

## 2D Cute Characters | Customization system | UI

Sample scenes are in “ Sample Scenes ” folder.

- ☐ CustomizeCharacter
  - AvatarManager.cs - Main customization UI system.
- ☐ RandomCharacter
  - RandomCharacter.cs - Example random character customization.

You can use Character prefab in “ Prefabs ” folder as base character.

- Character.cs - Main character customization controller.

All character parts and thumbnail images are in Resources folder.

You can edit all scripts in “ Scripts ” folder.