

# Perception, localization and mapping for mobile robots

## First project



- Marco Cella 10578855
- Giacomo Delcaro 10560602
- Alessandro Colombo 10573335



# FILES

- bags:
  - bag1.bag
  - bag2.bag
  - bag3.bag
- cfg:
  - parameters.cfg: file for the dynamic reconfigure
- launch:
  - scout\_launch.launch : launch file, launches the velpubsub, odompubsub and residual nodes. It is also possible to change the initial position of the robot.
  - scout\_launch\_rviz.launch: launch file, just like the other one but it also plays the bag and runs rviz with the right configuration.
  - scout\_launch\_bag.launch: launch file just for the bag. It can be modified to play bag1, bag2 or bag3.
  - scout\_launch2.launch: just like scout\_launch but with the initial conditions of the second bag.
  - scout\_launch3.launch: just like scout\_launch but with the initial conditions of the third bag



# FILES

- msg:
  - OdomInt.msg: contains the custom message to publish odometry and integration method
  - er\_array.msg: custom message to publish the residuals between the ground truth and the estimated odometry
- srv:
  - resetOdom.srv: empty, it does not need any input from the user since it simply resets the pose
  - seOdom.srv: defines the types of the requested input from the user to set the pose to x, y, theta
- src:
  - velpubsub.cpp: the node that subscribes to the rpm topics and publishes a twist message containing all of the robot's speeds
  - odompubsub.cpp: the node that subscribes to the topic advertised by velpubsub and publishes the complete odometry and the custom message
  - residuals.cpp: the node publishes the residuals between /scout\_odom and our computed odometry /our\_odom and also the residuals between /gt\_pose (in odom reference frame) and /our\_odom



# FILES

- config:
  - plot\_layout.xml: layout for plotjuggler.
- rototranslation.m: MATLAB file to compute the “odom” to “world” rototranslation parameters.
- scout\_rviz.rviz: rviz configuration to visualize the computed odometry vs the ground truth



# ROS PARAMETERS

x\_init: initial x position in the odom frame  
y\_init: initial y position in the odom frame  
theta\_init: initial yaw angle wrt the odom frame  
CHI : ratio between apparent and real base\_line  
Inv\_RATIO: 1/ratio of the gearbox

## TF TREE

- odom
  - base\_link
    - world (static transform)

## CUSTOM MESSAGES

er\_array.msg:  
std\_msgs/Float64 dx  
std\_msgs/Float64 dy  
std\_msgs/Float64 dtheta  
std\_msgs/Float64 cumulateError

OdomInt.msg:  
nav\_msgs/Odometry odo  
std\_msgs/String int\_method



# HOW TO RUN EVERYTHING

I - catkin\_make in the catkin workspace root

II- source catkin\_ws/devel/setup.bash

1 - roslaunch project1 scout\_launch.launch

2 - rosbag play -l bag1.bag

NB: for the second step you must cd to the folder where the bag files are.

You can also use roslaunch project1 scout\_launch\_bag.launch

It is now possible to echo the data from the different topics.

If you want to visualize the movement on rviz:

1 - Launch as before

2 - Open rviz with the scout\_rviz.rviz configuration

3 - Play the bag

You can also simply launch the scout\_launch\_rviz.launch file, it will take care of everything.

For the dynamic reconfigure:

while the nodes are running, type in the bash:

```
roslaunch dynamic_reconfigure dynparam set /odompublish intmethod value
```

"Value" can be either 0 for euler integration or 1 for runge - kutta

Reset service: rosservice call /reset\_odom

Set service: rosservice call /set\_odom x y theta

NB: theta [deg]



# APPARENT BASELINE AND TRANSMISSION RATIO

In order to find the parameters to match `/scout_odom`, we compared the estimated velocities values with the ground truth ones. For the transmission ratio we've used the values of the longitudinal velocity  $v_x$ , whereas for the apparent baseline we've used the angular velocity  $w_z$ .

The best values we've found are the following:

- Transmission ratio: 1:38.7
- Apparent baseline:  $1.75 * B$

To have a quantitative assessment of how we were improving when changing the parameters, we used `plotJuggler` on the residuals node mentioned above: the `cumulateError` is a filtered error, which means that it is the average of the last 100 quadratic errors. Each quadratic error is the square root of the sum of the square of  $\Delta X$ ,  $\Delta Y$ ,  $\Delta \Theta$  (each multiplied by a particular quadratic weight).

In particular for the errors wrt `/scout_odom` an error of 1 cm is weighted as 60 degrees, while for the errors wrt `/gt_pose` 1 cm weights as 120 deg (since the orientation measurement was not smooth and had an offset problem mentioned below).

To find the parameters to match `/gt_pose` we also had to find the rototranslation from world to odom and find an orientation offset of `/gt_pose` with respect to its trajectory (see below). Since we did not have any velocities we used the following heuristic function: we started from the previous values and decreased the transmission ratio to match `/gt_pose` velocity, and then we decreased the apparent baseline so that the curves had a smaller radius (greater curvature)

We obtained the following results:

- Transmission ratio: 1:40.0
- Apparent baseline:  $1.64 * B$

# "ODOM" TO "WORLD" ROTOTRANSFORMATION

To compute this rototranslation we copied 2 messages with rostopic echo from /scout\_odom and /gt\_pose.

/gt\_pose is not accurate in the first seconds, so we waited for some seconds (about 16s) and as soon as we saw a coherent /gt\_pose we copied its pose and the corresponding /scout\_odom pose.

We assume that at the beginning /scout\_odom is correct, so we can use its pose as reference to find the rototranslation from "odom" (frame\_id of /scout\_odom) and "world" (frame id of /gt\_pose). This has been computed in MATLAB (in the script rototranslation.m).

Doing so we noticed that there was an inconsistency between the /gt\_pose theta orientation and the direction of motion of /gt\_pose, as if the orientation vector were not indicating the motion direction (so it was not tangent to the trajectory). As a matter of fact, the orientation was very accurate but the trajectory seemed to have a different rotation.

We made the hypothesis that the orientation field in /gt\_pose could have an offset wrt the motion of the robot.

We tuned CHI, Inv\_RATIO, the rotation of the trajectory (so the rotation from "world" to "odom") and the constant offset of the orientation of /gt\_pose.

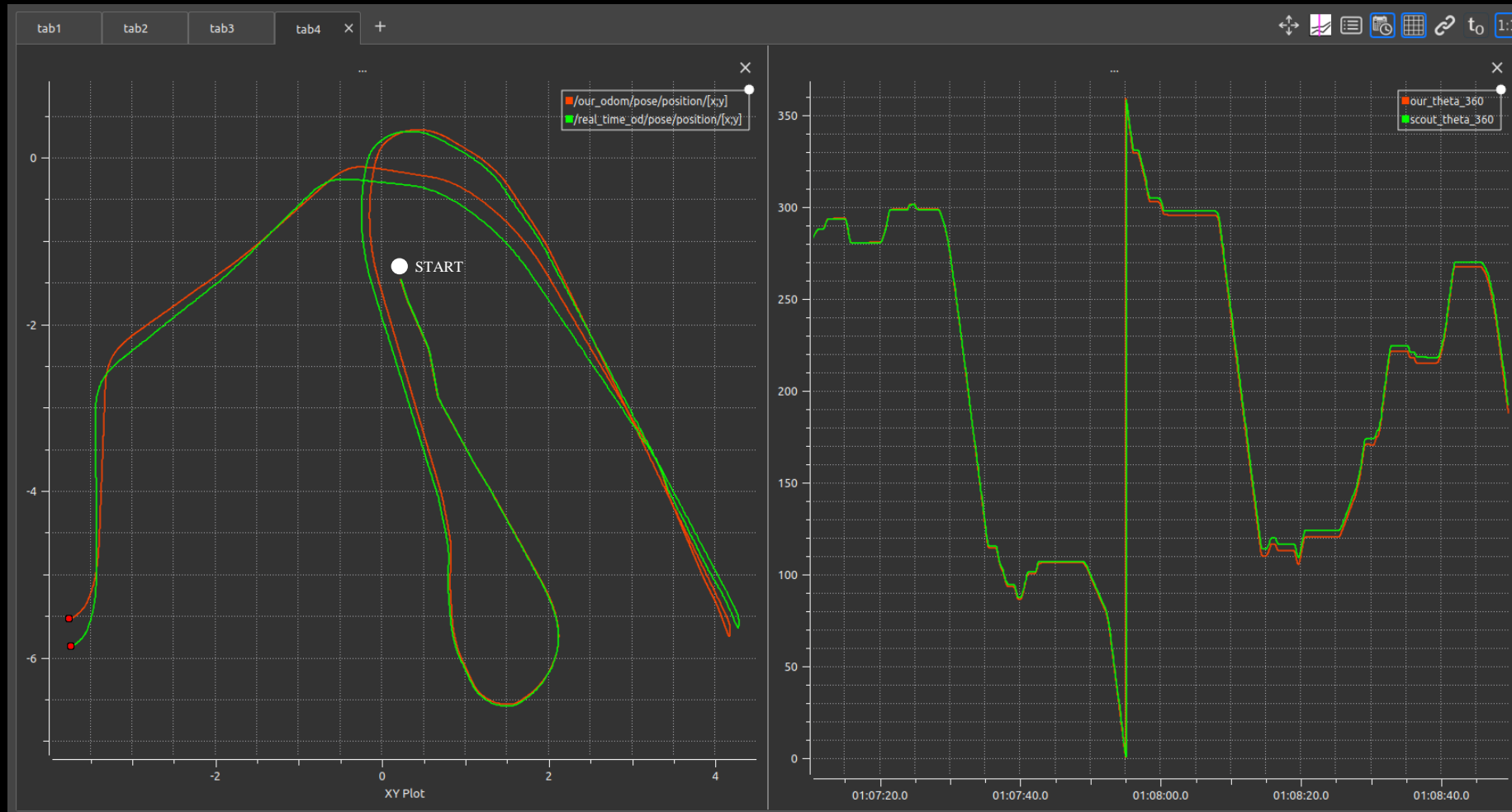
We noticed that this offset was very consistent (in the first 60 seconds of simulation it is almost constant), and was about 13.5 degrees.

Therefore we fixed the reference system accordingly (and we removed this offset in the residuals node when computing the difference between /gt\_pose orientation and our computed orientation).

In the end the world reference frame has a yaw rotation of about 67 deg with respect to odom frame, and /gt\_pose has an orientation offset of about 13.5 degrees wrt its trajectory.



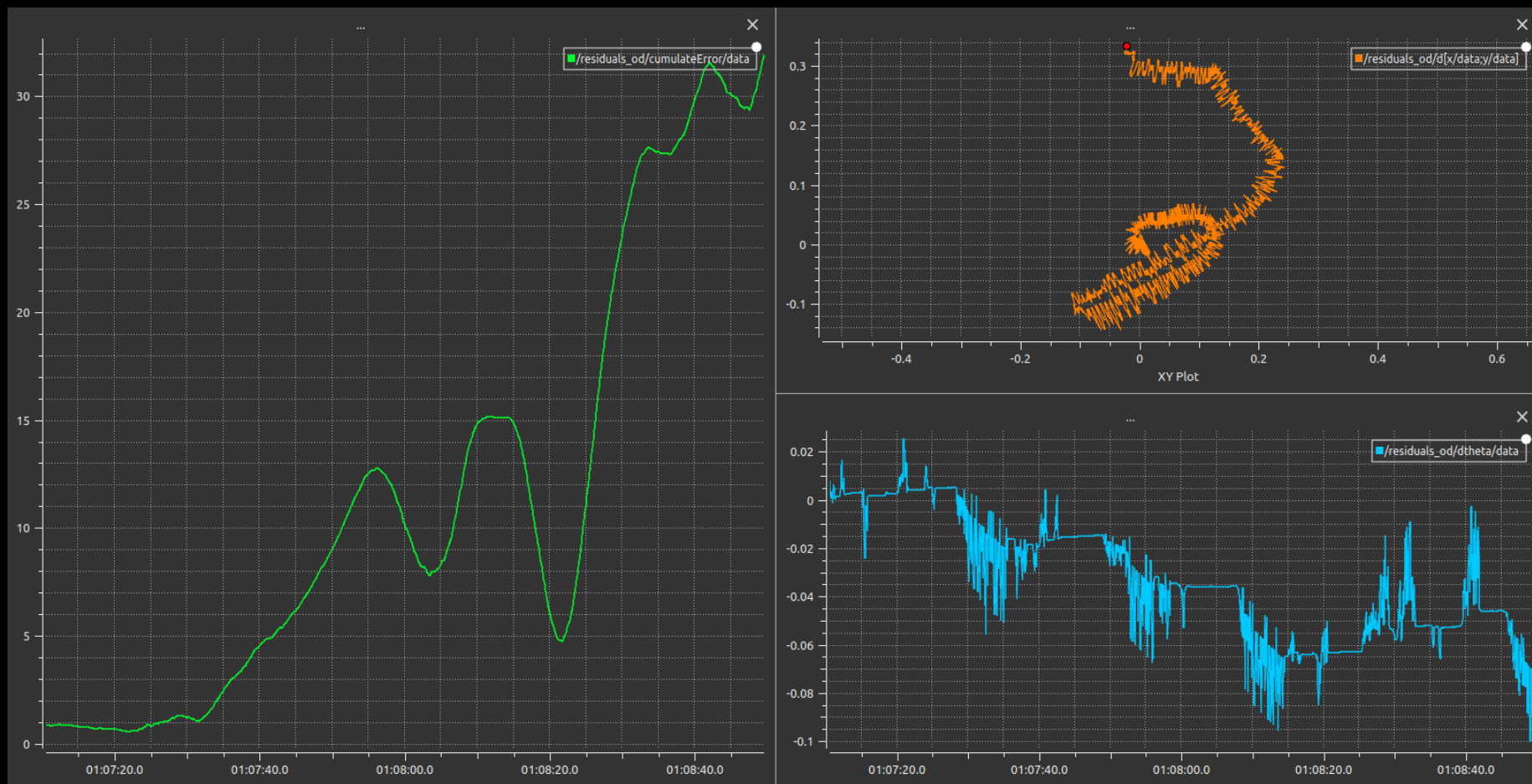




CHI: 1.76

RATIO: 1:38.3

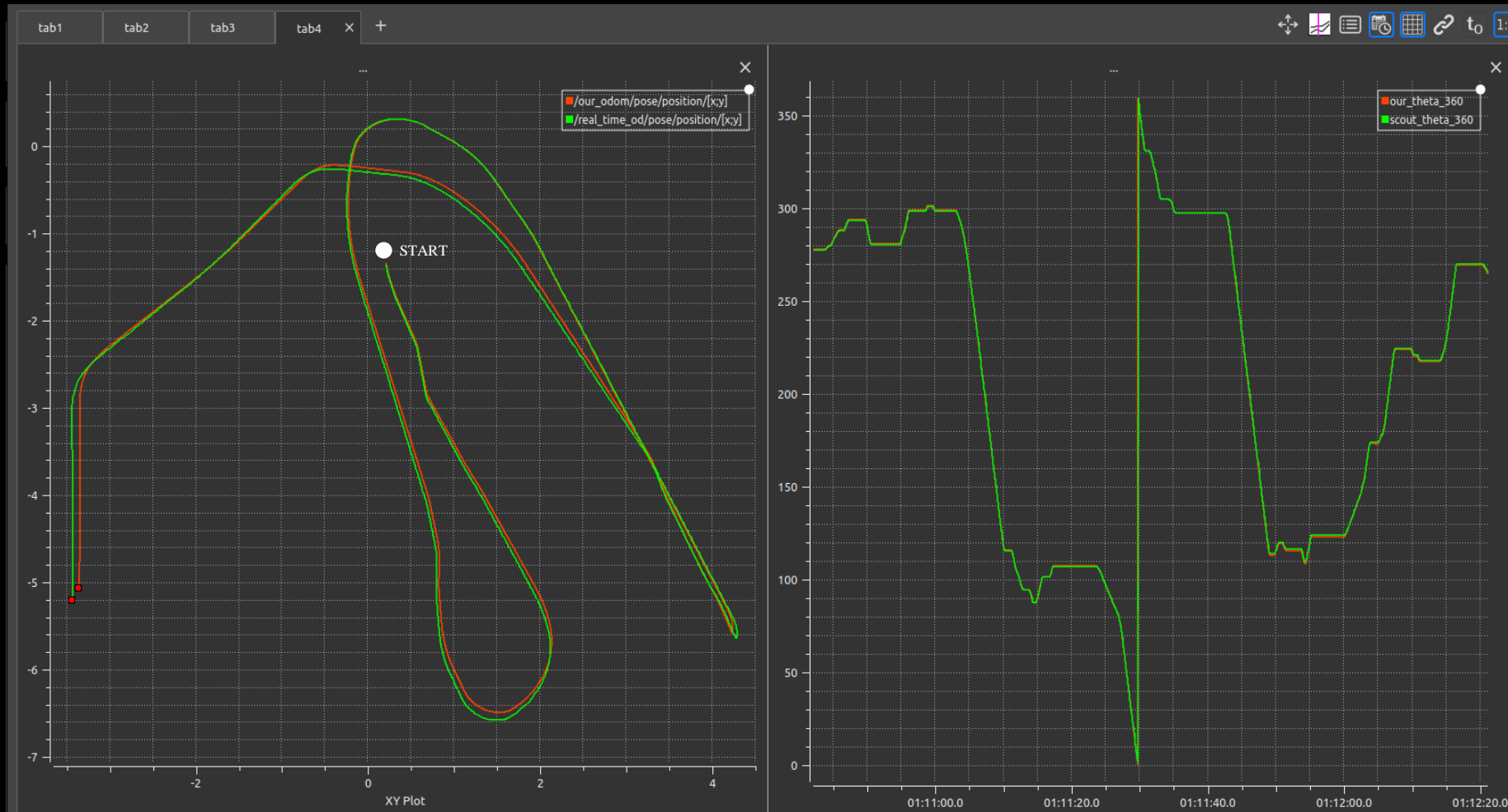
Estimated trajectory compared to the ground truth from scout\_odom using not optimal values for the transmission ratio and for the apparent baseline. Nevertheless, the tracking is acceptable.



CHI: 1.76

RATIO: 1:38.3

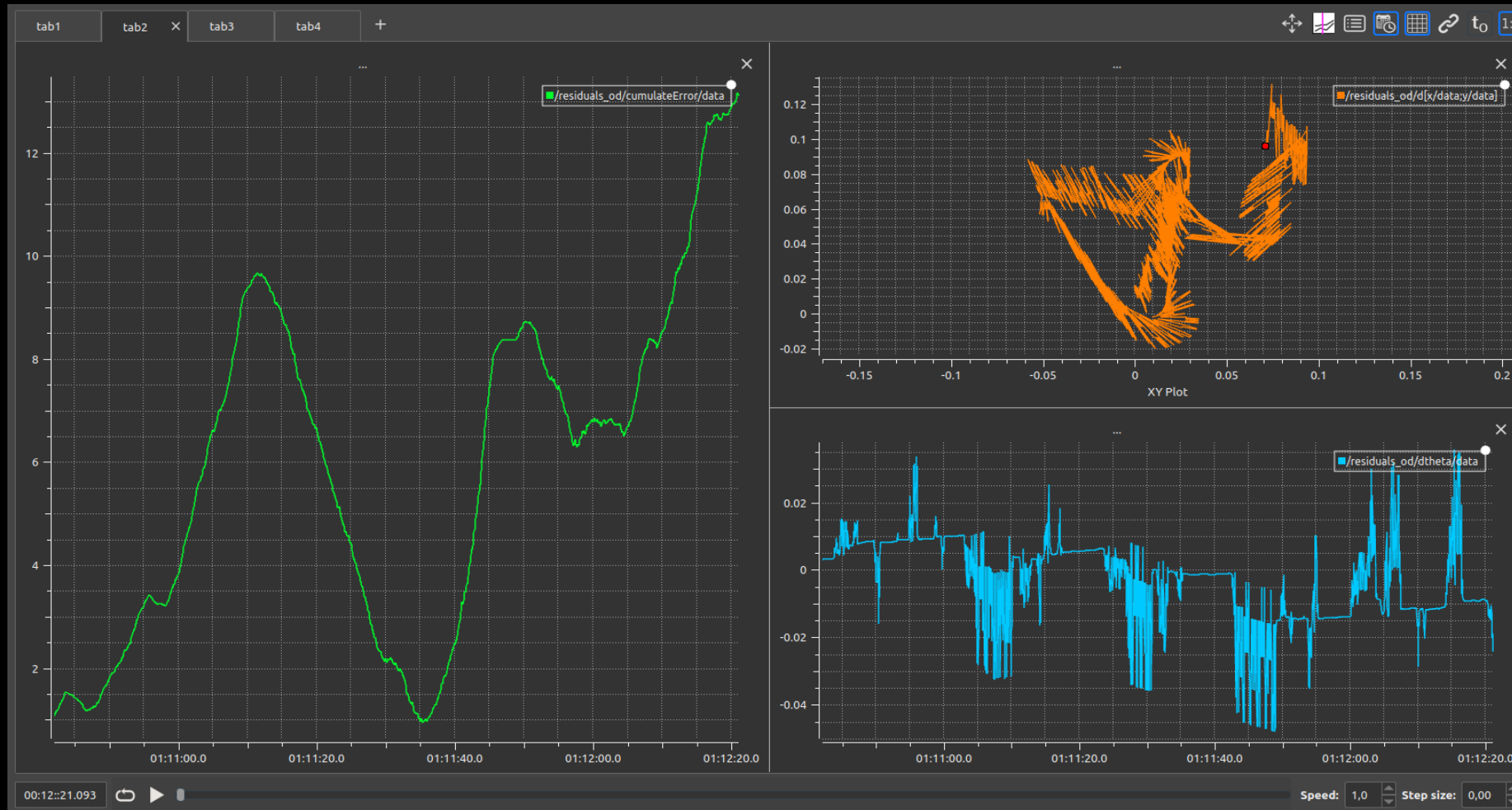
Cost function of the computation with not optimal parameters using scout\_odom as ground truth.



CHI: 1.75

RATIO: 1:38.7

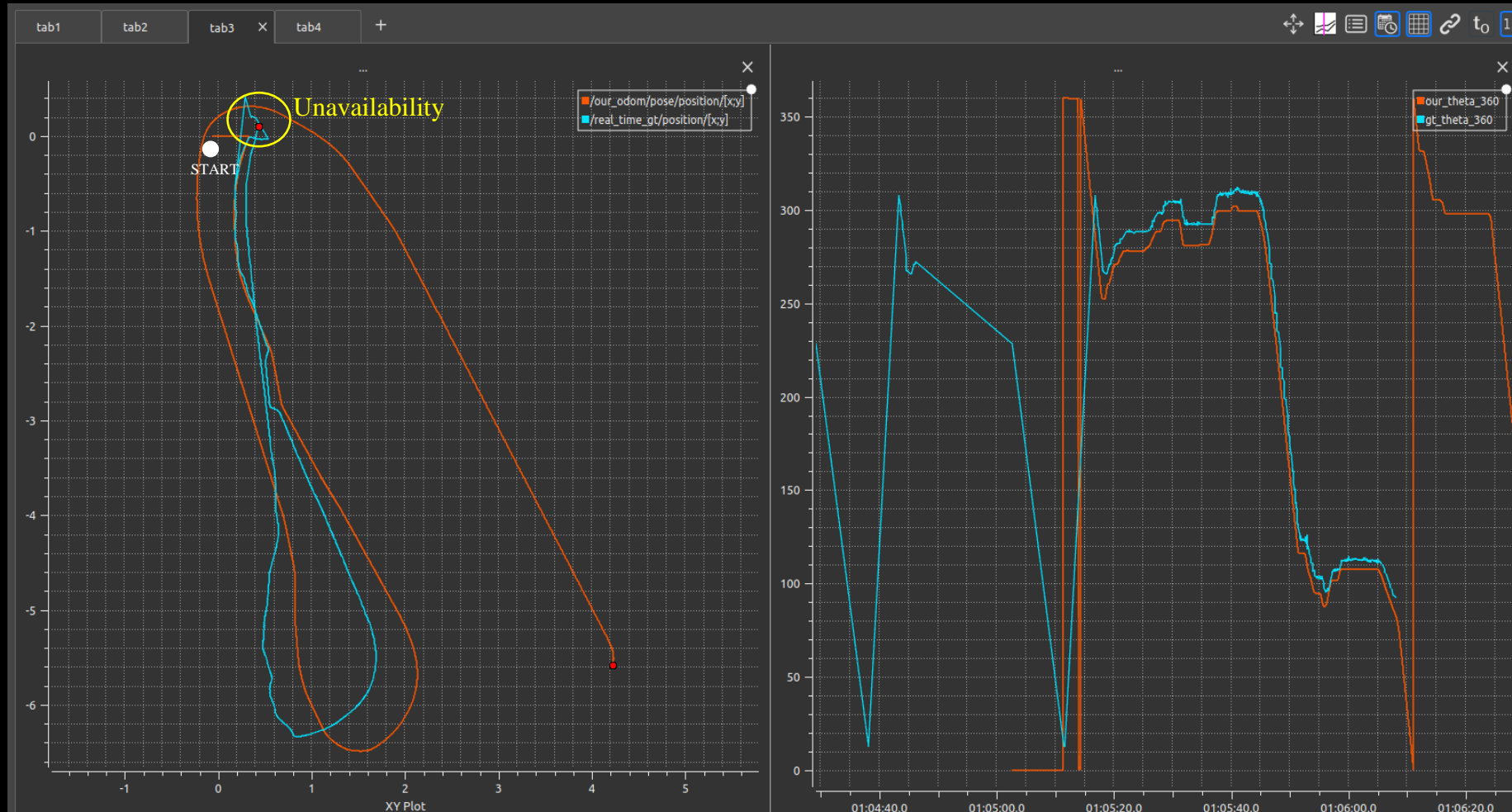
Estimated trajectory compared to the ground truth from scout\_odom using the optimal values for the transmission ratio and for the apparent baseline. Now the tracking is nearly perfect.



CHI: 1.75

RATIO: 1:38.7

Cost function of the computation with optimal parameters using scout\_odom as ground truth.  
Note that it's lower than the previous one.

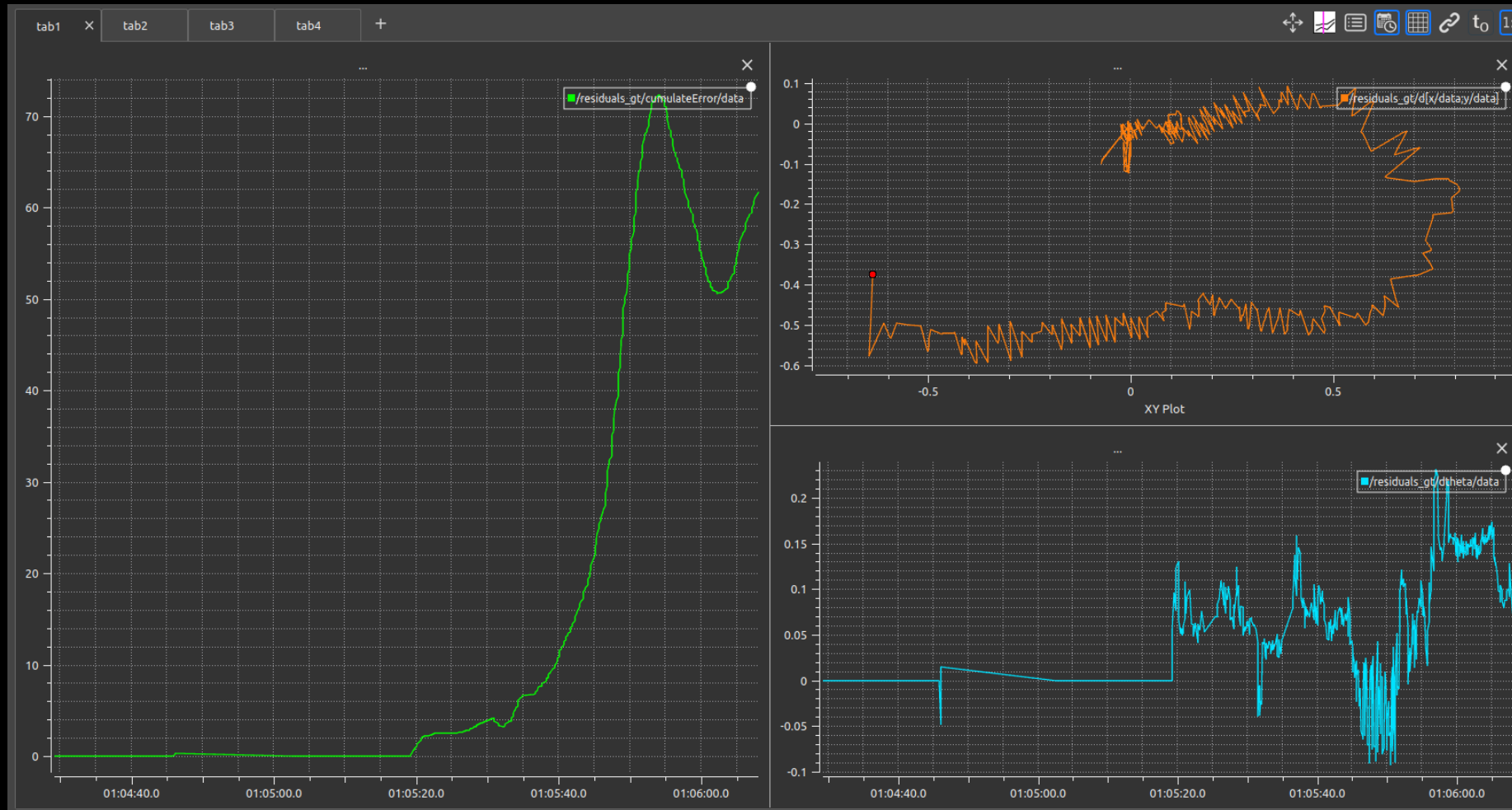


CHI: 1.75

RATIO: 1:38.7

**Estimated trajectory** using the optimal parameters compared to the **ground truth** from gt\_pose.

Note that, given the unavailability of the OptiTrack system from the highlighted point, the calibration of the parameters using gt\_pose has been done using only the first ~ 40" of simulation.

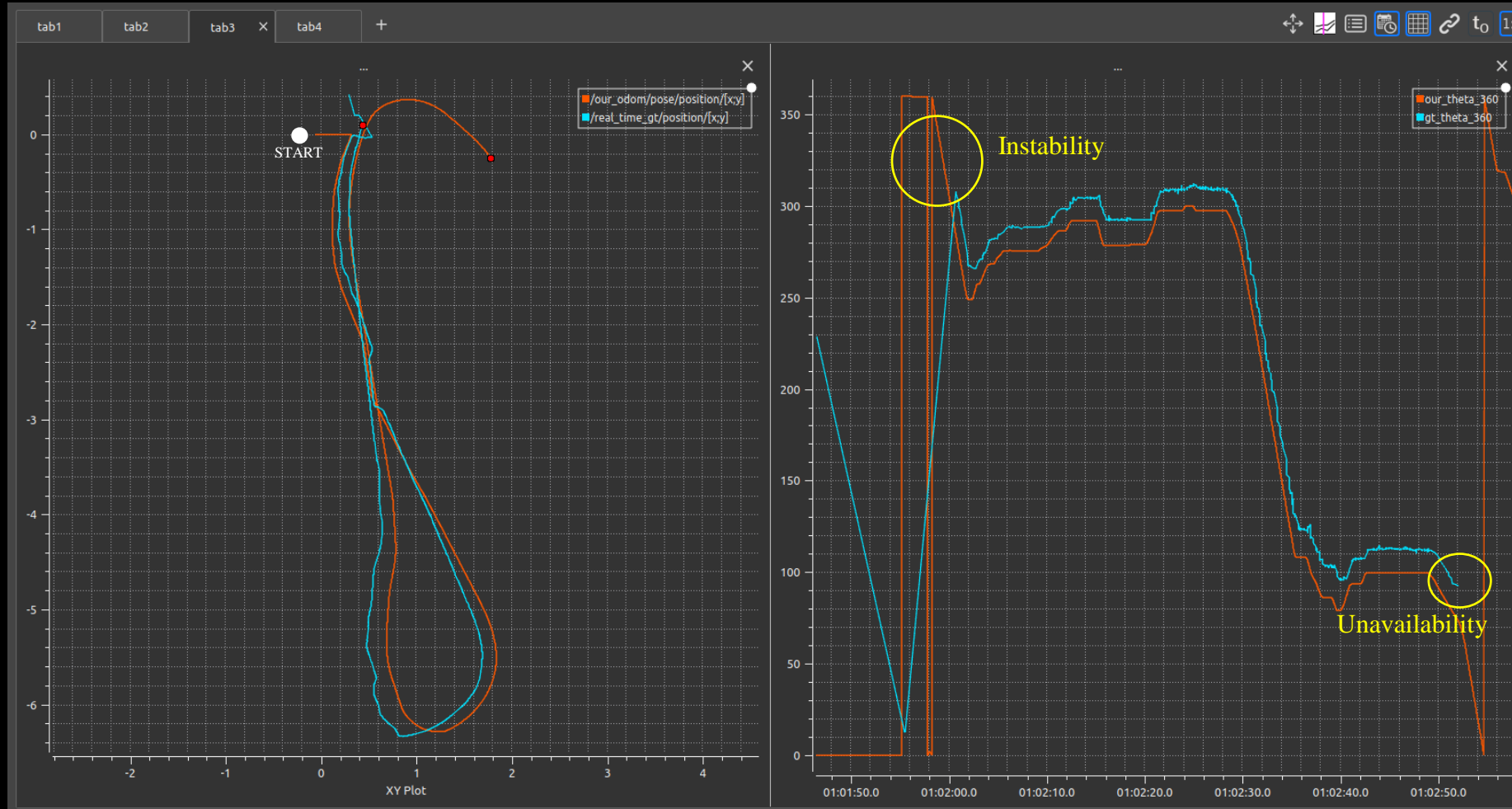


CHI: 1.75

RATIO: 1:38.7

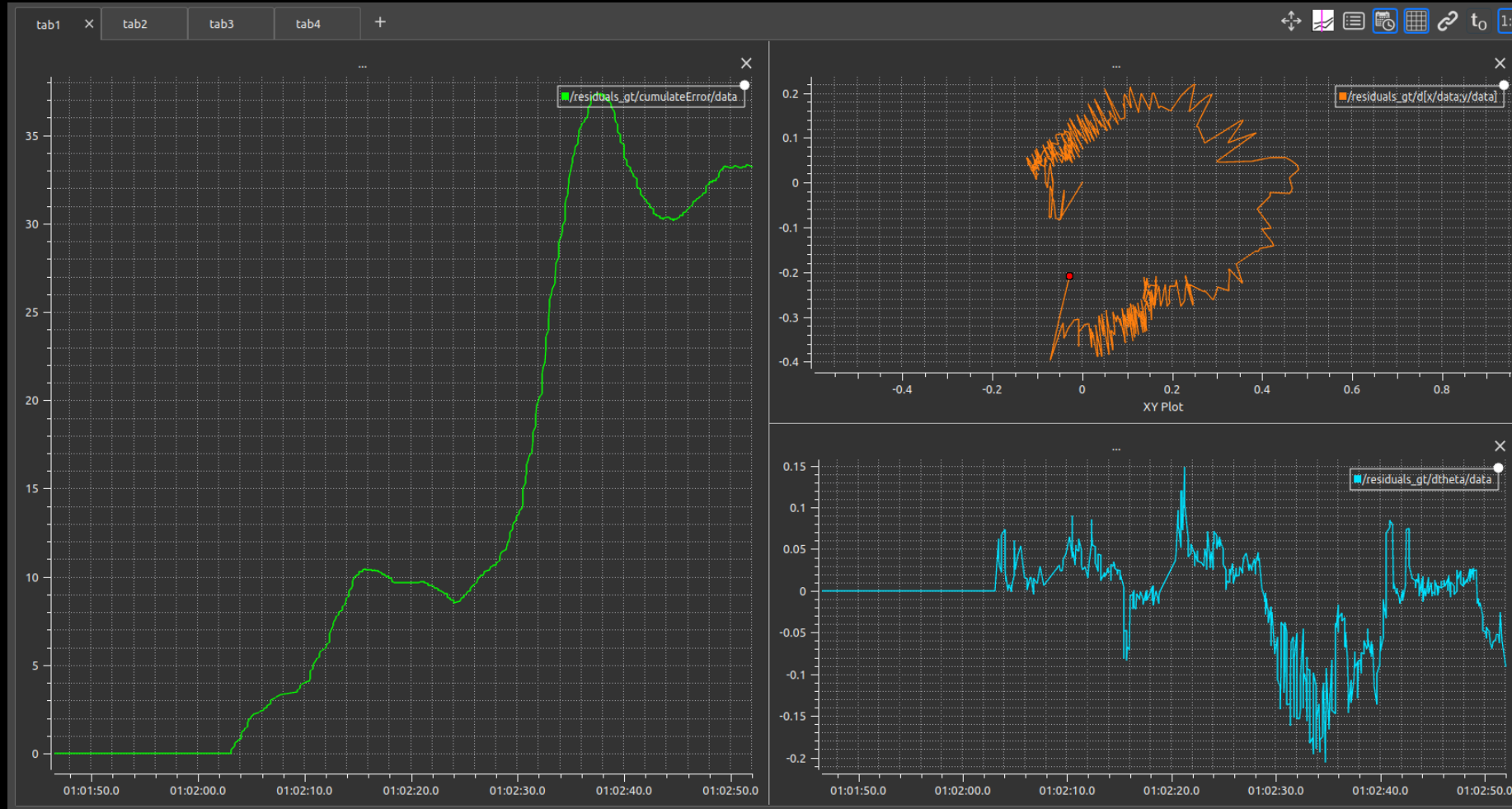
Cost function of the computation with the optimal parameters found with scout\_odom and using gt\_pose as ground truth.





CHI: 1.64  
RATIO: 1:40

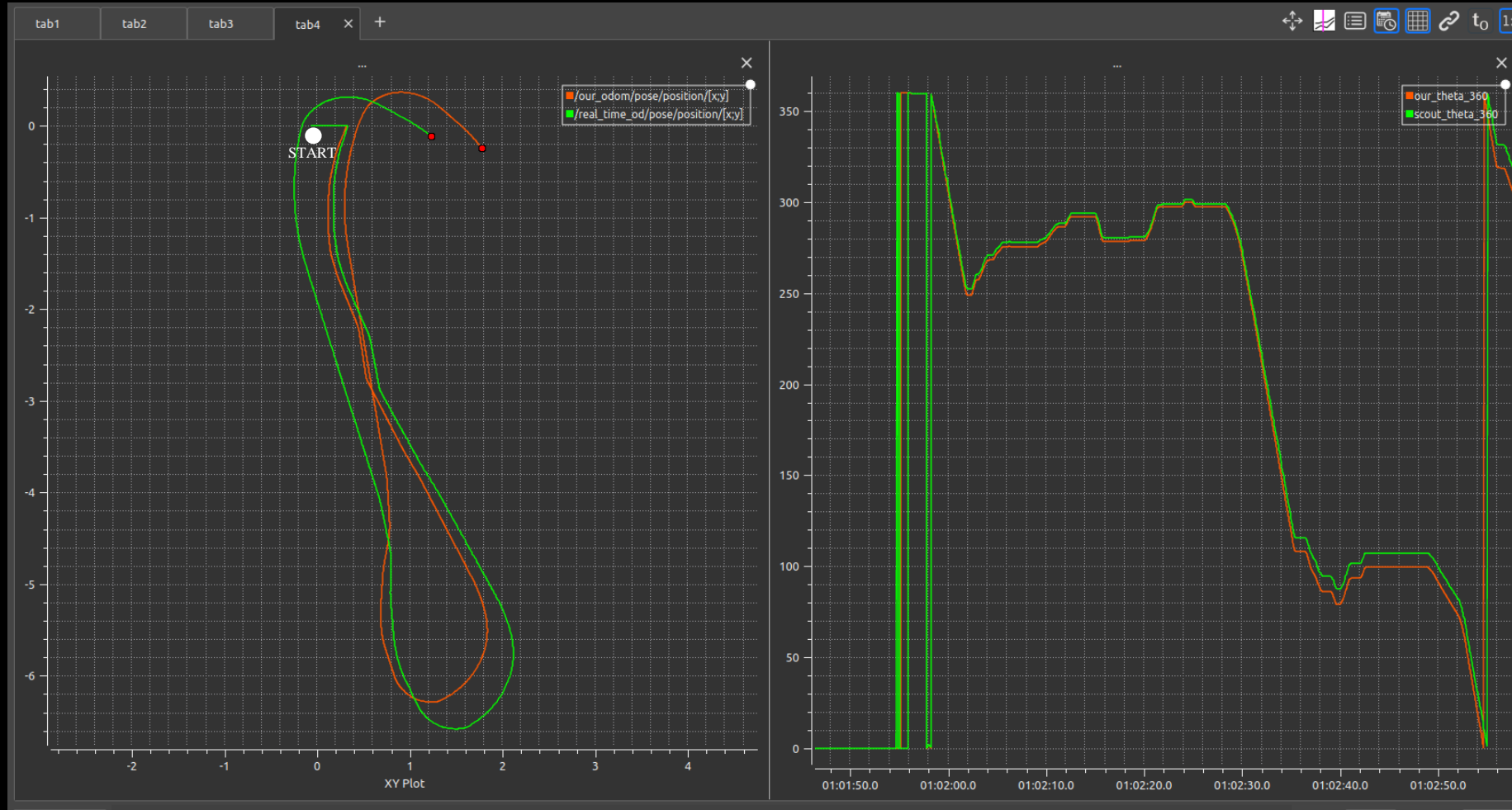
Estimated trajectory using the new optimal parameters compared to the ground truth from gt\_pose.



CHI: 1.64  
RATIO: 1:40

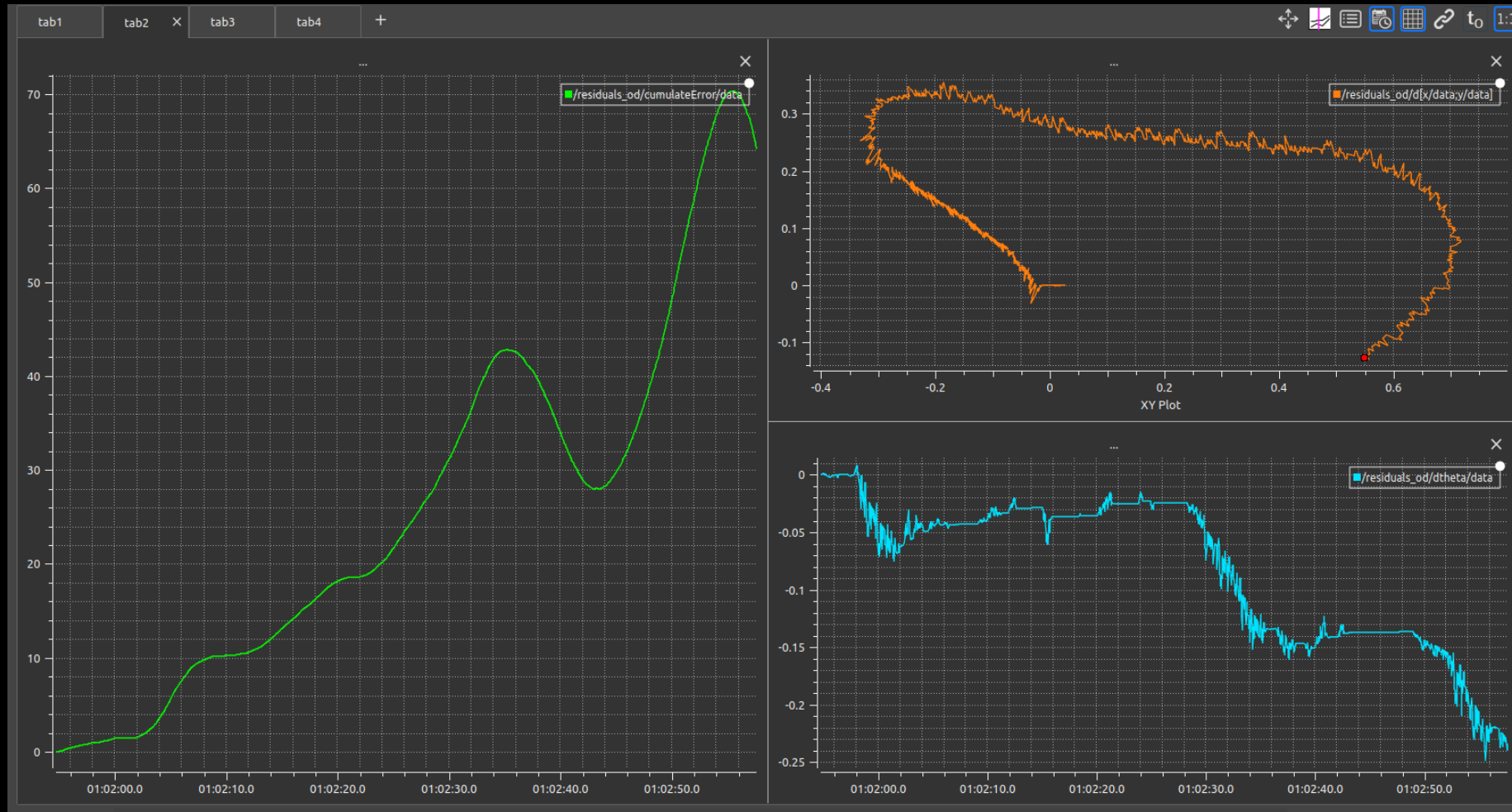
Cost function of the computation with the new optimal parameters and using gt\_pose as ground truth.  
Note that it's lower than the previous one.





CHI: 1.64  
RATIO: 1:40

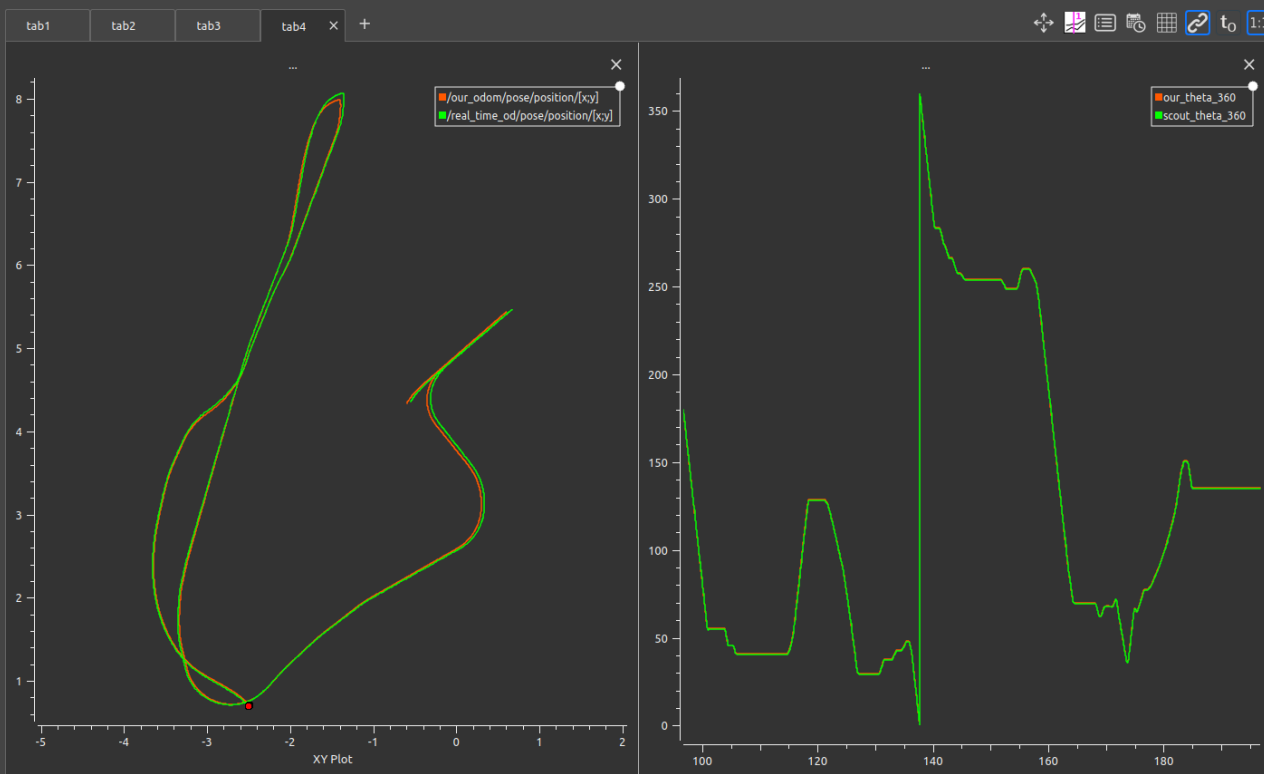
**Estimated trajectory** using the optimal parameters found with gt\_pose compared to the **ground truth** from scout\_odom. The result is still acceptable but worse than the one given by the optimal parameters evaluated using scout\_odom. In conclusion, we will use the first computed values both for the apparent baseline and for the transmission ratio.



CHI: 1.64  
RATIO: 1:40

Cost function of the computation with the gt\_pose optimal parameters and using scout\_odom as ground truth. Comparing it with the second cost function – the one computed using the scout\_odom optimal parameters and using scout\_odom as ground truth – it's clear that the first values of the parameters perform better.

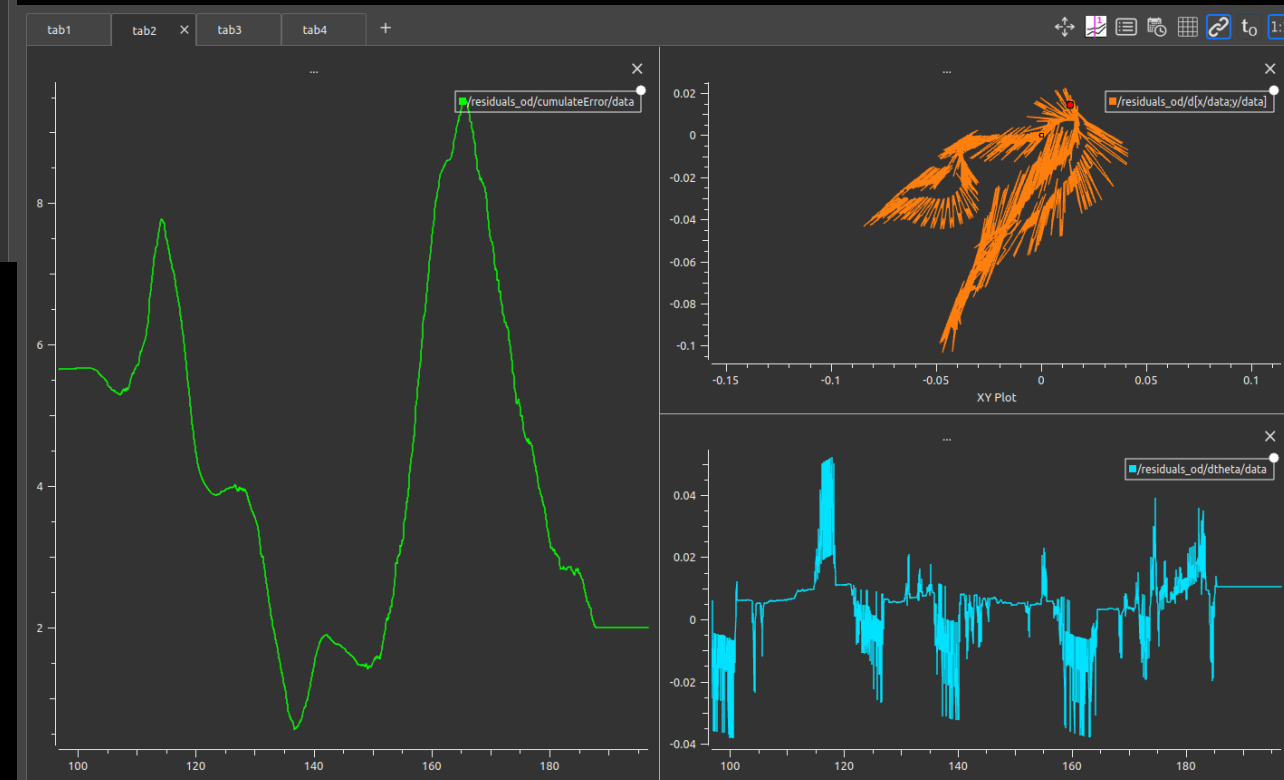
# VALIDATION – BAG 2



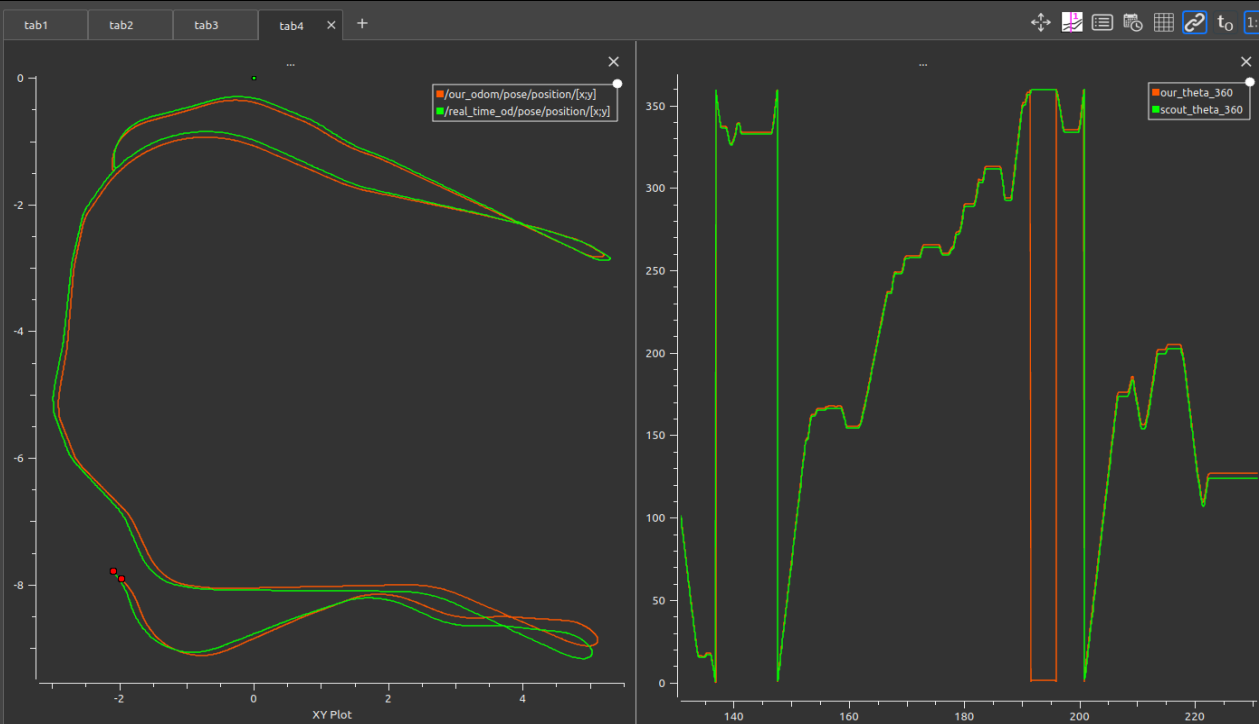
Odometry

Cost function

CHI: 1.75  
RATIO: 1:38.7



# VALIDATION – BAG 3



Odometry

Cost function

CHI: 1.75  
RATIO: 1:38.7

