



STOCHASTIC RISING BANDITS: A BEST ARM IDENTIFICATION APPROACH





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MOTIVATION

Several real-world scenarios can be formalized as a **Best-Arm Identification** (BAI) problem in the **Stochastic Rising Bandits** (SRB) setting:

- Combined Algorithm Selection and Hyperparameter Optimization (*CASH*)
- Best Model Selection
- Selection of Athletes for Competitions

CONTRIBUTIONS

- Extension of the **SRB** setting to **fixed-budget BAI**
 - Setting **lower bound** on the error probability
- Two algorithms for SRB-BAI with guarantees:
 - R-UCBE: an optimistic algorithm
 - R-SR: a phase-based algorithm
- Validation on synthetic and real-world data

SETTING - FIXED-BUDGET BAI FOR SRB

REWARD
$$x_t = \underbrace{\mu_{I_t}(N_{I_t,t})}_{\text{Expected reward}} + \underbrace{\eta_t}_{\text{Noise}}$$

BEST ARM
$$i^*(T) \coloneqq \underset{i \in \llbracket K \rrbracket}{\operatorname{arg max}} \mu_i(T)$$

Growth Rate
$$\gamma_i(n) \coloneqq \mu_i(n+1) - \mu_i(n)$$

GOAL

MINIMIZE ERROR PROBABILITY
$$e_T(\mathfrak{A}) := \mathbb{P}_{\mathfrak{A}}(\hat{I}^*(T) \neq i^*(T))$$

ASSUMPTIONS

RISING BANDITS

 $\begin{array}{ll} \textbf{Non-decreasing} & \gamma_i(n) \geqslant 0 \\ \textbf{Concave} & \gamma_i(n+1) \leqslant \gamma_i(n) \end{array}$

BOUNDED GROWTH RATE

 $\gamma_i(n) \leqslant cn^{-\beta}$ $c \geqslant 0 \text{ and } \beta > 1$

SUB-OPTIMALITY GAP

$$\Delta_i(T) := \mu_{i*(T)}(T) - \mu_i(T)$$

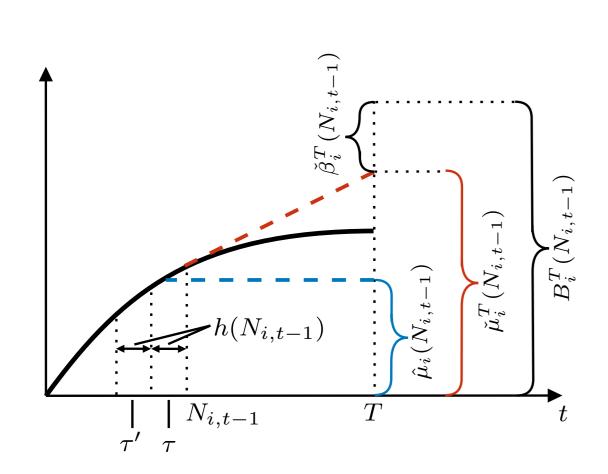
ERROR PROBABILITY LOWER BOUND

$$e_T(\mathfrak{U}) \geqslant \frac{1}{4} \exp\left(-\frac{8T}{\sigma^2 \sum_{i \neq i^*(T)} \frac{1}{\Delta_i(T)^2}}\right)$$

TIME BUDGET LOWER BOUND

$$T \geqslant \sum_{i \neq i^*(T)} \frac{1}{\Delta_i(T)^{1/(\beta - 1)}}$$

ESTIMATORS



PESSIMISTIC ESTIMATOR

$$\hat{\mu}_i(N_{i,t-1}) := \frac{1}{h(N_{i,t-1})} \sum_{\tau \in \mathcal{T}_{i,t}} x_{\tau}$$

OPTIMISTIC ESTIMATOR

$$\check{\mu}_i^T(N_{i,t-1}) := \hat{\mu}_i(N_{i,t-1}) + \sum_{(\tau,\tau')\in\mathcal{S}_{i,t}} (T-j) \frac{x_{\tau} - x_{\tau'}}{h(N_{i,t-1})^2}$$

ALGORITHMS

Algorithm 1: R-UCBE.

Input: Time budget T, Number of arms K, Window size ε , Exploration coef. a Initialize $N_{i,0} = 0$, $B_i^T(0) = \infty, \forall i \in \llbracket K \rrbracket$ for $t \in \llbracket T \rrbracket$ do

Compute $I_t \in \arg\max_{i \in [\![K]\!]} B_i^T(N_{i,t-1})$

Pull arm I_t and observe x_t Update $N_{I_t,t}$

Update $\check{\mu}_{I_t}^T(N_{I_t,t})$ and $\check{\beta}_{I_t}^T(N_{I_t,t})$ Compute $B_{I_t}^T(N_{I_t,t}) =$

 $\dot{\mu}_{I_t}^T(N_{I_t,t}) + \check{\beta}_{I_t}^T(N_{I_t,t})$ end

Recommend $\hat{I}^*(T) \in \underset{i \in [\![K]\!]}{\operatorname{arg max}} B_i^T(N_{i,T})$

Algorithm 2: R-SR.

Input: Time budget T, Number of arms K, Window size ε

Initialize $t \leftarrow 1$, $N_0 = 0$, $\mathcal{X}_0 = \llbracket K \rrbracket$ for $j \in \llbracket K - 1 \rrbracket$ do

for $i \in \mathcal{X}_{j-1}$ do

Pull $N_j - N_{j-1}$ times

Update $\hat{\mu}_i(N_j)$ $t \leftarrow t + N_j - N_{j-1}$

end _

Define $\overline{I}_j \in \underset{i \in \mathcal{X}_{j-1}}{\operatorname{arg \, min}} \, \hat{\mu}_i(N_j)$

Update $\mathcal{X}_j = \mathcal{X}_{j-1} \setminus \{\overline{I}_j\}$

end

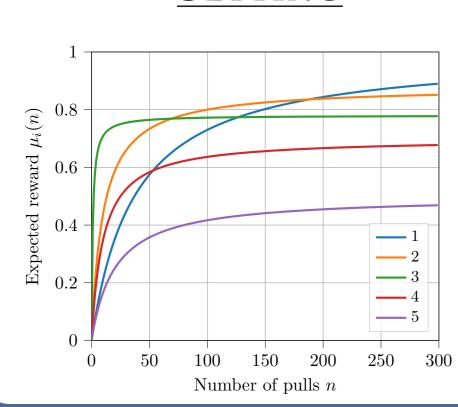
Recommend $\hat{I}^*(T) \in \mathcal{X}_{K-1}$ (unique)

THEORETICAL GUARANTEES

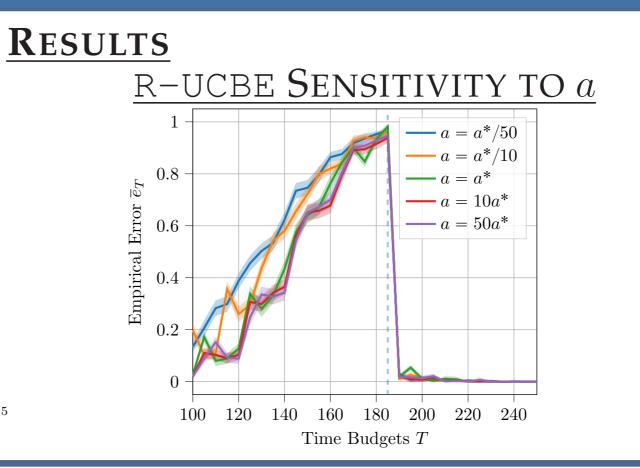
$$\begin{array}{c} \textbf{R-UCBE} \\ \textbf{R-UCBE} \end{array} \qquad \begin{array}{c} 2\,T\,K\,\exp\left(-\frac{a}{10}\right) \\ \\ \textbf{R-SR} \end{array} \qquad \begin{array}{c} 2\,T\,K\,\exp\left(-\frac{a}{10}\right) \\ \\ 2\,\frac{c^{\frac{1}{\beta}}(1-2\varepsilon)^{-1}\left(\sum\limits_{i\neq i*(T)}\frac{1}{\Delta_i^{1/\beta}(T)}\right) + (K-1)\right)^{\frac{\beta}{\beta-1}} & \text{if } \beta\in(1,3/2) \\ \\ \left(c^{\frac{2}{3}}(1-2\varepsilon)^{-\frac{2}{3}\beta}\left(\sum\limits_{i\neq i*(T)}\frac{1}{\Delta_i^{2/3}(T)}\right) + (K-1)\right)^3 & \text{if } \beta\in[3/2,+\infty) \end{array}$$

EXPERIMENTAL VALIDATION

SETTING



Time Budgets T



REFERENCES

- J. Audibert, S. Bubeck, and R. Munos. Best arm identification in multi-armed bandits. In *COLT*, 2010.
- E. Kaufmann, O. Cappé, and A. Garivier. On the complexity of best arm identification in multi-armed bandit models. *JMLR*, 17:1–42, 2016.
- A. M. Metelli, F. Trovò, M. Pirola, and M. Restelli. Stochastic rising bandits. In *ICML*, 2022.