# TABLE OF CONTENTS

TEST & BUILD THE APPLICATION

EXECUTE THE JAR IN THE COMMAND LINE

ON THE DESIGN CHOICES

TEST COVERAGE REPORTS

CODE QUALITY ANALYSIS

HOW TO VIEW THIS DOCUMENT

**USEFUL REFERENCES** 

TEST & BUILD THE APPLICATION

#### Note:

This application was developed using SBT 0.13 and Scala 2.11. You will need to install SBT to test and build the application.

## Run Unit Tests

\$ sbt clean test

#### **Run Integration Tests**

\$ sbt clean it:test

# Note:

Integration tests require connection to the live GitHub and Twitter APIs, thus you will need an internet connection. Also, before you run integration tests, you will need to edit src/it/resources/application.conf with your own authentication info. For CI we would create a GitHub and Twitter users specifically for this purpose. Saving the credentials to Git is not required. We could override application.conf using a build task on Jenkins for instance.

To build a jar file with all dependencies:

\$ sbt clean assembly

## EXECUTE THE JAR IN THE COMMAND LINE

#### Note:

Before you can run the application, you need to provide GitHub's and Twitter's authentication info. I suggest copying src/main/resources/application.conf (a template configuration file) and then editing it:

```
$ cp src/main/resources/application.conf .
$ vi application.conf
```

You may then provide your own configuration to the app by passing the system property config.file as follows:

Examples on how to call the command-line app follow in the next section.

To generate an authentication token for GitHub, follow these instructions. For Twitter, go the Application Management Page in your Twitter account, then Create New App (if you don't already have one), then in your app navigate to Application Settings > manage keys and access tokens. Once you are there, you may need to go to Token Actions (at the bottom of the page) and click the button Regenerate My Access Token and Token Secret if you have just generated your app.

# Usage

## Examples

# ON THE DESIGN CHOICES

#### Note:

I'm being very verbose here (I do try to be verbose as a rule of thumb, but not to this particular degree) since I'm trying to explain my methodology of work and justify my design decisions for the purpose of showcasing my skills. Therefore, I tried to write this as it was a technical article.

An important thing to know prior to design is the lingo of your business domain, so one can properly define and name required abstractions.

The application in this case builds a Grid, which is assembled from a collection of resources. In this particular case, the resources are data from the GitHub API (projects matching the input search keyword) and data from the Twitter API (tweets mentioning a project limited to a maximum number of 10). Each join of a given GitHub project with its correspondent tweets represents a Cell in the Grid.

Resources provide Assets, therefore data from GitHub for a particular project represents an Asset and data from Twitter for a particular tweet represents another Asset. Assets are collections of data provided by its respective resources:

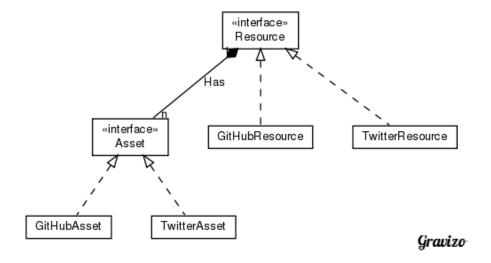


Figure 1: GitHub Asset and Resource Class Diagram

These resources are used at the end of the day to assemble each Cell on the Grid:

Where:  $(11 \text{ Asset}) = (1 * \text{GitHubAsset} + 10 * \text{TwitterAsset})^*$ .

I haven't defined an abstraction for Cell, which would be implemented by GitHubTwitterCell, as for the moment only a (GitHub x Twitter) Cell is

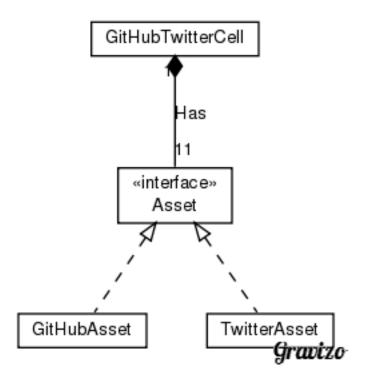


Figure 2: Asset and Resource Class Diagram

required. If we require multiple types of grids, an abstraction would come in handy, but given the requirements, I find this unlikely (but not impossible).

Now that we have defined abstractions for our data, an important thing to consider is how to decouple our implementation for the resources from the live GitHub and Twitter APIs. That's not only important for testing reasons (one would like to test ones code without having to rely on the live third-party REST APIs by using mock-ups, in our particular case scalamock) but also to decouple our business logic from specific third-party clients for the APIs (we might want to use different ones in case of production or performance issues or just because we have found a better client and we want to refactor for cleaner and simpler code).

I would rather use Scala (or Scala wrapper) libraries, but the ones available for Twitter at the moment seem like a work in progress, therefore I have opted for twitter4j. buhtig, a GitHub API client, is Scala and it seems in good shape. It uses json4s and it's very straightforward to use.

The APIs are decoupled from the resources through the interface JsonApiClient, which defines a method search, which gets a query string as an argument and returns a JSON object.

Note: I could have used a Scala native type instead, but I think that a JSON return value (JValue from json4s) is a good abstraction for a REST API client and json4s is ubiquitous enough in the Scala community, thus using a Scala native type here (such as String) would be overkill.

Finally, once we have all data abstractions and its specializations in place, we can define the final App:

GitHubTwitterGridBuilder is a Scala trait, which App, a Scala object and main command-line app, uses to generate the grid, a JSON output, from the input search keyword and resources.

App also uses another trait, AppConf, to read configuration properties from application.conf. For reading and parsing command-line arguments, App uses scopt.

That completes the design. Here's the class diagram for the app:

To finalize, I also would like to be emphatic about the fact that I follow clean code principles. Sometimes I got commentary about "not having enough comments in my code". I try to make my code expressive:

"Every time you write a comment, you should grimace and feel the failure of your ability of expression." - Robert C. Martin

If you don't understand what one of my classes does by its name (the same goes for methods and variables) I accept the criticism and will try to make it more expressive, but I will stick to my guns and use better naming to better

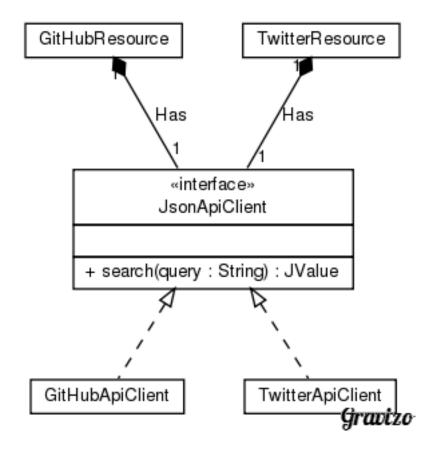


Figure 3: Asset and Resource Class Diagram

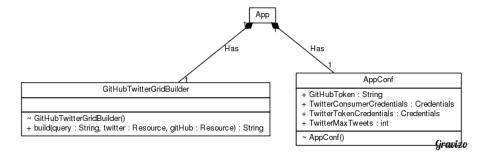


Figure 4: App Class Diagram

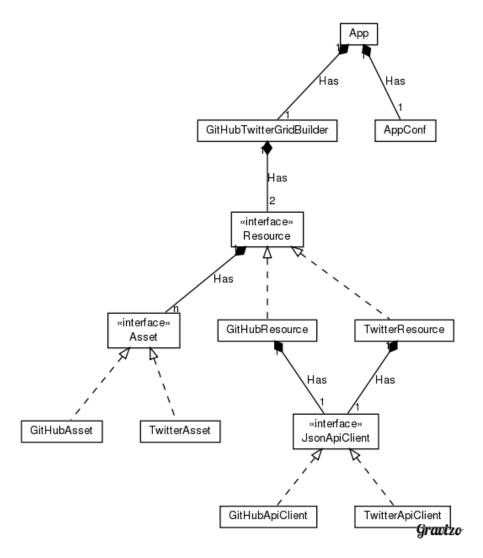


Figure 5: App Class Diagram

communicate the code's intent. I avoid cluttering my code with comments, unless they are meant for ScalaDoc for a public API.

#### TEST COVERAGE REPORTS

A SBT plugin, sbt-coverage, has been used to generate coverage reports. At the moment sbt-scoverage does not generate a unified report with both unit and integration tests, so they need to be generated separately:

For unit tests:

- \$ sbt clean coverage test
  \$ sbt coverageReport
- For integration tests:
  - \$ sbt clean coverage it:test
  - \$ sbt coverageReport

After generating each report, you will find them in target/scala-2.11/scoverage-report/index.html.

**Note::** If you generate both reports in succession, the last one will override the results from the previous one.

## Test Coverage Analysis

Since reports for unit and integration tests are not merged together in a single report, we need to analyse them separately.

- GitHubAsset, TwitterAsset and AppConf only store data (Scala equivalent of POJOs), thus unit tests are not necessary.
- $\bullet$  GitHubResource, TwitterResource, GitHubTwitterGridBuilder and GitHubApiClient.SearchException have 100% line coverage in the unit test reports.
- GitHubApiClient, TwitterApiClient and JsonApiClient.SearchException have 100~% line coverage in the integration tests.
- App is the command-line app, so the proper way to test it is through a system test.

## CODE QUALITY ANALYSIS

I always run IntelliJ's Analyze > Inspect Code before I commit any code. I'm also using scalastyle-sbt-plugin. This project includes a scalastyle config:

./scalastyle-config.xml

SonarQube is recommended, but I don't have a running server with Scala extension at the moment (only Java, //TODO).

# HOW TO VIEW THIS DOCUMENT

This document is better viewed using IntelliJs GFM Plugin. In case it isnt available, there is a PDF version of this document in the same directory.

For my own reference, to convert markdown to PDF use pandoc with the following command:

pandoc README.md -f markdown -t latex -s -o README.pdf

# USEFUL RESOURCES

- GitHub REST API Repository Search
- Twitter REST API Search