

# MARC LLOYD C. MENGUITO

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Recent graduate with a B.S in Information Technology currently looking to apply as a **Junior Software Developer**. Familiar with Agile and Scrum development methodologies. Has experience with co-developing a project remotely. Open to learning new technologies.

## PROJECTS

### **SALIKSIK: UPHSL Research Repository** - <https://saliksik-uphsl.com/>

A web-based repository for viewing, uploading, and downloading research outputs approved by the university research center. Developed with a group of 5 and used Agile methodology. Students can upload their theses and capstones awaiting approval of the admin. The admin can show, hide, change details, or delete uploaded materials. Users can search the repository according to filters.

Environment: HTML, CSS, JavaScript, Bootstrap, PHP, MySQL

### **BCHATO Mock Website**

A static website developed by a group of 5 using waterfall methodology. Showcases the various cultural spots in Biñan.

Environment: HTML, CSS, JavaScript, Bootstrap

### **Mock shopping application**

A java-based shopping application developed by a group of 5. Used Waterfall methodology. Allows the user to login, add items to their cart, and checkout.

Environment: Java

### **Barangay COVID-19 Information System**

A simple database manager using Visual Basic, allowing the user to view number of cases per barangay and the classifications such as active cases, or recovered. Developed using agile methodology with a group of 5.

Environment: C#, .NET, MS Access DB

## **SKILLS**

### **Front-End:**

HTML, CSS, Bootstrap, JavaScript,  
React, Material UI

### **Back-End:**

Node.js, Express, PHP

### **Databases:**

MySQL, MongoDB

### **Tools:**

GitHub, Postman, Heroku, Familiarity  
with Web APIs

## **EXPERIENCE**

### **TELUS International Philippines Inc. (Sept 2021 – March 2022)**

Under the internship, I was able to learn the following technologies:

- MongoDB
- Express
- React
- Node.js
- Material UI
- Postman
- Heroku

As well as participate and contribute ideas during daily scrum meetings.

## **EDUCATION**

- **Bachelor of Science in Information Technology**  
University of Perpetual Help System Laguna  
2018-2022
  - DOST 2018-RA 2067 MERIT Scholarship
  - Consistent Dean's Lister
- **STEM**  
Casa del Nino Science High School – San Pedro, Laguna  
2016-2018
  - Senior High Student Council officer
- **Junior High School**  
Casa del Nino Science High School – San Pedro, Laguna  
2012-2016
  - Math Club Officer
  - 2016 MTAP Regional (CALABARZON) Finals – Top 6

## **INTERESTS**

Technology | Video Games