

# PERCEPTION, LOCALIZATION AND MAPPING FOR MOBILE ROBOTS

## FIRST PROJECT

- Marco Cella  
10578855
- Giacomo Delcaro  
10560602
- Alessandro Colombo  
10573335



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- **cfg**
  - parameters.cfg: file for the dynamic reconfigure
- **launch**
  - scout\_launch.launch: launches the velpubsub, odompubsub and residual nodes. It is also possible to change the initial position of the robot
  - scout\_launch\_rviz.launch: just like the other one but it also runs rviz with the right configuration
- **msg**
  - OdomInt.msg: contains the custom message to publish odometry and integration method
  - er\_array.msg: custom message to publish the residuals between the ground truth and the estimated odometry



### ■ **srv**

- **resetOdom.srv**: empty, it does not need any input from the user since it simply resets the pose
- **setOdom.srv**: defines the types of the requested input from the user to set the pose to x, y, theta

### ■ **src**

- **velpubsub.cpp**: the node that subscribes to the rpm topics and publishes a twist message containing all of the robot's seeds
- **odompubsub.cpp**: the node that subscribes to the topic advertised by velpubsub and publishes the complete odometry and the custom message
- **residuals.cpp**: the node publishes the pose errors between /scout\_odom and our computed odometry /our\_odom and also the pose errors between /gt\_pose (in odom reference frame) and /our\_odom



## ■ **config**

- plot\_layout.xml: layout for plotjuggler
- rototranslation.m: MATLAB file to compute the "odom" to "world" rototranslation parameters
- scout\_rviz.rviz: rviz configuration to visualize the computed odometry vs the ground truth



## PARAMETERS

- **x\_init**: initial x position in the odom frame
- **y\_init**: initial y position in the odom frame
- **theta\_init**: initial yaw angle wrt the odom frame
- **CHI**: ratio between apparent and real base\_line
- **Inv\_RATIO**: 1/ratio of the gearbox

## TF TREE

- **odom**
  - base\_link
  - world (static\_transform)



1) Odometry custom message

**OdomInt.msg:**

nav\_msgs/Odometry odom  
std\_msgs/String int\_method

2) Message used to compute the position errors and the error cost function

**er\_array.msg:**

std\_msgs/Float64 dx  
std\_msgs/Float64 dy  
std\_msgs/Float64 dtheta  
std\_msgs/Float64 cumulateError

# HOW TO RUN EVERYTHING 1/2



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- 1) `catkin_make` in the catkin workspace root
- 2) `source catkin_ws/devel/setup.bash`
- 3) `roslaunch project1 scout_launch.launch`
- 4) `rosbag play -l bag1.bag`

NB: for the step 4 you must `cd` to the folder where your bag files are.  
It is now possible to echo the data from the different topics.

If you want to visualize the movement on rviz:

- 1) Launch `roslaunch project1 scout_launch_rviz.launch`
- 2) Play the bag

(notice that the `rototranslated /gt_pose` can be visualized by flagging the pose `/real_time_gt` in rviz, which is the last pose on the list on the left. There is a constant orientation offset of 13.5 degrees explained later on)

# HOW TO RUN EVERYTHING 2/2



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## DYNAMIC RECONFIGURE

While the nodes are running, type in the bash:

```
roslaunch dynamic_reconfigure dynparam set /odompublish intmethod value
```

"Value" can be either 0 for euler integration or 1 for runge – kutta

## SERVICES

Reset service: `rosservice call /reset_odom`

Set service: `rosservice call /set_odom x y theta`

NB: theta is in [deg] !



# APPARENT BASELINE AND TRANSMISSION RATIO



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In order to find the parameters to match `/scout_odom`, we compared the estimated velocities values with the ground truth ones. For the transmission ratio we've used the values of the longitudinal velocity  $v_x$ , whereas for the apparent baseline we've used the angular velocity  $w_z$ .

The best values we've found are the following:

- Transmission ratio: 1:38.7
- Apparent baseline:  $1.75 * B$

To have a quantitative assessment on how we were improving when changing the parameters, we used PlotJuggler and the Residuals node mentioned above.

In particular we used 4 different types of errors:

- $dx$ ,  $dy$ ,  $d\theta$ : longitudinal, lateral and angular difference between our computed pose and `/scout_odom` or `/gt_pose`
- `cumulateError`: this is a filtered sum of the errors, which means that it is the average of the last 100 quadratic errors. Each quadratic error is the square root of the sum of the square of  $dx$ ,  $dy$ ,  $d\theta$  (each multiplied by a particular quadratic weight).

# APPARENT BASELINE AND TRANSMISSION RATIO



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For the errors with respect to `/scout_odom` we chose the weights so as to give the same importance to a longitudinal or lateral error of 1 cm and an angular error of 60 degrees.

For the errors with respect to `/gt_pose`, 1 cm and 120 degrees (since the orientation measurement was not smooth and had an offset problem mentioned below).

To find the parameters to match `/gt_pose` we also had to find the rototranslation from world to odom and find an orientation offset of `/gt_pose` with respect to its trajectory (see below).

Since we did not have any velocities, we used the following heuristic function: we started from the previous values and decreased the transmission ratio to match `/gt_pose` movement sequence, and then we decreased the apparent baseline so that the curves had a smaller radius (greater curvature).

We obtained the following results:

- Transmission ratio: 1:40.0
- Apparent baseline:  $1.64 * B$

# "ODOM" TO "WORLD" ROTOTRANSLATION



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To compute this rototranslation we copied 2 messages with rostopic echo from `/scout_odom` and `/gt_pose`.

`/gt_pose` is not accurate in the first seconds, so we waited for some seconds (about 16s) and as soon as we saw a coherent `/gt_pose` we copied its pose and the corresponding `/scout_odom` pose.

We assumed that at the beginning `/scout_odom` is correct, so we can use its pose as reference to find the rototranslation from "odom" (frame\_id of `/scout_odom`) to "world" (frame id of `/gt_pose`). This has been computed in MATLAB (in the script `rototranslation.m`).

Doing so we noticed that there was an inconsistency between the `/gt_pose` theta orientation and the direction of motion of `/gt_pose`, as if the orientation vector were not indicating the motion direction (so it was not tangent to the trajectory). As a matter of fact, the orientation was very accurate but the trajectory seemed to have a different rotation.

We made the hypothesis that the orientation field in `/gt_pose` could have an offset wrt the motion of the robot.

# "ODOM" TO "WORLD" ROTOTRANSLATION



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Therefore, we tuned CHI, Inv\_RATIO, the rotation of the trajectory (so the rotation from "world" to "odom") and the constant offset of the orientation of /gt\_pose.

We noticed that this offset was very consistent (in the first 60 seconds of simulation it is almost constant) and was about 13.5 degrees.

Therefore, we fixed the reference system accordingly (and we removed this offset in the residuals node when computing the difference between /gt\_pose orientation and our computed orientation).

In the end the "world" reference frame turned out to have a yaw rotation of about 67 deg with respect to "odom" frame, and /gt\_pose has an orientation offset of about 13.5 degrees with respect to its trajectory.

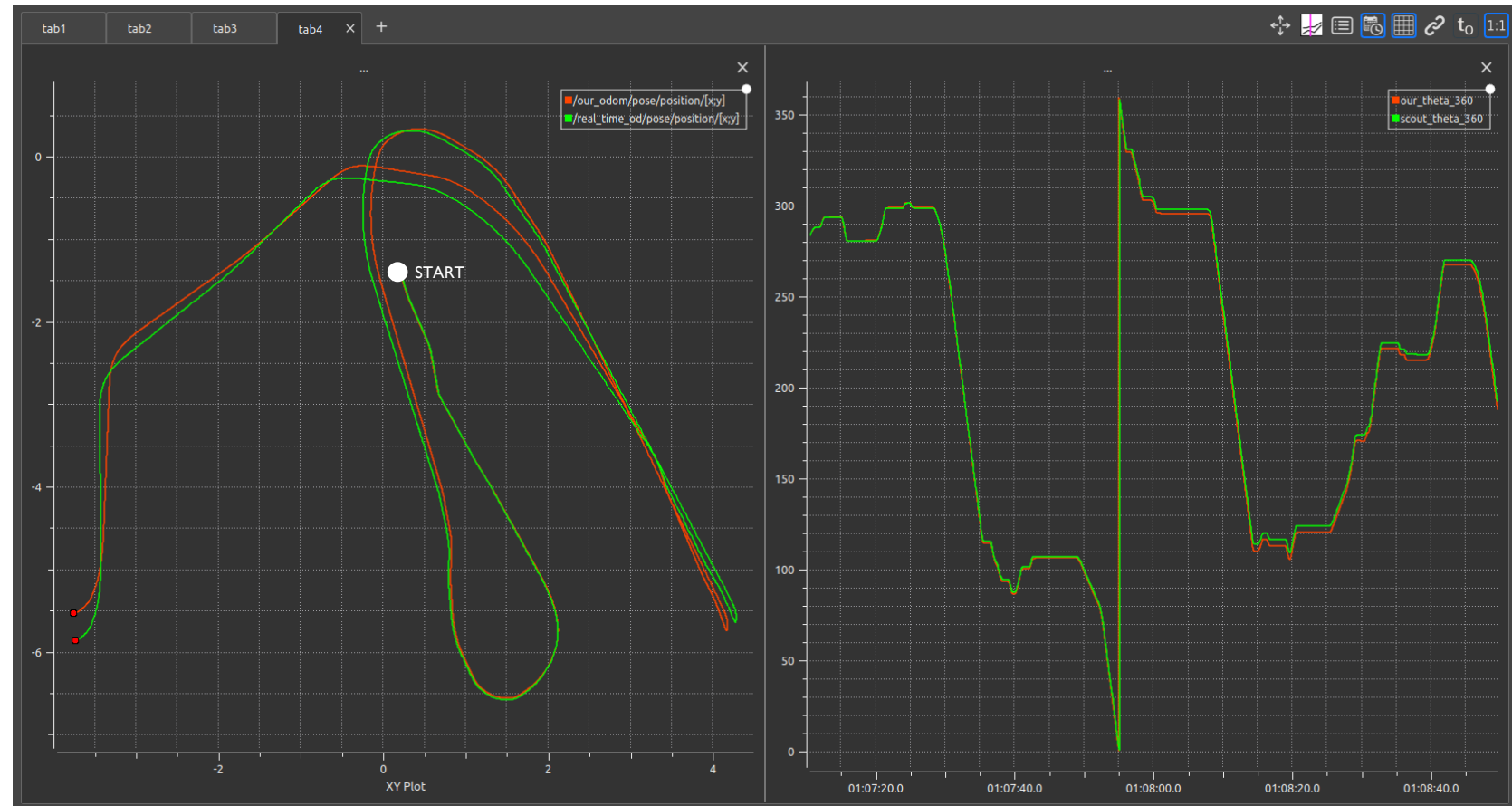
# EXPERIMENT 1 - /scout\_odom



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We will now show some pictures of the results we got from PlotJuggler.

The first picture shows on the left the XY trajectory (in meters) of the **computed odometry** versus the odometry taken from **/scout\_odom** with NON optimized parameters. On the right the orientation of the robot is shown (in degrees).



**CHI: 1.76, RATIO: 1:38.3, Simulation time: 1'30"**

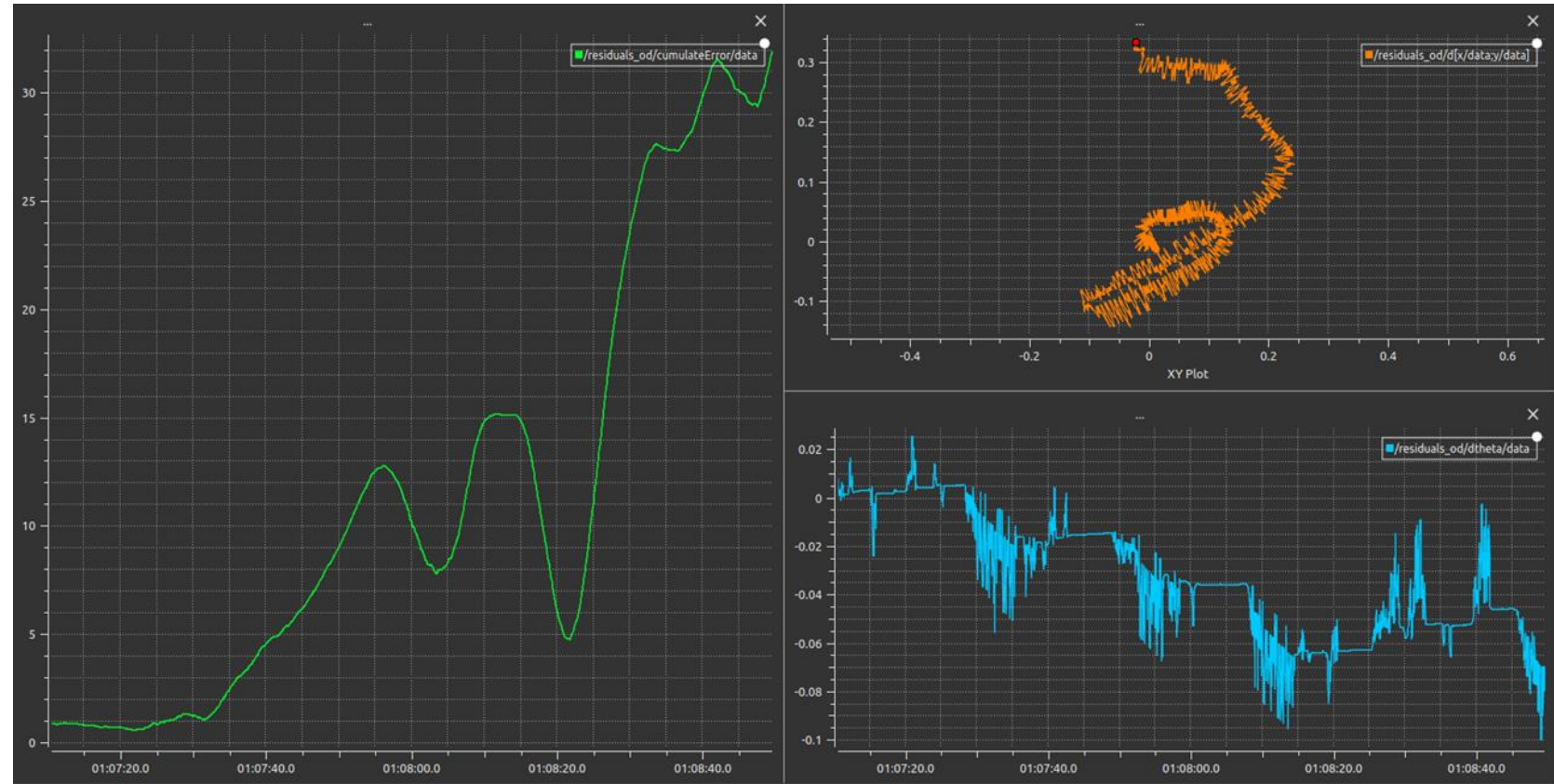
# EXPERIMENT 1 - /scout\_odom



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Now we can analyze the errors with respect to /scout\_odom.

In particular on the left the cumulateError is shown, while on the top right there is the XY error plot [m] of dx and dy. On the bottom right dtheta [rad] over time is shown.



**CHI: 1.76, RATIO: 1:38.3, Simulation time: 1'30"**



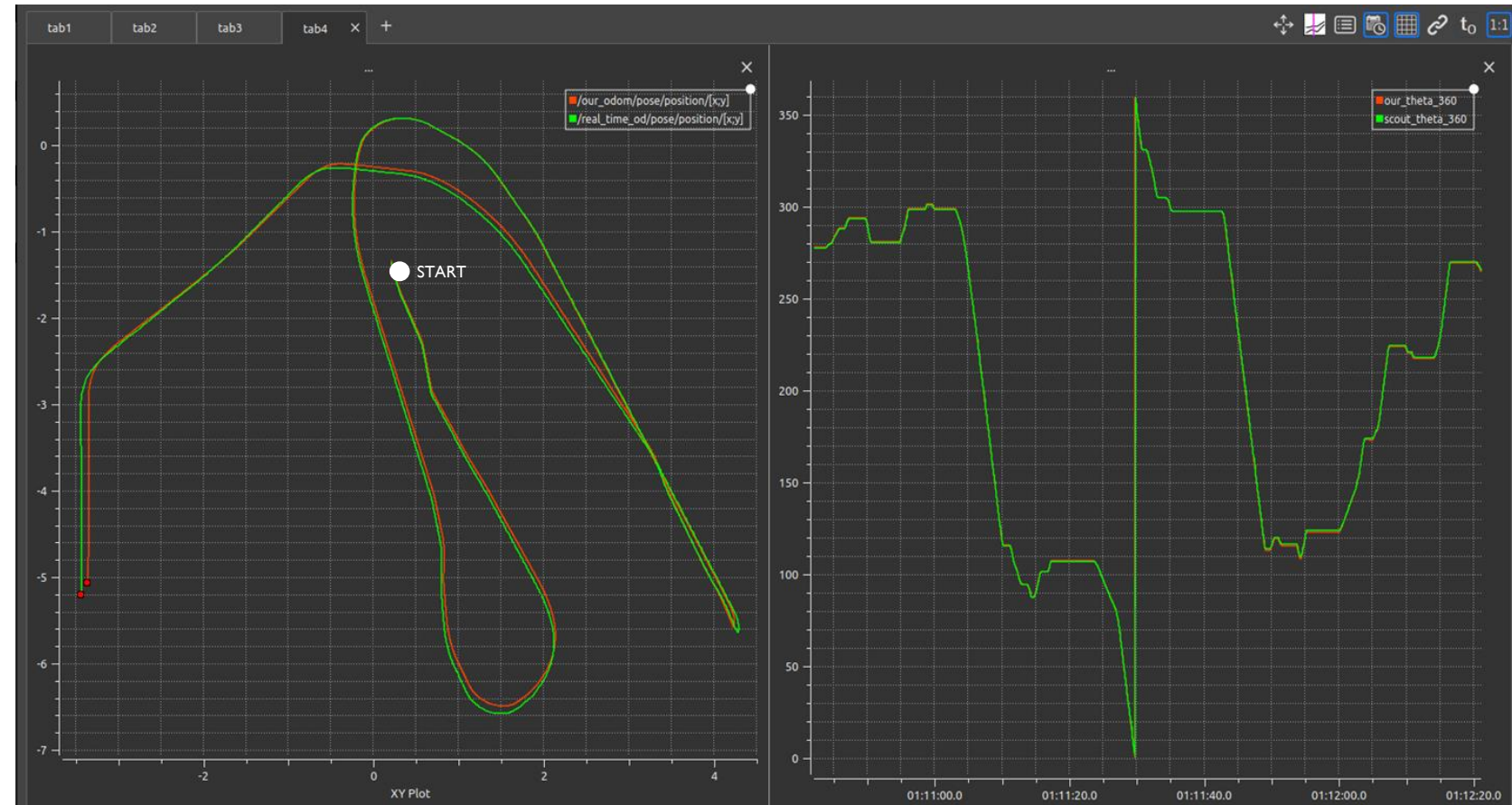
## EXPERIMENT 2 - /scout\_odom



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After optimizing the parameters we managed to get a better result. The tracking is very accurate.

- our computed odometry
- /scout\_odom



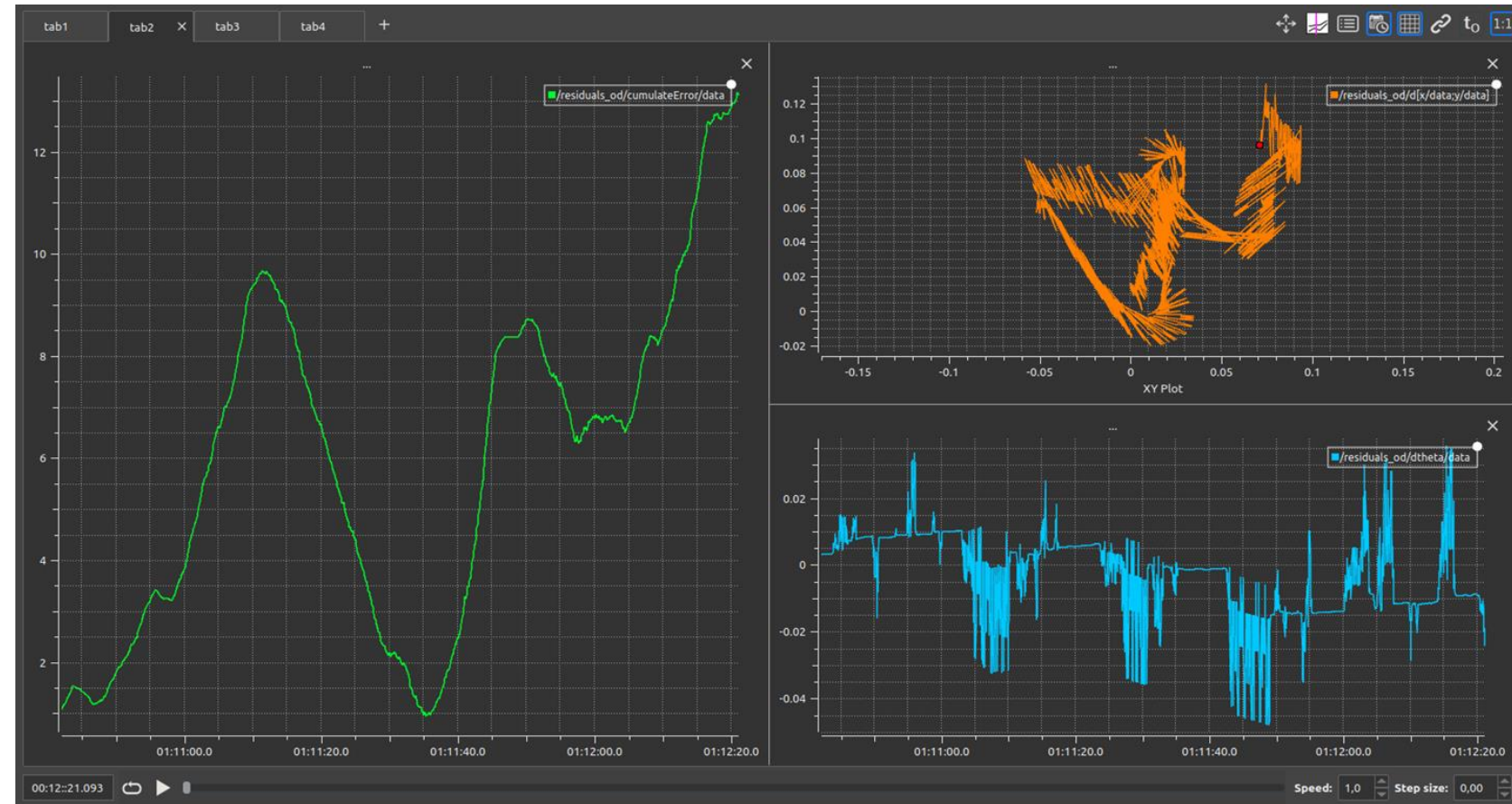
CHI: 1.75, RATIO: 1:38.7, Simulation time: 1'30"

## EXPERIMENT 2 - /scout\_odom



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With the optimized parameters the cost function decreased a lot (the maximum value decreases from about 33 to about 13). Also the XY error plot shows that we are much closer to /scout\_odom.



**CHI: 1.75, RATIO: 1:38.7, Simulation time: 1'30"**



## EXPERIMENT 3 - /gt\_pose



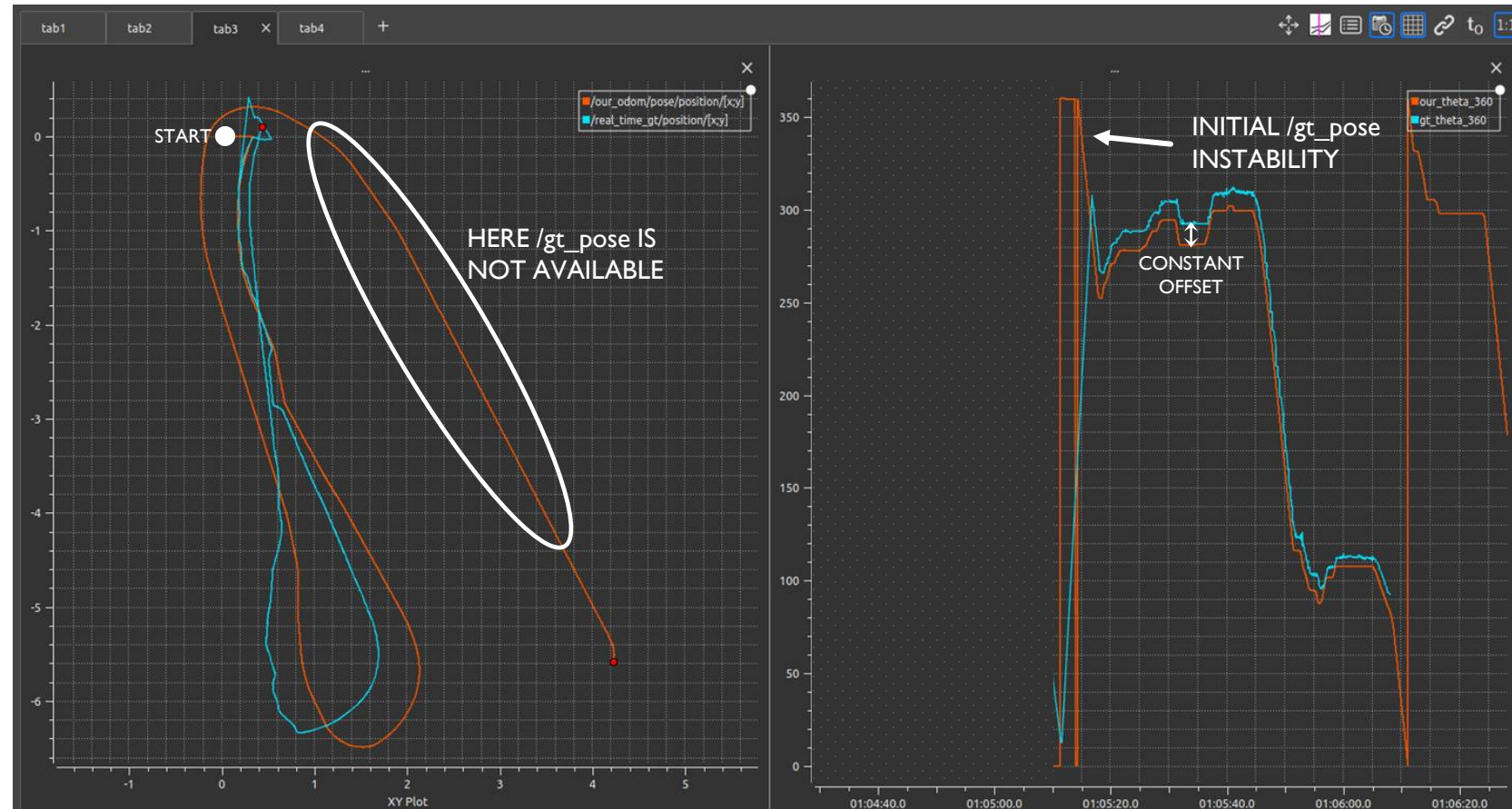
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We tried to compare our computed odometry with the optimized parameters to /gt\_pose (in "odom" reference frame).

The results were not good.

The simulation could only last 40 seconds due to /gt\_pose unavailability.

Notice that there is an almost constant offset in the theta plot (on the right), which is the orientation offset mentioned above.



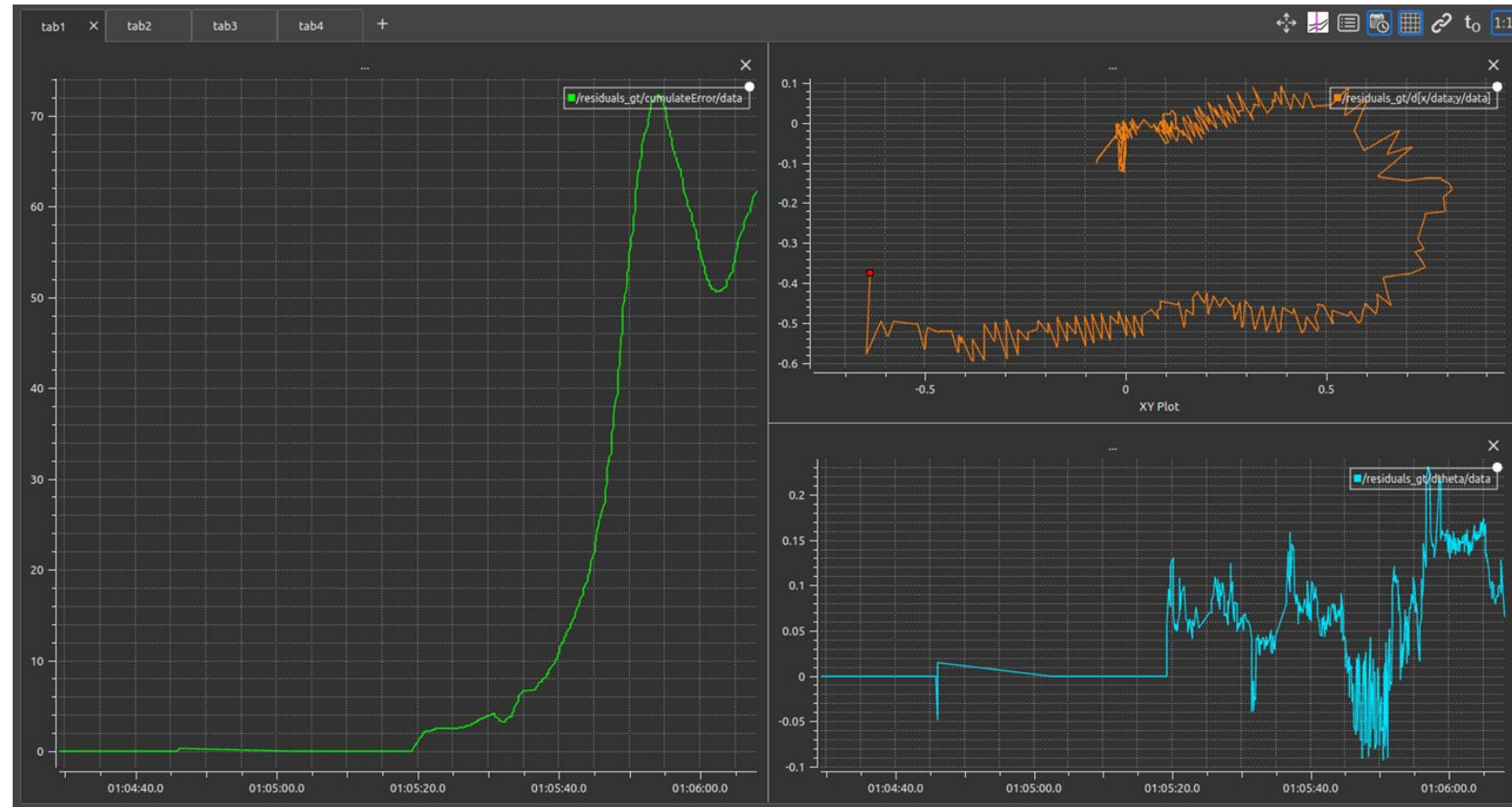
**CHI: 1.75, RATIO: 1:38.7, Simulation time: 40"**

# EXPERIMENT 3 - /gt\_pose



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This is the cost function we would like to improve with a better parameter tuning.



**CHI: 1.75, RATIO: 1:38.7, Simulation time: 40"**



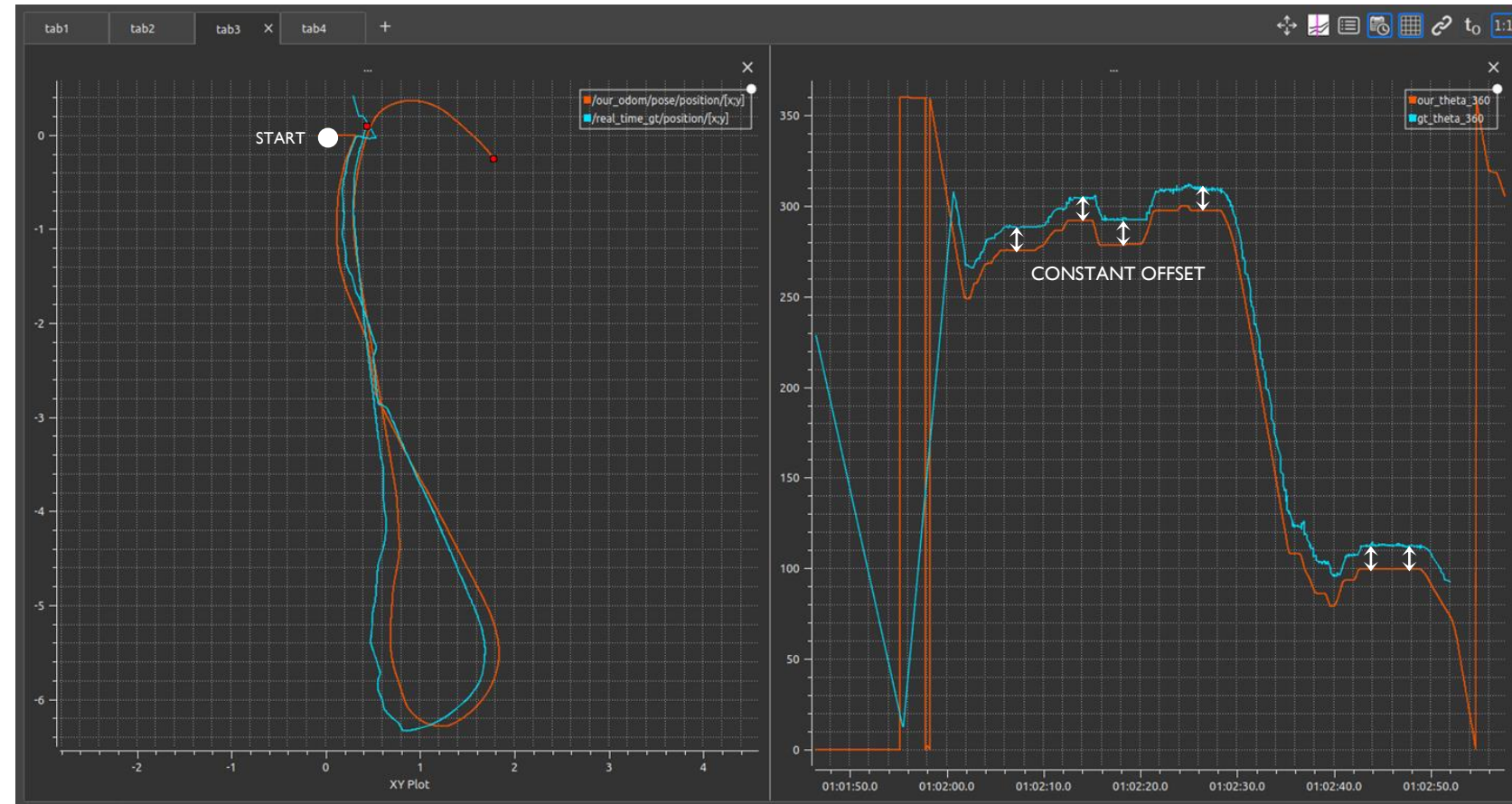
# EXPERIMENT 4 - /gt\_pose



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After optimizing the parameters we managed to get a better result.

- our computed odometry
- /gt\_pose



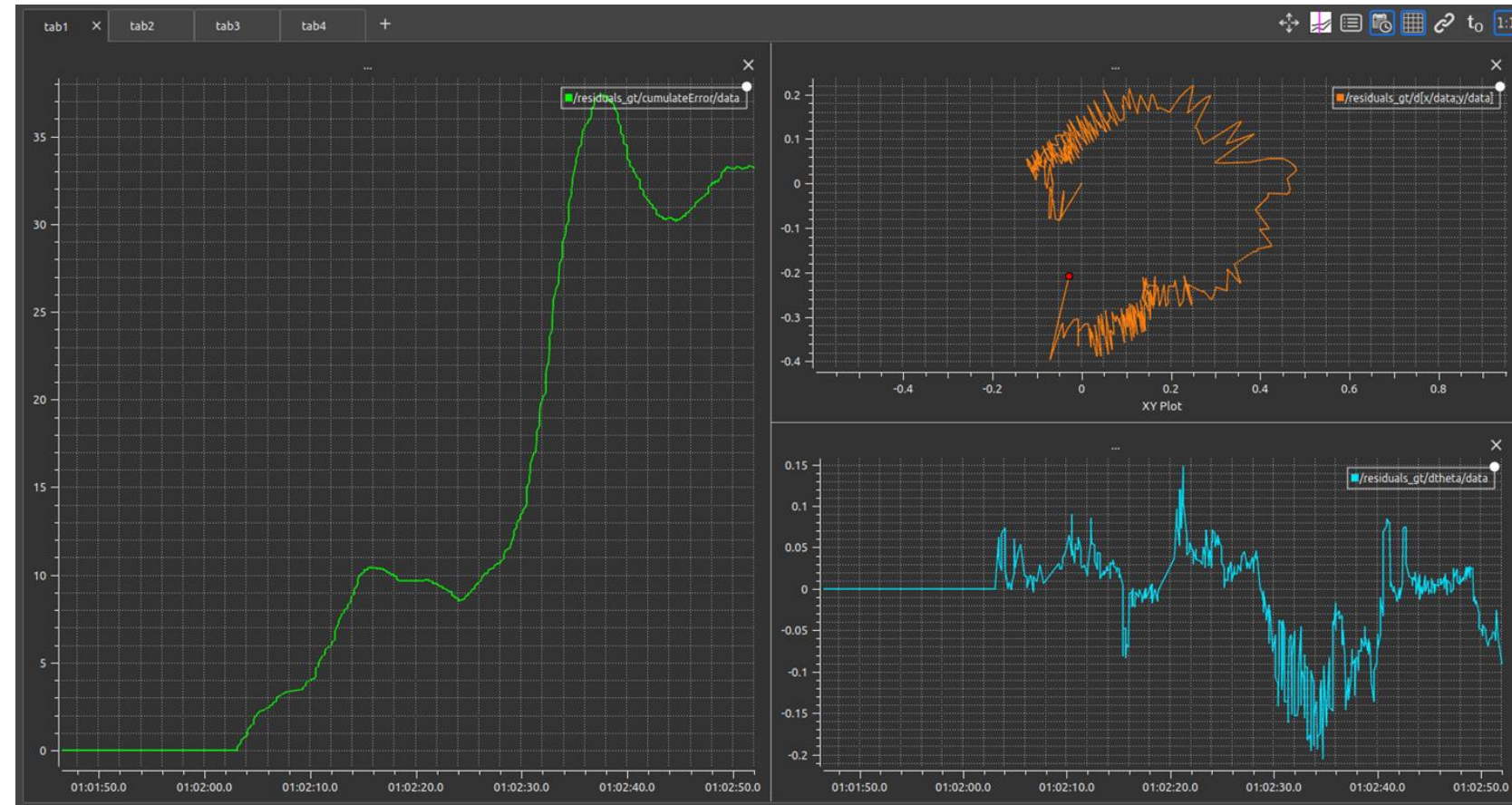
CHI: 1.64, RATIO: 1:40.0, Simulation time: 40"

# EXPERIMENT 4 - /gt\_pose



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With the optimized parameters the cost function decreased a lot (the maximum value decreases from about 75 to about 38). Also the XY and the theta error plot shows that we are much closer to /scout\_odom.



**CHI: 1.64, RATIO: 1:40.0, Simulation time: 40"**



# EXPERIMENT 5 - /scout\_odom

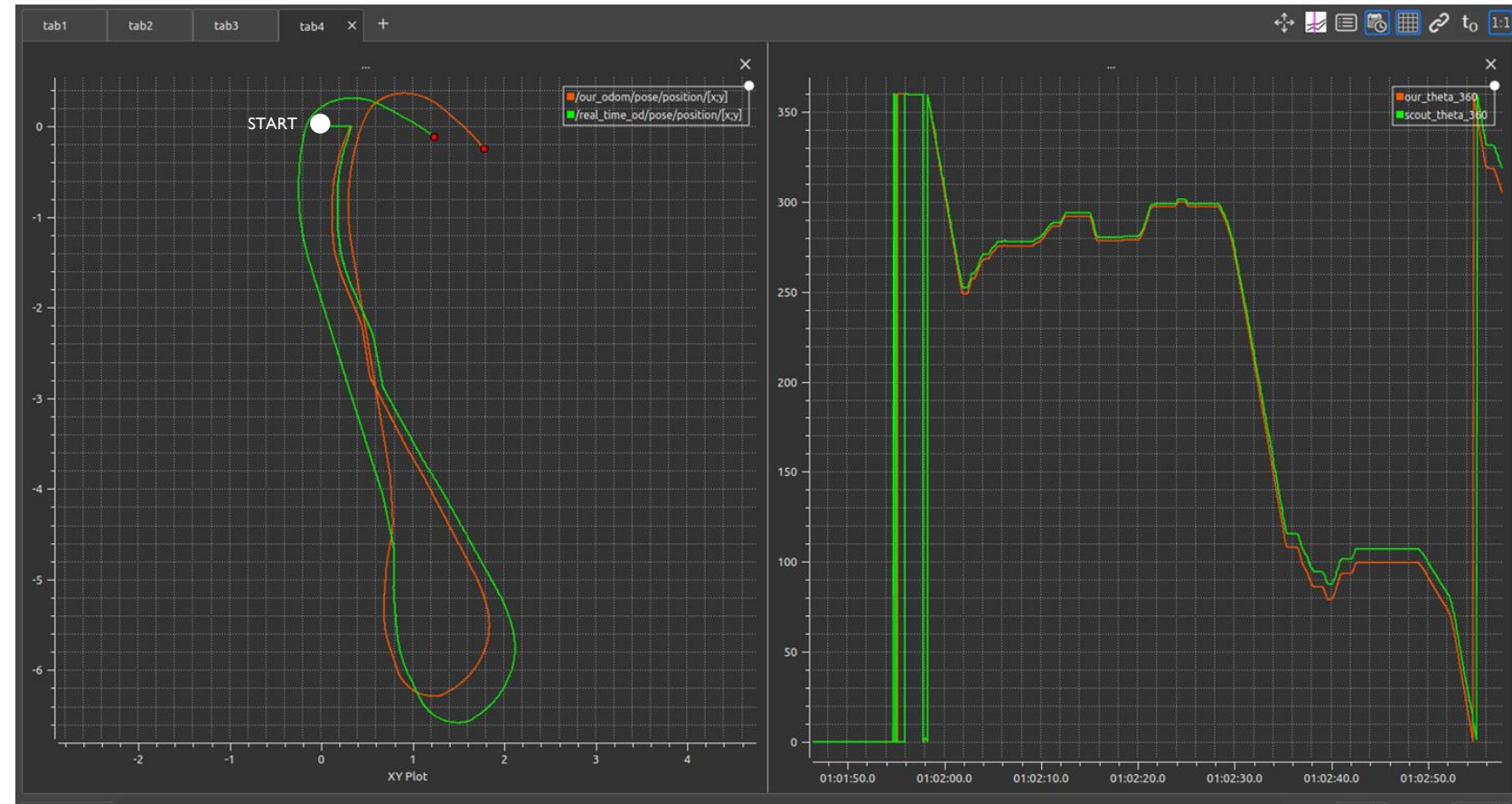


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Here is a comparison with /scout\_odom with the optimal parameter for /gt\_pose.

- our computed odometry
- /scout\_odom

The result is acceptable but worse than the one optimized for /scout\_odom.



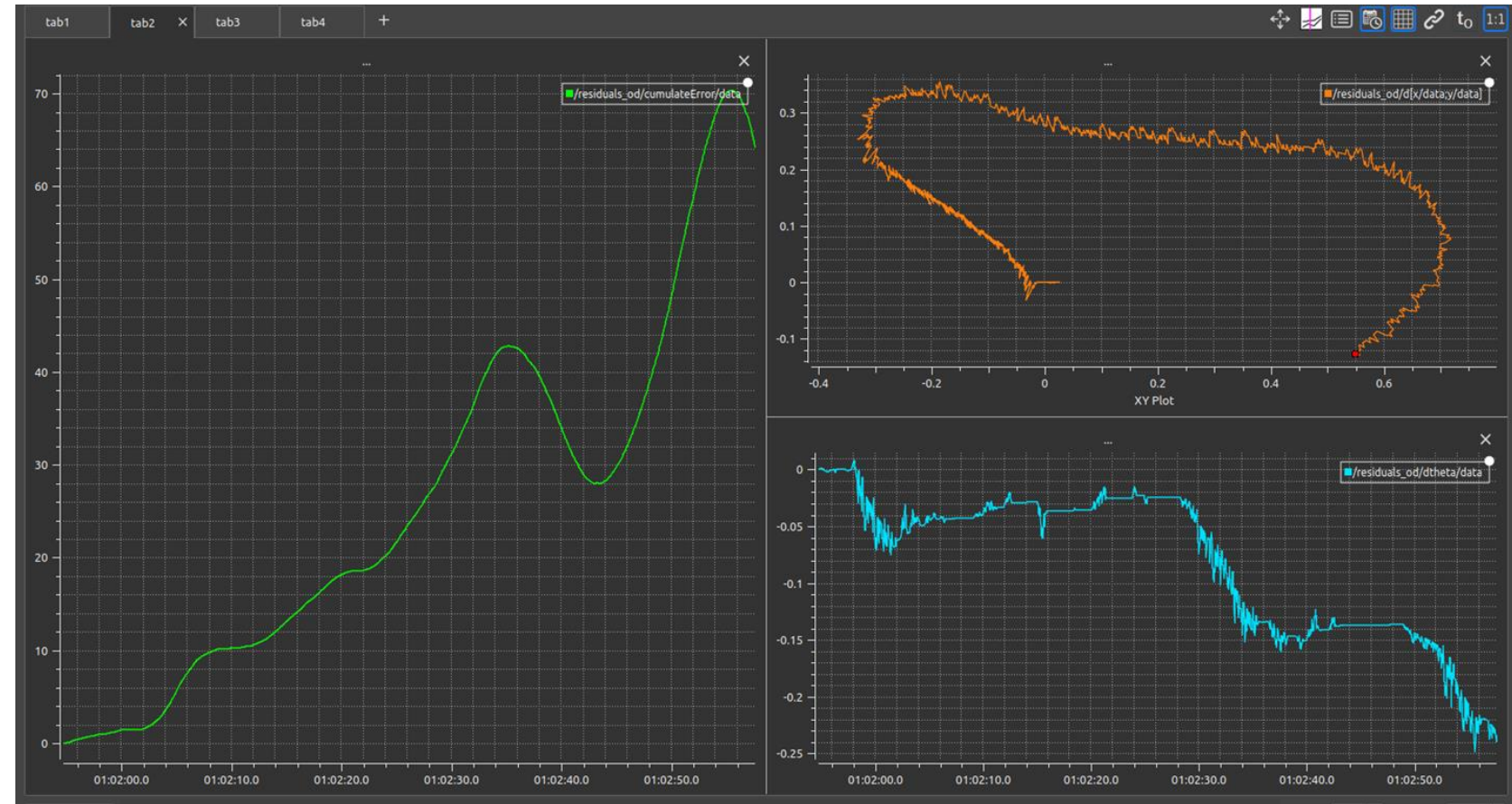
**CHI: 1.64, RATIO: 1:40.0, Simulation time: 40"**

# EXPERIMENT 5 - /scout\_odom



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This is the cost function for the last experiment, it can be noticed that the cost is much higher than the optimal one (which had a maximum value of about 13).

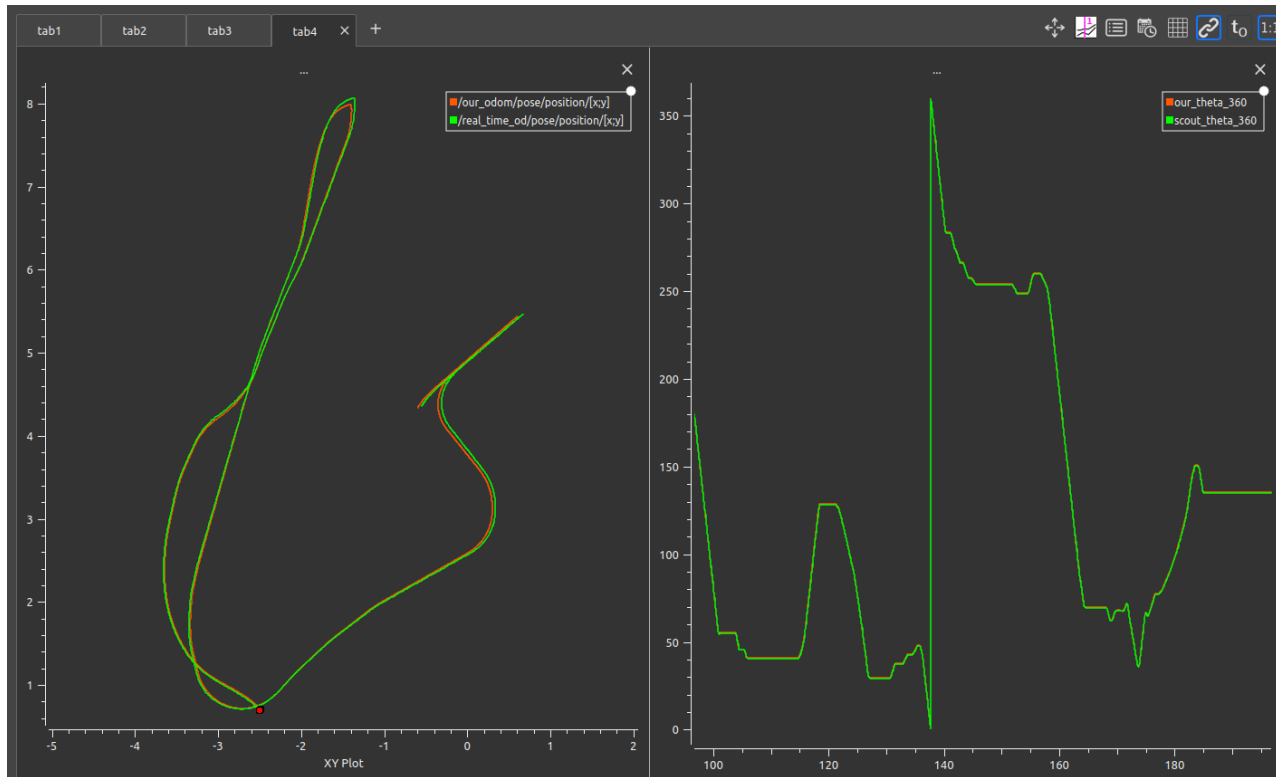


**CHI: 1.75, RATIO: 1:38.7, Simulation time: 40"**

# VALIDATION 1 – bag2



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CHI: 1.75, RATIO: 1:38.7

Cost function

← This is the trajectory and orientation of the second bag (the parameters are the ones optimized for /scout\_odom)

- our computed odometry
- /scout\_odom

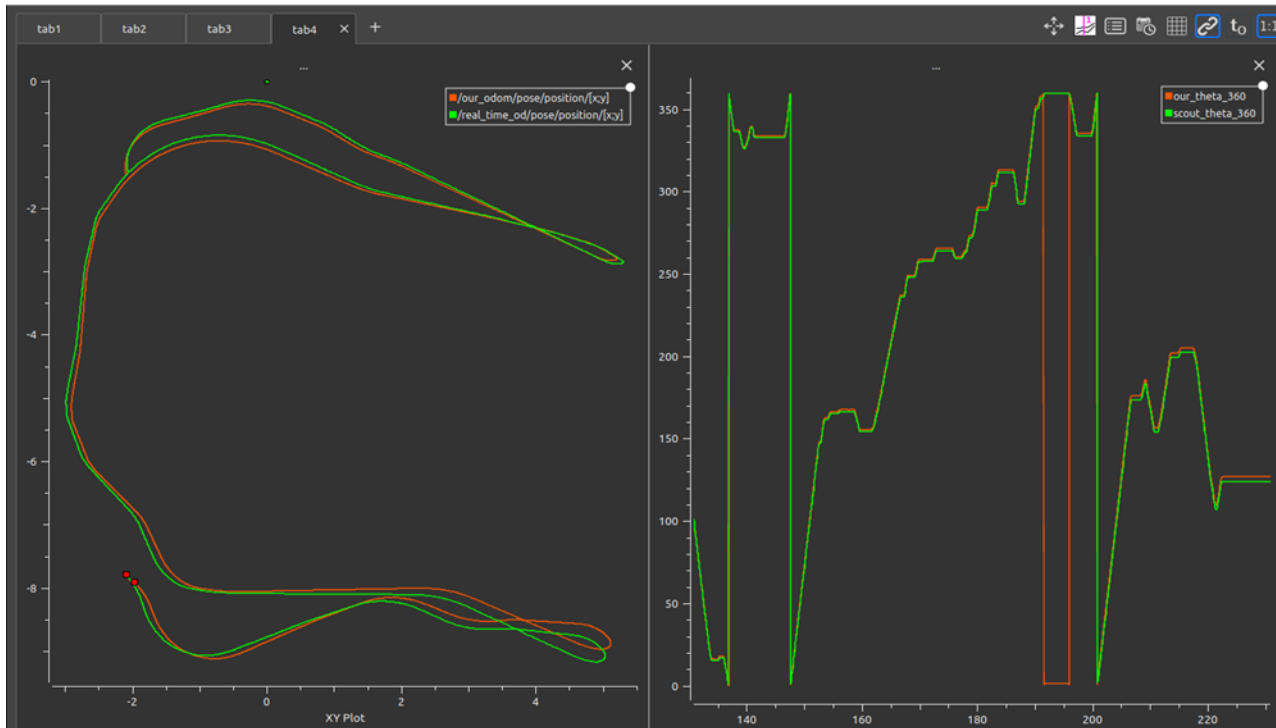




# VALIDATION 2 – bag3



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CHI: 1.75, RATIO: 1:38.7

Cost function

This is the trajectory and orientation of the second bag (the parameters are the ones optimized for /scout\_odom)

- our computed odometry
- /scout\_odom

