# Marco Garagna

## Software Developer

#### **CORE SKILLS**

- Basic knowledge of programming in front- and back-end
- Analytical thinking
- High quality standards with a drive for innovative development
- Researching and applying solutions
- Strong technical and mathematical understanding
- Lifelong learning culture

#### **WORK EXPERIENCE**

## **Software Developer**

Since July 2022

WBS Training AG, Berlin, DE

- Training as IT specialist for software development at WBS TRAINING.
- Really good to date result with average per exam of 94% and zero training days lost.

## **Umorientierung**

2021

Berlin, DE

Language course and specialization coaching.

## **Rope Access Business**

2015 - 2020

Self-employ, Berlin, DE

- Certified as IRATA lev-1 rope-access Technician in Perth, WA.
- Accounting and Business planning.
- First person responsibility with customer.

### Warehouse Manager

2012 - 2014

Innerspace Ltd, Perth, (WA) Australia

- More as 15 years' experience in Logistics.
- Team management.
- 2 Years English as a daily Language for work.

## **Project Manager / Draftsman**

2010 - 2012

Pannelli Termici Srl, Verona, IT

- Team leading.
- Design and implementation of construction project.
- Autodesk/AutoCAD certified draftsman.

#### **KONTAKT**

- Berlin, DE (Open to Remote)
- · +49 176 671 29360
- · marcogara24@gmail.com
- · linkedin.com/in/marcogaragna
- · github.com/marcogara

#### SKILLS

#### Technical Skills:

- Java
- · C / C++
- · HTML / CSS
- Software design and testing
- Database design
- Linux
- · Git / UML
- AutoCAD

#### Industry Knowledge:

- · Software Design Pattern
- · Object-Oriented Programming (OOP)

#### Tools and Software:

- IntelliJ
- · VS-Code

#### Language:

- · Italian, Mother thounge
- · German, fluent
- · English, fluent

#### **EDUCATION**

## **WBS Training AG**

IT specialist for software dev. Certified

Berlin, DE — July 2023

#### **IST Geometri Can Grande**

Technichal building drawing Verona, IT - Juli 2007

#### **OTHER**

- Statistic foundation 1-2
- · Oracle Java SE

