

# Moltiverse Hackathon Rules & Guidelines

## Terms & Conditions

Last Updated: February 3, 2026

Hackathon Period: February 2, 2026 - February 18, 2026

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## 1. ACCEPTANCE OF TERMS

By registering for, participating in, or submitting a project to the Moltiverse Hackathon (the "Hackathon"), you ("Participant," "you," or "your") agree to be bound by these Terms & Conditions (the "Terms"). If you do not agree to these Terms, you may not participate in the Hackathon.

These Terms constitute a legally binding agreement between you and nad.fun (the "Organizer," "we," "us," or "our") in partnership with Monad Foundation (the "Sponsor").

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## 2. ELIGIBILITY

### 2.1 Age Requirements

Participants must be at least 18 years of age as of February 2, 2026. Participants under 18 may participate only with verifiable parental or legal guardian consent.

### 2.2 Geographic Restrictions

The Hackathon is open to participants worldwide, except where prohibited by law. Participants from countries subject to comprehensive sanctions by the United States, European Union, or United Nations may not be eligible to receive prizes.

**Restricted Jurisdictions include but are not limited to:**

- Countries under U.S. OFAC sanctions
- Countries under EU sanctions
- Any jurisdiction where participation would violate local law

## **2.3 Employment Restrictions**

Employees, contractors, and immediate family members of nad.fun, Monad Foundation, and the judging panel are not eligible to win prizes but may participate for educational purposes.

## **2.4 Team Participation**

- Teams may consist of 1-3 members
- Each team must register for the Hackathon
- All team members must meet eligibility requirements
- One team member must be designated as the primary contact
- Prize money will be paid to the designated contact, who is responsible for distribution

## **2.5 Multiple Submissions**

- Participants may submit multiple projects
  - Each submission must be substantially different
  - Each submission must compete in only one track
  - Participants cannot win multiple prizes for the same project
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# **3. HACKATHON OVERVIEW**

## **3.1 Objective**

Build autonomous agents that integrate with the Monad blockchain, optionally with token launches on nad.fun, demonstrating real autonomous decision-making capabilities.

## **3.2 Prize Structure**

**Total Prize Pool: \$200,000 USD**

**Main Track (\$140,000 total):**

- 10 Open Winners: \$10,000 USD each (\$100,000 total)
- 1 Liquidity Boost Winner: \$40,000 AUSD

**Monad Side Track (\$60,000 total):**

- 3 Open Winners: \$10,000 USD each (\$30,000 total)
- 3 Bounty Winners: \$10,000 USD each (\$30,000 total)

**Additional Bounties:** Sponsor-funded bounties may be added and announced during the

Hackathon period, each with their own terms and requirements.

### 3.3 Tracks

#### Agent + Token Track Requirements:

- Autonomous agent integrated with the Monad blockchain
- Token launch on nad.fun platform and written token contract address on project GitHub
- Open source code on GitHub
- 2 minute demo video
- Comprehensive documentation

#### Agent Track Requirements:

- Autonomous agent integrated with the Monad blockchain
  - No token launch required
  - Open source code on GitHub
  - 2 minute demo video
  - Comprehensive documentation
  - For bounties: Must meet specific bounty PRD requirements
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## 4. SUBMISSION REQUIREMENTS

### 4.1 Mandatory Requirements

All submissions must include:

1. **Public GitHub Repository** containing:
  - Complete source code
  - README with setup instructions
  - Open source license (MIT, Apache 2.0, GPL, or similar)
  - Clear attribution of external code/libraries used
2. **Demo Video (2 minutes):**
  - Publicly accessible (YouTube, Loom, Vimeo, etc.)
  - Clearly demonstrates agent autonomy
  - Shows Monad blockchain integration
  - For Main Track: Shows token functionality
3. **Monad Integration:**
  - Clear explanation of how the project leverages Monad
  - Contract addresses (if applicable)
  - Mainnet deployment

**4. For Main Track Only:**

- Active token launched on nad.fun with contract address included in Github Repo
- Token must be launched during Hackathon period (Feb 2-15, 2026)

**5. Documentation:**

- Project description
- Architecture overview
- Technology stack
- Setup/deployment instructions

## 4.2 Submission Deadline

**Final Deadline: February 15, 2026, 11:59 PM ET**

- Submissions accepted on rolling basis starting February 2, 2026
- Late submissions will not be accepted
- Submission timestamp determined by form submission time

## 4.3 Submission Ownership

By submitting a project, you confirm that:

- You own all rights to the submission or have proper authorization
- The submission is your original work
- The submission does not infringe on any third-party rights
- You have properly attributed all external code and resources

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# 5. JUDGING & WINNER SELECTION

## 5.1 Judging Process

- **Rolling Review:** Submissions reviewed within 72 hours of submission
- **Winner Announcement:** Winners announced periodically throughout the Hackathon period
- **Final Winners:** Any remaining prizes announced on February 18, 2026

## 5.2 Judging Criteria

**Agents - Open:**

- Agent Intelligence & Autonomy (20%)
- Technical Excellence (20%)

- Monad Integration (20%)
- Virality (20%)
- Innovation & Impact (20%)

#### **Agent Track - Bounties:**

- PRD Adherence (40%)
- Technical Implementation (30%)
- Monad Integration (20%)
- Innovation (10%)

### **5.3 Liquidity Boost Prize**

- Awarded to Main Track project with highest market capitalization on nad.fun
- Measured by average market cap between February 16, 2026, 11:59 PM ET and February 18, 2026, 11:59 PM ET
- Market cap = token price × circulating supply
- Must meet all Main Track requirements
- Can be won in addition to the \$10K prize
- Winner must maintain active token for liquidity to be added
- Liquidity addition will be conducted by February 28, 2026.

### **5.4 Judge Decisions**

- All judging decisions are final and binding
  - Judges may disqualify submissions that violate Terms
  - Organizer reserves right to not award prizes if quality threshold is not met
  - No appeals process; decisions are at sole discretion of judges
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## **6. PRIZES**

### **6.1 Prize Payment**

- Prizes paid in USDC or equivalent stablecoin
- Liquidity boost paid in AUSD (or equivalent) to token liquidity pool
- Payment within 30 days of winner announcement
- Payment to designated contact's provided wallet address
- Recipients may be required to undergo a KYC verification process

### **6.2 Taxes**

- Winners are solely responsible for all taxes on prizes

- Winners responsible for compliance with local tax laws

### **6.3 Prize Forfeiture**

Prizes may be forfeited if:

- Winner fails to provide required information (wallet address, KYC, etc.)
- Winner is found ineligible or in violation of Terms
- Winner's project is found to have plagiarized or violated IP rights

### **6.4 No Prize Substitution**

- Prizes cannot be transferred, assigned, or substituted
  - Cash value cannot be exchanged for other prizes
  - Organizer reserves right to substitute prizes of equal or greater value if necessary
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## **7. INTELLECTUAL PROPERTY**

### **7.1 Ownership**

Participants retain full ownership of their submissions. By participating, you grant Organizer and Sponsor:

- Perpetual, worldwide, non-exclusive, royalty-free license to:
  - Reproduce, display, and distribute your submission
  - Use your project name, description, and demo materials
  - Feature your project in marketing and promotional materials
  - Create derivative works for promotional purposes only

### **7.2 Open Source Requirement**

All submissions must be open source under an OSI-approved license:

- MIT License
- Apache License 2.0
- GNU General Public License (GPL)
- BSD License
- Or similar permissive license

Code must be publicly accessible on GitHub throughout and after the Hackathon.

### **7.3 Third-Party Rights**

Participants are solely responsible for:

- Obtaining necessary rights for third-party code/assets
- Proper attribution of external resources
- Compliance with third-party licenses
- Ensuring no infringement of patents, copyrights, or trademarks

## 7.4 Organizer IP

The Hackathon name, logo, branding, and materials remain property of Organizer. Participants may not use Hackathon branding beyond the scope of participation without written permission.

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# 8. CODE OF CONDUCT

## 8.1 Expected Behavior

Participants must:

- Treat all participants, judges, and organizers with respect
- Engage in constructive communication
- Respect diverse perspectives and backgrounds
- Comply with all Discord and community guidelines
- Provide honest and accurate information

## 8.2 Prohibited Behavior

The following are strictly prohibited:

- Harassment, discrimination, or hate speech
- Cheating, plagiarism, or misrepresentation
- Submitting malicious code or security vulnerabilities
- Market manipulation or wash trading (for tokens)
- Spaming, brigading, or disruptive behavior
- Violations of applicable laws or regulations

## 8.3 Enforcement

Violations may result in:

- Warning from organizers
- Removal from Discord/community
- Disqualification from Hackathon

- Forfeiture of prizes
  - Referral to appropriate authorities for illegal conduct
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## **9. TECHNICAL REQUIREMENTS**

### **9.1 Autonomous Agent Requirements**

Projects must demonstrate genuine autonomous decision-making:

- Not merely scripted if/then logic
- Capability to make decisions without constant human intervention
- Clear demonstration of agent reasoning/learning
- Evidence of autonomous operation in demo video

### **9.2 Monad Integration Requirements**

All projects must:

- Provide contract addresses or transaction hashes
- Use Monad mainnet
- Clearly document blockchain integration purpose
- Demonstrate why Monad's capabilities are utilized

### **9.3 Token Requirements (Main Track Only)**

Tokens must:

- Be launched on nad.fun platform during Hackathon period
- Remain active and tradable through February 18, 2026
- Comply with nad.fun platform terms and policies

### **9.4 Demo Video Requirements**

Demo videos must:

- Be no more than 2 minutes in length
  - Be publicly accessible via YouTube, Loom, Vimeo, or similar
  - Show agent in actual operation (not mockups or slides)
  - Demonstrate autonomous decision-making
  - Show Monad blockchain interactions
  - For Main Track: Show token functionality and integration
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# **10. DISQUALIFICATION**

## **10.1 Grounds for Disqualification**

Submissions may be disqualified for:

- Violating any of these Terms
- Submitting after deadline
- Missing required components
- Plagiarism or copyright infringement
- Submitting malicious or harmful code
- Market manipulation of tokens
- Providing false or misleading information
- Violating Code of Conduct
- Failing to meet eligibility requirements

## **10.2 Security & Malicious Code**

Projects containing malicious code will be immediately disqualified:

- Malware, viruses, or trojans
- Exploits targeting users or infrastructure
- Backdoors or unauthorized access mechanisms
- Code designed to harm or deceive users

Participants responsible for malicious submissions may be banned from future events and reported to authorities.

## **10.3 Plagiarism**

- Copying substantial portions of code without attribution
- Submitting another person's work as your own
- Forking projects without significant original contributions
- Failure to properly credit external libraries/resources

## **10.4 Token Market Manipulation (Main Track)**

The following are prohibited and grounds for disqualification:

- Wash trading or fake volume
- Coordinated pump and dump schemes
- Bot manipulation of token price
- Misrepresenting token supply or liquidity

- False claims about token utility or partnerships
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## 11. LIABILITY & DISCLAIMERS

### 11.1 Organizer Liability

TO THE MAXIMUM EXTENT PERMITTED BY LAW:

Organizer and Sponsor are not liable for:

- Technical difficulties, server outages, or network issues
- Lost, late, incomplete, or corrupted submissions
- Unauthorized access to submissions
- Errors in prize distribution or judging
- Token value fluctuations or losses
- Smart contract bugs or exploits
- Participant disputes or conflicts
- Any indirect, incidental, or consequential damages

### 11.2 Participant Representations

By participating, you represent and warrant that:

- All information provided is accurate and complete
- Your submission complies with all applicable laws
- You have all necessary rights and permissions
- Your project does not infringe third-party rights
- You accept all risks associated with blockchain/crypto
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### 11.3 Indemnification

You agree to indemnify and hold harmless Organizer, Sponsor, judges, and affiliates from:

- Any claims arising from your participation
  - Any claims arising from your submission
  - Violations of these Terms
  - Infringement of third-party rights
  - Any harm caused by your project or token
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# **12. PRIVACY & DATA**

## **12.1 Information Collection**

We collect:

- Registration information (name, email, country)
- Submission materials (code, videos, documentation)
- Contact information (Discord, Twitter, GitHub)
- Communication history
- Wallet addresses for prize distribution

## **12.2 Use of Information**

Information is used to:

- Administer the Hackathon
- Communicate with participants
- Evaluate submissions
- Distribute prizes
- Promote winners and projects
- Improve future events

## **12.3 Public Information**

The following may be made public:

- Project names and descriptions
- Demo videos and documentation
- Winner announcements

## **12.4 Third-Party Sharing**

Information may be shared with:

- Monad Foundation (Sponsor)
  - Judging panel
  - Bounty sponsors (for bounty submissions)
  - Service providers (payment processors, KYC providers)
  - As required by law
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## **13. MISCELLANEOUS**

### **13.1 Entire Agreement**

These Terms constitute the entire agreement between participants and Organizer regarding the Hackathon and supersede all prior agreements or understandings.

### **13.2 Severability**

If any provision is found unenforceable, remaining provisions remain in full force and effect.

### **13.3 Waiver**

Failure to enforce any provision does not constitute a waiver of that provision or any other provision.

### **13.4 Assignment**

Participants may not assign or transfer their rights or obligations under these Terms. Organizer may assign these Terms without restriction.

### **13.5 Publicity**

Winners agree to participate in reasonable publicity efforts including:

- Winner announcements and press releases
- Social media features and blog posts
- Case studies and project showcases
- Event recaps and promotional materials

Winners may decline excessive or unreasonable publicity requests.

### **13.6 No Partnership**

Nothing in these Terms creates a partnership, joint venture, employment, or agency relationship between participants and Organizer.

### **13.7 Headings**

Section headings are for convenience only and do not affect interpretation.

### **13.8 Language**

These Terms are provided in English. Any translations are for convenience only; the English version controls.

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## **14. ACKNOWLEDGMENT & ACCEPTANCE**

By registering for the Hackathon, you acknowledge that:

- ✓ You have read and understood these Terms in full
  - ✓ You agree to be bound by these Terms
  - ✓ You meet all eligibility requirements
  - ✓ You will comply with all rules and requirements
  - ✓ You accept all risks associated with participation
  - ✓ You understand judging decisions are final
  - ✓ You understand prizes are subject to tax obligations
  - ✓ You grant licenses as described in Section 7
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**Last Updated: February 2, 2026**

**Version: 1.0**

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