

وزارة التعليم العالي و البحث العلمي  
جامعة أسيوط  
كلية الحاسبات والمعلومات  
عام  
الفرقة الثانية

## نوع المشروع

موقع الكترونى تعليمي  
Educational Website

تحت إشراف :

• د/إبراهيم العوضى .

• م/محمد مصطفى .

من اعداد الطلاب :

١-ماركو خليل فهمى .

٢-كيرلس رومانى .

السنة الجامعية ٢٠٢١ - ٢٠٢٢

- **Project name:** *Educational Website.*
- **Project sponsor:** Ministry of Education.
- **Project manager:** Eng/ *Mohammed Mostafa* .
- **Purpose of the project:** Helping students to learn.
- **Business case:**

This website is used to help students to learn, provide them with an explanation of all materials, provide all previous exams and many questions answered, and provide them with all paid courses for free .

Students can discuss each other on the website and consult the professor about the problem of understanding anything .

E-learning is one of the means that supports the educational process and transforms it from the phase of indoctrination to the phase of creativity, interaction and skill development

E-learning is one of these developed patterns of so-called distance learning in general, and computer-based education in particular. Where e-learning depends mainly on computers and networks in the transfer of knowledge and skills. Its applications include web-based and computer-based learning. The content of the lessons is presented via the Internet, audio tapes, videos and CDs, as well as all questions are answered and final and semi-final exams are sent, as well as research through programs or e-mail.



• **Project scope:**

- 1– The website offers all students an explanation of the study materials .
- 2– It shows the student many resources that they can use .
- 3– Sends alerts to the student when a new explanation is uploaded .
- 4– It can be used on all devices such as (computer - laptop - smart phone – smart TV) .
- 5– The website also allows students to do meeting .

• **Key deliverables of the project:**

It can be used on all devices such as (computer - laptop - smart phone – smart TV).

• **Project milestons (Time line of project):**

- In the first two weeks, the web programmer team will collect data .
  - For a month, programmers will create a website design.
  - For two weeks, a team of programmers will prepare the website on all devices.
- The project is under test for a week.

- **Project resources:**

- 1- A team of programming.

- 3- Devices computers

- Budget: 20,000 \$.

- Staff:

- A team of programmers.

- Vendor:

- Advertising companies.

- **Budget:**

- 20,000 \$ (includes servers, project licenses, developers, designers, training).

- **Constraints:**

- 1-The project must take time less than 3 months.

- 2-The project must not exceed 20,000 \$.

- 3-laptops and computers must be bought from dell company.

- **Assumptions:**

- 1- The project does not take more than 3 months.

- 2- The cost no more 20,000 \$.

- 3- Efficiency in the devices.

- **High level risks:**

- 1- Damage in the receivers.

- 2- Increase in the cost.

- 3- Not to satisfy the users of website.