

Music Evaluation Criteria for AI-Generated Tracks

1. Structure & Cohesion

- How much the track “holds together” from beginning to end.
- You evaluate whether there are logical parts (intro, development, ending) and whether transitions do not feel randomly cut.
- **1 =** fragmented and confusing, **5 =** fluid, with a clear arc.

2. Melody & Harmony

- The quality of melodic lines and harmonic coherence.
- You evaluate whether there is a recognizable theme and whether the harmony supports it in a sensible way (no random chords).
- **1 =** monotonous or illogical dissonance, **5 =** melodic, natural harmony.

3. Rhythm & Timing

- Tempo stability, groove, pulse.
- You check whether the rhythm is steady or “off,” and whether drum or accompaniment patterns work properly.
- **1 =** incoherent rhythm, **5 =** solid and credible groove.

4. Timbre / Orchestration

- Sound quality and instrumental choices.
- You evaluate whether the instruments work well together and whether the timbral palette is coherent with the requested genre.
- **1 =** poor or randomly chosen sounds, **5 =** rich, coherent, and well-balanced orchestration.

5. Narrative / Emotional Arc

- The track’s ability to convey an emotion or a sonic journey.
- You check whether there is emotional development (crescendo, climax, release).
- **1 =** flat, no change, **5 =** emotionally clear and engaging.

6. Creativity / Originality

- How much the track shows fresh ideas while respecting the brief.
- It does not need to be “weird,” but it should not sound like a generic copy-paste.
- **1 =** banal, already heard, **5 =** original and memorable.

Technical criteria (1–5)

7. Audio Fidelity / Mix

- Technical quality of the audio.
 - You check whether the file is clean, without glitches, clipping, or artifacts.
 - You also check the balance between parts (lows not covering everything, clear vocals, no “buried” sounds).
 - **1 =** full of technical problems, **5 =** professional, ready-to-use mix.
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Usability criteria (1–5)

8. Accessibility (immediate listenability)

- How easy and pleasant it is to listen to right away, without requiring “effort.”
- Important for tracks intended for a broad audience (ads, trailers, playlists).
- **1 =** difficult to listen to, annoying, **5 =** fluid and pleasant on first listen.

9. Usability (fit for context: ads, background, sync)

- You evaluate whether the track works in the context required by the brief (soundtrack, advertising, videogames, etc.).
- **1 =** unusable in the context, **5 =** perfect match with the intended use.

10. Flow / Loopability

- How smoothly the track flows without abrupt interruptions.
 - If it must be used in a loop (e.g., background music), you check whether the ending can reconnect well with the beginning.
 - **1 =** broken, hard to reuse, **5 =** smooth and easily repeatable.
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◆ **For tracks with vocals**

1. Add a specific vocal category

- **Vocal Performance & Interpretation**

You evaluate intonation, lyric clarity, vocal naturalness, and expressiveness (crescendo, power in the chorus, delicacy in verses).

- **1 =** artificial, out of tune, or unintelligible
- **5 =** credible, emotionally engaging, well mixed with the backing track

2. Adapt “Timbre / Orchestration”

- It does not concern instruments only, but vocal–instrument balance: the voice must be in the foreground without being covered.
→ You could rename it “**Timbre / Orchestration & Balance.**”

3. Loopability less central

- A vocal pop ballad is not designed for continuous looping.
→ Keep it, but with lower weight, or replace it with “**Clarity of textual structure**” (whether verses/choruses are perceived as distinct and logical).