example of function wrapping for a plot style
funky.plot <- function(x,y){
  op <- par(bg=1, mar=c(1,1,4,4))
  plot(x,y, pch=21, col=4, bg="yellow", lwd=2, cex=2)
  axis(3, col="yellow", lwd=2, col.axis="yellow")
  axis(4, col="yellow", lwd=2, col.axis="yellow")
  box(col="pink", lwd=3)
  par(op)
}
funky.plot(x,y)
```

1.3 Object types

1.3.1 Matrix (Multi-dimensional - numeric, integer)

It is usually best to think of all numerical sets as matrices. 1 X 1 matrices are referred to as “scalars” (ex. $N = 2$, is a 1 X 1 matrix called “N”), and matrices with only one row or column are referred to as “vectors”.

```
N=2
N
```

```
## [1] 2
as.matrix(N)
```

```
##      [,1]
## [1,]    2
```

A vector is just a single list of values; like a row or column in a matrix. `a = c(16,5,9,4)` # creates a single vector using the `c()` function (programming term: “concatenate”); after entering, type “a” and enter to view the vector

The Colon operator, `:`, can be used for a vector containing a series of values. `b = 1:10`

The `seq()` command can be used to create a vector of non-unit spacing. One specifies the start, end, and increment:

```
seq(from=0,to=100,by=4)
# alternate; the colon operator has "high priority"
# in the order of operations performed
4*0:25
```

An example matrix appears in the Renaissance engraving “Melancholia I” by the German artist and amateur mathematician Albrecht Dürer. This image is filled with mathematical symbolism. The matrix in the upper right corner is known as a magic square and was believed by many in Dürer’s time to have genuinely magical properties.

We will start by entering the Dürer’s matrix. Here are a few examples of entering vectors and arrays or matrices:

```
# first the elements are given
# then the dimensions of the matrix
# must be rectangular
# elements are filled by column
A = matrix(c(16,5,9,4,3,10,6,15,2,11,7,14,13,8,12,1), nrow=4, ncol=4)
# This is Dürer's matrix
A
```

```
##      [,1] [,2] [,3] [,4]
## [1,]   16    3    2   13
## [2,]    5   10   11    8
## [3,]    9    6    7   12
## [4,]    4   15   14    1
```

```
# Alternate way of creating an array of vectors
# will create a matrix by repeating the given vector
# until the matrix dimensions are full.
array(c(16,5,9,4,3,10,6,15,2,11,7,14,13,8,12,1), dim=c(7,6))
```

```
##      [,1] [,2] [,3] [,4] [,5] [,6]
## [1,]   16   15   12   10   13    4
## [2,]    5    2    1    6    8    3
## [3,]    9   11   16   15   12   10
## [4,]    4    7    5    2    1    6
## [5,]    3   14    9   11   16   15
## [6,]   10   13    4    7    5    2
## [7,]    6    8    3   14    9   11
```

Or, one can make a matrix by cycling a vector of numbers:

```
array(0, dim=c(7,6)) # a single value 0 is cycled until the array/matrix is full
```

```
##      [,1] [,2] [,3] [,4] [,5] [,6]
## [1,]    0    0    0    0    0    0
## [2,]    0    0    0    0    0    0
```




Figure 1: Albrecht Dürer - Melencolia I

```
## [3,] 0 0 0 0 0 0
## [4,] 0 0 0 0 0 0
## [5,] 0 0 0 0 0 0
## [6,] 0 0 0 0 0 0
## [7,] 0 0 0 0 0 0
```

```
matrix(c(5,1), nrow=4, ncol=4) # the vector c(5,1) is cycled until the matrix is full
```

```
##      [,1] [,2] [,3] [,4]
## [1,] 5    5    5    5
## [2,] 1    1    1    1
## [3,] 5    5    5    5
## [4,] 1    1    1    1
```

Why is this Dürer matrix magic? You are probably aware that the special properties of this “magic square” have to do with the various ways of summing elements. If you take the sum along any row or column, or along either of the two main diagonals, you will always get the same number. Try the following statements in R:

```
# Ex. sum, transpose, and diagonal
rowSums(A)
colSums(A) # or rowSums(t(A))
# You can easily pick off the elements of the
# main diagonal with the help of the diagonal function.
sum(diag(A))

sum(diag(A[,4:1])) # to get the other diagonal
sum(diag(A[,rev(seq(ncol(A)))])) # more flexible version
```

Picking off vector and matrix elements To recall values from a previously defined matrix, we use brackets, [], to define specific elements. For a 1 X 1 matrix,

```
temp = 32 # defines the 1 X 1 matrix
temp # will return the single value, or
temp[] # empty brackets always return the entire matrix; in this case, a single value
```

For a vector,

```
a[2] #calls the value at a certain position of the vector
```

For a multidimensional matrix, the element in row *i* and column *j* of *A* is denoted by *A*[*i*,*j*]. For our magic square,

```
A[3,2] # will call a specific row by column value of the matrix [row,column]
c(A[1,4], A[2,4], A[3,4], A[4,4]) #To pick off all elements off the last column
A[,4] # more elegant
# does the same, but first solves for the length of row 1 (=4 elements),
# and this value gets placed in the column position of the brackets.
A[,length(A[1,])]
```

Portions of a matrix can be picked off by expressions involving the colon like *A*[1:*k*, *j*]. For example,

```
A[1:3,4] # picks off the first three elements of the 4th column
A[1:3,3:4] # picks off the first three elements off the 3rd and 4th columns
```

Sometimes it is necessary that you delete rows and columns of a matrix.

```
X = A[, -3] # creates a new matrix, X, with all elements of A minus the 3rd column
X
```


TASK: Create the 10x10 matrix called “R”, which has sequential elements 4-400 (by 4) (Use `seq()` function):

```
##      [,1] [,2] [,3] [,4] [,5] [,6] [,7] [,8] [,9] [,10]
## [1,]    4   44   84  124  164  204  244  284  324  364
## [2,]    8   48   88  128  168  208  248  288  328  368
## [3,]   12   52   92  132  172  212  252  292  332  372
## [4,]   16   56   96  136  176  216  256  296  336  376
## [5,]   20   60  100  140  180  220  260  300  340  380
## [6,]   24   64  104  144  184  224  264  304  344  384
## [7,]   28   68  108  148  188  228  268  308  348  388
## [8,]   32   72  112  152  192  232  272  312  352  392
## [9,]   36   76  116  156  196  236  276  316  356  396
## [10,]  40   80  120  160  200  240  280  320  360  400
```

EXTRA TASK: Can you also create the same matrix using `" : "` function?

Certain mathematical functions will only accept these types of objects, which also fall within the larger `numeric()` or `integer()` class categories.

1.3.2 Dataframes (2d - mixture of classes)

Data frames are the backbone of most statistical model building in R. They can contain a mixture of variable classes (e.g. numeric, factor, character [i.e. text], Date, etc.), thus making them attractive for holding different types of information in a data set. For the purposes of model building, it is helpful to think of a data frame as a collection of variables (columns) that consisting of a set of samples (rows).

```
a=seq(1:10)
b=letters[1:10]
d=seq(as.Date("2001-01-01"), as.Date("2001-01-10"), by="days")

df <- data.frame(a,b,d)
class(df)
class(df$a)
class(df$b);df$b # by default, character strings are converted to a factor class
class(df$d)
head(df)

df <- data.frame(a,b,d, stringsAsFactors=FALSE)
class(df$b);df$b
as.factor(df$b) # class conversion
str(df) # display structure of object

#A popular multivariate dataset example
data(iris)
head(iris) # contains 4 numeric variables and one factor (Species)
iris$Species
levels(iris$Species) #gives factor levels
```

1.3.3 Lists (multimimensional - mixture of classes)

Lists are another type of object that can contain a collection of variables. One difference as compared to a data frame is that the variables may be of differing length / dimension, and are thus often used to hold results for specific functions.

```
# list creation
L <- list(a, b, d)
L
L <- list(a=a, b=b, d=d)
L

# list conversion
iris2 <- as.list(iris)
iris2
names(iris)
iris2[1]
iris2$Sepal.Length

# results of lm() is a list-like object
x <- 1:10
y <- 5 + 2*x + rnorm(10)
fit <- lm(y ~ x)
fit
names(fit)
```

```
fit$coefficients
fit[1]
fit$residuals
```

1.4 Data manipulation

We have already seen some matrix-type operations above with `colSums` and `rowSums`. Some more pre-made functions also exist, e.g. `colMeans` and `rowMeans`, but more generally these functions are wrappers for apply-family of functions (`apply`, `lapply`, `sapply`, `vapply`, `tapply`, and `mapply`). For a nice overview, see this [stackoverflow answer](#). Here are a few examples for the most commonly used `apply` function.

```
A = matrix(c(16,5,9,4,3,10,6,15,2,11,7,14,13,8,12,1), nrow=4, ncol=4)
A
apply(A, 1, sum)
apply(A, 2, sum)

#define own function
rms <- function(x) sqrt(sum(x^2))
apply(A, 2, rms)
```

Another group of functions can be used for so-called “split-apply-combine” operations (`aggregate`, `by`).

```
tmp <- aggregate(iris$Sepal.Length, list(iris$Species), FUN = mean) # data frame
tmp
class(tmp)
tmp$x

aggregate(Sepal.Length ~ Species, iris, FUN=mean) # formula notation

tmp <- by(iris$Sepal.Length, iris$Species, mean)
tmp
class(tmp)
tmp[1]
as.vector(by(iris$Sepal.Length, iris$Species, mean))
```

NOTE: The `plyr` package gives a lot of flexibility to these types of functions and is worth learning. e.g.:

```
library(plyr)
# returns a new data.frame
ddply(iris, .(Species), summarize, meanSL=mean(Sepal.Length))
# adds new variable to a new data.frame
ddply(iris, .(Species), mutate, meanSL=mean(Sepal.Length))

# returns a new array
daply(iris, .(Species), summarize, meanSL=mean(Sepal.Length))
# returns a new list
dlply(iris, .(Species), summarize, meanSL=mean(Sepal.Length))
```

1.5 Control-flow (looping, conditional)

Iterative calculations can be written using looping functions like `for()` and `while()`. `for` has a defined number of iterations and `while` will continue until a condition is met. Note that curly brackets `{}` are used to define the contents of the loop when divided over several lines of code.

```
iter <- 100
x <- 0
for(i in seq(iter)){
  x <- x + runif(1)
  print(x)
}

x <- 0
i <- 0
while(x < 100){
  i <- i + 1
  x <- x + runif(1)
  print(cbind(i, x))
}
```

Conditional control can be done with `if{...}else{...}` and `ifelse(eval, if.true, if.false)` type functions. I prefer the prior due to the fact that I can better visualize and control the flow of operations. Again, curly brackets are used to define the code if broken over several lines.

```
x <- 50
if(x < 100) print("x is less than 100")

x <- 100
if(x < 100) {
  print("x < 100")
} else {
  print("100 <= x")
}

x <- 120
if(x < 100) {
  print("x < 100")
} else {
  if(x >= 100 & x < 200){
    print("100 <= x < 200")
  } else {
    print("200 <= x")
  }
}

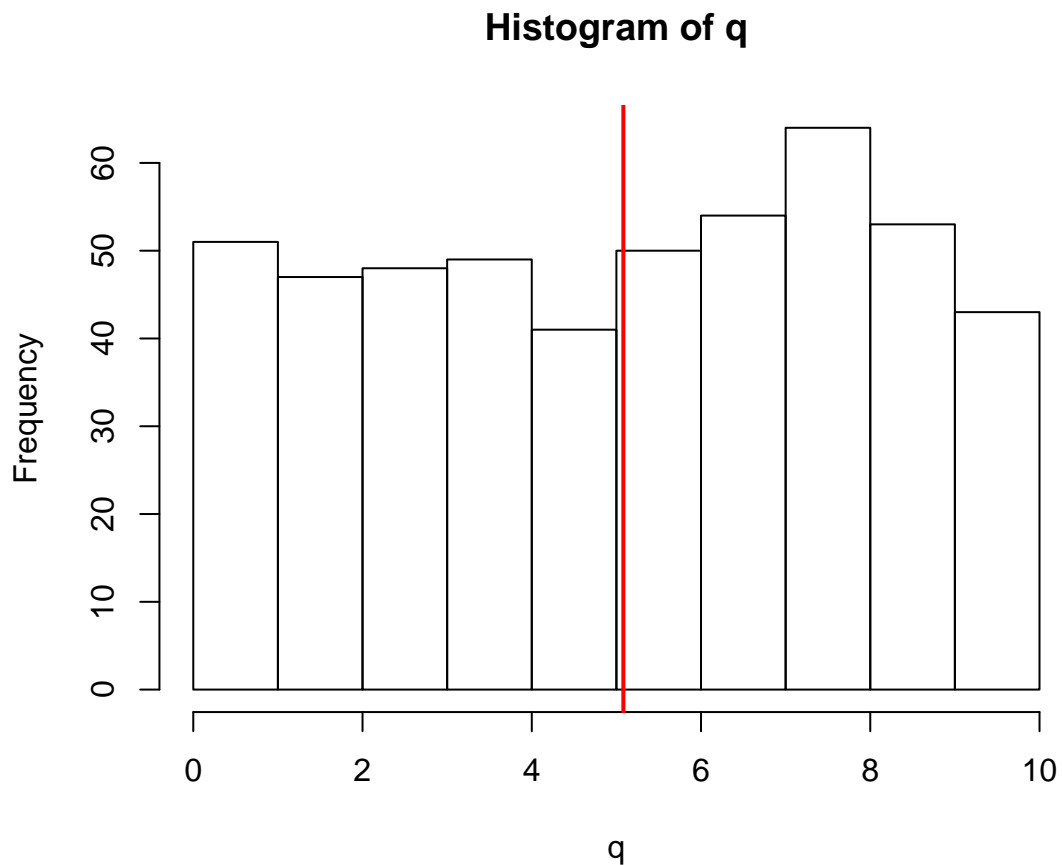
# ?Control # for more detail
```

1.6 Generating random numbers

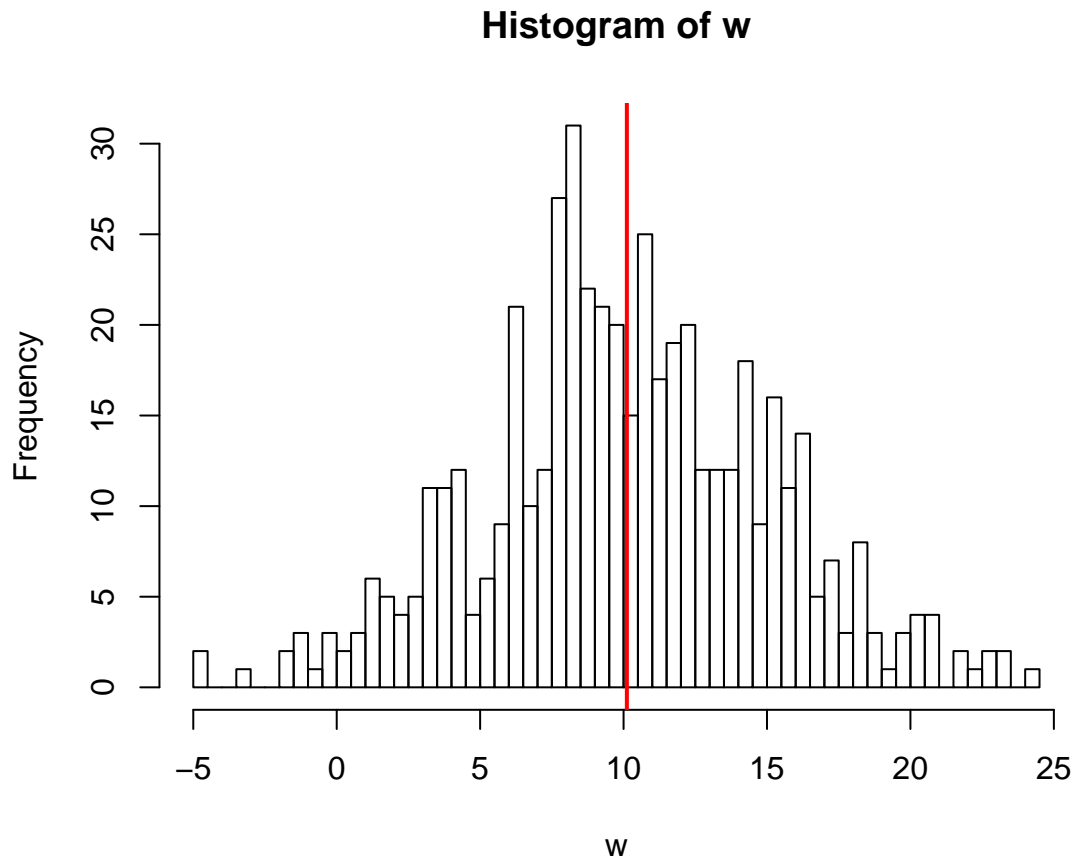
1.6.1 Distributions

Several different types of random number distributions are available in **R** (see Short-refcard.pdf, section “Distributions”). We will cover 2 basic examples for uniform and normal distributions.

```
# produces 20 random elements of uniform distribution.  
# minimum and maximum values are defined  
runif(20, min=0, max=10)  
  
# to round the resulting numbers to a specified digit (toward zero)  
round(runif(20, min=0, max=10), digits=0)  
  
# produces 20 random elements of normal distribution.  
# mean and standard deviation are defined  
rnorm(20, mean=10, sd=5)  
  
q <- runif(500, min=0, max=10)  
w <- rnorm(500, mean=10, sd=5)  
  
# visualize  
hist(q); abline(v=mean(q), col=2, lwd=2)
```



```
# "breaks" argument defines the number of histogram cells
hist(w, breaks=50); abline(v=mean(w),col=2,lwd=2)
```



1.6.2 Seeding a random number sequence

The `set.seed()` command defines a starting point for the random number generator (default: `kind = "Mersenne-Twister"` (Matsumoto and Nishimura, 1998) with period $2^{19937} - 1$). By defining a starting point for the cycling of values (with an integer), one can reproduce results.

```
set.seed(1234)
r = rnorm(20, mean=10, sd=5)
r # to view the resulting vector
sum(r)
```

TASK: Try repeating only the last 3 lines of code – the result will be different without resetting the seed value.

1.7 Importing and exporting data

The functions `write.table()` and `read.table()` provide a (relatively) easy way to export and import data. Details to take care of are the type of delimitation used in the file, and the existence of column names (“header”) and row names. By default, these functions assume a space delimiter and automatically detect row names and headers based on whether the first row contains a value fewer than the rest of the rows. Importing data from EXCEL to R is easily done by saving the spreadsheet as a .csv file and then using the `read.csv()` or `read.csv2()` (German “;” and “,” decimal delimiters). The `sink()` function may be helpful in exporting text output from R, which may be of interest in the creation of summary statistics tables using another program.

```
write.table(iris, file="iris.txt")
tmp <- read.table(file="iris.txt")
tmp

# for easier reading in EXCEL
write.table(iris, file="iris2.txt", sep="\t", row.names=FALSE)
tmp <- read.table(file="iris2.txt", sep="\t", header=TRUE)
tmp

write.csv(iris, file="iris3.csv")
tmp <- read.csv(file="iris3.csv", row.names=1)
tmp

# Create a text file based on R output
x <- 1:10
y <- 5 + 2*x
fit <- lm(y ~ x)

sink("sink-example.txt") # opens the sink to an external text file
summary(fit)
getwd()
sink() # closes the sink
# unlink("sink-example.txt") # run unlink to remove file
```

Reading tables into R results in automatic classification as a `data.frame`. Dataframes are slightly different from an `array` or `matrix` in that they can allow for both numeric, text and/or factor type entries within the same table. This is helpful for some statistical analyses where factors need to be compared.

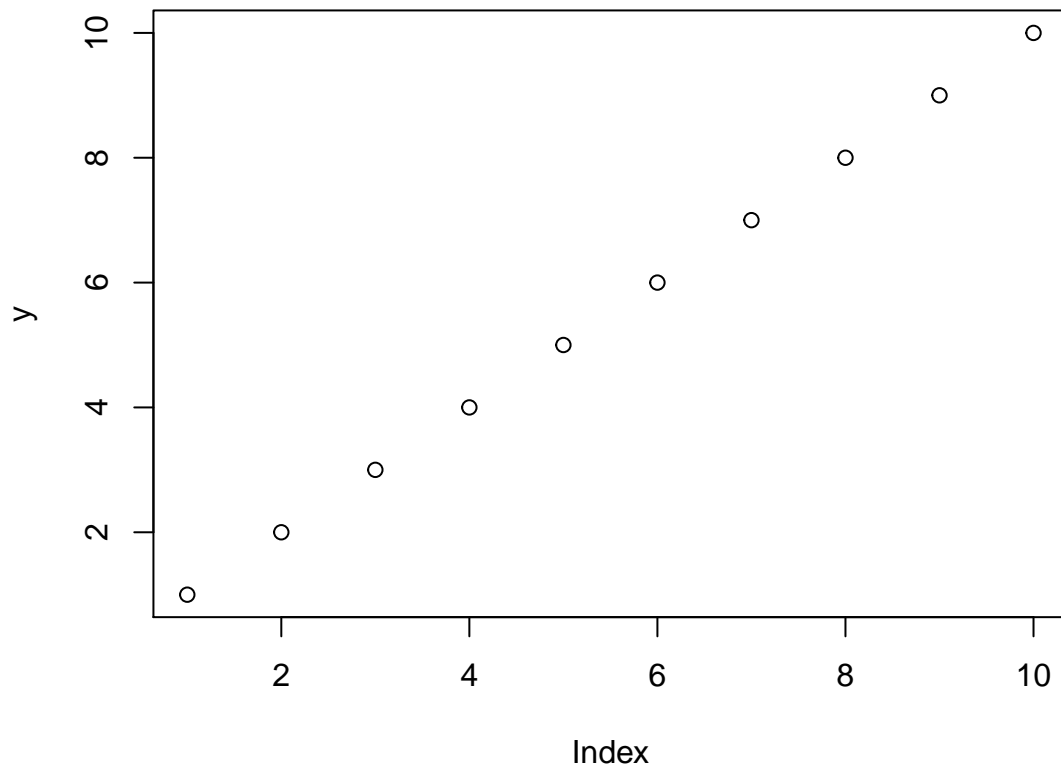
NOTE:: The function `scan()` provides more flexibility for importing data from other data types.

1.8 Plotting

1.8.1 The basics

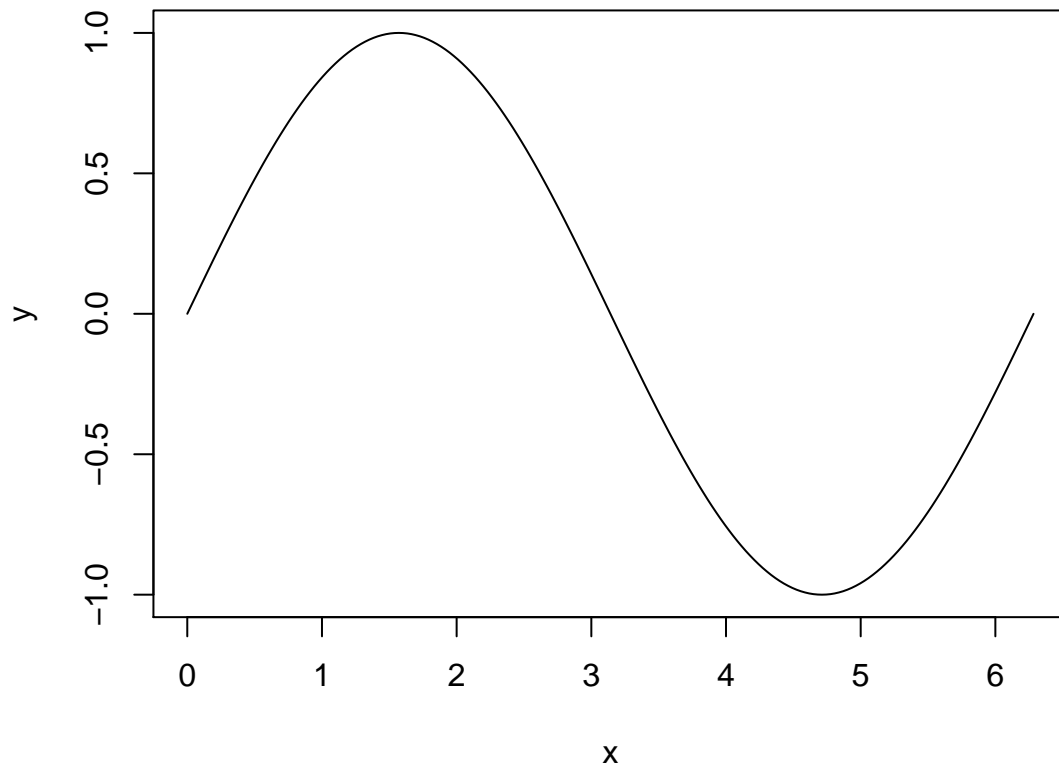
The `plot()` accepts different combinations of input arguments. If `y` is a vector, `plot(y)` produces a piecewise linear graph of the elements of `y` versus the index of the elements of `y`.

```
y=c(1:10)
plot(y)
```



If you specify two vectors as arguments, `plot(x,y)` produces a graph of `x` versus `y`. For example, to plot the value of the sine function from zero to 2π , use

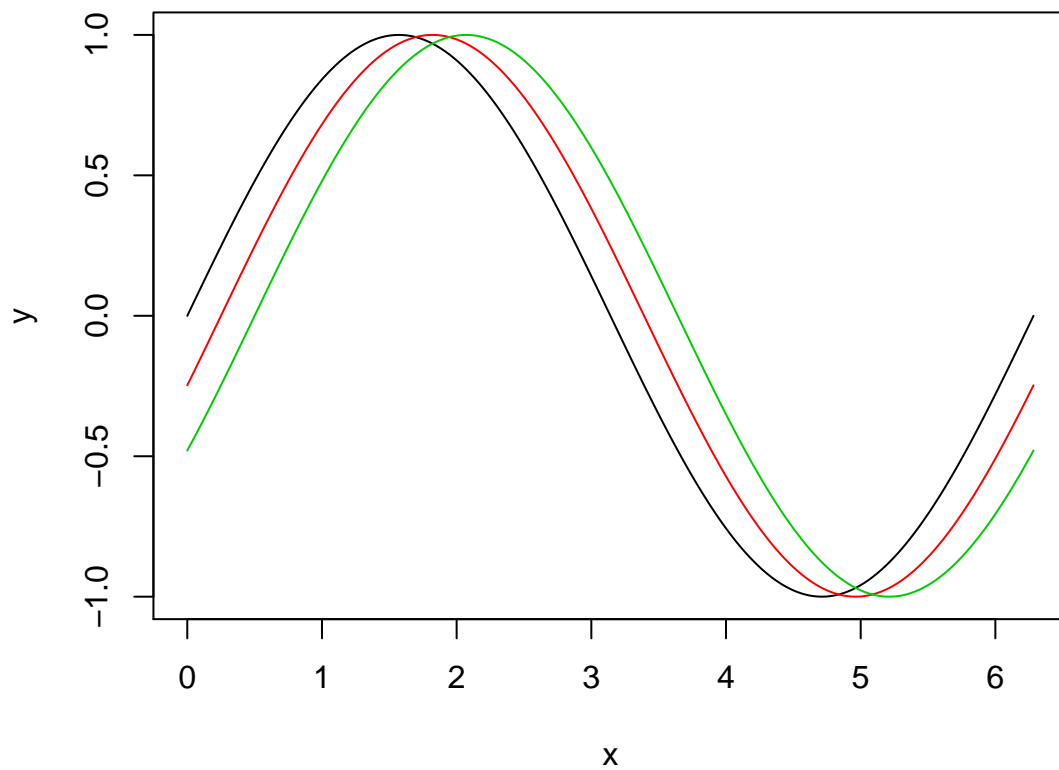
```
x=seq(from=0,to=2*pi, by=pi/100)
y=sin(x)
plot(x,y,type="l")
```



1.8.2 High- vs low-level plotting commands

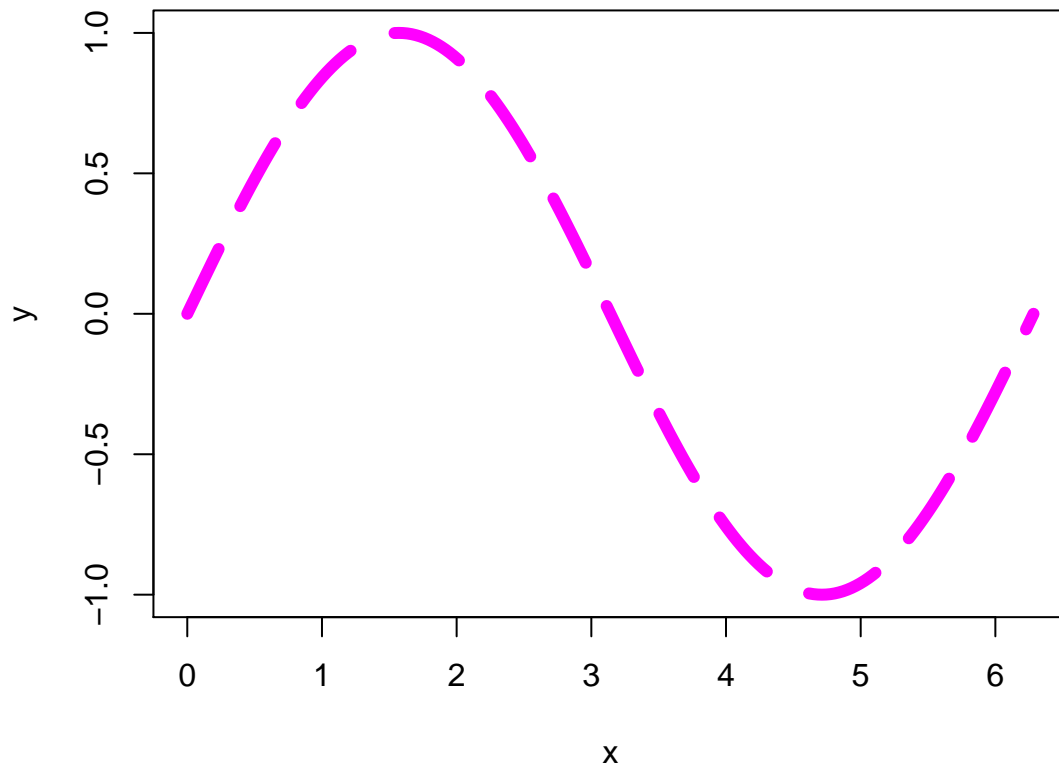
To add additional components to your graph, you can use “low-level” plotting commands

```
y2 = sin(x-0.25)
y3 = sin(x-0.5)
plot(x,y,type="l") #this is the high level plotting command
lines(x,y2,col=2) # this is the low-level plotting command
lines(x,y3,col=3) # again, a low-level plotting command
```



Additional graphical parameters can be added to both high-level and low-level plotting commands to define things like color, point size, symbol, line type, etc. Try out some of the plotting possibilities (see the section on graphical parameters in the Short-refcard.pdf file, or type `?plot` and return for a full description of the function options).

```
plot(x,y, col=6, type="l", lwd=6, lty=5)
```



The `plot()` command is a “high level” plotting command, which will replace the plot in the ACTIVE graphical device. In order to add components, we use the lower level plotting commands (see Short-refcard.pdf for helpful examples). To create a new plot without losing the old one, you must open a new graphic window using one of the two following commands:

```
windows() # Windows
x11() # Windows & (sometimes) Mac
quartz() # Mac
```

The most recently created window is now the active one for future plot commands.

1.8.3 Creating multiple plots

By default, a plotting window will contain a single plot. We can change this by using the global `par()` command – defines parameters of the plot globally. This command also allows one to define the number of sub-plotting regions to be cycled through:

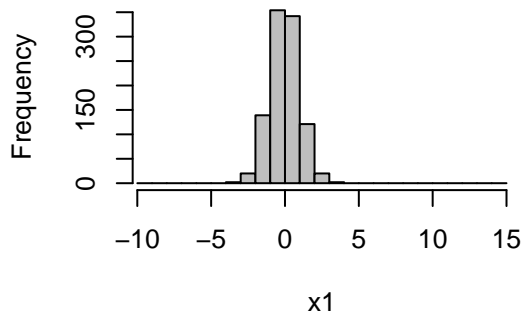
```
# defines that the graphic device is split into 2 rows by 2 cols
# and will be drawn by row (as opposed to "mfcol",
# which draws in order of column)
op <- par(mfrow=c(2,2))
x1=rnorm(1000) # default of rnorm has mean=0 and sd=1
x2=rnorm(1000, mean=0, sd=3)
x3=rnorm(1000, mean=5, sd=1)
```

```

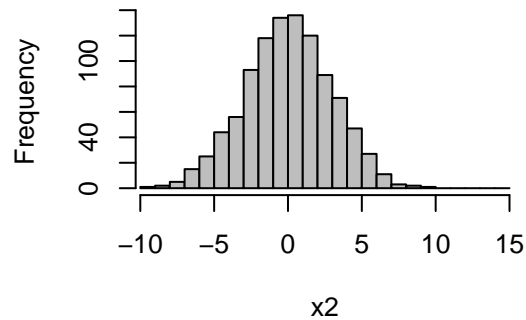
x4=rnorm(1000, mean=5, sd=3)
ran.x<-range(c(x1,x2,x3,x4))
levs<-pretty(ran.x, 20)
# histogram plots
hist(x1, xlim=ran.x, breaks=levs, col="grey")
hist(x2, xlim=ran.x, breaks=levs, col="grey")
hist(x3, xlim=ran.x, breaks=levs, col="grey")
hist(x4, xlim=ran.x, breaks=levs, col="grey")

```

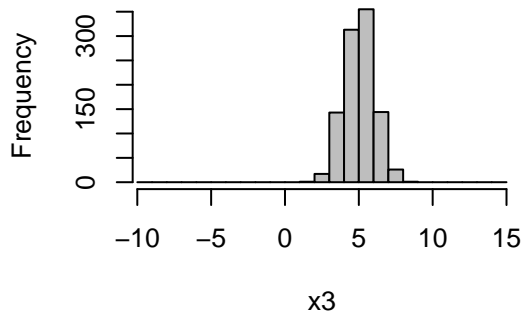
Histogram of x1



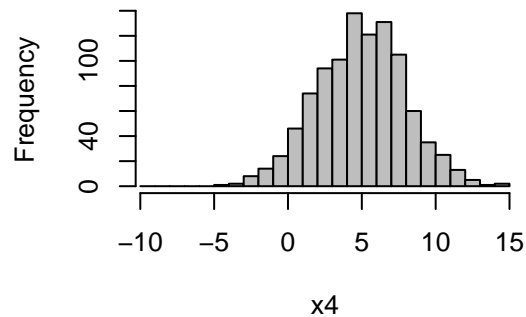
Histogram of x2



Histogram of x3



Histogram of x4



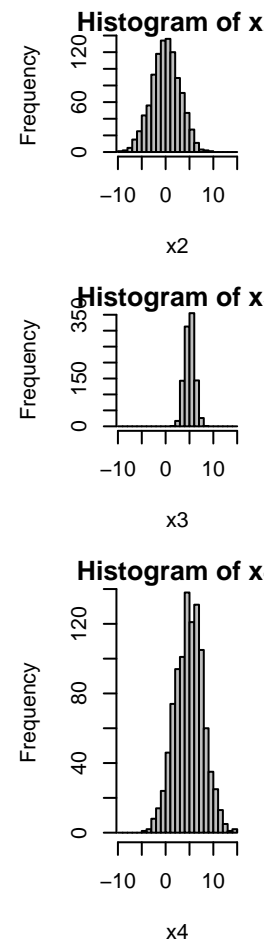
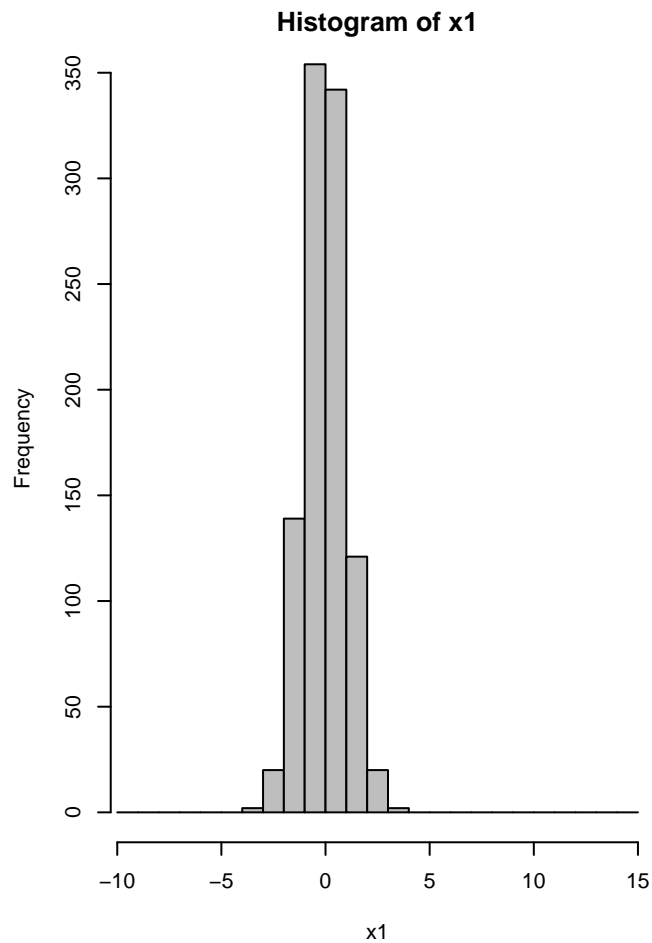
```
par(op)
```

For further control of sub-figure dimensions, use `layout()`.

```

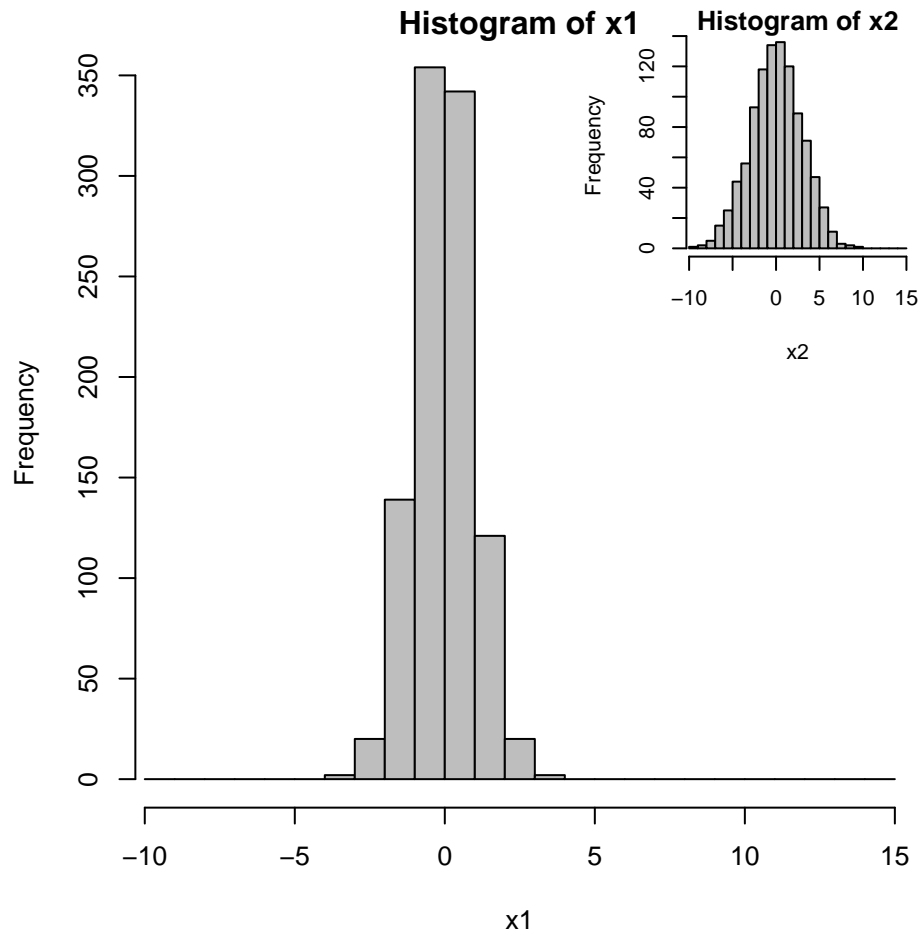
# layout example
op <- par(mar=c(5,5,1,1), cex=0.7)
layout(matrix(c(1,1,1,2,3,4),nrow=3,ncol=2, byrow=FALSE),
        widths=c(5,2), heights=c(2,2,3), respect=TRUE)
# layout.show(4)
hist(x1, xlim=ran.x, breaks=levs, col="grey")
hist(x2, xlim=ran.x, breaks=levs, col="grey")
hist(x3, xlim=ran.x, breaks=levs, col="grey")
hist(x4, xlim=ran.x, breaks=levs, col="grey")

```

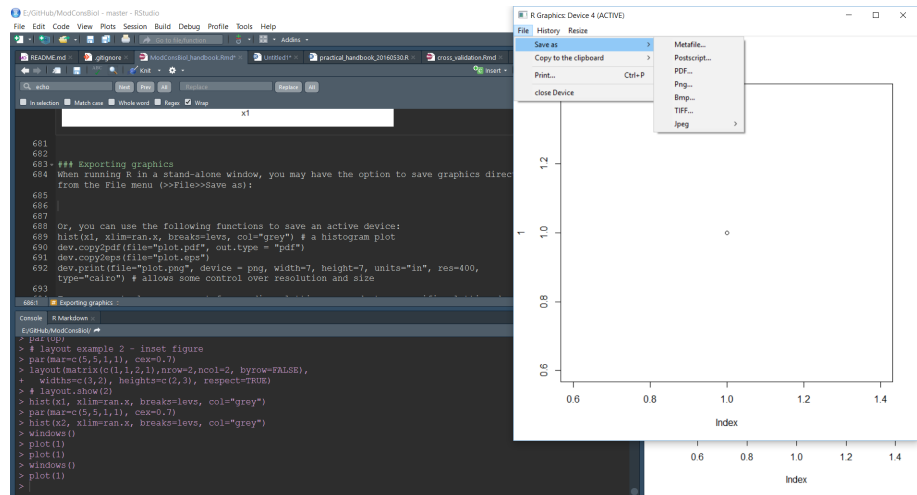
```
par(op)

# layout example 2 - inset figure
par(mar=c(5,5,1,1), cex=0.7)
layout(matrix(c(1,1,2,1),nrow=2,ncol=2, byrow=FALSE),
        widths=c(3,2), heights=c(2,3), respect=TRUE)
# layout.show(2)
hist(x1, xlim=ran.x, breaks=levs, col="grey")
par(mar=c(5,5,1,1), cex=0.7)
hist(x2, xlim=ran.x, breaks=levs, col="grey")
```



1.8.4 Exporting graphics

When running R in a stand-alone window, you may have the option to save graphics directly from the File menu (>>File>>Save as):



Or, you can use the following functions to save an active device:

```

x11()
hist(x1, xlim=ran.x, breaks=levs, col="grey") # a histogram plot
dev.copy2pdf(file="plot.pdf", out.type = "pdf")
dev.copy2eps(file="plot.eps")
# allows some control over resolution and size
dev.print(file="plot.png", device = png, width=7, height=7,
  units="in", res=400, type="cairo")

```

For more control, you can opt for sending plotting commands to a specific plotting device output type:

```

jpeg("plot.jpeg")
hist(x1, xlim=ran.x, breaks=levs, col="grey") # a histogram plot
dev.off()

png("plot.png", width=6, height=6, units="in", res=400)
hist(x1, xlim=ran.x, breaks=levs, col="grey") # a histogram plot
dev.off()

pdf("plot.pdf", width=6, height=6)
hist(x1, xlim=ran.x, breaks=levs, col="grey") # a histogram plot
dev.off()

require(Cairo) #vector graphic that is easily imported into graphics editing programs
CairoSVG("plot.svg", width = 6, height = 6)
hist(x1, xlim=ran.x, breaks=levs, col="grey") # a histogram plot
dev.off()

```

2 A first model

In our models, it is often necessary to add a number (element) to an existing vector (or matrix). This allows for the iterative computing as well as records a series of calculations that can be looked at later. Try this:

```
# First model, adding to an existing vector
N = 1 # is a 1 X 1 matrix called "N"
# the new definition of N is a vector
# consisting of the original definition and 2
N = c(N, 2)
N = c(N, 1) # again, adding an element
N # to see the resulting vector
```

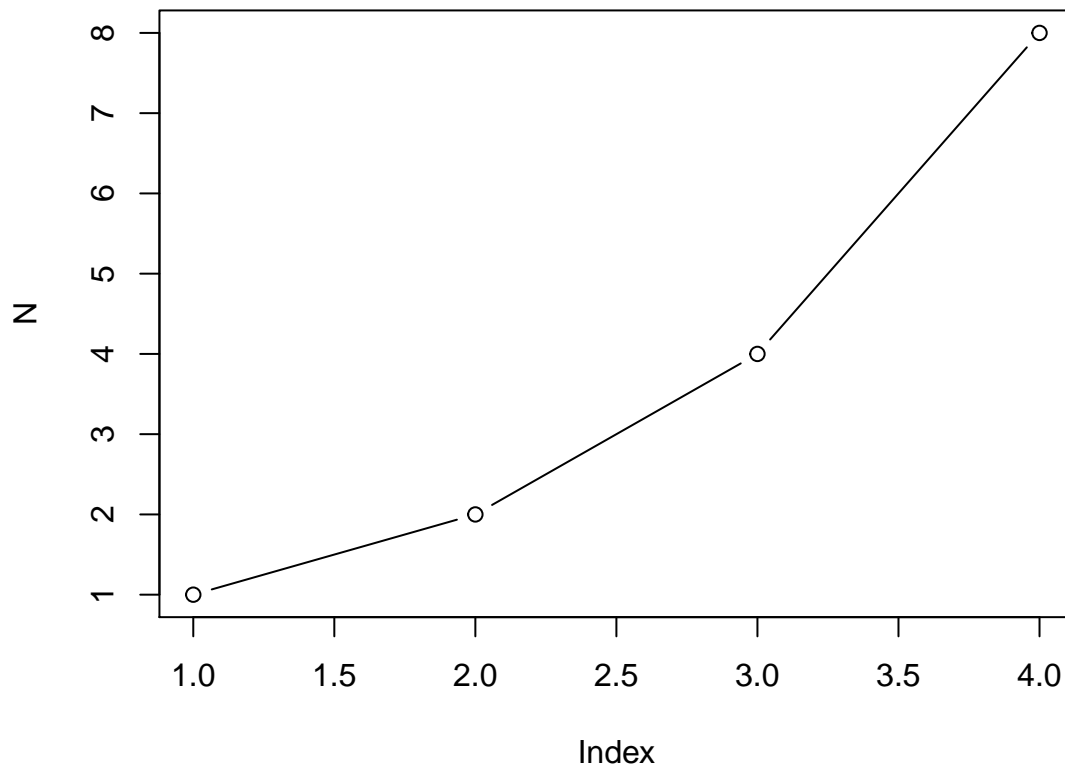
```
## [1] 1 2 1
```

You will need this command to make iterations. Assuming that we want calculate the number of individuals in this time step basing on the number of individuals in the previous time step. All results will be stored within a vector N:

```
# First model, adding iterations
N = 1 #initial population size
R = 2 #growth rate
# add to the first element in N the new population
# size is added which is calculated as growth rate * previous population size
N = c(N, R*N[length(N)])
N
```

```
## [1] 1 2
```

```
## iterate the calculation 2 more times (vector "N" is growing...)
N = c(N, R*N[length(N)])
N = c(N, R*N[length(N)])
plot(N, t="b")
```



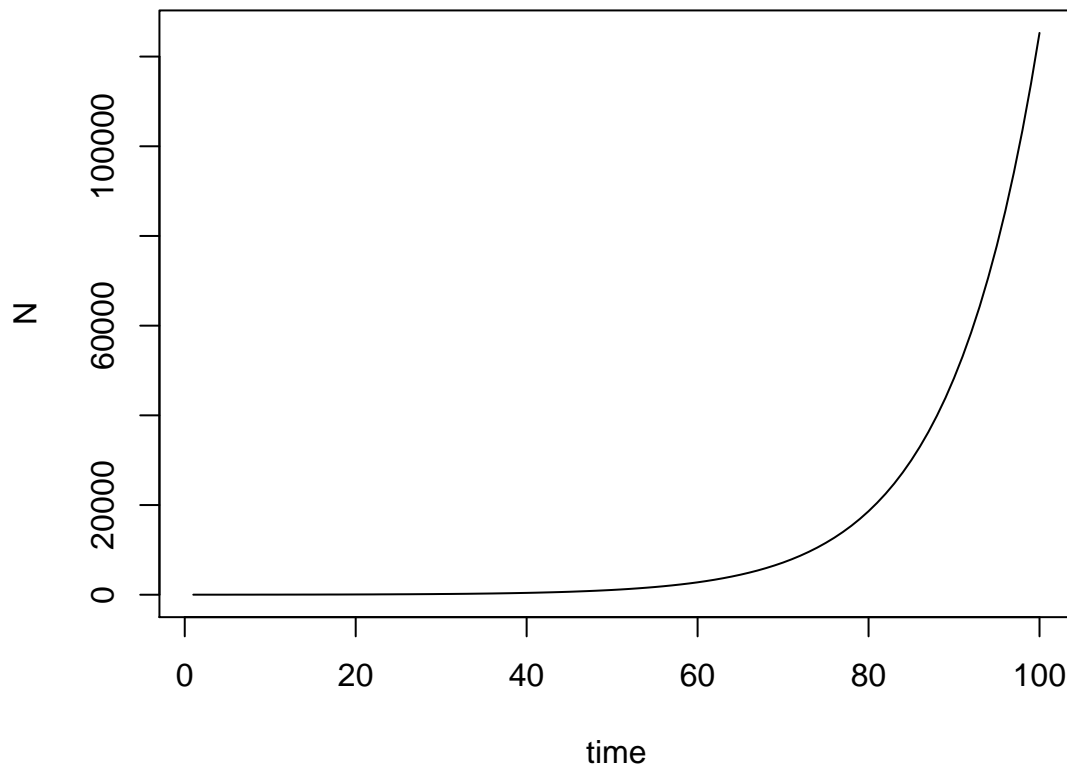
2.1 Adding a looping routine

Loops allow for a command to be repeated a desired number of iterations. Here we will also fill in an empty results vector rather than grow the vector with each loop. This is much more computationally efficient in that

```
time = 1:100 #time steps
N = NA*time # empty vector of length time
N[1] = 10 # initial population size
R = 1.1 #growth rate

# loop for the calculation
for (i in 2:length(N)){
  N[i] = R * N[i-1]
}

plot(time, N, type="l") # plot of the result
```

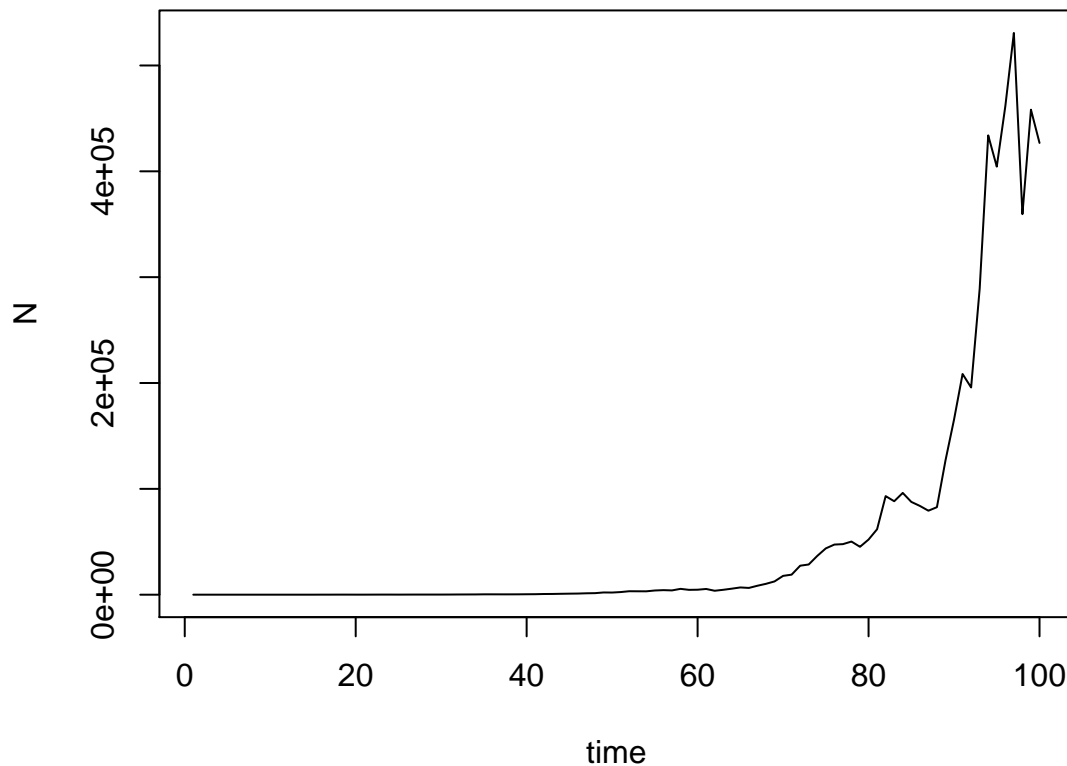


2.2 Incorporating variability

Variability is a reality in the natural world – especially in biological system. We often work with population dynamic parameters that have a defined level of variability. This can be incorporated into our model by describing how the variability of the measured parameter is distributed.

```
time = 1:100 #time steps
N = NA*time # empty vector of length time
N[1] = 10 # initial population size
R = 1.1
R_sd = 0.2
Rs <- rnorm(length(N),mean=R,sd=R_sd)

# loop for the calculation
set.seed(1)
for (i in 2:length(N)){
  N[i] = Rs[i-1] * N[i-1]
}
plot(time, N, type="l") # plot of the result
```

The advantage of this is that we have now left the realm of deterministic modelling. By repeating a simulation that incorporates variability, we are able to define our results with probabilities – helpful in assessing the risk of different conservation strategies.

```
# First model, adding multiple runs with variability
runs = 100
time = 1:100 # time

# empty matrix where each column will contain the results of a run
N = matrix(NA, nrow=length(time), ncol=runs)
N[1,] = 10 # initial population size
R = 1.1 # growth rate
R_sd = 0.2 # standard deviation of growth rate
Rs <- array(rnorm(length(N), mean=R, sd=R_sd), dim = dim(N))

# loop for each run
set.seed(1)
for(j in 1:runs){
  # loop for each time step
  for (i in 2:length(N[,j])){
    N[i,j] = Rs[i-1,j] * N[i-1,j]
  }
}
```

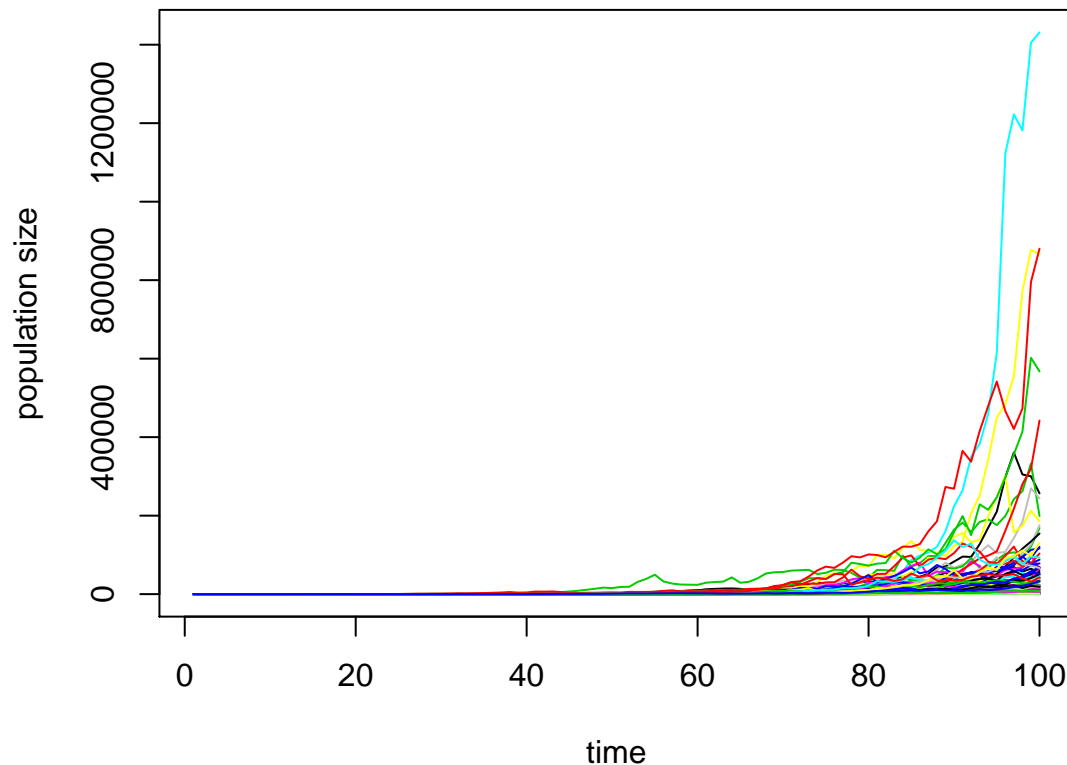
```

# plot of the first run in column 1 of matrix N
plot(time, N[,1], type="l", ylim=range(N), col=1, ylab="population size", xlab="time")

# plot of additional lines for each of the remaining
# runs (columns 2 : no. of runs), color changes with each line.
for (j in 2:runs){
  lines(time,N[,j],col=j)
}

```

plot of t



Try a multi-plot combining the population trajectories with a histogram of final population levels:

```

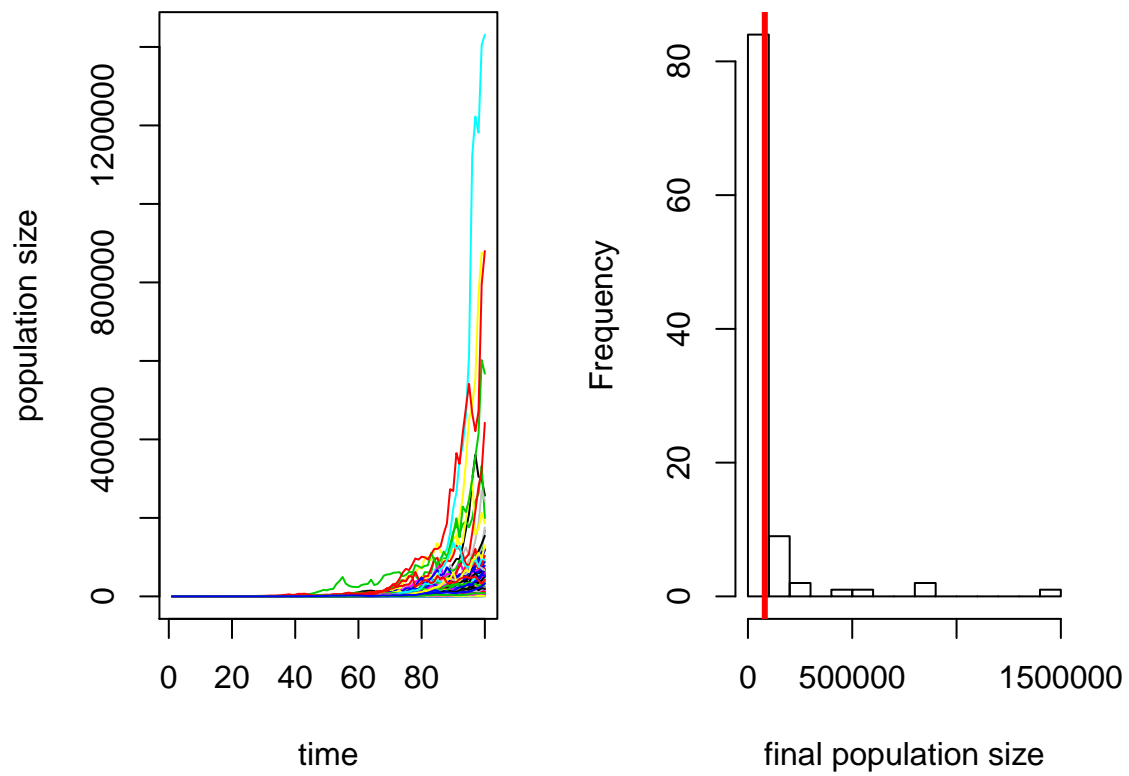
op <- par(mfcol=c(1,2))

# First plot of the result
plot(time, N[,1], type="l", ylim=range(N), col=1,
      ylab="population size", xlab="time")
for (j in 2:runs){
  lines(time,N[,j],col=j)
}

# Second plot
# histogram of last line (i.e. final size of N for each run) of matrix "m"
hist(N[length(time),],main = "",xlab = "final population size", n = 20)
# adds an additional line to the histogram at the mean value

```

```
# of final N values across all runs
abline(v=mean(N[length(time),]), lwd=3, col=2)
```



```
par(op)
```

3 Population viability analysis (PVA)

3.1 Case Study: White Rhino (*Ceratotherium simum*)

This example bases on demographical studies about the white rhinoceros *Ceratotherium simum* at the Ndumu Reserve (Conway and Goodman 1989). Ndumu is located at the Mozambique coastal plan. Its size is about 116 km^2 . The population was established in 1961-1963 by introducing 20 individuals. Since rhinoceroses prefer dense woodland and thickets in the Ndumu Reserve, they are difficult to observe. Thus demographic data are scarce. The report of Conway and Goodman (1989) contains the following information:

- 57 individuals are in the population in 1986. This number can be subdivided into 18 males, 27 females, 4 yearlings, and 8 juveniles. In 1986, a total of 35 females were present.
- The mean density is 0.49 km^{-2} , which is a bit lower than in other reserves.
- Within the preferred habitat, the density can reach 2.68 km^{-2} .
- The estimated per capita birth rate is 0.14 yr^{-1} .
- The per capita death rate is 0.08 yr^{-1} .
- There is a 50 % death rate in the transition from juvenile to yearling.

Our purpose is now to develop a management plan for the next 50 years. We should start our analysis in 1986 that is the year of the last census known for us. For this purpose, we will develop some simulation models that show the consequences of the following processes:

1. Development of the population under natural conditions.
2. Demographic stochasticity
3. Environmental variation
4. Poaching
5. Management options (e.g. population ceiling, removing a constant number per year)

3.1.1 Rhino 1. Discrete time and deterministic prediction

First, we have to define a list of model assumption that should be realistic simplifications of the natural situation:

- There are no limited resources and there are no other density-dependent effects.
- Births and deaths are mutually independent.
- Birth and death rates are independent from individual's age. (Although the census shows that, e.g., the death rate varies for the different age classes, which assumption can be done as long as the proportion of the population within each age class remains more or less constant.)
- Immigration and emigration rates are equal.
- Birth and death rates are constant in time. There is no variability in model parameters due to environmental variation or population demography. The deterministic model with continuous time will have the form:

$$N_t = N_0 * \exp^{rt} \quad ,$$

where N_t is the size of the population at time t , N_0 is the initial population size, r is the population growth rate, and t is some time in the future. Rhinos have a defined breeding season and so their reproduction is not continuous but incremental. It thus makes more sense to use a discrete version of the model with the form:

$$N_{t+1} = N_t + bN_t - dN_t \quad ,$$

where N_{t+1} is the population size at one time step in the future, N_t is the present population size, b is the birth rate and d is the death rate (Note: $b - d = r$).

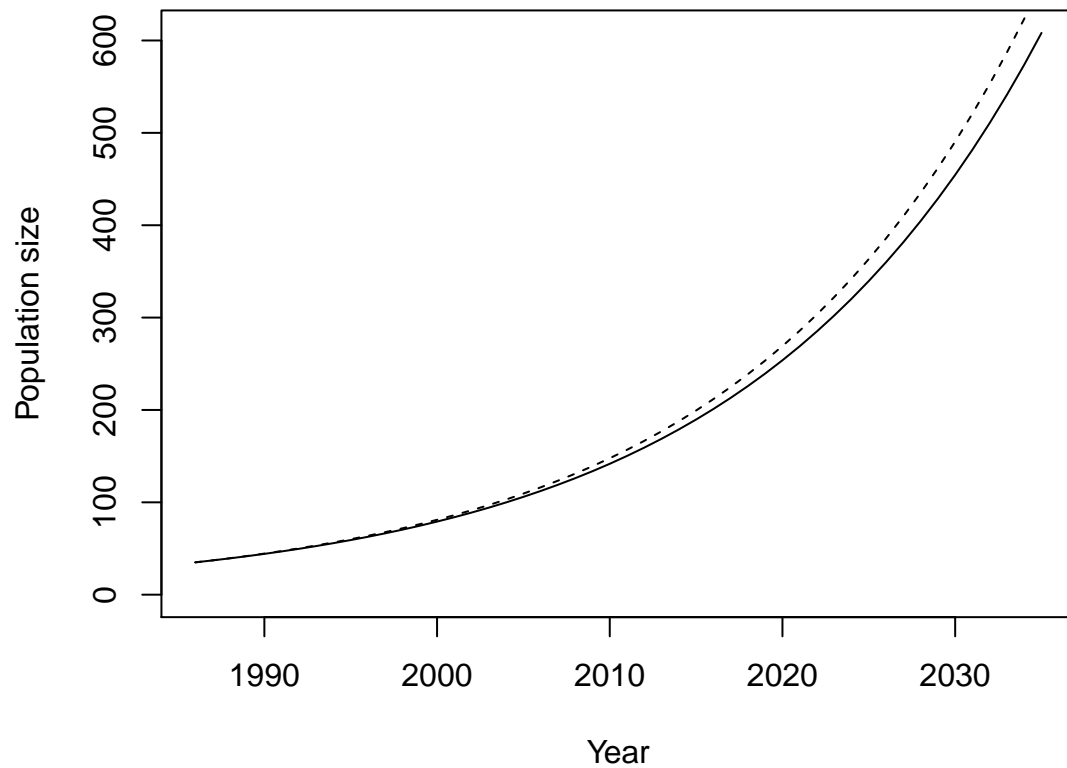
```
title="Rhino 1. Deterministic model with discrete time"
years = 1986:2035 # the interesting time span
N = NA*years # empty vector for population size at t
N[1] = 35 # 35 female individuals in 1986
b = 0.14 # prob. of birth
d = 0.08 # prob. of death

# run the model
for (t in 2:length(N)){
  births = b * N[t-1] # calc. No. of births
  deaths = d * N[t-1] # calc. No. of deaths
  N[t] = N[t-1] + births - deaths #calc. pop. size at t
}

# plot the resulting time-series
plot(years, N, type="l", ylim=c(0,max(N)),
      main=title, xlab="Year", ylab="Population size")

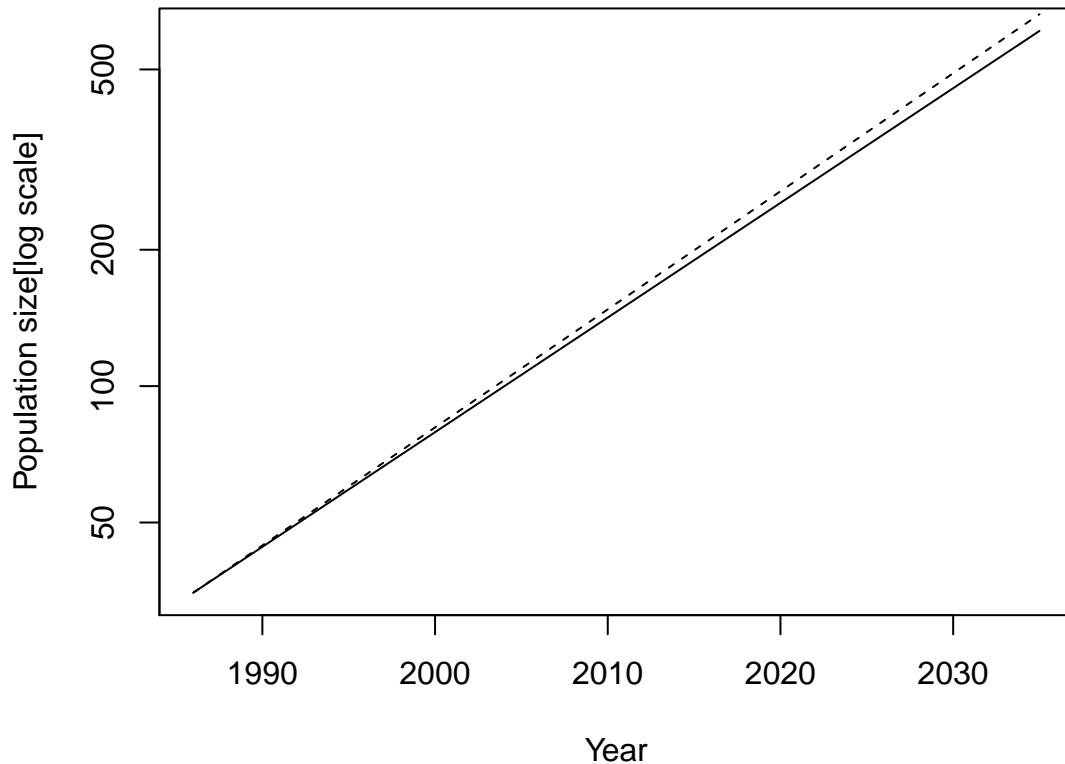
# Compare to continuous time
# slightly different because this function assumes
# continuous reproduction much in the way humans do.
lines(years, 35*exp((b-d)*0:49), lty=2)
```

Rhino 1. Deterministic model with discrete time



```
# or use a log transformed scale
plot(years, N, type="l", log="y", main=title,
      xlab="Year", ylab="Population size[log scale]")
# slightly different because this function assumes
# continuous reproduction much in the way humans do.
lines(years, 35*exp((b-d)*0:49), lty=2)
```


Rhino 1. Deterministic model with discrete time



3.1.2 Rhino 2. Demographic variance

In this model all parameters are the same as in the first discrete model of **Rhino 1**, except that birth and death rates will now be treated as probabilities for each individual in the population. In computational terms, 2 lists of random numbers will be generated (P_b and P_d , for births and deaths, respectively) of length equal to the number of individuals in the population. The number of instances where values are lower than the birth or death probabilities will define the changes in the population.

```
title="Rhino 2. Demographic variance"
years = 1986:2035
N = NA*years
N[1] = 35
b = 0.14
d = 0.08

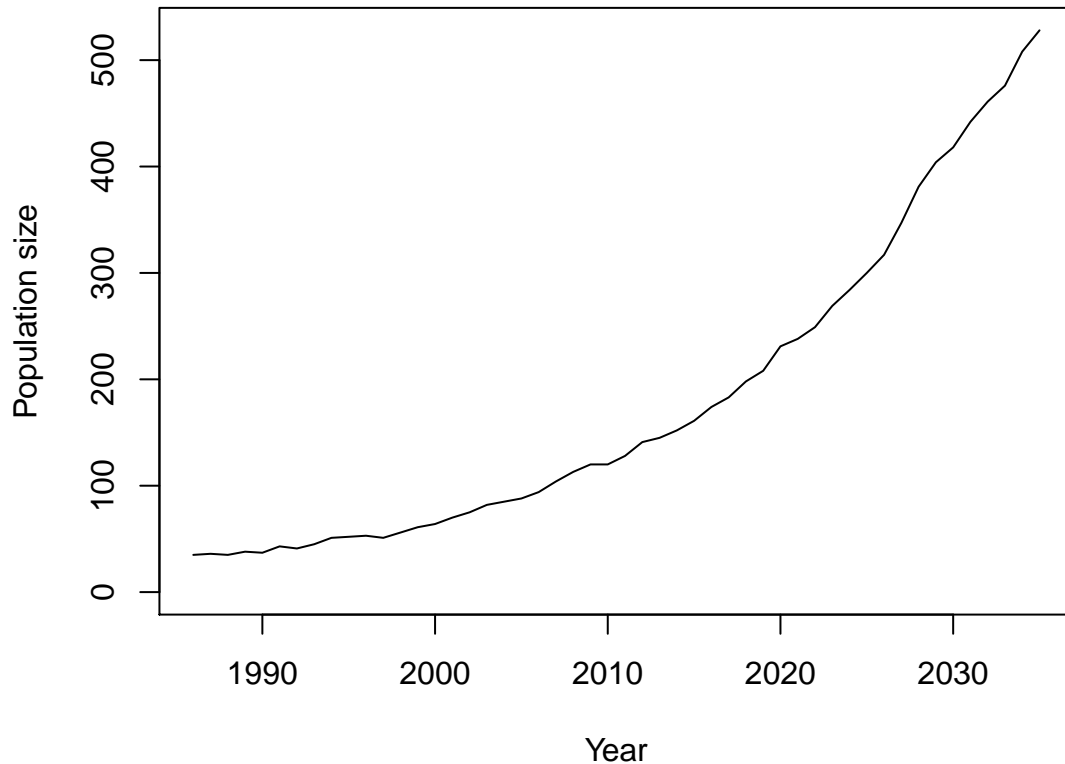
# run the model
for (t in 2:length(N)){
  # choose a random uniform distrib.
  # number betw. 0 and 1 for each ind.
  Pb = runif(N[t-1],min=0,max=1)
```

```

# choose a 2nd random uniform distrib.
# number betw. 0 and 1 for each ind.
Pd = runif(N[t-1],min=0,max=1)
# Pb values lower than b result in a birth
births = length(which(Pb < b))
# Pd values lower than d result in a death
deaths = length(which(Pd < d))
N[t] = N[t-1] + births - deaths
# an additional argument to prevent negative N
if(N[t] < 0){N[t] = 0}
}
# plot the resulting time-series
plot(years, N, type="l", ylim=c(0,max(N)),
     main=title, xlab="Year", ylab="Population size")

```

Rhino 2. Demographic variance



3.1.3 Rhino 3. Environmental noise

In this simulation, we expand on the demographic model of **Rhino 2** by adding random fluctuations in birth and death rates as influenced by the environment. We first define the variance that the environment can have on the rates with a coefficient of variance, *cvar*. The assumption is that birth and death rates will be

affected in opposite directions; e.g. a year with a high amount of rain may create more food for the Rhino population, resulting in an increase in birth rate by 5 % and a decrease in death rate by 5 %. So, the original assumption that births and deaths are mutually independent is no longer the case.

```

title="Rhino 3. - Demogr. var. and env. noise"
years = 1986:2035
N = NA*years
N[1] = 35
b = 0.14
d = 0.08
# coef. of variance (variance/mean),
# env. var. on birth and death probs.
cvar = 0.1
sd_b = cvar*b    #standard deviation of b
sd_d = cvar*d    #standard deviation of d

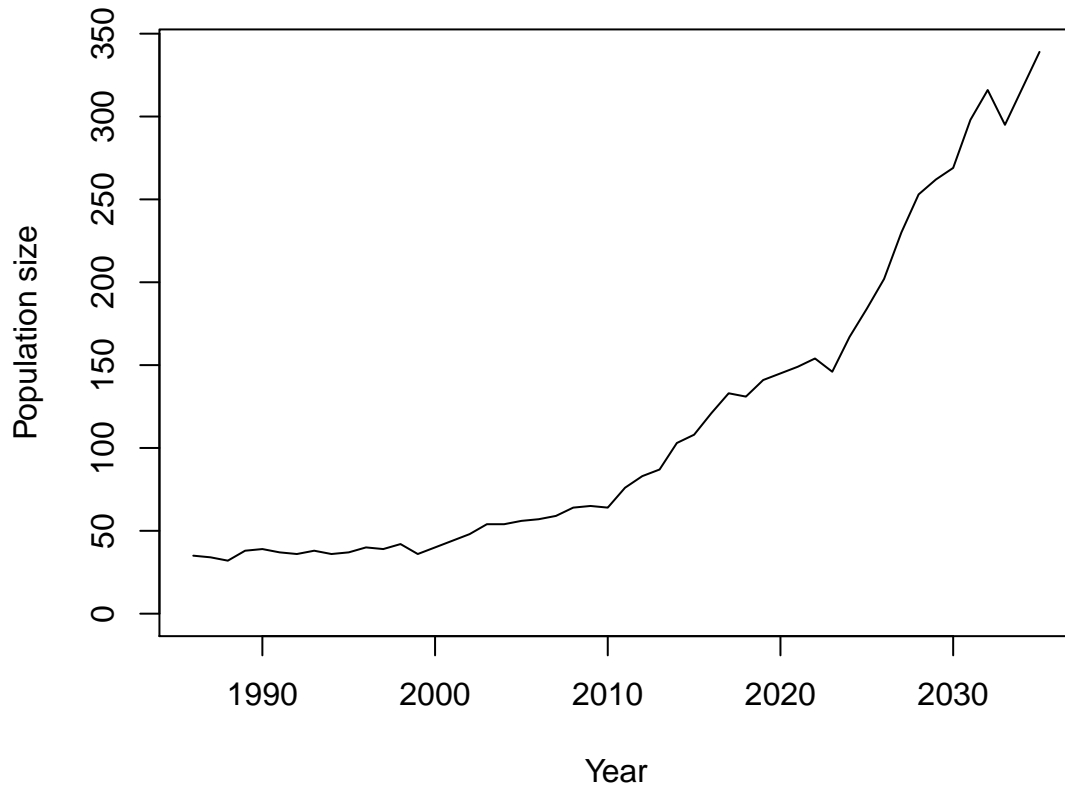
# shows the range of birth probs. as affected by the env. in 95% of cases
# qnorm(c(0.025, 0.975), mean = b, sd = sd_b)
# shows the range of death probs. as affected by the env. in 95% of cases
# qnorm(c(0.025, 0.975), mean = d, sd = sd_d)

# run the model
for (t in 2:length(N)){
  Pb = runif(N[t-1],min=0,max=1)
  Pd = runif(N[t-1],min=0,max=1)
  # environmental noise of mean=0 and sd=1
  env = rnorm(1,mean=0,sd=1)
  # env. noise affects the birth rate and
  # death rate in opposite directions
  bt = b + sd_b*env
  dt = d - sd_d*env
  births = length(which(Pb < bt))
  deaths = length(which(Pd < dt))
  N[t] = N[t-1] + births - deaths
  if(N[t] < 0){N[t] = 0}
}

# plot the resulting time-series
plot(years, N, type="l", ylim=c(0,max(N)),
     main=title, xlab="Year", ylab="Population size")

```

Rhino 3. – Demogr. var. and env. noise



3.1.4 Rhino 4. Multiple simulations - PVA and the concept of quasi-extinction

Now we will run our model including demographic variability and environmental noise over many simulations. This is the heart of PVA in that it allows us to quantify probabilities of risk given the results of many simulations. By calculating the probability of quasi-extinction for a given threshold, we can define the risk of extinction according to the IUCN risk categories (Mace and Lande 1991). First we can run 100 simulations and save the population trajectories in a new object `N`. Instead of a one-dimensional vector, `N` is now a matrix where columns will be the results of each simulation. The script nests the **Rhino 3** model into a second loop for each simulation run `j`.

```
title="Rhino 4. Mult. sims of demogr. var. + env. noise"
runs = 100
years = 1986:2035
# empty matrix for population size at t,
# each column is filled by a run
N = matrix(NA, nrow=length(years), ncol=runs)
N[1,] = 35 # 35 female individuals in 1986
b = 0.14
d = 0.08
cvar = 0.1
```

```

sd_b = cvar*b
sd_d = cvar*d

# run the model, loop for each run
for(j in 1:runs){
  #loop for each year
  for (t in 2:length(N[,j])){
    Pb = runif(N[t-1,j],min=0,max=1)
    Pd = runif(N[t-1,j],min=0,max=1)
    env = rnorm(1,mean=0,sd=1)
    bt=b + sd_b*env
    dt=d - sd_d*env
    births = length(which(Pb < bt))
    deaths = length(which(Pd < dt))
    N[t,j] = N[t-1,j] + births - deaths
    if(N[t,j] < 0){N[t,j] = 0}
  }
}

```

PVA plot function

Here, I have created a function that will plot the results of our multi-simulation. The function's input is in the first line and includes the name of the matrix object that holds the population size vectors as columns (in our case, `N`), an alternative vector of time values (in our case `years`), a defined quasi-extinction threshold (default = 20), and alternative label inputs for the x-axis and title.

```

pva.plot<-function(N, time=1:nrow(N), quasi.ext=20, xlab="time", title="Title"){
  #x11(height=5, width=10) #opens a blank graphics device
  op <- par(mfrow=c(1,2)) #divides the device into 1 row and 1 col

  #first plot
  plot(time, N[,1], type="n", ylim=c(0,max(N)), xaxs="i",
        yaxs="i", main=title, xlab=xlab, ylab="Population size")
  polygon(c(time, rev(time)), y=c(rep(quasi.ext, length(time)),
    rep(0, length(time))), col=rgb(1,0.5,0.5), border=NA)
  for (j in 1:ncol(N)){
    lines(time, N[,j], col=j)
  }

  # stats across runs, uses the "apply" function: apply(X, MARGIN, FUN, ...)
  MEAN = apply(N, 1, mean)
  SD = apply(N, 1, sd)
  UPPER = MEAN + SD
  LOWER = MEAN - SD
  SE = SD/sqrt(ncol(N))
  CI95 = cbind(MEAN-1.96*SE, MEAN+1.96*SE)
  # add region showing the std. dev range(grey) and conf. int.(blue)
  polygon(c(time, rev(time)), y=c(LOWER, rev(UPPER)),
    col=rgb(0.5,0.5,0.5,0.5), border=NA)
  polygon(c(time, rev(time)), y=c(CI95[,1], rev(CI95[,2])),
    col=rgb(0,0,1,0.5), border=NA)
  lines(time, MEAN, col=1, lwd=2, lty=1)
  box()
}

```

```

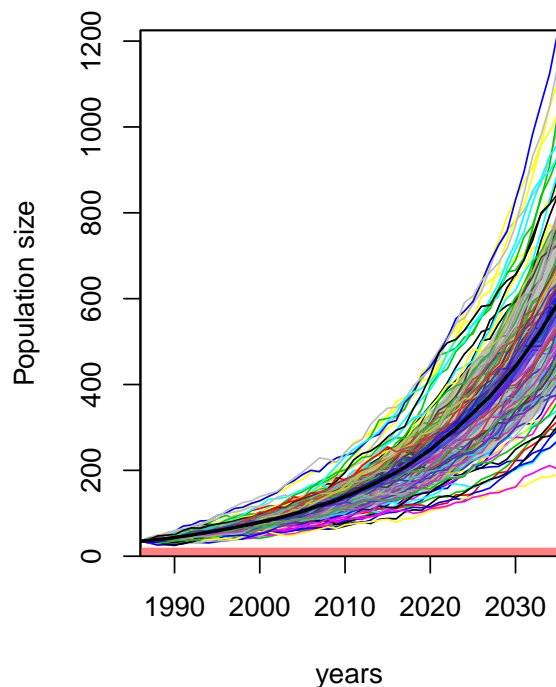
#2nd plot - prob. of quasi-extinction
QE = N < quasi.ext
temp <- apply(QE, 2, which)
first_QE <- NA*1:ncol(N)
if(length(temp)>0){
  for(i in 1:length(first_QE)){
    if(length(temp[[i]])>0){first_QE[i] <- time[min(temp[[i]])]}
  }
}
histat<-hist(first_QE, plot=FALSE, breaks=pretty(time, 10))
ncat = length(histat$breaks)-1
t_ranges<-paste(histat$breaks[1:ncat], histat$breaks[2:(ncat+1)], sep="-")
barplot(histat$counts/ncol(N), space=0, names.arg=t_ranges,
        ylim=c(0,1), las=2, cex.names=0.8, xlim=c(0,ncat),
        main="Probability of Quasi-Extinction")
lines((1:ncat)-0.5,cumsum(histat$counts/ncol(N)),lty=2, type="b")
text(ncat/2,y=0.5,paste("Cumulative", "=",
        cumsum(histat$counts/ncol(N))[ncat]),font=2)
box()
par(op)
}

```

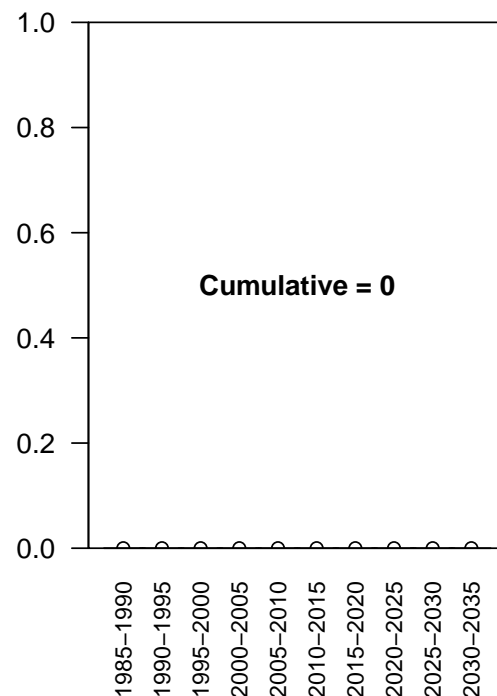
Plot the results of N:

```
pva.plot(N, time=years, xlab="years", title=title)
```

Rhino 4. Mult. sims of demogr. var. + env.



Probability of Quasi-Extinction



3.1.5 Rhino 5. Additional poaching mortality

One more bit of reality to the model – It is estimated that there is additional mortality from illegal poaching in the park at a rate of 2 % of the population per year on average. We will also incorporate this as a probability in the same way that we dealt with birth and death rates.

TASK: Add additional lines of code to **Rhino 4** to incorporate the probability of poaching.

(Hint: as with Pb and Pd, you will need to create a vector of length N[t-1] with random uniformly-distributed numbers and use this to calculate the number of poached individuals. This will become an additional source of mortality in the calculation of N[t])

Spoiler Alert!!! : Don't look forward if you want to figure this out on your own.

3.1.6 Rhino 6. Management scenarios

Now we will run our full model including demographic variability, environmental noise and poaching. Two additional parameters have been added in order to simulate management strategies. The parameter `cull_const` is a constant representing the number of individuals that the park's managers will cull each year. The second parameter, `ceiling`, defines a maximum population level whereby culling will occur for superior values.

```
title = "Rhino 6. Management"
runs = 100
years = 1986:2035
N=matrix(NA, nrow = length(years), ncol=runs)
N[1,] = 35
b = 0.14
d = 0.08
cvar = 0.3
sd_b=cvar*b
sd_d=cvar*d
poach_rate = 0.02
cull_const = 0 # constant removal of ind. at each t
ceiling = Inf # ceiling, type "Inf" for no ceiling

#loop for each run
for(j in 1:runs){
  # loop for each year
  for (t in 2:length(N[,j])){
    Pb = runif(N[t-1,j],min=0,max=1)
    Pd = runif(N[t-1,j],min=0,max=1)
    # choose a random uniform distrib. number between
    # 0 and 1 for each ind.
    Pp = runif(N[t-1,j],min=0,max=1)
    env = rnorm(1,mean=0,sd=1)
    bt = b + sd_b*env
    dt = d - sd_d*env
    births = length(which(Pb < bt))
    deaths = length(which(Pd < dt | Pp < poach_rate))
    # adds the removal of culled ind.
    N[t,j] = N[t-1,j] + births - deaths - cull_const
    # if pop. size surpasses the ceiling, reduce pop. to ceiling
  }
}
```

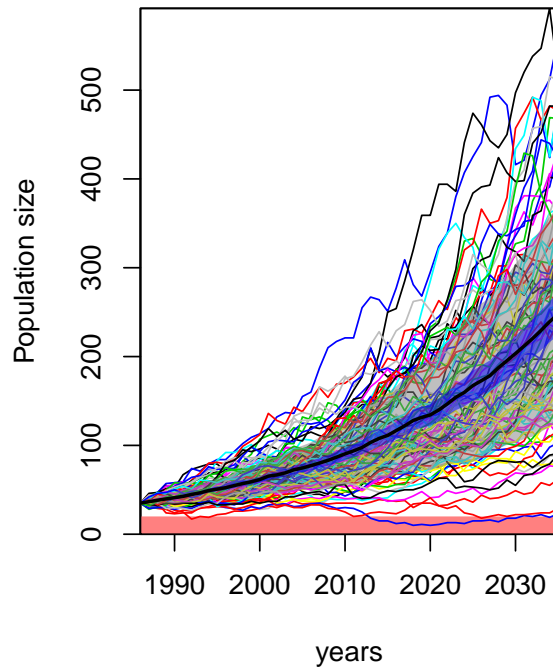
```

    if(N[t,j] > ceiling){ N[t,j] <- ceiling }
    if(N[t,j] < 0){N[t,j] = 0}
  }
}

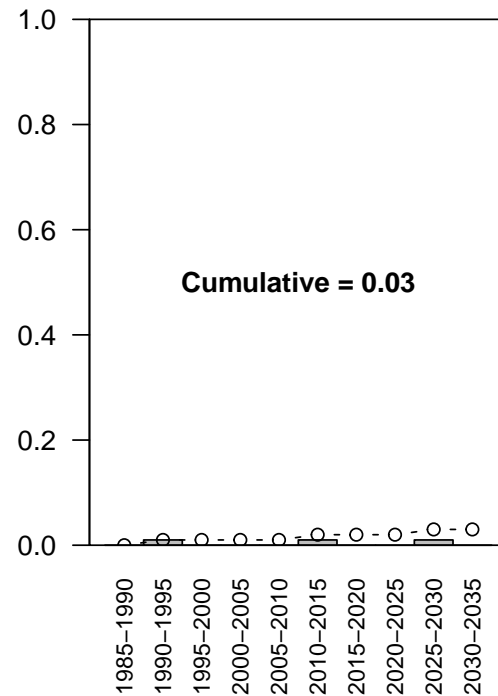
pva.plot(N, time=years, xlab="years", title=title, quasi.ext=20)

```

Rhino 6. Management



Probability of Quasi-Extinction



TASK: Using the full **Rhino 6** model, incorporate the various strategies above (differing cull rates, and ceilings) and compare the probability of quasi-extinction. Which strategy can both prevent population explosions while maintaining a low level of extinction risk (i.e. does not meet the criteria of “Vulnerable” - probability of extinction is at least 10 % within 100 years.)?

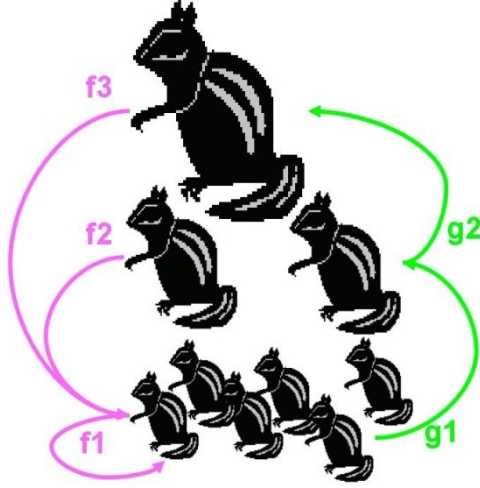


Figure 2: Chipmunk population consisting of 3 age classes. f_x define fecundities and g_x define survivorship or (i.e. transition) rates.

4 Matrix models

4.1 Age-structured matrix model

For the prediction of population growth, it is sometimes necessary to track the individuals within certain age or size classes. This is useful if demographic parameters such as fecundity or survivorship change during individual's life and if this affects population's structure.

Assume a population which can be structured into three different age classes $x = 1, 2, 3$. Then, the fecundity of the individuals could be labelled as f_x , and the probability that the individuals survive their age class g_x . Let, furthermore, $n_{x,t}$ denote the number of individuals within each age class at time t . We can now calculate the number of individuals in the next time step as:

$$\begin{aligned} n_{t+1,1} &= f_1 \times n_{t,1} + f_2 \times n_{t,2} + f_3 \times n_{t,3} \\ n_{t+1,2} &= g_1 \times n_{t,1} \\ n_{t+1,3} &= g_2 \times n_{t,2} \end{aligned}$$

This model makes two assumptions:

1. All age classes have the same time increment.
2. There are no survivors after the last age class.

The defined age classes must be, therefore, large enough to capture the entire life span of the individuals.

To condense the form of these equations we can use matrix arithmetic:

$$L = \begin{bmatrix} f_1 & f_2 & f_3 \\ g_1 & 0 & 0 \\ 0 & g_2 & 0 \end{bmatrix}$$

Includes all fecundities f_x in the first row and the transition rates g_x between the age classes in the “sub-diagonal”. Since P.H. Leslie introduced this notation into the studies of population growth, it is called *LESLIE*-matrix.

$$N_t = \begin{bmatrix} n_{t,1} & n_{t,2} & n_{t,3} \end{bmatrix}$$

Each element of this vector marks the individuals within an age class at time t .

TASK: Use the following information to create an age-structured population model for the chipmunk population.

Assume a population that can be described by the following matrix:

$$L = \begin{bmatrix} 0.5 & 1 & 0.75 \\ 0.6666 & 0 & 0 \\ 0 & 0.3333 & 0 \end{bmatrix}$$

4.2 Iterative projection of a matrix model

Now we will learn to iterate the population over time. In order to calculate the number of individuals in each age class at time $t+1$, the vector of population numbers by age is multiplied by the matrix, $N_{t+1} = L \times N_t$. In *R* we use the notation `%%` to denote a matrix multiplication.

```
# To multiply matrices, we use the %% operator
N = c(2, 0, 0) # pop at t
L %% N # pop at t+1
```

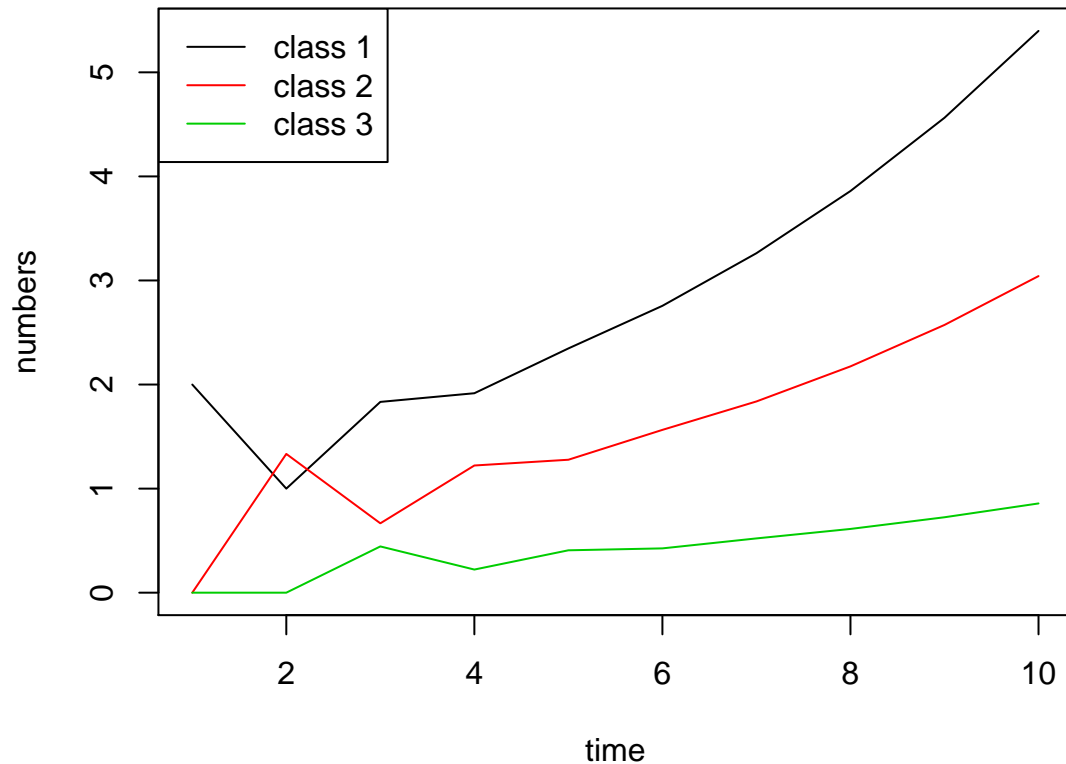
In the following example, the initial population (`N0`) is initialized by two individuals in the first age class:

```
time <- 1:10
N0 <- c(2,0,0)

POP <- matrix(NA, nrow=length(time), ncol=length(N0))
POP[1,] <- N0
for (i in 2:length(time)){
  POP[i,] <- L %% POP[i-1,]
}

plot(time,POP[,1], type="l", ylim=range(POP), ylab="numbers", xlab="time")
for (i in 2:length(POP[,1])){
  lines(seq(time),POP[,i],col=i)
}

legend("topleft",
c(paste("class", (1:length(N0)))),
lwd=1,
col=c(1:length(N0)))
```



4.3 Direct evaluation of a matrix model

Using a matrix for calculating age/class dynamics has an advantage in terms of calculation speed. Furthermore, for a square matrix, the matrix governs the behaviour of solutions to the corresponding system of linear equations. An *Eigen decomposition* of this matrix can reveal several aspects of the population (at equilibrium). The following sections outline how to extract the following information from a matrix model:

1. Rate of population growth
2. Stable age/stage distribution
3. Reproductive value
4. Parameter sensitivity and elasticity

4.3.1 Population growth rate

Eigenvalues provide insight into the geometry of the associated linear transformation. Specifically, the dominant, or largest, eigenvalue is related to the population growth rate at equilibrium. In practical terms, the dominant (1st) eigenvalue (λ) of the matrix should give roughly the same value as the rate of change for the whole population as it reaches equilibrium. In the above iteration of the population, the Leslie matrix, L , acts as a coefficient of change for all classes simultaneously, $N_{t+1} = L \times N_t$. The value of λ simplifies this rate of change to a single value, such as one would use for a simulating a population without classes: $n_{t+1} = \lambda \times n_t$. In order to derive λ , we first conduct an Eigen decomposition; The function returns a list containing eigenvalues (`x$values`) and eigenvectors (`x$vectors`). The value of λ may not seem obvious given

that it is a complex number containing a “real” and “imaginary” part. We are only concerned with the real part, which you can return with the `Re` function:

```
x <- eigen(L)
x

## eigen() decomposition
## $values
## [1] 1.1827318+0.0000000i -0.3413659+0.1560701i -0.3413659-0.1560701i
##
## $vectors
##           [,1]           [,2]           [,3]
## [1,] 0.8629405+0i -0.3529165+0.1613509i -0.3529165-0.1613509i
## [2,] 0.4863623+0i 0.6891554+0.0000000i 0.6891554+0.0000000i
## [3,] 0.1370595+0i -0.5565407-0.2544465i -0.5565407+0.2544465i

Re(x$values)[1] # dominant (1st) eigenvalue

## [1] 1.182732
```

The population doubling time can also be calculated directly:

```
# Doubling time
r <- log(Re(x$values)[1])
log(2/r)

## [1] 2.47797
```

The dominant eigenvalue is more like a percent increase [%] in its interpretation, such that a value of 1.1 would mean that a population is increasing at 10% per time unit $((1.1 - 1.0) * 100\% = 10\%)$. A value <1.0 means that the population is decreasing (*e.g.* $((0.9 - 1.0) * 100\% = -10\%)$).

Task: Compare λ to that of the rate of population change between the last two iterations (*i.e.* $t=9$ vs. $t=10$). As a first step, `rowSums(POP)` will give you the sum population size by summing all age classes at each time step (row).

4.3.2 Stable population distribution

The stable population distribution is specified by the 1st **eigenvector**. The proportion of each element of the vector sum equals the corresponding class proportions when the population is at equilibrium:

```
Re(x$vectors[,1]/sum(x$vectors[,1]))

## [1] 0.58057213 0.32721653 0.09221133
```

4.3.3 Reproductive value

The “reproductive value” is the value of a given age-class or stage as a seed for population growth (newborn or first age class reproductive value = 1.0 by definition). It represents the expected number of offspring per individual over the remaining lifetime. It is calculated from the **left eigenvector**, which can be obtained by using the `eigen` function on the transpose (`t()`) of the matrix:

```
x <- eigen(t(L))
Re(1/x$vectors[1,1] * x$vectors[,1])

## [1] 1.0000000 1.0242001 0.6341252
```

4.3.4 Parameter sensitivity and elasticity

Matrix models can easily tell us about the transitions in the life cycle to which the population growth rate (λ) is **sensitive** or **elastic** to changes. This can be important information for conservation efforts; For example, if the trajectory of the population growth rate is sensitive to small changes in a particular parameter, then we will need to make very accurate measurements of its value. On the other hand, insensitive parameters suggest places where one may not want to invest too much conservation resources.

Sensitivity (s) is the effect of an *absolute change* in a vital rate on λ . For example, if we change first-year survival by 0.01, how much will that affect the population growth rate? *e.g.*,

$$s_{ij} = \frac{\delta\lambda}{\delta p_{ij}}$$

where $\delta\lambda = \lambda_{new} - \lambda_{old}$ and $\delta p_{ij} = p_{ij_{new}} - p_{ij_{old}}$.

Elasticity (e) is the effect of a proportional change on λ . For example, if we change first-year survival by 1%, how much will that affect population growth? *e.g.*,

$$e_{ij} = \left(\frac{\delta\lambda}{\delta p_{ij}} \right) \left(\frac{p_{ij}}{\lambda} \right) = \frac{\delta \log(\lambda)}{\delta \log(p_{ij})}$$

The following script calculates both measures given a change in value to a single parameter of a matrix:

```
M.old <- L # copy matrix
M.new <- M.old
idx <- 2 # matrix element to change
noise <- 1e-6 # small perturbation value
p.old <- M.old[idx]
p.new <- M.old[idx] + noise
M.new[idx] <- p.new # replace new value in new Usher matrix
l.old <- Re(eigen(M.old)$val[1])
l.new <- Re(eigen(M.new)$val[1])

# sensitivity
(l.new-l.old) / (p.new-p.old)

## [1] 0.6103813

# elasticity (proportional sensitivity)
((l.new-l.old) / (p.new-p.old)) * (p.old/l.old)

## [1] 0.3440173

# alternate calc. of elasticity
(log(l.new)-log(l.old)) / (log(p.new)-log(p.old))

## [1] 0.3440175
```

Task: Calculate the elasticity for each of the fecundity values in the age-structured Leslie matrix from above. Then, compare to their respective reproductive values.

Extra task: Create functions for the following matrix outputs:

- Rate of population growth & stable distribution
- Reproductive value
- Parameter sensitivity and elasticity



Figure 3: Whitetip reef shark (*Triaenodon obesus*). Credit: Pascal Irz, FishBase.

4.4 Case Study: Whitetip reef shark (*Triaenodon obesus*)

```
knitr::include_graphics("figures/t_obesus.jpg")
```

In the following example, we will use a Leslie matrix model to investigate strategies for improving the population growth rate of the Whitetip reef shark (*Triaenodon obesus*). *T. obesus* is listed as “Near threatened” on the IUCN Red List classification, with main threats coming from line and net trawl fisheries operating in shallow reef areas. Population growth rates are slow due to its relatively slow growth ($K = 0.25$) and viviparous reproduction and low fecundity (1-5 pups, gestation 12 months). The following Leslie matrix model derives life history information from FishBase link:

```
# setup for plots
op <- par(mfcol = c(3,3), mgp = c(2,0.5,0), mar = c(3,3,1,1))

### Growth
# Length - von Bertalanffy growth function (VGBF):
# Lt <- Linf * (1-exp(-k*(t-t0)))
K <- 0.25
Linf <- 200
# t0 is adjusted so that newborn pup length (L0)
# is ca. 60 cm [ L0 <- Linf * (1-exp(-K*(0-t0))) ]
t0 <- -1.4
# Max. age "rule of thumb" (Taylor CC, 1958.
# Cod growth and temperature.
# Journal du Conseil 23: 366-370.)
Amax <- round(log(-(0.95*Linf)/Linf + 1) / -K + t0)
t <- seq(0, Amax)
Lt <- Linf * (1-exp(-K*(t-t0)))
plot(t, Lt, t="o")

# Weight: Wt <- a*Lt^b
a <- 0.0018
b <- 3.344
Wt <- a*Lt^b
```

```

plot(t, Wt, t="o")

### Maturity
Lmat50 <- 105
Lmat25 <- Lmat50 * 0.95
Lmat75 <- Lmat50 * 1.05
wmat <- Lmat75 - Lmat25
pmat <- 1 / (1 + exp(
  -(Lt - Lmat50) / (wmat/(log(0.75/(1-0.75)) -
    log(0.25/(1-0.25)) ))
))
plot(t, pmat, t="o")
plot(Lt, pmat, t="o")

### Fecundity
# infinite weight
Winf <- a*Linf^b
# maximum of 5 pups and number is proportional to weight
npups <- 5 * Wt / Winf
fec <- npups * pmat
plot(t, fec, t="o")

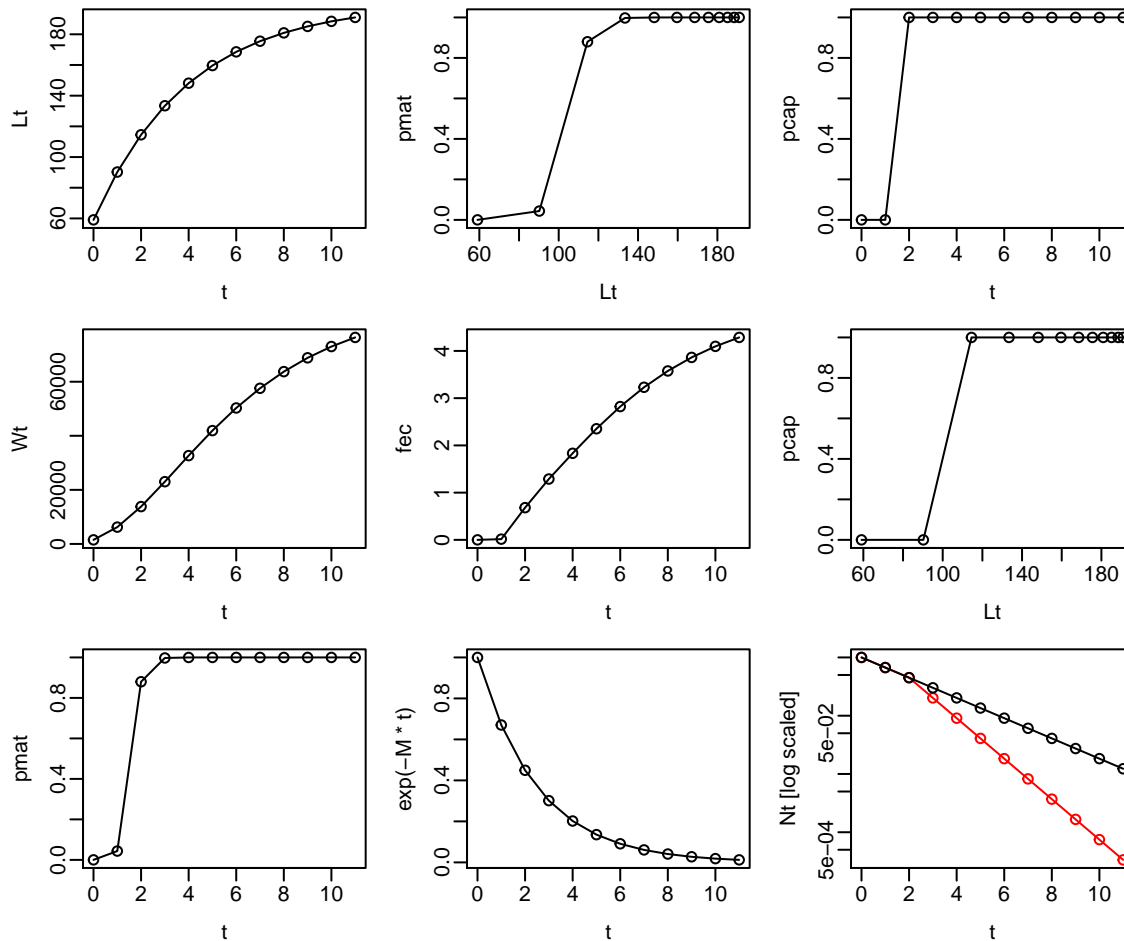
### Mortality
# Natural Mortality
# after Jensen (1996):
# M <- 1.6 * K
# after Pauly (1980):
M <- round(10^(-0.0066 - 0.279*log10(Linf) + 0.6543*log10(K) + 0.4634*log10(25)),2)
plot(t, exp(-M*t), t="o")

# Probability of capture
Lcap <- 100 # Length of 1st capture
pcap <- Lt >= Lcap # "knife edge" selection when Lt>=Lcap
plot(t, pcap, t="o")
plot(Lt, pcap, t="o")

# Fishing mortality
F <- M
Ft <- F * pcap

# Total mortality
Zt <- M + Ft
Nt <- NaN*t; Nt[1] <- 1
for(i in seq(t)[-1]){
  Nt[i] <- Nt[i-1]*exp(-Zt[i-1])
}
plot(t, Nt, t="o", log="y", col=2, ylab = "Nt [log scaled]")
lines(t, Nt[1]*exp(-M*t), t="o")

```

```
par(op)
```

Here we use the data to construct a Leslie matrix:

```
### Leslie matrix construction
L <- matrix(0, length(t), length(t))
# 1st row of fecundity values (fx's)
L[1,] <- fec
# position of subdiagonal
subdiag <- which(row(L) == col(L) + 1)
# subdiagonal substitution of survivorship values (gx's)
L[subdiag] <- exp(-Zt)[-length(Zt)]

# Resulting Leslie matrix
round(L,2)
```

```
##      [,1] [,2] [,3] [,4] [,5] [,6] [,7] [,8] [,9] [,10] [,11] [,12]
## [1,] 0.00 0.02 0.68 1.29 1.83 2.35 2.82 3.23 3.58 3.86 4.10 4.29
## [2,] 0.67 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00
## [3,] 0.00 0.67 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00
## [4,] 0.00 0.00 0.45 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00
## [5,] 0.00 0.00 0.00 0.45 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00
## [6,] 0.00 0.00 0.00 0.00 0.45 0.00 0.00 0.00 0.00 0.00 0.00 0.00
## [7,] 0.00 0.00 0.00 0.00 0.00 0.45 0.00 0.00 0.00 0.00 0.00 0.00
```

```
## [8,] 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.45 0.00 0.00 0.00 0.00 0.00
## [9,] 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.45 0.00 0.00 0.00 0.00
## [10,] 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.45 0.00 0.00 0.00
## [11,] 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.45 0.00 0.00
## [12,] 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.45 0.00
```

```
# population growth rate
round(Re(eigen(L)$values[1]), 3)
```

```
## [1] 0.987
```

```
# population structure at equilibrium
round(Re(eigen(L)$vectors[,1]) / sum(Re(eigen(L)$vectors[,1])), 3)
```

```
## [1] 0.396 0.269 0.183 0.083 0.038 0.017 0.008 0.004 0.002 0.001 0.000
## [12] 0.000
```

Task: Explore the effect of different rates of fishing mortality (F) and length of 1st capture (Lcap) on the growth rate of the population. The following object, `grd`, should get you started. It gives all possible combinations of F and Lcap across a given range of values, and includes an empty variable, called “growth” (`grd$growth`), for storing the resulting rate of population growth:

```
Fs <- seq(0, 1, length.out=11)
Lcaps <- seq(0, Linf*0.9, length.out=10)
grd <- expand.grid(F = Fs, Lcap = Lcaps, lambda = NaN)
head(grd, n=20)
```

```
##      F Lcap lambda
## 1  0.0    0   NaN
## 2  0.1    0   NaN
## 3  0.2    0   NaN
## 4  0.3    0   NaN
## 5  0.4    0   NaN
## 6  0.5    0   NaN
## 7  0.6    0   NaN
## 8  0.7    0   NaN
## 9  0.8    0   NaN
## 10 0.9    0   NaN
## 11 1.0    0   NaN
## 12 0.0   20   NaN
## 13 0.1   20   NaN
## 14 0.2   20   NaN
## 15 0.3   20   NaN
## 16 0.4   20   NaN
## 17 0.5   20   NaN
## 18 0.6   20   NaN
## 19 0.7   20   NaN
## 20 0.8   20   NaN
```

Using a loop, cycle through each row of `grd`, and use the various combinations of F and Lcap to recalculate the Leslie matrix. Then, calculate the population growth rate and save the results in the corresponding row of `grd$lambda`.

The following function will plot the results:

```
plot.growth <- function(grd){
  pal=colorRampPalette(c(rgb(1,0.3,0.3), rgb(0.9,0.9,0.9)))
  mat <- matrix(grd$lambda, nrow=length(unique(grd$F)), ncol=length(unique(grd$Lcap)))
```

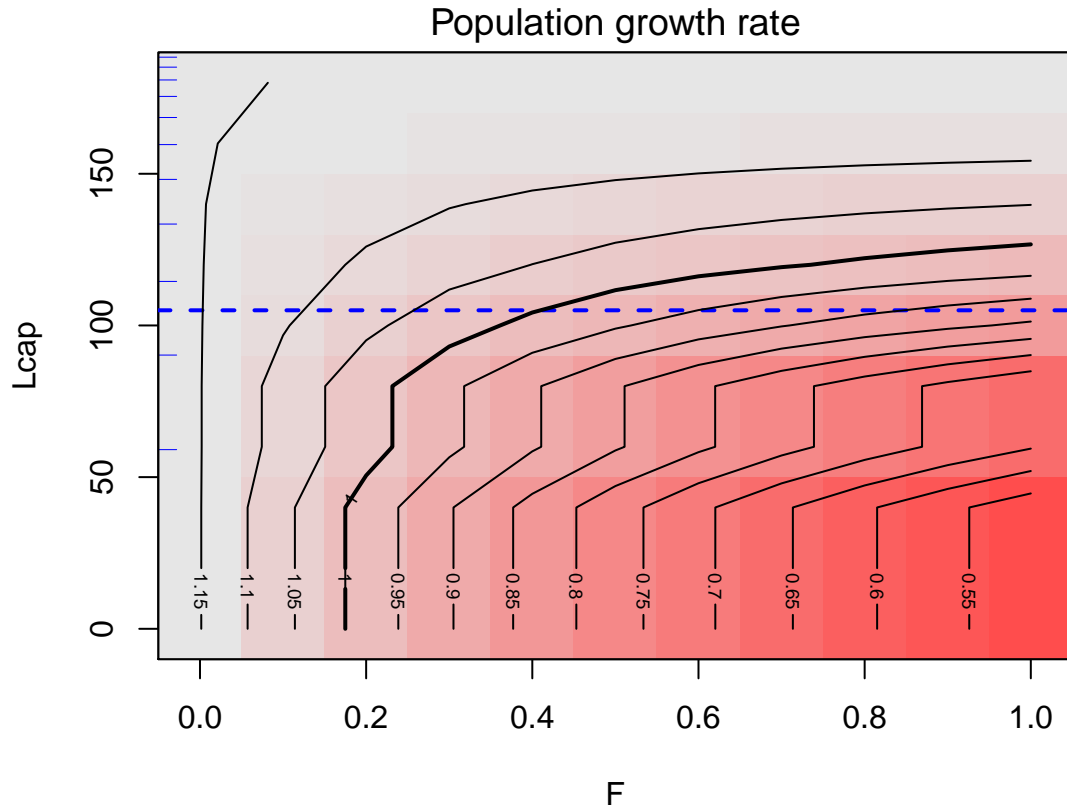


Figure 4: Example of the influence of F and L_{cap} on population growth rate (output from `plot.growth` function). Blue dashed line shows the length of maturity (L_{mat50}), and the thick contour isoline delineates where population growth is stable (i.e. equaling 1.0).

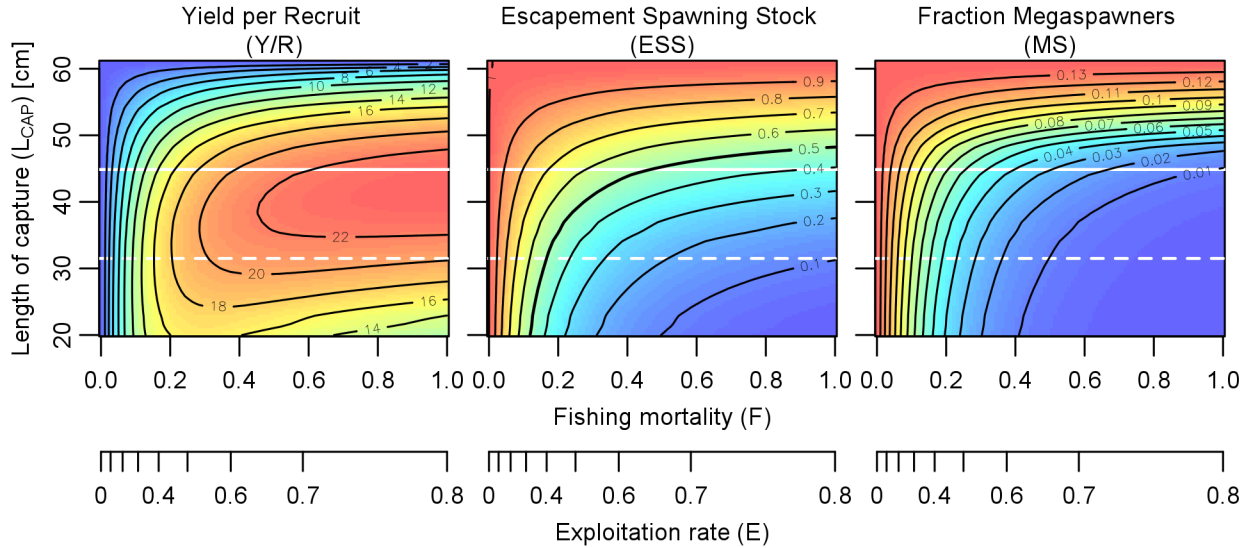
```
image(x=unique(grd$F), y=unique(grd$Lcap), z=mat, col=pal(50), xlab="F", ylab="Lcap")
suppressWarnings(rug(Lt, side=2, col=4))
box()
abline(h=Lmat50, col=4, lty=2, lwd=2)
contour(x=unique(grd$F), y=unique(grd$Lcap), z=mat, add=TRUE, col=1)
contour(x=unique(grd$F), y=unique(grd$Lcap), z=mat, levels=1, lwd=2, add=TRUE, col=1)
mtext("Population growth rate", side=3, line=0.25, cex=1.2)
}

# plot.growth(grd)
```

When done correctly, you should be able to produce a figure like the one below using the `plot.growth` function:

Task 2: Discuss how the exploration above differs from that of a Yield per Recruit (Y/R) model. The figure below (left) shows a Yield Isopleth Diagramme (YID)(Beverton and Holt 1957), with Y/R as a function of fishing mortality (F) and length of 1st capture (L_{cap}). Escapement Spawning Stock (ESS) is the biomass of mature individuals (presented as a relative value below to that of the virgin, unfished stock). Fraction

Megaspawners (MS) refers to the fraction of fish that are at least 10% larger than the size at which an unfished stock ($F=0$) maximizes cohort biomass (L_{opt}):



Clarias gariepinus – yield and spawning stock explorations under conditions of trawl selection (assuming knife-edge selection). yield per recruit (YPR) (left), escapement spawning biomass (ESS) relative to the unfished stock (middle), and fraction of population classified as mega-spawners (MS)(right) as a function of fishing mortality (F) and length at first capture assuming trawl selection. Body lengths of maximum cohort biomass (L_{opt} , solid white line) and maturity (L_{50} , dashed white line) are shown for reference (from Wolff, Taylor, and Tesfaye 2015).

4.5 Stage-structured matrix model

In last decades different matrix-types have been used to analyze size- or stage-structured populations. In this model, it is assumed that not all individuals of a certain size/stage class leave the class after a defined time span; rather, there is a probability of remaining in the same class for the given time increment. By using size/stage classes, one might be better able to define an individual's performance (fecundity, survivorship, etc.) than according to age. As a result, the time spent in each class may be uneven. To handle this model, **Usher** or **Lefkovich** - matrices are suitable:

$$U = \begin{bmatrix} p_1 & f_2 & f_3 & f_4 \\ g_1 & p_2 & 0 & 0 \\ 0 & g_2 & p_3 & 0 \\ 0 & 0 & g_3 & p_4 \end{bmatrix}$$

This is an Usher matrix where the diagonal elements p_x characterize the proportion of individuals in each stage who remain in that stage. The subdiagonal elements g_x are, again, the transition rates, i.e. the proportion that graduates to the next stage per time step. Except for the first element, the top row specifies fecundities, f_x .

$$N_t = [n_{t,1} \quad n_{t,2} \quad n_{t,3} \quad n_{t,4}]$$

Again, a vector is used to hold the number of individuals within a size/stage class at time t .



Figure 5: A loggerhead caught by a longline. Credit: scienceblogs.com

4.6 Case Study: Loggerhead turtle stage-based matrix model

The case of the Loggerhead sea turtle (*Caretta caretta*), presented by Crouse et al. (1987), will be used as an example of a stage-based Usher matrix model. The Loggerhead population has been divided into 7 life history stages.

From Crouse, Crowder, and Caswell (1987): Stage-based life table for loggerhead sea turtles based on data in Frazer (1983a). These values assume a population declining at *ca.* $3\% \text{ year}^{-1}$.

Stage number	Class	Size* (cm)	Approximate ages (yr)	Annual survivorship	Fecundity (no. eggs yr-1)
1	Eggs, hatchlings	<10	<1	0.6747	0
2	Small juveniles	10.1-58.0	1-7	0.7857	0
3	Large juveniles	58.1-80.0	8-15	0.6758	0
4	Subadults	80.1-87.0	16-21	0.7425	0
5	Novice breeders	>87	22	0.8091	127
6	1st-yr remigrants	>87	23	0.8091	4
7	Mature breeders	>87	24-54	0.8091	80

* Straight carapace length

Using this original data, the authors were able to adapt the stage-based life-history data to an Usher matrix. Fecundity data (f_x) can be used directly, but the annual survival rates needed to be converted to stage-based probabilities of advancement. For each class i , yearly survival rates, p_i , and years spent in the class, d_i , were used to calculate the transition rates: 1) probability to stay within the class, P_i , and 2) probability to advance to the next class, G_i :

```

# Deriving probabilities of staying and advancing
# from Eqs. 1 & 2 in Crouse et al. (1987)
# ex. Stage 2. small juveniles
p_i <- 0.7857 # yearly survival rate
d_i <- 7 # years in class
P_i <- ((1-p_i^(d_i-1))/(1-p_i^(d_i)))*p_i #(prob. to stay)
G_i <- ((p_i^d_i)*(1-p_i))/(1-p_i^d_i) # (prob. to advance)
P_i; G_i

# ex. Stage 3. large juveniles
p_i <- 0.6758 # yearly survival rate
d_i <- 8 # years in class
P_i <- ((1-p_i^(d_i-1))/(1-p_i^(d_i)))*p_i #(prob. to stay)
G_i <- ((p_i^d_i)*(1-p_i))/(1-p_i^d_i) # (prob. to advance)
P_i; G_i

```

The resulting Usher matrix structure:

$$U = \begin{bmatrix} p_1 & f_2 & f_3 & f_4 & f_5 & f_6 & f_7 \\ g_1 & p_2 & 0 & 0 & 0 & 0 & 0 \\ 0 & g_2 & p_3 & 0 & 0 & 0 & 0 \\ 0 & 0 & g_3 & p_4 & 0 & 0 & 0 \\ 0 & 0 & 0 & g_4 & p_5 & 0 & 0 \\ 0 & 0 & 0 & 0 & g_5 & p_6 & 0 \\ 0 & 0 & 0 & 0 & 0 & g_6 & p_7 \end{bmatrix}$$

The resulting Ushher matrix contained the following values:

Table 2: Stage-class population matrix for loggerhead sea turtles based on the life table presented in Table 3 of Crouse, Crowder, and Caswell (1987).

	eggs_hatch	sm_juv	lg_juv	subadult	nov_breeder	1st-yr_remigr	mat_breeder
eggs_hatch	0.0000	0.0000	0.0000	0.0000	127.0000	4.0000	80.0000
sm_juv	0.6747	0.7370	0.0000	0.0000	0.0000	0.0000	0.0000
lg_juv	0.0000	0.0486	0.6610	0.0000	0.0000	0.0000	0.0000
subadult	0.0000	0.0000	0.0147	0.6907	0.0000	0.0000	0.0000
nov_breeder	0.0000	0.0000	0.0000	0.0518	0.0000	0.0000	0.0000
1st-yr_remigr	0.0000	0.0000	0.0000	0.0000	0.8091	0.0000	0.0000
mat_breeder	0.0000	0.0000	0.0000	0.0000	0.0000	0.8091	0.8089

TASK:

1. Create a matrix as seen above (Hint: you can adapt the previous model example by replacing the elements and dimensions of the matrix).
2. Using the starting population vector, $N_0 = c(100, 10, 5, 4, 3, 2, 1)$, run the model for 100 years to view the population stage trajectories.
3. Calculate the rate of population change and population structure at equilibrium?

You will notice that with these original parameters the population is decreasing. One pervasive problem in sea turtle conservation is the removal of eggs from nests (by man, feral dogs, pigs etc.). In many parts of the world, the protection of nesting beaches is a common strategy for conservation. Would this be a worthwhile strategy for this Loggerhead population?

TASK:

Calculate the new rate of population change under a scenario of complete nest protection - Although unrealistic, assume that all eggs/hatchlings (stage 1) survive to be small juveniles (stage 2).

TASK:

Explore the elasticity of transition values of the matrix (p_x, g_x) and the reproductive values (f_x) of each class. What do the results tell us about where conservation efforts should be focused?

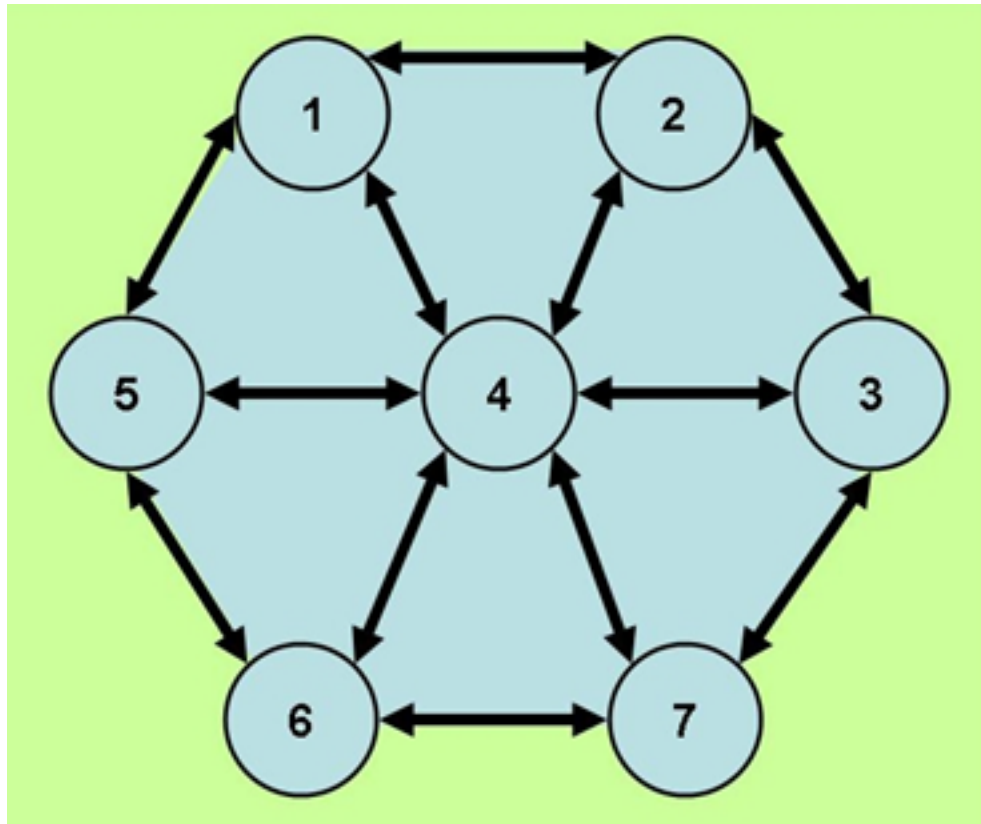


Figure 6: Spatial pattern of the example metapopulation

5 Metapopulation model

5.1 Metapopulation 1: single simulation

This is just a generic example of a metapopulation consisting of 7 populations. The seven populations are located close to each other forming a compact system. Dispersal (in both directions) can occur between a population and its three nearest neighbours, except for the population in the middle, which exchanges migrants from all other populations (from Burgman, Ferson, and Akcakaya 1993).

The following code will illustrate how the connectivity, distance, correlation and covariance matrices are constructed.

```
require(MASS)

## Loading required package: MASS
##
## Attaching package: 'MASS'
## The following object is masked _by_ '.GlobalEnv':
##
##      deaths
require(lattice)

n_pops = 7
time = seq(100)
```

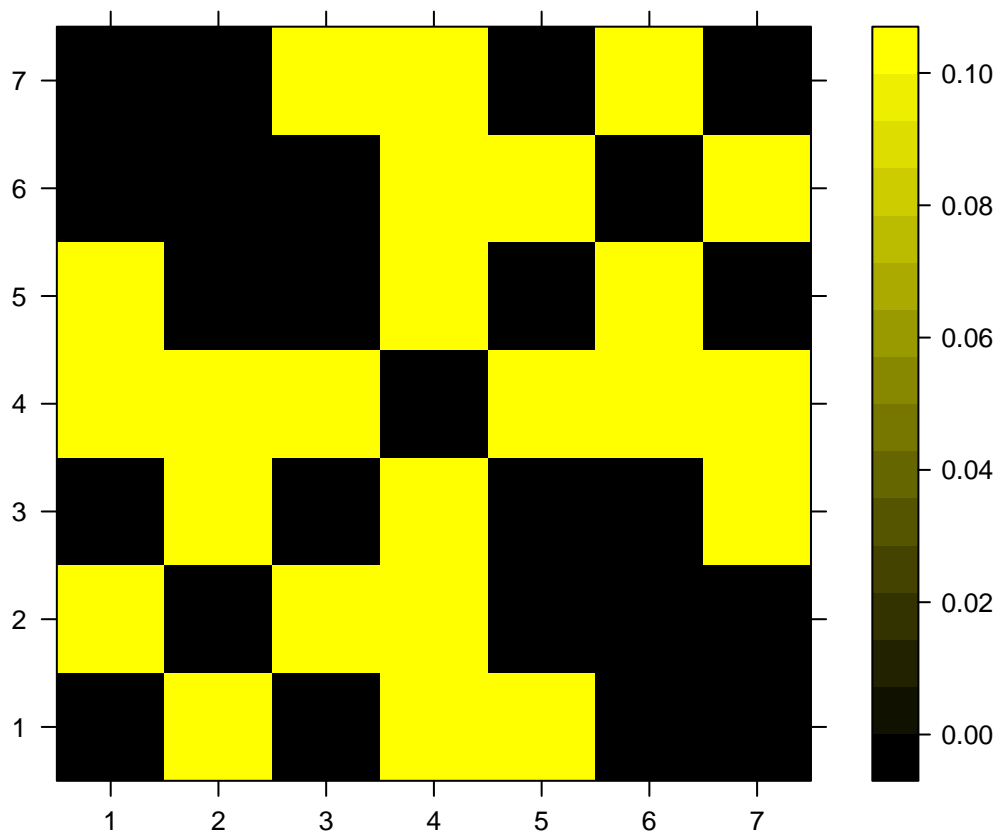


```

N = matrix(NA,length(time),n_pops)
N[1,] <- 10
lam <- c(0.9, 0.95, 1, 1.1, 1.1, 1.1, 1.05) #mean growth rates
cvar = 0.1 # coef. of variance (variance/mean) environmental variance on lam
lam_sd = cvar*lam #standard deviation of lam
connectivity = 0.1

#dispersal matrix (connectivity) - may be a function of N
M=matrix(0, 7,7)
M[c(2,4,5,8,11,16,18,21,22,23,24,26,27,28,29,32,34,39,40,42,45,46,48)]<-connectivity
levelplot(M, ylab="", xlab="", col.regions=colorRampPalette(c("black", "yellow")))

```



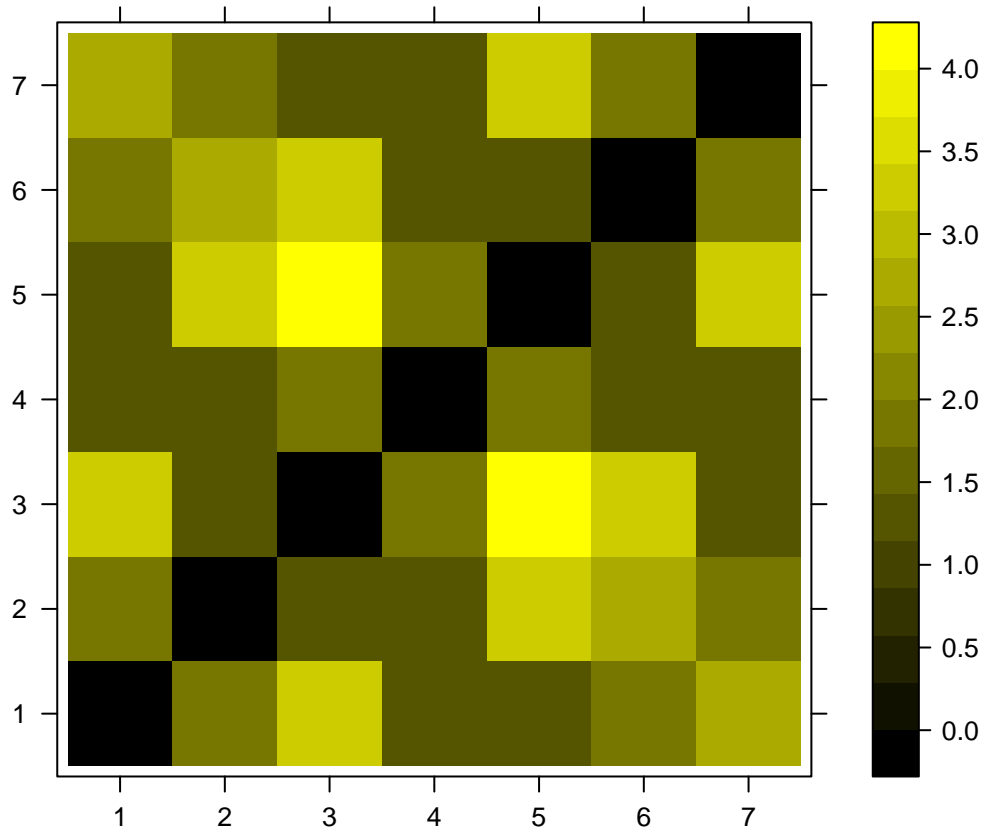
```

#distance matrix - for the calculation of correlation
coord <- data.frame(x=c(-1,1,2,0,-2,-1,1), y=c(1,1,0,0,0,-1,-1))
dist(t(coord))

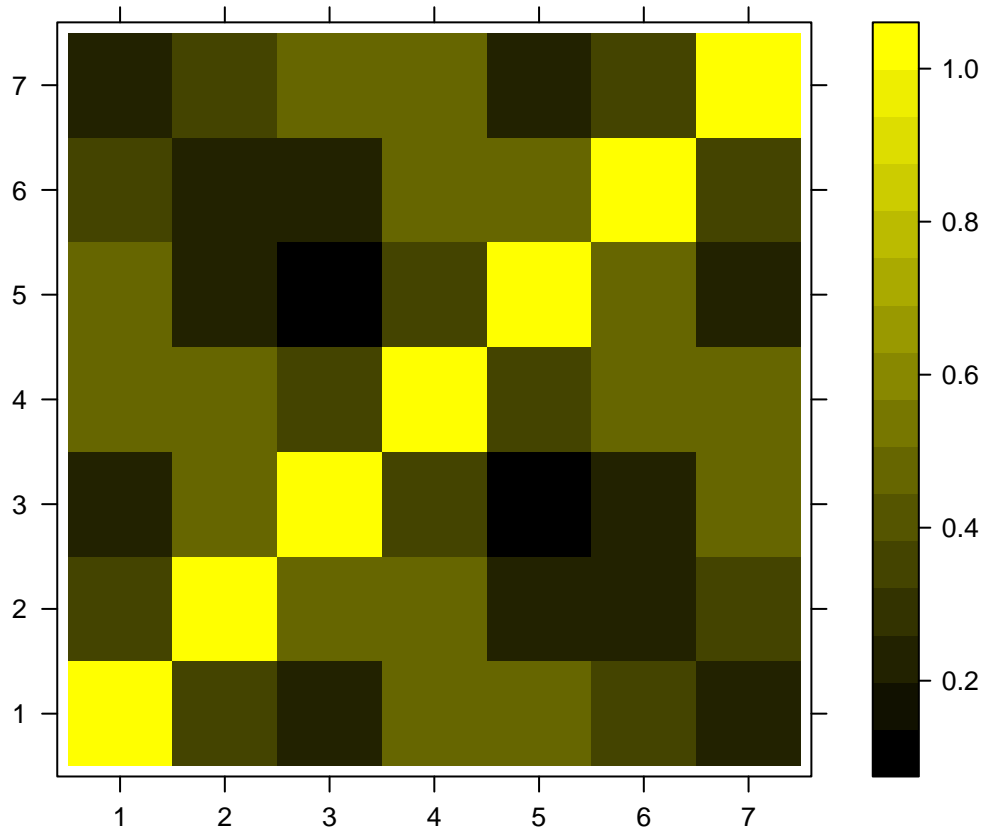
## x
## y 4

D <- as.matrix(dist(coord))
levelplot(D, ylab="", xlab="", col.regions=colorRampPalette(c("black", "yellow")))

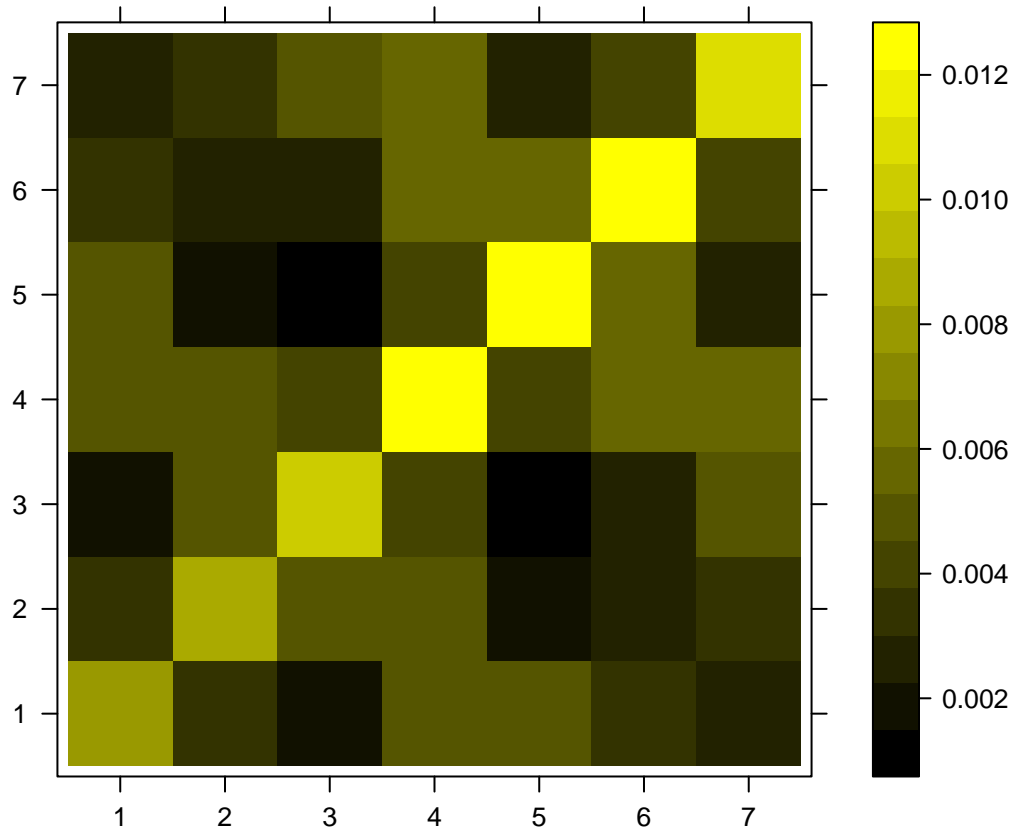
```



```
#correlation matrix
R = 1*exp(-0.5*D)
levelplot(R, ylab="", xlab="", col.regions=colorRampPalette(c("black", "yellow")))
```



```
#covariance matrix
P=lam_sd%*%t(lam_sd)*R
levelplot(P, ylab="", xlab="", col.regions=colorRampPalette(c("black", "yellow")))
```

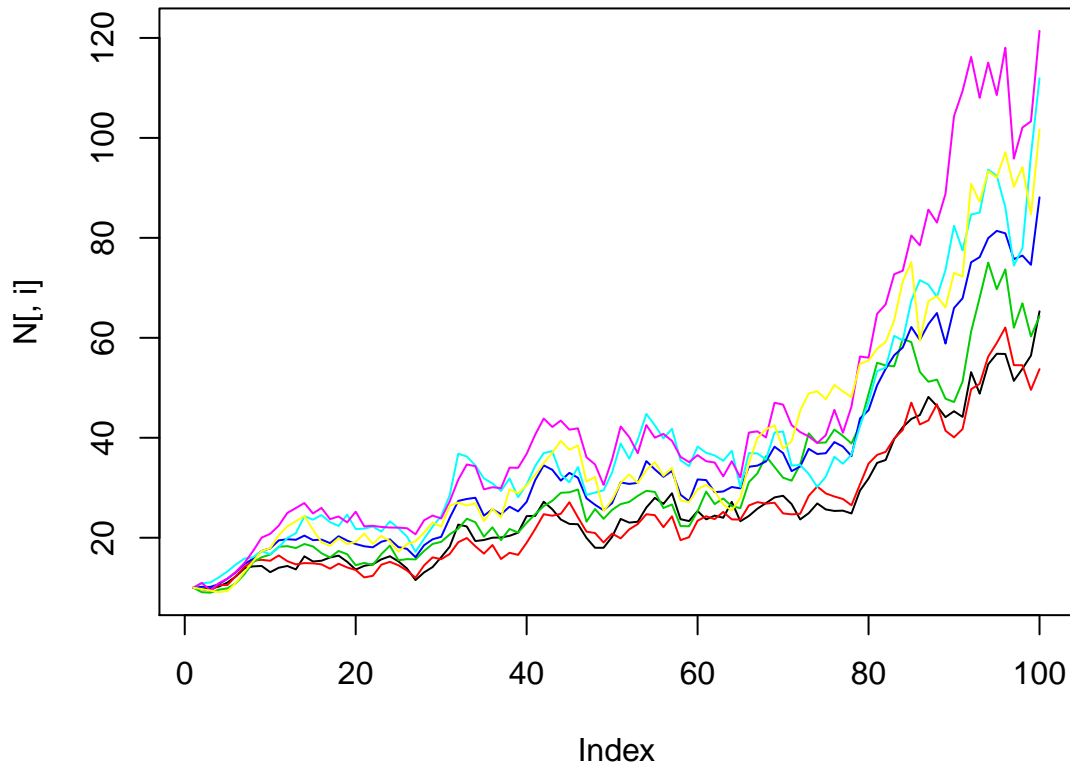


```
#calculate growth rate time series
C <- mvrnorm(n = length(time), lam, P)
dim(C)

## [1] 100  7

for(i in 2:length(time)){
  lam.i <- C[i-1,]
  N[i,] <- lam.i * N[i-1,]
  E.i <- M * N[i,]
  N[i,] <- N[i,] + colSums(E.i) - rowSums(E.i)
}

#plot trajectories
for(i in 1:ncol(N)){
  if(i == 1){
    plot(N[,i], t="l", col=i, ylim=range(N))
  } else {
    lines(N[,i], col=i)
  }
}
}
```



5.2 Metapopulation 2: multiple simulations

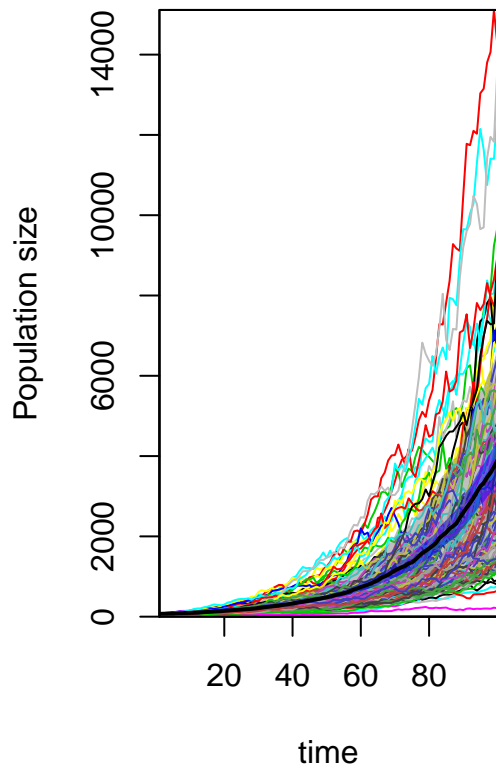
We can also perform several runs of the simulation and calculate the probability of quasi-extinction as was done in the Rhino example.

```
title="Metapopulation 2: multiple simulations"
runs <- 100

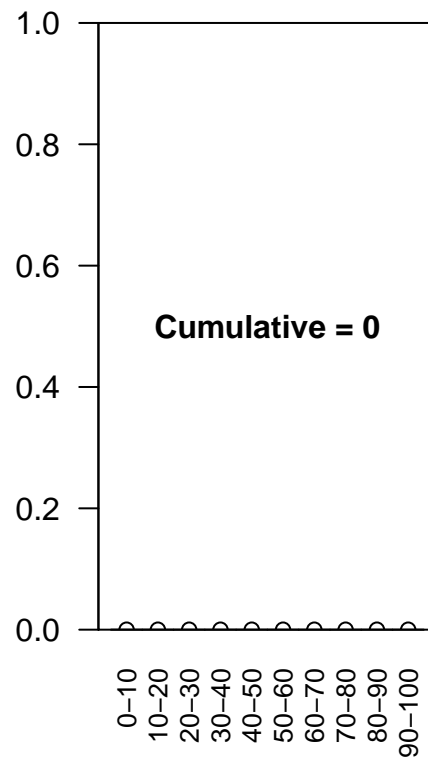
Nmulti <- matrix(NA, length(time), runs)
for(j in 1:runs){
  N <- matrix(NA, length(time), n_pops)
  N[1,] <- 10
  C <- mvrnorm(n = length(time), lam, P)
  for(i in 2:length(time)){
    lam.i <- C[i-1,]
    N[i,] <- lam.i * N[i-1,]
    E.i <- M * N[i,]
    N[i,] <- N[i,] + colSums(E.i) - rowSums(E.i)
  }
  Nmulti[,j] <- rowSums(N)
}
```

```
pva.plot(Nmulti, quasi.ext=20, title=title)
```

Metapopulation 2: multiple simula



Probability of Quasi-Extinctio



6 Additional resources

- Homepage: <http://www.r-project.org/>
 - Documentation
 - R Journal
 - Search
 - FAQs
- Comprehensive R Archive Network (“CRAN”): <http://cran.r-project.org/>
 - Download
 - Packages
 - “Task views” – statistical subject area reviews (helps locate appropriate packages)
- Tutorials
 - Tutorial w/ examples: <http://www.ats.ucla.edu/stat/r/>
 - Tom Short’s reference card of coding commands: <http://cran.r-project.org/doc/contrib/Short-refcard.pdf>
 - Wikibooks – R Programming: http://en.wikibooks.org/wiki/R_Programming
- Statistics resources
 - Statistics: An Introduction Using R (Crawley “Blue Book”) (Crawley 2007)
 - Stats with R: http://zoonek2.free.fr/UNIX/48_R/all.html
 - Quick-R <http://www.statmethods.net/graphs/scatterplot.html>
- Community
 - R-bloggers (This website offers articles about R aggregated from blogs): <http://www.r-bloggers.com/>
- Help!
 - Stack Overflow - Coding help: <http://stackoverflow.com/questions/tagged/r>
 - R Mailing Lists: <http://www.r-project.org/mail.html>
- Search
 - RSeek.org (an alternative search engine for R-related material): <http://www.rseek.org/>
 - R-help - Main R Mailing List: Primary help (e.g. searchable archives): <https://stat.ethz.ch/mailman/listinfo/r-help>
- Ecology resources
 - R for ecologists (MSU): <http://ecology.msu.montana.edu/labdsrv/R/labs>
 - Ordination Methods for Ecologists (A nice overview of ordination): <http://ordination.okstate.edu/>
 - Fisheries-related analyses (e.g. packages **FSA**, **FLR**, **fishmethods**, **TropFishR**): <http://derekogle.com/fishR/>
- Other R resources collections: <http://www.cerebralmastication.com/r-resources/>

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