Intro to Z3 solver

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What is **Z3**?

Theorem prover

Efficient SMT solver

MAGIC!

Symbolic logic engine

A "model"?

Symbolic variables

$$(x) (x) (x)$$

Operations and constraints

SMT solver

Problem of determining whether a mathematical formula is *satisfiable*, i.e. there exists solutions given the relationships between the variables and the defined constraints

Example

x & y & (x ^ z)

x	У	z	x & y & (x ^ z)				
0	0	0	0				
0	0	1	0				
0	1	0	0				
0	1	1	0				
1	0	0	0				
1	0	1	0				
1	1	0	1				
1	1	1	0				

We do security, not math. So?

- Formal testing of functional requirements (input -> output)
- Automatic static analysis looking for vulnerabilities
- Symbolic execution
- Automate finding of input to reach a specific point of the program (i.e. the "win" function)

Real example: angr (true, real, magic)

https://angr.io/

SMT Solvers for Software Security

Z3 with python

pip install z3-solver

Recall math problems at high school?

- Define variables and create a "solver"
- 2. Add constraints from your problem
- 3. Solve!

```
from z3 import *
# Define vars and solver
x = BitVec('x', 1)
y = BitVec('y', 1)
z = BitVec('z', 1)
s = Solver()
# Add constraints
s.add((x \& y \& (x ^ z) == 1))
# Solve!
if s.check() == sat:
  m = s.model()
  print(m)
```

Main symbolic variable types and operators

- Int
- Real
- Bool
- BitVec[bitsize]

z3 variables can then be used as any other python variable for computations. Standard operators (+, -, &, ^, <<, ...) are supported.

Alternatively z3 specific operator classes can be used And,Or,Xor,Not,...

Special techniques for representing control flows and other advanced modeling e.g. If, Then, Sum, Distinct, ForAll, Exists...

Try it yourself: 8-Queens problem

Place 8 chess queens on an 8×8 chessboard so that no two queens threaten each other, i.e. max 1 queen for row, column and diagonal

<u>Hint</u>

Checkout the **Sum** operator!

Challenge: solving Sudoku

<u>Hint</u>

Checkout the **Distinct** operator!

https://workshop.m0lecon.it/challenges#sudoku-30

9	1	3			5		
6		7				2	4
	5		8			7	
	7	9					
		2	9			4	3
				4		9	
	4			1	9		
7		6		9			5
		1		6	4		7

Challenge: easy crackme, find the hidden key

https://workshop.m0lecon.it/challenges#crackmat-32

- 1. Open the executable in a decompiler (Ghidra, IDA, Binary Ninja)
- 2. Rewrite the model in Z3
- 3. Solve

Easy right?

Challenge: Android Guessing Game

Let's recap. Can you recover the original number guess??

https://workshop.m0lecon.it/challenges#GuessingGame-33