# Data center resource management for in-network processing

Marco Micera

Politecnico di Torino, Technische Universität Darmstadt

#### Outline

- 1. Introduction
- 2. Analysis
- 3. Design
- 4. Conclusions

# Introduction

#### Introduction

- (NetCache introduction: "modern Internet services, such as search, social networking and e-commerce, critically depend on high-performance key-value stores. Rendering even a single web page often requires hundreds or even thousands of storage accesses." [6]
- need to scale up (SHArP introduction, justifying INP: "As the number of compute elements grows, and the need to expose and utilize higher levels of parallelism grows, it is essential to reconsider system architectures, and focus on developing architectures that lend themselves better to providing extreme-scale simulation capabilities.") [3]
- However, modern-day data centers only exploit servers to perform computation

#### In-Network Processing (INP)

- Offloading computation to network devices (e.g., programmable switches, network accelerators, middleboxes, etc.), hence reducing load on servers
- (Daiet introduction: "The functionality of networks can now be enriched without hardware changes while retaining the capability of processing packets at very high rates, even above Terabits per second") [10]
- Few solutions out there already: Daiet [10], SHArP [3], NetChain [6], IncBricks [8]

#### **Problem statement**

- TODO mention network-aware RMs
- there is no Resource Manager (RM) that considering server and switch resources **conjunctly**...

#### Goals

#### (abstract)

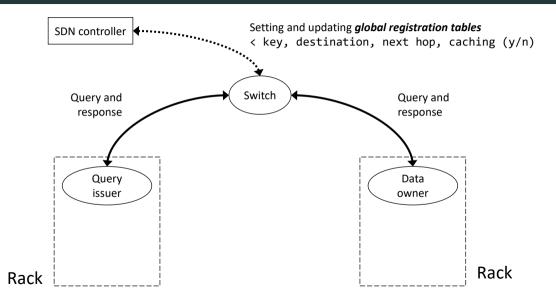
- 1. Model and evaluate an API through which applications can ask for INP resources
- 2. Discuss the importance of a scheduler which can reject INP requests and propose their server-only equivalent when needed (e.g., high switch utilization)

# Analysis

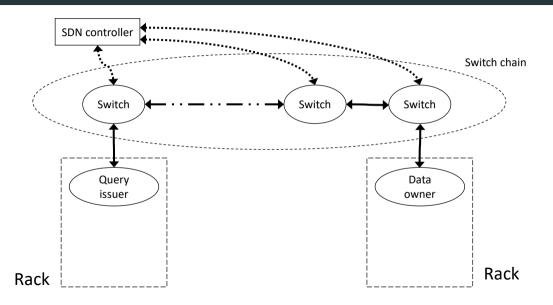
# Currently existing In-Network Processing (INP) solutions

- In-network storage
  - Switches must
    - dedicate part of their local memory to store a distributed map
    - form a chain
  - IncBricks [8], NetChain [6]
- In-network data aggregation
  - Switches must
    - form a tree whose root is connected to data consumers and whose leaves are connected to data producers
    - dedicate part of their local memory to store a key-value map
    - be able to perform basic operations on data, such as writing and hashing
    - wait for all its children to send aggregated data
  - Daiet [10], SHArP [3]

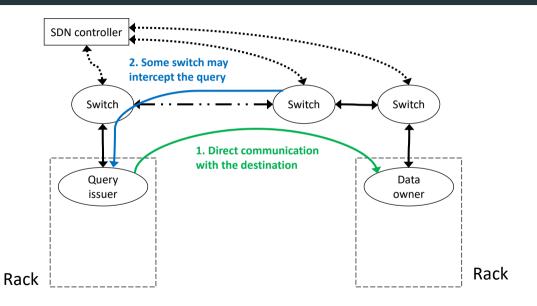
# In-network caching system: IncBricks



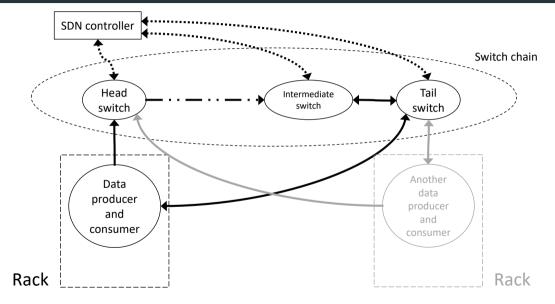
# In-network caching system: IncBricks



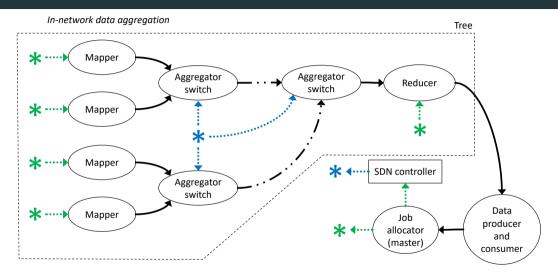
## In-network caching system: IncBricks



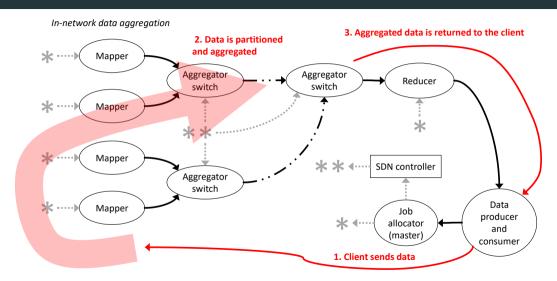
#### Coordination services: NetChain



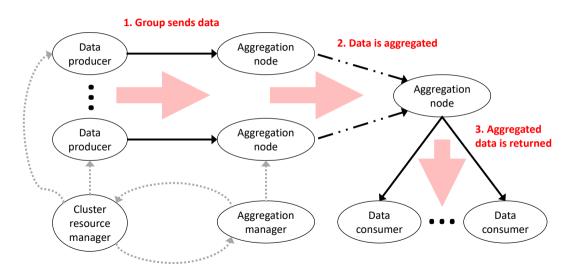
#### In-network aggregation: Daiet



#### In-network aggregation: Daiet

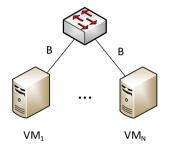


## Aggregation protocol: SHArP



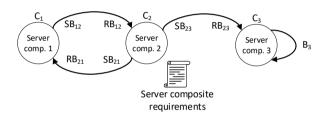
# Resource models (3.4)

1. Virtual Cluster (VC)
Virtual switch



- 2. Virtual Oversubscribed Cluster (VOC)
  - N VCs connected to a single root virtual switch

3. Tenant Application Graph (TAG)



- 4. Fine-grained resource requests
  - List of server-only resource demands
- 5. High-level goals
  - E.g., job completion time (Bazaar [5])

# Intregrating INP resources in RMs

(3.3)

#### Level of network awareness in RMs

- VMs proximity-aware
  - Spreading VMs across different failure domains (e.g., racks, power domains, etc.)
  - Omega [11], Apache<sup>TM</sup> YARN [12], Mesos [4], etc.
- Bandwidth-aware
  - Allowing tenants to specify bandwidth demands
  - "Virtual network" models (i.e., VCs, VOCs and TAGs)
  - CloudMirror [7], Oktopus [1], Kraken [2], Proteus [13], etc.
- Network resources-aware
  - At the time of writing, there seemed to be only one embedding solution<sup>1</sup> considering switch resources
  - The scheduler places server and switch resources in separate rounds

<sup>&</sup>lt;sup>1</sup>Rabbani, Md Golam, et al. "On tackling virtual data center embedding problem." 2013 IFIP/IEEE International Symposium on Integrated Network Management (IM 2013). IEEE, 2013. [9]

# Design

#### Composites

(Thesis repository dock/thesis/figures/design/model/presentation.pdf)

# The extended-Tenant Application Graph (eTag)

- (5.2.1 why existing resource models do not satisfy all requirements)
- (5.2.2 eTag)

### The template database

- (5.3 generic groups)
- $\bullet$  (5.1.2 template database role)(5.1.2 template database role)

# FIXME I should introduce composites earlier

Conclusions





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