# Data center resource management for in-network processing

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### Introduction

"Modern Internet services, such as search, social networking, and e-commerce, critically depend on high-performance key-value stores. Rendering even a single web page often requires hundreds or even thousands of storage accesses."

NetChain<sup>1</sup> authors

"As the number of compute elements grows, and the need to expose and utilize higher levels of parallelism grows, it is essential to [...] focus on developing architectures that lend themselves better to providing extreme-scale simulation capabilities."

SHArP<sup>2</sup> authors

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 $<sup>^{1}</sup>$ [Jin et al., 2018],  $^{2}$ [Graham et al., 2016]

### In-Network Processing (INP)

- INP refers to the technique of offloading parts of the computation to network devices (e.g., programmable switches, network accelerators, middleboxes, etc.), hence reducing the load on servers
- Advantages:
  - 1. Serve network requests on the fly with low latency
  - 2. Reduce data center traffic and mitigate network congestion
  - 3. Save energy by running servers in a low-power mode
- Few solutions out there already: Daiet<sup>1</sup>, SHArP<sup>2</sup>, NetChain<sup>3</sup>, IncBricks<sup>4</sup>

 $<sup>^1[\</sup>mathsf{Sapio}\ \mathsf{et}\ \mathsf{al.},\ 2017],\ ^2[\mathsf{Graham}\ \mathsf{et}\ \mathsf{al.},\ 2016],\ ^3[\mathsf{Jin}\ \mathsf{et}\ \mathsf{al.},\ 2018],\ ^4[\mathsf{Liu}\ \mathsf{et}\ \mathsf{al.},\ 2017]$ 

### Thesis goals

### Problem statement

For the time being, it seems that there is still no Resource Manager (RM) that takes into account the presence of a network having a data plane that supports (partially or completely) INP

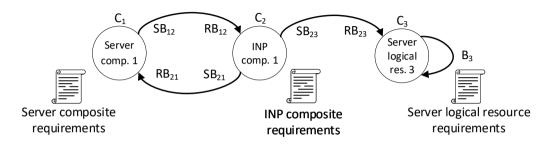
### **Goals**

- 1. Model and evaluate an API through which applications can ask for INP resources
- 2. Discuss the importance of a scheduler which can reject INP requests and propose their server-only equivalent when needed (e.g., high switch utilization)

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# Design

## The Extended-Tenant Application Graph (eTAG)



- A composite is a template that describes high-level logical components
  - It can be of two types:
    - Server (e.g., "web server", "database", ...)
    - INP (e.g., "IncBricks caching system", "NetChain locking system", ...)
  - It can be made out of
    - Other Composites
    - Logical resources

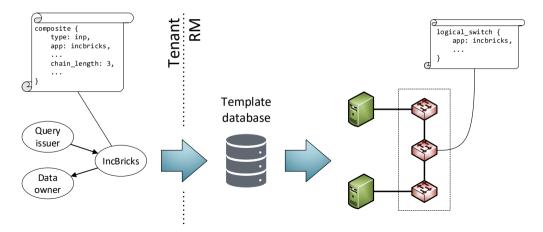
### Generic groups

- In-network storage
  - Switches must
    - dedicate part of their local memory to store a distributed map
    - form a chain
  - IncBricks<sup>1</sup>, NetChain<sup>2</sup>
- In-network data aggregation
  - Switches must
    - form a tree whose root is connected to data consumers and whose leaves are connected to data producers
    - dedicate part of their local memory to store a key-value map
    - be able to perform basic operations on data, such as writing and hashing
    - wait for all its children to send aggregated data
  - Daiet<sup>3</sup>, SHArP<sup>4</sup>

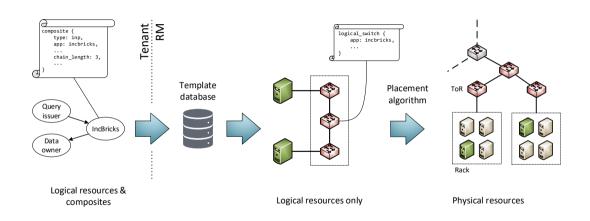
 $<sup>^{1}\</sup>mbox{[Liu et al., 2017], }^{2}\mbox{[Jin et al., 2018], }^{3}\mbox{[Sapio et al., 2017], }^{4}\mbox{[Graham et al., 2016]}$ 

# Mapping composites to logical resources

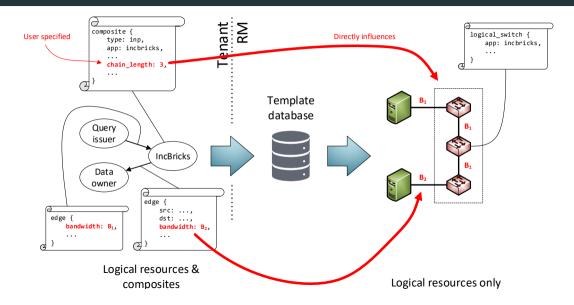
• The *template database* maps composites (or generic groups) to their equivalent made out of just logical resources



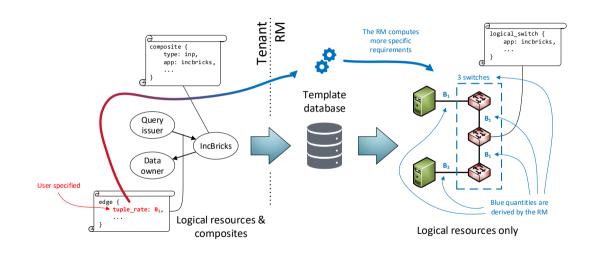
## The whole picture



# $1^{st}$ approach: passive template mapping



# 2<sup>nd</sup> approach: active template mapping



**Evaluation** 

# Simulation 1/2

- Simulator built from the ground up
  - Inspired by Omega's lightweight simulator 2
  - Supports multiple resource dimensions, switch resources, and composites
- Simulated data center physical architecture: fat-tree with 4 pods
  - Switches have properties (e.g., list of supported INP solutions)
- 3 days-long randomly-generated workload
  - Job properties (e.g., requirements, requests' interarrival time, etc.) are sampled from exponential distributions
- Simple greedy scheduler

 $<sup>^1</sup>$ [Schwarzkopf et al., 2013],  $^2$ available at github.com/google/cluster-scheduler-simulator

# Simulation 2/2

- The template database contains two entries for the previously-mentioned generic groups
  - In-network storage (switch chain)
  - In-network data aggregation (switch tree)
- Sweep: percentage of requests including INP composites
- Server Tasks Cutback (STC): the reduction of server tasks once an INP solution is introduced

$$STC = \frac{\#server\ tasks\ without\ INP}{\#server\ tasks\ with\ INP}$$

# Results 1/3

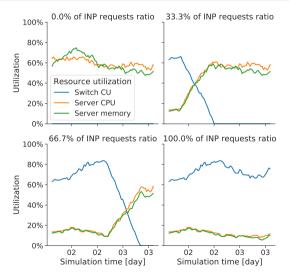


Figure 1: physical resource utilization for different amounts of INP requests

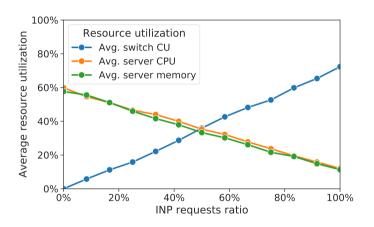


Figure 2: Average resource utilization as a function of the INP requests ratio

# Results 3/3

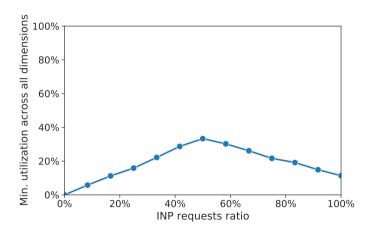


Figure 3: Minimum resource utilization across all dimensions

# Conclusions

### **Conclusions**

### Fully INP-aware RM features

- Conjunct placement of server and switch resources
- INP alternatives

### Open problems

- Accurately determine STC values for all INP solutions
- Determine the number of needed switch tasks for INP solutions
- Differentiate INP solutions based on their life cycle (e.g., short-term batch jobs vs. long-term services)





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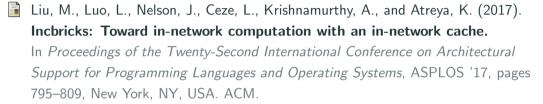
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