Git Revision Control

Raymond E. Marcil <marcilr@gmail.com>

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Abstract

Git is a free and open source distributed version control system designed to handle everything from small to very large projects with speed and efficiency.

Git is easy to learn and has a tiny footprint with lightning fast performance. It outclasses SCM tools like Subversion, CVS, Perforce, and ClearCase with features like cheap local branching, convenient staging areas, and multiple workflows.¹

¹Git - https://git-scm.com/

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List of Definitions and Abbreviations

- Branch [FIXME: Need data]
- Git Quoting Linus: "I'm an egotistical bastard, and I name all my projects after myself. First 'Linux', now 'Git"'.

('git' is British slang for "pig headed, think they are always correct, argumentative"). 2

• Tag - [FIXME: Need data]

²Git FAQ

Introduction

Git is a distributed revision control system with an emphasis on speed,³ data integrity,⁴ and support for distributed, non-linear workflows.⁵ Git was initially designed and developed by Linus Torvalds for Linux kernel development in 2005, and has since become one of the most widely adopted version control systems for software development.⁶

As with most other distributed revision control systems, and unlike most clientserver systems, every Git working directory is a full-fledged repository with complete history and full version-tracking capabilities, independent of network access or a central server. Like the Linux kernel, Git is free software distributed under the terms of the GNU General Public License version 2.8

 $^{^3}$ Torvalds, Linus (2005-04-07). "Re: Kernel SCM saga..." linux-kernel (Mailing list). "So I'm writing some scripts to try to track things a whole lot faster."

⁴ Torvalds, Linus (2007-06-10). "Re: fatal: serious inflate inconsistency". git (Mailing list). A brief description of Git's data integrity design goals.

⁵Linus Torvalds (2007-05-03). Google tech talk: Linus Torvalds on git. Event occurs at 02:30. Retrieved 2007-05-16.

 $^{^6}$ "Eclipse Community Survey 2014 results — Ian Skerrett". Ianskerrett.wordpress.com. 2014-06-23. Retrieved 2014-06-23.

 $^{^7\}mathrm{Chacon},~\mathrm{Scott}$ (24 December 2014). Pro Git (2nd ed.). New York, NY: Apress. pp. 2930. ISBN 978-1484200773.

⁸Git (software), From Wikipedia, the free encyclopedia, https://en.wikipedia.org/wiki/Git_(software)

Command Reference

Command	Description
Clone	Get a complete copy of a repository.

Table 1: Commands

Clone

To grab a complete copy of another user's repository, use git clone like this:

```
$ git clone https://github.com/USERNAME/REPOSITORY.git
# Clones a repository to your computer
```

When you run git clone, the following actions occur:

- > A new folder called repo is made
- > It is initialized as a Git repository
- > A remote named origin is created, pointing to the URL you cloned from
- > All of the repository's files and commits are downloaded there
- > The default branch (usually called master) is checked out

For every branch foo in the remote repository, a corresponding remote-tracking branch refs/remotes/origin/foo is created in your local repository. You can usually abbreviate such remote-tracking branch names to origin/foo.⁹

Examples

To clone repository named git from GitHub to local covellite workstation:

```
covellite:~$ git clone https://github.com/marcilr/git.git
Cloning into 'git'...
warning: You appear to have cloned an empty repository.
Checking connectivity... done.
covellite:~$
```

 $^{^9} Fetching$ a remote, git clone, git fetch, git merge, git pull, https://help.github.com/articles/fetching-a-remote/

To clone a Git repository over SSH, you can specify ssh:// URL like this:

```
$ git clone ssh://user@server/project.git
```

Or you can use the shorter scp-like syntax for the SSH protocol:

```
$ git clone user@server:project.git
```

You can also not specify a user, and Git assumes the user you're currently logged in as.¹⁰

[FIXME: Need more commands here.]

Remotes

The SSH Protocol

A common transport protocol for Git when self-hosting is over SSH. This is because SSH access to servers is already set up in most places and if it isnt, it's easy to do. SSH is also an authenticated network protocol; and because its ubiquitous, it's generally easy to set up and use.¹¹

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You can also not specify a user, and Git assumes the user youre currently logged in as.

The Pros

The pros of using SSH are many. First, SSH is relatively easy to set up—SSH daemons are commonplace, many network admins have experience with them, and many OS distributions are set up with them or have tools to manage them. Next, access over SSH is secure all data transfer is encrypted and authenticated. Last, like the HTTP/S, Git and Local protocols, SSH is efficient, making the data as compact as possible before transferring it.

¹⁰ Git on the Server - The Protocols, The SSH Protocol, https://git-scm.com/book/en/v2/Git-on-the-Server-The-Protocols 11 Ibid.

The Cons

The negative aspect of SSH is that you cant serve anonymous access of your repository over it. People must have access to your machine over SSH to access it, even in a read-only capacity, which doesnt make SSH access conducive to open source projects. If youre using it only within your corporate network, SSH may be the only protocol you need to deal with. If you want to allow anonymous read-only access to your projects and also want to use SSH, youll have to set up SSH for you to push over but something else for others to fetch over.

Branching & Tagging

In short: Best practice is branch out, merge often and keep always in sync.

There are pretty clear conventions about keeping your code in a separate branches from master branch:

- 1. You are about to make an implementation of major or disruptive change
- 2. You are about to make some changes that might not be used
- 3. You want to experiment on something that you are not sure it will work
- 4. When you are told to branch out, others might have something they need to do in master

Rule of thumb is after branching out, you should keep in sync with the master branch. Because eventually you need to merge it back to master. In order to avoid a huge complicated mess of conflicts when merging back, you should commit often, merge often.¹²

http://programmers.stackexchange.com/questions/165725/git-branching-and-tagging-best-practices

¹²Git branching and tagging best practices

Project Host

Bitbucket vs. GitHub

Repo

"Repo is a repository management tool that we built on top of Git. Repo unifies the many Git repositories when necessary, does the uploads to a revision control system, and automates parts of the development workflow. Repo is not meant to replace Git, only to make it easier to work with Git in the context of Android. The repo command is an executable Python script that you can put anywhere in your path. In working with source files, you will use Repo for across-network operations. For example, with a single Repo command you can download files from multiple repositories into your local working directory." ¹³

[FIXME: The above repo quote has been heavily modified. Need to rewrite with original verbage.]

Manifest

The repo keeps a manifest, "within the hidden directory named '.repo'," in "a git project named 'manifests' which usually contains a file named 'default.xml'. This file contains information about all the projects and where their associated git repositories are located. This file is also versioned thus when you use the 'repo init -b XYZ' command it will be reverted and you can back to older branches that may have added/removed git projects compared to the head." 14

The default.xml file is symlinked to .repo/manifest.xml and is created when the repo was initialized using:

repo init -u <manifest path>

http://stackoverflow.com/questions/6149725/how-does-the-android-repo-manifest-repository-work

¹³Developing – http://source.android.com/source/developing.html

¹⁴How does the Android repo manifest repository work?

Appendix

A successful Git branching model by Vincent Driessen on Tuesday, January 05, 2010 Fine branching diagram here. http://nvie.com/posts/a-successful-git-branching-model/ Bitbucket vs. GitHub: Which project host has the most? The right choice boils down to a number of factors – you might even consider using both http://www.infoworld.com/article/2611771/application-development/application-development-bitbucket-Developing Has Repo and Gerrit details with syntax and examples. http://source.android.com/source/developing.html Fetching a remote > git clone $> {\tt git\ fetch}$ > git merge > git pull https://help.github.com/articles/fetching-a-remote/ Git https://git-scm.com/ Git (software) From Wikipedia, the free encyclopedia https://en.wikipedia.org/wiki/Git_(software) Git About https://git-scm.com/about Git branching and tagging best practices Excellent details and semantics. http://programmers.stackexchange.com/questions/165725/git-branching-and-tagging-best-practices Git FAQ https://git.wiki.kernel.org/index.php/GitFaq Git on the Server - The Protocols, The SSH Protocol The Git Book https://git-scm.com/book/en/v2/Git-on-the-Server-The-Protocols

Git (software) From Wikipedia, the free encyclopedia https://en.wikipedia.org/wiki/Git_(software)

Git repositories on gerrit https://gerrit.googlesource.com/ GitHub Project host https://github.com/ How does the Android repo manifest repository work? http://stackoverflow.com/questions/6149725/how-does-the-android-repo-manifest-repository-work Installing Repo http://source.android.com/source/downloading.html#installing-repo Manifest Format for repo https://gerrit.googlesource.com/git-repo/+/master/docs/manifest-format.txt Pro Git (the git book) Available as pdf, epub, mobi, and html. http://git-scm.com/book/en/v2 Re: repo + private repositories in github Details on manifest for google repo use. https://groups.google.com/forum/embed/#!topic/repo-discuss/kCXO-NdFvj4 Repo Command Reference Using Repo and Git - very useful details here. http://source.android.com/source/using-repo.html repo - The multiple repository tool https://code.google.com/p/git-repo/ Set Up Git >Creating a repository >Forking a repository

>Being social

https://help.github.com/articles/set-up-git/