|  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- |
| WEEKS | MONDAY | TUESDAY | WEDNESDAY | THURSDAY | FRIDAY | SATURDAY | SUNDAY |
| 0 |  |  |  |  |  |  |  |
| 1 |  |  |  |  |  |  |  |
| 2 |  |  |  |  |  |  |  |
| 3 |  |  |  | HOME 1  FIT APPRAIS. | OUTLINE |  |  |
| 4 |  |  |  | QUIZ 1 |  |  |  |
| 5 | EXAM 1 |  | ESSAY 1  EXAM 1 | HOME 1 |  |  |  |
| 6 | TEST 1 |  |  |  | TEST 1 |  |  |
| 7 |  |  |  |  | START OF PROGRAM |  |  |
| 8 |  |  |  |  | QUIZ |  |  |
| 9 | PROJ PROPOSAL |  |  |  |  |  |  |
| 10 | EXAM 2  HOME 2 |  | TEST 2 |  |  |  |  |
| 11 | TEST 2 | TEST 2 | ESSAY 2 | GAME DESIGN DOC |  |  |  |
| 12 |  |  |  |  |  |  |  |
| 13 |  |  |  |  |  |  |  |
| 14 |  |  | GRAMMAR TEST |  |  |  |  |
| 15 | EXAM 3 |  | ESSAY 3  FINAL EXAM | GAME PRES. | GOAL PROGRESS |  |  |

**Name: Marck Angelo Geli**

LEGEND (for important dates):

**PROGRAMMING**

**INTRO TO COMPUTER SCIENCE**

**MATH CONCEPTS**

**GAME PROGRAMMING**

**ENGLISH**

**FITNESS 102**