



METIS DATA SCIENCE BOOK CAMP

DATA VISUALIZATION & D3 SUPER POWERS

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@dashingd3js

Metis Data Science Bootcamp
May 12th, 2015

INTRODUCTION

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SEBASTIAN GUTIERREZ



- Specializes in Actionable Data Visualizations
- Organizes of NYC D3.js Meetup
- Corporate training & consulting in D3 & Data Viz
 - Author of “Data Scientists at Work” book
 - DashingD3js.com (D3.js training website)
 - DataScienceWeekly.org (weekly newsletter)

@dashingd3js

sebastian@dashingd3js.com

INTRODUCTION

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WEBSITE FOR LINKS, FILE, & CODE

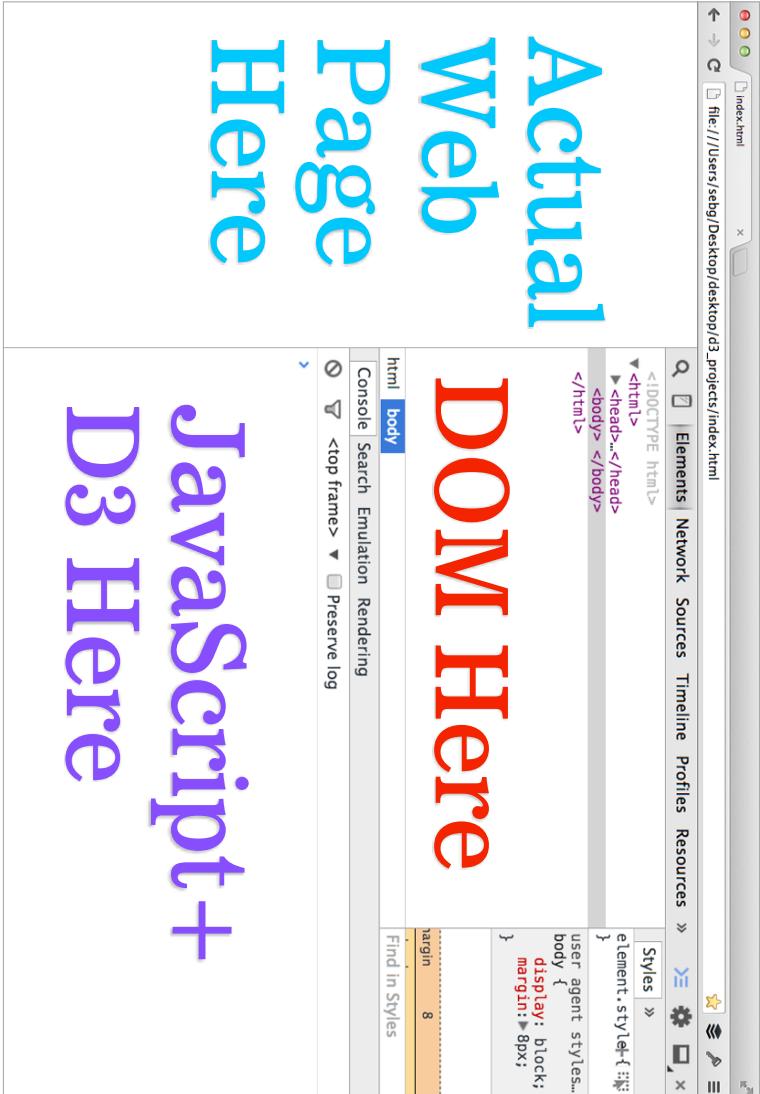
- PDF of this presentation: <http://bit.ly/20150512-metis-d3-pdf>

- Files for this presentation: <http://bit.ly/20150512-metis-d3-files>

INTRODUCTION

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CHROME + DEVELOPER TOOLS



INTRODUCTION

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EXERCISE: CHROME

1. Get Google Chrome

<https://www.google.com/chrome>

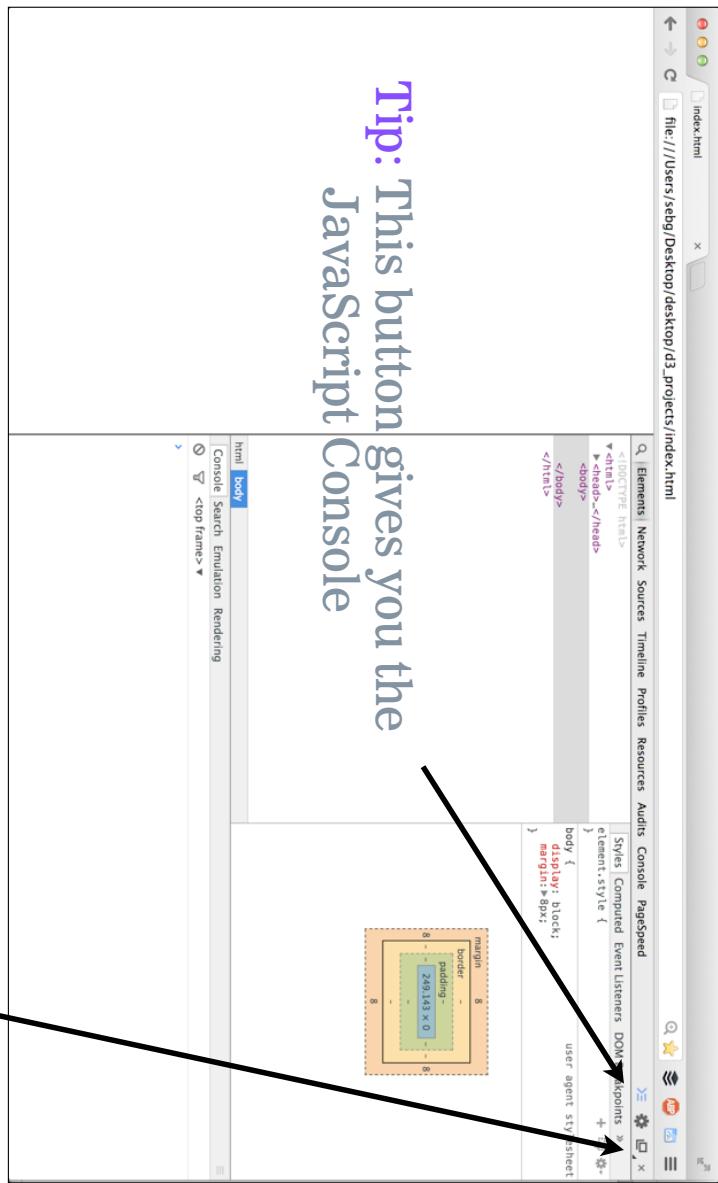
2. Open Up Chrome Dev Tools

View -> Developer -> Developer Tools

3. Setup Screen As Pictured

- a) Press the Elements button
- b) Press the button for the JS Console
- c) Press **and hold** the button for the way to orient the JS Console / Elements

Tip: This button gives you the JavaScript Console



Tip: Hold this button down to see different ways to setup JavaScript Console

AGENDA

1. What is Data Visualization
2. D3 as a Data Visualization Tool
3. D3 Examples & bl.ocks.org
4. D3 Layouts
5. Conclusion

SECTION 1

WHAT IS DATA VISUALIZATION

WHAT IS DATA VISUALIZATION

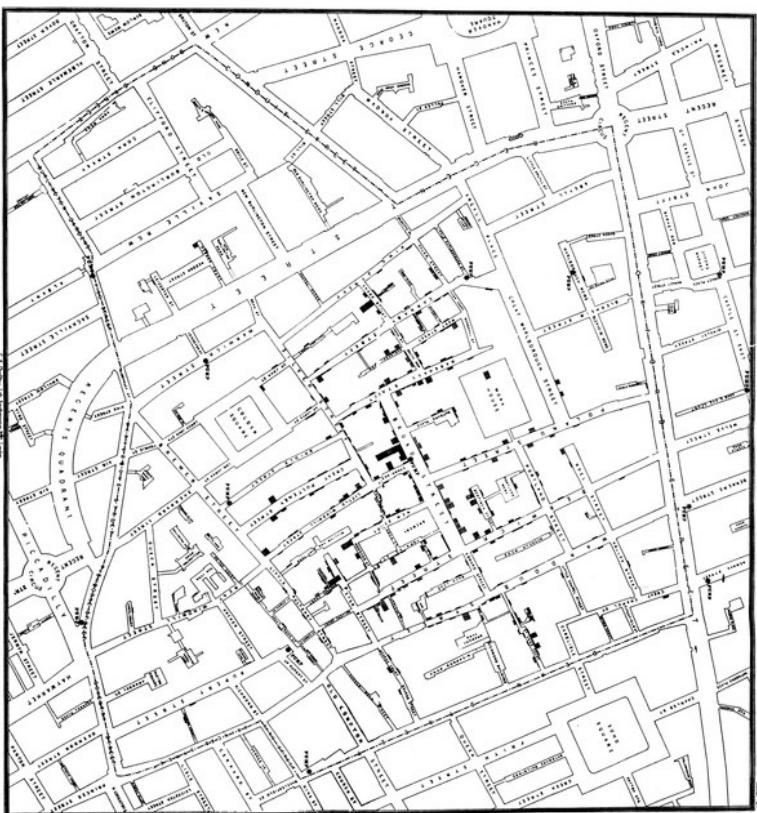
8

PUBLIC HEALTH TOOL

John Snow's Map of the 1854

Broad Street Cholera Outbreak

Showed Cholera was being spread by water coming from a Broad Street Water Pump.



Source:
http://en.wikipedia.org/wiki/1854_Broad_Street_cholera_outbreak

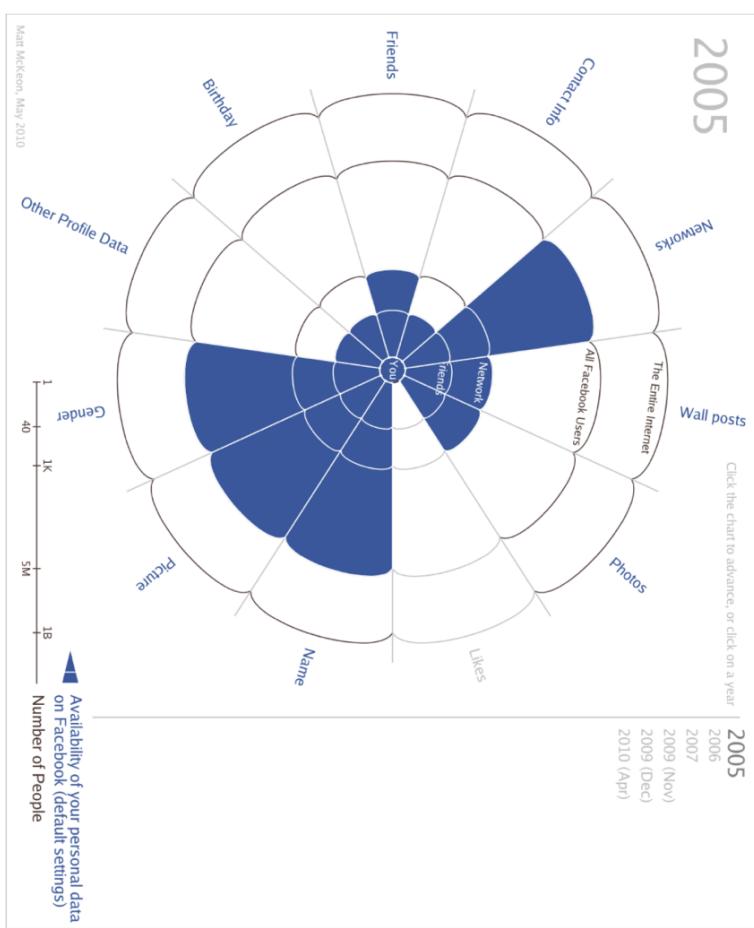
WHAT IS DATA VISUALIZATION

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PUBLIC / PRIVACY TOOL

How Public Your Personal Data is On Facebook By Default

Evolution of Facebook Default Privacy Settings



Source:
<http://mattmckeon.com/facebook-privacy/>

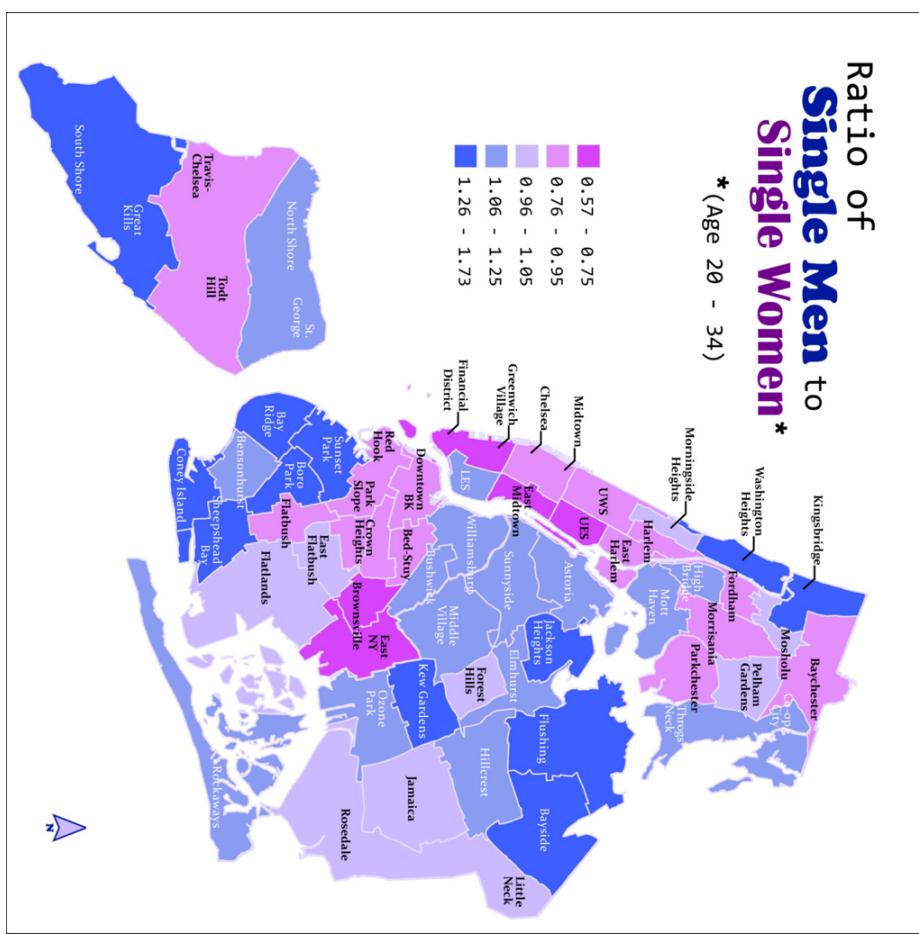
WHAT IS DATA VISUALIZATION

DATING TOOL

NYCEDC

Ratio of Single Men to Single Women (Age 20 - 34)

New York City's population is 53% female and 47% male. Using Census data, NYCEDC analyzed only the population who are never married singles between the ages of 20 and 34.



WHAT IS DATA VISUALIZATION

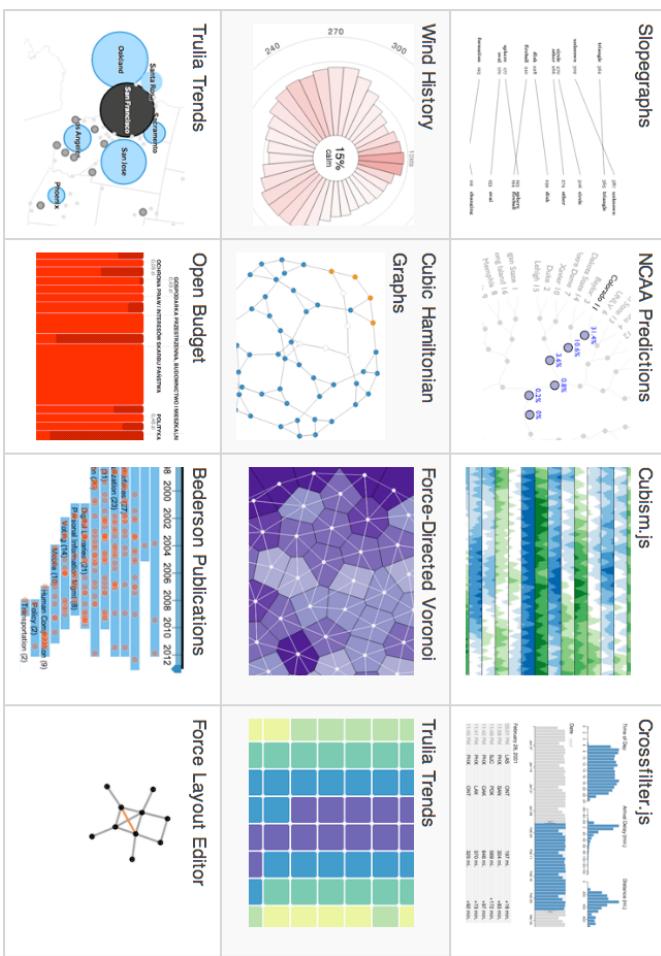
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DATA VISUALIZATION IS A TOOL

Everything Generates Data

Visualizing this data leads to understanding.

- Sports
- Commerce
- Weather
- Real Estate
- Publications
- Social Media
- Etc.....



Source:
<https://github.com/mbostock/d3/wiki/Gallery>

WHAT IS DATA VISUALIZATION

DATA VIZ GUIDES THINKING

Data in Columns & Rows

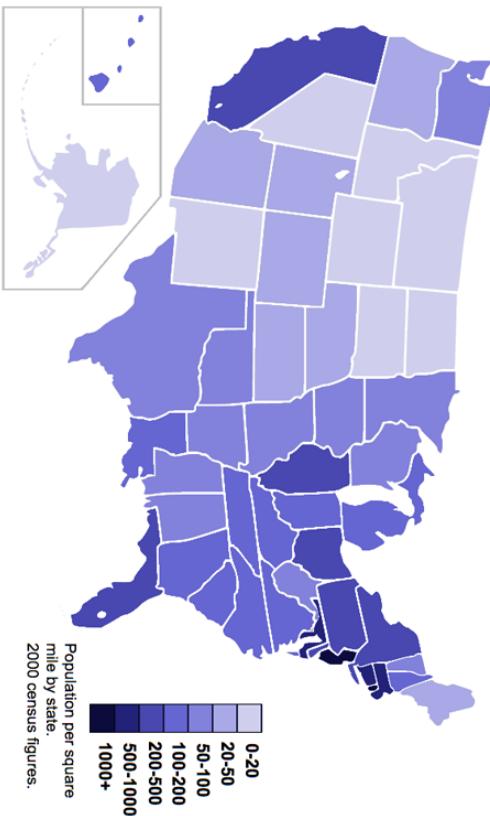
Audience has to think hard

	A39	fx	Maryland	B	C	D	E	F	G	H
20	Alaska	D-3	R-3	R-3	R-3	R-3	R-3	R-3	R-3	R-3
21	Arizona	R-5	R-5	R-6						
22	Arkansas	D-6	(\1)	R-6	D-6	R-6	R-6	R-6	R-6	R-6
23	California	D-6	R-40	R-6						
24	Colorado	D-6	R-45	R-6						
25	Connecticut	D-8	R-7	R-7	R-7	R-7	R-7	R-7	R-7	R-7
26	District of Columbia	D-3	D-8	R-8						
27	Florida	D-3	R-3	R-3	R-3	R-3	R-3	R-3	R-3	R-3
28	Georgia	D-14	R-14	R-17	D-17	R-17	R-17	R-17	R-17	R-17
29	Hawaii	R-12	(\1)	D-12	R-12	R-12	R-12	R-12	R-12	R-12
30	Idaho	D-4	D-4	D-4	D-4	D-4	D-4	D-4	D-4	D-4
31	Illinois	D-26	R-26	R-26	R-26	R-26	R-26	R-26	R-26	R-26
32	Indiana	D-13	R-13	R-13	R-13	R-13	R-13	R-13	R-13	R-13
33	Iowa	D-9	R-9	R-8						
34	Kansas	D-7	R-7	R-7	R-7	R-7	R-7	R-7	R-7	R-7
35	Kentucky	D-9	R-9	D-9	R-9	R-9	R-9	R-9	R-9	R-9
36	Louisiana	R-10	(\1)	R-10	D-10	R-10	R-10	R-10	R-10	R-10
37	Maine	D-4	D-4	R-4						
38	Maryland	D-10	D-10	D-10	D-10	D-10	D-10	D-10	D-10	D-10
39	Massachusetts	D-14	D-14	D-14	D-14	D-14	D-14	D-14	D-14	D-14
40	Michigan	D-21	D-21	R-21						
41	Minnesota	D-10	D-10	D-10	D-10	D-10	D-10	D-10	D-10	D-10
42	Mississippi	R-7	(\1)	R-7						
43	Missouri	D-12	R-12	D-12	R-12	R-12	R-12	R-12	R-12	R-12
44	Montana	D-4	R-4	R-4	R-4	R-4	R-4	R-4	R-4	R-4
45	Nebraska	D-5	R-5	R-5	R-5	R-5	R-5	R-5	R-5	R-5
46	New Hampshire	D-3	R-3	R-3	R-4	R-4	R-4	R-4	R-4	R-4
47	New Jersey	D-4	R-4	R-4	R-4	R-4	R-4	R-4	R-4	R-4
48	New Mexico	D-7	R-17	R-17	R-16	R-16	R-16	R-16	R-16	R-16
49	North Dakota	D-4	R-4	R-4	R-4	R-4	R-4	R-4	R-4	R-4
50	Ohio	R-4	R-4	R-4	R-4	R-4	R-4	R-4	R-4	R-4



Data Visualization

Audience has to think less hard



Source:
<http://www.census.gov>

Source:
http://commons.wikimedia.org/wiki/File:US_2000_census_population_density_map_by_state.svg

“RAW DATA” IS HARD TO READ

Anscombe's quartet

		I		II		III		IV	
x	y	x	y	x	y	x	y	x	y
10.0	8.04	10.0	9.14	10.0	7.46	8.0	6.58		
8.0	6.95	8.0	8.14	8.0	6.77	8.0	5.76		
13.0	7.58	13.0	8.74	13.0	12.74	8.0	7.71		
9.0	8.81	9.0	8.77	9.0	7.11	8.0	8.84		
11.0	8.33	11.0	9.26	11.0	7.81	8.0	8.47		
14.0	9.96	14.0	8.10	14.0	8.84	8.0	7.04		
6.0	7.24	6.0	6.13	6.0	6.08	8.0	5.25		
4.0	4.26	4.0	3.10	4.0	5.39	19.0	12.50		
12.0	10.84	12.0	9.13	12.0	8.15	8.0	5.56		
7.0	4.82	7.0	7.26	7.0	6.42	8.0	7.91		
5.0	5.68	5.0	4.74	5.0	5.73	8.0	6.89		

- Mean of x: 9
- Variance of x: 11
- Mean of y: 7.50
- Variance of y: 4.12
- Correlation between x and y: 0.816
- Linear regression line for each case:
 $y = 3.00 + 0.500 * x$

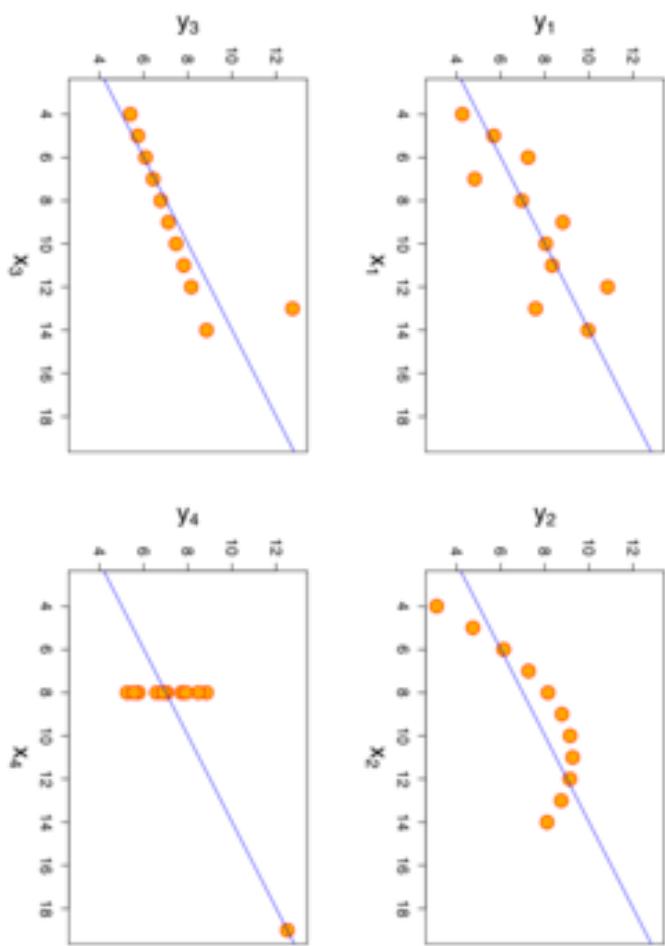
WHAT IS DATA VISUALIZATION

DATA VIZ DRIVES INTUITION OF DATA

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Anscombe's quartet

	I	II	III	IV			
x	y	x	y	x	y	x	y
10.0	8.04	10.0	9.14	10.0	7.46	8.0	6.58
8.0	6.95	8.0	8.14	8.0	6.77	8.0	5.76
13.0	7.58	13.0	8.74	13.0	12.74	8.0	7.71
9.0	8.81	9.0	8.77	9.0	7.11	8.0	8.84
11.0	8.33	11.0	9.26	11.0	7.81	8.0	8.47
14.0	9.96	14.0	8.10	14.0	8.84	8.0	7.04
6.0	7.24	6.0	6.13	6.0	6.08	8.0	5.25
4.0	4.26	4.0	3.10	4.0	5.39	19.0	12.50
12.0	10.84	12.0	9.13	12.0	8.15	8.0	5.56
7.0	4.82	7.0	7.26	7.0	6.42	8.0	7.91
5.0	5.68	5.0	4.74	5.0	5.73	8.0	6.89



WHAT IS DATA VISUALIZATION

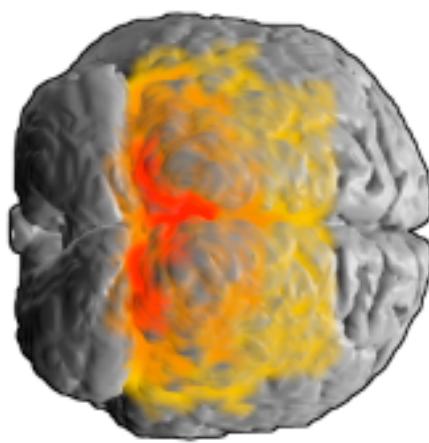
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DATA VIZ USES VISUAL CORTEX

66% of stimuli reaching the brain are visual
(Zaltman 1996)

50% of brain devoted to processing visual images (Bates & Cleese 2001)

80% of learning is visually based
(American Optometric Assoc. 1991)



Eye Image Source:
<http://www.flickr.com/photos/orangeacid/234358923/>

Brain Image Source:
http://en.wikipedia.org/wiki/File:Brodmann_areas_17_18_19.png

WHAT IS DATA VISUALIZATION

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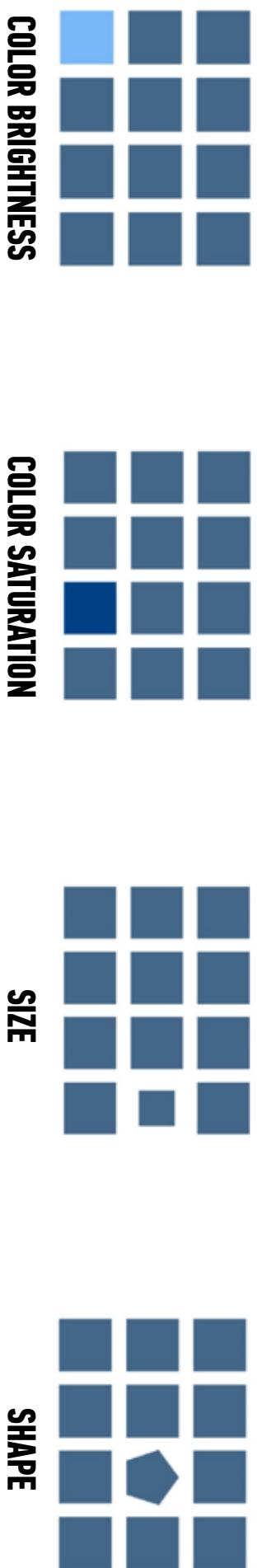
DATA VIZ USES BRAIN'S SHORTCUTS

720349656089226535931140790070322302
076958689027429003358787115045223998
424533087922668417382319480046553364
246202505406711172160430997890121737
608183566145635519888049583302306957
749597705315240714467203496560892265
359311407900703223020769586890274290
033587871150452239984245330879226684
173823194800465533642462025054067111
721604309978901217376081835661456355
5202642463355640084913283

WHAT IS DATA VISUALIZATION

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BRAIN'S PRE-ATTENTIVE PROPERTIES



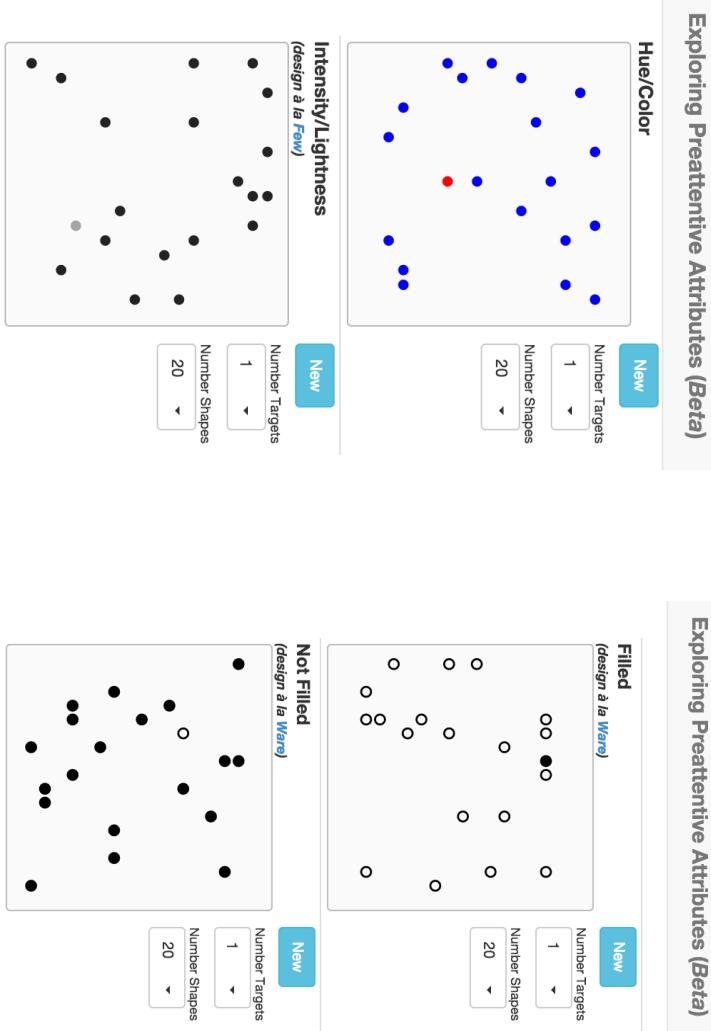
WHAT IS DATA VISUALIZATION

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D3 EXAMPLES OF PRE-ATTENTIVE PROPERTIES

<http://learnforeverlearn.com/>

preattentive/



DATA VISUALIZATION IS A...

- Tool
- That helps guide thinking
- When trying to “understand” / “develop intuition about” data
- That uses the Visual Cortex
 - To take advantage of the brain’s shortcuts
 - And pre-attentive properties
 - To achieve a **goal**.

WHAT IS DATA VISUALIZATION

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SEVEN MAIN TYPES OF DATA VIZ GOALS

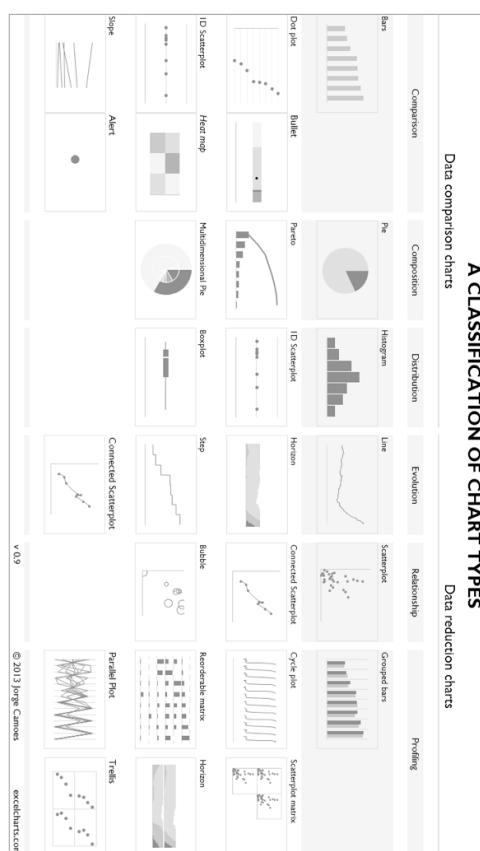
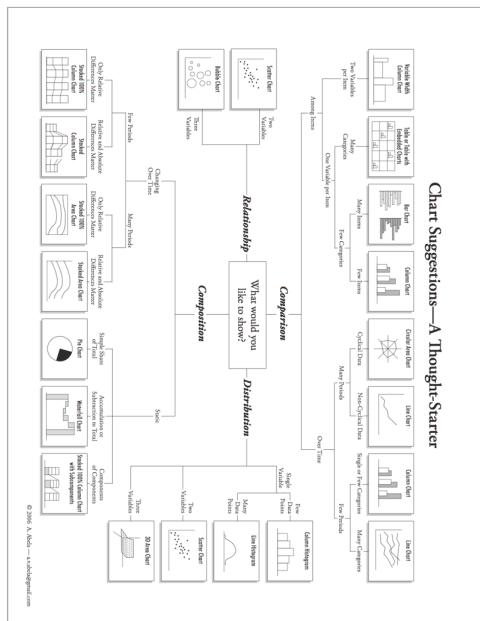
Visual Encoding Depends on your goal -

- Time / Evolution
- Drill down
- Zoom out
- Contrast
- Intersections
- Factors
- Outliers

WHAT IS DATA VISUALIZATION

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VISUALLY ENCODING YOUR GOAL



- Comparison
 - Distribution
 - Composition
 - Relationship

Source:
© A. Abela - a.v.abela@gmail.com

- Comparison
 - Evolution
 - Composition
 - Relationship
 - Distribution
 - Profiling

Source:
excelcharts.com

WHAT IS DATA VISUALIZATION

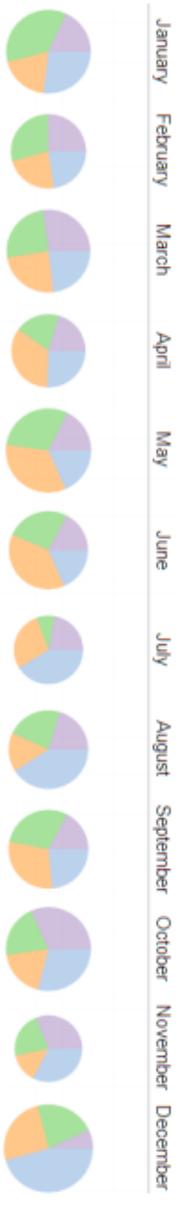
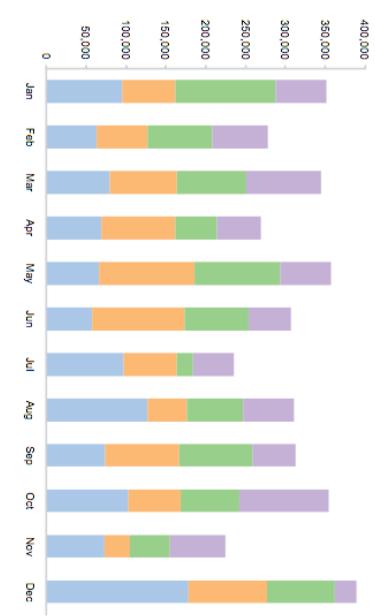
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VISUAL ENCODING EFFECTIVENESS

Depends on you goal

12 Months of Sales

- By Region
- By Month



Source:
Enrico Bertini, Assistant Professor at NYU-Poly (@filwd)

WHAT IS DATA VISUALIZATION

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PURPOSE, DATA, AND AUDIENCE

Seth Godin



Three questions to ask
your marketing team

Three questions to ask
of your **data** visualization

Q1 - Who are you trying to
reach?

Q1 - Who are you trying to
reach? (**Audience**)

Q2 - Why do they decide to
support us?

Q2 - Why do they decide to
support us? (**Purpose**)

Q3 - What do you need in
order to make this
happen more often?

Q3 - What do you need
in order to make this
happen? (**Data**)

WHAT IS DATA VISUALIZATION

NEED TO KNOW - AUDIENCE

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ROLE

- RESEARCHER

PRIOR KNOWLEDGE

- NONE

USE FREQUENCY

- ONCE A DECADE

- PUBLIC

- SUBJECT EXPERT

- EVERY HOUR

WHAT IS DATA VISUALIZATION

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NEED TO KNOW - HOW IT IS VIEWED

PRINT

- BLACK AND WHITE?
- SOME COLOR?
- ALL COLOR?

WEB

- INTERACTIVE?
- NON-INTERACTIVE?

VIDEO

- NEWS SEGMENT?
- COMMERCIAL?
- SHOW?

PRESERATION

- GUIDED?
- UNGUIDED?

WHAT IS DATA VISUALIZATION

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NEED TO KNOW – AVAILABLE DATA

PRIMARY

- YOU COLLECT IT
- YOU OWN IT
- NOBODY ELSE HAS IT

SECONDARY

- OTHERS COLLECT IT
- OTHERS OWN IT
- EVERYONE HAS IT

GENERATED

- FROM PRIMARY
- FROM SECONDARY
- FROM COMBINATION

WHAT IS DATA VISUALIZATION

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NEED TO KNOW - GOAL / PURPOSE / WIN

HYPOTHESIS

WHAT ARE WE
TRYING TO SHOW?

GOAL

HOW DO WE KNOW
IF WE ACHIEVED IT?

PARAMETERS

WHAT ARE THE
BOUNDARIES?

WHAT IS DATA VISUALIZATION

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AUDIENCE VIEWS DATA VIZ, THEN WHAT

Seth Godin

- What are you trying to tell me?
- What do you want me to do now?



Source:
<http://www.sethgodin.com/>

DATA VISUALIZATION IS A...

- Tool
- That helps guide thinking
- When trying to “understand” / “develop intuition about” data
- That uses the Visual Cortex
- To take advantage of the brain’s shortcuts (pre-attentive properties)
- So that you / your audience can achieve a goal / purpose
- **Without thinking too much**

SECTION 2

D3 AS A DATA VISUALIZATION TOOL

D3 MADE BY DATA VIZ EXPERTS

2005: Prefuse (Java, Heer @ Berkeley)

2007: Flare (ActionScript, Heer @ Berkeley)

2009: Protovis (JavaScript, Heer & Bostock @ Stanford)

2011: D3 (JavaScript, Heer & Bostock @ Stanford)

TLDR:

very smart people thought very hard
about data visualization for a very long time

D3 AS A DATA VISUALIZATION TOOL

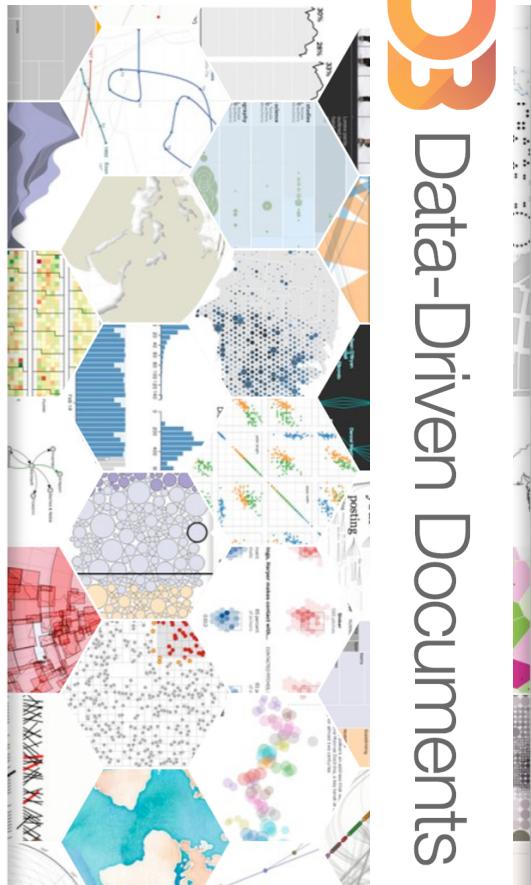
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D3.JS KEY POINTS

D3 Data-Driven Documents



- Manipulate Document (DOM)
- Data-Driven
- Visualization Components



Source: <http://d3js.org>

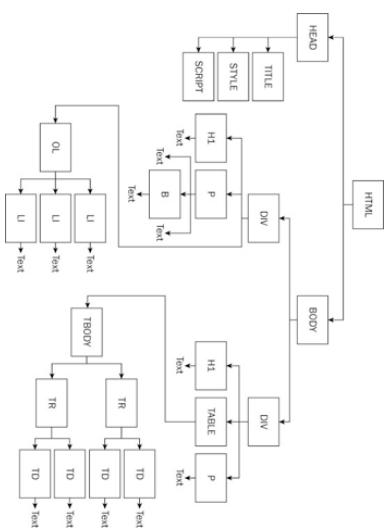
D3 AS A DATA VISUALIZATION TOOL

DOCUMENT MANIPULATION

- Manipulate Document (DOM)
 - Data-Driven
 - Visualization Components
-
- Create Instructions
 - Modify Instructions
 - Remove Instructions

XML, HTML, & SVG

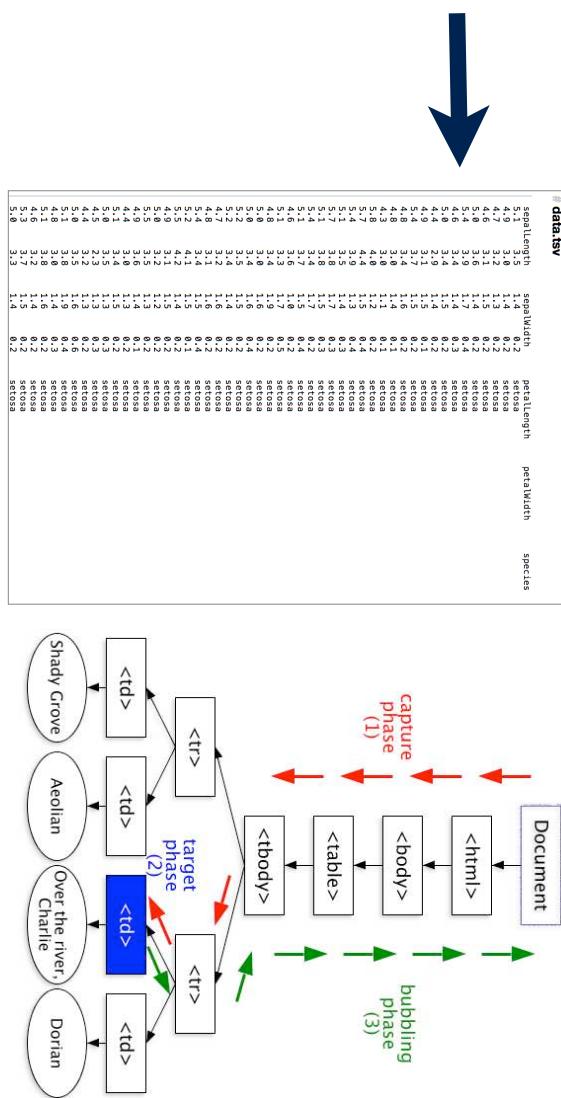
<**tag** attribute=value ...> ... </**tag**>



D3 AS A DATA VISUALIZATION TOOL

DATA-DRIVEN

- Manipulate Document (DOM)
 - **Data-Driven**
 - Visualization Components

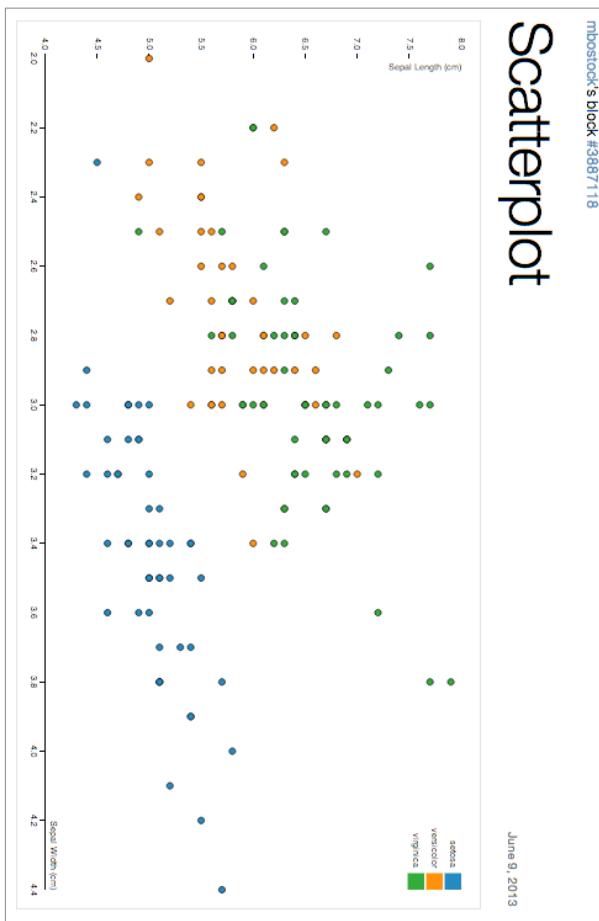


D3 AS A DATA VISUALIZATION TOOL

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PRE-BUILT VISUALIZATION HELPERS

- Manipulate Document (DOM)
- Data-Driven
- Visualization Components



<http://bl.ocks.org/mbostock/3887118>

D3 AS A DATA VISUALIZATION TOOL

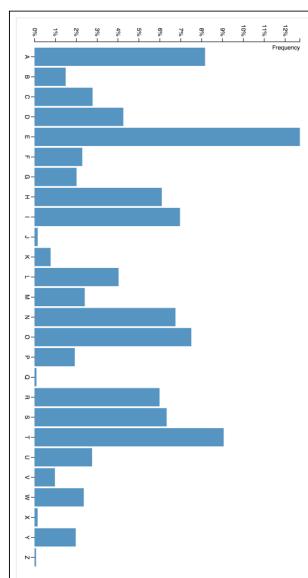
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MANY LIBRARIES BUILT ON / USE D3

Cubism.js	n3-charts	Bokeh
NVD3.js	C3.js	Dimple.js
d3.chart	Visual Sedimentation	xCharts
Graphene	Raw	DVL
Rickshaw	rCharts	DC.js
Crossfilter.js	d4.js	Many Others...

D3 AS A DATA VISUALIZATION TOOL

BASIC CHARTS



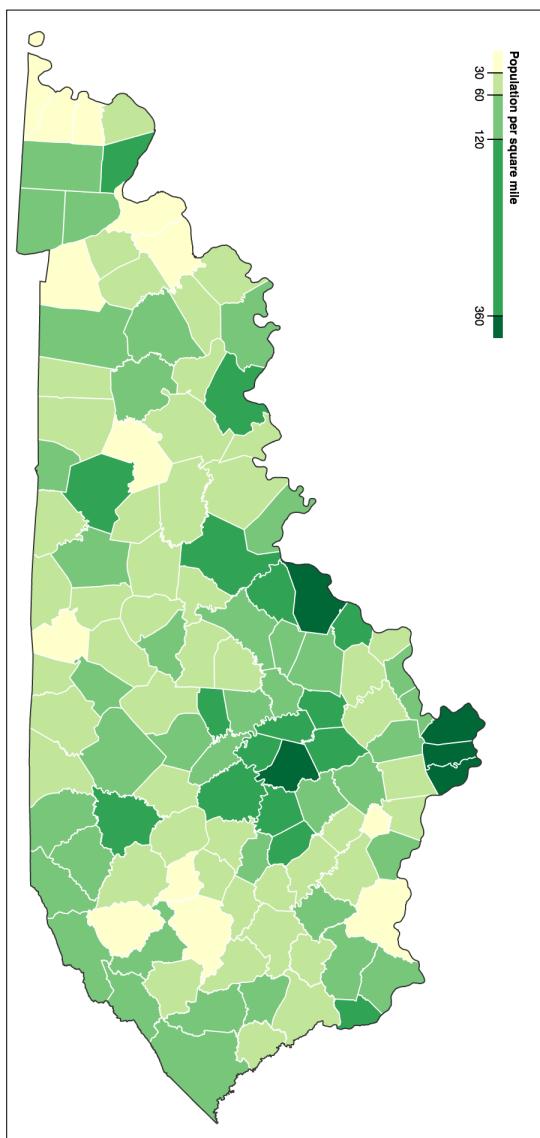
D3 AS A DATA VISUALIZATION TOOL

CHOROPLETH MAPS

Kentucky Population Density

<http://bl.ocks.org/mbostock/>

5144735



D3 AS A DATA VISUALIZATION TOOL

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D3 ALLOWS US TO EXPLOIT THE VISUAL INFORMATION SEEKING MANTRA

Overview first

Zoom and filter

Details on
demand

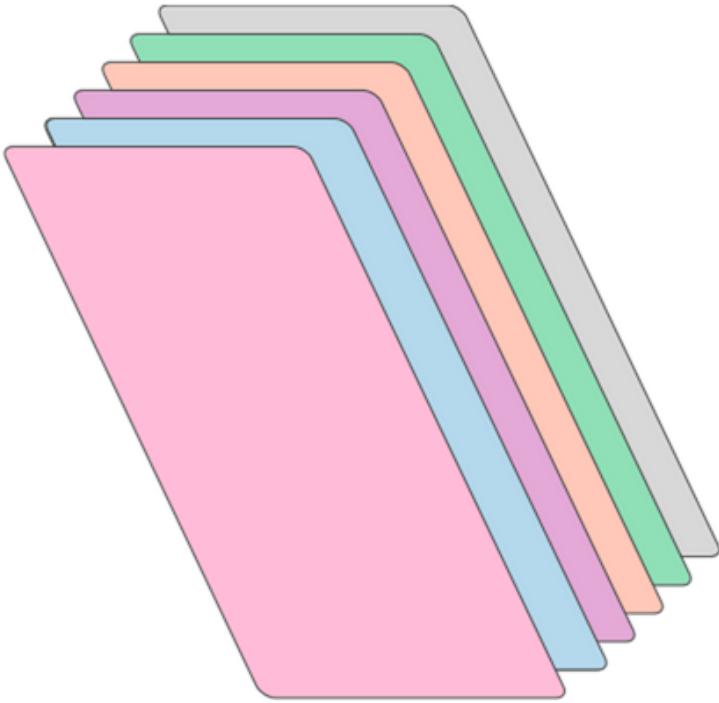
D3 AS A DATA VISUALIZATION TOOL

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ONLINE CHARTS / DATA VISUALIZATION

Chart +

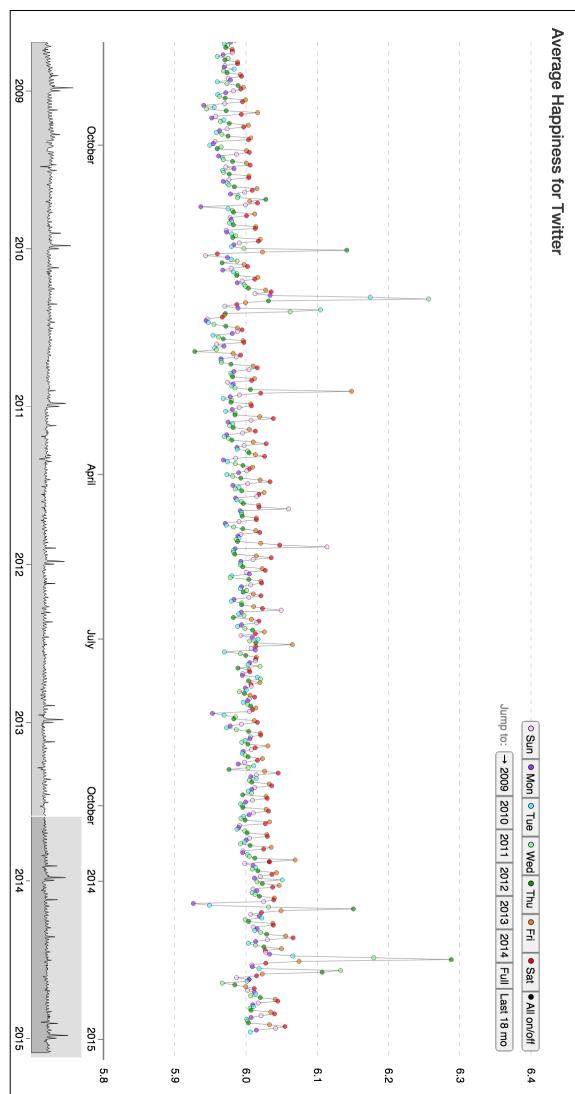
- Mouseover / tool tips
- Data filters (ie date pickers...)
- Different modes of data display
- Data export
- Drilldown for more specific charts



Source:
<http://www.jeromecukier.net/blog/2015/02/07/charts-in-the-age-of-the-web/>

D3 AS A DATA VISUALIZATION TOOL

INTERACTIVE LINE / AREA CHARTS



Hedonometer - Average
happiness for twitter

With hedonometer.org we've
created an instrument that
measures the happiness of
large populations in real time.

<http://hedonometer.org/>
index.html

D3 AS A DATA VISUALIZATION TOOL

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EXPLORATORY VISUALIZATIONS

512 Paths To The White House

2012 Political Tool to select a

winner in the most competitive

states below to see all the paths

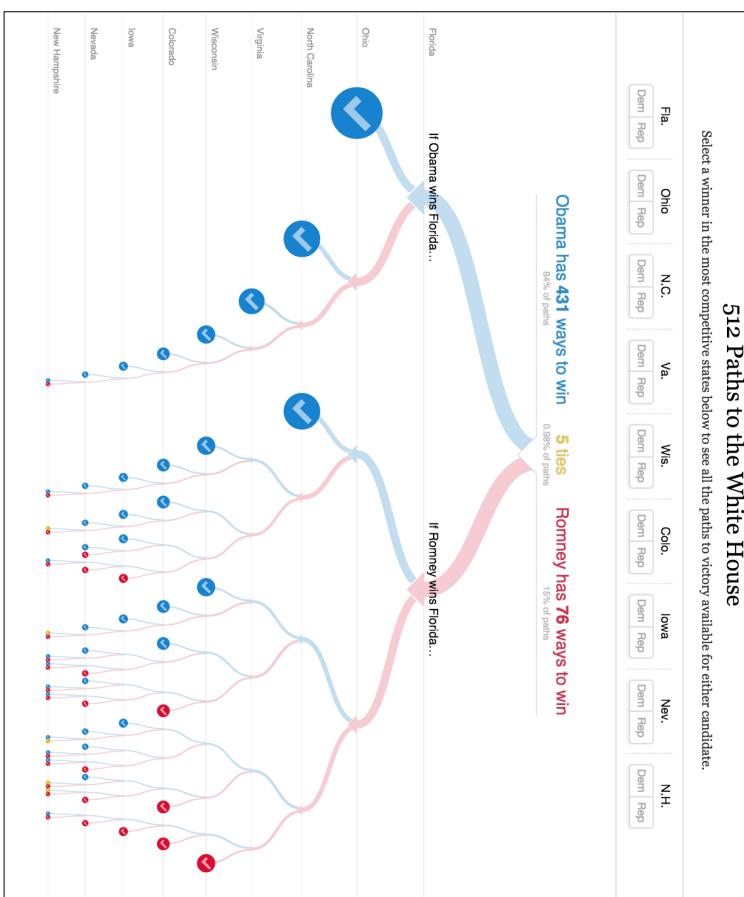
to victory available for either

candidate

<http://www.nytimes.com/>

<interactive/2012/11/02/us/politics/>

<paths-to-the-white-house.html>



EXPLANATORY VISUALIZATIONS

S&P Corporate Tax Rate Chart

Here is a look at what S.&P. 500

companies paid in corporate

income taxes — federal, state,

local and foreign — from 2007 to

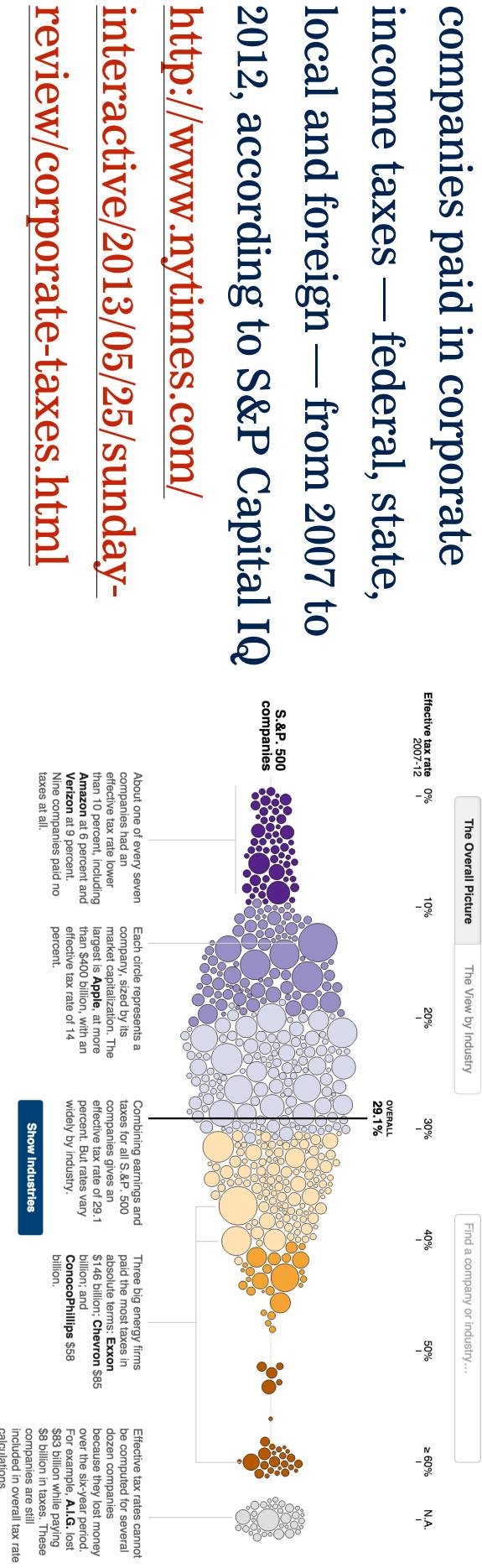
2012, according to S&P Capital IQ

<http://www.nytimes.com/>

<interactive/2013/05/25/sunday-review/corporate-taxes.html>

<http://www.nytimes.com/>

<interactive/2013/05/25/sunday-review/corporate-taxes.html>



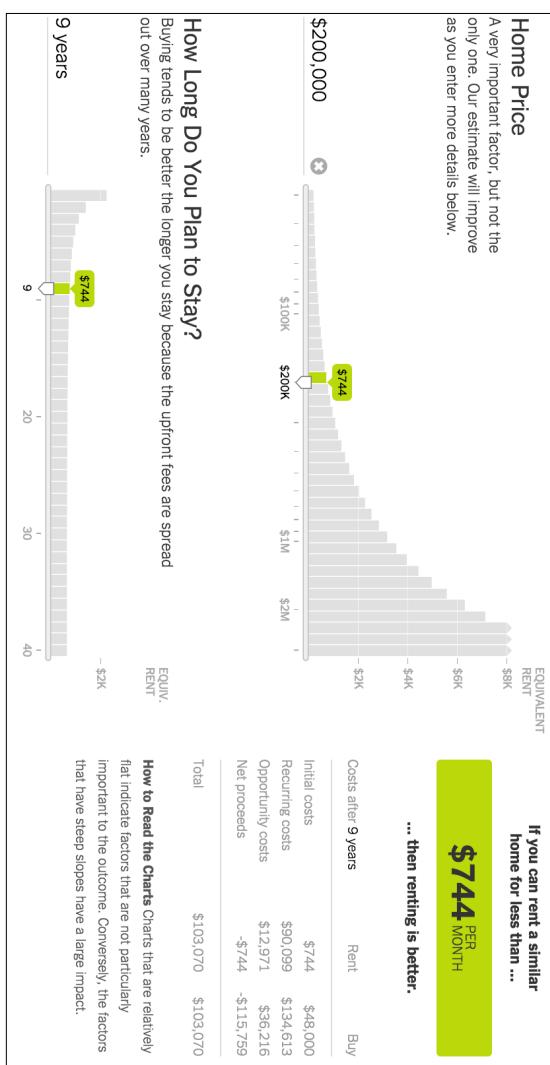
D3 AS A DATA VISUALIZATION TOOL

EXPERIMENTAL VISUALIZATIONS

Is It Better to Rent or Buy?

The choice between buying a home and renting one is among the biggest financial decisions that many adults make...

<http://www.nytimes.com/interactive/2014/upshot/buy-rent-calculator.html>



D3 AS A DATA VISUALIZATION TOOL

1000's OF EXAMPLES AVAILABLE

[http://christopheviau.com/d3list/
gallery.html](http://christopheviau.com/d3list/gallery.html)

D3.js Gallery (2352examples!) | Static list | About

Author	Chart Type	Title
		Untagged 1441
Map 236		Bullet chart variant
Reusable 98		113th U.S. Congressional Districts
Network 69		20000 points in random motion
Bar Chart 62		Kai Chang
Line Chart 58		Mike Bostock
Math 46		
Scatterplot 41		
Area Chart 34		
Bubble Chart 25		
Pie Chart 25		
Tree 23		
Voronoi 17		
Parallel Coordinates 15		
Chord Diagram 15		
Choropleth 14		
Sankey 14		
Stacked Bar Chart 14		
Experiment 12		
Cartogram 11		
Sunburst 11		
Heatmap 11		

Dimple Styling Example
John Klemander

Dimple Ring Matrix
John Klemander

Dimple Concentric Ring Chart John Klemander

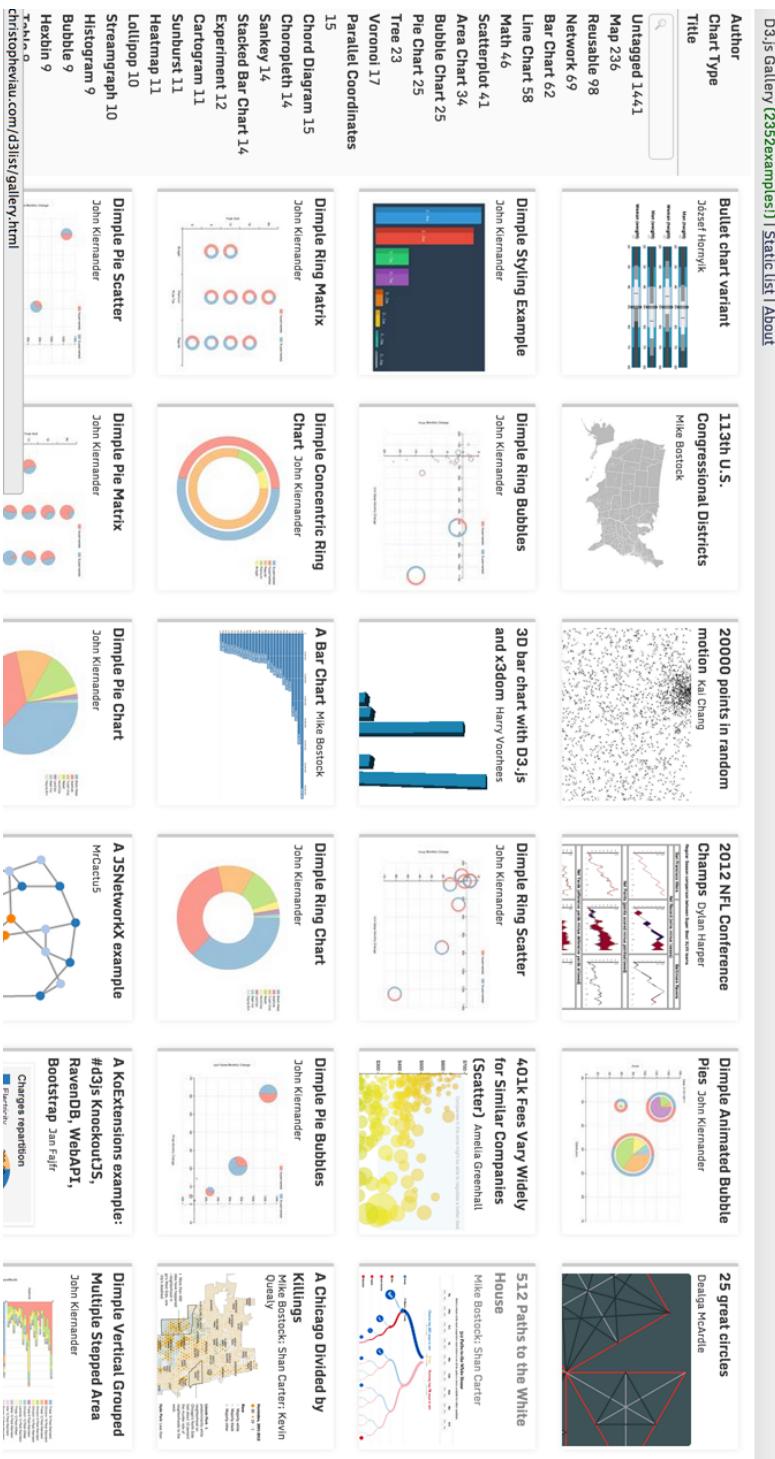
A Bar Chart Mike Bostock

SECTION 3

D3 EXAMPLES & bl.ocks.org

D3 EXAMPLES & blocks.org

D3 EXAMPLES = shortcut!



D3 EXAMPLES & bl.ocks.org

48

BLOCKS.ORG

1. Mike Bostock Scatterplot Example

<http://bl.ocks.org/mbostock/raw/3887118/>

2. See the code, data files, png at GitHub:

<https://gist.github.com/mbostock/3887118/>

Discuss:
How to get the files
How to run the files

MIKE'S BLOCKS.ORG BLOCK'S

1. Mike Bostock Scatterplot Example

<http://bl.ocks.org/mbostock/>

2. See the code, data files, png at GitHub:

<https://gist.github.com/mbostock/>

D3 EXAMPLES & bl.ocks.org

50

BLOCKSPLORER.ORG

=> bl.ocksplorer.org, lets you search blocks by d3 API Call...



Many examples of [d3.js](#) usage are posted daily on <http://bl.ocks.org/>, however they aren't easy to find. If you are looking for a specific example of how to use a particular API call, you may be out of luck... until now.

Type any d3 API call below and see the blocks (or gists) that use it.

Go

Start typing any d3 api name, for example d3.svg.axis...

Source:
<http://blocksplorer.org/>

EXERCISE: BLOCKS.ORG SCATTERPLOT

Go to <https://gist.github.com/>

Name file index.html

Paste base.html code into it from <http://bit.ly/20150512-metis-d3-files>

Click add file button

Name file **aquarium.json**

Paste aquarium.json data into it from <http://bit.ly/20150512-metis-d3-files>

Click on "Create secret Gist" (yellow) button

URL will be => [https://gist.github.com/anonymous/\[XXXXXXXXXXXXXX\]](https://gist.github.com/anonymous/[XXXXXXXXXXXXXX])

Go to <http://bl.ocks.org/>

paste the "**anonymous/[XXXXXXXXXXXXXX]**" part after the "/" of the URL

Click on "Open in a new window." link underneath empty rectangle

In developer window:

```
d3.json("aquarium.json", function(error, data) {  
  console.log(data);  
});
```

Discuss:
Why go to the trouble?

SECTION 4

D3 LAYOUTS

DATA VISUALIZATION EXPERTS

2005: Prefuse (Java, Heer @ Berkeley)

2007: Flare (ActionScript, Heer @ Berkeley)

2009: Protovis (JavaScript, Heer & Bostock @ Stanford)

2011: D3 (JavaScript, Heer & Bostock @ Stanford)

TLDR:

very smart people thought very hard
about data visualization for a very long time

D3 LAYOUTS

Layouts

[Wiki](#) ▶ [API Reference](#) ▶ Layouts

See one of:

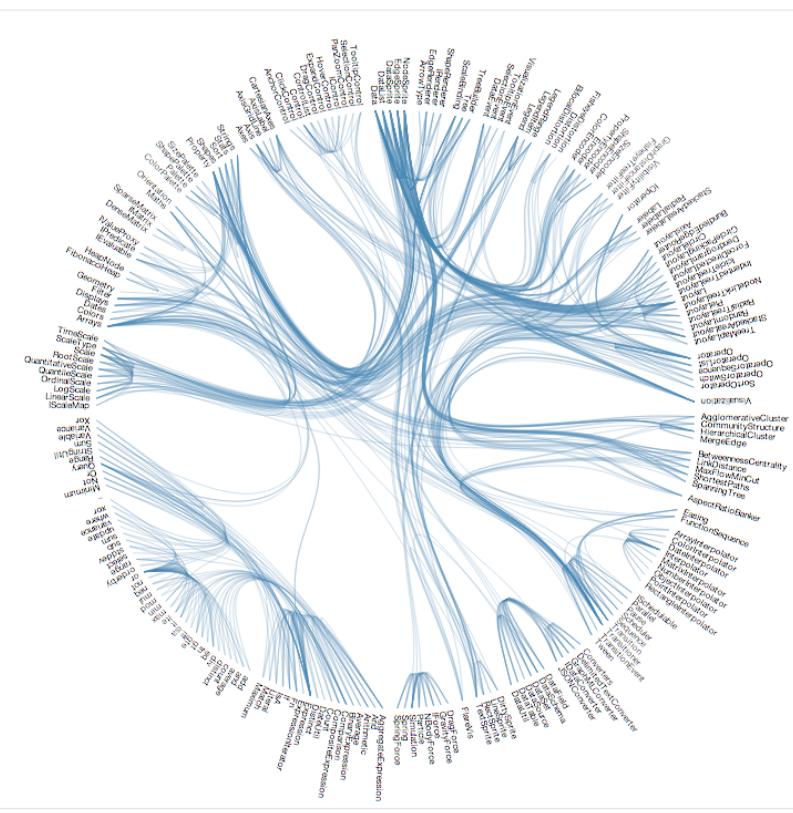
- **Bundle** - apply Holten's *hierarchical bundling algorithm* to edges.
- **Chord** - produce a chord diagram from a matrix of relationships.
- **Cluster** - cluster entities into a dendrogram.
- **Force** - position linked nodes using physical simulation.
- **Hierarchy** - derive a custom hierarchical layout implementation.
- **Histogram** - compute the distribution of data using quantized bins.
- **Pack** - produce a hierarchical layout using recursive circle-packing.
- **Partition** - recursively partition a node tree into a sunburst or icicle.
- **Pie** - compute the start and end angles for arcs in a pie or donut chart.
- **Stack** - compute the baseline for each series in a stacked bar or area chart.
- **Tree** - position a tree of nodes tidily.
- **Treemap** - use recursive spatial subdivision to display a tree of nodes.

D3 LAYOUTS

55

AYOUT: BUNDLE

Hierarchical Edge Bundling



Layouts

Wiki ▶ API Reference ▶ Layouts

See one of:

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- Tree - position a tree of nodes tidily.
- Treemap - use recursive spatial subdivision to display a tree of nodes.

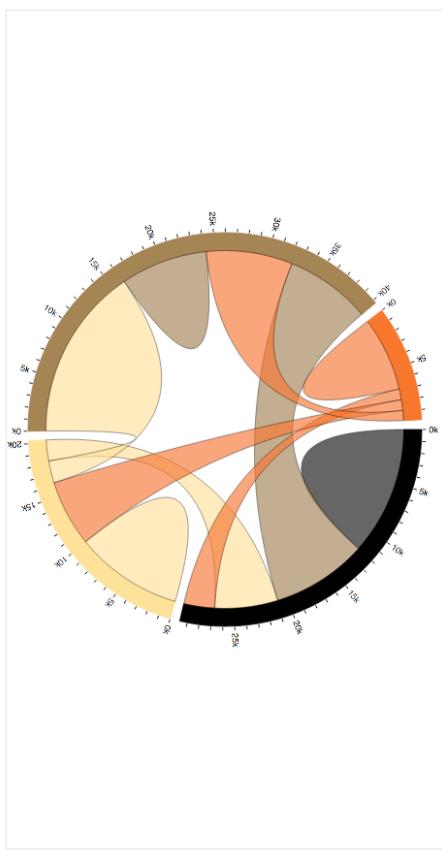
Source:
<http://bl.ocks.org/mrbostock/1044242>

D3 LAYOUTS

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LAYOUT: CHORD

Chord Diagram



Layouts

Wiki ▶ API Reference ▶ Layouts

See one of:

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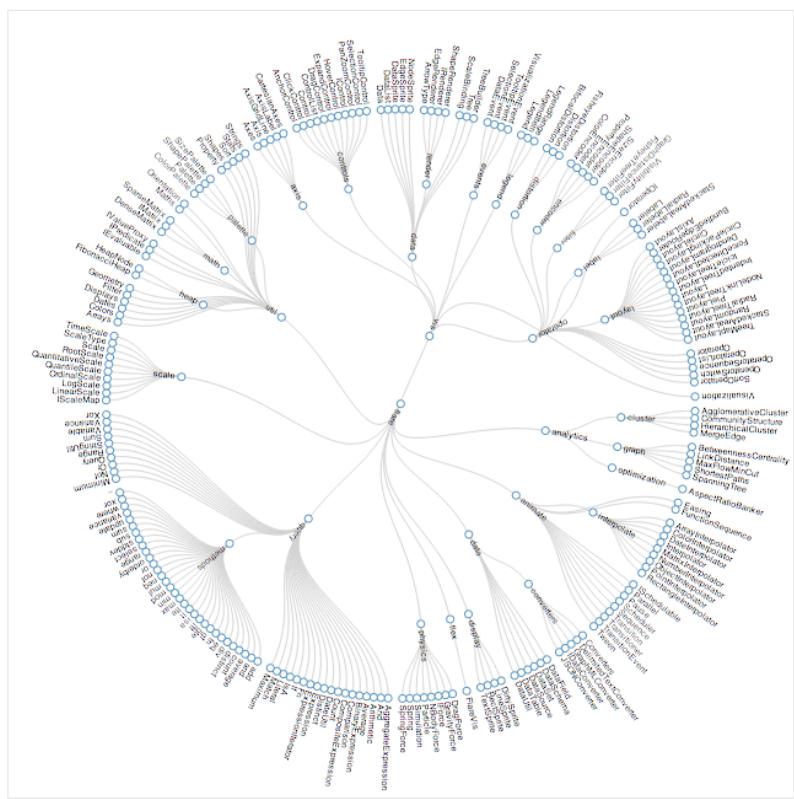
Source:
<http://bl.ocks.org/mrbostock/4062006>

D3 LAYOUTS

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AYOUT: CLUSTER

Cluster Dendrogram



Layouts

Wiki ▶ API Reference ▶ Layouts

See one of:

- Bundle - apply Holten's *hierarchical bundling algorithm* to edges.
- Chord - produce a chord diagram from a matrix of relationships.
- **Cluster** - cluster entities into a *dendrogram*.
- Force - position linked nodes using physical simulation.
- Hierarchy - derive a custom hierarchical layout implementation.
- Histogram - compute the distribution of data using quantized bins.
- Pack - produce a hierarchical layout using recursive circle-packing.
- Partition - recursively partition a node tree into a sunburst or icicle.
- Pie - compute the start and end angles for arcs in a pie or donut chart.
- Stack - compute the baseline for each series in a stacked bar or area chart.
- Tree - position a tree of nodes tidily.
- Treemap - use recursive spatial subdivision to display a tree of nodes.

Source:
<http://bl.ocks.org/mrbostock/4339607>

D3 LAYOUTS

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FORCE LAYOUT: FORCE

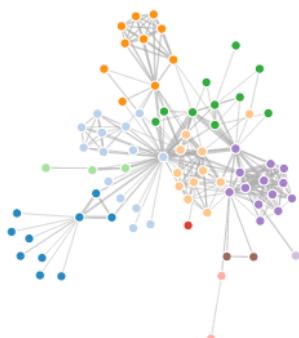
Force-Directed Graph

Layouts

Wiki ▶ API Reference ▶ Layouts

See one of:

- **Bundle** - apply Holten's *hierarchical bundling algorithm* to edges.
- **Chord** - produce a chord diagram from a matrix of relationships.
- **Cluster** - cluster entities into a dendrogram.
- **Force** - position **linked nodes** using **physical simulation**.
- **Hierarchy** - derive a custom hierarchical layout implementation.
- **Histogram** - compute the distribution of data using quantized bins.
- **Pack** - produce a hierarchical layout using recursive circle-packing.
- **Partition** - recursively partition a node tree into a sunburst or icicle.
- **Pie** - compute the start and end angles for arcs in a pie or donut chart.
- **Stack** - compute the baseline for each series in a stacked bar or area chart.
- **Tree** - position a tree of nodes tidily.
- **Treemap** - use recursive spatial subdivision to display a tree of nodes.



Source:
<http://bl.ocks.org/mrbostock/4062045>

LAYOUT: HIERARCHY

Layouts

Wiki ▶ API Reference ▶ Layouts

See one of:

- Bundle - apply Holten's *hierarchical bundling algorithm* to edges.
- Chord - produce a chord diagram from a matrix of relationships.
- Cluster - cluster entities into a dendrogram.
- Force - position linked nodes using physical simulation.
- **Hierarchy - derive a custom hierarchical layout implementation.**

 - Cluster
 - Pack
 - Partition
 - Tree
 - Treemap
- Histogram - compute the distribution of data using quantized bins.
- Pack - produce a hierarchical layout using recursive circle-packing.
- Partition - recursively partition a node tree into a sunburst or icicle.
- Pie - compute the start and end angles for arcs in a pie or donut chart.
- Stack - compute the baseline for each series in a stacked bar or area chart.
- Tree - position a tree of nodes tidily.
- Treemap - use recursive spatial subdivision to display a tree of nodes.

Source:
<https://github.com/mbostock/d3/wiki/Hierarchy-Layout>

AYOUT: HISTOGRAM

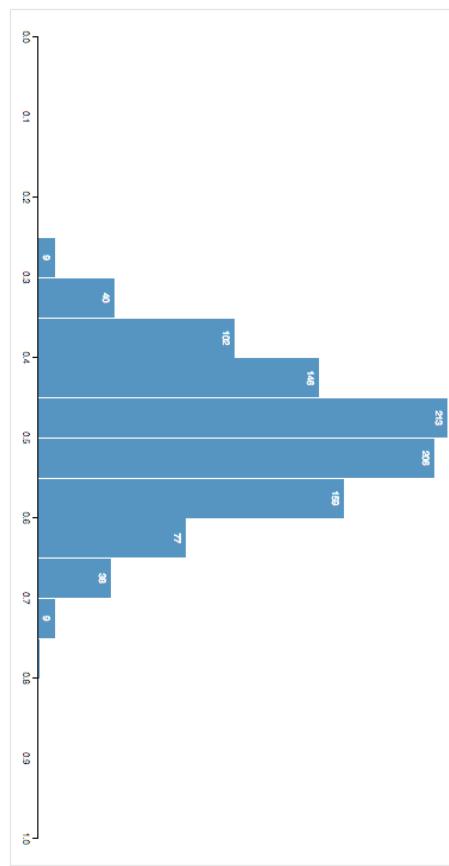
Histogram

Layouts

Wiki ▶ API Reference ▶ Layouts

See one of:

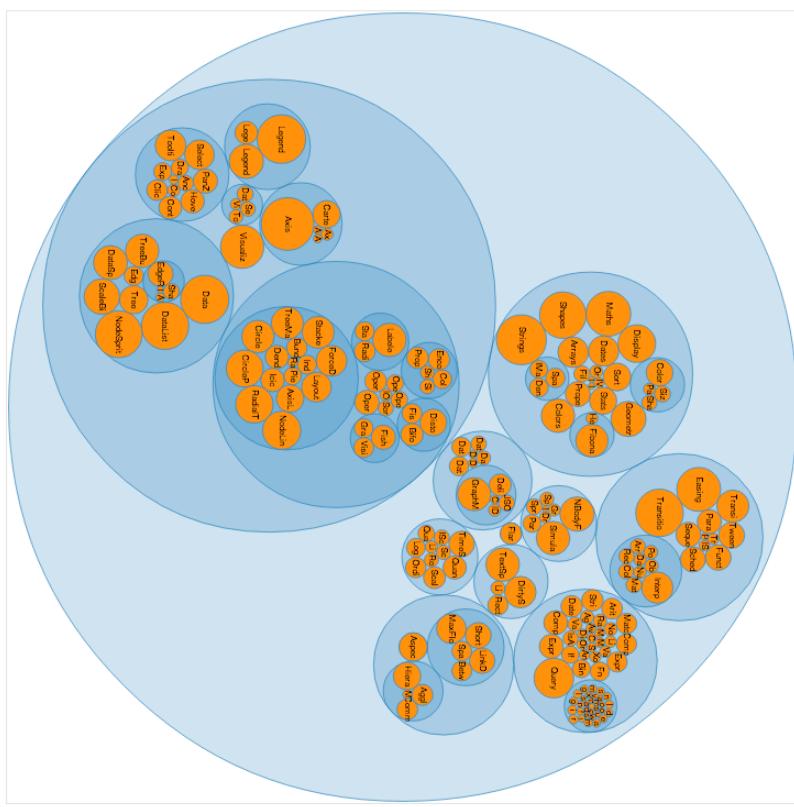
- **Bundle** - apply Holten's *hierarchical bundling algorithm* to edges.
- **Chord** - produce a chord diagram from a matrix of relationships.
- **Cluster** - cluster entities into a dendrogram.
- **Force** - position linked nodes using physical simulation.
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- **Pie** - compute the start and end angles for arcs in a pie or donut chart.
- **Stack** - compute the baseline for each series in a stacked bar or area chart.
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- **Treemap** - use recursive spatial subdivision to display a tree of nodes.



Source:
<http://bl.ocks.org/mrbostock/3048450>

LAYOUT: PACK

Circle Packing



Layouts

[Wiki](#) ▶ [API Reference](#) ▶ [Layouts](#)

See one of:

- **Bundle** - apply Holten's *hierarchical bundling algorithm* to edges.
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- **Cluster** - cluster entities into a dendrogram.
- **Force** - position linked nodes using physical simulation.
- **Hierarchy** - derive a custom hierarchical layout implementation.
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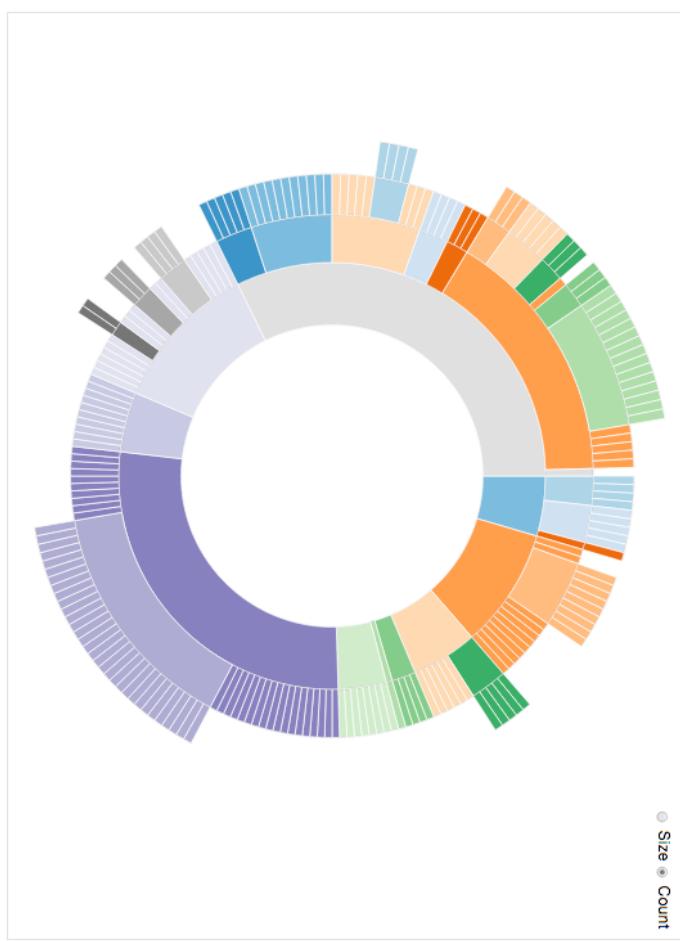
Source:
<http://bl.ocks.org/mrbostock/4063530>

D3 LAYOUTS

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AYOUT: PARTITION

Sunburst Partition



Layouts

Wiki ▶ API Reference ▶ Layouts

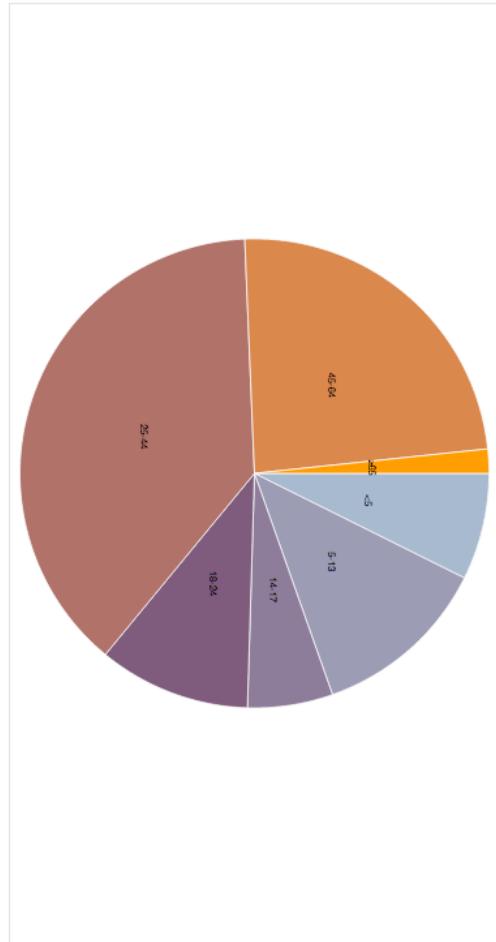
See one of:

- **Bundle** - apply Holten's *hierarchical bundling algorithm* to edges.
- **Chord** - produce a chord diagram from a matrix of relationships.
- **Cluster** - cluster entities into a dendrogram.
- **Force** - position linked nodes using physical simulation.
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- **Histogram** - compute the distribution of data using quantized bins.
- **Pack** - produce a hierarchical layout using recursive circle-packing.
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- **Pie** - compute the start and end angles for arcs in a pie or donut chart.
- **Stack** - compute the baseline for each series in a stacked bar or area chart.
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- **Treemap** - use recursive spatial subdivision to display a tree of nodes.

Source:
<http://bl.ocks.org/mrbostock/4063423>

AYOUT: PIE

Pie Chart



Layouts

[Wiki](#) ▶ [API Reference](#) ▶ [Layouts](#)

See one of:

- **Bundle** - apply Holten's *hierarchical bundling algorithm* to edges.
- **Chord** - produce a chord diagram from a matrix of relationships.
- **Cluster** - cluster entities into a dendrogram.
- **Force** - position linked nodes using physical simulation.
- **Hierarchy** - derive a custom hierarchical layout implementation.
- **Histogram** - compute the distribution of data using quantized bins.
- **Pack** - produce a hierarchical layout using recursive circle-packing.
- **Partition** - recursively partition a node tree into a sunburst or icicle.
- **Pie** - compute the start and end angles for arcs in a pie or donut chart.
- **Stack** - compute the baseline for each series in a stacked bar or area chart.
- **Tree** - position a tree of nodes tidily.
- **Treemap** - use recursive spatial subdivision to display a tree of nodes.

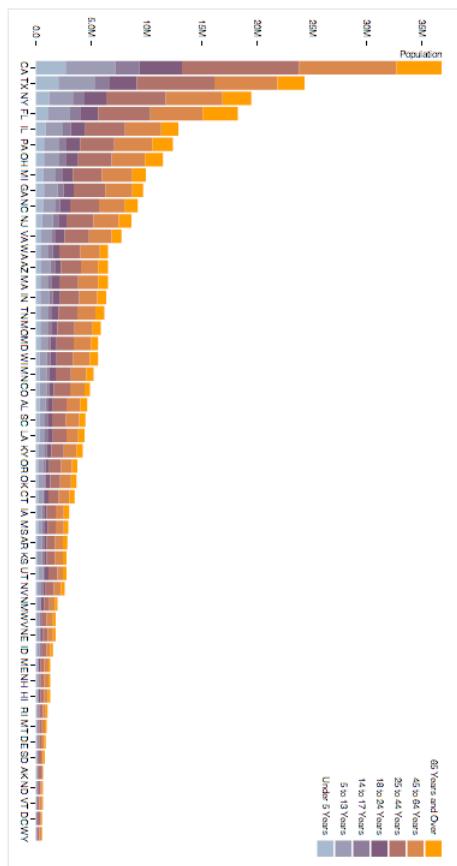
Source:
<http://bl.ocks.org/mrbostock/3887235>

D3 LAYOUTS

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ayout: stack

Stacked Bar Chart



Layouts

Wiki ▶ API Reference ▶ Layouts

See one of:

- **Bundle** - apply Holten's *hierarchical bundling algorithm* to edges.
- **Chord** - produce a chord diagram from a matrix of relationships.
- **Cluster** - cluster entities into a dendrogram.
- **Force** - position linked nodes using physical simulation.
- **Hierarchy** - derive a custom hierarchical layout implementation.
- **Histogram** - compute the distribution of data using quantized bins.
- **Pack** - produce a hierarchical layout using recursive circle-packing.
- **Partition** - recursively partition a node tree into a sunburst or icicle.
- **Pie** - compute the start and end angles for arcs in a pie or donut chart.
- **Stack** - compute the baseline for each series in a stacked bar or area chart.
- **Tree** - position a tree of nodes tidily.
- **Treemap** - use recursive spatial subdivision to display a tree of nodes.

Source:
<http://bl.ocks.org/mrbostock/3886208>

D3 LAYOUTS

LAYOUT: TREE

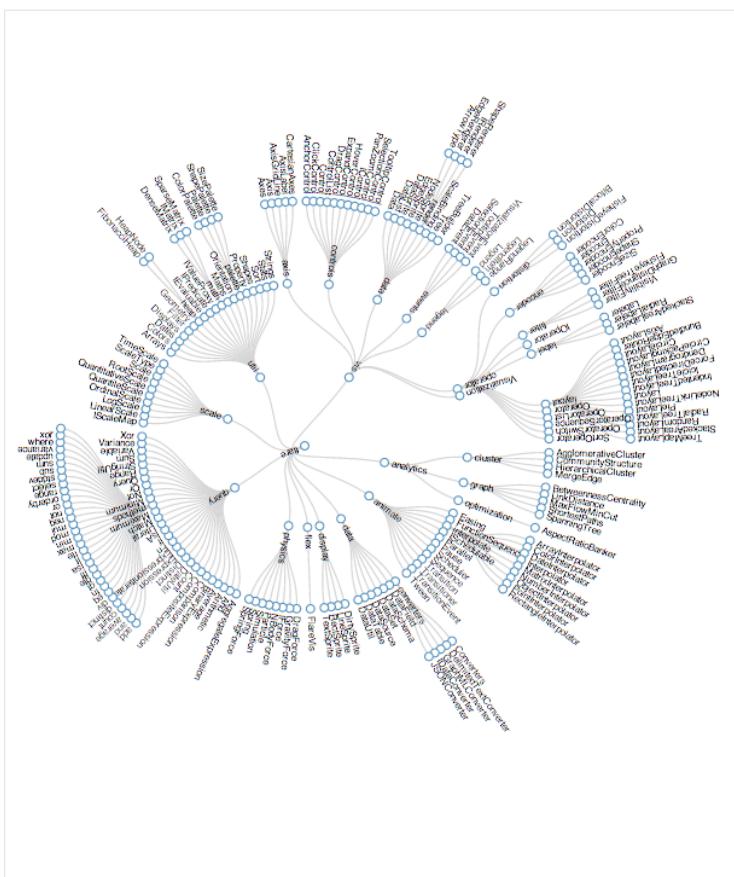
Layouts

Wiki ▶ API Reference ▶ Layouts

See one of:

- Chord - produce a chord diagram from a matrix of relationships.
 - Cluster - cluster entities into a dendrogram.
 - Force - position linked nodes using physical simulation.
 - Hierarchy - derive a custom hierarchical layout implementation.
 - Histogram - compute the distribution of data using quantized bins.
 - Pack - produce a hierarchical layout using recursive circle-packing.
 - Partition - recursively partition a node tree into a sunburst or icicle.
 - Pie - compute the start and end angles for arcs in a pie or donut chart.
 - Slack - compute the baseline for each series in a stacked bar or area chart.

• **Tree** - position a **tree of nodes** tidily.



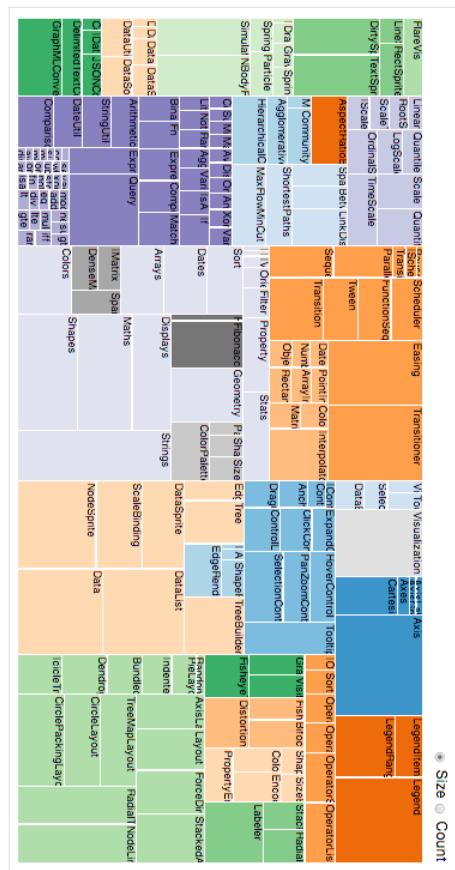
Source:
<http://bl.ocks.org/mbostock/4063550>

D3 LAYOUTS

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AYOUT: TREEMAP

Treemap



Layouts

[Wiki](#) ▶ [API Reference](#) ▶ [Layouts](#)

See one of:

- **FlareVis** - Linear Quantile Scale | Quantile Scheduler | Song Easing | Transitioner | Viz To Visualization | [Legend](#) | [Legend](#) | [Legend](#) | [Legend](#)
- **Line Reception** - Points Logical | Song Trans | [PathFunctionSet](#) | [Select](#) | [To Visualization](#) | [Legend](#) | [Legend](#) | [Legend](#)
- **OrthoScale** - Ordinals | [imeScale](#) | [Twirl](#) | [Data](#) | [Viz To Visualization](#) | [Legend](#) | [Legend](#) | [Legend](#)
- **OrthoScale** - [Assortativity](#) | Spa Ben LinkZ | [Sequ](#) | [Transition](#) | [Date Pointer](#) | [Color Map](#) | [Icon Expand](#) | [Hover Control](#) | [ToolTip](#) | [Open Set](#) | [Open Operator](#) | [OperatorList](#)
- **OrthoScale** - [Data Grav](#) | [Spin](#) | [M Community](#) | [Agglomerative](#) | [ShortPaths](#) | [Nurbs](#) | [Arrow](#) | [Direction](#) | [PanZoomCont](#) | [Color Echo](#) | [Shap Sheet](#) | [Slice](#) | [Radial](#)
- **OrthoScale** - [Spring Particle](#) | [HierarchicalC](#) | [MaxFlowMinCut](#) | [On Filter](#) | [Property](#) | [Solve](#) | [Drag Control](#) | [SelectionCont](#) | [Color Echo](#) | [Shap Sheet](#) | [Slice](#) | [Radial](#)
- **OrthoScale** - [Similar NBody](#) | [SIMILARITY](#) | [ON DIAO X Y](#) | [Sort](#) | [Personized Geometry](#) | [PI Size Est Tree](#) | [A Shape](#) | [TreeBuilder](#) | [Fisheye](#) | [Distortion](#) | [Property](#) | [Help](#)
- **OrthoScale** - [L1 Norm](#) | [Range](#) | [Var Sd](#) | [If](#) | [Dates](#) | [ColorPattern](#) | [EdgeFend](#) | [Reverb](#) | [AustL4 Layout](#) | [Fader](#) | [Stacked](#)
- **OrthoScale** - [Bar Fn](#) | [Extra Comp](#) | [Match](#) | [Displays](#) | [String](#) | [DataSprite](#) | [DataList](#) | [Icons](#) | [Bundle](#) | [TreeMapLayout](#) | [Radial Node](#)
- **OrthoScale** - [L1 Data](#) | [Data](#) | [Data](#) | [Arithmetic](#) | [Error Query](#) | [Matrix](#) | [Matn](#) | [Shapes](#) | [ScaleBinding](#) | [Data](#) | [Dendro](#) | [CircleLayout](#)
- **OrthoScale** - [DenseM](#) | [DenseM](#) | [Colors](#) | [Shapes](#) | [Nodesprite](#) | [Data](#) | [Label](#) | [CirclePackingLayout](#)
- **OrthoScale** - [GraphM](#) | [Convex](#) | [Convex](#)
- **OrthoScale** - [Tree](#) | [position](#) | [a tree](#) | [of nodes](#) | [tidily](#).
- **Treemap** - use recursive spatial subdivision to display a tree of nodes.

Source:
<http://bl.ocks.org/mrbostock/4063582>

D3 PLUGINS



box	Add missing semicolons.
bullet	Link to vertical demo.
chernoff	Remove redundant svg: prefixes.
cubehelix	Restore example.
fisheye	Remove a few unused variables.
force_labels	Add missing semicolons.
geo	Slightly prettier link.
geodesic	Fix bug with filled triangles.
geom	Update geom/contour/README.md
graph	removed traverse
hexbin	Include hexbin grid coordinates.
hive	Move to top-level directory.
horizon	Remove horizon.duration.
interpolate-zoom	Add deprecation notice.
jsonp	Fix token replacement in jsonp plugin
keybinding	Update keybinding with improvements from ID project
longscroll	Shorten.
qq	Add qq plugin.
rollup	Create README.md
sankay	Add demo links.
simplify	Remove obsolete d3.simplify plugin.
superformula	Add superformula plugin.
utfencode	Add missing semicolons.
LICENSE	Update copyright year.
README.md	Add an example (d3.svg.hive).

D3 LAYOUTS

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D3 & SVG BASIC SHAPES

Shape	SVG Construction	D3 Construction
	<svg width="100" height="100"> <circle cx="55" cy="35" r="25" /> </svg>	d3.select("svg").append("circle") .attr("cx", "35").attr("cy", "35").attr("r", "25");
	<svg width="100" height="100"> <rect x="10" y="10" width="50" height="50" /> </svg>	d3.select("svg").append("rect") .attr("x", "10").attr("y", "10").attr("height", "50").attr("width", "50");
	<svg width="100" height="100"> <ellipse cx="25" cy="25" rx="15" ry="10" /> </svg>	d3.select("svg").append("ellipse") .attr("cx", "35").attr("cy", "35").attr("rx", "15").attr("ry", "25");
	<svg width="50" height="50"> <line x1="10" y1="10" x2="50" y2="50" stroke-width="3" stroke="black" /> </svg>	d3.select("svg").append("line") .attr("x1", 10).attr("y1", 10).attr("x2", 50).attr("y2", 50) .attr("stroke-width", 3).attr("stroke", "black");
	<svg width="50" height="50"> <text x="25" y="25">Cupcake</text> </svg>	d3.select("svg").append("text") .attr("x", 25).attr("y", 25).text("Cupcake");
	<svg width="50" height="50"> <path d="M10,10L50,50" stroke-width="3" stroke="black" /> </svg>	d3.select("svg").append("path") .attr("d", "M10,10L50,50") .attr("stroke-width", 3).attr("stroke", "black");

SVG PATH MINI-LANGUAGE

Command	Parameters	Repeatable	Explanation
Pen Command			
M (m)	x, y	Yes	moveto Move the pen to a new location. No line is drawn. All path data must begin with a 'moveto' command.
Line Commands			
L (l)	x, y	Yes	lineto Draw a line from the current point to the point (x,y).
H (h)	x	Yes	horizontal lineto Draw a horizontal line from the current point to x.
V (v)	y	Yes	vertical lineto Draw a horizontal line from the current point to y.
Cubic Bezier Curve Commands			
C (c)	x1 y1 x2 y2 x y	Yes	curveto Draw a cubic Bézier curve from the current point to the point (x,y) using (x1,y1) as the control point at the beginning of the curve and (x2,y2) as the control point at the end of the curve.
S (s)	x2 y2 x y	Yes	shorthand/smooth curveto Draw a cubic Bézier curve from the current point to (x,y). The first control point is assumed to be the reflection of the last control point on the previous command relative to the current point. (x2,y2) is the second control point (i.e., the control point at the end of the curve).
End Path Command			
Z (z)	none	No	closepath Closes the path. A line is drawn from the last point to the first point drawn.

D3 LAYOUTS

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SET OF POINTS → GENERATE A PATH

Shape	SVG Construction	D3 Construction
	<svg width="50" height="50"> <path d="M10,10L50,50" stroke-width="3" stroke="black"> </path> </svg>	d3.select("svg").append("path") .attr("d", "M10,10L50,50") .attr("stroke-width", 3).attr("stroke", "black");

```
var lineData = [ { "x": 10, "y": 10}, { "x": 50, "y": 50}];
```

```
// "M10,10L50,50"
```

D3 SVG LINE GENERATOR

```
var lineFunction = d3.svg.line()  
  .x(function(d) { return d.x; })  
  .y(function(d) { return d.y; })  
  .interpolate("linear");
```

ACCESSION
FUNCTIONS

```
var lineData = [ { "x": 10, "y": 10}, { "x": 50, "y": 50}];
```

```
lineFunction(lineData);  
// returns "M10,10L50,50"
```

D3 SVG PATH DATA GENERATOR OPTIONS

- **linear** - piecewise linear segments, as in a polyline.
- **linear-closed** - close the linear segments to form a polygon.
- **step** - alternate between horizontal and vertical segments, as in a step function.
- **step-before** - alternate between vertical and horizontal segments, as in a step function.
- **step-after** - alternate between horizontal and vertical segments, as in a step function.
- **basis** - a B-spline, with control point duplication on the ends.
- **basis-open** - an open B-spline; may not intersect the start or end.
- **basis-closed** - a closed B-spline, as in a loop.
- **bundle** - equivalent to *basis*, except the *tension* parameter is used to straighten the spline.
- **cardinal** - a Cardinal spline, with control point duplication on the ends.
- **cardinal-open** - an open Cardinal spline; may not intersect the start or end, but will intersect other control points.
- **cardinal-closed** - a closed Cardinal spline, as in a loop.
- **monotone** - cubic interpolation that preserves monotonicity in *y*.

Source:
<https://github.com/mbostock/d3/wiki/SVG-Shapes#wiki-line>

USING D3 SVG LINE PATH GENERATOR

Shape	SVG Construction	D3 Construction
	<svg width="50" height="50"> <path d="M10,10L50,50" stroke-width="3" stroke="black"> </path> </svg>	d3.select('svg').append("path") .attr("d", "M10,10L50,50") .attr("stroke-width", 3).attr("stroke", "black");

```
var lineFunction = d3.svg.line()  
  .x(function(d) { return d.x; })  
  .y(function(d) { return d.y; })  
  .interpolate("linear");
```

```
var lineData = [ { "x": 10, "y": 10}, { "x": 50, "y": 50}];
```

```
lineFunction(lineData);  
// returns "M10,10L50,50"
```

```
d3.select("svg").append("path")  
  .attr("d", lineFunction(lineData))  
  .attr("stroke-width", 3).attr("stroke", "black");
```

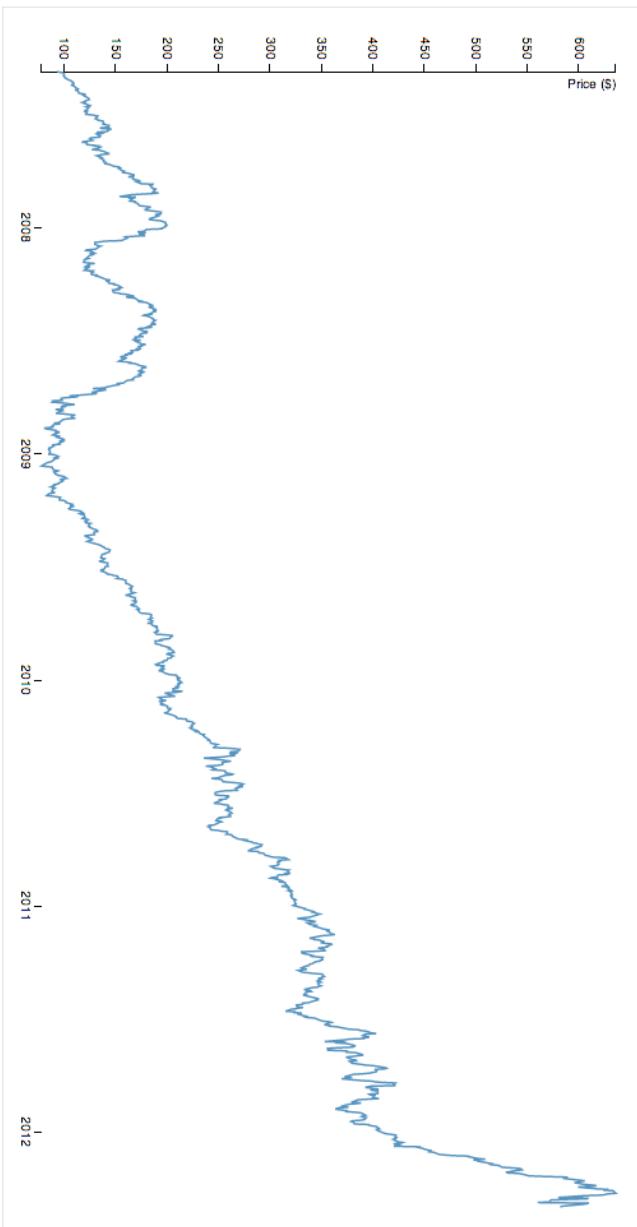
D3 LAYOUTS

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SVG PATH DATA GENERATOR EXAMPLE

mbostock's block #3883245 October 13, 2012

Line Chart



1280
Point Objects
And Connecting
Lines
Graphed Easily

Source:
<http://bl.ocks.org/mbostock/3883245>

D3 SVG PATH GENERATOR - PATH TAG

```
<!DOCTYPE html>
<html>
  <head>...</head>
  <body style="background-color: #f0f0f0">
    <script src="http://d3js.org/d3.v3.js"></script>
    <script>...</script>
    <svg width="960" height="500">
      <g transform="translate(50, 20)">
        <g class="x axis" transform="translate(0, 450)">...</g>
        <g class="y axis">...</g>
        <path class="line" d="M890,43.626686737272166L889.5147219193021,42.1348314...
      </g>
    </svg>
  </body>
</html>
```

Instead of 1279 SVG <line ... /> elements
It is One SVG <path ... /> element

D3 LAYOUTS

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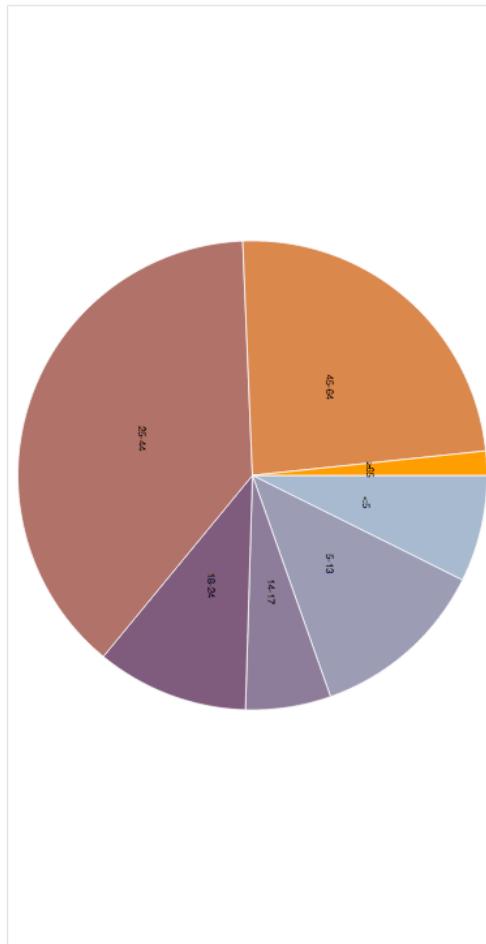
MAKING A PIE CHART

Layouts

Wiki ▶ API Reference ▶ Layouts

See one of:

- **Bundle** - apply Holten's *hierarchical bundling algorithm* to edges.
- **Chord** - produce a chord diagram from a matrix of relationships.
- **Cluster** - cluster entities into a dendrogram.
- **Force** - position linked nodes using physical simulation.
- **Hierarchy** - derive a custom hierarchical layout implementation.
- **Histogram** - compute the distribution of data using quantized bins.
- **Pack** - produce a hierarchical layout using recursive circle-packing.
- **Partition** - recursively partition a node tree into a sunburst or icicle.
- **Pie** - compute the start and end angles for arcs in a pie or donut chart.
- **Stack** - compute the baseline for each series in a stacked bar or area chart.
- **Tree** - position a tree of nodes tidily.
- **Treemap** - use recursive spatial subdivision to display a tree of nodes.



Source:
<http://bl.ocks.org/mrbostock/3887235>

D3 SVG SHAPE GENERATOR - ARC

```
var arc = d3.svg.arc()  
    .innerRadius(20)  
    .outerRadius(100)  
    .startAngle(function(d, i) { return d.start; })  
    .endAngle(function(d, i) { return d.start + d.size; });  
  
var data = [{start: 0, size: 1.57079633}];  
  
arc(data[0]);  
  
// returns "M0,-100A100,100 0 0,1 100,3.2051035159241787e-7L20,6.410207031848357e-8A20,20 0 0,0 -20Z"
```

var arc = d3.svg.arc()

.innerRadius(20)



Pixels from Center of “Circle”

.outerRadius(100)



Radians
From Top
of “Circle”

.startAngle(function(d, i) { return d.start; })



Radians
From Top
of “Circle”

Radians
From Top
of “Circle”

.endAngle(function(d, i) { return d.start + d.size; });

Radians
From Top
of “Circle”

D3 LAYOUTS

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D3 SVG ARC EXAMPLE

```
var data = [{start: 0, size: 1.57079633}];
```

```
var arc = d3.svg.arc()
```

```
.innerRadius(20)
```

```
.outerRadius(100)
```

```
.startAngle(function(d, i) { return d.start; })
```

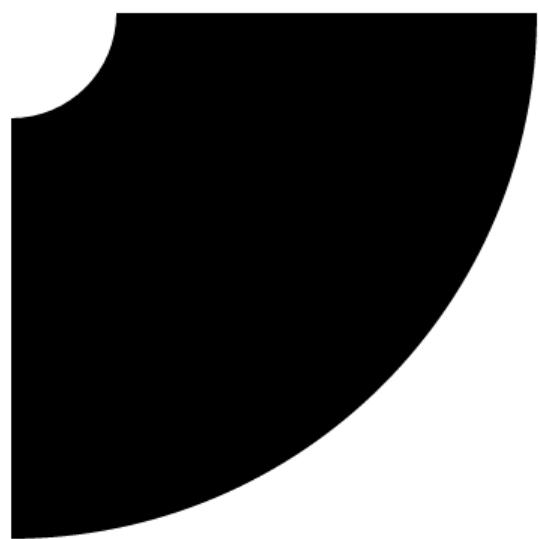
```
.endAngle(function(d, i) { return d.start + d.size; });
```

```
var chart = d3.select("body").append("svg")
```

```
.attr("class", "chart")
```

```
.append("g")
```

```
.attr("transform", "translate(0,100)");
```



```
chart.selectAll("path")  
.data(data)  
.enter().append("path")  
.attr("d", arc);
```

Discuss

Why transform, translate?

EXERCISE: SVG ARC GENERATOR - 1 ARC

```
var data = [{start: 0, size: 3.14159}];  
  
var arc = d3.svg.arc()  
  .innerRadius(80)  
  .outerRadius(100)  
  .startAngle(function(d, i) { return d.start; })  
  .endAngle(function(d, i) { return d.start + d.size; });  
  
var chart = d3.selectAll("body").append("svg").attr("height", 600)  
  .attr("class", "chart")  
  .append("g")  
  .attr("transform", "translate(50,100)");  
  
chart.selectAll("path")  
  .data(data)  
  .enter().append("path")  
  .attr("d", arc);
```

Discuss:
Radius
Angles, size, arc...

Use [base.html](#)

DATA-DRIVEN SVG SHAPE GENERATOR

```
var arc = d3.svg.arc()  
    .innerRadius(function(d, i) { return ...; })  
    .outerRadius(function(d, i) { return ...; })  
    .startAngle(function(d, i) { return ...; })  
    .endAngle(function(d, i) { return ...; });
```

D3.js
Data-Driven
Document

EXERCISE: SVG ARC GENERATOR - RADII

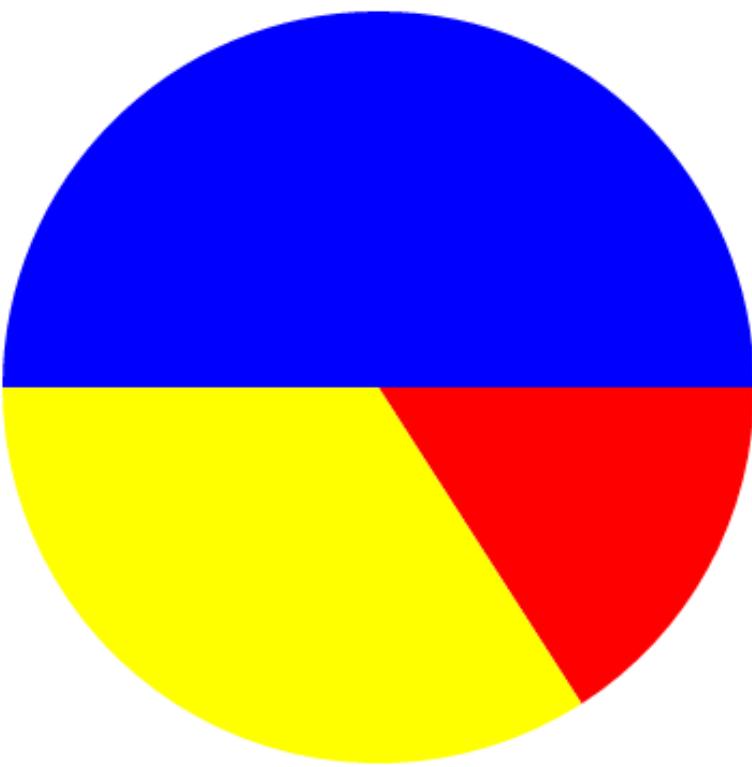
```
var data = [ {start: 0, size: 2, inner: 50, outer: 100, color: "green"},  
           {start: 2, size: 2, inner: 25, outer: 150, color: "blue"},  
           {start: 4, size: 2.28, inner: 75, outer: 125, color: "red"}];  
  
var arc = d3.svg.arc()  
    .innerRadius(function(d, i) { return d.inner; })  
    .outerRadius(function(d, i) { return d.outer; })  
    .startAngle(function(d, i) { return d.start; })  
    .endAngle(function(d, i) { return d.start + d.size; });  
  
var chart = d3.select("body").append("svg").attr("height", 600)  
    .attr("class", "chart")  
    .append("g")  
    .attr("transform", "translate(150,200)");  
  
chart.selectAll("path")  
    .data(data)  
    .enter().append("path")  
    .style("fill", function(d, i) { return d.color; })  
    .attr("d", arc);
```

Discuss:
inner
outer

Use [base.html](#)

PIE CHART IS MADE UP OF ARCS

- 3 Arcs
- 1 arc - red
- 1 arc - yellow
- 1 arc - blue
- All have same inner radius
- All have same outer radius
- 3 Arcs add up to 100% of circle
- Each arc has a different starting and ending point



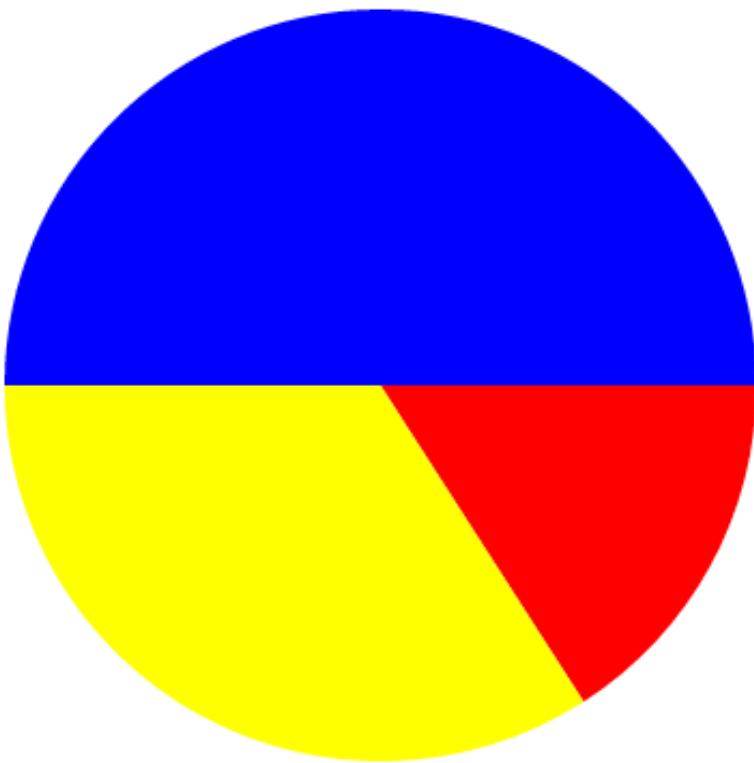
PIE CHART LAYOUT DOES MATH FOR US

Layouts

[Wiki](#) ▶ [API Reference](#) ▶ [Layouts](#)

See one of:

- **Pie** - compute the start and end angles for arcs in a pie or donut chart.
- **Stack** - compute the baseline for each series in a stacked bar or area chart.
- **Tree** - position a tree of nodes tidily.
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- **Histogram** - compute the distribution of data using quantized bins.
- **Pack** - produce a hierarchical layout using recursive circle-packing.
- **Partition** - recursively partition a node tree into a sunburst or icicle.



D3 LAYOUTS

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PIE LAYOUT - COMPUTES ARC ANGLES FROM DATA

```
> var data = [ {amount: 1, color: "red"},  
  {amount: 2, color: "green"},  
  {amount: 3, color: "blue"}];  
undefined  
> var pie = d3.layout.pie()  
  .sort(null)  
  .value(function(d) { return d.amount; });  
undefined  
> pie(data)  
[▼ Object ①  
  ▼ data: Object ①  
    ▼ data: Object  
      ▼ data: Object ①  
        ▼ data: Object  
          endAngle: 1.0471975511965976  
          endAngle: 3.141592653589793  
          startAngle: 1.0471975511965976  
          value: 1  
    ▼ value: 2  
  ▼ __proto__: Object  
  ▼ __proto__: Object  
>
```

EXERCISE: PIE LAYOUT ARC GENERATOR

```
var data = [  
  {amount: 0.75},  
  {amount: 2.5},  
  {amount: 3.75}  
];
```

```
var pie = d3.layout.pie()  
.sort(null)  
.value(function(d) { return d.amount; });  
  
console.table(pie(data));
```

Discuss:
Sort & null
console.table

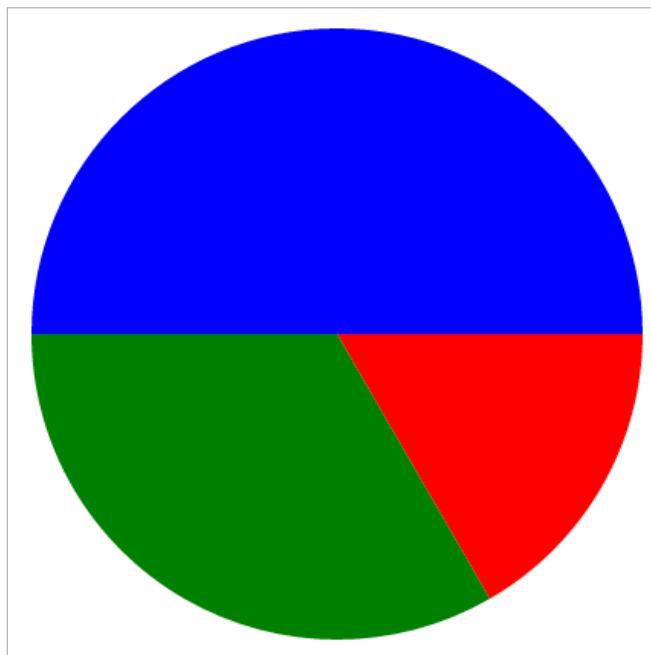
Use [base.html](#)

D3 LAYOUTS

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PIE LAYOUT + D3 SVG ARC GENERATOR

```
var data = [{amount: 1, color: "red"},  
           {amount: 2, color: "green"},  
           {amount: 3, color: "blue"}];  
  
var arc = d3.svg.arc()  
    .innerRadius(0)  
    .outerRadius(100);  
  
var pie = d3.layout.pie().sort(null)  
    .value(function(d) { return d.amount; });  
  
var chart = d3.select("body").append("svg")  
    .attr("width", 400).attr("height", 400)  
    .append("g")  
    .attr("transform", "translate(100,100)");  
  
var arcGs = chart.selectAll(".arc")  
    .data(pie(data))  
    .enter().append("g")  
    .attr("class", "arc");  
  
arcGs.append("path")  
    .attr("d", arc)  
    .style("fill", function(d, i) { return d.data.color; });
```



Discuss
arc vs d.data.color

EXERCISE: PIE CHART GENERATION

```
var data = [ {amount: 10, color: "red"}, {amount: 20, color: "green"}, {amount: 5, color: "blue"}];

var arc = d3.svg.arc()
    .innerRadius(0)
    .outerRadius(100);

var pie = d3.layout.pie()
    .sort(null)
    .value(function(d) { return d.amount; });

var chart = d3.select("body").append("svg").attr("height", 600).append("g")
    .attr("transform", "translate(100,100)");

var arcGs = chart.selectAll(".arc")
    .data(pie(data))
    .enter().append("g");
    arcGs.append("path")
        .attr("d", arc)
        .style("fill", function(d, i) { return d.data.color;});
```

Discuss:
Radius, Angles, Size, arc
d.data.color

Use **base.html**

SECTION 5

CONCLUSION

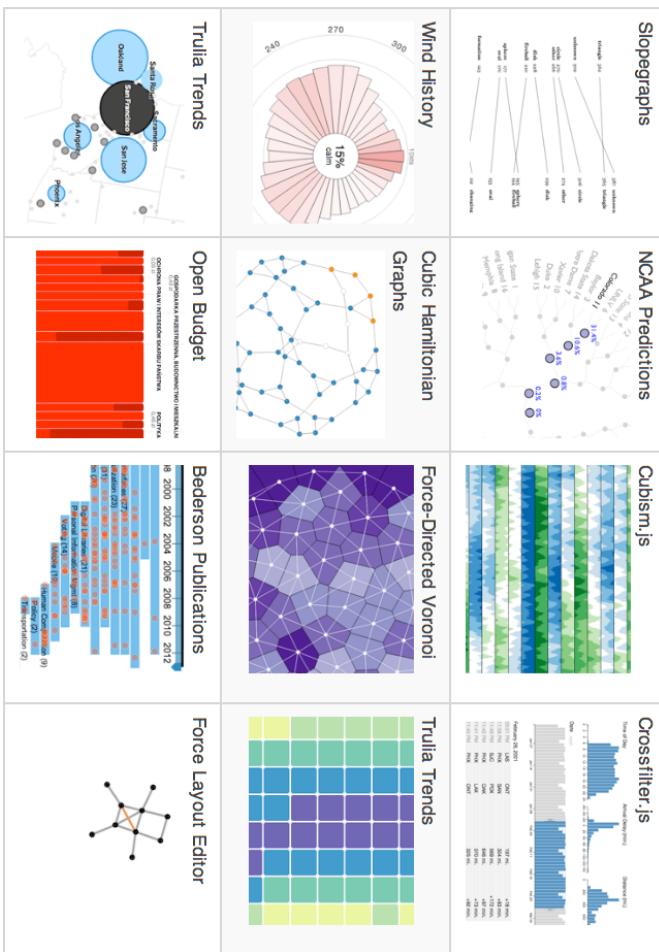
CONCLUSION

DATA VISUALIZATION IS A TOOL

Everything Generates Data

Visualizing this data leads to understanding.

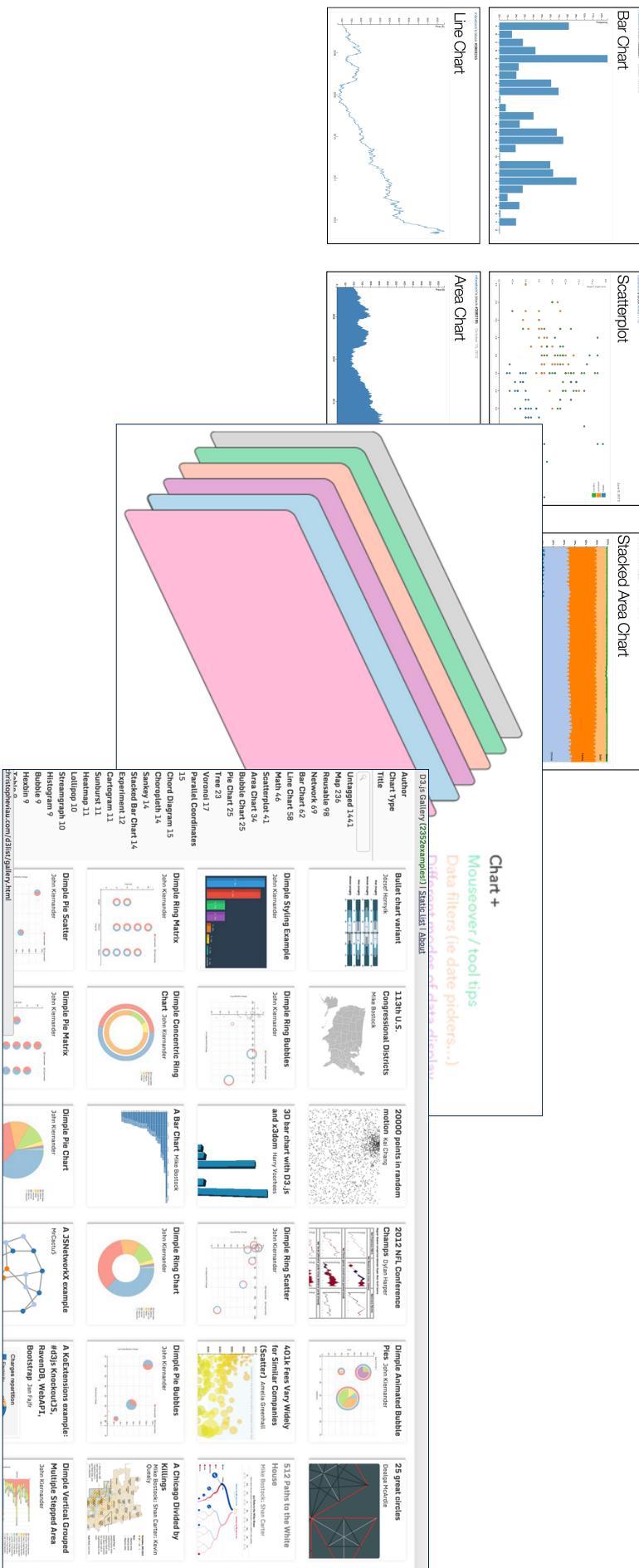
- Sports
- Commerce
- Weather
- Real Estate
- Publications
- Social Media
- Etc.....



CONCLUSION

D3 IS A DATA VISUALIZATION TOOL

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CONCLUSION

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D3 EXAMPLES & bl.ocks.org

=> bl.ocksplorer.org, lets you search blocks by d3 API Call...



Many examples of [d3.js](#) usage are posted daily on <http://bl.ocks.org/>, however they aren't easy to find. If you are looking for a specific example of how to use a particular API call, you may be out of luck... until now.

Type any d3 API call below and see the blocks (or gists) that use it.

Go

Start typing any d3 api name, for example d3.svg.axis...

CONCLUSION

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D3 LAYOUTS

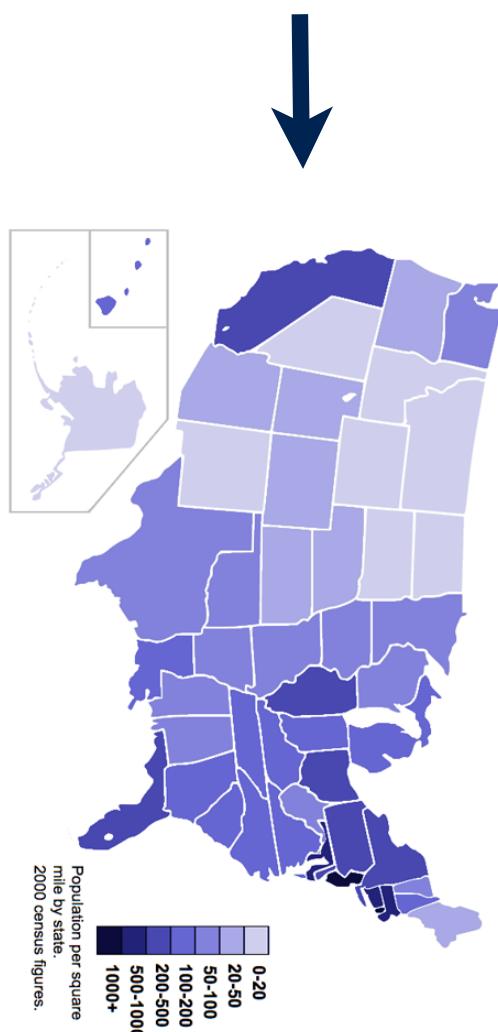
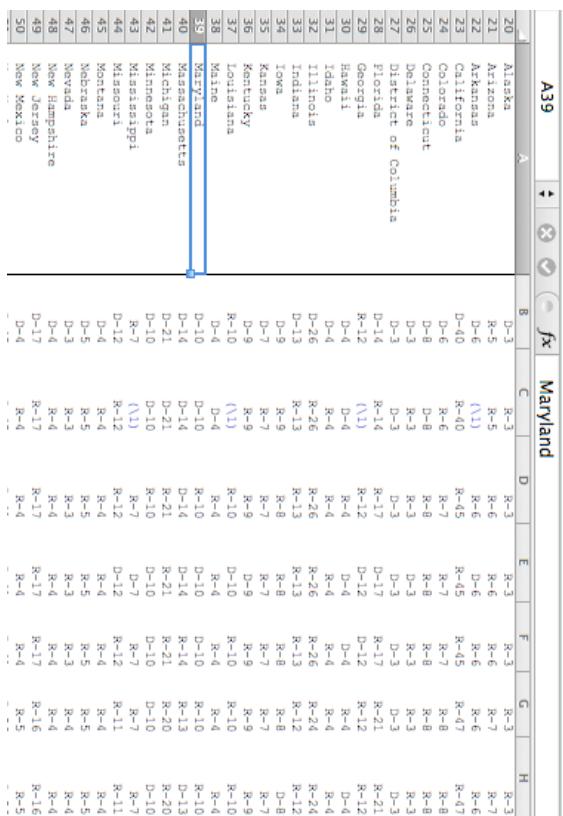


■ box	Add missing semicolons.
■ bullet	Link to vertical demo.
■ chernoff	Remove redundant svg: prefixes.
■ cubehelix	Restore example.
■ fisheye	Remove a few unused variables.
■ force_labels	Add missing semicolons.
■ geo	Slightly prettier link.
■ geodesic	Fix bug with filled triangles.
■ geom	Update geom/contour/README.md
■ graph	removed traverse
■ hexbin	Include hexbin grid coordinates.
■ hive	Move to top-level directory.
■ horizon	Remove horizon.duration.
■ interpolate-zoom	Add deprecation notice.
■ jsonp	Fix token replacement in jsonp plugin
■ keybinding	Update keybinding with improvements from ID project
■ longscroll	Shorten.
■ qq	Add qq plugin.
■ rollup	Create README.md
■ sankay	Add demo links.
■ simplify	Remove obsolete d3.simplify plugin.
■ superformula	Add superformula plugin.
■ utfencode	Add missing semicolons.
■ LICENSE	Update copyright year.
■ README.md	Add an example (d3.svg.hive).

CONCLUSION

DON'T MAKE YOUR AUDIENCE THINK

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Source:
<http://www.census.gov>

Source:
http://commons.wikimedia.org/wiki/File:US_2000_census_population_density_map_by_state.svg

CONCLUSION

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D3 RESOURCES

<http://dashingd3js.com>

<http://bost.ocks.org/mike/>

<http://www.jasondavies.com>

<http://vallandingham.me/vis/>

<http://alignedleft.com/tutorials/d3/>

<http://christopheviau.com/d3list/gallery.html>

<https://github.com/mbostock/d3/wiki/API-Reference>

<http://www.jeromecukier.net/wp-content/uploads/2012/10/d3-cheat-sheet.pdf>

CONCLUSION

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DATA VISUALIZATION RESOURCES

<http://wtfviz.net/>

<http://stamen.com/>

<http://thumbsupviz.com/>

<http://idl.cs.washington.edu/>

<https://twitter.com/DashingD3js>

<http://annkemery.com/dataviz-checklist/>

http://www.visual-literacy.org/periodic_table/periodic_table.html

<http://visualoop.com/13484/the-30-data-viz-blogs-you-can't-miss-in-one-place>

CONCLUSION

QUESTIONS: ASK - HAPPY TO HELP!

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