

# Data center resource management for in-network processing

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*“Modern Internet services, such as search, social networking, and e-commerce, **critically depend on high-performance key-value stores**. Rendering even a single web page often requires hundreds or even thousands of storage accesses.”*

NetChain<sup>1</sup> authors

*“As the number of compute elements grows, and the need to expose and utilize higher levels of parallelism grows, **it is essential to [...] focus on developing architectures that lend themselves better to providing extreme-scale simulation capabilities.**”*

SHArP<sup>2</sup> authors

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<sup>1</sup>[Jin et al., 2018], <sup>2</sup>[Graham et al., 2016]

# In-Network Processing (INP)

- INP refers to the technique of **offloading parts of the computation to network devices** (e.g., programmable switches, network accelerators, middleboxes, etc.), hence reducing the load on servers
- Advantages:
  1. Serve network requests on the fly with low latency
  2. Reduce data center traffic and mitigate network congestion
  3. Save energy by running servers in a low-power mode
- Few solutions out there already: Daiet<sup>1</sup>, SHArP<sup>2</sup>, NetChain<sup>3</sup>, IncBricks<sup>4</sup>

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<sup>1</sup>[Sapio et al., 2017], <sup>2</sup>[Graham et al., 2016], <sup>3</sup>[Jin et al., 2018], <sup>4</sup>[Liu et al., 2017]

## Problem statement

For the time being, it seems that there is still no Resource Manager (RM) that takes into account the presence of a network having a data plane that supports (partially or completely) INP

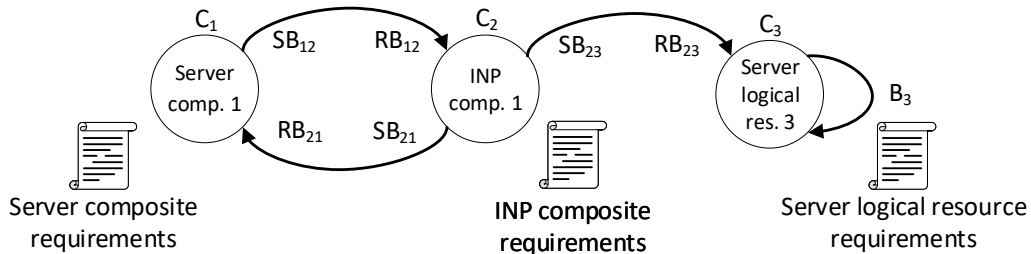
## Goals

1. Propose a system that allows tenant applications to ask for INP resources
2. Discuss the importance of a scheduler which can reject INP requests and propose their server-only equivalent when needed (e.g., high switch utilization)

# Design

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# The Extended-Tenant Application Graph (eTAG)



- A composite is a template that describes high-level logical components
  - It can be of two types:
    - Server (e.g., "web server", "database", ...)
    - INP (e.g., "IncBricks caching system", "NetChain locking system", ...)
  - It can be made out of
    - Logical resources
    - Other composites

# Generic groups

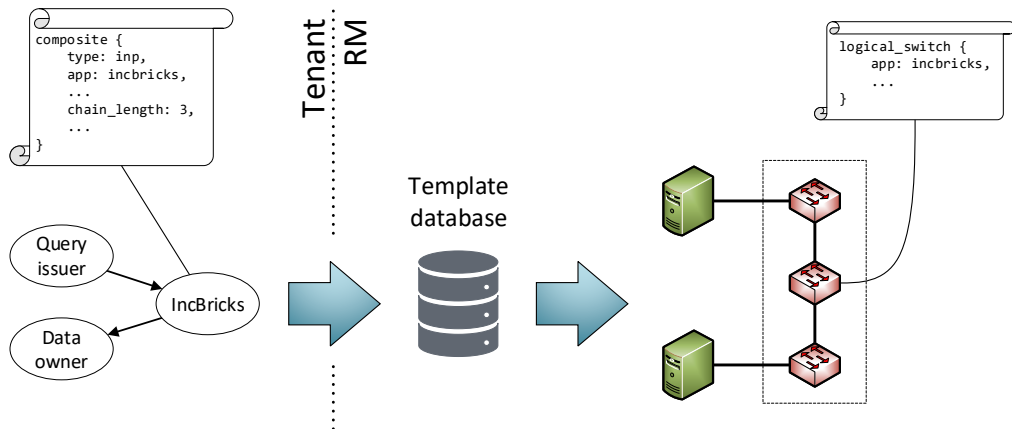
- In-network **storage**
  - Switches must
    - dedicate part of their local memory to store a distributed map
    - form a chain
  - IncBricks<sup>1</sup>, NetChain<sup>2</sup>
- In-network **data aggregation**
  - Switches must
    - form a tree whose root is connected to data consumers and whose leaves are connected to data producers
    - dedicate part of their local memory to store a key-value map
    - be able to perform basic operations on data, such as writing and hashing
    - wait for all its children to send aggregated data
  - Daiet<sup>3</sup>, SHArP<sup>4</sup>

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<sup>1</sup>[Liu et al., 2017], <sup>2</sup>[Jin et al., 2018], <sup>3</sup>[Sapio et al., 2017], <sup>4</sup>[Graham et al., 2016]

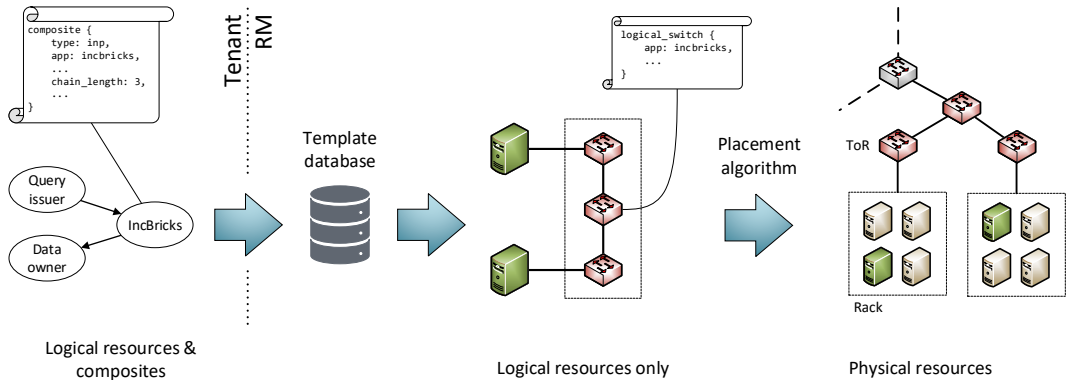
# Mapping composites to logical resources

- The *template database* maps composites (or generic groups) to their equivalent made out of just logical resources

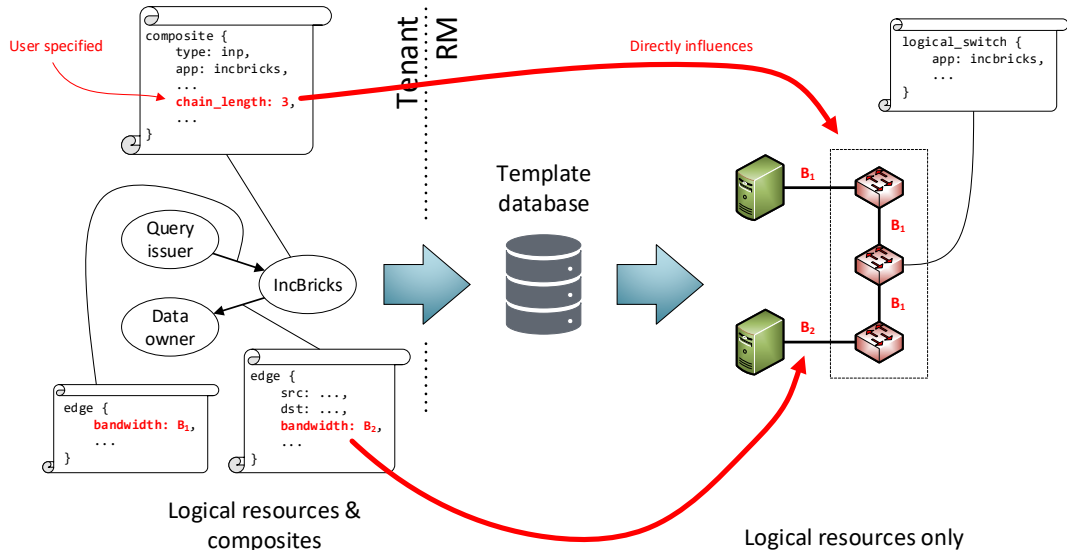




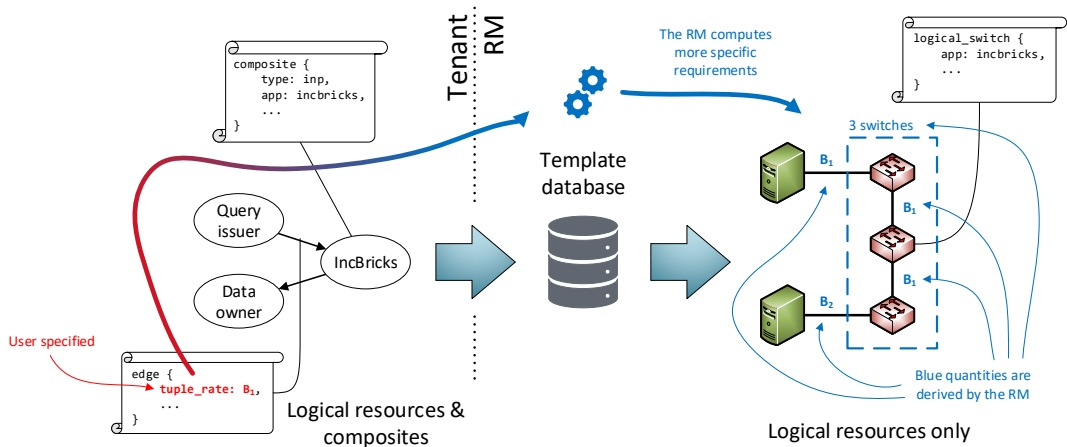
# The whole picture



# 1<sup>st</sup> approach: passive template mapping



## 2<sup>nd</sup> approach: active template mapping



# Evaluation

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# Simulation 1/2

- Simulator built from the ground up
  - Inspired by Omega's<sup>1</sup> *lightweight simulator*<sup>2</sup>
  - Supports multiple resource dimensions, switch resources, and composites
- Simulated data center physical architecture: fat-tree with 4 pods
  - Switches have *properties* (e.g., list of supported INP solutions)
- 3 days-long randomly-generated workload
  - Job properties (e.g., requirements, requests' interarrival time, etc.) are sampled from exponential distributions
- Simple greedy scheduler

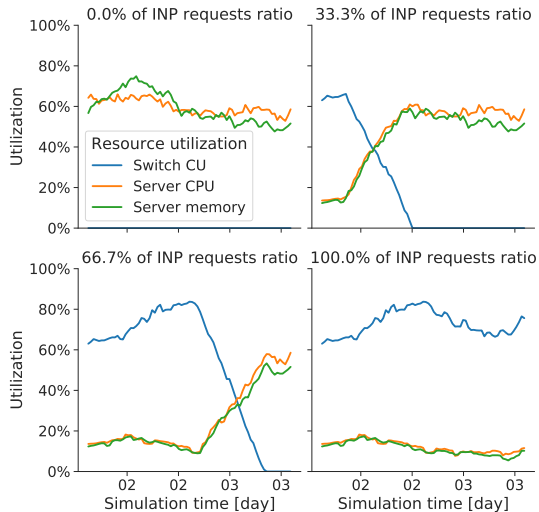
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<sup>1</sup>[Schwarzkopf et al., 2013], <sup>2</sup>available at [github.com/google/cluster-scheduler-simulator](https://github.com/google/cluster-scheduler-simulator)

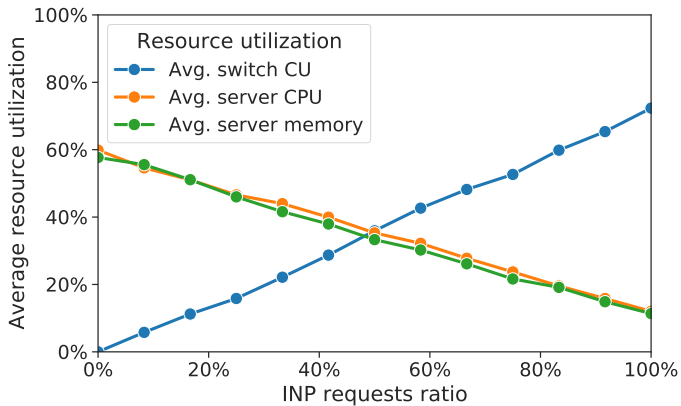
- The template database contains two entries for the previously-mentioned generic groups
  - In-network storage (switch chain)
  - In-network data aggregation (switch tree)
- Sweep: percentage of requests including INP composites
- Server Tasks Cutback (STC): the reduction of server tasks once an INP solution is introduced

$$STC = \frac{\#server\ tasks\ without\ INP}{\#server\ tasks\ with\ INP}$$

# Results 1/3

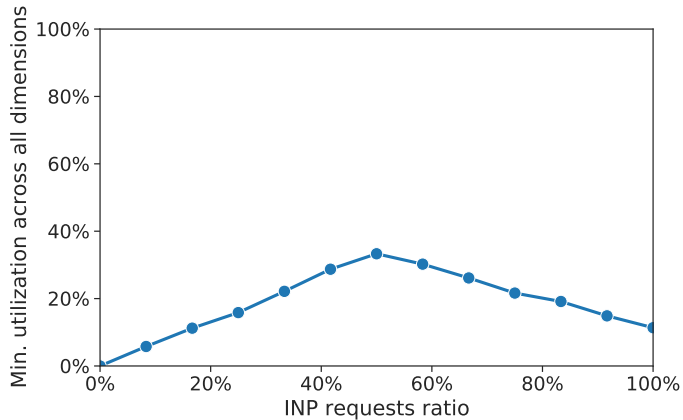


**Figure 1:** physical resource utilization for different amounts of INP requests



**Figure 2:** Average resource utilization as a function of the INP requests ratio





**Figure 3:** Minimum resource utilization across all dimensions

## Conclusions

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## Fully INP-aware RM features



- Conjunct placement of server and switch resources
- INP alternatives



## Open problems


- Accurately determine STC values for all INP solutions
- Determine the number of needed switch tasks for INP solutions
- Differentiate INP solutions based on their life cycle (e.g., short-term batch jobs vs. long-term services)

**Questions?**

**Thank you**

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