Money supply & demand, pt. 1

EC 103-003

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Motivation

Housekeeping

Required readings:

• OpenStax, ch. 14

Market economies **cannot** function without money.

As an alternative to a **monetary economy**, consider a **barter** economy.

• Where there is direct exchange of goods and services for other goods and services.

A barter system requires a "double coincidence of wants" for trade to take place.

• It is impossible to guarantee that all parts will be made better off after an exchange.

Money solves the problems that the barter system creates.

• In other words, money serves as a **means** through which all those involved in the exchange process will satisfy their needs **after** any transaction takes place.

Since the use of money gets rid of the "double coincidence of wants" problem, it has **three main functions**:

- 1. Medium of exchange;
- 2. Store of value;
- 3. Unit of account.

Starting with a **means of exchange**, money is what sellers generally accept and buyers generally use to pay for goods and services.

• Money serves as the *intermediary* between the buyer and the seller.

Money also performs the role of **storing value** (i.e., holding wealth).

• It is an *asset* that can be used to transport **purchasing power** from one time period to another.

There are many other stores of value besides money, but none is as liquid as money.

Thus, functions (1) and (2) comprehend the **liquidity property of money**.

The **liquidity property of money** makes it a medium of exchange as well as a store of value, being portable and readily accepted, thus easily exchanged for goods and services.

In **inflationary** periods, the most affected function of money is of *storing value*.

Why?

Lastly, money also serves as a unit of account.

- Money is a consistent way of quoting prices.
- It serves as the standard unit of account from sandwiches to mansions.

For instance, how can we know that a car is worth the same as the \$10,000 we bought it for?

- Since this is the car's *market price*, the **only** way—in a market economy—of knowing **what something is worth** is **what was paid for it**.
- This is where the **medium of exchange** and **unit of account** functions of money meet.

Before our well-known **paper** money, several other items have been used throughout history as money instruments.

From *cigarettes* to *gold*, any item used as money that also has an **intrinsic value** in some *other* use is considered a **commodity money**.

Nowadays, economies use **fiat** (aka **token**) money.

- Meaning that our dollar bills, for instance, have **no intrinsic value**.
- However, governments have declared fiat money as legal tender.
 - In practice, this means that a nation's money must be accepted in settlement of debts.

Money goes **beyond** dollar bills, though.

The functions of storing value, holding wealth, and quoting prices apply to a wider range of assets other than dollar bills.

We now turn our attention to different **measures of money**.

Beyond others that are not too important for our current purposes, we will see the main **two**:

- M1 (transactions money);
- M2 (broad money).

M1 comprehends all monies that can be directly used for transactions.

- Including any money held outside of banks, traveler's checks, and bank (checkable) deposits.
- Thus, M1 includes the most liquid forms of money.

M2, on the other hand, includes less liquid assets.

• Savings and time deposits, certificates of deposits, and money market funds.

M1 in the United States

M2 in the United States

How do banks create money?

Banks keep their books in the following way:

Bank Assets - Bank Liabilities = Bank's Net Worth

Assets are what the bank owns that are worth something.

- Its building(s), furniture, holdings of government securities, cash in vaults, bonds, stocks,...;
- Its *deposits* with the country's Central Bank (the FED in the case of the United States);
- Most importantly, the loans it makes to borrowers.

The bank's **liabilities** are its *debts*.

- The most important one being its deposits.
 - A bank's deposits are basically *loans* made by its clients to the bank.

Finally, the bank's **net worth** is the *difference* between its assets and liabilities.

• In other words, the difference between what it owns and what it owes.

A simple **T-account** can help us illustrate a bank's financial position:

	Assets	Liabilities	
Reserves	20	100	Deposits
Loans	90	10	Net worth
Total	110	110	Total

Notice that a portion of this toy bank's assets are reserves.

• These include deposits that a bank has at the Central Bank plus its cash on hand.

In several economies, banks are *legally* required to hold reserves at the country's Central Bank.

The percentage of deposits that a bank must keep as reserves is known as the **required reserve ratio**.

Banks **earn income** by lending money out at a higher interest rate than they pay depositors for use of their money.

Thus, these usually make loans **up to the point** where they can no longer do so due to the legal reserve requirement restrictions.

Then, a bank's **excess reserves** are the difference between its actual reserves and the legally required reserves.

Excess = Current + Required Reserves

The more **deposits** a bank receives, the **higher** its *actual* reserves will be relative to its *required* reserves.

This way, an increase in bank reserves can lead to a **more than proportional** increase in the money supply.

Economists call the relationship between the final change in deposits and the change in reserves that caused this change the **money multiplier**.

The **money multiplier** is the *multiple* by which deposits can increase for every dollar increase in reserves.

It basically tells us by how many times a loan will be "multiplied" as it is spent in the economy and then re-deposited in other banks.

The money multiplier can be calculated by

Money multiplier =
$$\frac{1}{\text{Required Reserve Ratio (\%)}}$$

Board time.

In 2020, the US FED decided to reduce banks' reserve requirement to zero.

Official data

What does this imply for the multiplier?

Next time: The demand for money